

# Beyond the Standard Model physics

## From Lagrangians to events

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**LPTHE / Sorbonne Université**

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**IMSc @ Chennai - 18 November 2019**

# Outline

- I. A comprehensive approach for Monte Carlo simulations
2. Implementing models into Monte Carlo event generators
3. From models to hard-scattering events
4. Summary

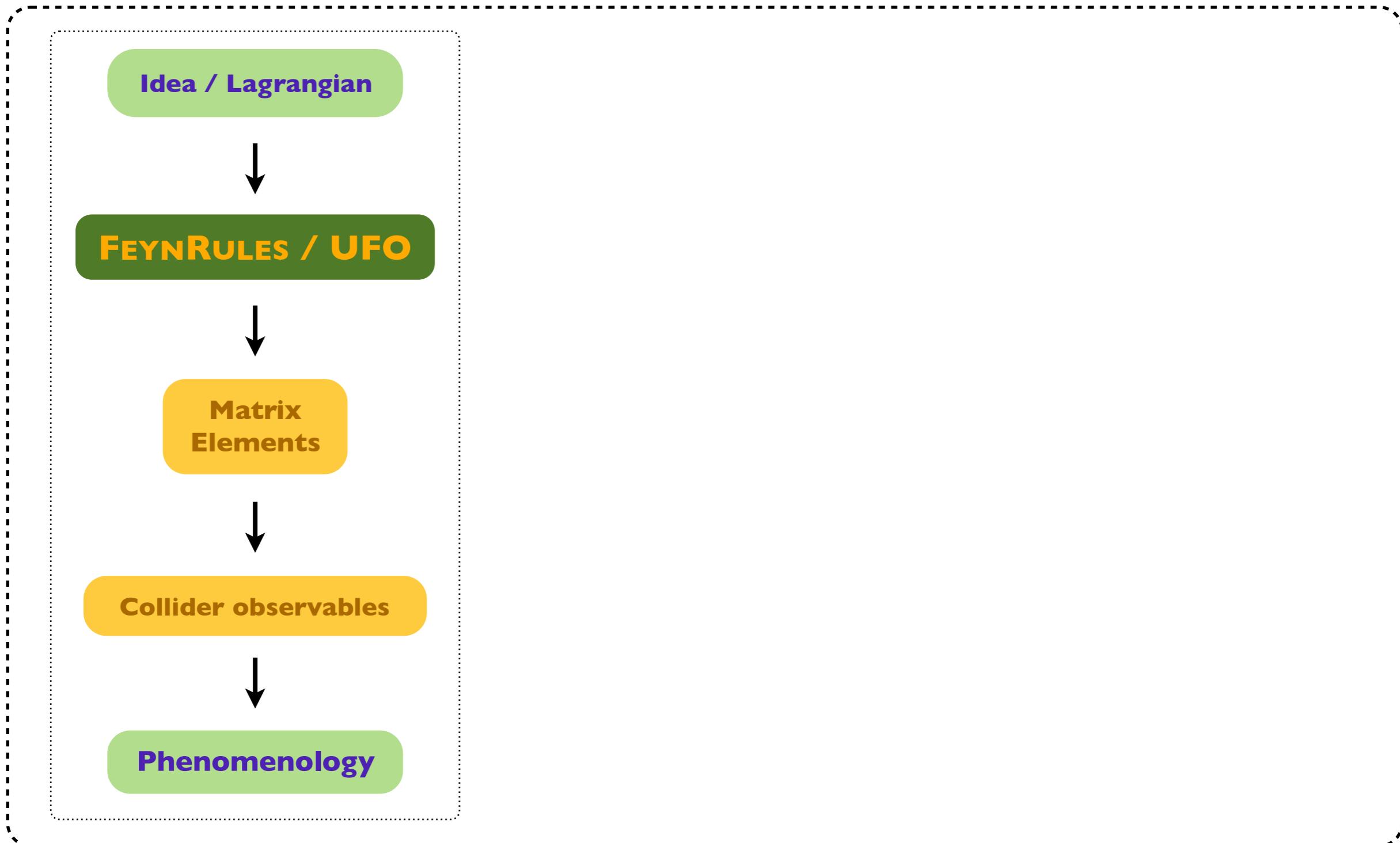
# Monte Carlo simulations for new physics

- ◆ Path towards the characterisation of new physics
  - ❖ Fitting and interpreting deviations
  - ❖ Predictions of associated signatures/signals
    - Monte Carlo simulations play a key role
- ◆ Final words on any potential new physics at the LHC
  - ❖ Accurate measurements  $\oplus$  precision predictions (NLO QCD + PS)
    - Monte Carlo simulations play a key role

- ◆ New physics is standard in the simulation tools
  - ❖ 20-25 years of developments → LO simulations are bread and butter
  - ❖ Simulations at the NLO accuracy in QCD can be easily achieved
    - ★ For any model/process → the **MADGRAPH5\_aMC@NLO** framework

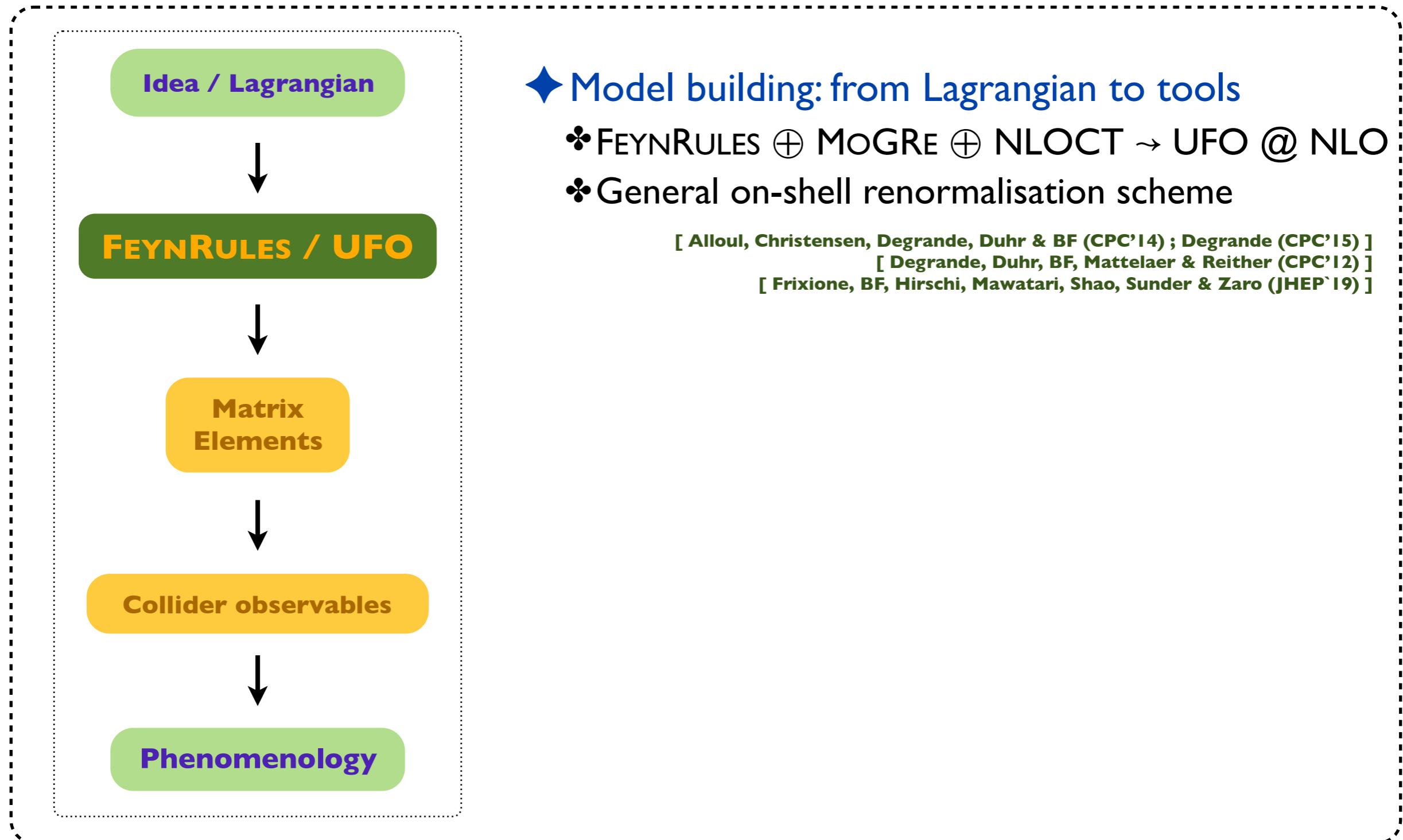
# A comprehensive approach to new physics calculations

[ Christensen, de Aquino, Degrande, Duhr, BF, Herquet, Maltoni & Schumann (EPJC`11) ]



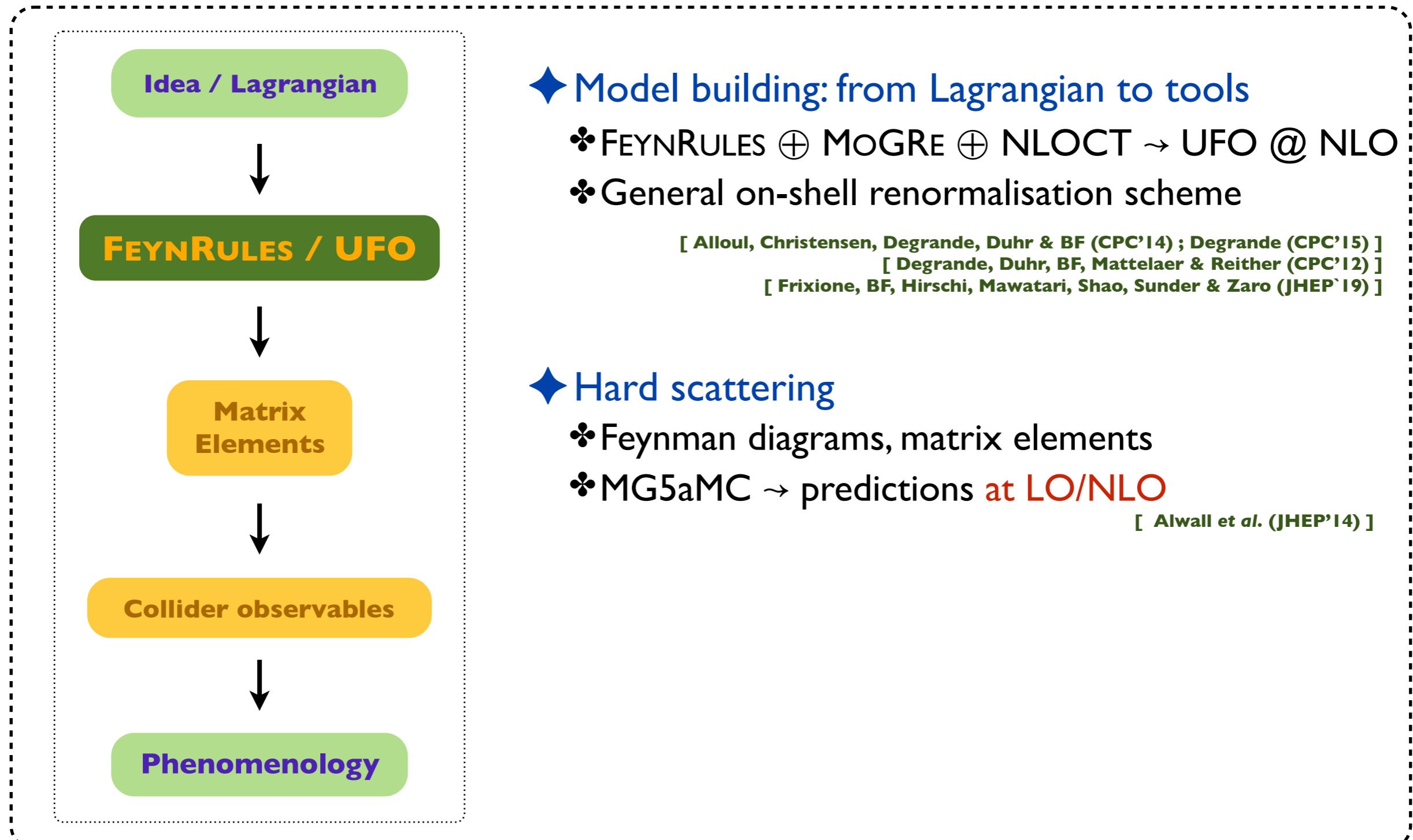
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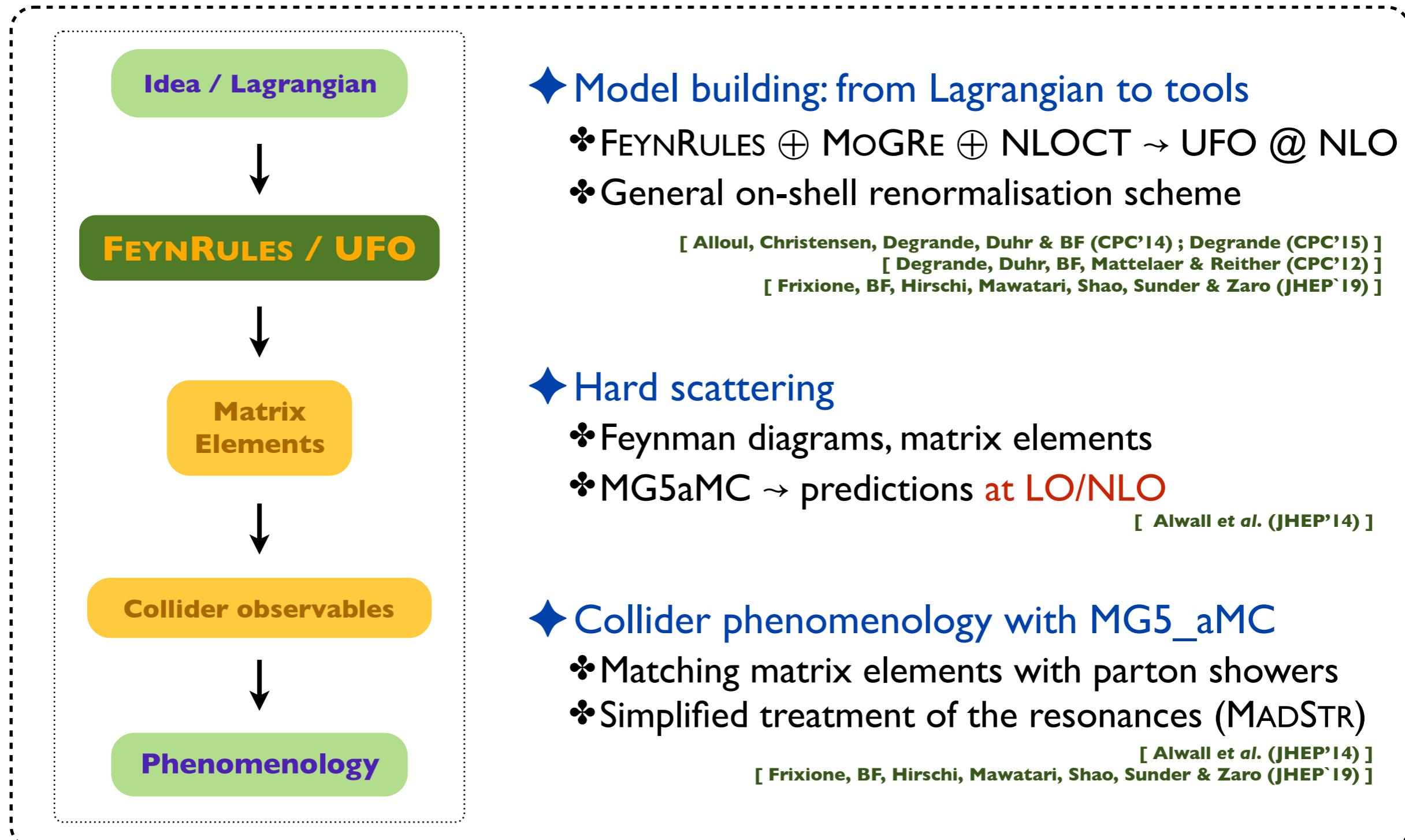
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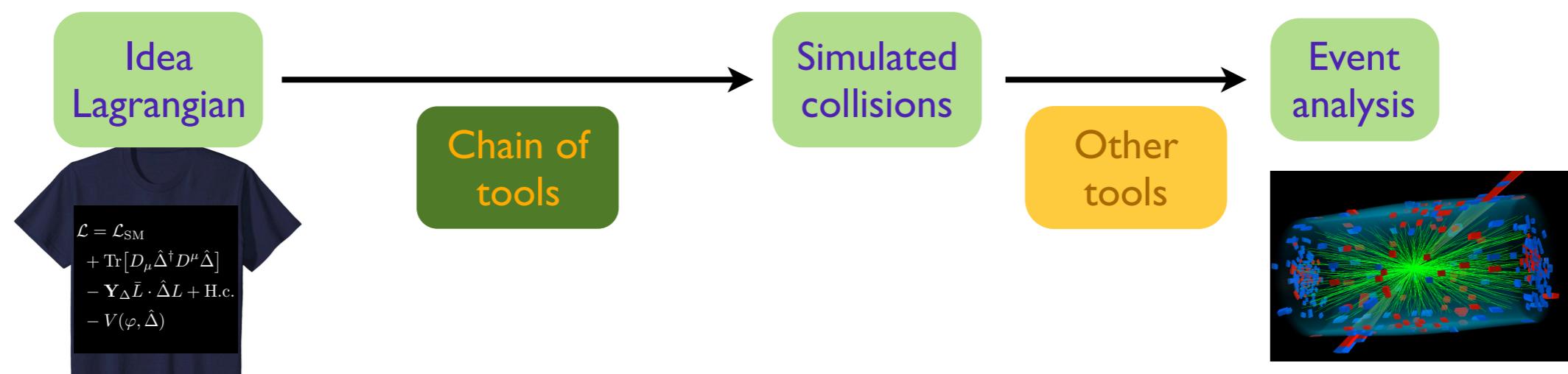
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# From Lagrangians to events

