

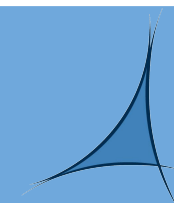
# Introduction to Big Data, massive parallel and High Performance Computing

[the fundamental sciences case and outcomes]

J. Flix [PIC/CIEMAT]

INFIERI 2020 / UAM (Madrid)

23/8-4/9 2021



PIC  
port d'informació  
científica

# Who am I?

## @JosepFlixMolina

Physics PhD (High Energy Physicist) and Computer Scientist

ATLAS Collaboration / MAGIC Collaboration / CMS Collaboration

Spanish WLCG Tier-1 P.I. and Project Manager @pic\_es

LHC Distributed Computing / CMS Computing management / WLCG Grid Deployment Board chair

Associate Professor at Universitat Autònoma de Barcelona (UAB)

Classical mechanics, Special relativity, Numerical methods (Python), High Energy Physics

Consultancy/Private sector experience

C++ programmer @InfoJobs / Linux embedded systems @AnaliticaSI / NeIC consultant @NeICnordic

INTRODUCTION TO BIG DATA, MASSIVE  
PARALLEL AND HIGH PERFORMANCE  
COMPUTING: THE FUNDAMENTAL SCIENCES  
CASE and OUTCOMES

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INTRODUCTION TO BIG DATA, MASSIVE  
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COMPUTING: THE FUNDAMENTAL **SCIENCES**  
**CASE** and OUTCOMES

# Big Data and Data Science

**Data science** encompasses all the ways in which information and knowledge is extracted from data

It reflects the ways in which data is discovered, conditioned, extracted, compiled, processed, analyzed, interpreted, modeled, visualized, reported on, and presented regardless of the size of the data being processed

Complex field, which is largely due to the diversity and number of academic disciplines and technologies it draws upon

It incorporates mathematics, statistics, numerical methods, programming, statistical modeling, database technologies, signal processing, data modeling, artificial intelligence and learning, natural language processing, visualization, predictive analytics, and so on...

Data science is highly **applicable to many fields** including social media, medicine, security, health care, social sciences, biological sciences, engineering, defense, business, economics, finance, marketing, geolocation, and many more..

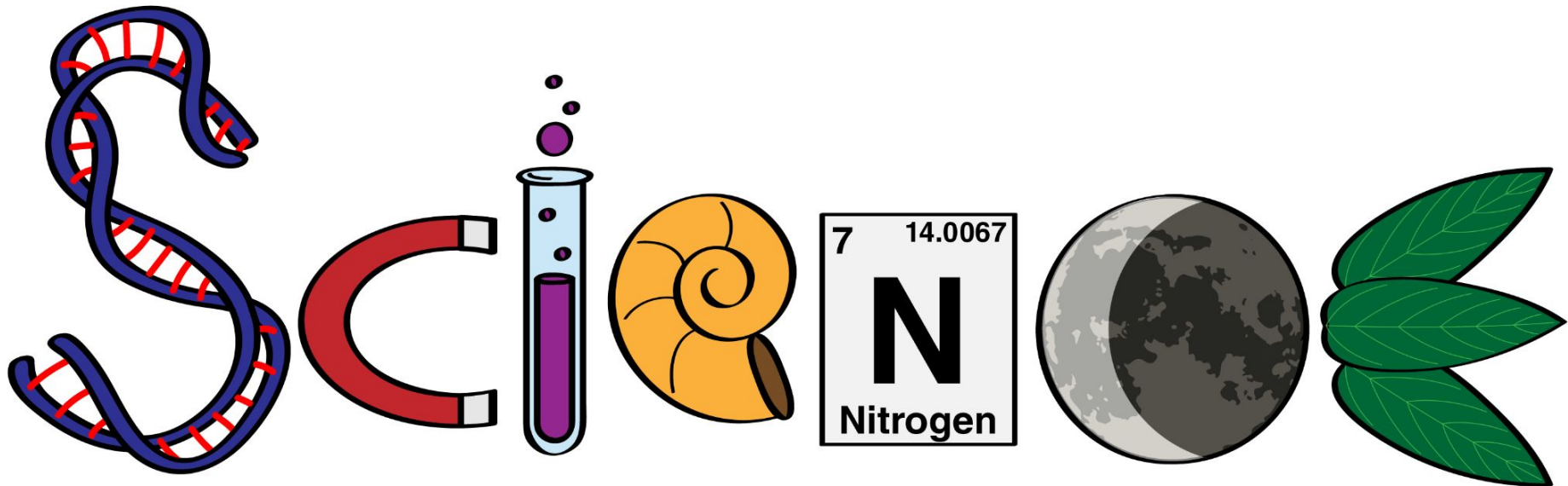
# Big Data and Data Science

**Big data** is a field that treats ways to analyze, systematically extract information from, or otherwise deal with data sets that are too large or complex to be dealt with by traditional data-processing application software

**The Vs of big data**: they represent the qualities of big data in **volume, variety, velocity, veracity**, and **value**. **Variability** is often included as an additional quality!

Developed economies increasingly use data-intensive technologies. The exchange of information through telecommunication networks has reached **a few thousands of Exabytes per year!**

**Dedicated research program** to improve facilities and techniques that allows enhancing big data processing, for both industry and science



Scientific Research and Big Data - [Stanford report](#)

# Big Data in Science

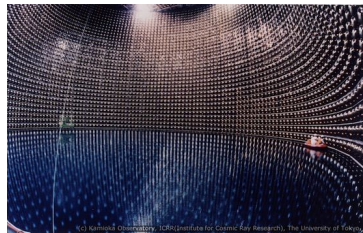
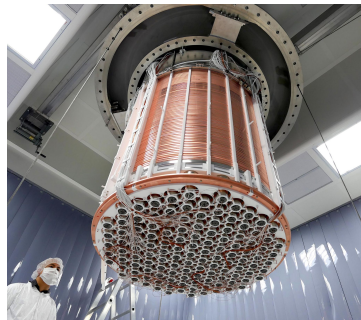
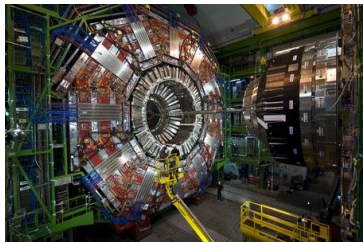


## Science [\[ edit \]](#)

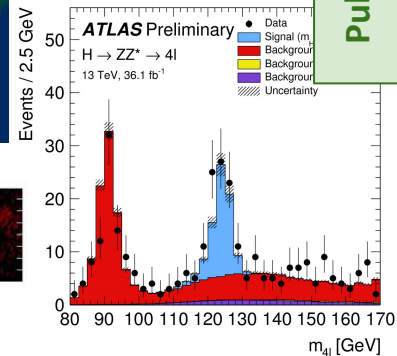
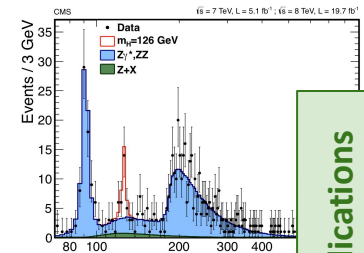
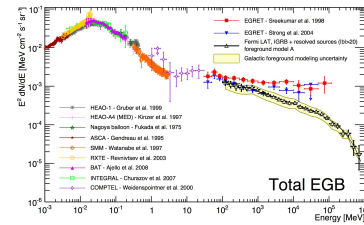
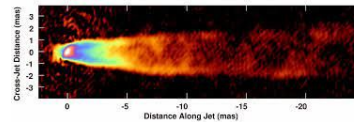
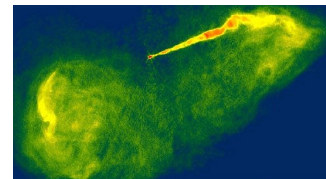
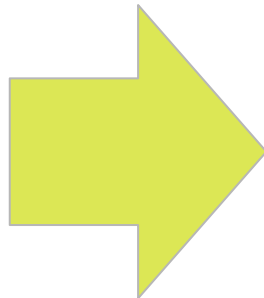
- The [Large Hadron Collider](#) experiments represent about 150 million sensors delivering data 40 million times per second. There are nearly 600 million collisions per second. After filtering and refraining from recording more than 99.99995%<sup>[114]</sup> of these streams, there are 1,000 collisions of interest per second.<sup>[115][116][117]</sup>
  - As a result, only working with less than 0.001% of the sensor stream data, the data flow from all four LHC experiments represents 25 petabytes annual rate before replication (as of 2012). This becomes nearly 200 petabytes after replication.
  - If all sensor data were recorded in LHC, the data flow would be extremely hard to work with. The data flow would exceed 150 million petabytes annual rate, or nearly 500 **exabytes** per day, before replication. To put the number in perspective, this is equivalent to 500 **quintillion** ( $5 \times 10^{20}$ ) bytes per day, almost 200 times more than all the other sources combined in the world.
- The [Square Kilometre Array](#) is a radio telescope built of thousands of antennas. It is expected to be operational by 2024. Collectively, these antennas are expected to gather 14 exabytes and store one petabyte per day.<sup>[118][119]</sup> It is considered one of the most ambitious scientific projects ever undertaken.<sup>[120]</sup>
- When the [Sloan Digital Sky Survey](#) (SDSS) began to collect astronomical data in 2000, it amassed more in its first few weeks than all data collected in the history of astronomy previously. Continuing at a rate of about 200 GB per night, SDSS has amassed more than 140 terabytes of information.<sup>[5]</sup> When the [Large Synoptic Survey Telescope](#), successor to SDSS, comes online in 2020, its designers expect it to acquire that amount of data every five days.<sup>[5]</sup>
- [Decoding the human genome](#) originally took 10 years to process; now it can be achieved in less than a day. The DNA sequencers have divided the sequencing cost by 10,000 in the last ten years, which is 100 times cheaper than the reduction in cost predicted by [Moore's law](#).<sup>[121]</sup>
- The [NASA Center for Climate Simulation](#) (NCCS) stores 32 petabytes of climate observations and simulations on the Discover supercomputing cluster.<sup>[122][123]</sup>
- Google's DNASTack compiles and organizes DNA samples of genetic data from around the world to identify diseases and other medical defects. These fast and exact calculations eliminate any "friction points", or human errors that could be made by one of the numerous science and biology experts working with the DNA. DNASTack, a part of Google Genomics, allows scientists to use the vast sample of resources from Google's search server to scale social experiments that would usually take years, instantly.<sup>[124][125]</sup>
- [23andme's DNA database](#) contains genetic information of over 1,000,000 people worldwide.<sup>[126]</sup> The company explores selling the "anonymous aggregated genetic data" to other researchers and pharmaceutical companies for research purposes if patients give their consent.<sup>[127][128][129][130][131]</sup> Ahmad Hariri, professor of psychology and neuroscience at [Duke University](#) who has been using 23andMe in his research since 2009 states that the most important aspect of the company's new service is that it makes genetic research accessible and relatively cheap for scientists.<sup>[127]</sup> A study that identified 15 genome sites linked to depression in 23andMe's database lead to a surge in demands to access the repository with 23andMe fielding nearly 20 requests to access the depression data in the two weeks after publication of the paper.<sup>[132]</sup>
- Computational fluid dynamics (CFD) and hydrodynamic [turbulence](#) research generate massive data sets. The Johns Hopkins Turbulence Databases ([JHTDB](#)<sup>Ⓔ</sup>) contains over 350 terabytes of spatiotemporal fields from Direct Numerical simulations of various turbulent flows. Such data have been difficult to share using traditional methods such as downloading flat simulation output files. The data within JHTDB can be accessed using "virtual sensors" with various access modes ranging from direct web-browser queries, access through Matlab, Python, Fortran and C programs executing on clients' platforms, to cut out services to download raw data. The data have been used in over 150 scientific publications.



# Scientific data: it's a (long) journey



Experiments



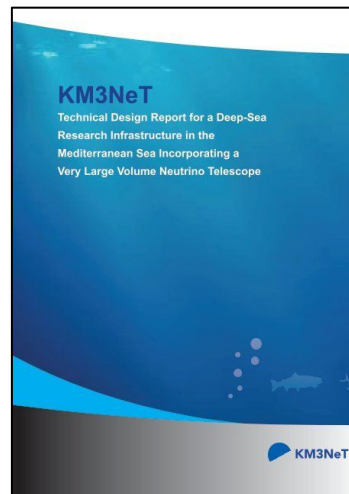
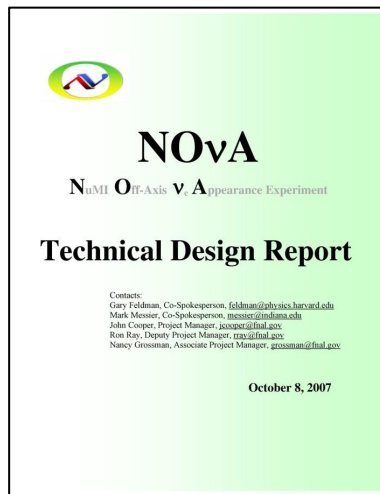
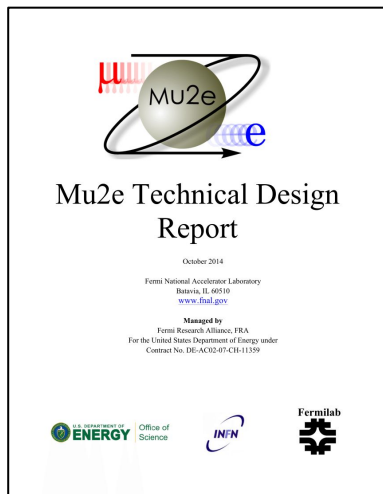
Publications





# Design/build of an experiment

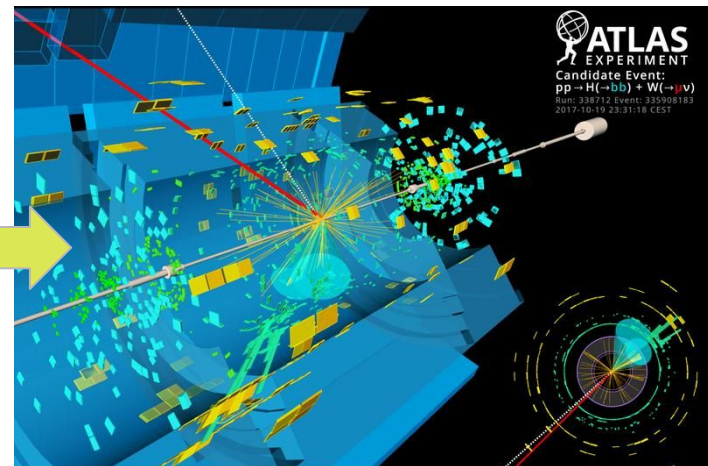
Define the scope/need of an experiment → **Technical Design reports**



Discovery potentials - measurement(s) window(s) - sensitivity - accuracy - ...  
→ Cost driven or limited by R&D efforts

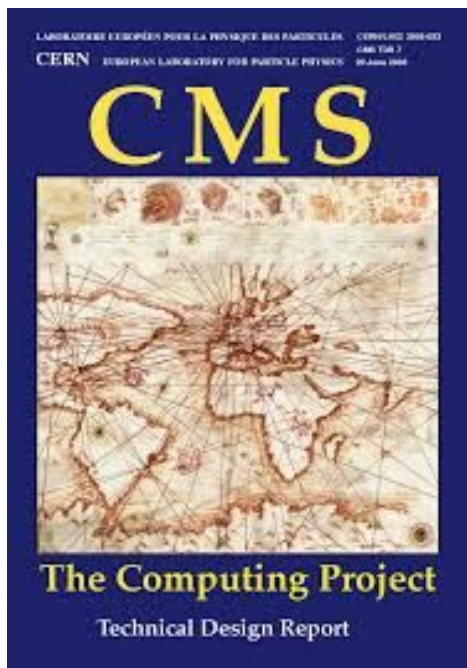
# Design/build of an experiment

Build, in-house tests, install, commissioning and first measurements



“Big” experiments → **huge worldwide collaboration effort**

# Design/build of the needed computing



**The compute systems of the experiments is also part of the detector!**

# Design/build of the needed computing

Trigger / DAQ system → data volume produced by the experiment

Experience, techniques and available technology allow us to be more sensitive → This can be **large!**

Also, add the simulation needs to get results

Software elements are defined and code architecture is proposed

Data processing characterization - Data formats - Data replication - ...

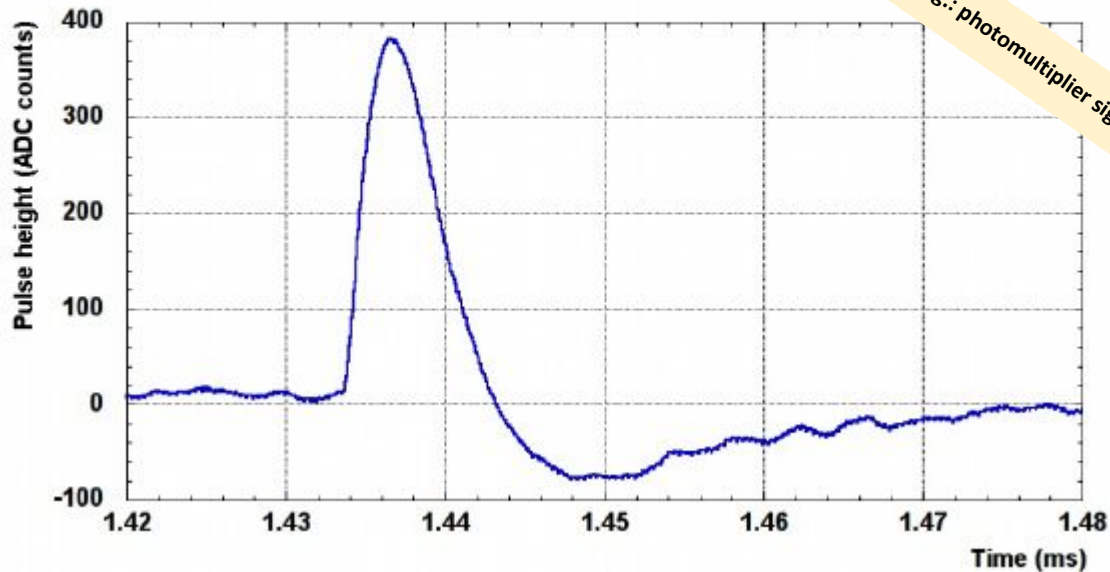
Compute resources (CPU / storage) needed during the experiment lifetime

Single cluster or distributed

Add data preservation needs

# Analog to Digital Converters

Where the experimental data starts!



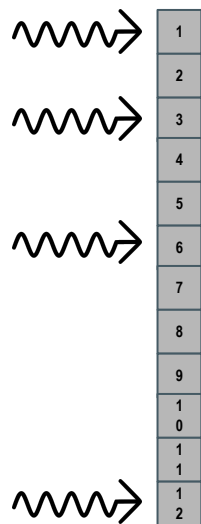
Gain adjustments (linearity, saturation), calibrations, pedestal subtraction, signal extraction (integral), ...

