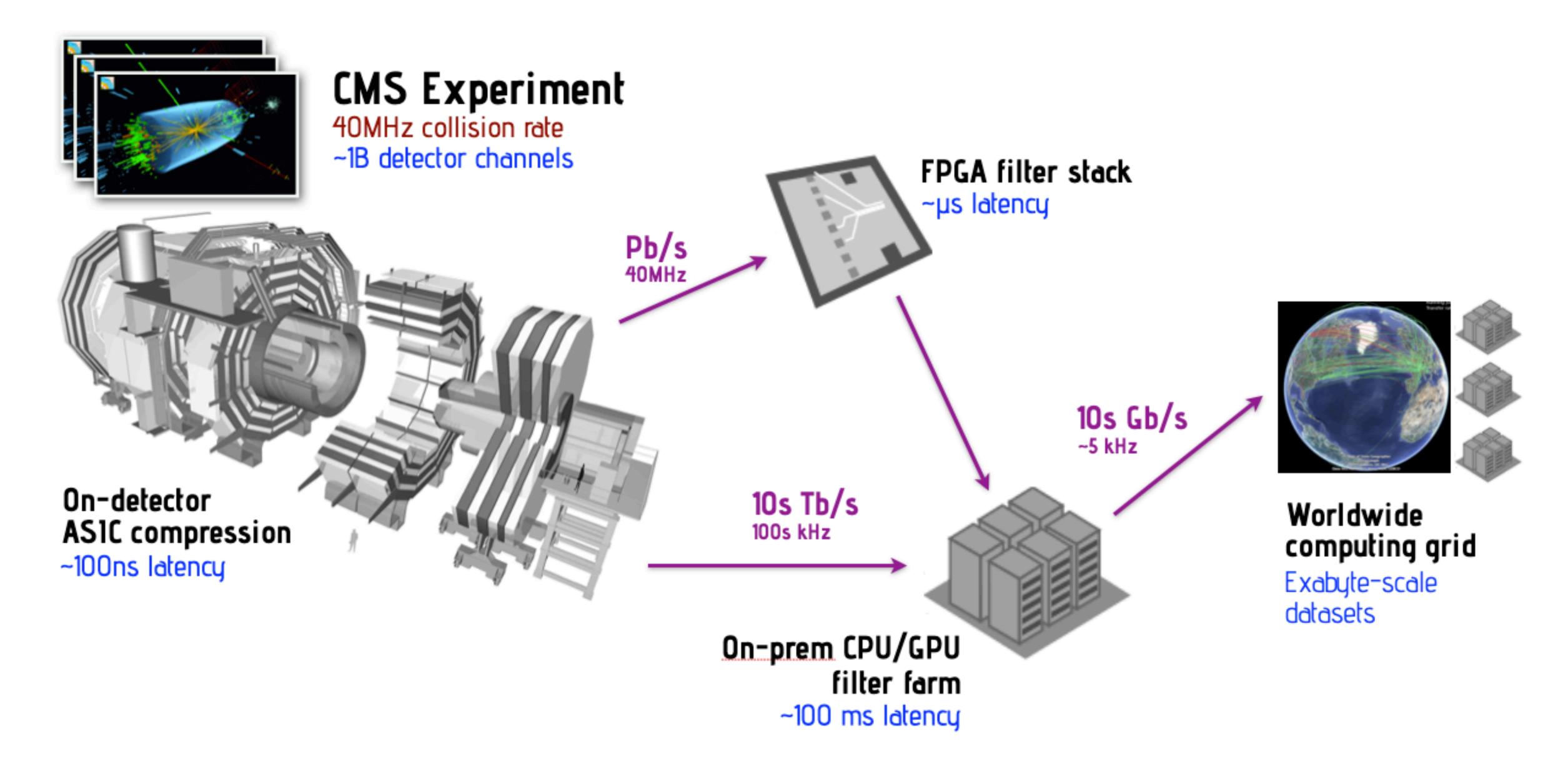