## ◆ Streamlining the connection of a physics models to events

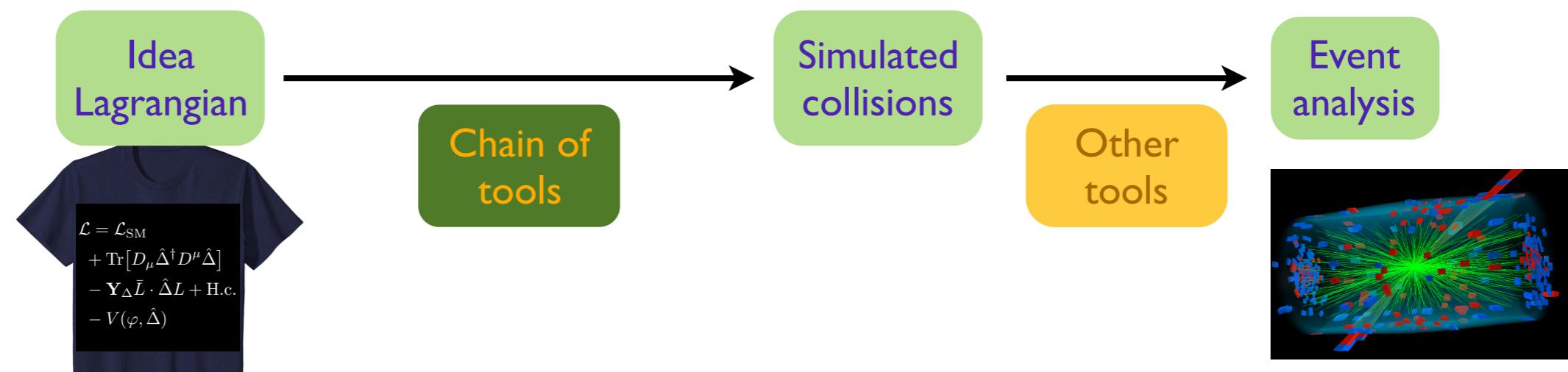
- ❖ Any new physics model can be implemented
- ❖ Easy to validate and maintain



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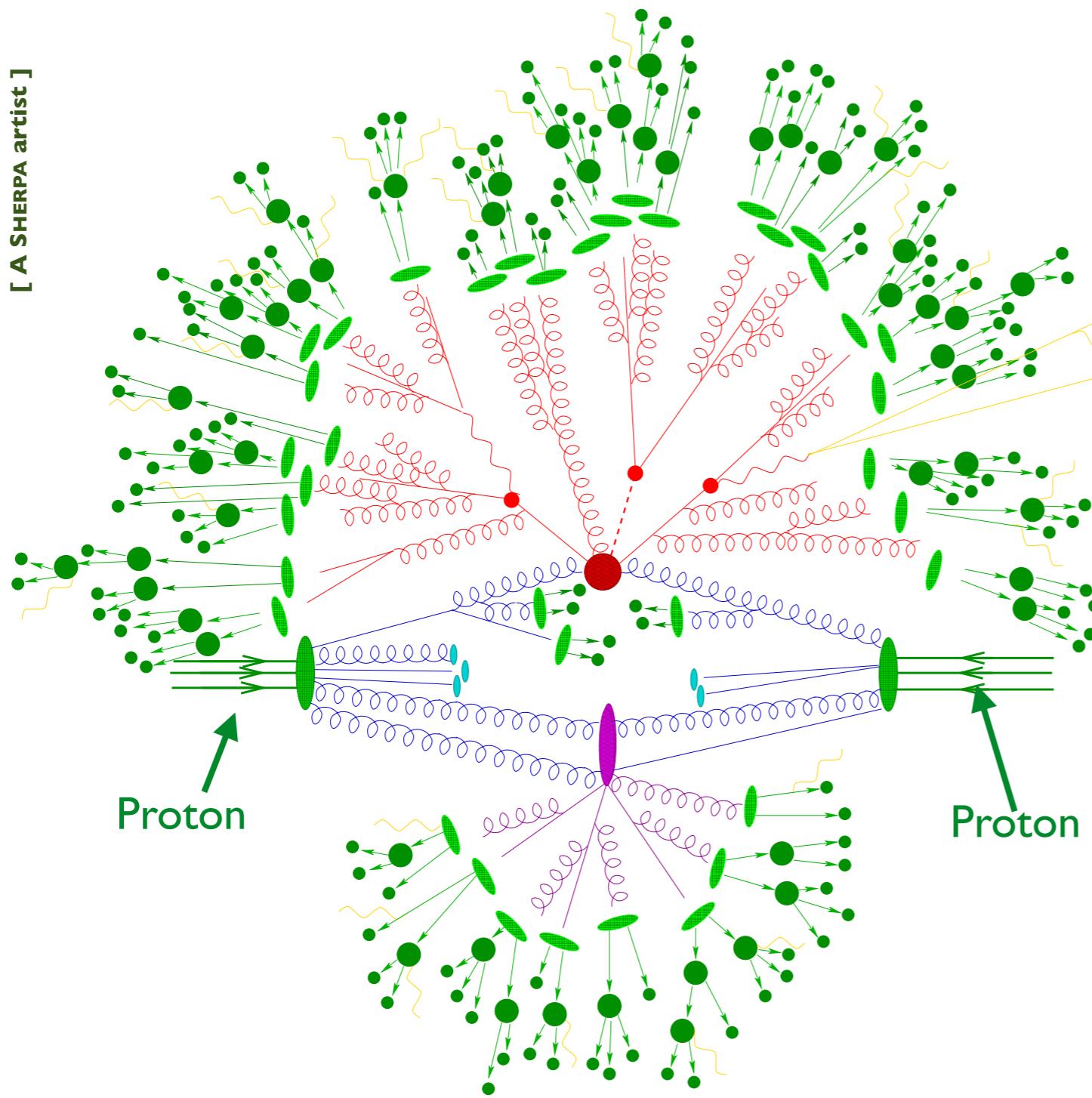


## ◆ Why a chain of several tools?

- ❖ Phenomena at colliders occur at different scales → factorisation

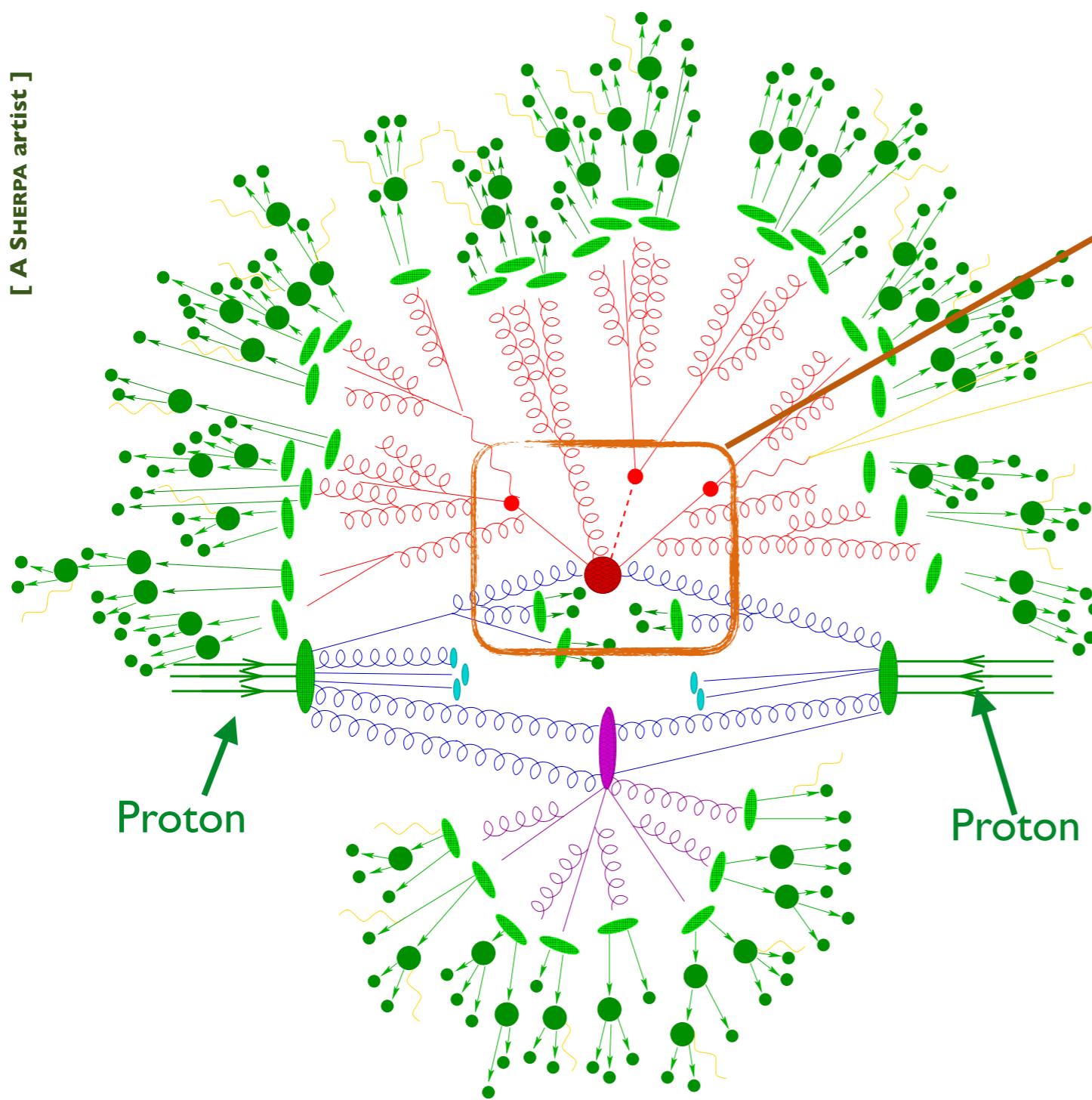
# Deciphering a proton-proton collision

[ A SHERPA artist ]



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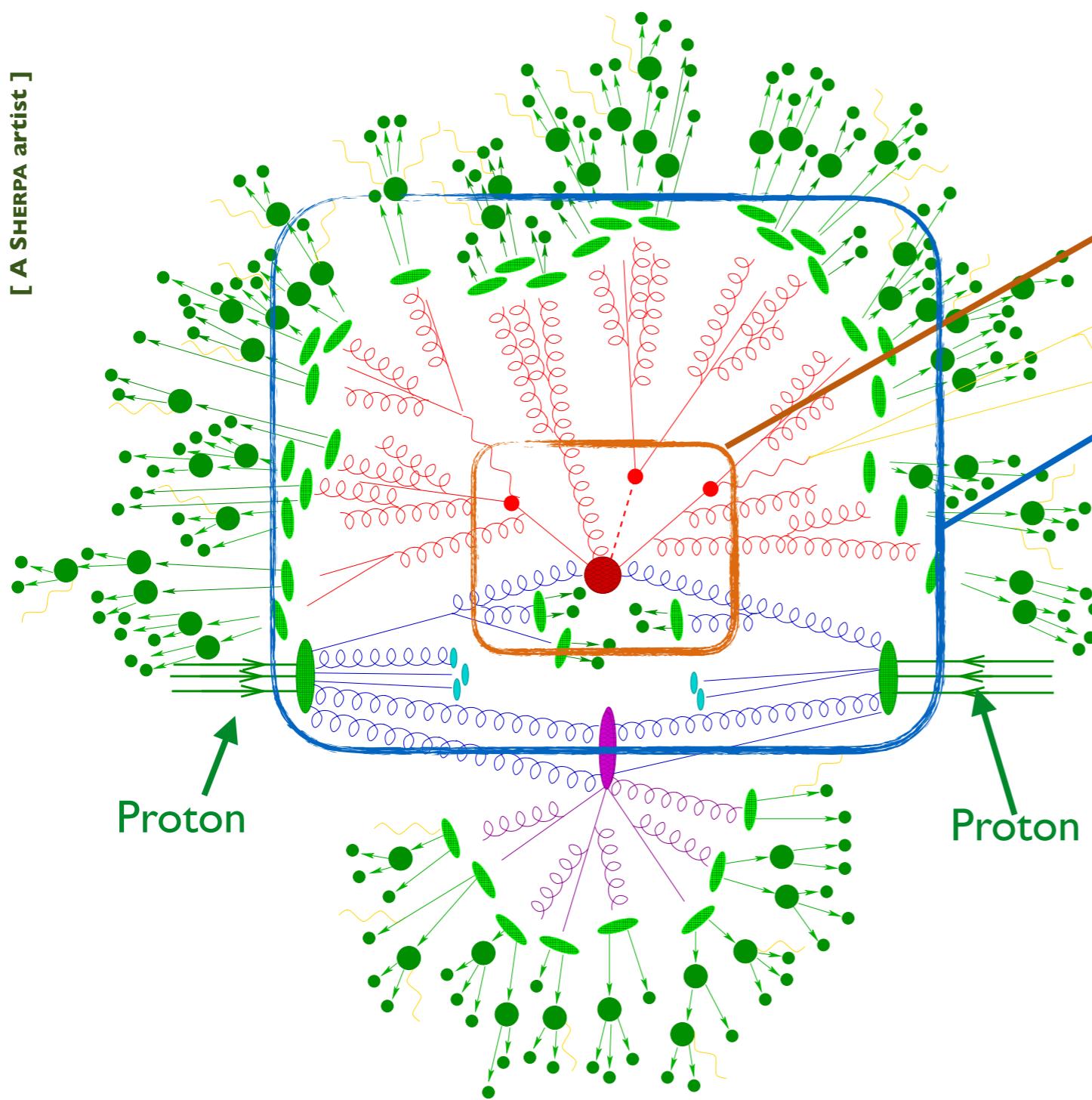
[ A SHERPA artist ]



- ◆ Hard process
- ❖ Depends on the physics model (SM, BSM,...)
- ❖ Perturbative QCD

# Deciphering a proton-proton collision

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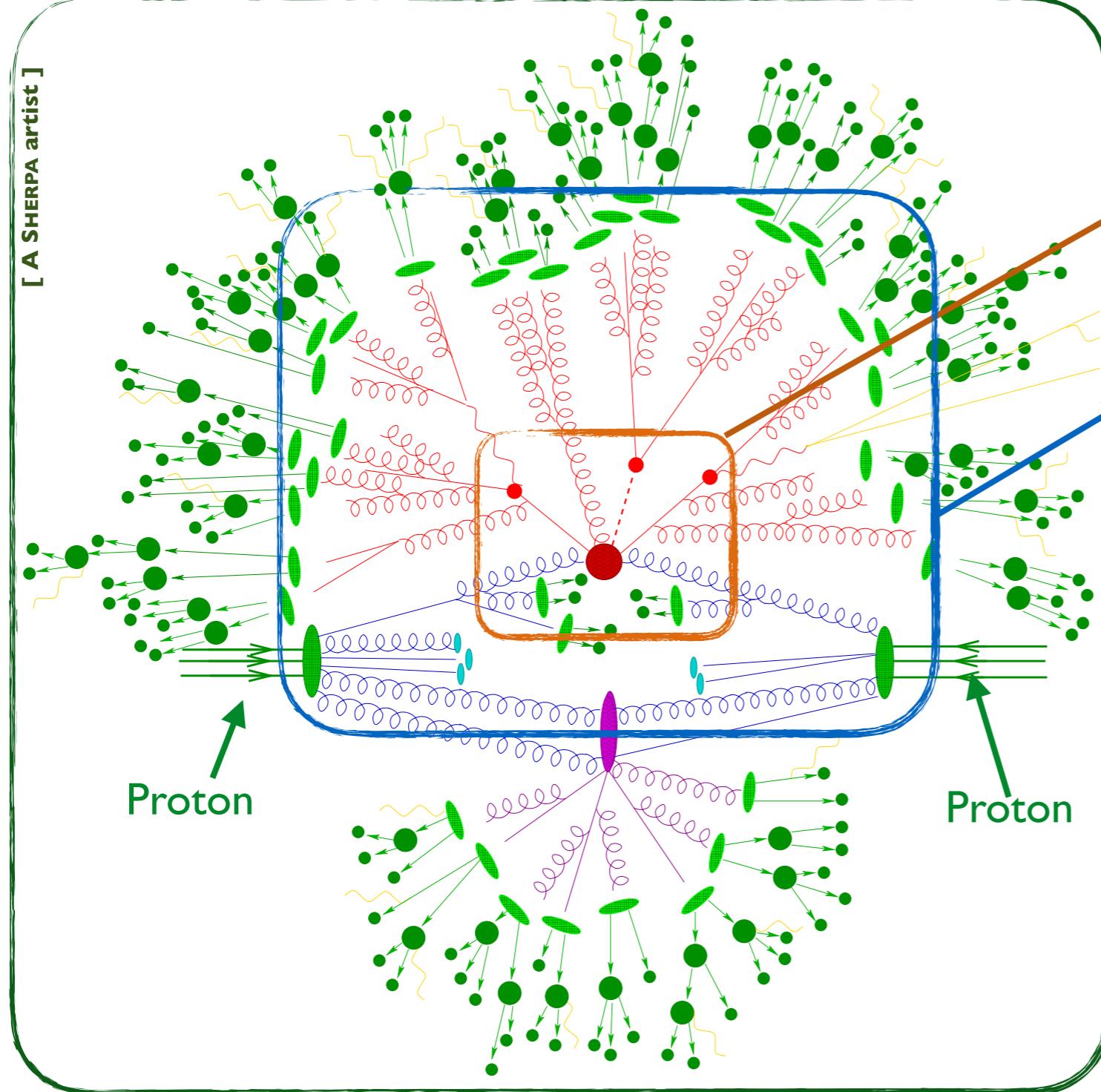
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## Parton showering

