Modernisation of RooFit

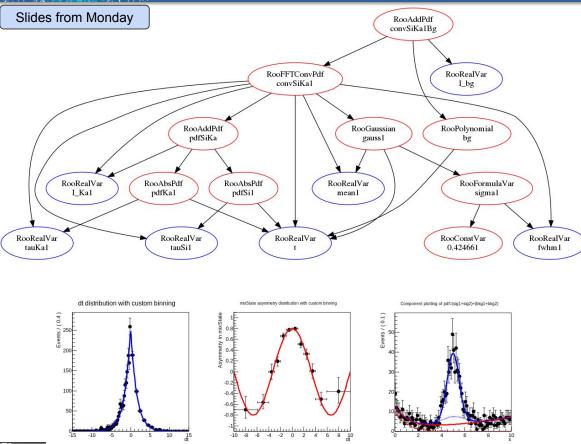
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Introduction

Slides from Monday

- RooFit used in all LHC (+ other) experiments
 - Express statistical models (binned / unbinned likelihoods)
 - **Parameter estimation** (i.e. errors!)
 - **Statistical tests** (e.g. Higgs Discovery)
- Development started before ~2005 until ~2011, not touched much in recent years
- Challenges: Data statistics in LHC's Run 3
 - More events to be processed (*e.g.* LHCb: ~10x more)
 - Higher statistics \rightarrow allow for more complex models
 - Goal: speed up >= 10x

RooFit's Strengths



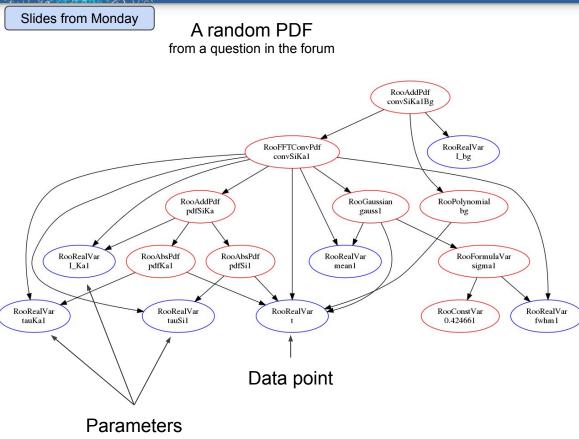
- Compose PDFs as trees of functions & variables RooFit classes can be stitched together to evaluate complex functions
 Each PDF can be:
 - evaluated
 - normalised
 - fitted to data
 - plotted

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- Parameter
 estimation
- Toy experiments

RooFit's Weakness



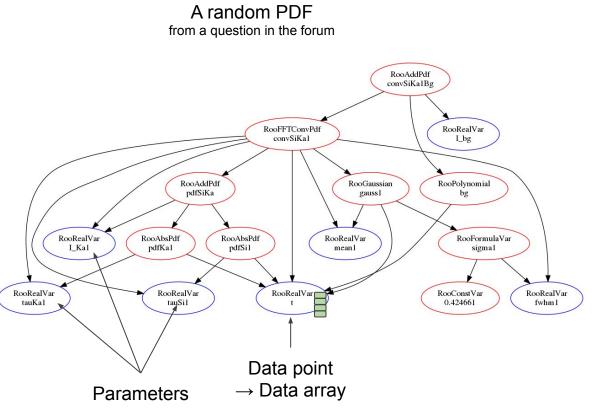
Likelihood:

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Probability of observing the data given a probability model

Maximum-likelihood fit:

- Adjust parameters until likelihood maximal
- One virtual call per:
 - Data point
 - PDF node
 - Set of parameters tested
 - Large fit: 1M data points * 1000 elements * 1000 fit steps
 - = 1 trillion calls
- + 1 billion normalisation integrals when parameters change



- Previously: A single data point is loaded into the variables
- The whole (minus cached branches) expression tree is walked over
- Execution returns to the data point, cache line disappeared
 - Simple profiling: 50% L3 misses
- 0 chance to vectorise computations
- My plan:
 - Evaluate a batch of data points in a single call
 - Exploit vectorised fp instructions

