GEANT4 10.5.p01 & 2019 planned developments

kernel modules

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for the Geant4 Collaboration

Outline

- Fixes introduced in release 10.5.p01
 - Kernel modules
 - Physics (see talks by V.Ivantchenko & A.Ribon)
- Overview of planned developments for 2019
 - Kernel modules
 - Physics (see talks by V.Ivantchenko & A.Ribon)
- Detailed patch release notes:
 - http://cern.ch/geant4-data/ReleaseNotes/Patch4.10.5-1.txt
- List of planned features for 2019:
 - http://cern.ch/geant4/support/planned_features

Bugzilla problem reports addressed - 1

10.5.p01:

```
#1824 — G4ParticleHPPhotonDist::GetPhotons() needs statistical rejection if repFlag is 0
#2085 – Optical messenger commands not working
#2089 — Differential cross-section of photo-electrons in G4LivermorePolarizedPhotoElectricModel
#2105 – EM logs wider than 80 characters
#2106 — Potential problems with assigning EM physics options to G4Regions
#2111 – G4Polycone fails to find intersection between line and cone
#2123 — Excited nucleus sometimes fails to decay
#2124 — Wrong value of fAlphaMax
#2125 — Uniform biasing error
#2126 — G4mplionisationWithDeltaModel produces too many delta electrons
#2133 — Pressure/temperature not changing in ConstructNewIdealGasMaterial
#2134 — Wrong density calculation in ConstructNewIdealGasMaterial
#2138 — G4FTFPModel has a memory leak
#2140 — Release of static G4AssemblyStore results in segmentation fault
```

Bugzilla problem reports addressed - 2

10.5.p01:

```
#2142 — Physical volume with more than 2 BorderSurface not written correctly in GDML
#2143 — Different OpticalSurface with same MaterialPropertiesTable not written correctly in GDML
#2145 — G4LogicalVolume null FieldManager propagation
#2147 — FPE exception trapping doesn't work on MacOS
#2150 — Set cut in range for protons to zero for HP physics
#2152 — The energy of Genericlon increases infinitely
#2156 — GDML export seg-faults in MT mode
```

10.5.p01 - Geometry

Geometrical primitives & navigation

- Corrected transformation to local system in G4QuadrupoleMagField
- Speedup in G4SolidStore, G4Region, G4Tet and G4TessellatedSolid for initialisation of complex flat geometries
- Revised algorithms and improved robustness in G4EllipticalTube
- Accurate calculation of radical in G4IntersectingCone
 - Problem report #2111
- Correction in G4AssemblyVolume destructor to avoid doubledeletion of internal physical volumes. Problem report #2140
- Fix in G4LogicalVolume::AddDaughter() to avoid propagating pointer to field manager if null
 - Problem report #2145

10.5.p01 – Materials, Particles & Run

Materials:

- Fixed atomic number values in simple material printout and fixed build of gas materials in G4NistMaterialBuilder
 - Addressing problem reports #2133 and #2134

Particles:

Allowing absolute zero proper decay time in G4PrimaryParticle

• Run:

- Fix in G4MultiRunAction to cope with more than one user run action classes
- Defining unit categories for UI commands that take units in G4UserPhysicsListMessenger

10.5.p01 – Persistency/GDML

- Fix in G4GDMLReadStructure::PhysvolRead() to allow correct import of recursive assembly structures
 - Addressing problem report #2141
- Added protection to G4GDMLParser for dumping geometry only through the master thread. Added extra protection also in reading
 - Addressing problem report #2156
- Fixed export of optical surface properties
 - Addressing problem reports #2142 and #2143

10.5.p01 - More ...

UI commands:

- Fixed misbehavior in G4UIcommand::RangeCheck(), when string parameter comes prior to numeric-type parameters in commands
- Added G4UIparameter::SetDefaultUnit() method to simplify definition of a unit parameter

Visualization:

 Fix to pick up default number of line-segments per circle from G4Polyhedron in G4ViewParameters

Configuration:

- Enable optional activation of FPE detection on MacOS with clang
 - Addressing problem report #2147

2019 Planned Developments Kernel

Releases

- 2019 release of Geant4
 - Patches for previous releases as needed
- Consolidated releases of VecGeom
 - Further optimization and new shapes
 - Specialized navigators enhancements
 - Documentation

Infrastructure

- Migration of web site to Drupal-8
 - Upgrade from existing Drupal-7 site
- Migration of HyperNews fora to Discourse
- Testing infrastructure in Jenkins
 - Adoption of Docker containers for testing
 - Versioning of builds through pipelines
- Enhancements to Geant4 GitLab workflow
 - Addition of code formatting hooks; integration with Coverity analysis; ...
 - Adaptation to new features in future versions of GitLab; study of GitLab CI use
- Build and publication of Docker/Singularity images for releases
- Migration of static preprocessor –D flags to #define/undef directives
- Modularization of Geant4 Libraries
 - Global/granular/optional
- Optimization of Data Libraries
 - Simplify data library configuration/location using layered lookup via self-location, single environment variable, UI commands/C++ API
 - Provide C++ API for accessing/parsing data libraries
 - Optimize file access patterns and formats to minimize number of small files opened