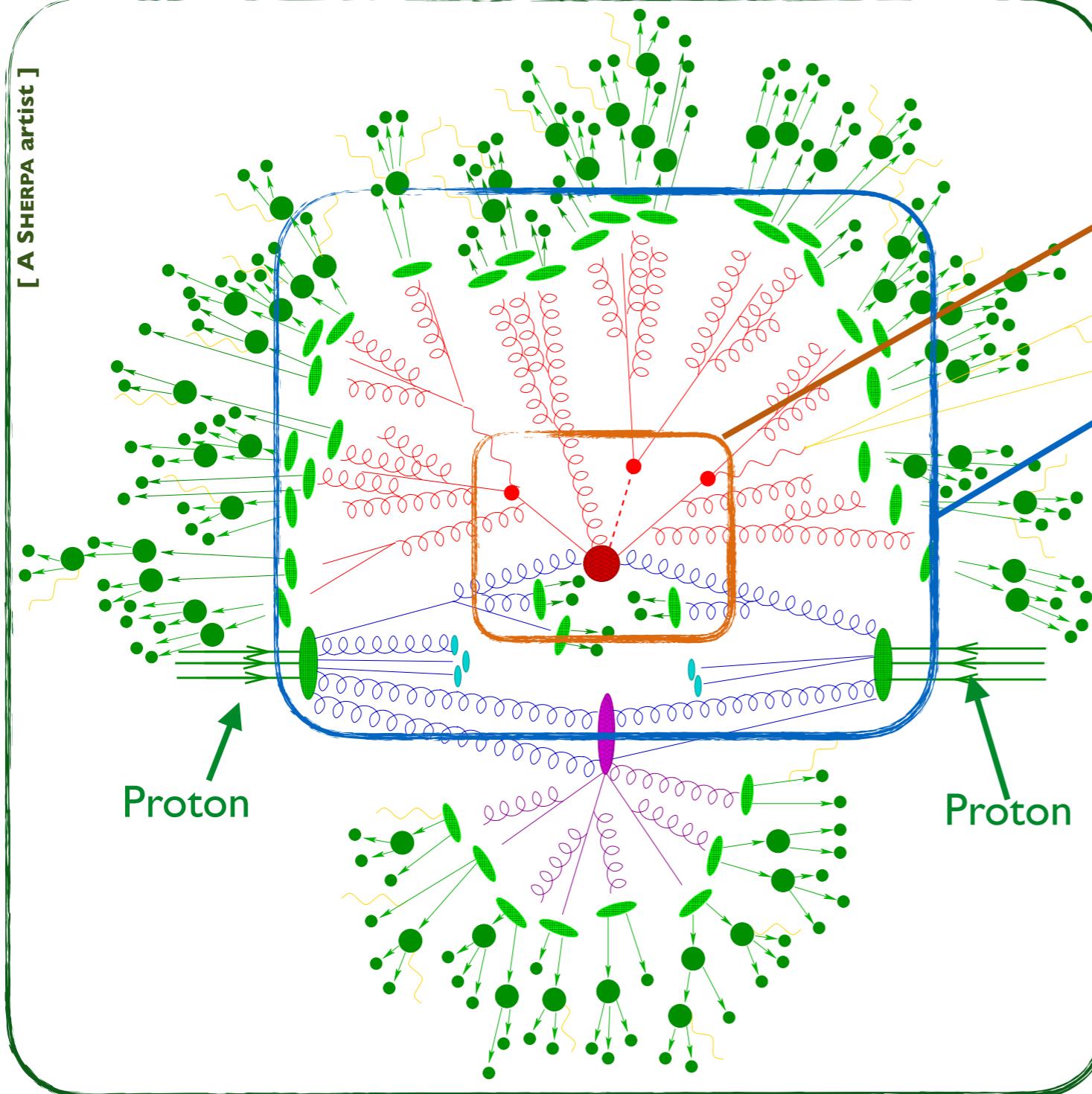
- Universal (QCD)

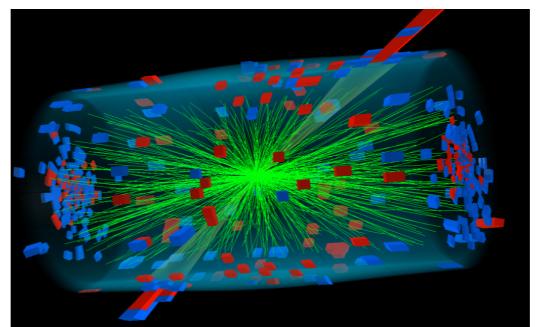
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- ◆ Hadronisation
  - ❖ Model-based, universal
- ◆ Underlying event
  - ❖ Model-based, non-universal

# Deciphering a proton-proton collision



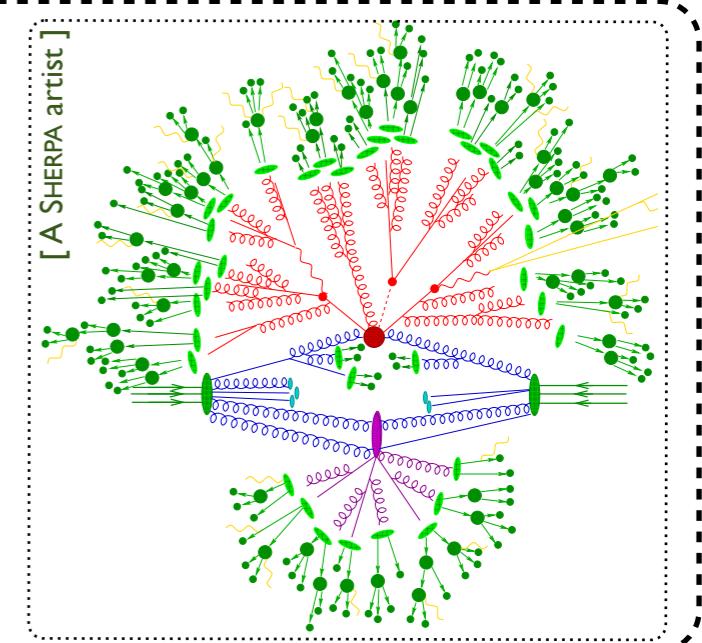
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- ◆ Detector simulation
 

# Monte Carlo simulations for proton collisions

## ◆ Multi-scale problem → factorisation

- ❖ TeV scale: hard scattering (**new physics?**)
- ❖ Down to  $\Lambda_{\text{QCD}}$ : QCD environment Talk by L. Gellersen
- ❖ Down to sub-MeV: interactions with a detector Talk by BF

**Tools and methods for each step**

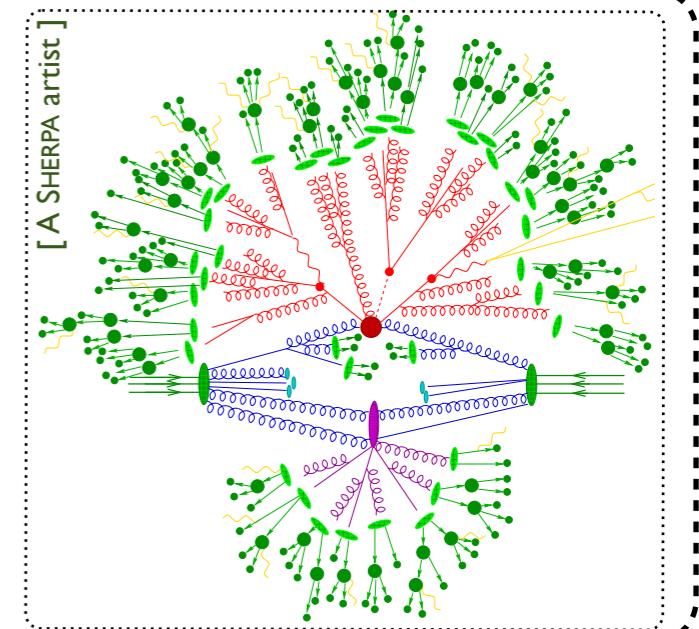


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**Tools and methods for each step**



## ◆ Tools development: a very intense activity

- ❖ Matrix-element generation (CALCHEP, HERWIG, MG5\_AMC, SHERPA, WHIZARD, etc.)
- ❖ Higher-order computation techniques (Mc@NLO, PowHEG, NNLO)
- ❖ Parton showering / hadronisation (PYTHIA, HERWIG, SHERPA)
- ❖ Matrix element - parton shower matching
- ❖ Merging techniques (MLM, CKKW, FxFx, UNLOPS, etc.)
- ❖ Detector simulators (DELPHES, RIVET, MADANALYSIS 5)

# SM and BSM simulations: the status

- ◆ Standard Model simulations under good control
- ❖ Relevant LHC processes: known with a very good precision
- ❖ Further improvements expected in the next few years

Talk by A.  
Shivaji

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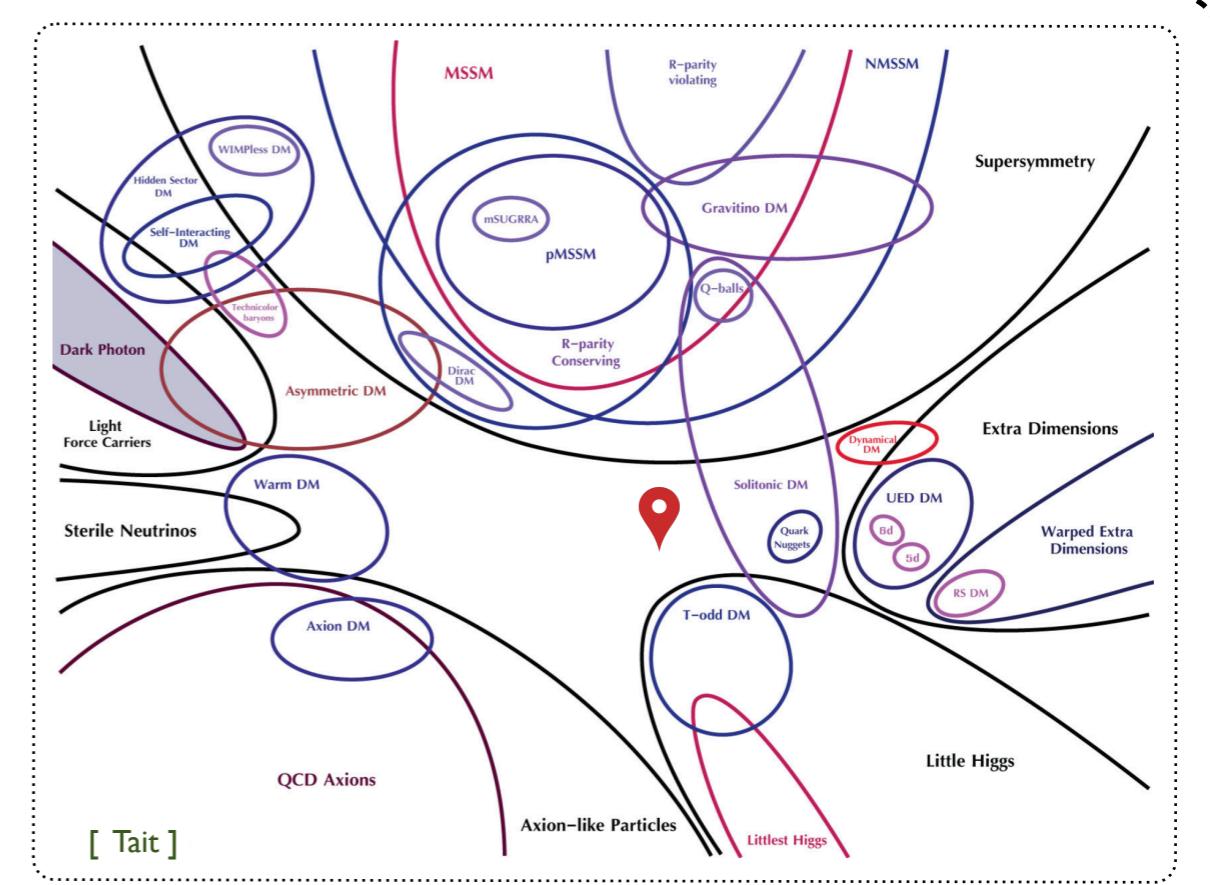
Talk by A.  
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## ◆ Different challenges for new physics

- ❖ No sign of new physics
- ❖ SM-like measurements  
→ no leading candidate theory
- ❖ Plethora of models to consider  
→ many implementations in tools

Despite of this, new  
physics is standard today

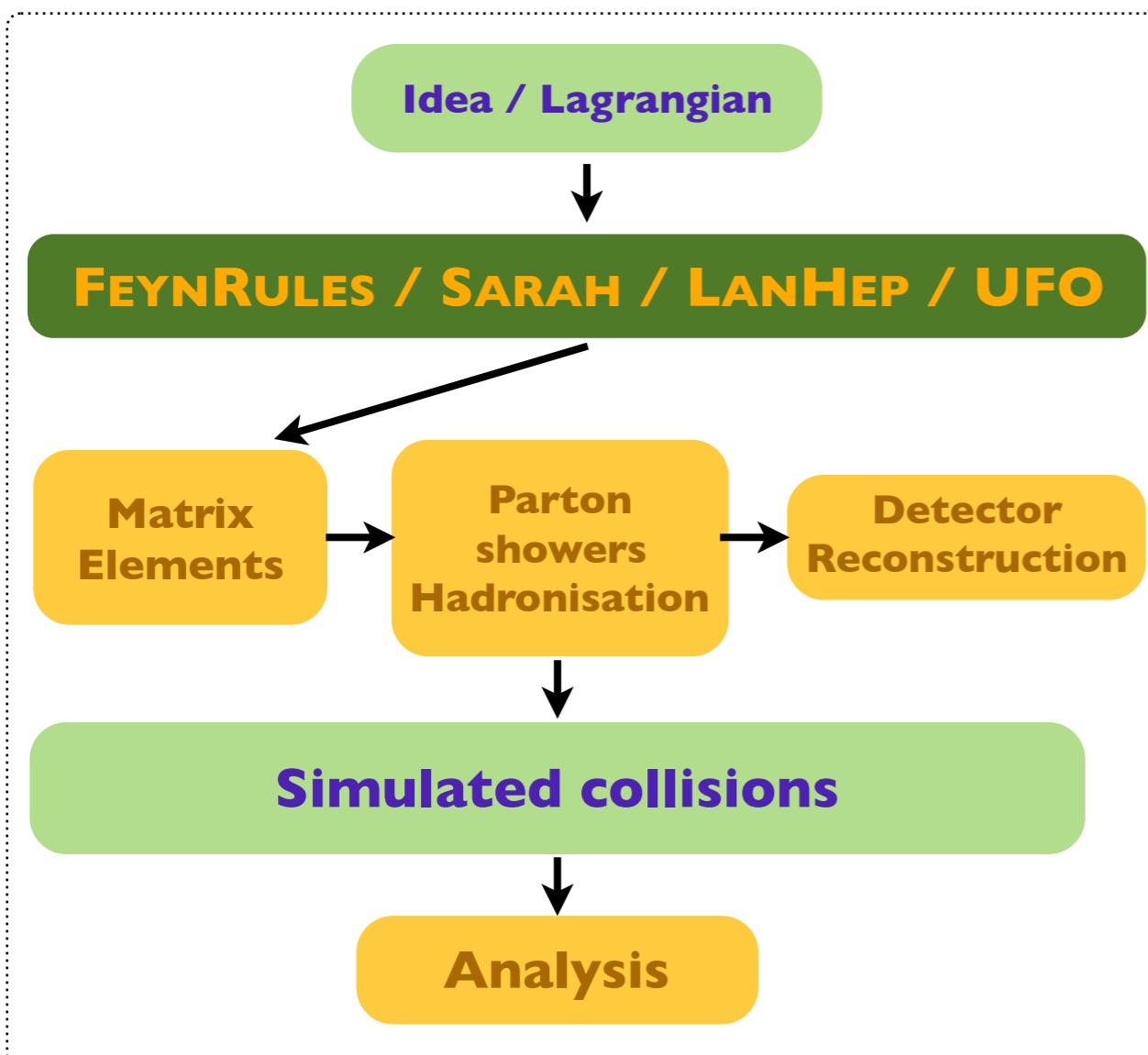
Talks by K. Mawatari, K. Mimasu & R. Ruiz



# Making new physics a standard

[ Christensen, de Aquino, Degrande, Duhr, BF, Herquet, Maltoni & Schumann (EPJC'11) ]

## ◆ Tools connecting an idea to simulated collisions



### ◆ Model building

- ★ FEYNRULES, LANHEP, SARAH
- ★ UFO

### ◆ Matrix element generation

- ★ CALCHEP, HERWIG++, MG5\_AMC, SHERPA, WHIZARD, ...

