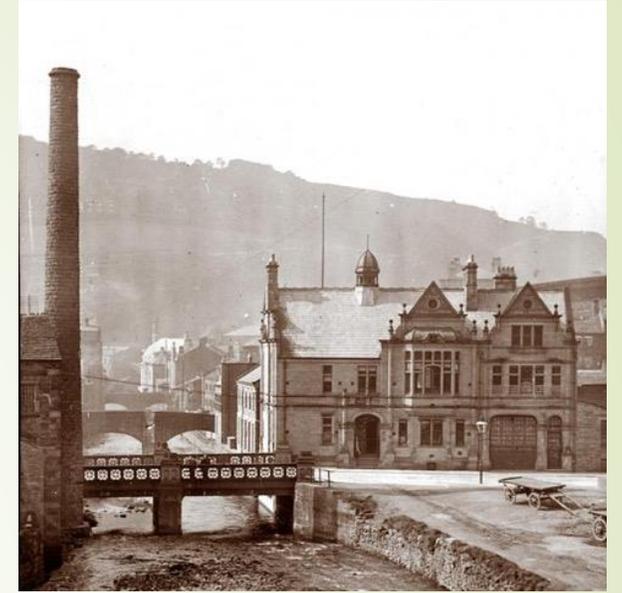


# Visualisation mini-workshop 2019

Hebden Bridge UK  
6-9 June 2019



1

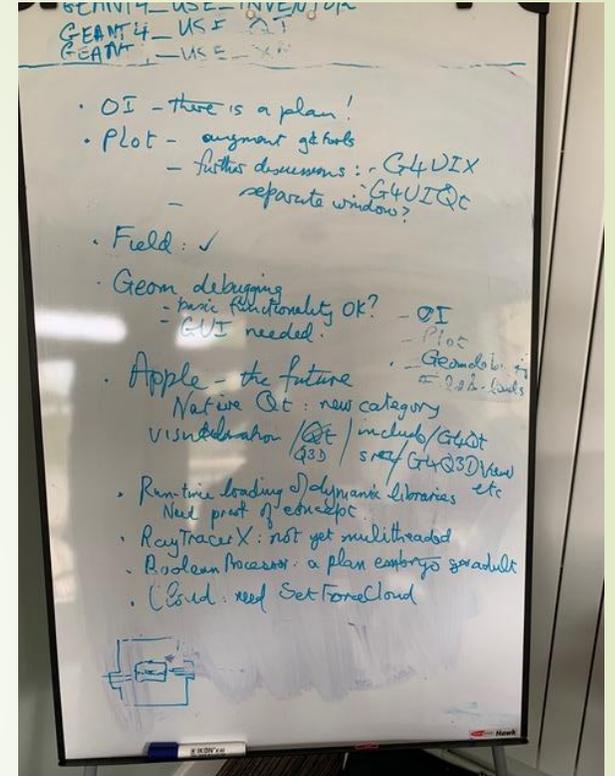
# Attendees

- John Allison (convenor)
- Guy Barrand
- Gabriele Cosmo
- Laurent Garnier
  - and family
- Fred Jones
  - and Lydia
- Ben Morgan
- Evgueni Tcherniaev
- Joseph Perl



# Topics

- Revive Open Inventor
  - Build issues resolved/ongoing
- In-GUI histogram plots
  - Real-time accumulation not feasible
  - But plots could be shown at end of run (ongoing)
- Magnetic/electric field plotting
  - Big progress made (see Developments in 10.5 and for 10.6)
- Geometry debugging
  - Visualisation of overlaps (see Developments in 10.5 and for 10.6)
  - A dedicated app with a tailor-made GUI is needed



# Topics (contd)

- ▶ Apple—the future
  - ▶ OpenGL is deprecated
    - ▶ A disaster for us—except we expect some 3<sup>rd</sup> party will continue to support it
    - ▶ Need to exploit Apple's native graphics system, so...
- ▶ Future-proofing Geant4 visualisation
  - ▶ We think we should write a new driver for Qt's Q3D (big job—ongoing)
    - ▶ Should be platform independent
    - ▶ Should exploit native graphics system of platform



# Other topics

- ▶ Boolean processor
  - ▶ A long-running issue
  - ▶ Use cloud as fallback (done)
  - ▶ Introduce a new graphics primitive based on `G4TessellatedSolid` (ongoing)
    - ▶ Then write new code for boolean operations on `G4TessellatedSolids` (ongoing)
- ▶ Build issues for TOPAS with Qt resolved
- ▶ RayTracerX
  - ▶ RayTracer is multithreaded but RayTracerX not yet



# Summary

- ▶ Very profitable