# Limiting the data volumes!

**Store** only the **“useful”** data

# Limiting the data volumes!

Store only the “useful” data



E.g.: 12 channel detector

**{114, 0, 90, 0, 0, 73, 0, 0, 0, 0, 0, 85}**



**[1:114, 3:90, 6:73, 12:85]**



# Limiting the data volumes!

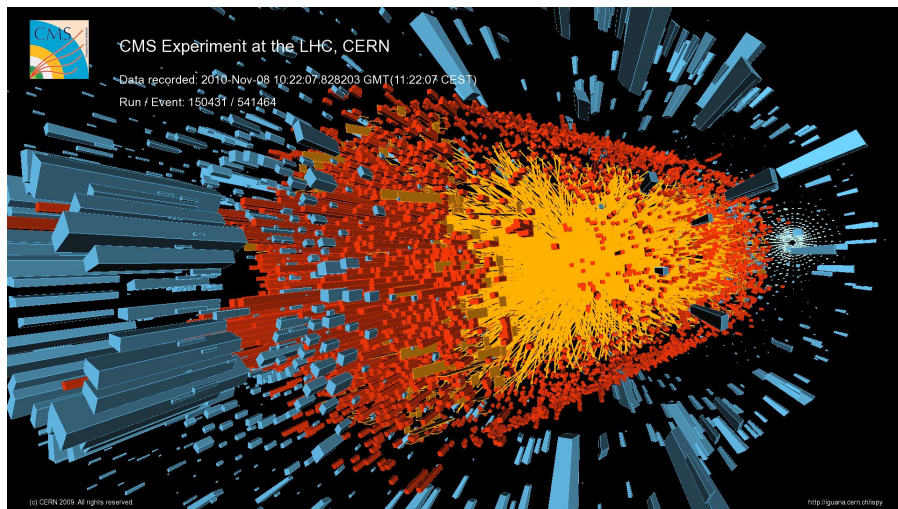
**Store** only the **“useful” data**

Use **binary formats** and even **compress the data - structure the data**

# Limiting the data volumes!

Store only the “useful” data

Use **binary formats** and even **compress the data** - **structure the data**



CMS detector has ~300M sensors

**A raw event** → **~1.5 MB**

.root files generated

# Limiting the data volumes!

**Store** only the “**useful**” data

Use **binary formats** and even **compress the data - structure the data**

Define **reduced datasets** for users (no need of continuous data re-reprocess)

Minimize the **data replicas** in a distributed system

Allow your application to **stream data** (if efficient!) from other clusters

Use cold storage (aka Tape systems) to store **unaccessed/old data**

Even delete **intermediate data**, if it can be easily regenerated

**Open data** (FAIR principles)

# Processing (understanding) the data

Raw data needs to be reconstructed to get “signals” from sensors

Dead-channels corrections / Calibration constants / ADC signal extraction / ... **[dynamic!]**

Then apply sets of algorithms to get the experiment measurement(s) [event]

These algorithms are **refined/optimized** in time

Adding many events to perform statistical analysis and derive results

These can be extremely complex when dealing with **rare physics events**

# Processing (understanding) the data

Raw data needs to be reconstructed to get “signals” from sensors

Dead-channels corrections / Calibration constants / ADC signal extraction / ... **[dynamic!]**

→ **person(s) close to sub-detectors**

Then apply sets of algorithms to get the experiment measurement(s) [event]

These algorithms are **refined/optimized** in time

→ **experienced users / software developers**

Adding many events to perform statistical analysis and derive results

These can be extremely complex when dealing with **rare physics events**

→ **final users / data analyzers**

# Writing scientific software

During your scientific career you will contribute to the experiment software(s)

You as a **software developer**, rather than a software engineer

Large collaborations have **software gurus**, even software engineers, that help to improve, make more efficient and sustainable, the produced software

But, typically many of the experiments scientific software is not fully optimized

# Writing scientific software



Why GitHub? Team Enterprise Explore Marketplace Pricing

Search Sign in Sign up

cms-sw / cmssw Notifications Star 810 Fork 3.5k

< Code Issues 544 Pull requests 68 Actions Projects Wiki Security Insights

master 83 branches 2,030 tags Go to file Code

File	Commit	Time
Alignment	Merge pull request #34885 from mmusich/Alignment/CommonAlignm...	5 days ago
AnalysisAlgos	Avoid ESHandle where possible	10 months ago
AnalysisDataFormats	Made TEvent::printParticle a stand alone function	10 months ago
BigProducts/Simulation	Add a few more files to biglib in simulation chain	8 months ago
CUDADataFormats	syntax fix	2 months ago
CalibCalorimetry	[Calib] Move public headers to interface directory	19 days ago
CalibFormats	remove unused headers of Calib- packages	22 days ago
CalibMuon	added plugins/.cc files	12 days ago
CalibPPS	code format fixes	3 months ago
CalibTracker	[Misc2][clang-tidy] make deleted function public	26 days ago
Calibration	Merge pull request #34965 from bsunanda/Run3-alc197	1 hour ago
CaloOnlineTools	[Calib] Move public headers to interface directory	19 days ago
CommonTools	[CommonTools] Move public headers in to interface directory	8 days ago
CondCore	Merge pull request #34672 from ggovi/payload-inspector-pybind11-1-...	9 hours ago
CondFormats	Merge pull request #34866 from smuzaffar/rec01-hdr-cleanup	7 days ago
CondTools	BuildFile: use py3-qalchemy	8 days ago
Configuration	Merge pull request #34965 from bsunanda/Run3-alc197	1 hour ago
DPGAnalysis	[ANALYSIS] code format	2 months ago
DQM	Merge pull request #34963 from abihit/ESCOnsumesFixDBModule_m...	18 hours ago
DQMOffline	Merge pull request #34833 from perrotta/removeDeadAssignments	11 days ago
DQMServices	Avoid creating temporary strings when doing comparisons	13 days ago
DataFormats	Merge pull request #34843 from jshlee/GEM-unpacker-cleanup-CMS...	5 days ago
DetectorDescription	Code formatting	yesterday

About

CMS Offline Software

cms-sw.github.io/

c-plus-plus hep cern

cms-experiment

Readme

Apache-2.0 License

Releases 2,030

CMSSW\_11\_3\_4 Latest

19 days ago

+ 2,029 releases

Packages

No packages published

Contributors 937

+ 926 contributors

Languages

- C++ 61.5%
- Python 27.6%
- Fortran 4.9%
- C 3.4%
- Shell 0.9%
- Perl 0.4%
- Other 1.3%

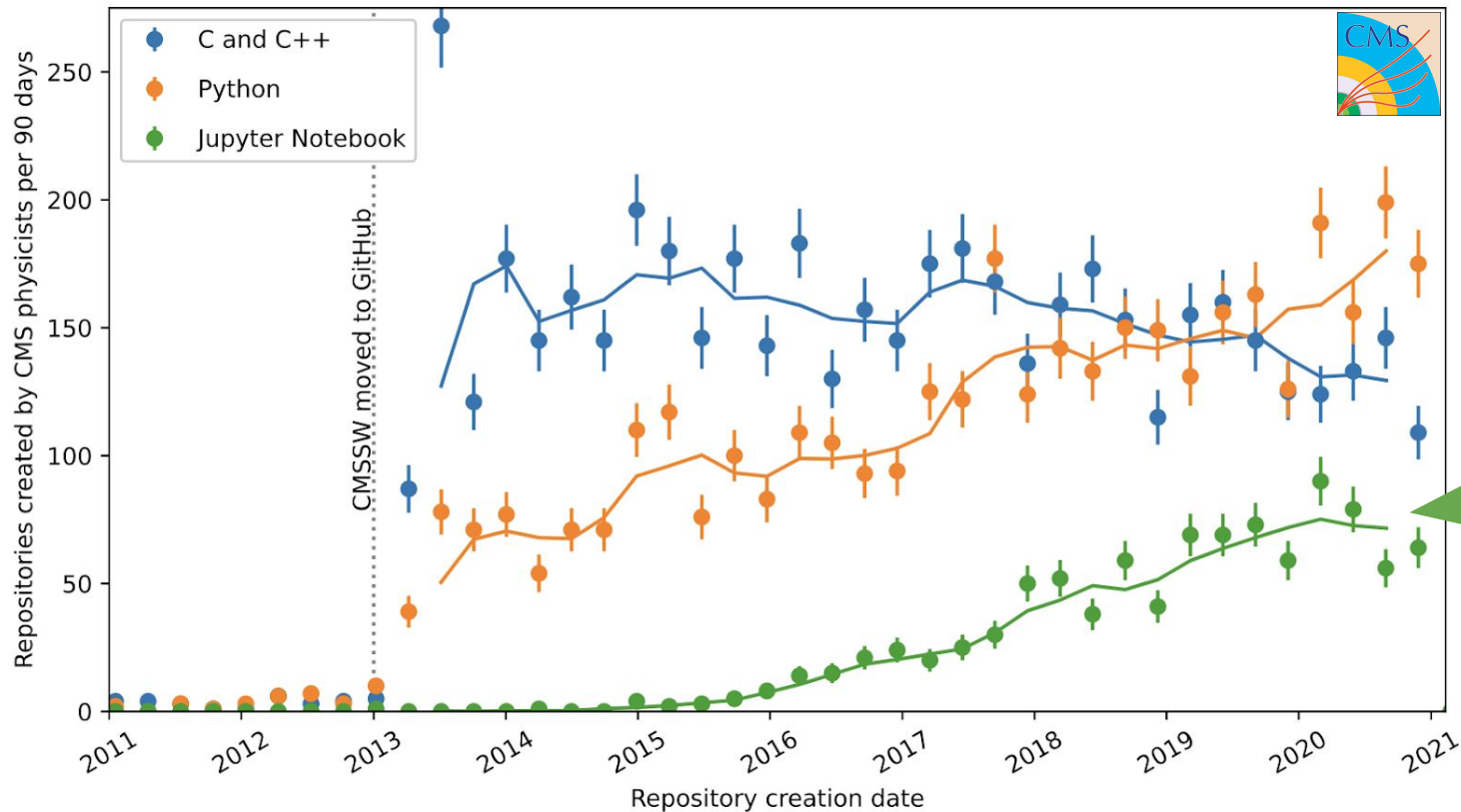
+5 millions code lines

It would take 50 experienced FTEs to re-write completely the code (3 years)

Python becoming popular (for the users)

<https://github.com/cms-sw/cmssw>

# Writing scientific software





# Python: Jupyter Notebooks

## Narrative Text

Notebook title and introduction

Description of model parameters

Description of need to profile data

### Sampling from the generative model

In this notebook, we will use the generative model of the HDP (Hierarchical Dirichlet-Hawkes Process) in order to sample events. We will start with a predefined number of users, say 10, and we will attempt to model their behavior as they are posting questions in an online platform. For simplicity, our "vocabulary" will be dummy.

We start by importing all the libraries that will be required.

```
In [1]: %matplotlib inline
import datetime
import string
import heapq
import notebook_helpers
import seaborn as sns
```

Now, let us set some parameters for our model. These fall under two categories; the ones relevant to the content and then ones relevant to the time dynamics. Starting with the first set, we need to decide on:

- the vocabulary: a dummy set of 100 words, i.e. words, words, ..., words99.
- the minimum and maximum length of a question
- the number of words of each pattern

As far as the time dynamics is concerned, we need to set:

- $\alpha_i$ : the parameters of the Gamma prior for the time kernel of each pattern
- $\mu_i$ : the parameters of the Gamma prior for the user activity rate
- $\alpha$ : the time decay parameter

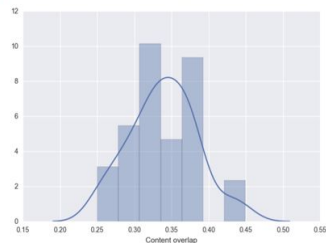
Finally, in order to make the generative process more user-friendly, we can pre-set the number of patterns that our users can sample from.

```
In [2]: vocabulary = ['word' + str(i) for i in range(100)] # the 'words' of our documents
doc_min_length = 5
doc_length = 15
words_per_patterns = 50
alpha_0 = (2.5, 0.75)
mu_0 = (1, 0.5)
omega = 3.5
num_patterns = 10
process = hdp.HDPProcess(num_patterns=num_patterns, alpha=alpha_0,
                        mu=mu_0, vocabulary=vocabulary,
                        omega=omega, words_per_patterns=words_per_patterns,
                        random_state=1)
```

Before generating any questions, we can take a look at the patterns that we initialized our process with, and look at the content distribution of each pattern. Although each pattern has a different word distribution, we can still plot the overlap (Jaccard similarity) between the words that have non-zero probability for each pattern. Since we used a limited number of patterns, the distribution of the overlap will not be smooth.

```
In [3]: overlap = notebook_helpers.compute_patterns_overlap(process)
sns.distplot(overlap, iderfrow, hist_kws={'facecolor': 'white', 'edgecolor': 'black'})
Average overlap: 0.338826769742
```

```
Out[3]: <matplotlib.axes._subplots.AxesSubplot at 0x1de6ca50>
```



## Code and Visualizations

Importing external packages

Implementation of parameters

Profile plotting code

Inline plot

**Popular for final analysis**

Running on reduced users datasets



→ <https://github.com/josefili/DocenciaUAB/tree/master/MN1/2020-2021>



# Programming: good style

**Document** your code

**Reuse** code/routines/packages (be careful to understand what you reuse!)

Import what you need - don't "import \*" → memory wastage!

Numerical **accuracy**

**Errors / exceptions** handling

Good variables **allocation**: caches / pointers / malloc

Beware: **unallocated** mem, **overwriting** mem, **memory** leaks... Use debuggers!

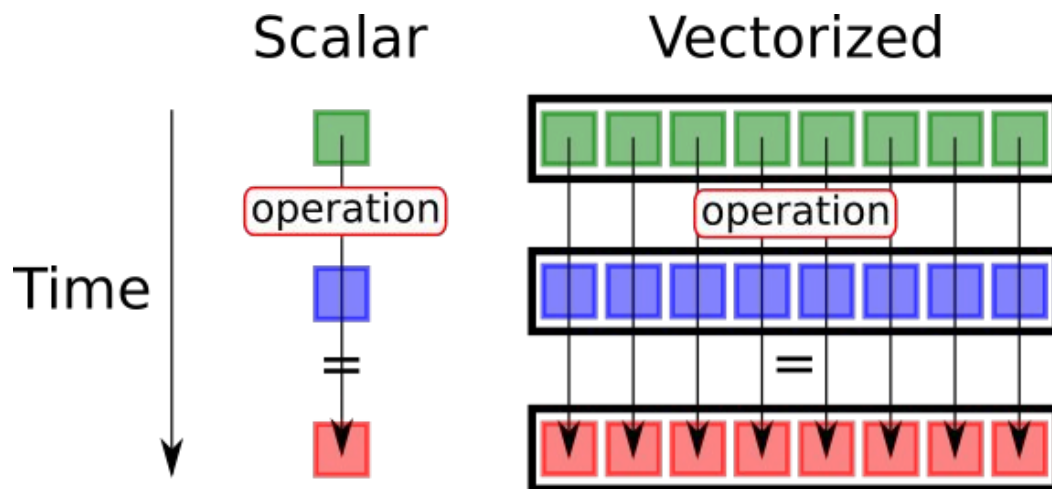
Use **revision control** (CVS, GitHub, GitLab, ...)

**Profilers** to improve your code efficiency

# Programming: good style

**Use array programming:** operations are applied to whole arrays instead of individual elements

**Automatic vectorization:** compiler optimization that transforms loops to vector operations



# Programming recommendations



## CMS Naming, Coding, And Style Rules

By the CMS Offline Software Development Team

### Abstract

This document describes the design, naming, coding, and style rules and recommendations for CMS software written in C++, plus a few guidelines for Python configuration.

### Outline

- 1 – Introduction
- 2 – Naming Rules
- 3 – Style Rules
- 4 – Technical Coding Rules
- 5 – Documentation Rules
- 6 – Packaging Rules
- 7 – Design and Coding Guidelines

### 1 – Introduction

This document describes the CMS C++ software naming, coding, style, and documentation rules and recommendations. All CMS C++ software is expected to comply with the rules. The asterisk (\*) after some rules indicates that there may be exceptional use cases where the rule may be violated with good justification. Intentional violations must be documented in the code next to the violation. Coding rules are meant to prevent serious problems in software function, performance, maintainability, usability, and portability. The Packaging Rules section also has some brief guidelines for Python configuration.

### 2 – Naming Rules

1. C++ header files use the suffix `.h`, e.g. `CalcCluster.h`. (\*)
2. For C++ source files, the preferred suffix is `.cc`, e.g. `CalcCluster.cc`. (\*)
3. For a header file that contains a class, name that file after the class.
4. Name source files after the class.
5. A geometry XML file should be named as follows:  
base/filename/physical\_version\_key/implementation\_version\_key/filename.xml  
E.g.: `Geometry/GEMGeometryBuilder/data/GEMSpecs/2019/v1/GEMSpecs.xml`  
A revision to a file that has already been in use and that needs to be preserved requires a new version of the file with an incremented version number ("v2" in the example). On the other hand, an upgrade of the detector would require a new `physical_version_key`. For example, an upgraded GEM might become:  
`Geometry/GEMGeometryBuilder/data/GEMSpecs/2023/v1/GEMSpecs.xml`
6. For class, struct, type, and enumeration names use upper class initials, e.g. `GeometryBuilder`.
7. For namespaces use lower case, e.g. `namespace edm`.
8. Start method names with lowercase, use upper case initials for following words, e.g. `collisionPointQ`.  
Allowed exception: Implementation of virtual methods inherited from external packages, e.g. `ProcessHitsC` method required by Geant4.
9. Start data member names with lower case. A trailing "\_" is the preferred method to distinguish a data member from the getter method (e.g. `momentum_`).
10. Using "set" for a setter method is preferred, e.g. `setMomentum(double momentum)`.
11. For a getter method, using the value name is preferred, e.g. `momentumC`.