### ◆ QCD environment

- ★ HERWIG, PYTHIA, SHERPA

### ◆ Detector simulation

- ★ DELPHES / PGS
- ★ RIVET / MADANALYSIS 5

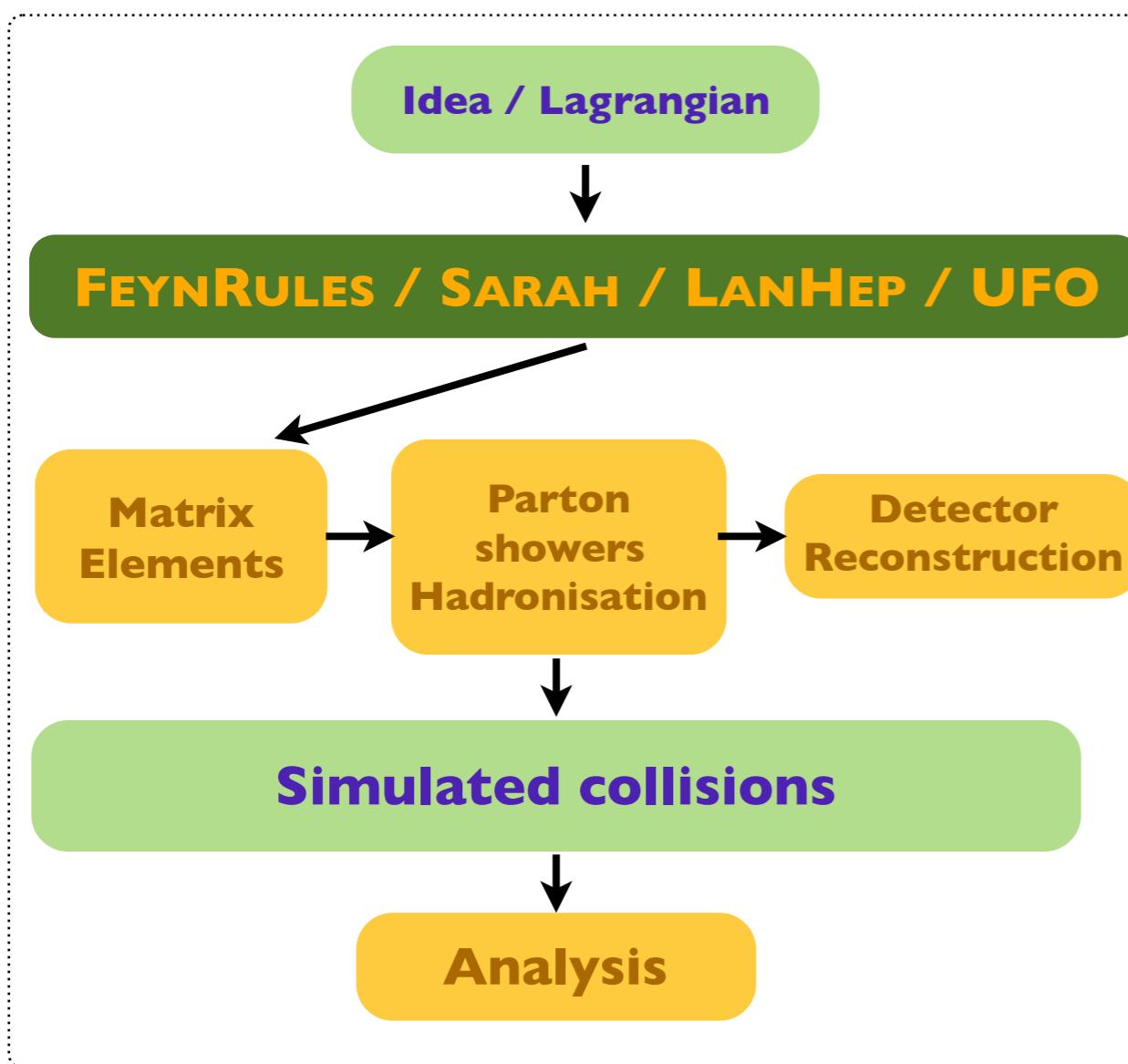
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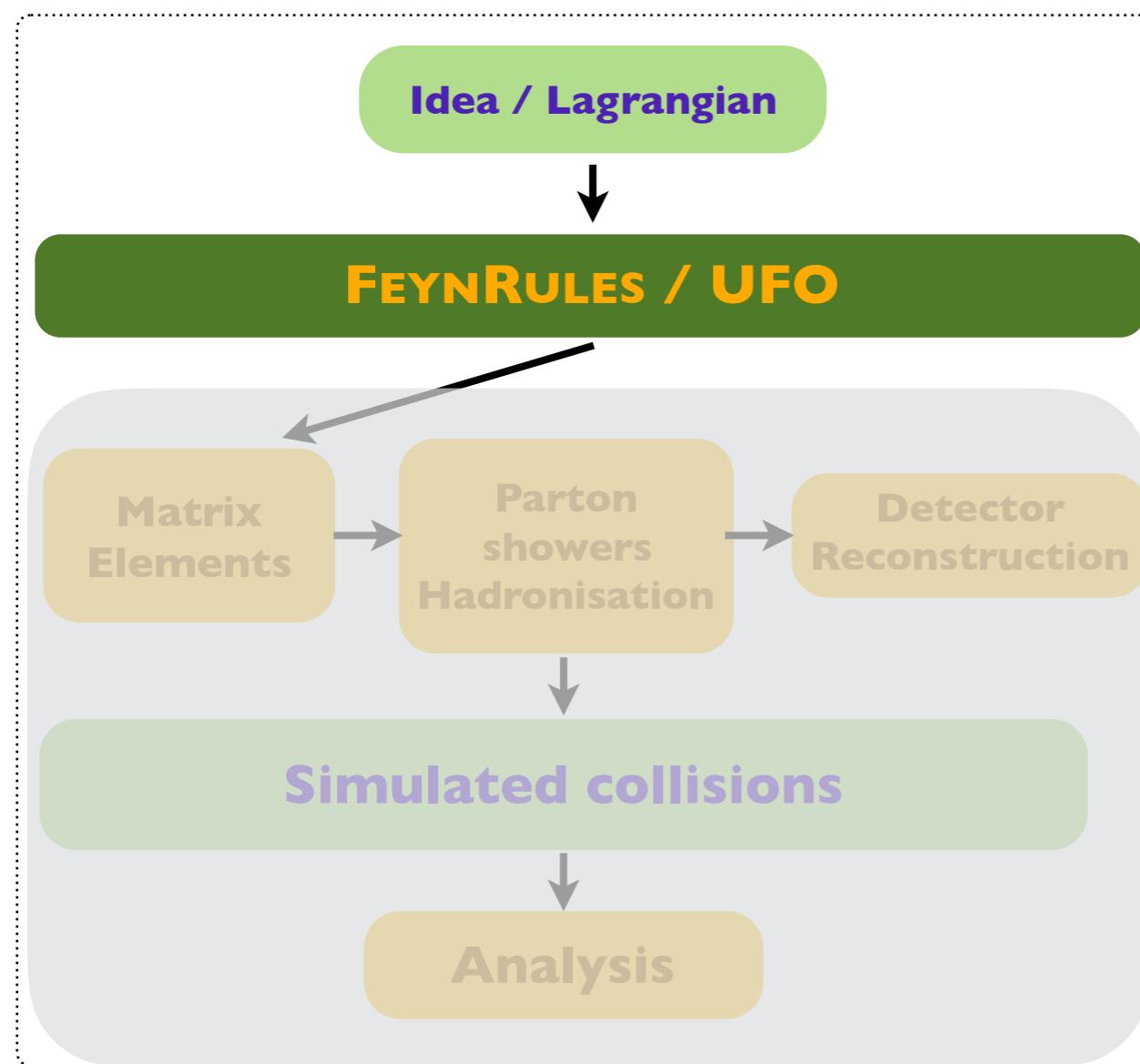
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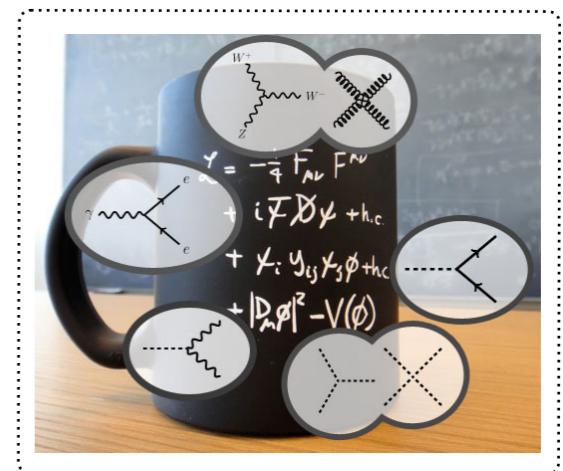
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# New physics simulations: the ‘how-to’

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→ translated in some programming language
- ★ Tedious, time-consuming, error prone
- ★ Beware of restrictions/conventions

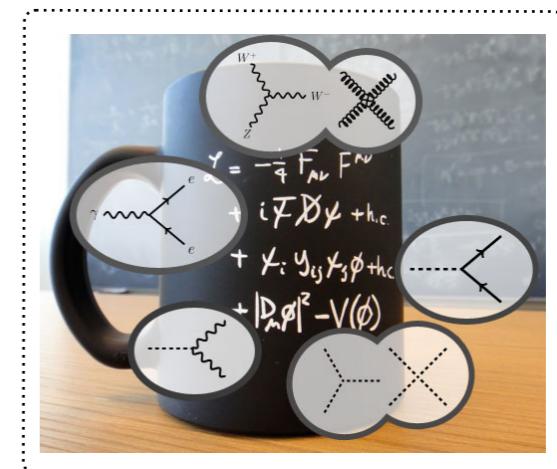


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- ★ Highly redundant (each tool, each model)
- ★ No-brainer tasks (from Feynman rules to codes)



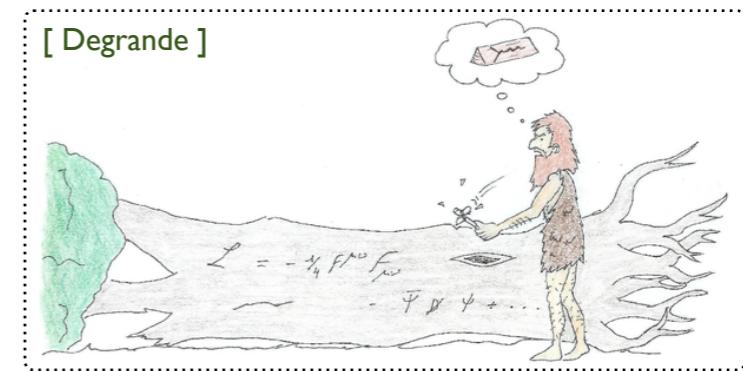
**Systematisation  
Automation**

# The FEYNRULES package

[ Christensen & Duhr (CPC '09); Alloul, Christensen, Degrade, Duhr & BF (CPC'14) ]

## ◆ The FEYNRULES platform (since 2009)

- ❖ From Lagrangians to files in a programming language
  - ★ Automatic
- ❖ Very few limitations
  - ★ Higher-dimensional operators all supported
  - ★ Spins: up to 2
  - ★ Colour structures: **1, 3, 6, 8**

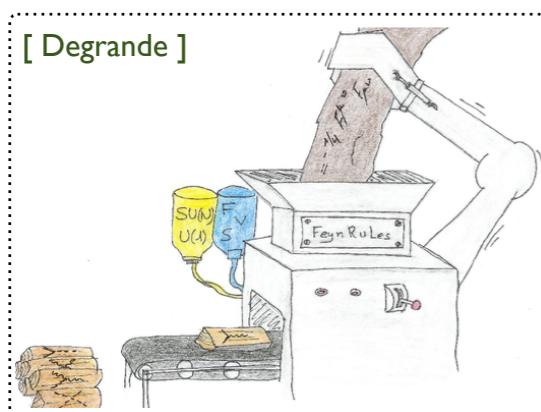
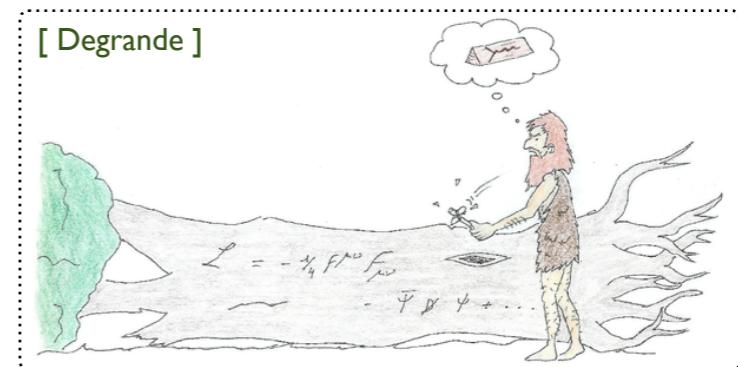


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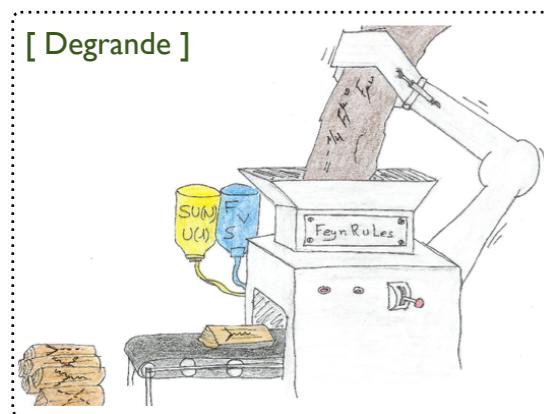
- ❖ Working environment: **MATHEMATICA**
  - ★ Flexibility, symbolic manipulations, design of new methods, etc.
  - ★ Many built-in methods (superspace, spectrum, decays, NLO, etc.)

# The FEYNRULES package

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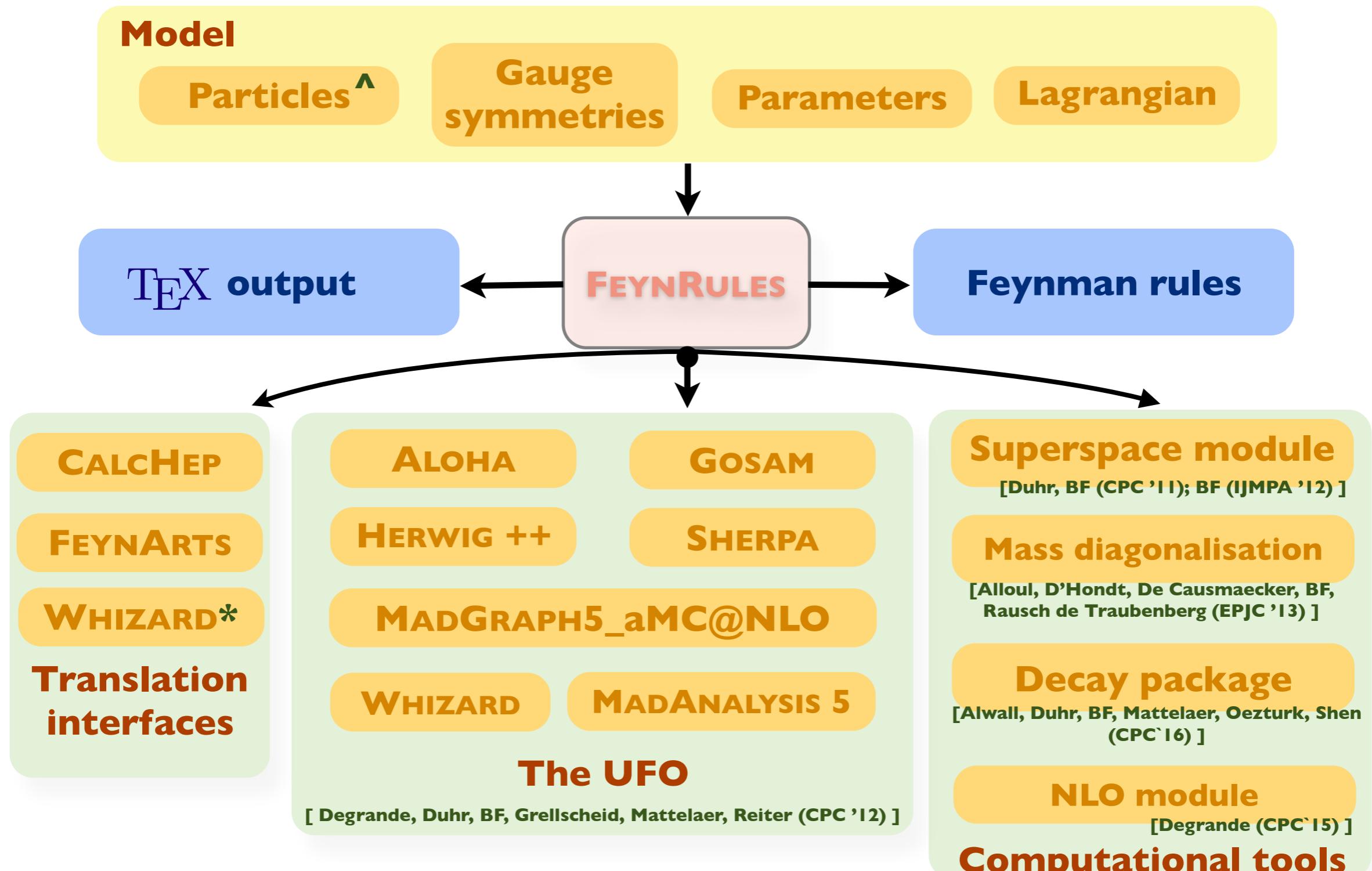


- ❖ Interfaced to many Monte Carlo tools
  - ★ CALCHEP, FEYNARTS, WHIZARD (more previously)
  - ★ More UFOs (HERWIG++, MG5AMC, SHERPA, WHIZARD, ...)