Geometry & Transportation

- VecGeom
 - Implementation of missing shapes/constructs: ellipsoid, elliptical cone, etc.. ✓
 - Enhancements to specialized navigators, neighbor volume detection
 - Addition of replicas/divisions proposed summer project
 - Use of Embree library for tessellated shapes proposed summer project
 - GDML writer & ROOT I/O persistency proposed summer project ✓
 - Generation of polyhedral meshes for shapes − proposed summer project
 - Overlaps checking − proposed summer project
- Implementation of a prototype navigator based on VecGeom
- Separate safety computation and state from navigator
 - Implement strategy for a light-weight base navigator class not holding navigation state
- Profiling and optimization of multiple navigation
 - Revise design and implementation of multiple navigation and coupled-transportation
- Revision of transportation processes
 - Specialized transportation processes for neutral and charged particles

Field Propagation

- Enable default use of interpolation in intersection calculation in field propagation
- Revise protocol between transportation and tracking to better cope with particles looping in field
- Review accuracy of boundary crossing in field
 - Recent ALICE and CMS requirement

Materials & Biasing

- Implementation of an extension for multiple particle type biasing
- Enrich event biasing options
 - leading particle biasing, DXTRAN-like biasing, implicit capture
- Extend generic biasing scheme for at rest case
- Prototype implementation of generic biasing techniques:
 - biasing of charged particles (with cross-section changing over the step) ✓
 - occurrence biasing (continuous density change inside a same volume)
 - material/isotope biasing; Woodcock tracking
- Adoption of the new elastic differential cross-section class in hadron elastic
- Implementation of new elastic differential cross-section class to be used in DXTRAN biasing option
- Investigation on potential difficulties in propagating tiny weights for large cross-section change (neutrino interactions)
- Revision of the GFlash fast-simulation model

Persistency & Analysis

- Enabling of import/export of assemblies envelopes in GDML
- Improvements to n-tuple merging in row-wise mode
- Addition of analysis "executive" to provide possibility to choose output type at run-time
- Additional flexibility in resetting/deleting histograms
- Review support for writing same histogram/profile on file several times
- Handling of more files by analysis manager

Particles & Track

- Improvements and update of G4IonTable and G4ParticleTable to cope with muonic atom and hyperons
- Review of production thresholds

Run & Detector Response

- Multi-threading:
 - Workspace and memory cleanup in MT
 - Finalize new design of threads though tasking mechanism (allow threads to join/leave workers pool)
 - Porting of material scanner to MT
 - Implement hooks for allowing sub-event level parallelism
- Implementation of phase-space file interface to GPS
- Revision of production thresholds

User and Category Interfaces

- Improvements to ZeroMQ interface / Jupyter frontend (backend for UI-command distribution using ZeroMQ message-queue service)
- Integration of G4Py module to CMake build

Visualisation

OpenGL drivers:

- New driver OGLFile to produce image files in batch jobs
- Improvements to toolbar in OpenGL Qt
- Adaptions to newer OpenGL versions, exploit new functionalities and replace deprecated calls

Other drivers:

- New Apple/Metal driver for MacOS and native Qt driver
- New driver for export to format readable by Paraview
- Updates to gMocrenFile and gMocren to support visualization attributes and other information
- New driver G4DAE exporter for export in Collada format
- Updates to OpenInventor Extended Viewer
- Development of visualization solutions for iOS and Android devices
- Rewrite of Wt driver
- Change from flat format to hierarchical format in VRML
- Support for visualisation of Boolean shapes
- New tool to support high resolution transparent visualization with ability to rotate and zoom
- Visualisation of geometry overlaps
- Support of user-drawn primitives in multi-threaded mode
- Integrated visualization of field lines

Novice & Extended Examples

- New example "dnadamage" for Geant4-DNA
 - Simulation of a DNA chromatin segment with molecular definition
- New cross-sections for gas materials in the "icsd" DNA example
- New example illustrating generic biasing
 - "DXTRAN" MCNP-like option and implicit capture
- Extended biasing examples
 - Fix overlap among B02, B03 and GB03 examples
- Updating selected examples with usage of G4Accumulable
- Porting of Geant4e and related example to multi-threading
- Extension to the DICOM reader to support RT Dose format
- Complete migration to MixMax in EM examples
- Review of examples macros and tests
- Complete application of coding guidelines & code review

Advanced Examples

- New example for nanomedicine
 - Gold nanoparticles in X-ray radiotherapy
- Migration of air_shower example to multi-threading
- Assessment of physics of advanced examples and analysis of software quality metrics
- Code review and coding guidelines

Thanks!