### Quick start

- Main page
- FAQ: CMSSW on Github
- CMS Naming, Coding, And Style Rules
- Proposing changes to CMSSW
- Setting up CMS environment using Singularity (new)
- CMSSW pull request approval workflow
- Collaborating with peers
- Working with CMSSW and UserCode
- Resolving conflicts & porting features
- How to use git through a proxy

### Release Management

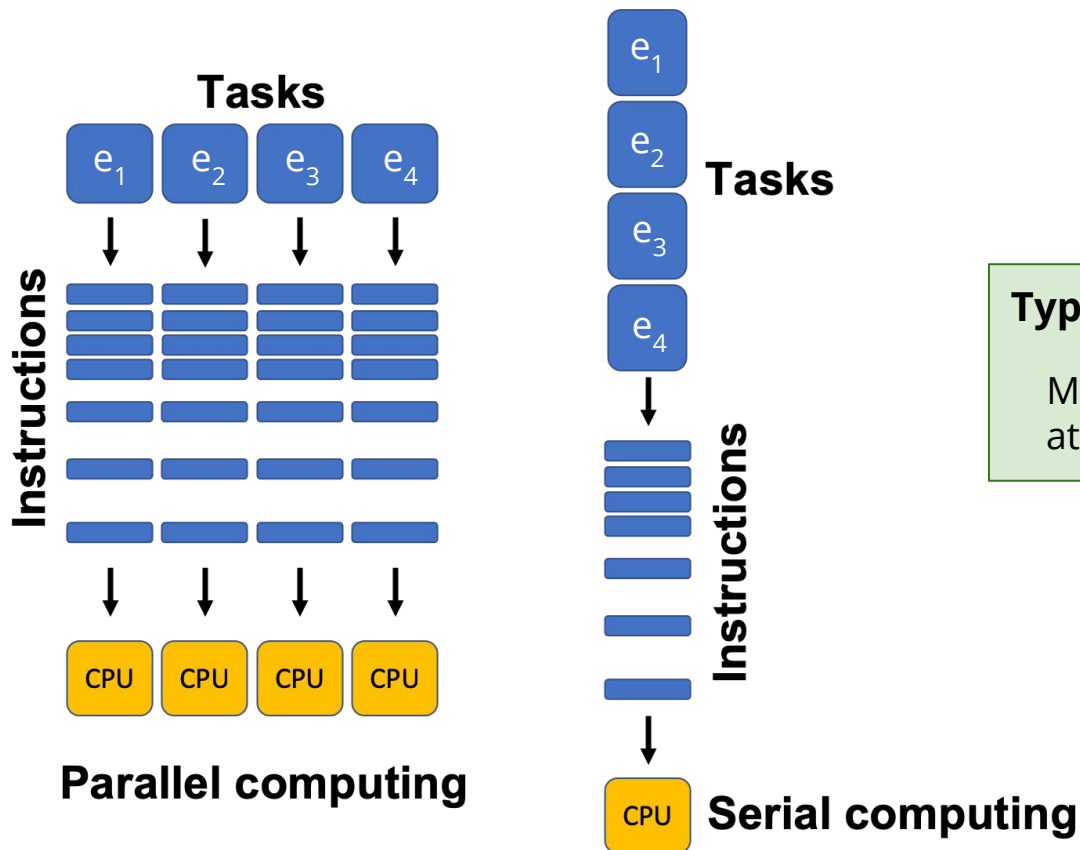
- CMSSW release notes
- Building a CMSSW release
- Integration Builds results
- Historical plots
- Starting a new release cycle
- Forward ports
- Managing users and categories
- List categories and packages
- Latest available IBs
- List of pending PRs
- Circle of pending PRs
- CMS-bot documentation

### Infrastructure setup

- Monitoring
- Managing secrets with puppet
- Setting up builder machines
- Setting up builder machines [aarch64]
- Setting up builder machines [power8]
- Setting up cmsdev machines
- Troubleshooting Mesos setup

[https://cms-sw.github.io/cms\\_coding\\_rules.html](https://cms-sw.github.io/cms_coding_rules.html)

# Serial/parallel computing



**Typically we analyze event by event**

Multiple compute nodes can be used at once to speed up the computation

# Serial/parallel computing

Since modern CPUs are multi-core, in principle we could use all of the cores of a compute node to run:

- **Multi-process** code
- **Multi-threaded** code (if most of the code can run using threads - efficient)

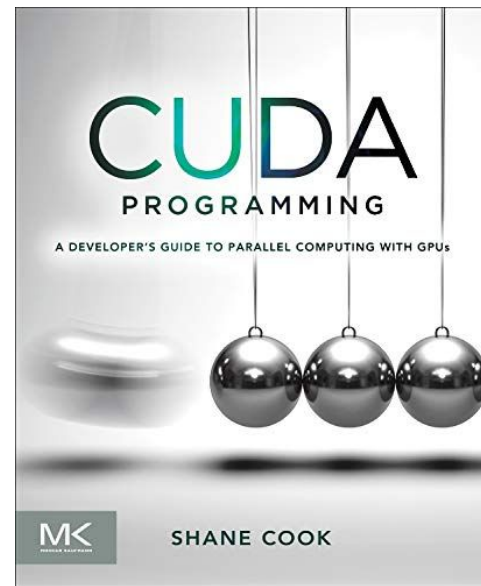
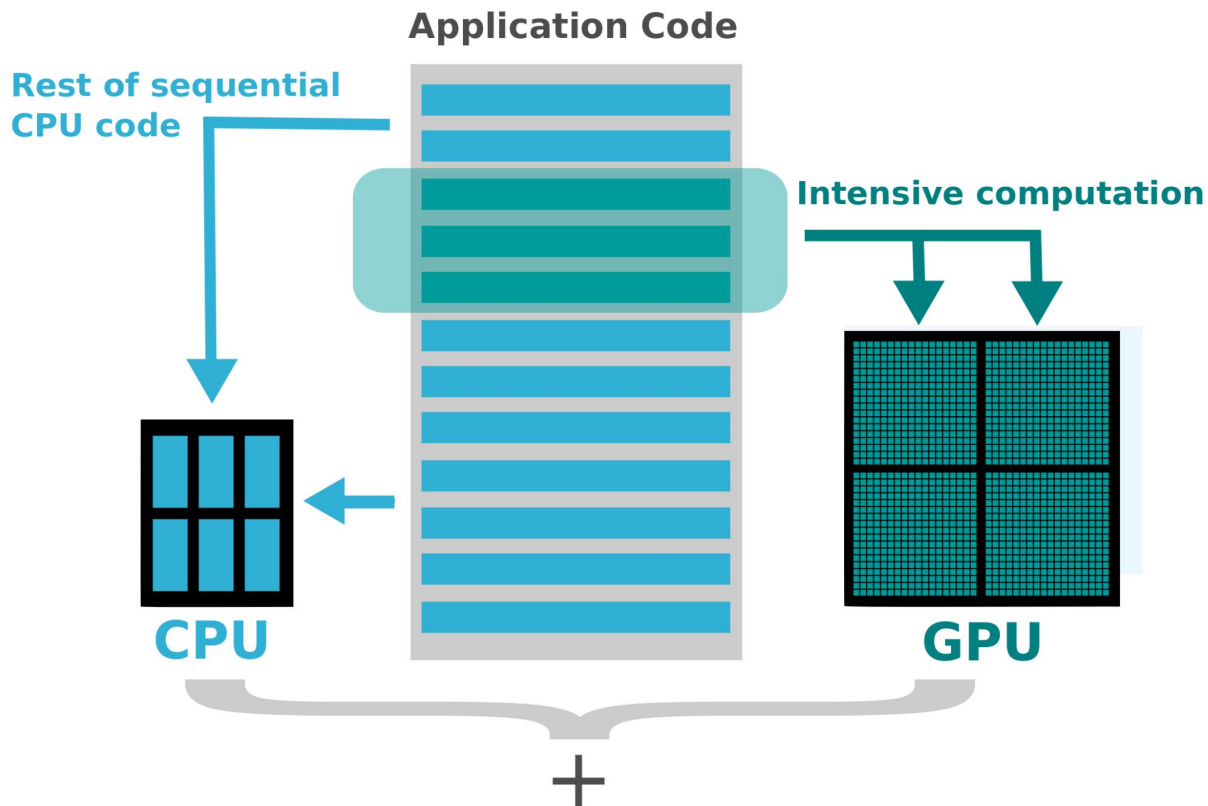
If you run your application in a HPC cluster, where all of the CPUs talk to each other via Infiniband\*, you can also add:

- Processes that **expand to multiple compute nodes**

Typically the **data is read from a local high performance storage** or streamed via network

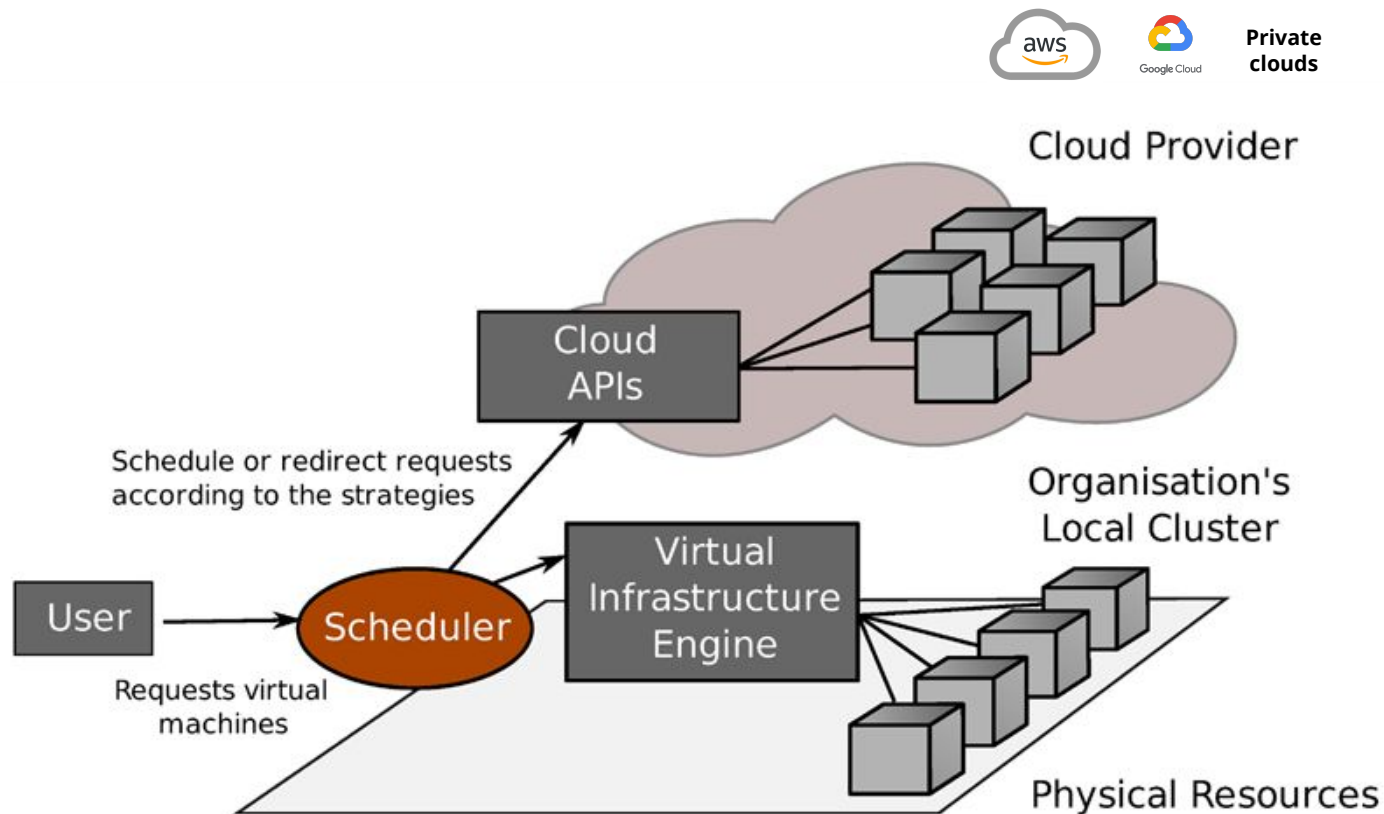
\* InfiniBand (IB) is a computer networking communications standard used in high-performance computing that features very high throughput and very low latency.

# You can use GPUs as well!





# You can even expand to Clouds!



# What is High Performance Computing?

**High Performance Computing** is an aggregation of computing power to solve problems which are either **too large** for standard computers or would **take too long** ← aka **Supercomputing**

It enables **simulation or analysis of huge volumes of data** that would otherwise not be possible with standard computers

This type of computing **speeds up workload execution times** which helps innovation and research, and scientific progress overall

# How is HPC achieved?

Use a **compute cluster** to send independent tasks across many compute nodes (using a Job scheduler)

Inside a compute node, they can run **multi-process** or **multi-threaded**

If this is an **"HPC facility"**, then the nodes can talk each other, suitable for applications that need for **large parallelization**

## Login nodes your gateway

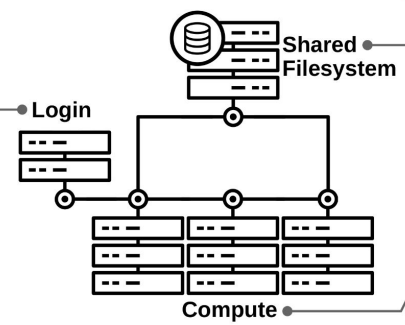
Start here after logging in. Login nodes manage everyone's connections to the cluster. From here you can view your files and manage your jobs. Do not run computations on the login nodes.

## The Shared Filesystem your files from any node

Files and directories that can be seen from any node. /home, /project and /scratch60 are here. This storage is built to be fast and efficient for use on clusters.

## Compute nodes do your work

Jobs submitted to the cluster run on these nodes. The exact hardware of each varies, but each has a CPU, RAM, some local HDD space, and some have GPUs.



## Node Components

**CPU** Each CPU has discrete processor cores that you see as separate CPUs when using the cluster. On each node they are all the same, but between nodes they may be different.

**RAM** Random Access Memory is where files and programs are loaded to run. Make sure you request enough for your job, otherwise you might get errors.

**HDD** The Hard Disk Drive on each node stores the operating system and some programs. It's also where /tmp is. Files on a node's HDD can only be seen by that node.



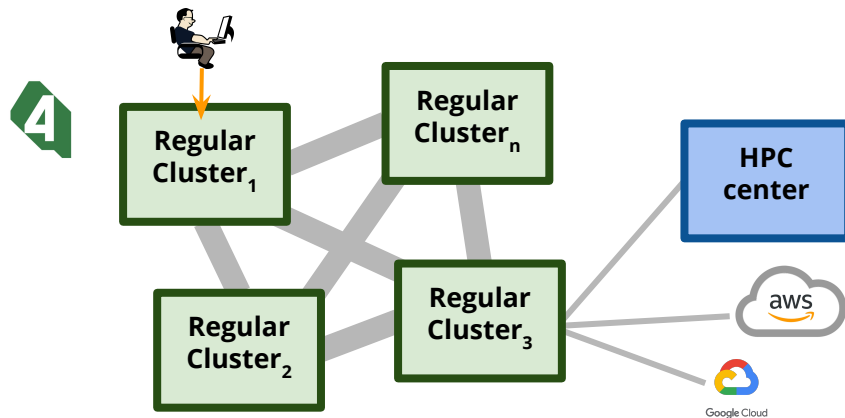
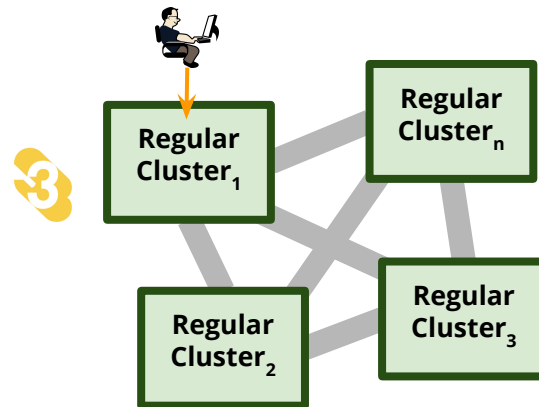
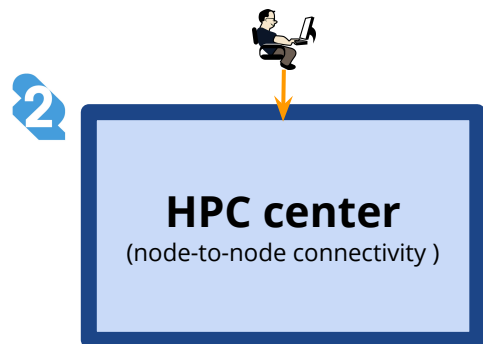
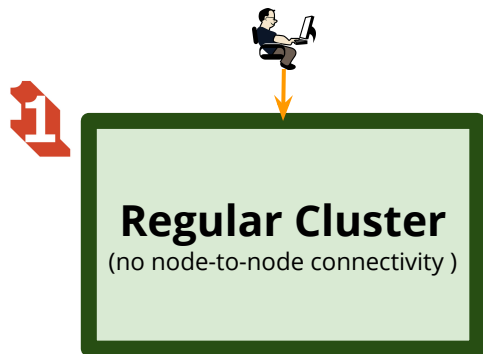
**GPU** Graphics Processing Unit. Some nodes also have graphics processors. Though historically used for gaming and image processing, they can also be used in some parallel computing.

**NIC** Network Interface Card. Connects the node to other nodes, shared storage, and other networks. Most nodes also use the NIC to connect to the internet.



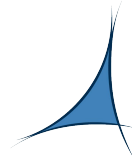
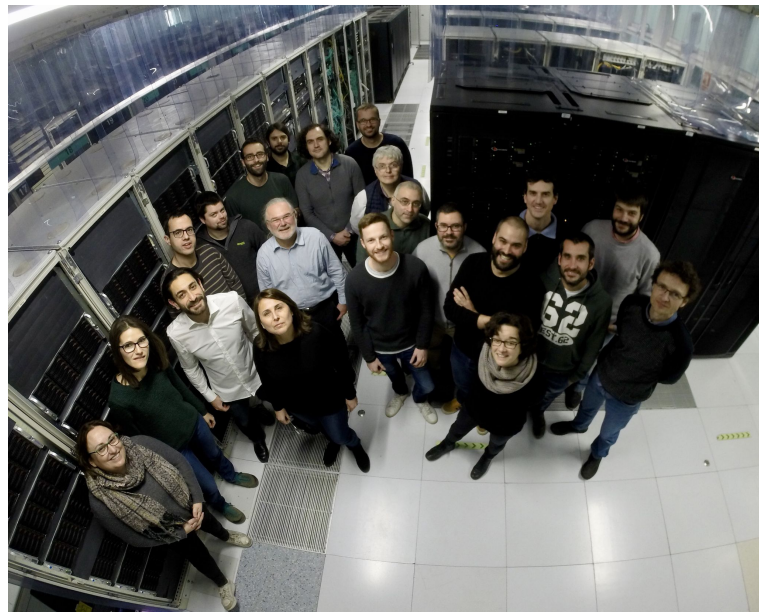
# How is HPC achieved?

