# Evaluation of Erasure Coding & other features of Hadoop 3

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# **Project Motivation**

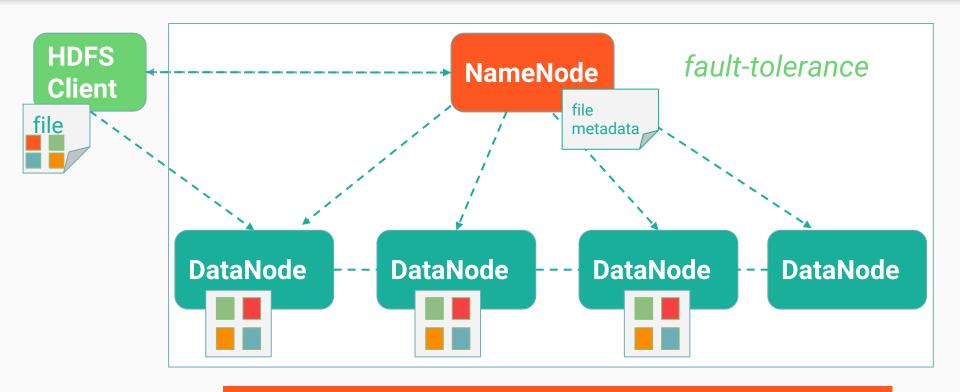
How to reduce storage overhead without affecting the performance of Big Data Processing?



# Hadoop



## **Current HDFS Replication**



3x replication: 200% storage cost

# Solution: Erasure Coding (EC)



Data is striped

Distributed to N data chunks

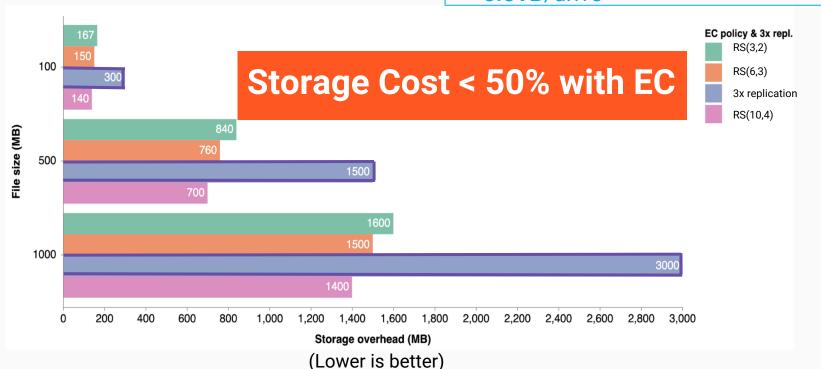
Compute K parity chunks using Reed-Solomon(N,K)

- Similar to RAID 5/6 concept
- Uses Reed-Solomon (RS) algorithm
- \* RS (N,K) where N data chunks, K parity chunks
- Generates K parity chunks based on N data chunks
- \* Tolerates up to K failures

### **Evaluation Result**

Our production-like cluster:

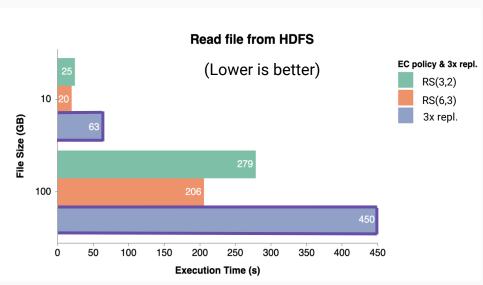
16 machines, 48 drives/machine
5.5TB/drive



## **Evaluation Result**

#### Intel® ISA-L

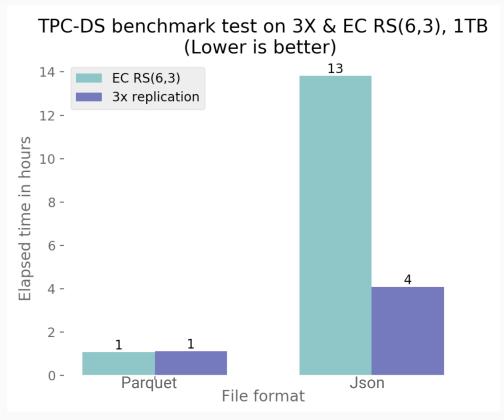




40-50% slower with EC

2x faster with EC

#### **Evaluation Result**



\* TPC-DS: decision support benchmark

**Unoptimized file formats should be avoided with EC** 

Performance with optimized file formats is the same for both replication policies

## What Next?

#### **Project Impact:**

\* Erasure Coding will be applied to CERN Hadoop Cluster in production

#### **Evaluate other features of Hadoop 3:**

- \* Triple NameNode High Availability (HA) (ongoing)
- \* HDFS Router-based Federation

#### Contact:

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