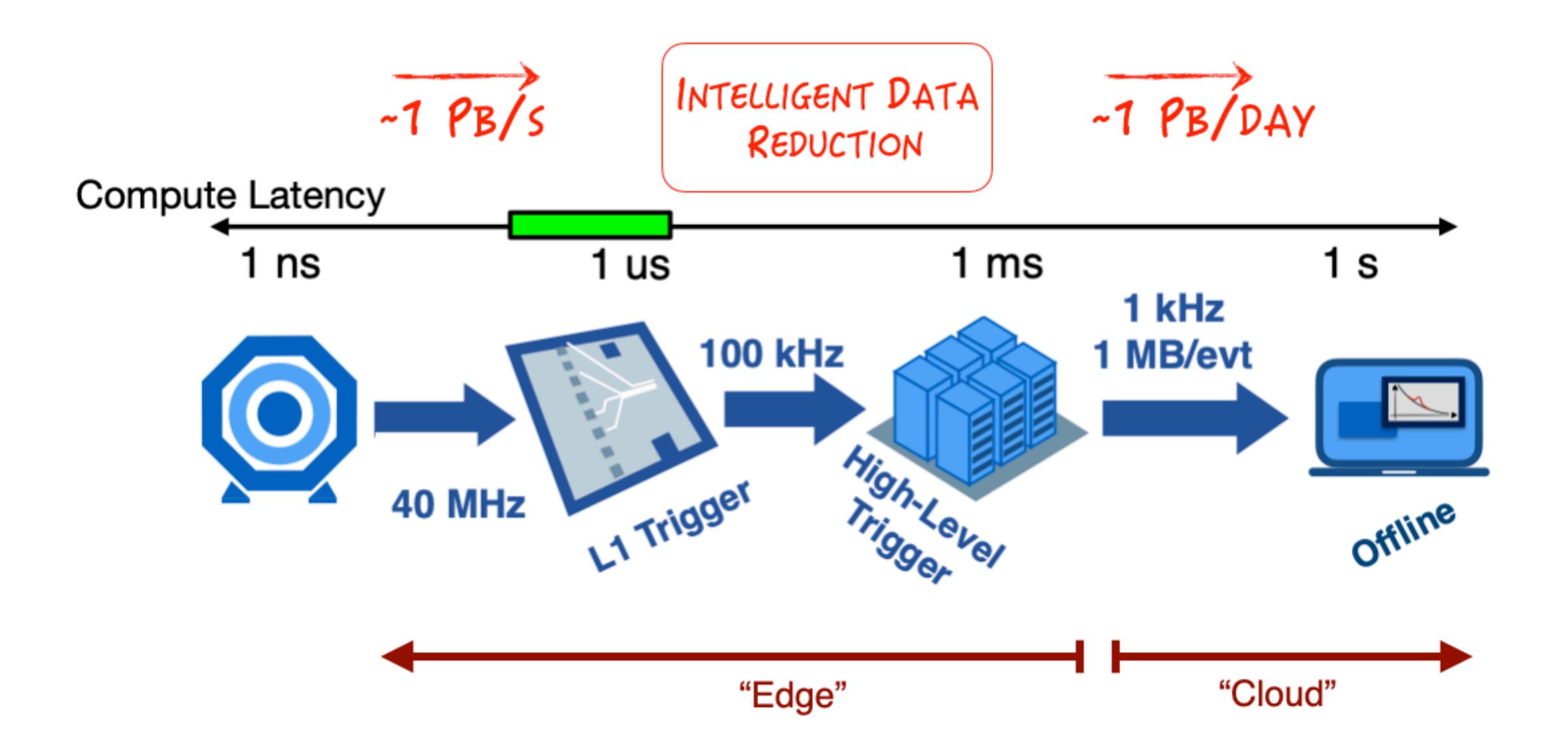