Single facility



Distributed

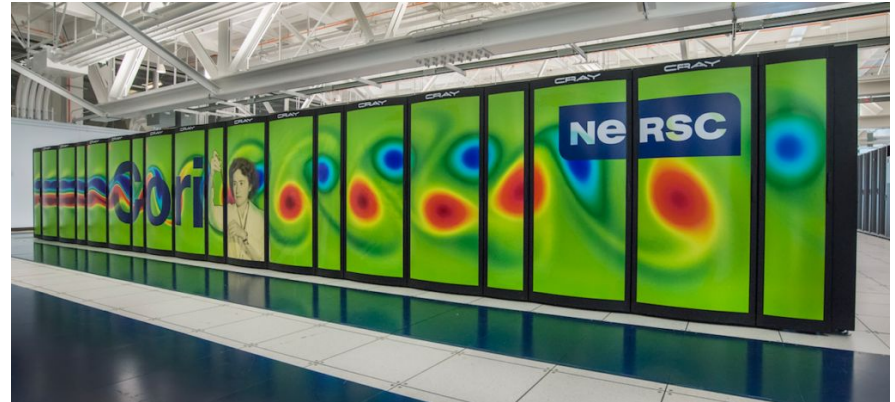
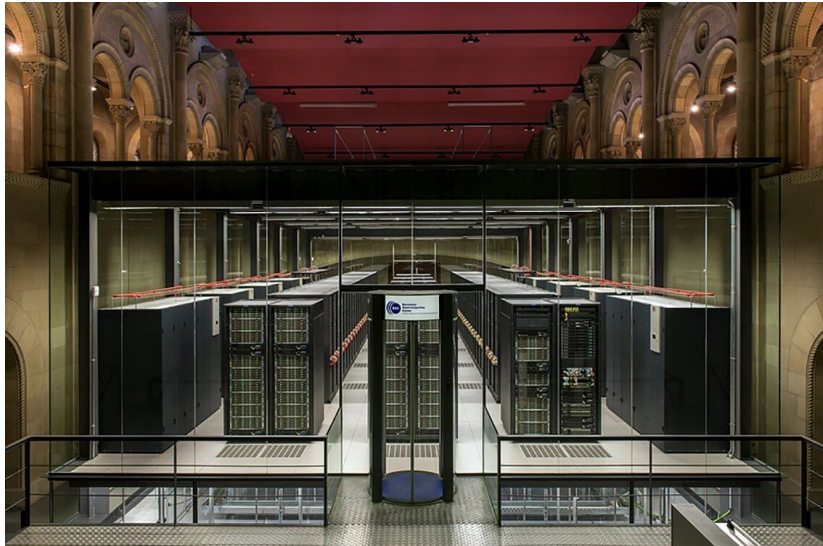
# Inside a cluster



PIC  
port d'informació  
científica

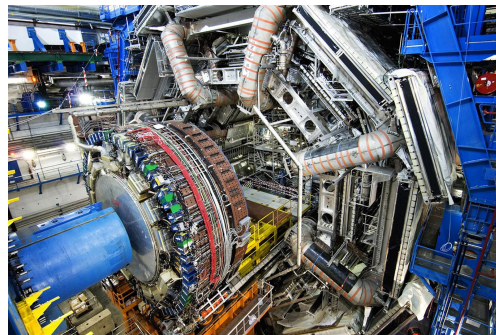


# Inside a cluster



National Energy Research  
Scientific Computing Center

# Use case: LHC computing

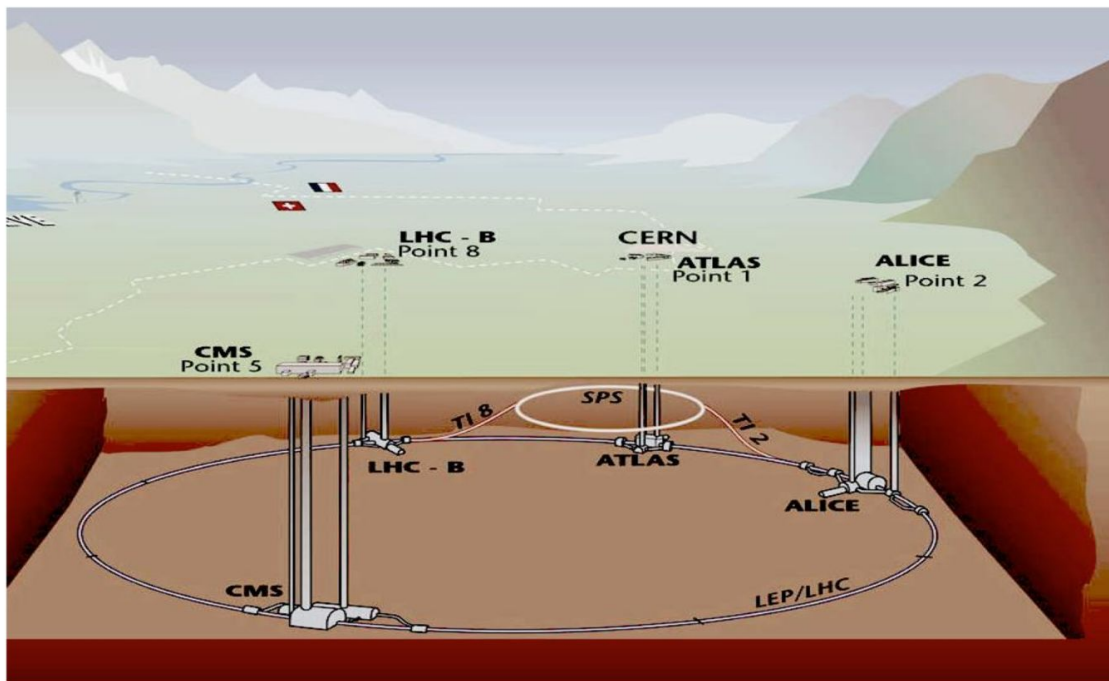
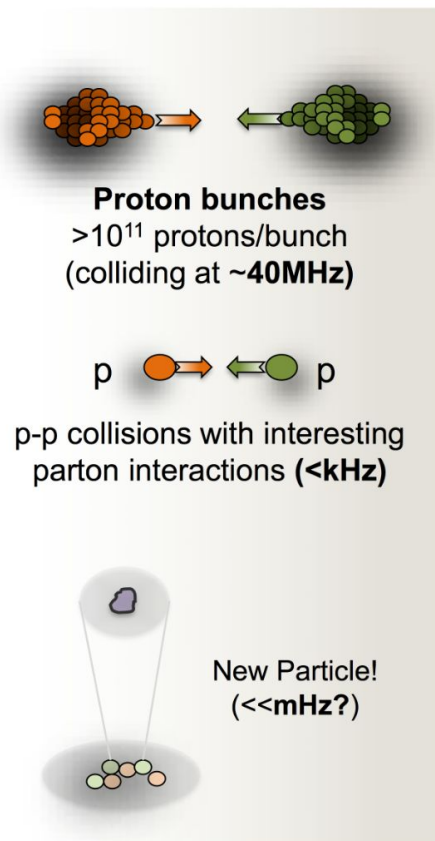


→ <https://www.youtube.com/watch?v=jDC3-QSiLB4>



→ <https://www.youtube.com/watch?v=UBJrNq4rucg>

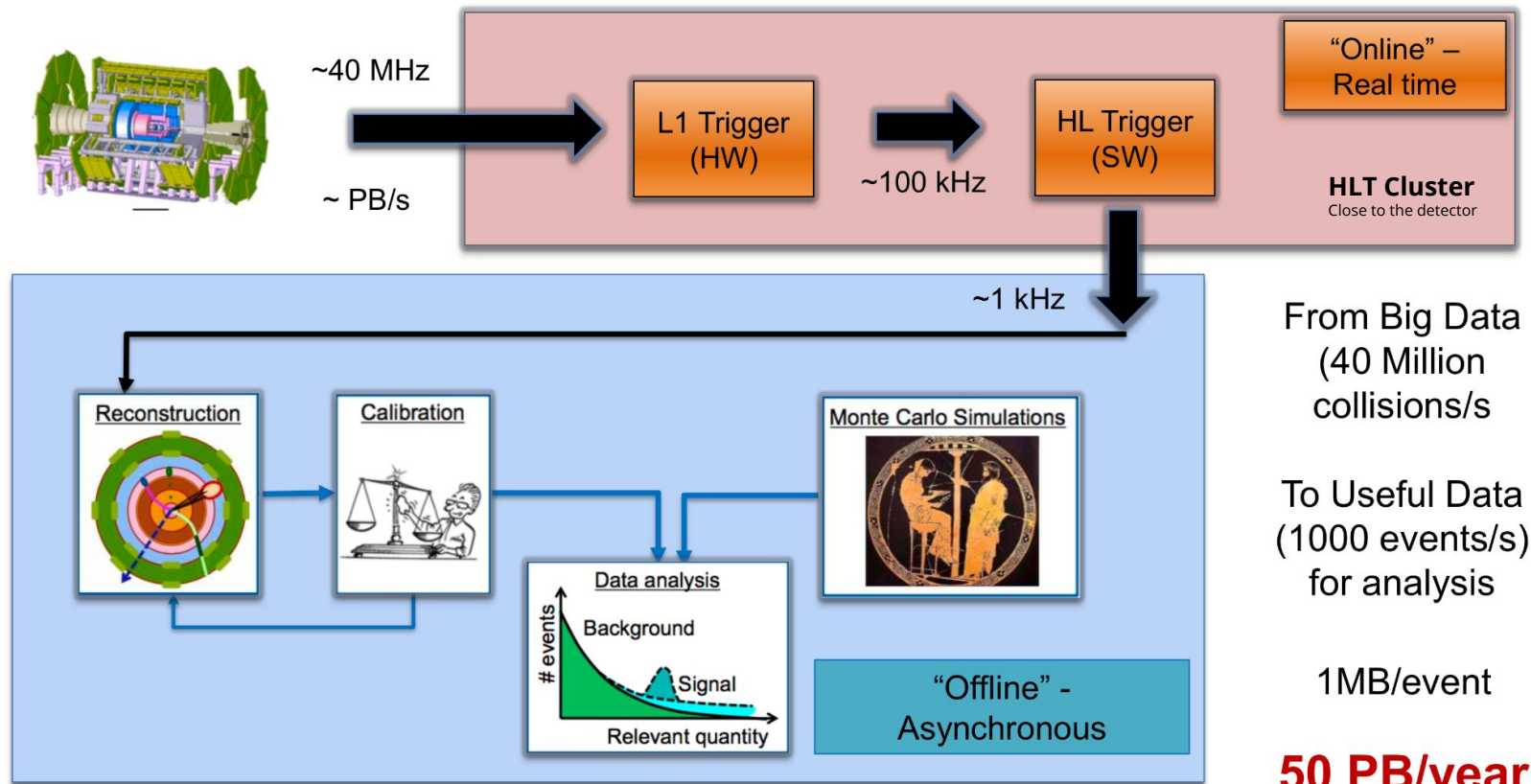
# The LHC Accelerator and detectors



27 km ring of superconducting magnets and accelerating cavities



# The LHC generates large amounts of data!



From Big Data  
(40 Million  
collisions/s)

To Useful Data  
(1000 events/s)  
for analysis

1MB/event

**50 PB/year**

S. Campana - EIROFORUM 2020

# The LHC Computing Grid

Large scale HEP computing embraced a distributed model (**the Grid**) since early 2000s, based on network service technologies, federating national and international initiatives

**Worldwide LHC Computing Grid (WLCG):** an international collab. to distribute and analyse LHC data

Integrates computer centres **worldwide** that provide computing and storage resource into a single infrastructure accessible by all LHC physicists - dedicated **middleware** to transparently access to them

## Tier-0 (CERN)

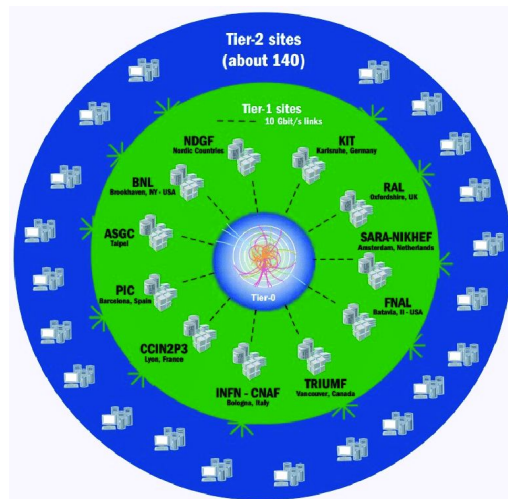
Data recording, reconstruction and distribution

## Tier-1s

Permanent storage, re-processing, analysis

## Tier-2s

Simulation, end-user analysis



**161 sites, 42 countries**

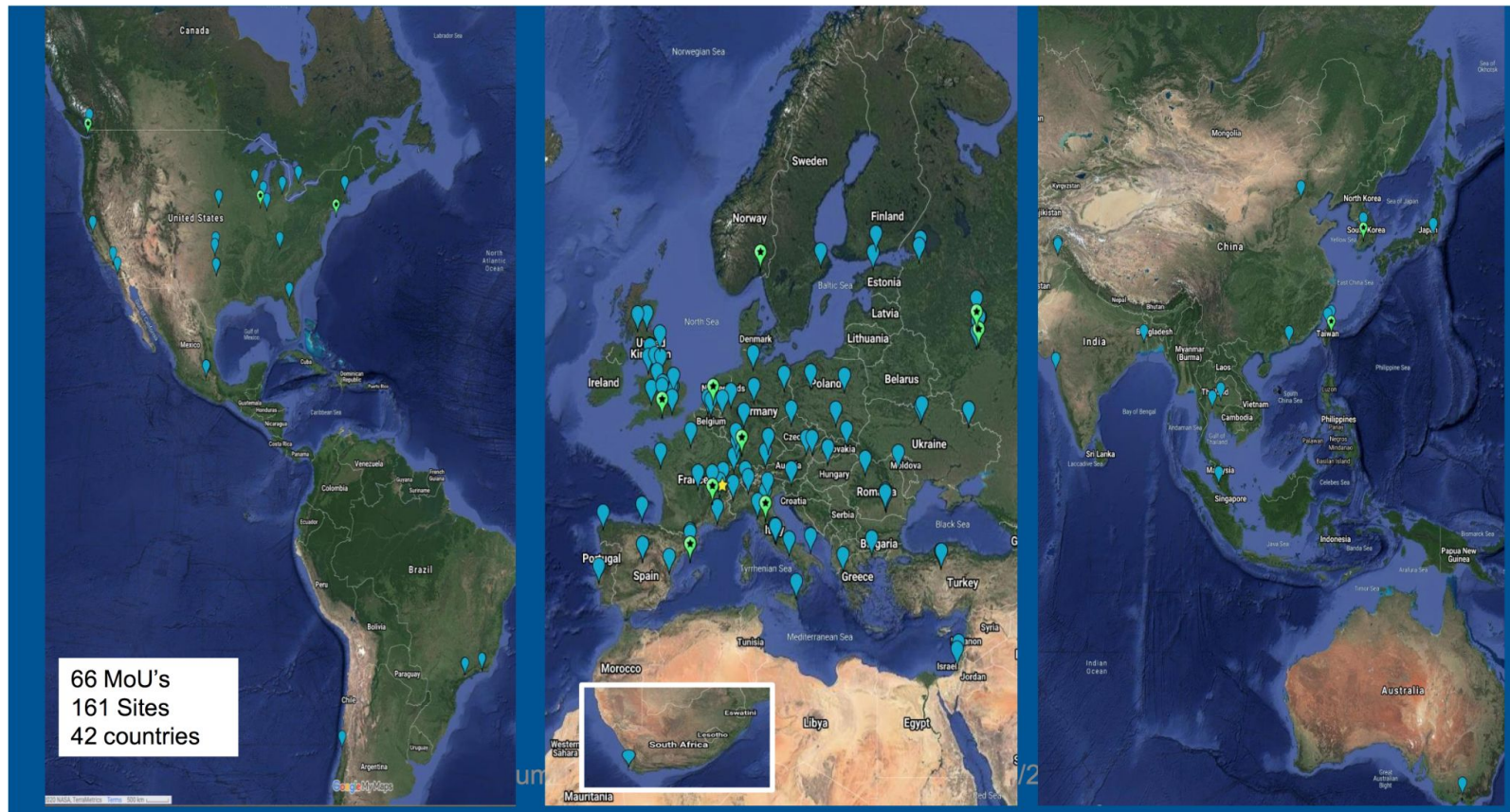
~1M CPU cores

~1 EB of storage

> 2 million jobs/day

10-400 Gbps links

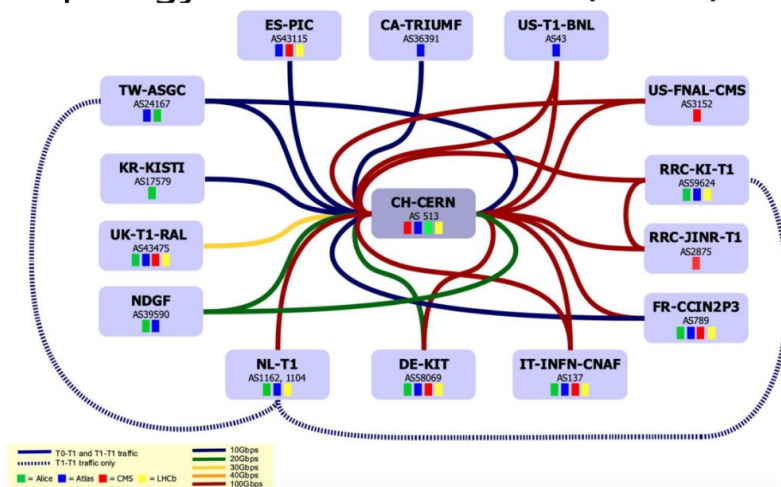
# The LHC computing Grid



# LHC Optical Private Network

Private network connecting Tier0 and Tier1s:

- Dedicated to LHC data transfers and analysis
- Secured: only declared IP prefixes can exchange traffic
- Advanced routing: communities for traffic engineering, load balancing
- Star topology around the Tier-0 (CERN)



Numbers **LHCOPN**

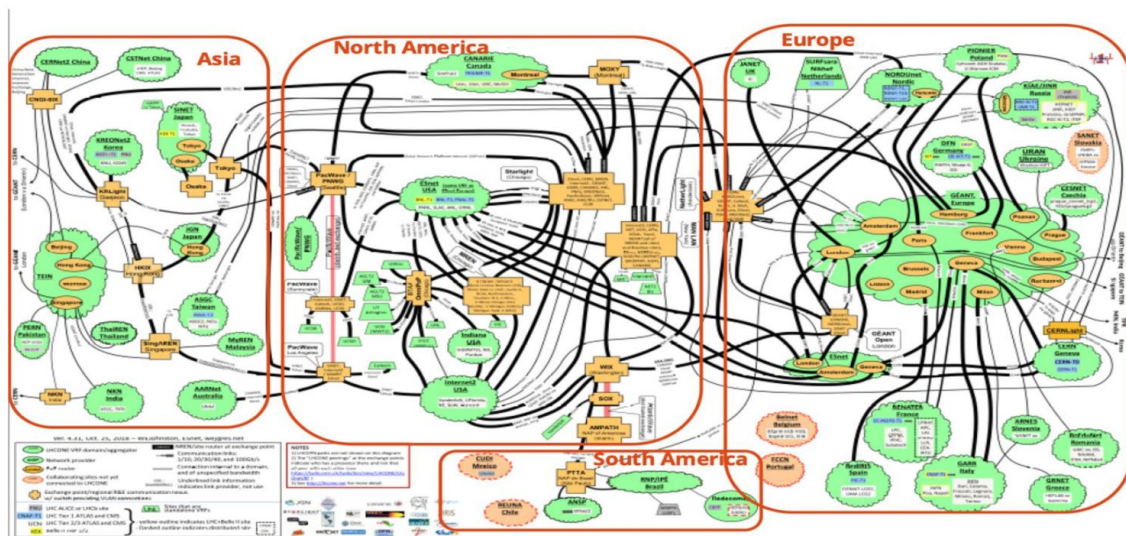
- 14 Tier1s + 1 Tier0
- 12 countries in 3 continents
- Dual stack IPv4-IPv6
- 1.1Tbps to the Tier0
- Moved ~288 PB in 12 months



# LHC Open Network Environment

Layer3 (routed) Virtual Private Network:

- Worldwide network backbone connecting Tier1s and Tier2s at high bandwidth
- Provided by Research and Education Network providers
- Bandwidth dedicated to High Energy Physics data transfers
- Trusted traffic that can be allowed to bypass slow perimeter firewalls