Batched and Auto-Vectorised Gaussian

```
Old:
Double t RooGaussian::evaluate() const
   const double arg = x - mean;
   const double sig = sigma;
   return exp(-0.5*arg*arg/(sig*sig));
   New:
 template<class Tx, class TMean, class TSig>
 void compute(RooSpan<double> output, Tx x, TMean mean, TSig sigma) {
   const int n = output.size();
                                        - Zero or one dimensional
                                        - Template types decide behaviour
   #pragma omp simd
   for (int i = 0; i < n; ++i)</pre>
     const double arg = x[i] - mean[i];
     const double halfBySigmaSq = -0.5 / (sigma[i] * sigma[i]);
     output[i] = vdt::fast exp(arg*arg * halfBySigmaSq);
```

Challenge:

- Whether a node is a parameter or a batch is decided at run time (might even change at RT)
- Solved with classes that either collapse to a constant or an array (completely inlinable)
 VDT math functions for auto vectorisation

Batched and Auto-Vectorised Gaussian

```
template <>
  Old:
                                                              class BracketAdapter<RooRealProxy> {
Double t RooGaussian::evaluate() const
                                                                public:
                                                                 BracketAdapter(const RooRealProxy& payload) :
   const double arg = x - mean;
                                                                  payload{payload} { }
   const double sig = sigma;
   return exp(-0.5*arg*arg/(sig*sig));
                                                                 constexpr double operator[](std::size t) const {
                                                                   return payload;
  New:
 template<class Tx, class TMean, class TSig>
                                                               private:
 void compute(RooSpan<double> output, Tx x, TMean mean, TSig sig
                                                                 const double payload;
   const int n = output.size();
                                     - Zero or one dimensional
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   #pragma omp simd
                                                                             either collapse to a
   for (int i = 0; i < n; ++i)</pre>
     const double arg = x[i] - mean[i];
                                                                             constant or an array
     const double halfBySigmaSq = -0.5 / (sigma[i] * sigma[i]);
                                                                             (completely inlinable)
     output[i] = vdt::fast exp(arg*arg * halfBySigmaSq);
                                                                            VDT math functions for
                                                                             auto vectorisation
```

Batch & Vectorisation Benchmark

L(x | P) = Gauss(x | P1) + Gauss(x | P2) + Exp(x | P3)

Single likelihood computation	CPU time / ms		Error	Speed up	Error
clang 7 -O3 SSE	Old	2867	45		
		286	34	10.0	1.2
clang 7 -O3 AVX2	New	2834	22		
		183	7	15.5	0.6
clang 9 -O3 AVX512		2109	29		
Titan X *		125	1	16.9	0.3

- Optimised Gauss, Exp, Sum, Poisson
- Batches & better cache locality result in 10x faster likelihood computation
- With AVX2, 16x faster LH possible
- (*) AVX512 should allow for more speed up, but CPU likely throttling

Required changes on user side:

```
auto result = pdf.fitTo(*data, RooFit::BatchMode(true), RooFit::Save());
auto result2 = pdf.fitTo(*data, RooFit::Save());
```

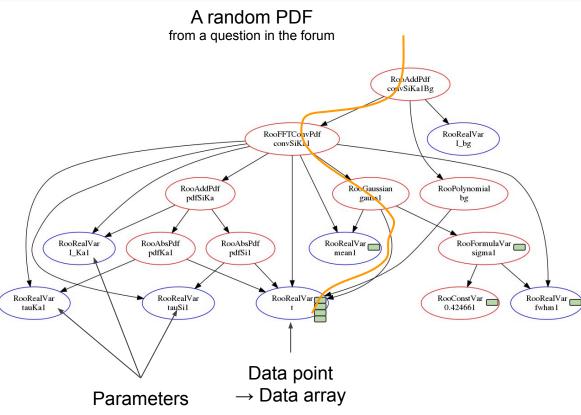
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Batch & Vectorisation Full Fit