# From FEYNRULES to Monte Carlo tools...

[ Christensen & Duhr (CPC '09); Alloul, Christensen, Degrade, Duhr & BF (CPC'14) ]



\* Whizard interface: Christensen, Duhr, BF, Reuter, Speckner (EPJC '12)

<sup>^</sup> Support for spin 3/2: Christensen, de Aquino, Deutschmann, Duhr, BF, Garcia-Cely, Mattelaer, Mawatari, Oexl, Takaesu (EPJC '13)

# More about interfaces

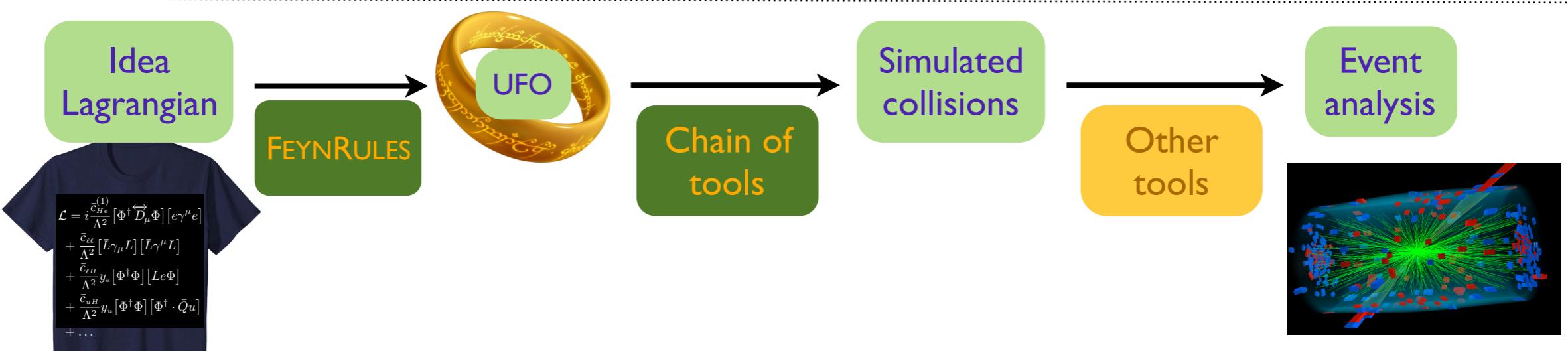
- ◆ Each interface dedicated to a given tool is specific
  - ❖ Removal of vertices not compliant with the tool
    - ★ Colour structures
    - ★ Lorentz structures
  - ❖ Translation to a specific format and programming language
    - not efficient
    - a unique translation and the tools parse it

# More about interfaces

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    - ★ Lorentz structures
  - ❖ Translation to a specific format and programming language

→ not efficient  
 → a unique translation and the tools parse it

## ◆ One format to rule them all!



# A step further: the Universal FEYNRULES Output

## ◆ The UFO in a nutshell

[ Degrade, Duhr, BF, Grellscheid, Mattelaer, Reiter (CPC '12) ]  
[ Degrade, Duhr, BF, Hirschi, Mattelaer, Shao (in prep.) ]

- ❖ UFO  $\equiv$  Universal FEYNRULES output  $\rightarrow$  Universal Feynman Output
  - ★ Universal as not tied to any specific Monte Carlo program
- ❖ Consists of a set of PYTHON files to be linked to any code
- ❖ This module contains all the model information
  - ★ Generic colour and Lorentz structures
- ❖ Can be employed for next-to-leading order calculations

## ◆ The UFO is now a standard

ALOHA

GOSAM

HERWIG ++

MADANALYSIS 5

SHERPA

MADGRAPH5\_aMC@NLO

WHIZARD

LANHEP

SARAH

# The UFO in practice

- ◆ The UFO is a set of PYTHON files
  - ❖ Factorisation of the information: particles, interactions, parameters, NLO, etc.

## ◆ Example

```
[fuks@Benjamins-MacBook-Pro-3 ~/Work/tools/FeynRules/trunk/models/SUSYQCD_UFO$] ls  
CT_couplings.py      SUSYQCD_UFO.log    couplings.py     object_library.py  propagators.py  
CT_parameters.py    __init__.py        function_library.py parameters.py   vertices.py  
CT_vertices.py       coupling_orders.py  lorentz.py      particles.py    write_param_card.py  
[fuks@Benjamins-MacBook-Pro-3 ~/Work/tools/FeynRules/trunk/models/SUSYQCD_UFO$]
```

The diagram illustrates the structure of UFO files. It shows a list of Python files in a terminal window. The files are categorized into three groups: **Parameters** (yellow), **Interactions** (orange), and **Particles** (green). Arrows point from the file names to their respective categories. A red arrow points from the 'NLO' section to the 'CT' files.

- Parameters:** couplings.py, function\_library.py, parameters.py
- Interactions:** CT\_couplings.py, CT\_parameters.py, CT\_vertices.py, coupling\_orders.py, lorentz.py
- Particles:** particles.py

NLO

# Examples: particles & parameters

◆ Particles ≡ instances of the particle class

- ❖ Attributes: spin, colour representation, mass, width, etc.
- ❖ Antiparticles automatically derived

```
go = Particle(pdg_code = 1000021,
               name = 'go',
               antiname = 'go',
               spin = 2,
               color = 8,
               mass = Param.Mgo,
               width = Param.Wgo,
               texname = 'go',
               antitexname = 'go',
               charge = 0)
```

◆ Parameters ≡ instances of the parameter class

- ❖ External parameters: Les Houches-like structure
- ❖ PYTHON-compliant formula for the internal parameters

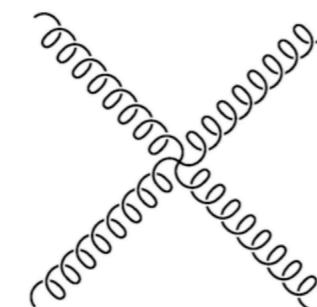
```
aS = Parameter(name = 'aS',
                nature = 'external',
                type = 'real',
                value = 0.1184,
                texname = '\\alpha_s',
                lhablock = 'SMINPUTS',
                lhacode = [ 3 ])

G = Parameter(name = 'G',
              nature = 'internal',
              type = 'real',
              value = '2*cmath.sqrt(aS)*cmath.sqrt(cmath.pi)',
              texname = 'G')
```

# Interactions: the key strategy

◆ Decomposition in a spin x colour basis (coupling strengths = coordinates)

❖ Example: the quartic gluon vertex

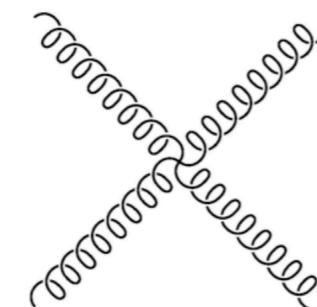


$$\begin{aligned} & ig_s^2 f^{a_1 a_2 b} f^{b a_3 a_4} (\eta^{\mu_1 \mu_4} \eta^{\mu_2 \mu_3} - \eta^{\mu_1 \mu_3} \eta^{\mu_2 \mu_4}) \\ & + ig_s^2 f^{a_1 a_3 b} f^{b a_2 a_4} (\eta^{\mu_1 \mu_4} \eta^{\mu_2 \mu_3} - \eta^{\mu_1 \mu_2} \eta^{\mu_3 \mu_4}) \\ & + ig_s^2 f^{a_1 a_4 b} f^{b a_2 a_3} (\eta^{\mu_1 \mu_3} \eta^{\mu_2 \mu_4} - \eta^{\mu_1 \mu_2} \eta^{\mu_3 \mu_4}) \end{aligned}$$

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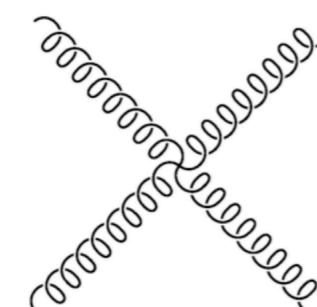
◆ Decomposition in a spin x colour basis (coupling strengths = coordinates)

♣ Example: the quartic gluon vertex



$$\begin{aligned} & ig_s^2 f^{a_1 a_2 b} f^{b a_3 a_4} (\eta^{\mu_1 \mu_4} \eta^{\mu_2 \mu_3} - \eta^{\mu_1 \mu_3} \eta^{\mu_2 \mu_4}) \\ & + ig_s^2 f^{a_1 a_3 b} f^{b a_2 a_4} (\eta^{\mu_1 \mu_4} \eta^{\mu_2 \mu_3} - \eta^{\mu_1 \mu_2} \eta^{\mu_3 \mu_4}) \\ & + ig_s^2 f^{a_1 a_4 b} f^{b a_2 a_3} (\eta^{\mu_1 \mu_3} \eta^{\mu_2 \mu_4} - \eta^{\mu_1 \mu_2} \eta^{\mu_3 \mu_4}) \end{aligned}$$

♣ UFO version



$$\begin{aligned} & (f^{a_1 a_2 b} f^{b a_3 a_4}, f^{a_1 a_3 b} f^{b a_2 a_4}, f^{a_1 a_4 b} f^{b a_2 a_3}) \\ & \times \begin{pmatrix} ig_s^2 & 0 & 0 \\ 0 & ig_s^2 & 0 \\ 0 & 0 & ig_s^2 \end{pmatrix} \begin{pmatrix} \eta^{\mu_1 \mu_4} \eta^{\mu_2 \mu_3} - \eta^{\mu_1 \mu_3} \eta^{\mu_2 \mu_4} \\ \eta^{\mu_1 \mu_4} \eta^{\mu_2 \mu_3} - \eta^{\mu_1 \mu_2} \eta^{\mu_3 \mu_4} \\ \eta^{\mu_1 \mu_3} \eta^{\mu_2 \mu_4} - \eta^{\mu_1 \mu_2} \eta^{\mu_3 \mu_4} \end{pmatrix} \end{aligned}$$

- ★ 3 elements for the colour basis
- ★ 3 elements for the spin (Lorentz structure) basis
- ★ 9 coordinates (6 are zero)

Information encoded  
in different files

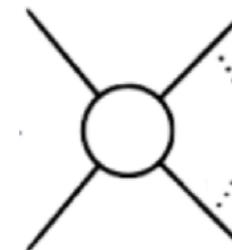
# NLO cross sections

## ◆ Contributions to an NLO result in QCD

- ❖ Three ingredients: the Born, virtual loop and real emission contributions

$$\sigma_{NLO} = \int d^4\Phi_n \mathcal{B} + \int d^4\Phi_n \int_{\text{loop}} d^d\ell \mathcal{V} + \int d^4\Phi_{n+1} \mathcal{R}$$

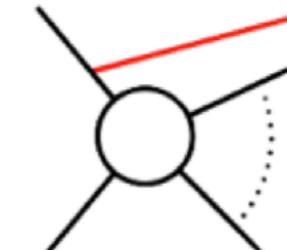
Born



Virtuels: one extra power  
of  $\alpha_s$  and divergent



Reals: one extra power  
of  $\alpha_s$  and divergent



**Extra information  
is needed**

Talks by HS. Shao

# Loop calculations

◆ Dimensional regularisation: calculations in  $d = 4 - 2\epsilon$

- ❖ Divergences explicit ( $1/\epsilon^2, 1/\epsilon$ )

- ❖ Reduction of tensor loop-integrals to scalar integrals

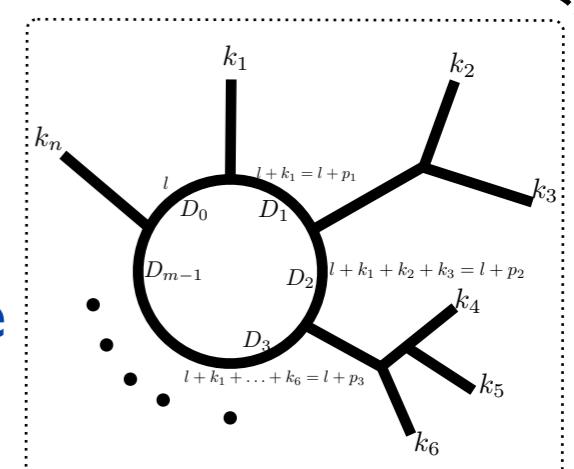
◆ The reduction must be performed in a  $d$ -dimensional space

- ❖ Numerical methods work in **4 dimensions**  $\rightarrow R_1$  and  $R_2$  terms

$$\int d^d \ell \frac{N(\ell, \tilde{\ell})}{D_0 \bar{D}_1 \cdots \bar{D}_{m-1}} \quad \text{with } \bar{\ell} = \ell + \tilde{\ell}$$

D-dim    4-dim    (-2\epsilon)-dim

[ Ossala, Papadopoulos, Pittau (NPB'07; JHEP'08) ]



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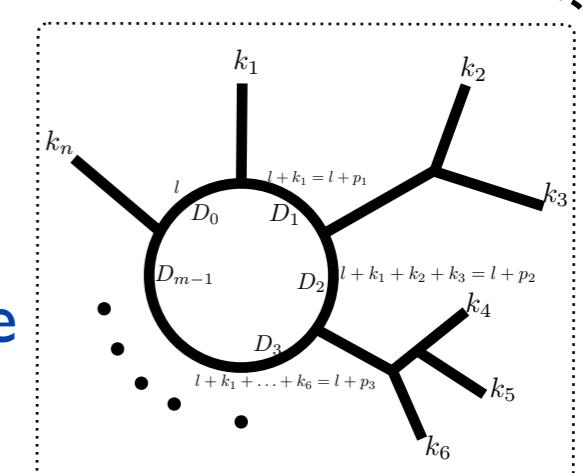
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◆ The  $R_1$  terms originate from the denominators