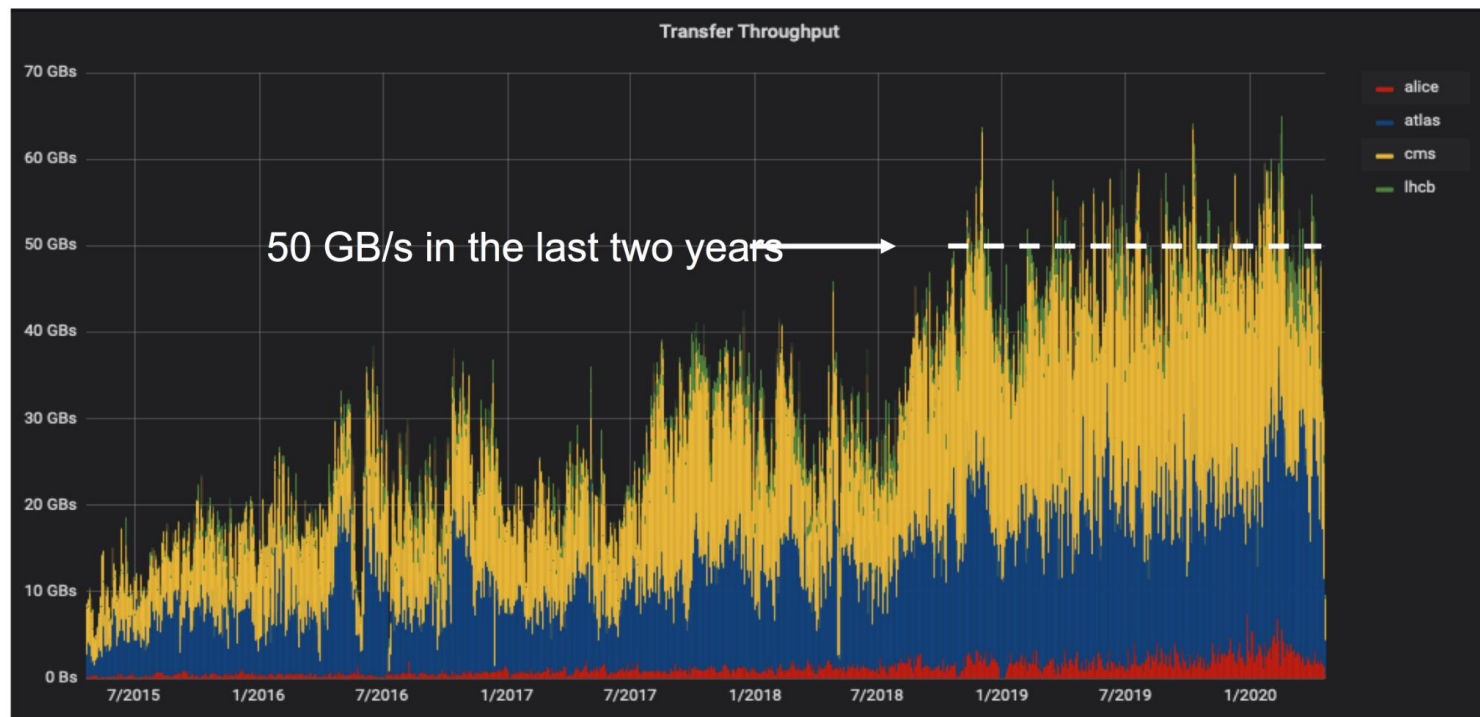


Numbers

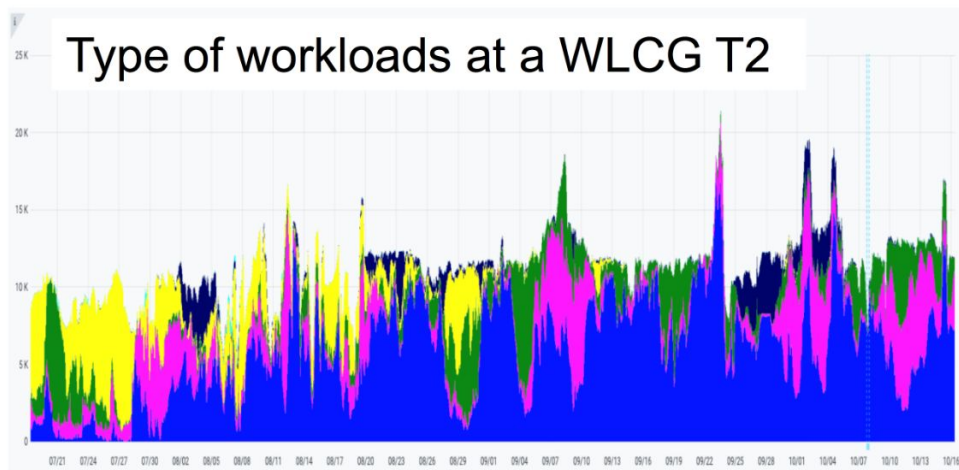
- 28 R&E networks
- 14 Tier1s and ~90 Tier2s
- in 5 continents
- ~250 perfSONAR instances



# Last 5 years WLCG traffic GB/s



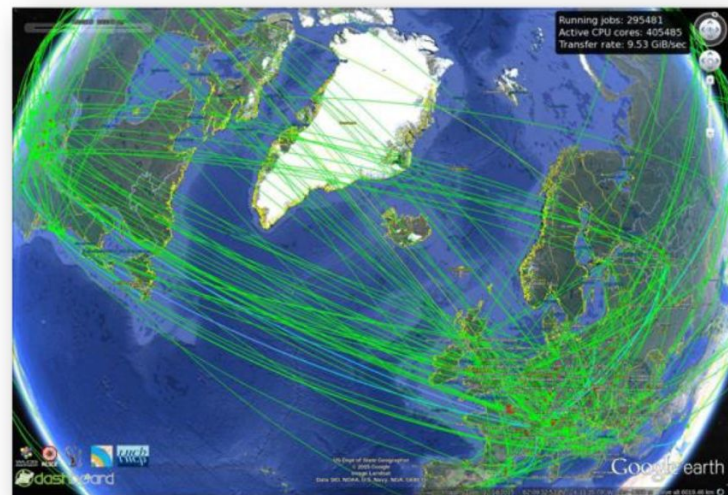
# Evolution towards a more flexible model



- MC Simulation
- Data Processing
- Analysis
- Group Production
- MC Reconstruction

T1s and T2s run flexibly a mixture of workloads depending on their capabilities and the needs of the experiments

Data is transferred in a full mesh rather than hierarchically

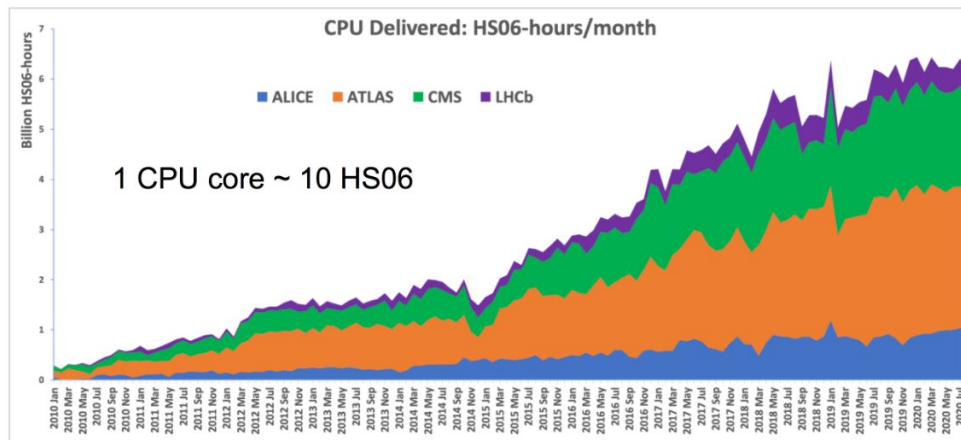


# WLCG usage and performance

CPU use in WLCG continuously increases despite shutdown periods

We operate 24/7/365

1M cores concurrently in use

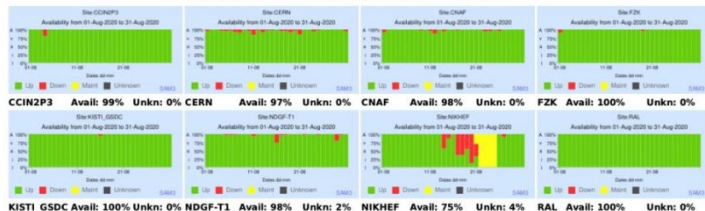


## Availability of WLCG Tier-0 + Tier-1 Sites ALICE

Target Availability for each site is 97.0%. Target for 8 best sites is 98.0%

Availability Algorithm: @ALICE\_CE \* @ALICE\_VOBOX + all AllEn-SE

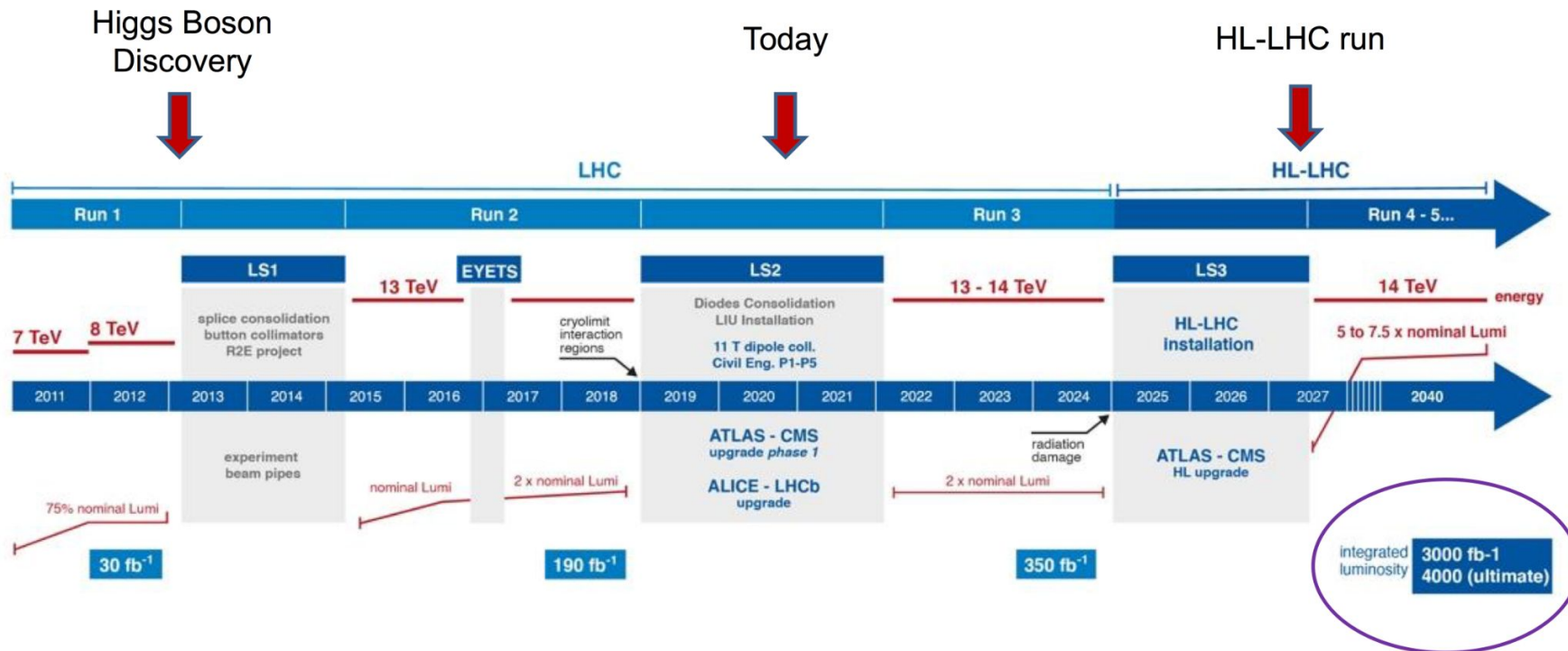
August 2020



We monitor continuously and and review regularly the performance of the sites against the MoU targets



# The next challenge: HL-LHC



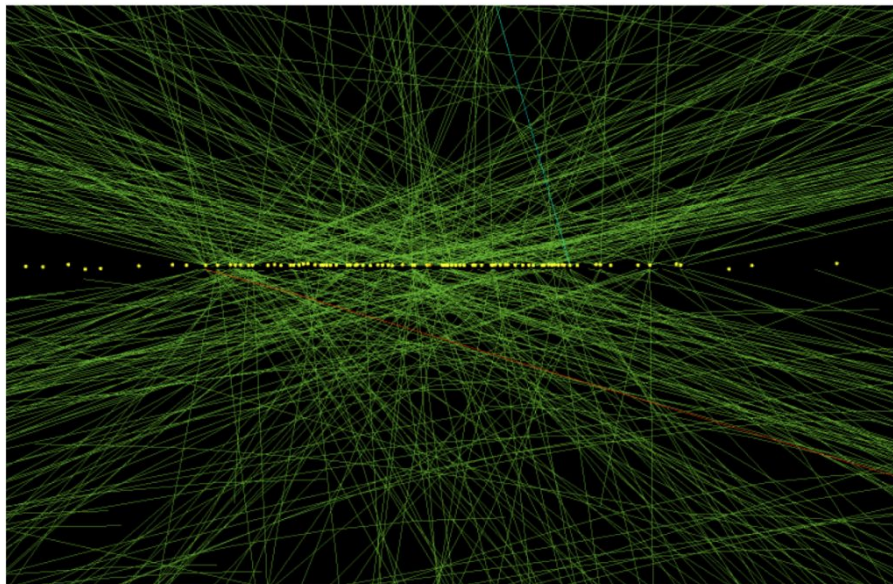
HL-LHC: x10 more events.  
Bigger and more complex events (x5)



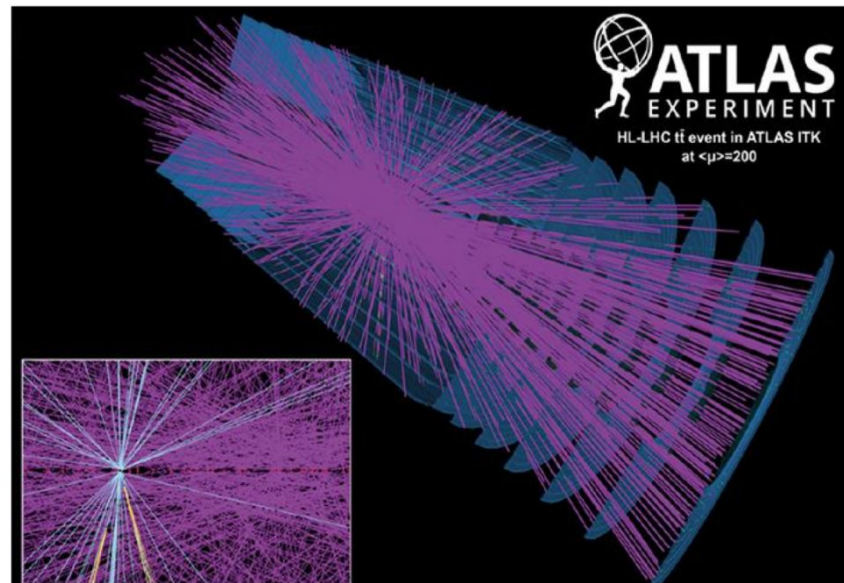
**An unprecedented challenge!**

# Events at the HL-LHC

CMS: a very large event from 2017 with 78 reconstructed vertices



ATLAS simulation for HL-LHC with 200 reconstructed vertices



# Hardware trends

- Cost of hardware decreasing exponentially vs time 😊 ... but not as steeply as before 🙄
- In general, trends driven by market (revenues) rather than technology



Data Centre ▶ Storage

## Did Oracle just sign tape's death warrant? Depends what 'no comment' means

Big Red keeps schtum over the status of StreamLine

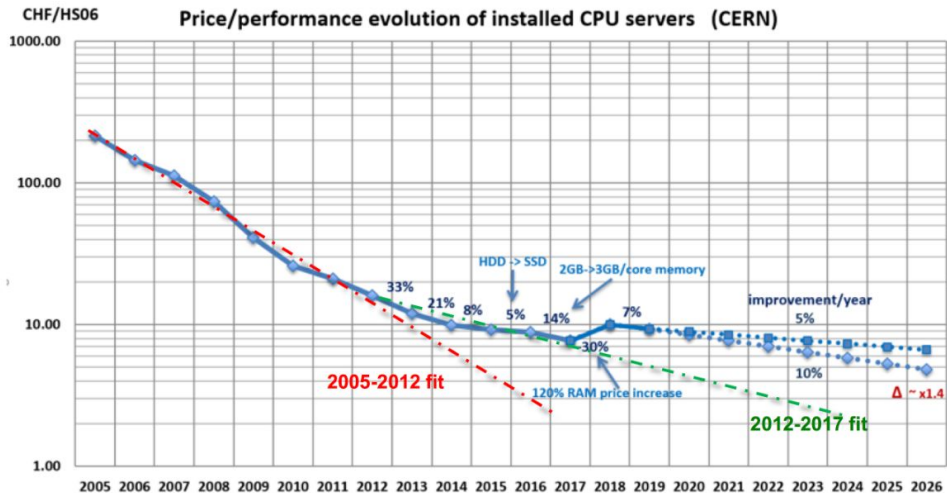
By Chris Mellor 17 Feb 2017 at 10:44

29 SHARE



Oracle's StorageTek (StreamLine) tape library product range will be end-of-lifed, *EI Reg* has learned.

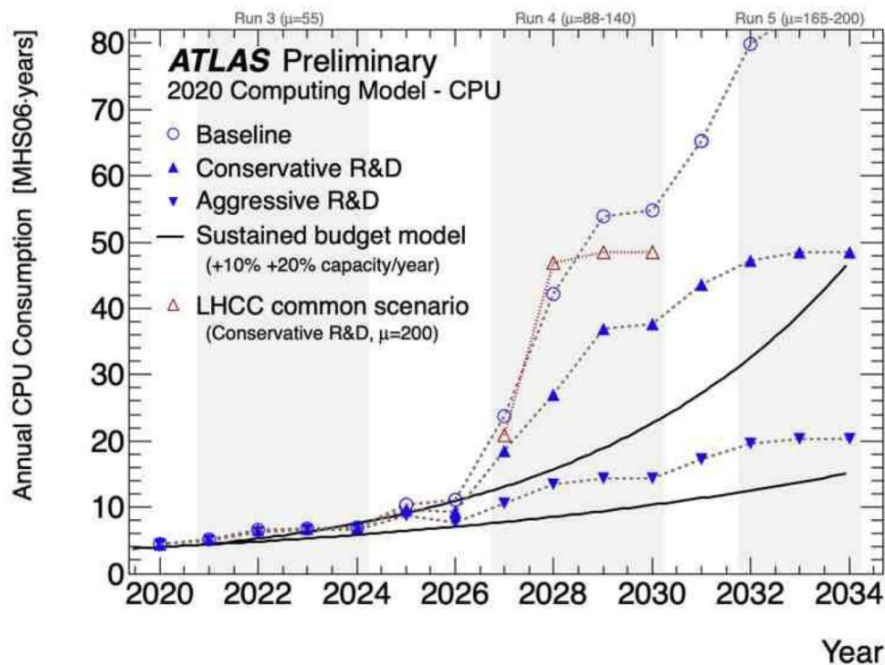
General loss of long term predictability



???  
2026  
???



