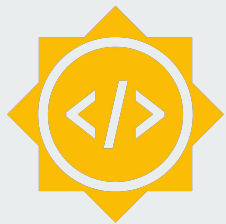




Clad - Clang plugin for Automatic Differentiation



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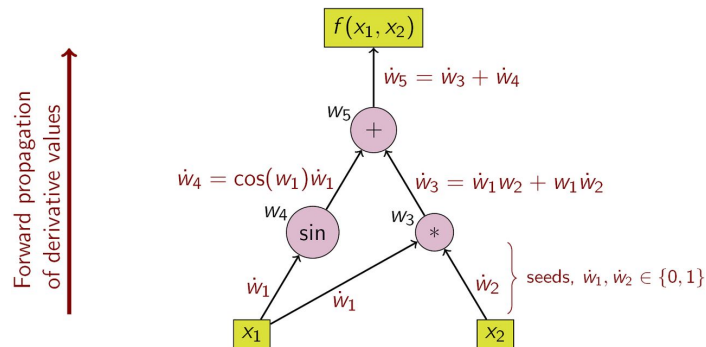
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Automatic Differentiation - Forward Mode

- Differentiation is fixed w.r.t to a independent variable
- Breaks a function up into a list of sub-expressions/sequence of elementary operations
- Computes the derivative of each sub-expression recursively
- Implemented in Clad through `clad::differentiate`

$$\begin{aligned}z &= f(x_1, x_2) \\ &= x_1 x_2 + \sin x_1 \\ &= w_1 w_2 + \sin w_1 \\ &= w_3 + w_4 \\ &= w_5\end{aligned}$$

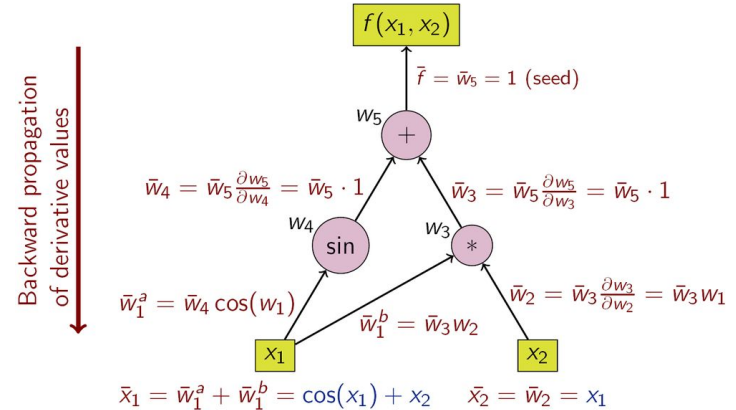
$$\frac{\partial y}{\partial x} = \frac{\partial y}{\partial w_{n-1}} \frac{\partial w_{n-1}}{\partial x} = \frac{\partial y}{\partial w_{n-1}} \left(\frac{\partial w_{n-1}}{\partial w_{n-2}} \frac{\partial w_{n-2}}{\partial x} \right) = \frac{\partial y}{\partial w_{n-1}} \left(\frac{\partial w_{n-1}}{\partial w_{n-2}} \left(\frac{\partial w_{n-2}}{\partial w_{n-3}} \frac{\partial w_{n-3}}{\partial x} \right) \right) = \dots$$



Automatic Differentiation - Reverse Mode

- Differentiation is fixed w.r.t to the dependent variable
- We break function into sub-expressions, apply chain rule starting from the dependent variable
- Very effective for large no. of independent variables, but requires significant computation memory
- Implemented in Clad through `clad::gradient`

$$\frac{\partial y}{\partial x} = \frac{\partial y}{\partial w_1} \frac{\partial w_1}{\partial x} = \left(\frac{\partial y}{\partial w_2} \frac{\partial w_2}{\partial w_1} \right) \frac{\partial w_1}{\partial x} = \left(\left(\frac{\partial y}{\partial w_3} \frac{\partial w_3}{\partial w_2} \right) \frac{\partial w_2}{\partial w_1} \right) \frac{\partial w_1}{\partial x} = \dots$$