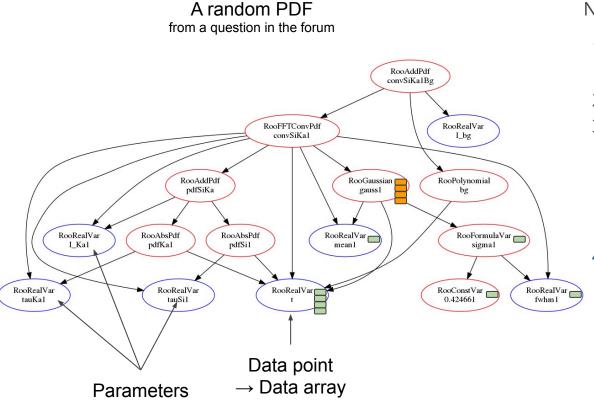
 $\begin{array}{l} L(x \mid P) = Gauss(x \mid P1) + Gauss(x \mid P2) + \\ Exp(x \mid P3) \end{array}$

Full fit + error estimation	CPU time / s	Speed up
clang 7 -O3 SSE	9.61	
	2.45	3.9
clang 7 -O3 AVX2	9.97	
	1.32	7.5
clang 9 -O3 AVX512	6.53	
Titan X *	0.68	9.7

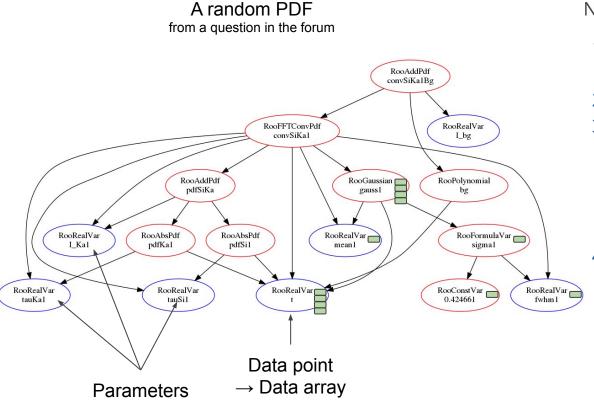
- Full fit can be 7 to 10 times faster with batches and vectorisation
- Results identical to 10E-14
 - Unit tests running batch against scalar code
 - Minimal differences expected (e.g. vdt::exp vs std::exp)



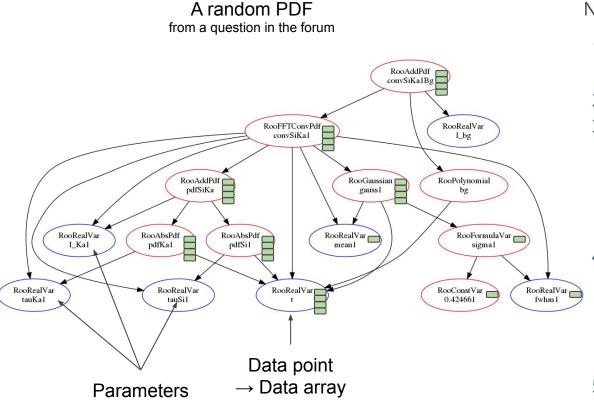
- 1. Evaluation requests batch of data at top node
- 2. Nodes call down to children
- 3. Arrive at leaf:
 - a. Leaf is a parameter: return single value
 - b. Leaf is an observable: return requested data batch



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- 4. Node starts computing using batch and parameter data
 - a. Makes its own batch memory and fills it



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 - Leaf is an observable:
 Returns requested data batch
- 4. Node starts computing using batch and parameter data
 - a. Makes its own batch memory and fills it
 - b. Returns batch
- 5. Propagate up

Questions about the Batch Memory

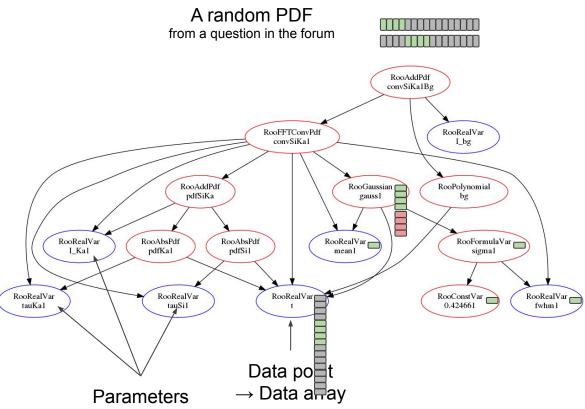
```
RooSpan<double> RooGaussian::evaluateBatch(std::size_t begin, std::size_t batchSize) const {
   auto output = _batchData.makeWritableBatchUnInit(begin, batchSize);
```

```
auto xData = x.getValBatch(begin, batchSize);
auto meanData = mean.getValBatch(begin, batchSize);
auto sigmaData = sigma.getValBatch(begin, batchSize);
```

What does a node need to know to Requirements: manage its batch results?