- ❖ Connected to the internal propagators

Talk from O. Mattelaer

◆ The  $R_2$  terms originate from the numerator

- ❖ Process-dependent contributions proportional to  $\tilde{\ell}^2$

- ❖ Renormalisable theory: finite number of  $R_2$ 's

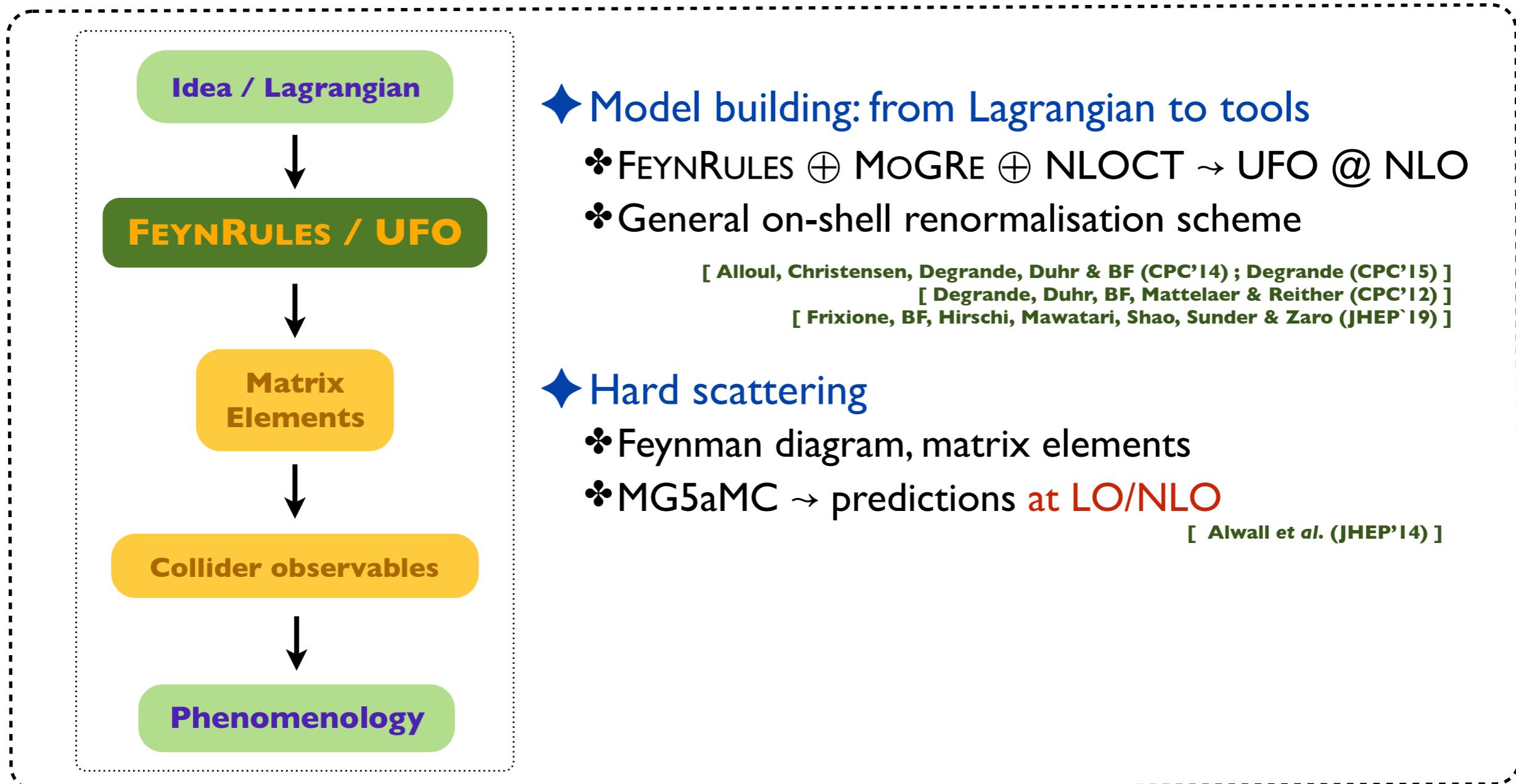
- ★ Seen as extra diagrams with special Feynman rules ( $\rightarrow R_2$  Feynman rules)

- ★ Connected to the UV structure of the integrals (like the UV counterterms)

**UFO @ NLO**

- ★ Can be derived from the bare Lagrangian  $\rightarrow$  NLOCT

# Automated NLO simulations with MG5\_AMC

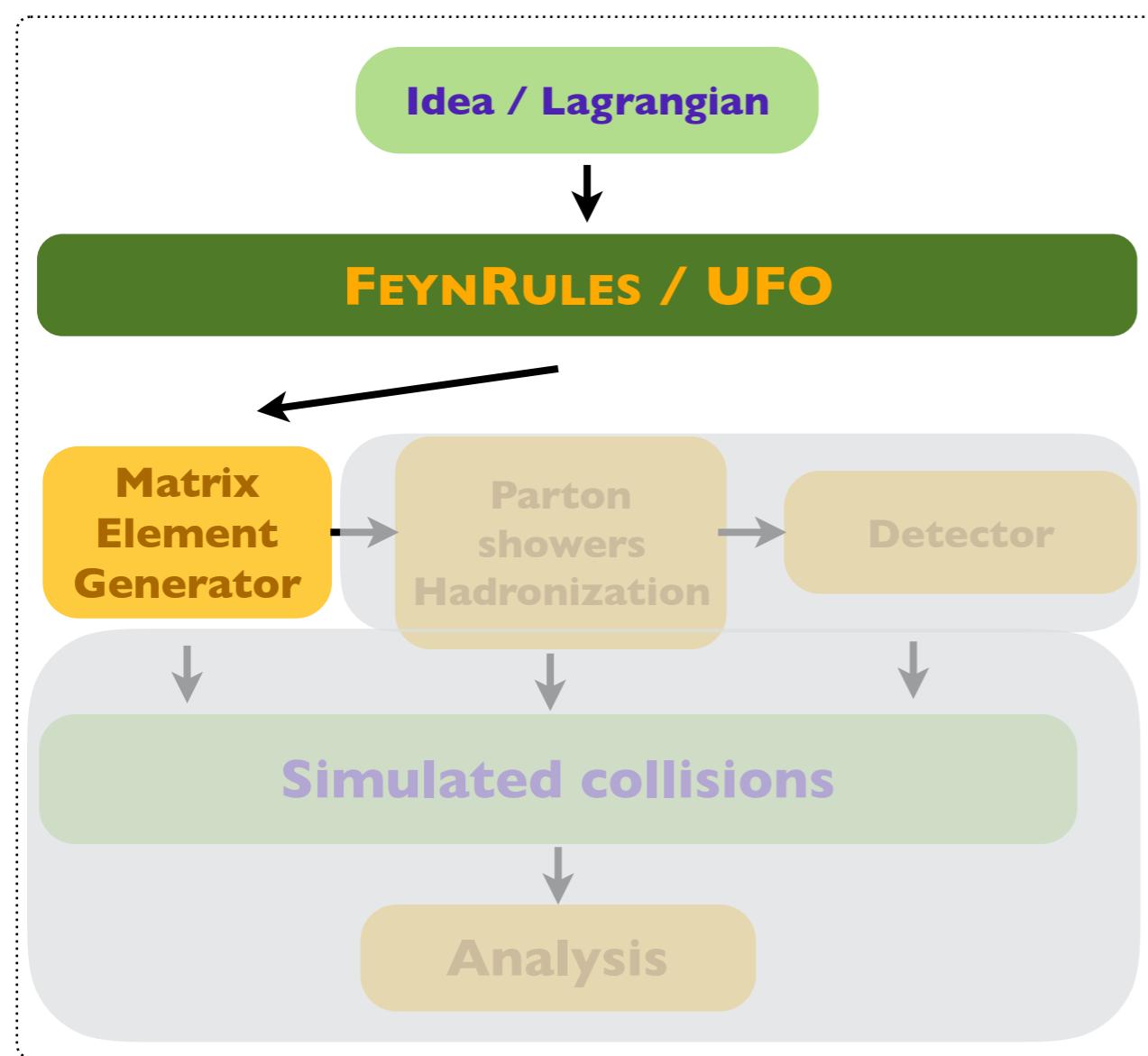


# Outline

- I. A comprehensive approach for Monte Carlo simulations
2. Implementing models into Monte Carlo event generators
3. **From models to hard-scattering events**
4. Summary

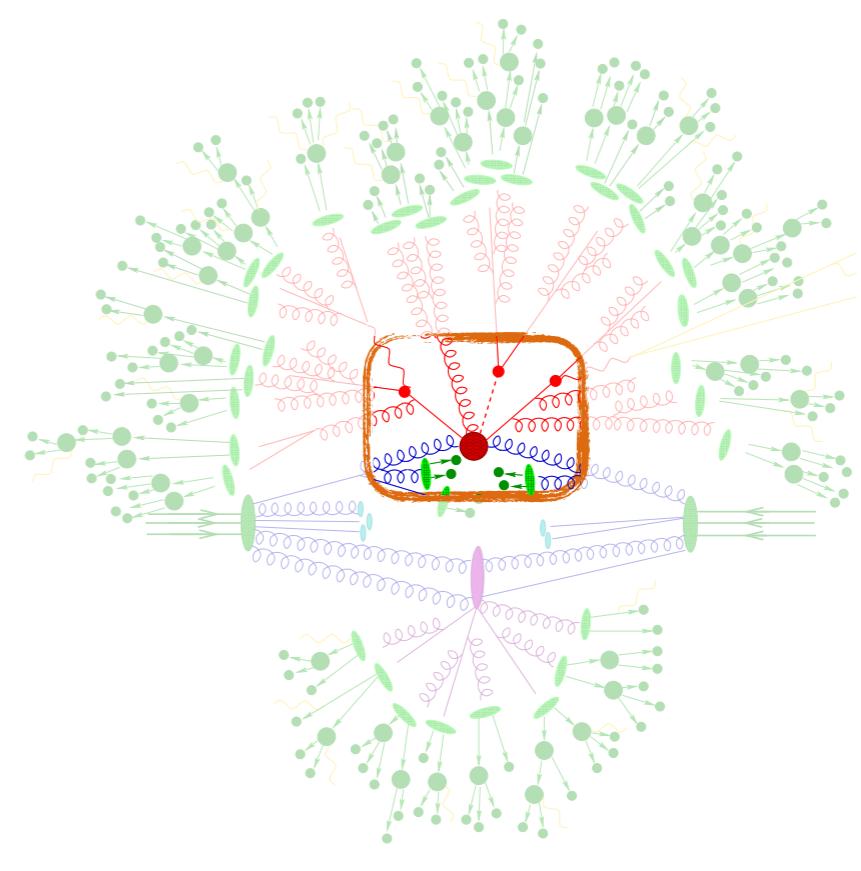
# Back to the simulation chain

◆ Tools connecting an idea to simulated collisions



◆ Hard scattering process

- ★ Feynman diagram and amplitude generation
- ★ Monte Carlo integration
- ★ Event generation



# QCD 101: predictions at the LHC

◆ Distribution of an observable  $\omega$ : the QCD factorisation theorem

$$\frac{d\sigma}{d\omega} = \sum_{ab} \int dx_a dx_b f_{a/p_1}(x_a; \mu_F) f_{b/p_2}(x_b; \mu_F) \frac{d\sigma_{ab}}{d\omega}(\dots, \mu_F)$$

- ❖ Long distance physics: the parton densities
- ❖ Short distance physics: the differential parton cross section  $d\sigma_{ab}$
- ❖ Separation of both regimes through the factorisation scale  $\mu_F$ 
  - ★ Choice of the scale  $\gg$  theoretical uncertainties

Talk by F. Maltoni

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Talk by F. Maltoni

## ◆ Short distance physics: the partonic cross section

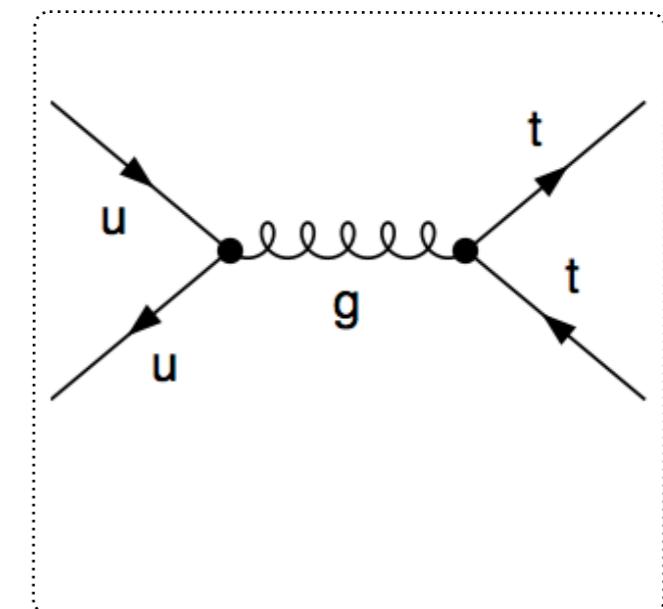
- ❖ Calculated order by order in perturbative QCD:  $d\sigma = d\sigma^{(0)} + \alpha_s d\sigma^{(1)} + \dots$
- ★ The more orders included, the more precise the predictions
- ★ Truncation of the series and  $\alpha_s \gg$  theoretical uncertainties

Feynman diagrams  
(from UFOs)

# Feynman diagram calculations

- ◆ Direct squared matrix element computations
- ❖ Extraction of the amplitude from the Feynman rules

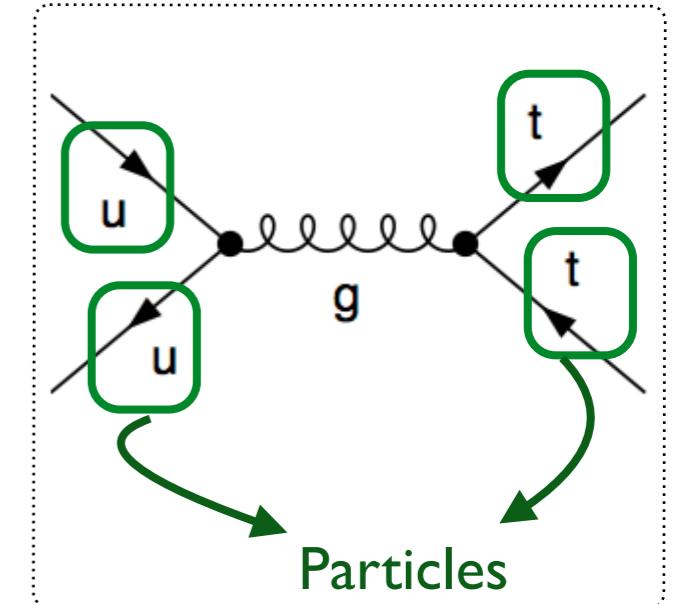
$$i\mathcal{M} = ig_s^2 \left[ \bar{v}_2 \gamma^\mu u_1 \right] \frac{\eta_{\mu\nu}}{s} \left[ \bar{u}_3 \gamma^\nu v_4 \right] T_{c_2 c_1}^a T_{c_3 c_4}^a$$



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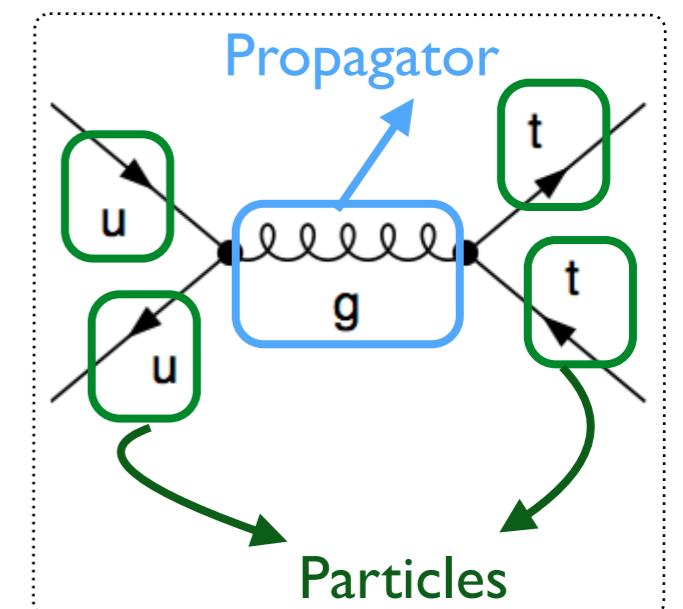
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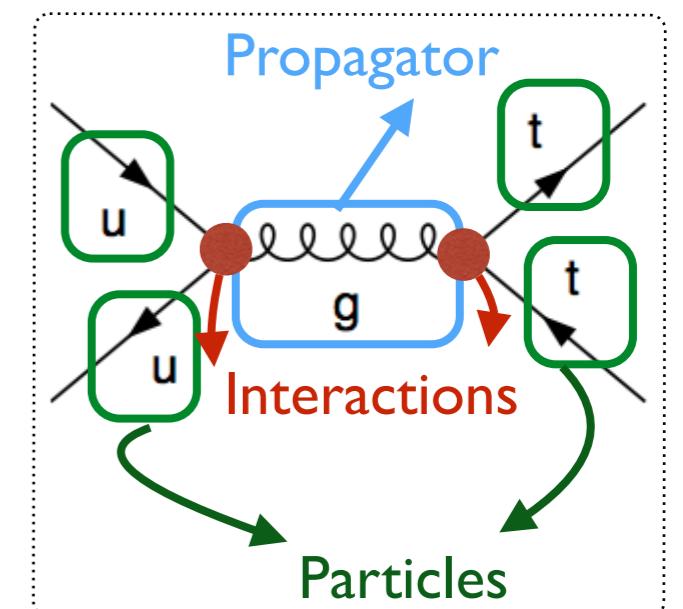
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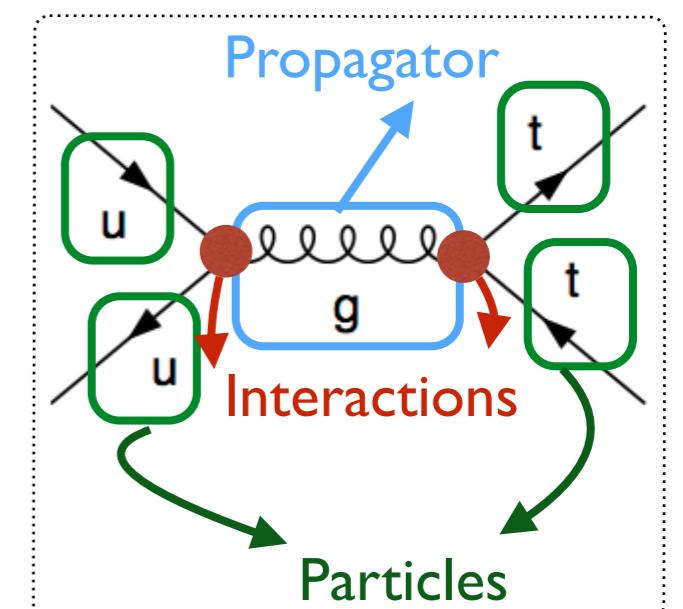
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- ❖ Squaring with the conjugate amplitude
  - ❖ Algebraic calculation (colour and Lorentz structures)
  - ❖ Sum/average over the external states