# The HL-LHC Computing Challenge



We do not foresee an increase in funding for LHC Computing in the coming years

An aggressive investment in R&D is needed to address the resource challenge

The infrastructure will need to evolve as well, not only in terms of technology but also policies

Long term sustainability of the infrastructure is at least as important as filling the gap in the resource need

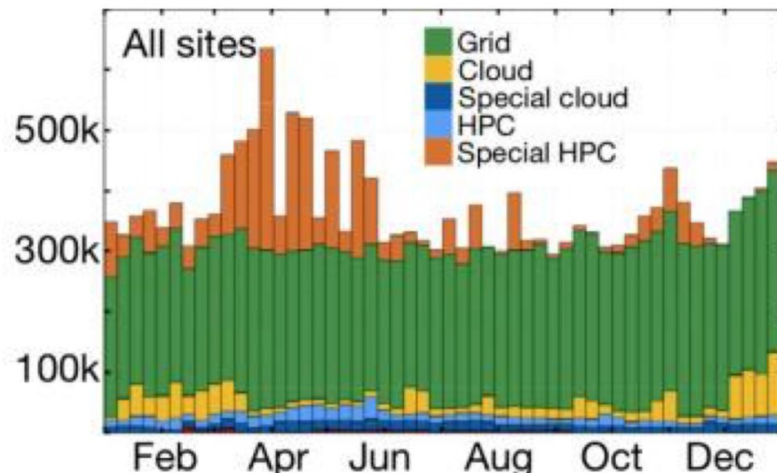
The Funding Agencies want to see their investments to benefit multiple sciences

# Heterogeneous computing

Today we get opportunistic use of many type of compute in particular HPC systems and the experiment online farms presented as Cloud resources

In the future this heterogeneity will expand and we need to be able to make use of the resources provided to us

A lot of work going on at the level of policies, infrastructure/services and software



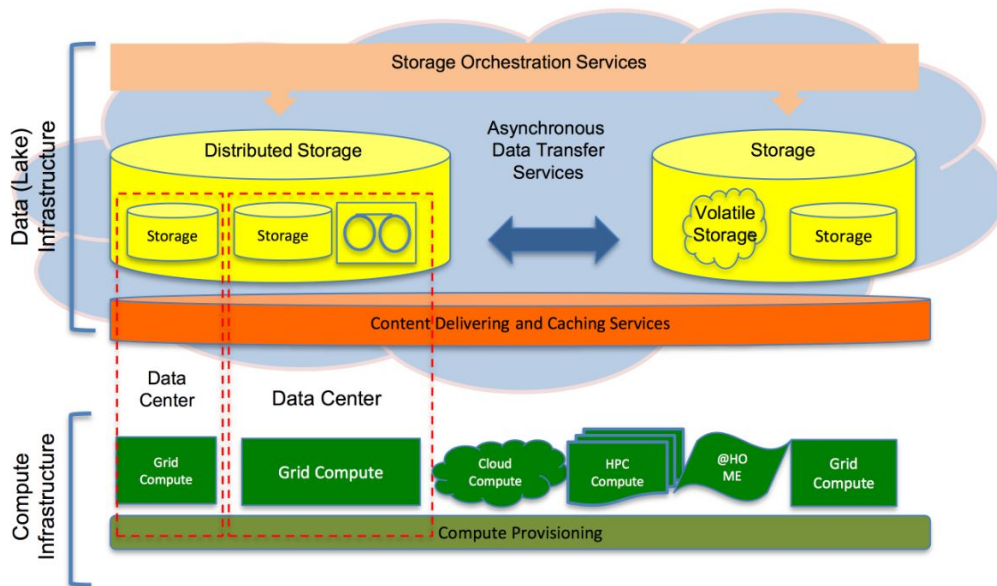
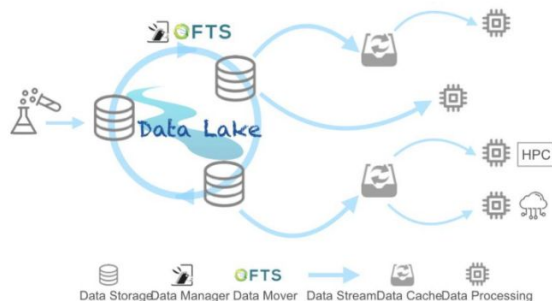
New Summit HPC @ ORNL:  
9.96 Pflops in CPU (non X86\_64)  
215.7 Pflops in GPUs



# Moving to a network-centric model

## Datalake model:

Fewer number of facilities operating storage services, less data replication



CPU's and storage not necessarily co-located: need to deliver the content over the WAN and/or cache it

# Toward a sustainable, open and shared infrastructure

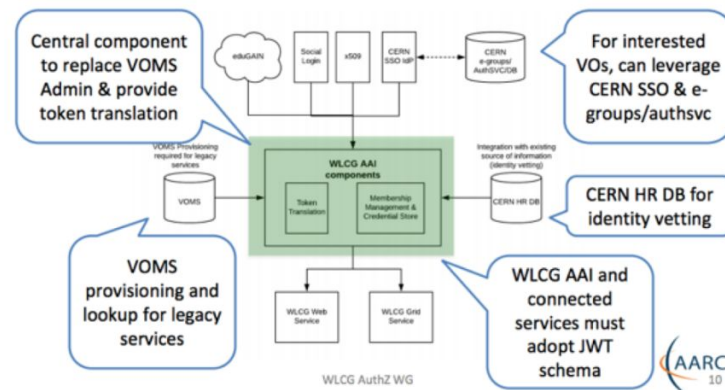
WLCG launched a set of R&D projects to prototype such a data management infrastructure – and associated tools

Aims:

- Reduce the global cost of storage (hw and operations)
- Enable a more effective use of existing storage
- Efficiently and scalably deliver data to large, remote, heterogenous, compute resources

Build a common set of DM tools based on open and standard protocols that can be used by a broad set of scientific experiments

Evolution of the Authentication/Authorisation towards federated identities and token-based systems in line with most modern network services





# Collaboration with data intensive sciences

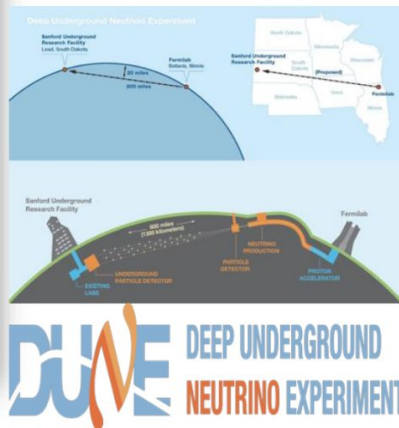
## CERN COURIER

Aug 11, 2017

### SKA and CERN co-operate on extreme computing



Big-data co-operation agreement



**DUNE** DEEP UNDERGROUND  
NEUTRINO EXPERIMENT

## Joint Gravitational Waves and CERN Meeting

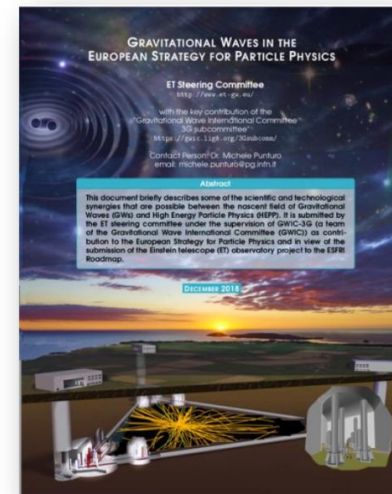
Friday 1 Sep 2017, 09:00 → 20:00 Europe/Zurich

500-1-001 - Main Auditorium (CERN)

Federico Ferrini (INFN Sezione di Pisa (INFN)), Francesco Fidecaro (Dipartimento di Fisica), Fulvio Ricci (Università e INFN, Roma 1 (IT))

Videoconference Rooms: Joint\_Gravitational\_Waves\_and\_CERN\_Meeting

- 09:00 → 09:20 **Welcome and introduction to the meeting**  
Speakers: Eckhard Eisen (CERN), Federico Ferrini (INFN) 020m
- 09:30 → 09:45 **GW from a particle physics perspective**  
Speaker: Gian Giudice (CERN) 025m  
[LigoVirgo.pdf](#)
- 09:45 → 10:10 **The New Era of Precision Gravitational-Wave (astro)Physics**  
Speaker: Alessandra Buonanno (Max-Planck-Institute for Gravitational Physics) 025m  
[CERN-AB.pdf](#)
- 10:10 → 10:30 **Discussion**



## Astroparticle Physics European Consortium (APPEC)



APPEC Contribution to the  
European Particle Physics Strategy

December 17, 2018

Editorial Board:

S. Katsanevas, A. Masiero, T. Montaruli, J. de Kleuver, A. Haungs

Contact Person:

T. Montaruli (APPEC Chair from Jan. 1, 2019)

Email: [teresa.montaruli@unige.ch](mailto:teresa.montaruli@unige.ch)

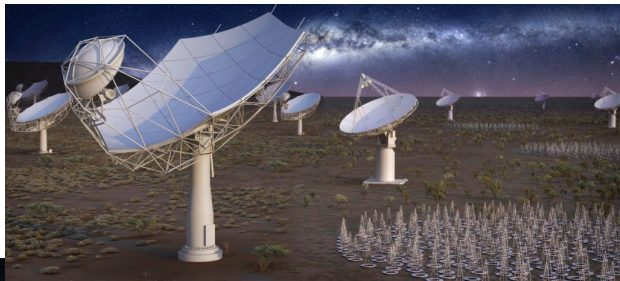
Website: <http://www.appec.org>

Belle-2 and DUNE leverage the  
same infrastructure as WLCG

First formal non-LHC "associate"  
members of WLCG



# Collaboration with data intensive sciences



## SKAO

A new observatory is born  
To explore the universe

"Congratulations to the Square Kilometre Array Observatory, established as an intergovernmental organisation. The SKA will build and operate the world's largest radio telescope, and we are looking forward to exploring the Universe together in the future"

- Space science directorate, ESA

The Square Kilometre Array (SKA) project is an international effort to build the world's largest radio telescope, with eventually over a square kilometre (one million square metres) of collecting area. The scale of the SKA represents a huge leap forward in both **engineering** and research & development towards building and delivering a unique instrument, with the detailed design and preparation now well under way. As one of the largest scientific endeavours in history, the SKA will bring together a wealth of the world's finest scientists, engineers and policy makers to bring the project to fruition.

## Software And Computing

Processing the vast quantities of data produced by the SKA will require two (one in South Africa, one in Australia) very high-performance central supercomputers capable of in excess of 100 petaflops (one hundred thousand million floating point operations per second of raw processing power), which is equivalent to the fastest supercomputer on Earth at the present time (Source: Top500; November 2018).

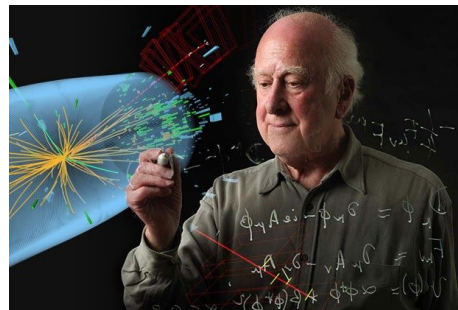
In total, these two supercomputers will archive 600 Petabytes of data per year. To store this data on an average 500 GB laptop, you would need more than a million of them every year.

# WLCG: a story of success, so far!

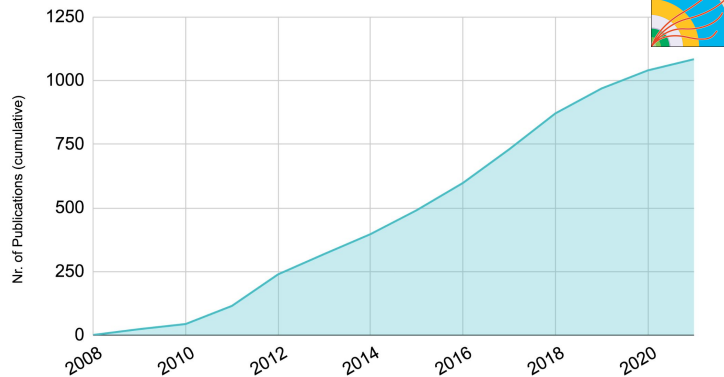
The **WLCG** organization is providing a shared distributed infrastructure for the LHC experiments **since 15 years** - collaboration with other sciences: similar use cases which will use mostly the same clusters

The computing models together with the infrastructure and services **successfully changed with time** adapting to the evolving landscape (experience and funding)

**The HL-LHC will be an unprecedented challenge** for us both in terms of scale and sustainability



CMS Publications



<http://cms-results.web.cern.ch/cms-results/public-results/publications/CMS/index.html>

# Adoption of Grid Computing



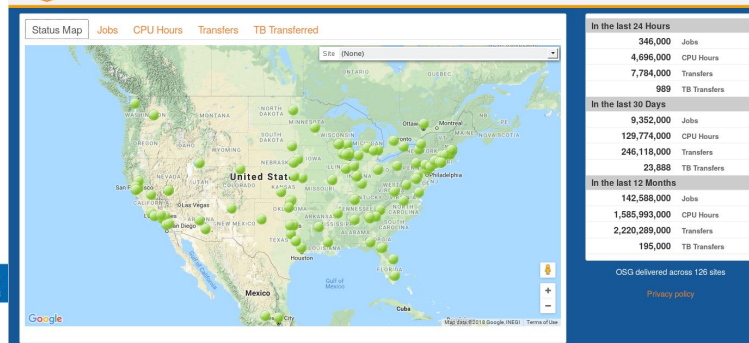
## European Grid Infrastructure

- **European**  
Over 30 countries
- **Grid**  
Secure sharing of IT resources
- **Infrastructure**  
Computers (clusters)  
Data  
Applications  
....
- **Built by European projects**



## Open Science Grid

A national, distributed computing partnership for data-intensive research



6

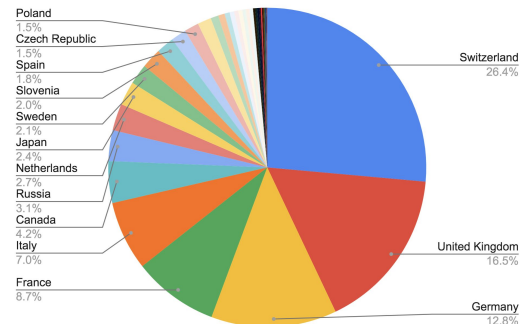
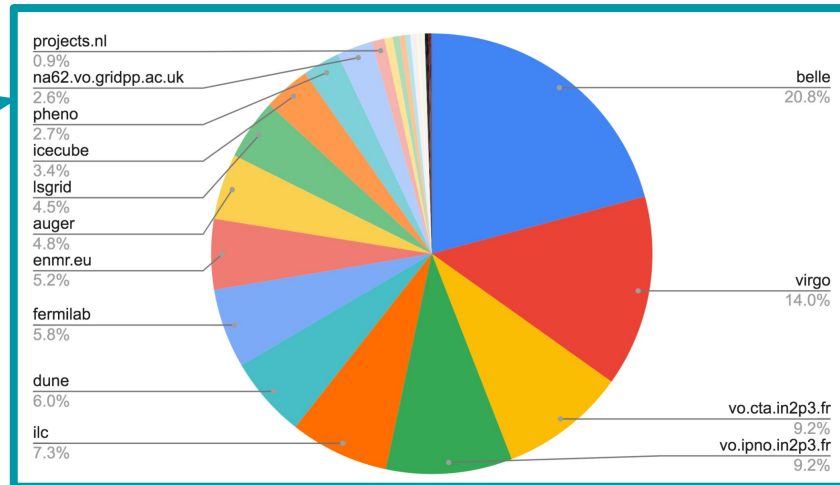
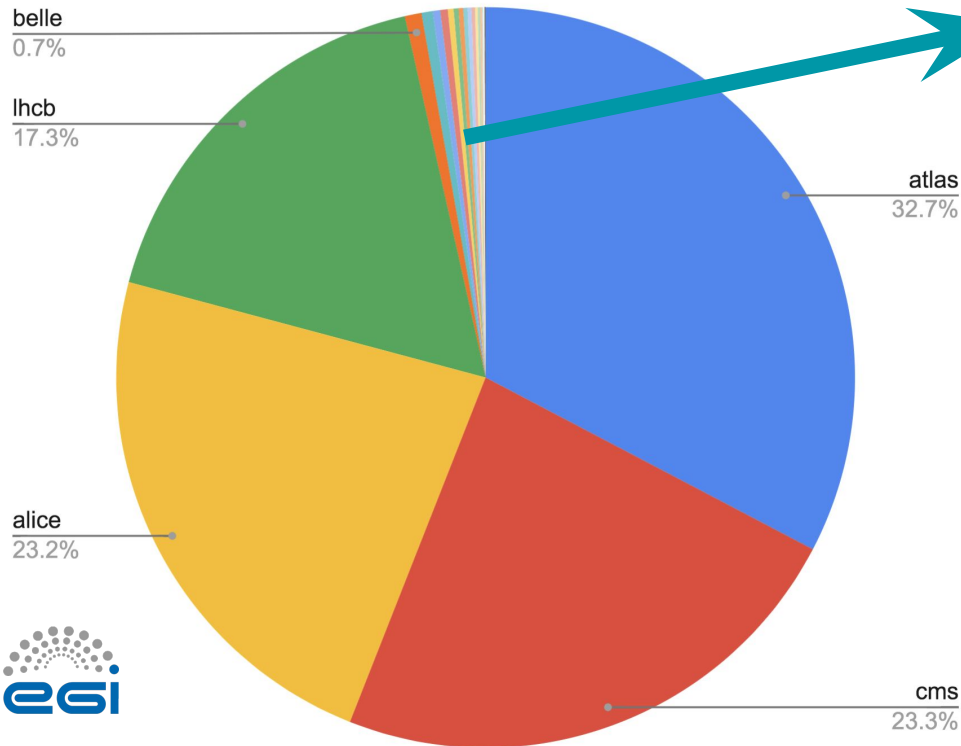
www.egi.eu



# EGI Accounting

<https://accounting.egi.eu/>

CPU usage by experiments Aug-2020/Aug-2021





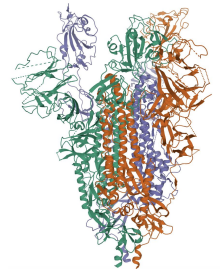
# Use case: Folding@Home

**Folding@Home** (F@H) is a [Citizen Science](#) project (implemented as [volunteer computing](#)) dedicated to running simulations in order to predict protein folding into their 3D structure

The project **started in 2000**, and by 2005 they were already involved in multiple fields such as antibiotics, Alzheimer's disease and cancer

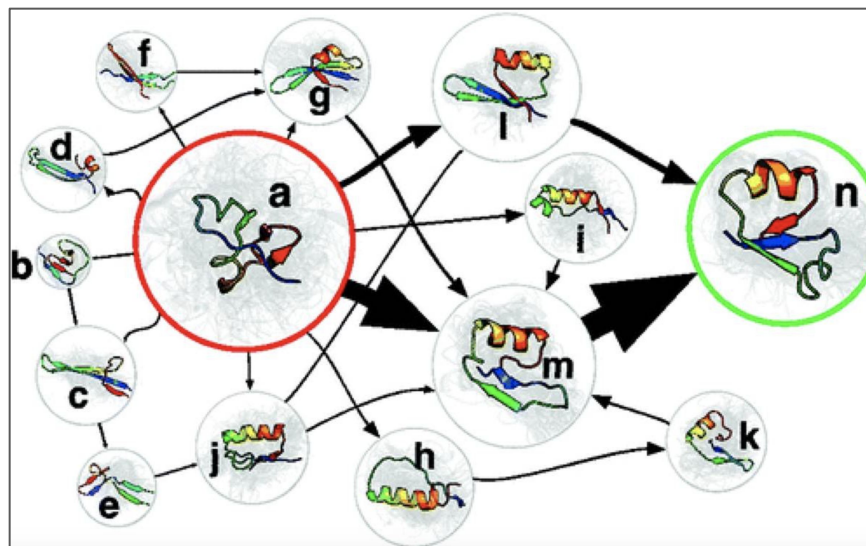
Folding@Home has been involved in multiple studies on **infectious** diseases (Ebola, Chagas), **neurodegenerative** diseases (Alzheimer's, Parkinson's), **diabetes**, and several forms of **cancer** (breast, kidneys)

Protein [misfolding](#) and aggregation often associated with **diseases**



# Use case: Folding@Home

**Folding@Home predicts protein structure** by running simulations on **random paths** of structure evolution, starting from an experimental structure of the protein, passing through intermediate **local configuration energy minima (Markov state model)**



# Folding@Home against Covid19

**COVID19:** [coronavirus protein folding](#) boosted to major project soon after the start of the current crisis



March 16, 2020

For gamers, fighting against a global crisis is usually pure fantasy – but now, it's looking more like a reality. As supercomputers around the world spin up to combat the coronavirus pandemic, the crowdsourced distributed computing platform Folding@home is setting its sights on coronavirus research, spurring a global movement to commit powerful home computers and gaming consoles to the cause.