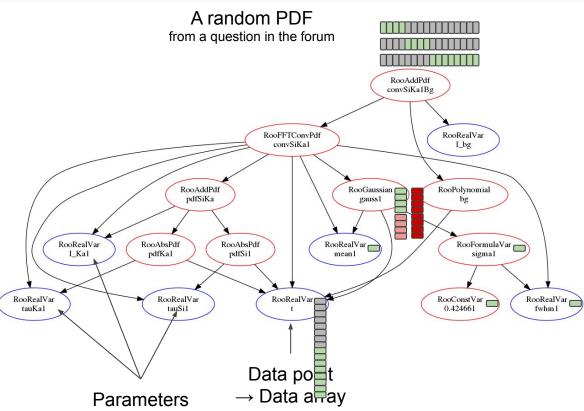
- Batch begin index
- Batch size
- (Possibly: thread ID)

- Detect whether this batch was already computed & return
- Reuse memory
- Handle multiple range requests
- [Not supported] Re-use batch memory for different batches



Future requirement:

- For very large datasets, might have to call multiple times
- Leafs trivial: return request
- Nodes:
 - Need to map nth batch on node-local memory
 - Would currently create new memory
- Nodes don't know caller's intents:
 - No stride information
 - No notion of #batch
 - No idea about #workers
 - Will batch be needed again?



Further complication:

- Batch size might change between requests
- Will currently allocate even more memory

Possible solution:

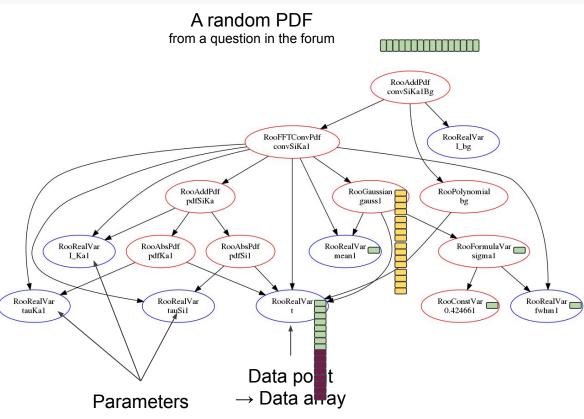
- Index memory with something like a worker ID
- Always reuse

0

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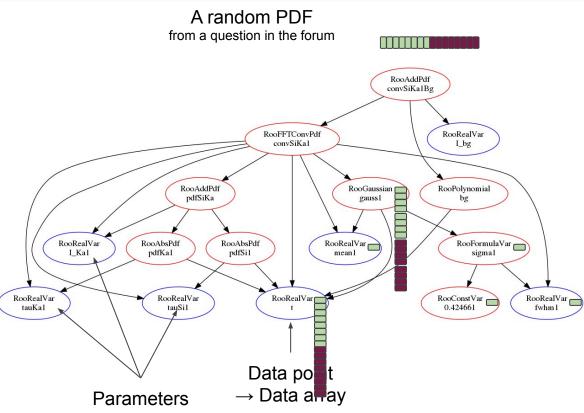
Resize if necessary Invalidate batch results when jumping to the next data batch