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# Feynman diagram calculations

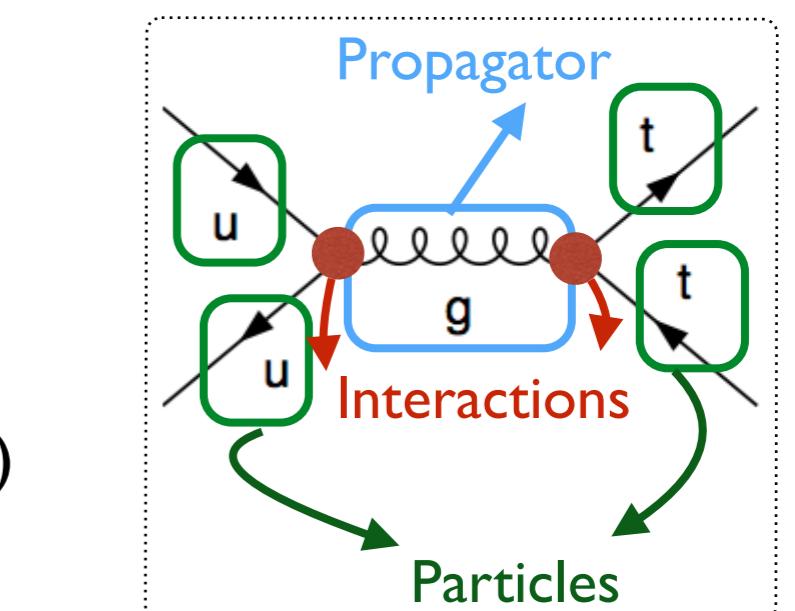
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Talk by O. Mattelaer

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Talk by O. Mattelaer

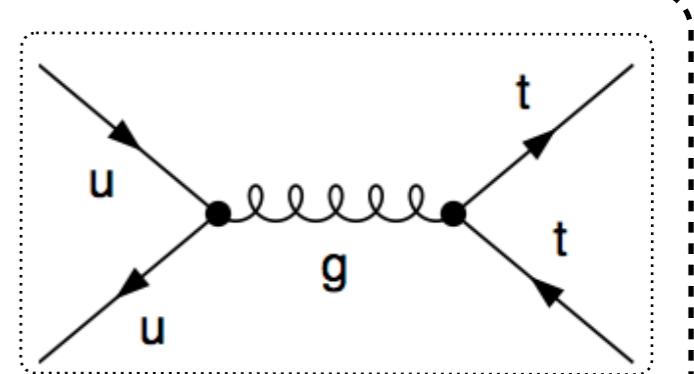
- ◆ The number of diagrams increases with the number of final-state particles
  - ❖ The complexity rises as  $N^2$
  - ❖ Any calculation beyond 2-to-3 becomes a problem

➤ Helicity amplitudes

# Helicity amplitudes

## ◆ Principle

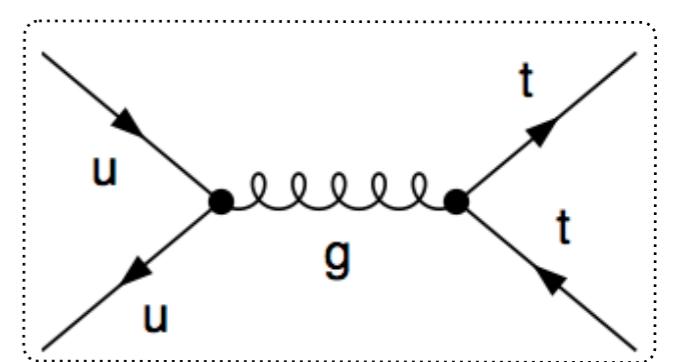
- ◆ Evaluation of the amplitude for fixed external helicities
- ◆ Add all amplitudes (we get complex numbers)
- ◆ Squaring
- ◆ Sum/average over the external states



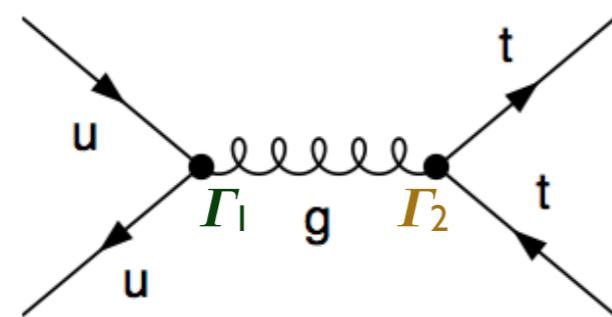
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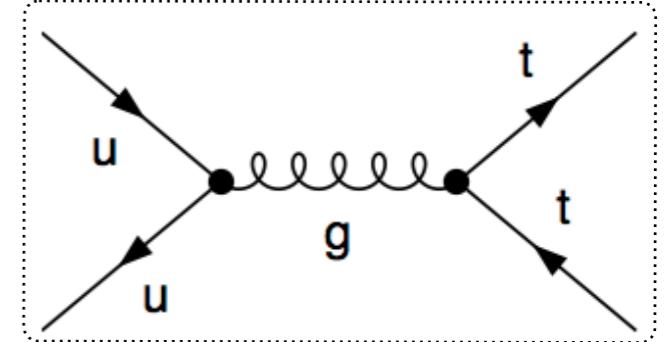
## ◆ Practical example



# Helicity amplitudes

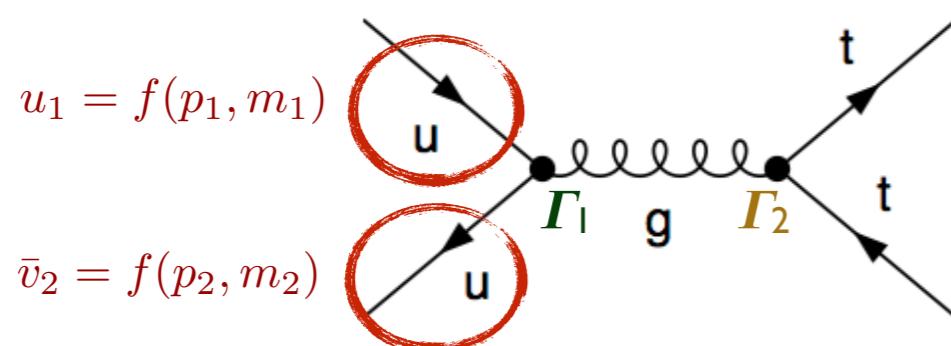
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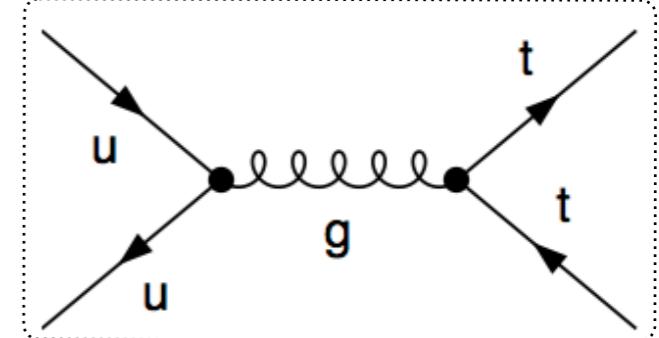
I. External incoming particles (numbers)  
★ For fixed helicity and momentum



# Helicity amplitudes

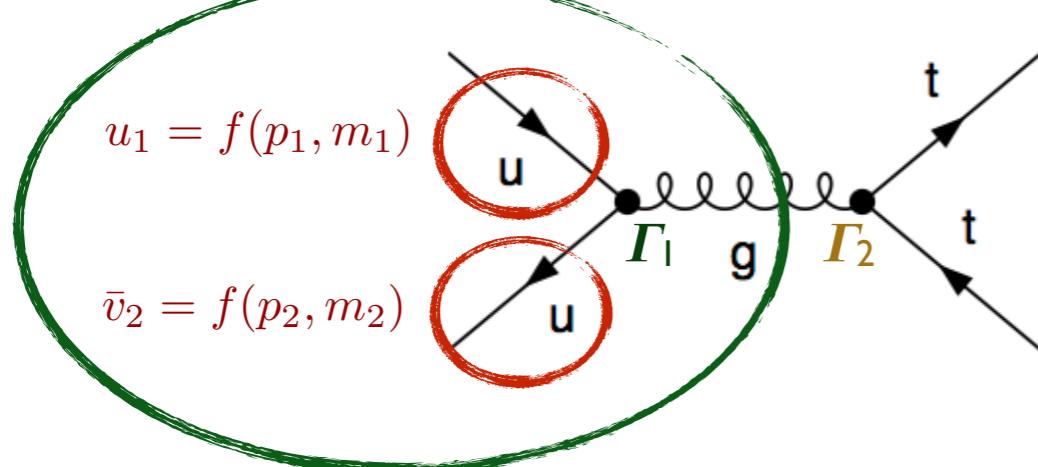
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## ◆ Practical example

$$W = f(\bar{v}_2, u_1, \Gamma_1) \propto \bar{v}_2 \gamma^\mu u_1 \frac{\eta_{\mu\nu}}{s}$$



### I. External incoming particles (numbers)

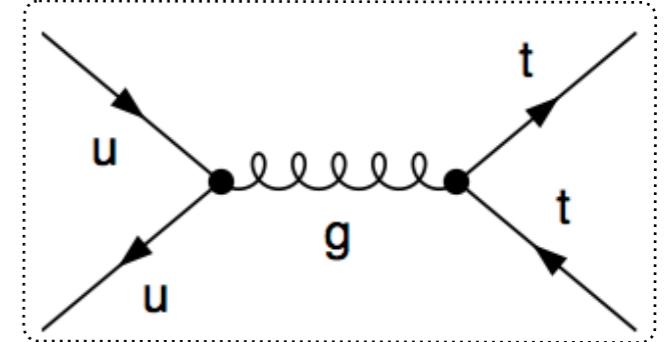
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### 2. Wave function of the gluon propagator

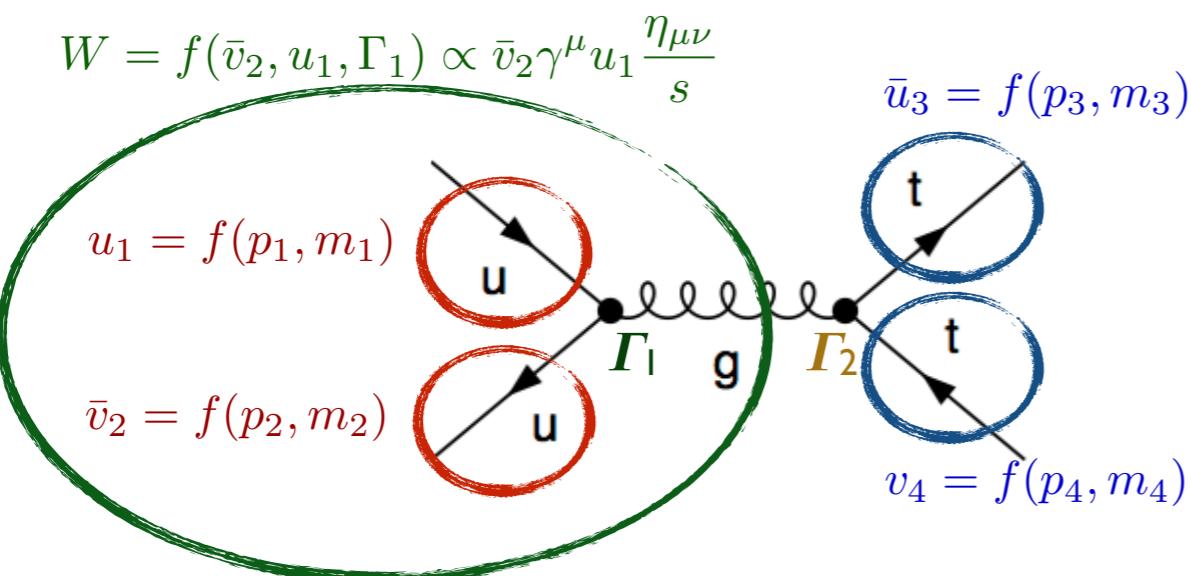
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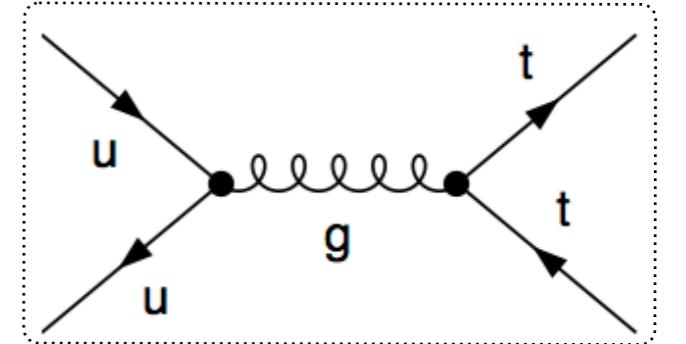


1. External incoming particles (numbers)  
★ For fixed helicity and momentum
2. Wave function of the gluon propagator
3. External outgoing particles

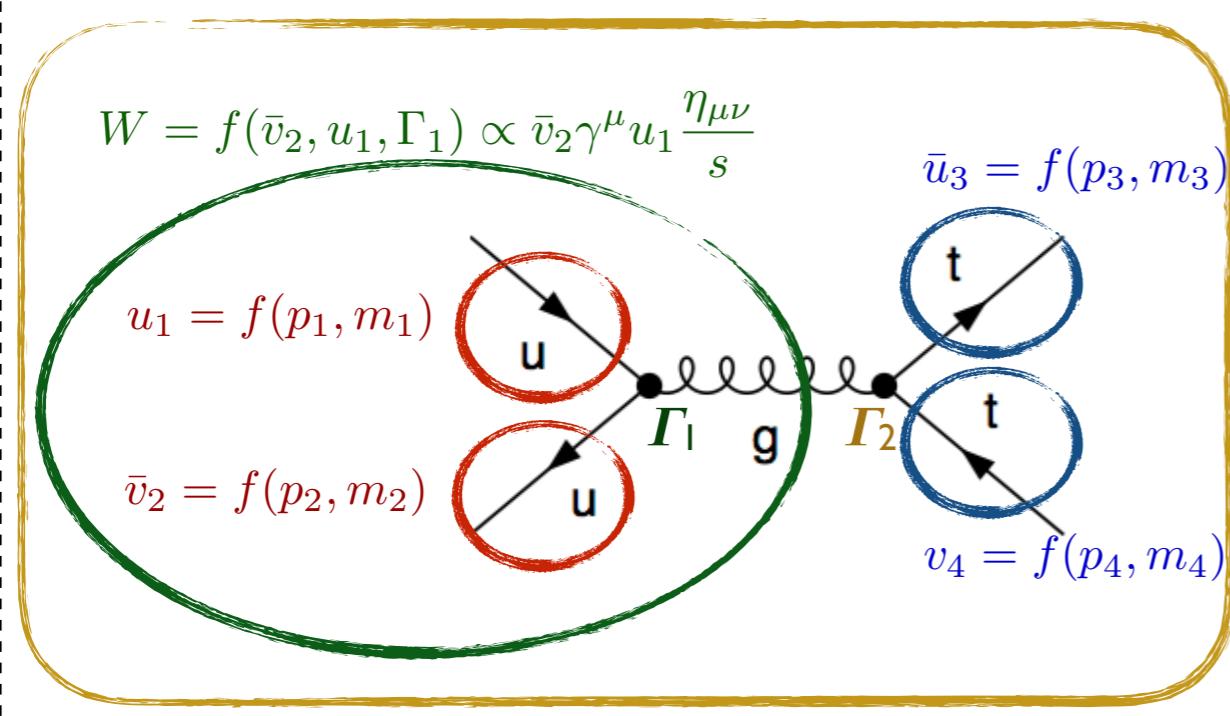
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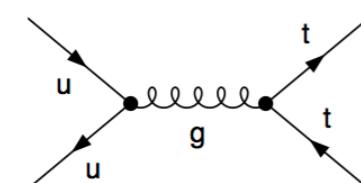
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1. External incoming particles (numbers)  
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2. Wave function of the gluon propagator
3. External outgoing particles
4. Full amplitude (complex number)

# HELAS

◆ The building blocks of the amplitude are the so-called HELAS functions



$$u_1 = f(p_1, m_1)$$

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$$W = f(\bar{v}_2, u_1, \Gamma_1)$$

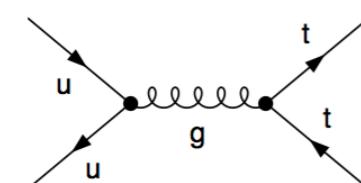
$$i\mathcal{M} = f(\bar{u}_3, v_4, W, \Gamma_2)$$