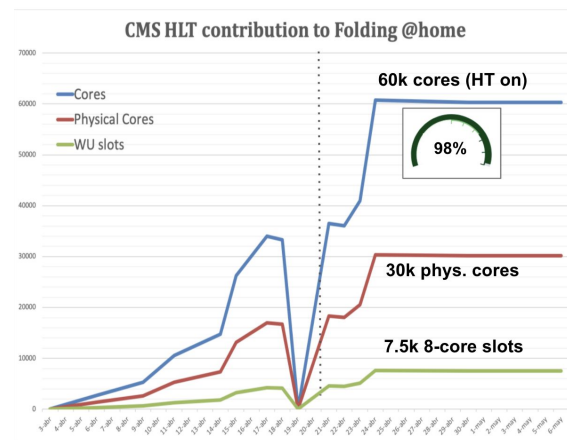
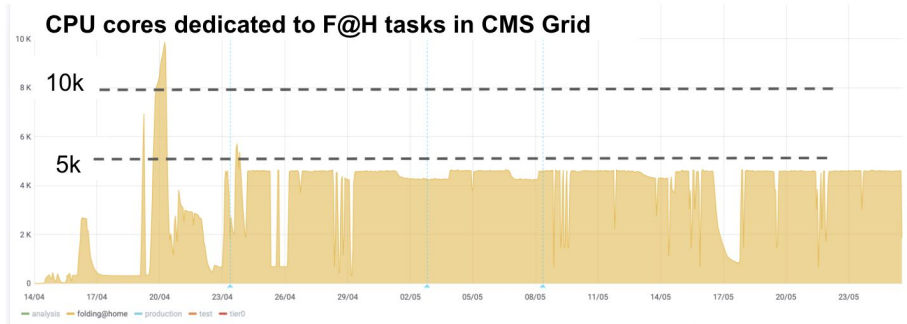
Computational power from donors equivalent to 10 PFlops (2013), 100 PFlops (2016) and 1 EFlop by March 2020

# CERN against Covid19



**F@H tasks**, known as Work Units (**WUs**), are downloaded from **workload servers** and processed by **F@H clients**, which usually run in the background of **donors** computers, using idle CPU cycles

**Multiple donors** may join into **teams** (e.g. [CMS](#) as part of the [CERN & LHC Computing team](#)) → WLCG contributed with 5% of its global resources



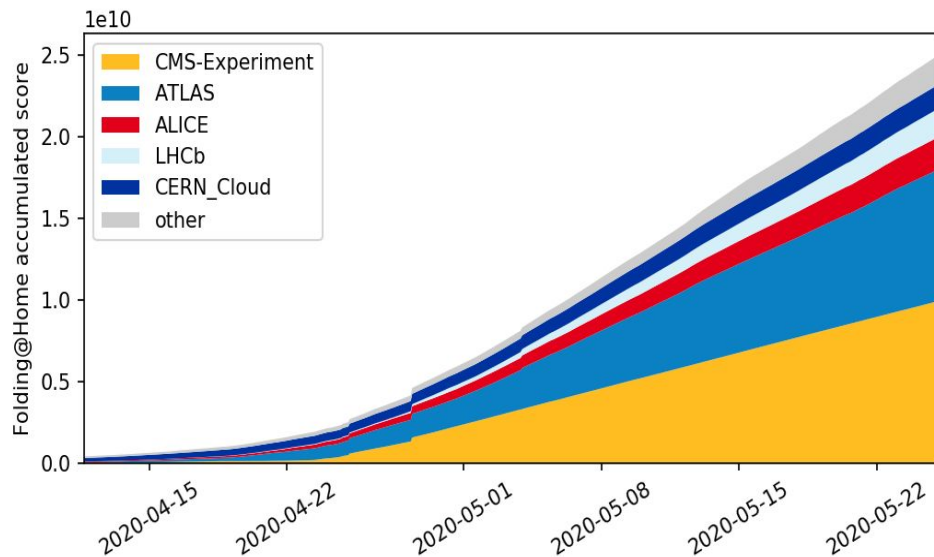


# CERN against Covid19



**CERN & LHC Computing** quickly rising to **top contributors** to F@H for this activity (April-Oct. 2021)

CERN & LHC Computing team accumulated F@H score



## Team: CERN & LHC Computing

Date of last work unit 2020-06-01 21:27:19  
Active CPUs within 50 days 1,359,701  
Team Id 38188  
Grand Score [31,137,092,103](#)  
Work Unit Count [8,232,997](#)  
Team Ranking 25 of 253746  
Homepage <http://public.web.cern.ch/public/>  
Fast Teampage URL <https://apps.foldingathome.org/teamstats/team38188.html>

## Team members

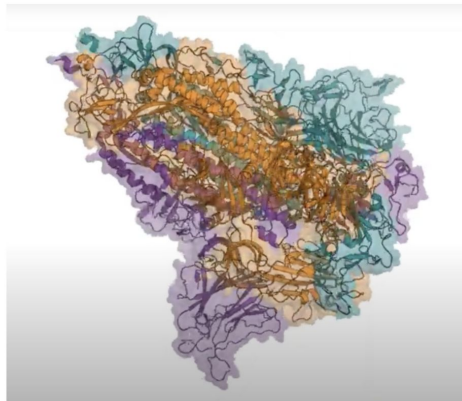
Rank	Name	Credit	WUs
29	<a href="#">CMS-Experiment</a>	12,280,780,906	2,402,473
46	<a href="#">ATLAS_CPU</a>	9,848,417,162	2,313,970
293	<a href="#">LHCbHLT</a>	2,281,250,909	339,286
336	<a href="#">ALICE-FLP</a>	2,014,228,852	177,221
426	<a href="#">CERN_Cloud</a>	1,642,060,669	728,133
589	<a href="#">DESY-ZN_GPU</a>	1,265,355,845	9,082
2,827	<a href="#">UC_ATLAS-ML</a>	263,471,027	154,058
3,405	<a href="#">CMSDCS</a>	211,903,168	23,351

# F@H against Covid19 highlights

## CAPTURING THE COVID-19 DEMOGORGON (AKA SPIKE) IN ACTION

April 3, 2020  
by [Greg Bowman](#)

The spike of the SARS-CoV-2 virus (shown below) is one particularly appealing target for designing therapeutics to combat the COVID-19 disease. It is actually comprised of three identical proteins arranged in a circle. Many copies of the spike protrude from the surface of the virus, where they wait to encounter a protein on the surface of many human cells, called ACE2. Binding of a spike to ACE2 initiates a series of events that ultimately allow the virus to enter the human cell. Therefore, therapeutics that bind the spike in a manner that blocks its interaction with ACE2 could provide a valuable means to prevent infection.



Prevent coronavirus infection to human cells



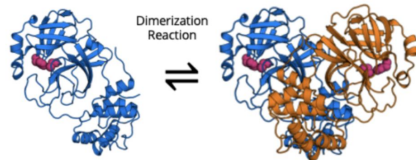
## 3CL-Protease (3CL-PRO)

### What does 3CL-Pro do?

3CL-Pro cuts the immature SARS-CoV2 protein from one piece into many mature viral proteins. It is more active after it assembles into a two-component unit (dimer).

### How is F@h helpful here?

We are looking for pockets in the single unit and the dimer (blue and orange) that open, due to protein motions, where a drug could bind. We are also calculating how strongly certain molecules bind to the active site. This would prevent the virus from efficiently replicating. 3CL-Pro is one of the major drug targets across many ongoing studies.



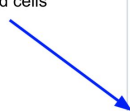
### With what project IDs is 3CL-Pro associated?

Compound binding simulations p14350-14399 and p14600-14699  
Pocket opening simulations p14582, p14584, p14542, 14592 and p14543

Zhang et al., Science 2020  
DOI: 10.1126/science.abb3405

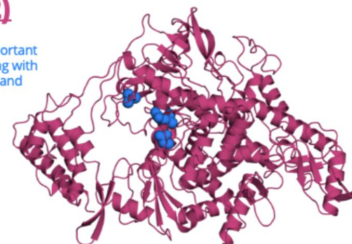
6YZE

Inhibit effective viral protein replication in infected cells



## RNA Dependent RNA Polymerase (Nsp12)

A region important for interacting with the genome and Remdesivir



### What does Nsp12 do?

Nsp12 copies the SARS-CoV-2 genome to make new viral particles.

### How is F@h helpful here?

Nsp12's essential nature make it a great drug target. Drug binding could inhibit the production of new viral genomes and thus viral spread in the body. We are looking for pockets that open, due to protein motions, where a drug could bind. One such example, Remdesivir is in clinical trials. Mutations to Nsp12 are known to make Remdesivir ineffective. F@h can help understand how Nsp12 interacts with this drug and how mutations disrupt that interaction.


### With what project IDs is Nsp12 associated?

CPU: p14412, p16424, p16432, p16500, p16501, p16402  
GPU: p14436, p14437

Inhibit effective viral RNA replication in infected cells






# Use case: CosmoHub



## Build your own Universe

Interactive data analysis of massive cosmological data without any SQL knowledge

-  Billions of observed and simulated galaxies
-  Superfast queries means superfast results
-  Features to make you work faster and easier
-  Online plotting preview and data download

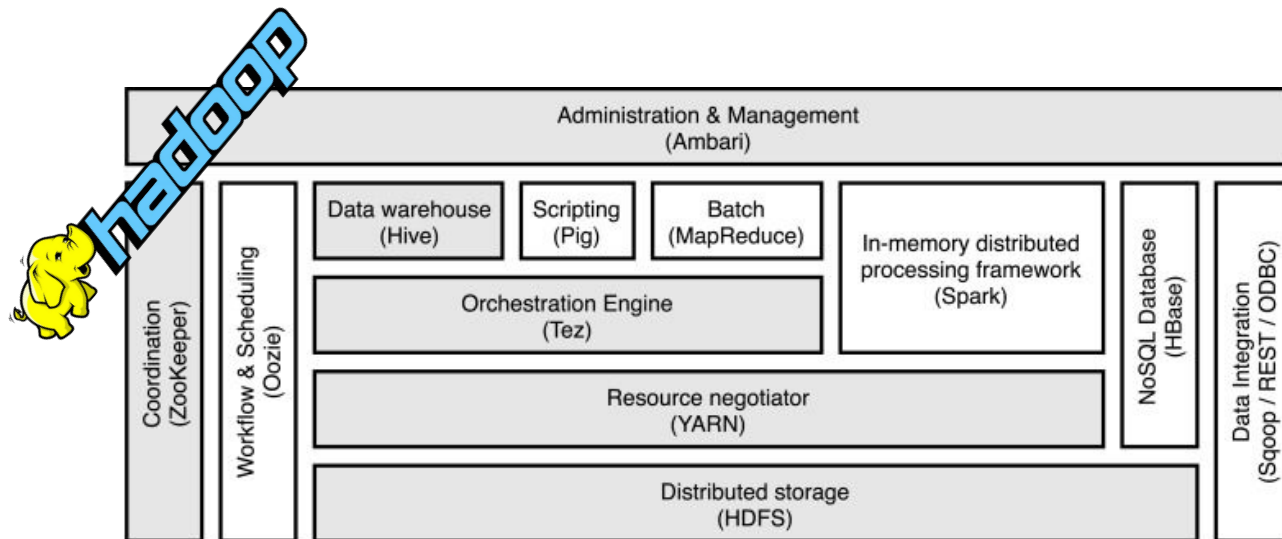
<https://cosmohub.pic.es/home>

# CosmoHub on a Hadoop Cluster

**Hadoop + Hive + Spark** cluster + **Jupyter** notebooks @ PIC

Fault tolerant open source Big Data Platform that offers scalable **distributed storage and processing** on commodity computer nodes (no SQL knowledge required)

Multiple cosmological datasets available: **fast interactive exploration** (visualization - 85% < 30s) and **data products distribution** (HTTP/WebDav, FITS formats, 75% in < 3 min)



## Custom DIY nodes

- 12 nodes AMD Threadripper 1920X
- 128 GB RAM, 12 x 3 TB SATA HDD hot-swap
- 2x1 TB NVMe SSD i 2x10-GBASE-T LAN

## Hortonworks HDP 3.1.4

- Hadoop 3.1.0
- Hive 3.1.0
- Spark 2.3.2

# CosmoHub queries interface

Step 4: Query - Review

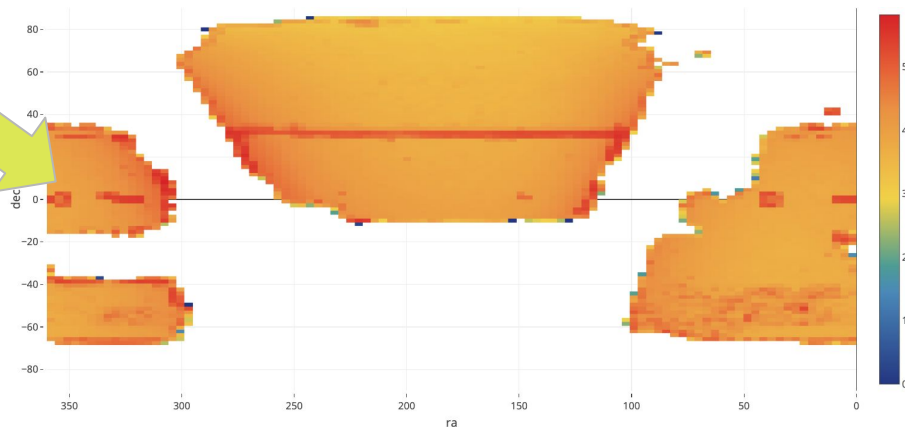
```
SELECT abs_mag_r, gr_restframe  
FROM microlensing_data  
WHERE z > 4.9 AND z < 1.1
```

Expert Mode

Step 5: Analysis - Explore the selected data

Table	Scatter	Histogram	Heatmap
X axis: abs_mag_r	X min: +23.2900009155273	X max: +18.8999996185303	Blns: 100
Y axis: gr_restframe	Y min: +0.189999997615814	Y max: 1.72000002861023	Blns: 100
Function: COUNT			


Play



DESI Legacy Survey  $z_{\text{phot}} < 0.1$



# CosmoHub catalogues



~ 150 active users    ~ 9000 custom catalogs    ~ 40 TiB hosted data    > 10<sup>11</sup> objects

### Public catalogs

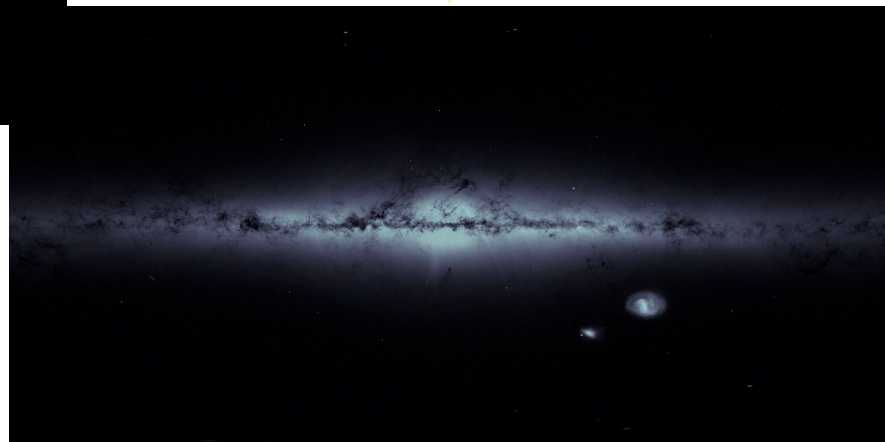
- LSST DESC DC2
- DES DR2
- Gaia EDR3
- GLADE (v2.3 & v2.4)
- PAUS+COSMOS photo-z catalog (v0.4)
- DESI Legacy Survey with Photoz (DR8)
- VIPERS photometry and spectroscopy (PDR2)
- CANDELS Bulge-Disk decomposition (2018)
- PAUS-COSMOS Early Data Release (v1.0)
- COSMOS2015 Laigle (v2.1)
- DES Y1A1 Morphological catalog (v1.0)
- DES Y1A1 Gold Data (v1.0)
- KiDS (DR4)
- ALHAMBRA S/G CLASSIFIED (v1.0)
- CFHTLenS (good fields) (v1.2)
- Gaia (DR2)
- Alhambra photometric redshifts (v1.0)
- PAU\_MillGas Lightcone (2016-07-18)
- Gaia (DR1)
- MICECAT (v2.0)
- DEEP2 Redshift catalog (DR4)
- MICECAT (v1.0)

J. Carretero - IVOA 2020

Recently CosmoHub has been accepted by re3data.org as a Research Data Repository

Early Data Release 3 (EDR3) of the Gaia mission. The early access is possible because PIC recently became one of the affiliated sites of Gaia

1.8 billion objects (100x100 pixels < 1 minute!)





# Use case: cosmological N-body simulations

**Cosmological simulations** of galaxy formation are instrumental in advancing our understanding of structure and galaxy formation in the Universe

Nonlinear galaxies evolution / variety of physical processes / enormous range of time/length scales

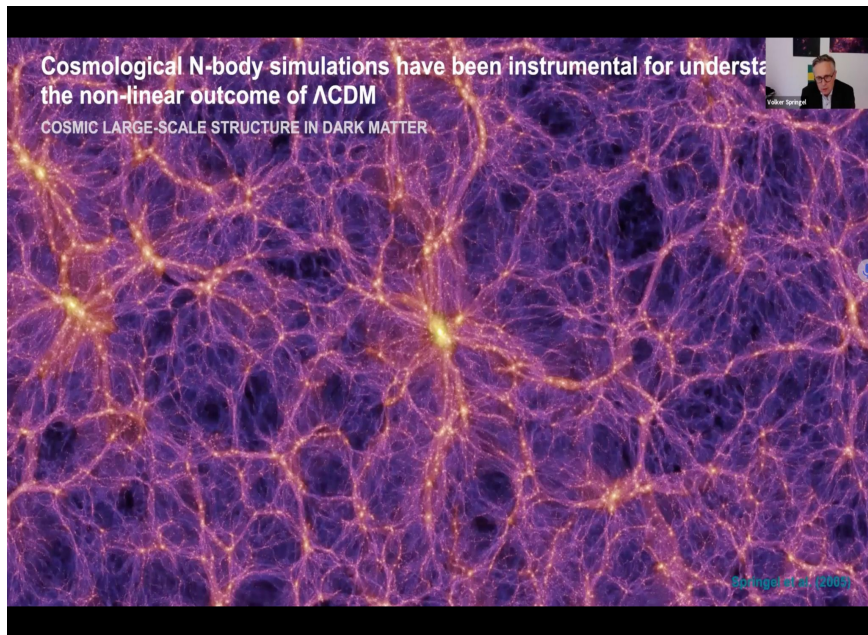
A better understanding of the relevant physical processes, improved numerical methods and increased computing power have led to simulations that can reproduce a large number of the observed galaxy properties

Modern simulations model **dark matter**, **dark energy** and **ordinary matter** in an expanding space-time starting from well-defined initial conditions

Modelling ordinary matter is the most challenging due to the large array of physical processes

Cosmological simulations have also proven useful to study **alternative cosmological models** and their impact on the galaxy population

# Use case: cosmological N-body simulations



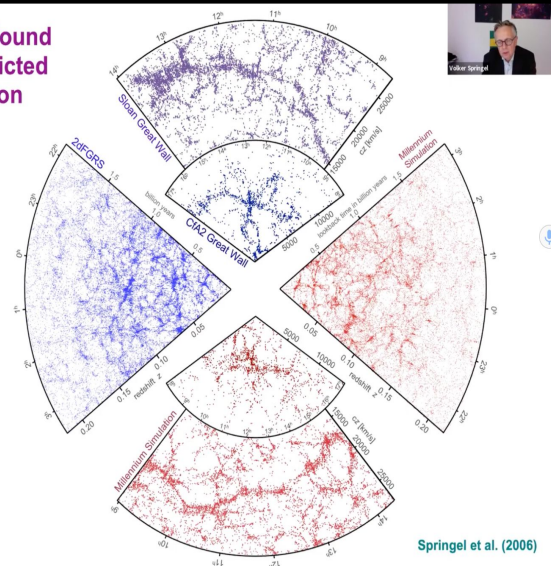
Volker Springel - "Hydrodynamical Simulations of Galaxy Formation"



→ <https://www.youtube.com/watch?v=LlYpsmdBxLM>

The Millennium Simulation found good agreement of the predicted large-scale galaxy distribution with observations

VIRTUAL VS OBSERVED PIE DIAGRAMS



public access to SQL-queryable database with simulation predictions led to more than 1040 publications based on the Millennium simulation thus far

# Use case: cosmological N-body simulations

## What physics is responsible for regulating star formation?

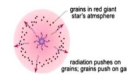
- Supernova explosions (energy & momentum input)
- Stellar winds
- AGN activity
- Radiation pressure on dust
- Photoionizing UV background and Reionization
- Modification of cooling through local UV/X-ray flux
- Photoelectric heating
- Cosmic ray pressure
- Magnetic pressure and MHD turbulence
- TeV-blazar heating of low density gas
- Exotic physics (decaying dark matter particles, etc.)