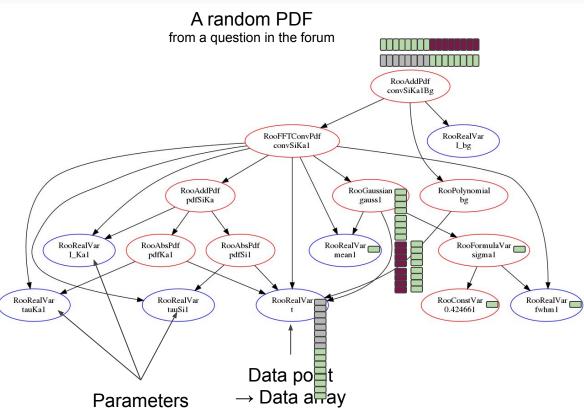


- Request might be fulfilled only partially
- Think RNTuple as storage backend
 - Maximal batch size that can be returned is decompressed basket



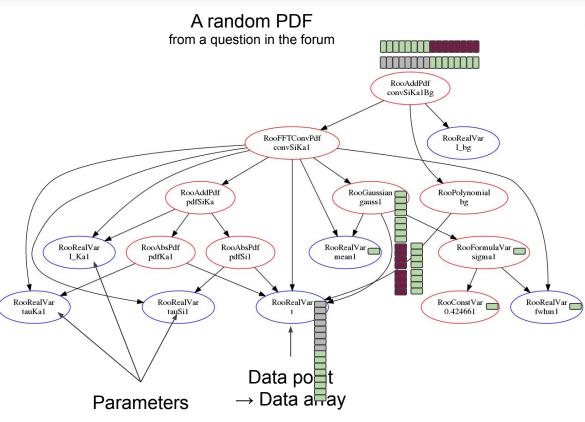


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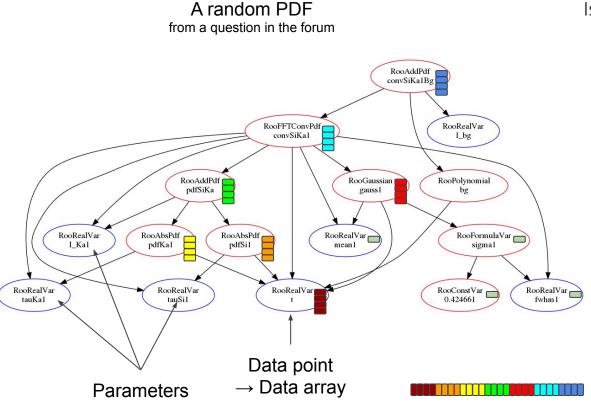
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- Handled gracefully by top caller, re-request missing range

Cache-Efficient Memory Management



- Request might be fulfilled only partially
- Think RNTuple as storage backend
 - Maximal batch size that can be returned is decompressed basket
- Handled gracefully by top caller, re-request missing range

Cache-Efficient Memory Layout



Is it possible to:

- Assign a block of memory (e.g. page size / cache size) to different nodes of the PDF?
- Would keep data extremely local (L1 / L2)
- Needs some planning and extra passes over the PDF tree
- Is maybe less flexible w.r.t. changes in batch size and parallel evaluation
 Boost performance?

My Plan for RooFit

- Fix the most pressing issues ROOT 6.16
 LinkedList → std::vector<RooAbsArg*>
 - Much more memory friendly, faster to iterate/allocate/destroy/index access
- 3. Batched evaluation
 - Walk expression tree only once for all data points
 - Reduce number of virtual calls by factor of batch size
 - No change of state, no copying subtree (\rightarrow threads)
 - Data come as std::vector<double> and are accessed consecutively (cache-friendly)
- 4. Vectorise loops inside batches
- 5. Batched & threaded generation of toy data
 - Bottleneck for some analyses
- 6. Threads

(CC) BY

This depends on today's discussion

Up to 10x speed up

ROOT 6.18

Backup

The Challenge II

- RooLinkedList:
 - Remove/add/replace before and after current iterator
 - \circ No reallocations \rightarrow iterator valid
- Solution: Legacy-to-STL adapters count
 - Can remove/add after iterator
 - Can replace everywhere
 - Safe also if reallocating
 - But: Will break when removing/adding before iterator

```
#ifdef NDEBUG
RooAbsArg * next() override {
    if (atEnd())
        return nullptr;
    return fSTLContainer[fIndex++];
    }
#else
RooAbsArg * next() override {
    if (atEnd())
        return nullptr;
    return nextChecked();
    }
#endif
```