What CLAD is

- Uses Clang compiler to perform source-code transformation
- Traverses through Clang AST with `clang::StmtVisitor` and builds a derivative function
- Can perform both forward and reverse mode AD

```
double f(double x) {  
    return x * x;  
}
```



```
TranslationUnitDecl  
  `~FunctionDecl <line:1:1, line:3:1> line:1:8 f 'double (double)'  
  |~ParmVarDecl <col:10, col:17> col:17 used x 'double'  
  `~CompoundStmt <col:20, line:3:1>  
  `~ReturnStmt <line:2:2, col:13>  
  `~BinaryOperator <col:9, col:13> 'double' '*'  
  |~ImplicitCastExpr <col:9> 'double' <LValueToRValue>  
  | `~DeclRefExpr <col:9> 'double' lvalue ParmVar 0x55be6537ee20 'x'  
  'double'  
  `~ImplicitCastExpr <col:13> 'double' <LValueToRValue>  
  `~DeclRefExpr <col:13> 'double' lvalue ParmVar 0x55be6537ee20 'x'  
  'double'
```

What can be differentiated

- Built-in C/C++ scalar types (e.g. double, float, int)
- Built-in C input arrays
- Functions that have an arbitrary number of inputs
- Functions that return a single value
- Loops
- Conditionals

clad::differentiate

```
double f_cubed_add1(double a, double b) {  
    return a * a * a + b * b * b;  
}
```



clad::differentiate

```
double f_cubed_add1_darg0(double a, double b) {  
    double _d_a = 1;  
    double _d_b = 0;  
    double _t0 = a * a;  
    double _t1 = b * b;  
    return (_d_a * a + a * _d_a) * a + _t0 * _d_a + (_d_b *  
b + b * _d_b) * b + _t1 * _d_b;  
}
```

clad::gradient

```
double f_cubed_add1(double a,  
double b) {  
    return a * a * a + b * b * b;  
}
```



clad::gradient

```
void f_cubed_add1_grad(double a, double b, double *_result)  
{  
    double t0;  
    double t1;  
    double t2;  
    double t3;  
    double t4;  
    double t5;  
    double t6;  
    double t7;  
    t2 = a;  
    t1 = a;  
    t3 = t2 * _t1;  
    t0 = a;  
    t6 = b;  
    t5 = b;  
    t7 = t6 * _t5;  
    t4 = b;  
    double f_cubed_add1_return = _t3 * _t0 + _t7 * _t4;  
    goto label10;  
label10:  
    {  
        double r0 = 1 * t0;  
        double r1 = r0 * t1;  
        result[0UL] += r1;  
        double r2 = t2 * r0;  
        result[0UL] += r2;  
        double r3 = t3 * 1;  
        result[0UL] += r3;  
        double r4 = 1 * t4;  
        double r5 = r4 * t5;  
        result[1UL] += r5;  
        double r6 = t6 * r4;  
        result[1UL] += r6;  
        double r7 = t7 * 1;  
        _result[1UL] += _r7;  
    }  
}
```

Hessians

- Square $n \times n$ matrix containing all second order partial derivatives w.r.t to all inputs
- Useful for optimisation problems and as a second derivative test

$$\mathbf{H} = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \cdots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix}.$$

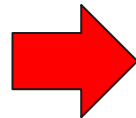
Hessians - How it is implemented

- Generated through using forward mode AD, then reverse mode AD
- Iteratively calculates each column of the Hessian at a time, which is encapsulated within a second-order partial derivative function
- Combines all of these helper functions that correspond to columns of a Hessian into a single Hessian function
- Encapsulated in Clad API through `clad::hessian`

$$\mathbf{H} = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \cdots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix}.$$

Hessians - Demo

```
double f_cubed_add1(double a, double b) {  
    return a * a * a + b * b * b;  
}
```



```
auto func = clad::hessian(f_cubed_add_1);  
func.dump();
```

```
void f_cubed_add1_hessian(double a, double b, double *hessianMatrix){  
    f_cubed_add1_darg0_grad(a, b, &hessianMatrix[0UL]);  
    f_cubed_add1_darg1_grad(a, b, &hessianMatrix[2UL]);  
}
```

Hessians - Demo

```
double result[4];  
func.execute(1.0, 2.0, result);
```

```
[6.0, 0.0, 0.0, 12.0]
```


$$\begin{bmatrix} 6.0 & 0.0 \\ 0.0 & 12.0 \end{bmatrix}$$

Future Work

- Hessians
 - Finding a way to calculate the determinant
 - Resolving the 1-dimension array issue to allow for 2d array input and output
 - Benchmarking row-by-row approach
- General
 - Jacobians
 - Finding a way to compose forward and reverse mode together, i.e. `clad::differentiate(clad::gradient(f))`



For more information, visit:

<https://github.com/vgvassilev/clad>