- ❖ HELAS ≡ HELicity Amplitude Subroutine
- ❖ One specific routine for each Lorentz structure ( $\Gamma_i$ )
- ❖ Not generic for any model
  - ★ SM [ Murayama, Watanabe & Hagiwara (KEK-91-11) ]
  - ★ MSSM [ Cho, Hagiwara, Kanzaki, Plehn, Rainwater & Stelzer (PRD`06) ]
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Sufficient for many models

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Sufficient for many models

◆ Generalisation: ALOHA

[ de Aquino, Link, Maltoni, Mattelaer & Stelzer (CPC'12) ]

- ❖ Translation of any vertex present in a UFO into a HELAS subroutine
- ❖ Any model supported in MG5\_aMC@NLO

◆ Recycling: reusing pieces from one diagram to another

# Comparison

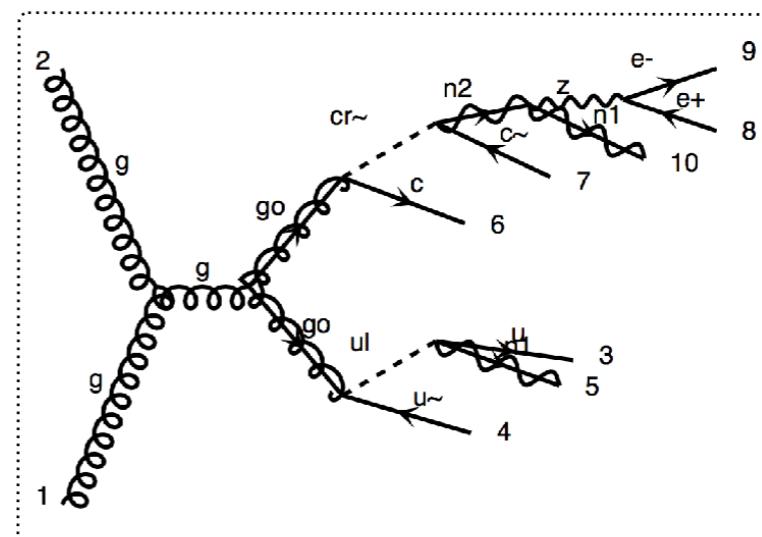
	For $M$ diags	For $N$ particles	$2 \rightarrow 6$ example
Analytical	$M^2$	$(N!)^2$	$10^9$
Helicity	$M$	$N! 2^N$	$10^7$
Recycling	$M$	$(N-1)! 2^{N-1}$	$5 \times 10^5$

# Heavy particle decays

## ◆ Concrete BSM models

- ♣ Many additional new states
  - ★ Usually pair-produced
  - ★ Cascade-decaying into each other
- ♣ The lightest new state often stable  
(cf. dark matter)

Is the simulation of 2-to- $N$  processes  
(with a large  $N$ ) a problem?

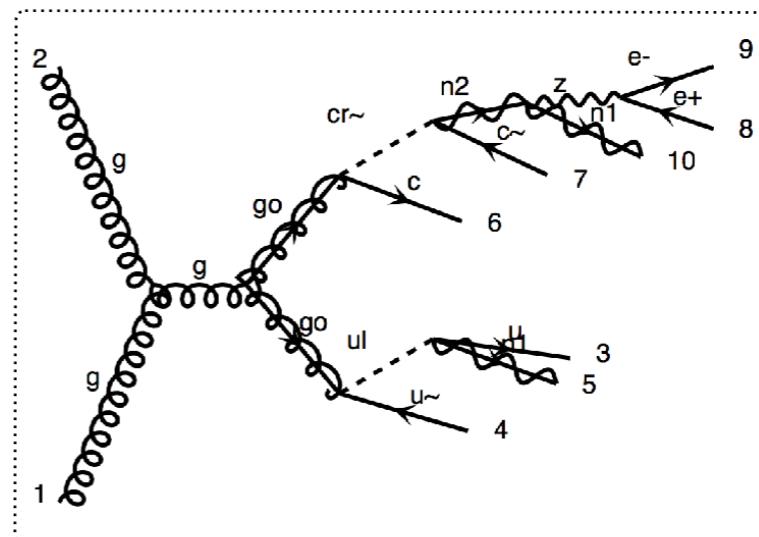


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Is the simulation of 2-to- $N$  processes  
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## ◆ 2-to- $N$ matrix-element generation is possible

→ computationally challenging

## ◆ The issue is the computing time

- ♣ Connected to the final-state multiplicity
- ♣ Diagrams with intermediate resonances dominate

## ◆ Factorisation of the production from the decay

# Making decays easy: the key principle

◆ Production and decay processes are factorised

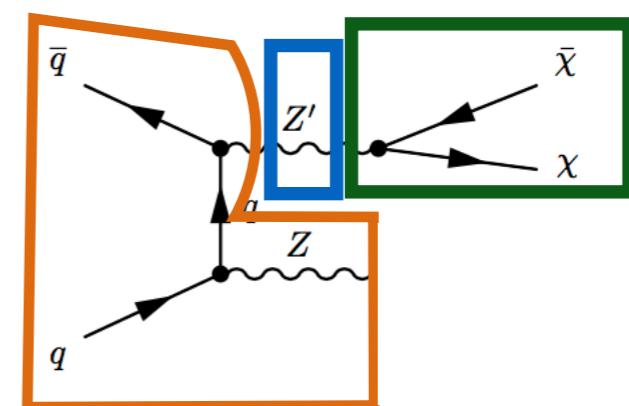
- ❖ Propagators can be seen as sums of products of external wave functions
- ❖ Example for a vector resonance

$$\mathcal{M} = j_1^\mu \left[ \eta_{\mu\nu} - \frac{p_\mu p_\nu}{p^2} \right] j_2^\nu = \sum_\lambda [j_1^\mu \varepsilon_\mu^*(\lambda)] [j_2^\nu \varepsilon_\nu(\lambda)]$$

Propagation

Production of  
the resonance

Decay of the  
resonance



# Making decays easy: the key principle

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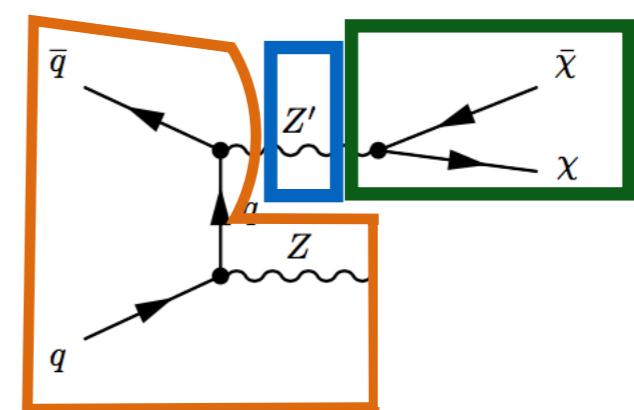
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Propagation

Production of  
the resonance

Decay of the  
resonance



- ❖ Off-shell effects are lost (as a result of the factorisation)

★ Resonance mass smearing: partial recovery    [ Frixione, Laenen, Motylinks, Webber (JHEP '07) ]

# Practical implementations of decays

◆ Case I: loss of spin correlations

- ❖ Helicity sums performed independently (production  $\oplus$  decays)

$$\mathcal{M} = j_1^\mu \left[ \eta_{\mu\nu} - \frac{p_\mu p_\nu}{p^2} \right] j_2^\nu = \sum_{\lambda} j_1^\mu \varepsilon_\mu^*(\lambda) j_2^\nu \varepsilon_\nu(\lambda) \approx \boxed{\sum_{\lambda} j_1^\mu \varepsilon_\mu^*(\lambda)} \boxed{\sum_{\lambda'} j_2^\nu \varepsilon_\nu(\lambda')} \quad \begin{matrix} \text{Production} \\ \text{Decay} \end{matrix}$$

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## ◆ Case 2: including spin correlations

- ❖ Keeping track of helicities

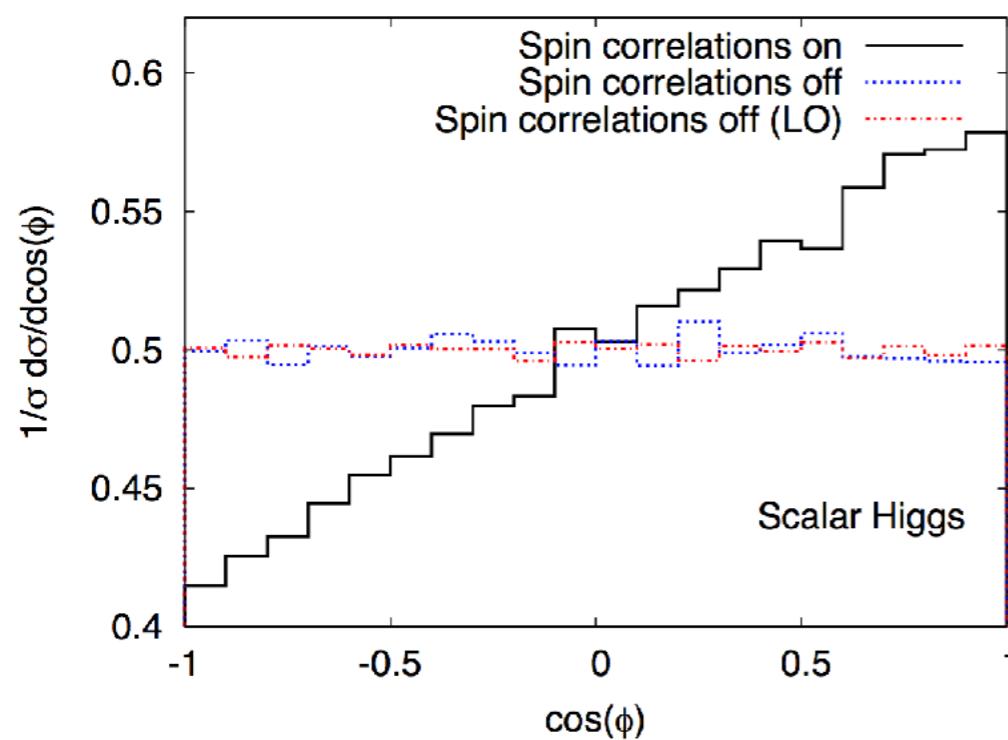
$$\mathcal{M} = \sum_\lambda j_1^\mu \varepsilon_\mu^*(\lambda) j_2^\nu \varepsilon_\nu(\lambda)$$

- ★ Reweighting according to decay matrix element (e.g. **MADSPIN**)  
[Artoisenet et al. (JHEP '13)]
- ★ Using spin density matrices (e.g. **HERWIG**, **SHERPA**).  
[ Richardson (JHEP '01); Höche et al. (EPJC '15) ]

# Importance of correctly-handled decays

◆ Two examples (dependent of the observable)

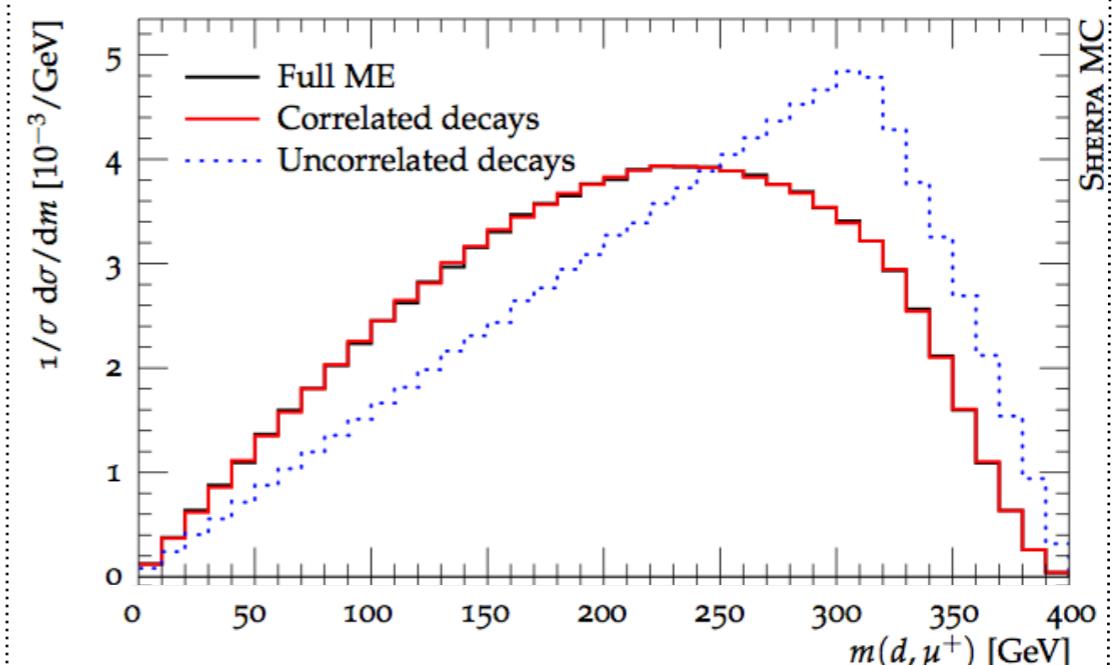
Angle between the leptons in the respective mother top rest frames



MADSPIN  
ttH production @ (N)LOQCD  
[ LHC8, dileptonic tt decay]

[ Artoisenet, Frederix, Mattelaer & Rietkerk (JHEP'13) ]

Invariant mass between decay products originating from different cascade steps



SHERPA @ LO[ LHC8 ]

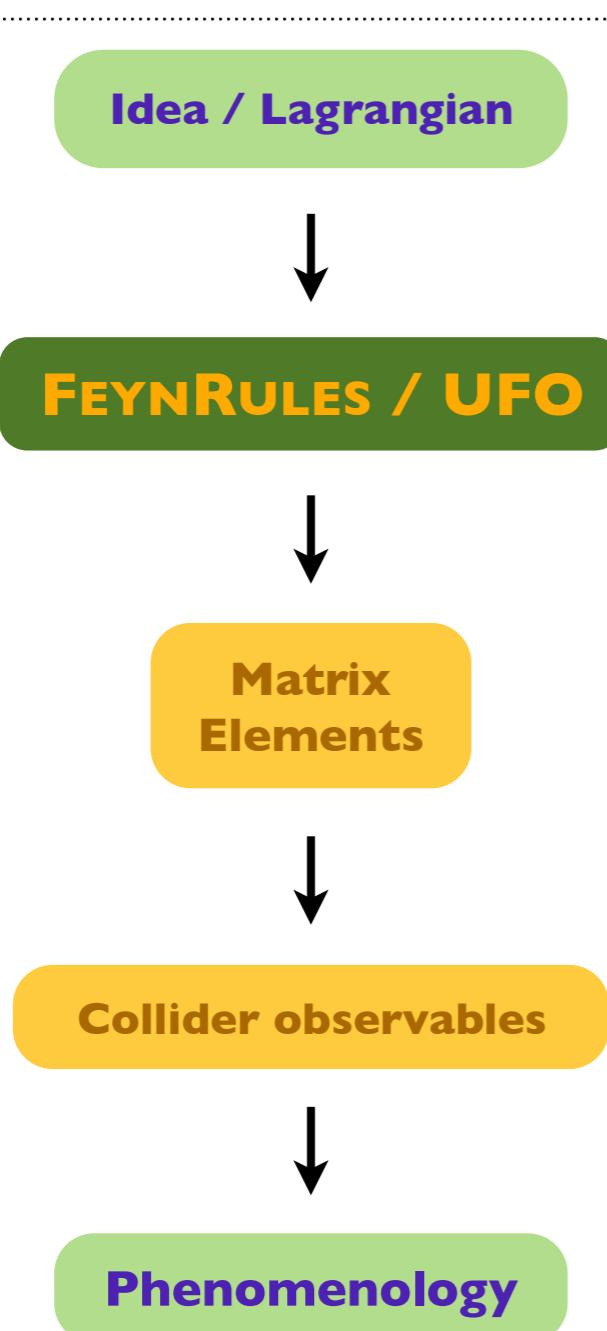
$$\begin{aligned} pp &\rightarrow \tilde{u}\tilde{u}^\dagger \\ \tilde{u} &\rightarrow d\tilde{\chi}_1^+ \rightarrow d\chi_1^0 W^+ \rightarrow d\chi_1^0 \mu^+ \nu_\mu \\ \tilde{u}^\dagger &\rightarrow \dots \rightarrow \bar{u} e^+ e^- \tilde{\chi}_1^0 \end{aligned}$$

[ Höche, Kuttimalai, Schumann & Siegert (EPJC'15) ]

# Outline

- I. A comprehensive approach for Monte Carlo simulations
2. Implementing models into Monte Carlo event generators
3. From models to hard-scattering events
4. Summary

# Summary



- ◆ Event simulation is a complex process
  - ❖ Nature allows us to factorise it into pieces
  - ❖ Event simulation is performed step-by-step
  
- ◆ This talk: 1<sup>st</sup> parts of the simulation chain
  - ❖ Connecting models (Lagrangians) to tools
  - ❖ Generating squared matrix elements
  - ❖ Including the decays of heavy particles