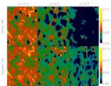
Bubble Nebula



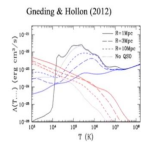
Kepler's  
Supernova



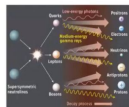
grains in red giant  
star's atmosphere  
radiation pushes on  
grains, grains push on gas



Clardi et al. (2003)



Gineing & Hollen (2012)



Volker Springel

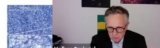
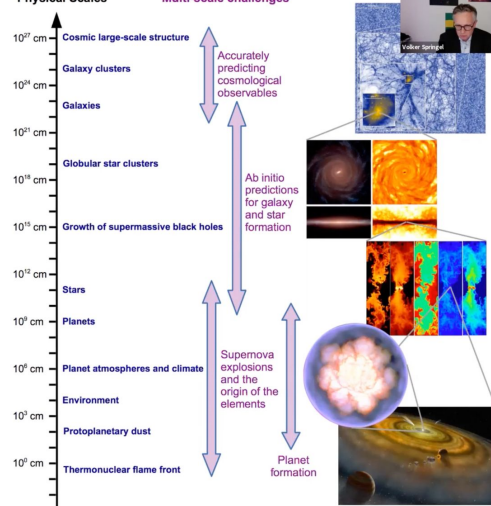


Volker Springel - "Hydrodynamical Simulations of Galaxy Formation"

→ <https://www.youtube.com/watch?v=LlYpsmdBxLM>

## The dynamic range challenge

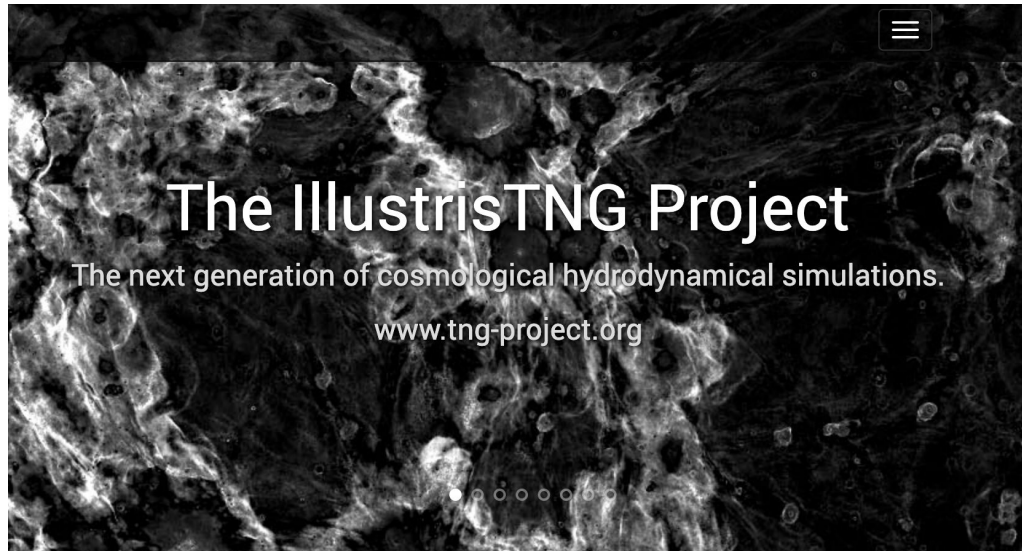
### Physical Scales Multi-scale challenges



Volker Springel



# Use case: cosmological N-body simulations



## Welcome

The IllustrisTNG project is an ongoing series of large, cosmological magnetohydrodynamical simulations of galaxy formation. TNG aims to illuminate the physical processes that drive galaxy formation: to understand when and how galaxies evolve into the structures that are observed in the night sky, and to make predictions for current and future observational programs. The simulations use a state of the art numerical code which includes a comprehensive physical model and runs on some of the largest supercomputers in the world. TNG is a successor to the original **Illustris** simulation and builds on several years of effort by many people. The **project description** page contains an introduction to the motivations, techniques, and early science results of the TNG simulations. The project includes



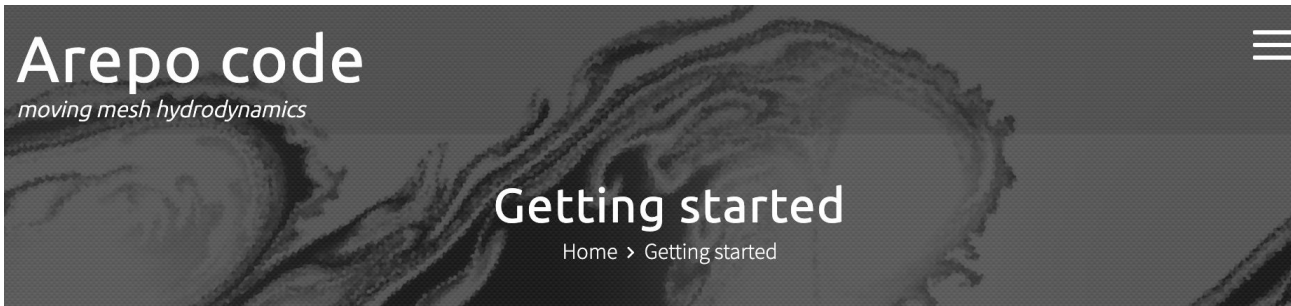
HazelHen, 7.4 Pflops  
HLRS Stuttgart



→ <https://www.tng-project.org/media/>



# Cosmological simulations: collab. effort!



## General

We believe the best way (and the most fun) to familiarise with a new simulation code is to run simulations with it. To make this as easy as possible, Arepo comes with a number of examples that should run with the settings provided.

The only thing you need to do is to make sure the necessary libraries (**mpi**, **gsl**, possibly **fftw**, **hdf5** and **hwloc**) are installed on your system.

## Getting the code

Arepo is available in a [git repository hosted on MPCDF gitlab](#). The easiest way to get it is by cloning it from the repository

```
git clone https://gitlab.mpcdf.mpg.de/vrs/arepo.git
```

## News

Code repository online

September 11, 2019

Code release paper submitted

September 10, 2019

Hello world!

September 7, 2019

# Other sciences at HPC centers

Example

Home / Research & Development / Research Areas

- < Home
- < Research & Development
- Research Areas
  - Atmospheric Composition
  - Big Data
  - Bioinformatics
  - Biomechanics
  - Climate Prediction
  - Cloud Computing
  - Cognitive Computing
  - Computer Architecture and Codesign
  - Distributed Computing
  - Education
  - Engineering Simulations
  - Fusion
  - Genomics
  - Geophysics

## Research Areas

Search for a Research Area ...



ATMOSPHERIC COMPOSITION



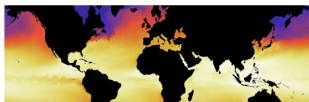
BIG DATA



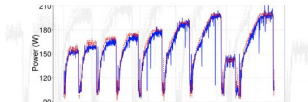
BIOINFORMATICS



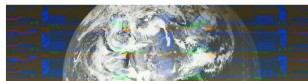
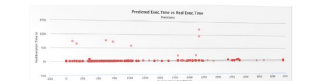
BIOMECHANICS



CLIMATE PREDICTION



CLOUD COMPUTING



FRIDAY, 3 SEPTEMBER

11:20

### HIGH PERFORMANCE COMPUTING: THE CERN, SKAO, GEANT and PRACE COLLABORATION

40m

Dr. Maria GIRONE is the Chief Technology Officer (CTO) of the CERN openlab. She leads the development of High Performance Computing (HPC) technologies for particle physics experiments. CERN openlab was established in 2001 and supports academics at CERN in their collaborations with independent companies. Dr. Girone has worked on the upgrade of the Large Hadron Collider (the High Luminosity Large Hadron Collider), which will require up to one hundred times more computing capacity than it did originally. This increase in capacity will come through access to commercial cloud computing platforms, data analytics, deep learning and new computing architectures. (Credit WIKIPEDIA)

Speaker: Dr Maria GIRONE (CERN)

[CERN-SKA0-PRACE...](#)





# Next generation exascale HPC centers

## EuroHPC Joint Undertaking launches first research and innovation calls

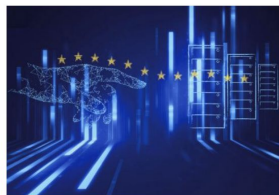
€190 million will fund research and innovation in supercomputing in Europe.

The European High Performance Computing Joint Undertaking (EuroHPC) has launched calls for proposals to fund research and innovation activities that will help Europe to remain globally competitive in the field of supercomputing.

EuroHPC began its operations in November 2018, with 29 European countries currently taking part. Its goal is to pool EU and national resources in order to develop an integrated world-class supercomputing and data infrastructure in Europe, and to create a highly competitive and innovative European HPC ecosystem. In June this year, it announced a joint investment, with the participating countries, of around €840 million to acquire and deploy eight world-class supercomputers in the EU before the end of 2020. These machines will multiply Europe's current supercomputing capabilities by a factor of 5-10.

Mariya Gabriel, European Commissioner for Digital Economy and Society, said:

*These calls complement the substantial investment that is being made by the Joint Undertaking in Europe's supercomputing infrastructure. They will help the Joint Undertaking draw on the skills and knowledge of European SMEs and industry to put its ambitious work plan into action and develop applications and services*

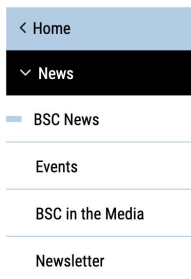


European Commission

### Related topics

[HPC](#)

[Investing in network and technologies](#)



## BSC has been selected as coordinator of three projects in the first EuroHPC call to promote research and development of supercomputers with European technology

03 March 2021

The center participates in six other projects, out of the 20 selected.



The three projects coordinated by BSC have a total budget of 19.6 million euros

EuroHPC JU aims to pool resources to develop exascale supercomputers based on European technology to process large amounts of data.

The Barcelona Supercomputing Center (BSC) has been selected as coordinator of three research projects of the call launched by the EuroHPC Joint Undertaking to promote the research and development of the new supercomputers of the future. In its first call, EuroHPC has selected 20 projects, of which the BSC coordinates three and participates in another six. The projects coordinated by BSC have a global budget of 19.6 million euros, 50% funded by EuroHPC JU and the other 50% by the partner's national governments.

# Exascale for large science projects



Horizon 2020  
funded project

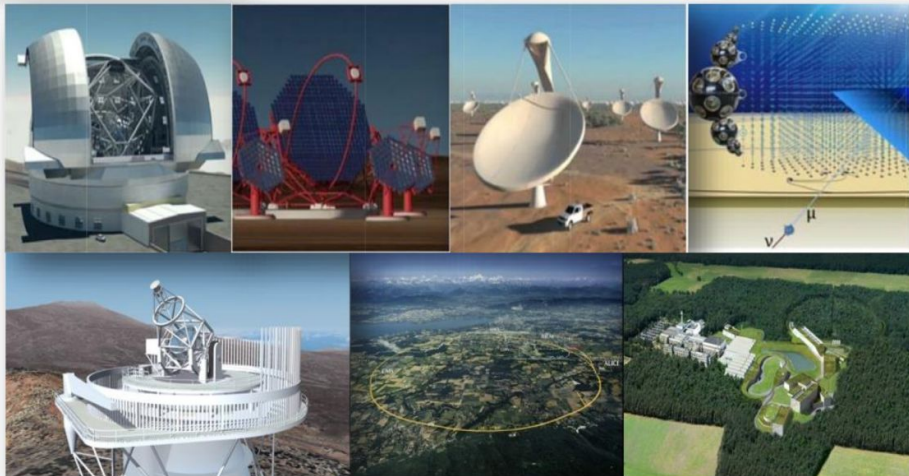


## Goals:

Prototype an infrastructure adapted to the Exabyte-scale needs of the large science projects.

Driven by the sciences

Address *FAIR* data management




**Data centres:** CERN, INFN, DESY, GSI, Nikhef, SURFSara, RUG, CCIN2P3, PIC, LAPP, INAF

## Science Projects

HL-LHC	SKA
FAIR	CTA
KM3Net	JIVE-ERIC
ELT	EST
EURO-VO (LSST)	EGO-VIRGO (CERN,ESO)

# Modern analysis / facilities

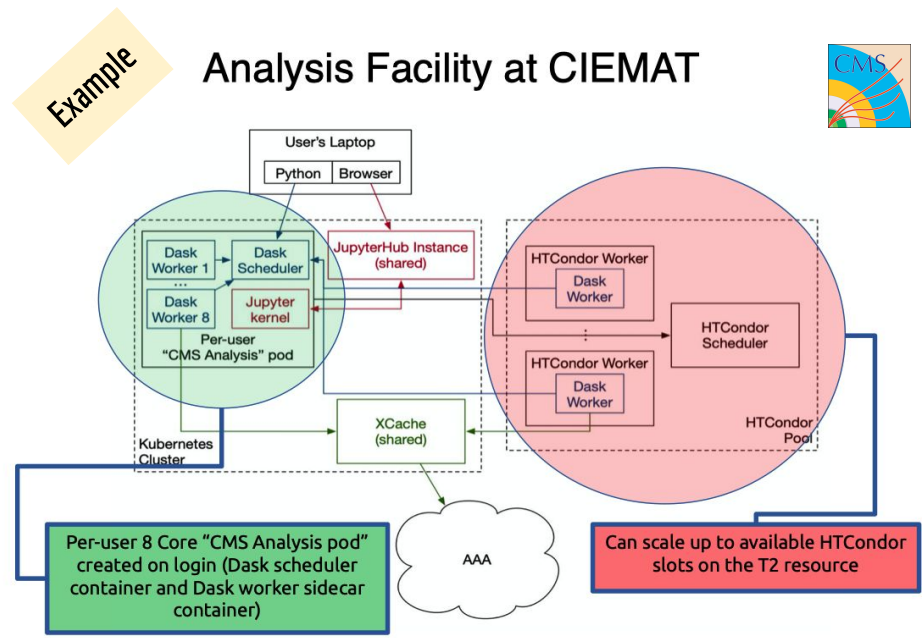
We are looking for new, scalable tools that have become available to **boost interactive data analysis** and enable scientists **exploiting the maximum scientific potential of the data** - WLCG deploying such facilities!



# DASK

Dask natively scales Python

Dask provides advanced parallelism for analytics, enabling performance at scale for the tools you love



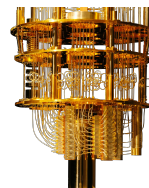
# Outlook

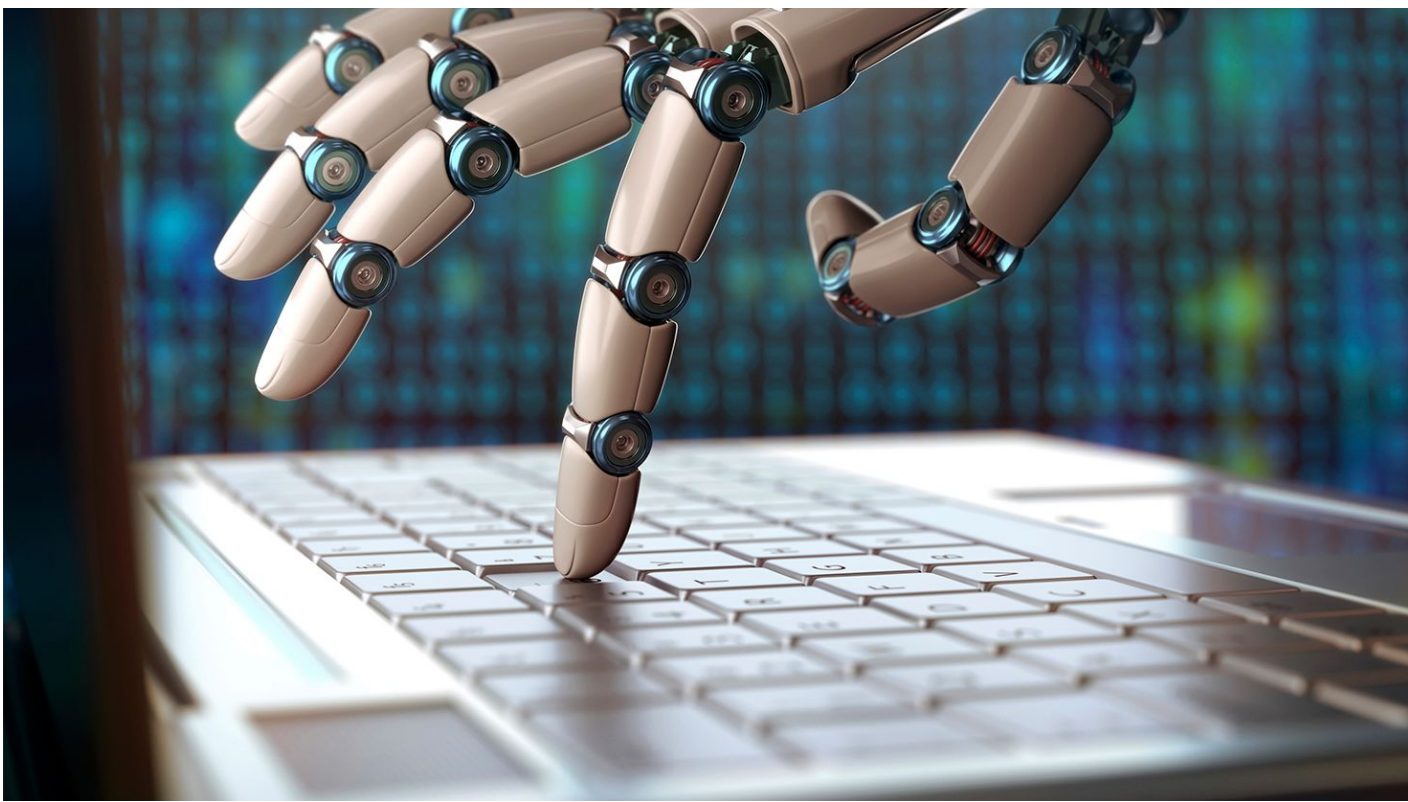
The methods, skills, technologies and practices involved in **handling data** - and particularly big data - **is crucial** to understanding empirical knowledge-making and science overall

**Scientists need to specialize** (more) in software engineering and modern computing techniques to boost their scientific efficiency - **learn!**

**Compute expert teams and facilities available** to boost science

**Scientific computing is very dynamic** - constantly changing and adopting new techniques - We will soon use **Quantum Computing** on a daily basis?





Thanks!  
Questions?