Real time AI

Ben Hawks, Sergo Jindariani, Jovan Mitrevski, Nhan Tran (Fermilab) for the hls4ml team (fastmachinelearning.org)





More real-time AI

NA62, CERN

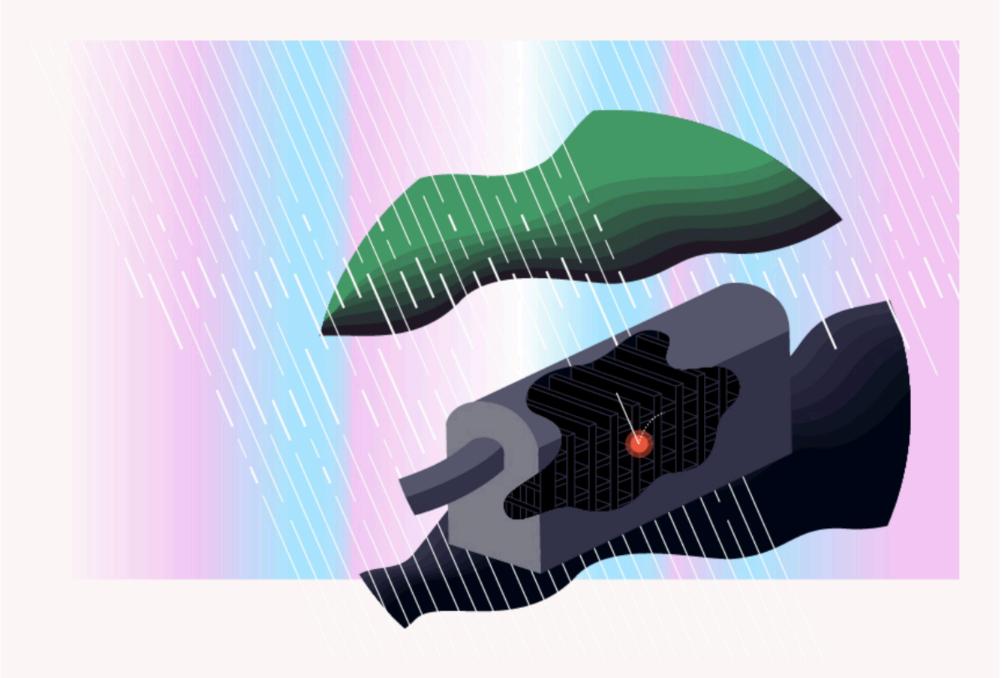


Belle-II, Japan



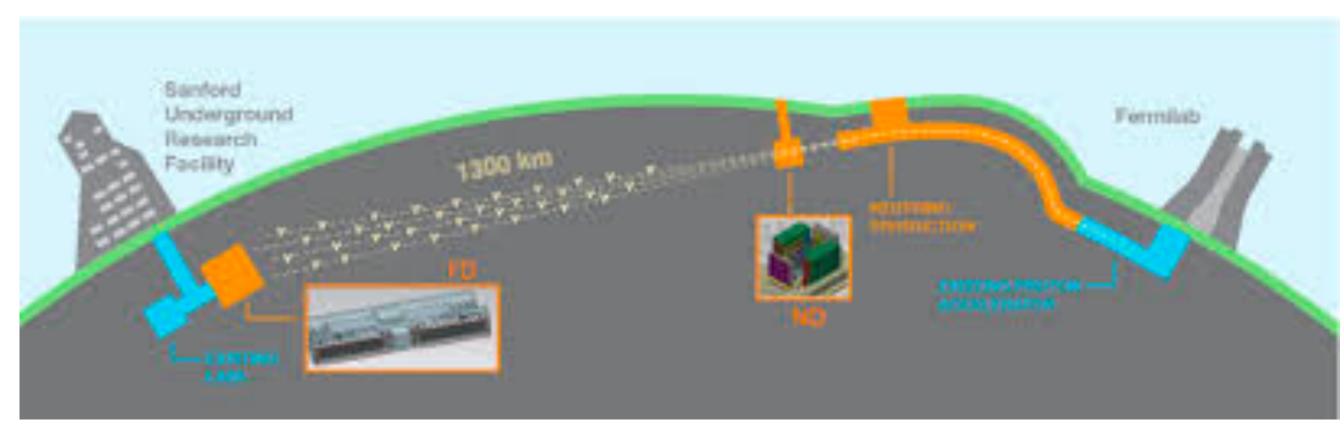
More real-time AI

5. Researchers expect DUNE's data system to catch about 10 neutrinos per day—but must be able to catch thousands in seconds if a star goes supernova nearby.



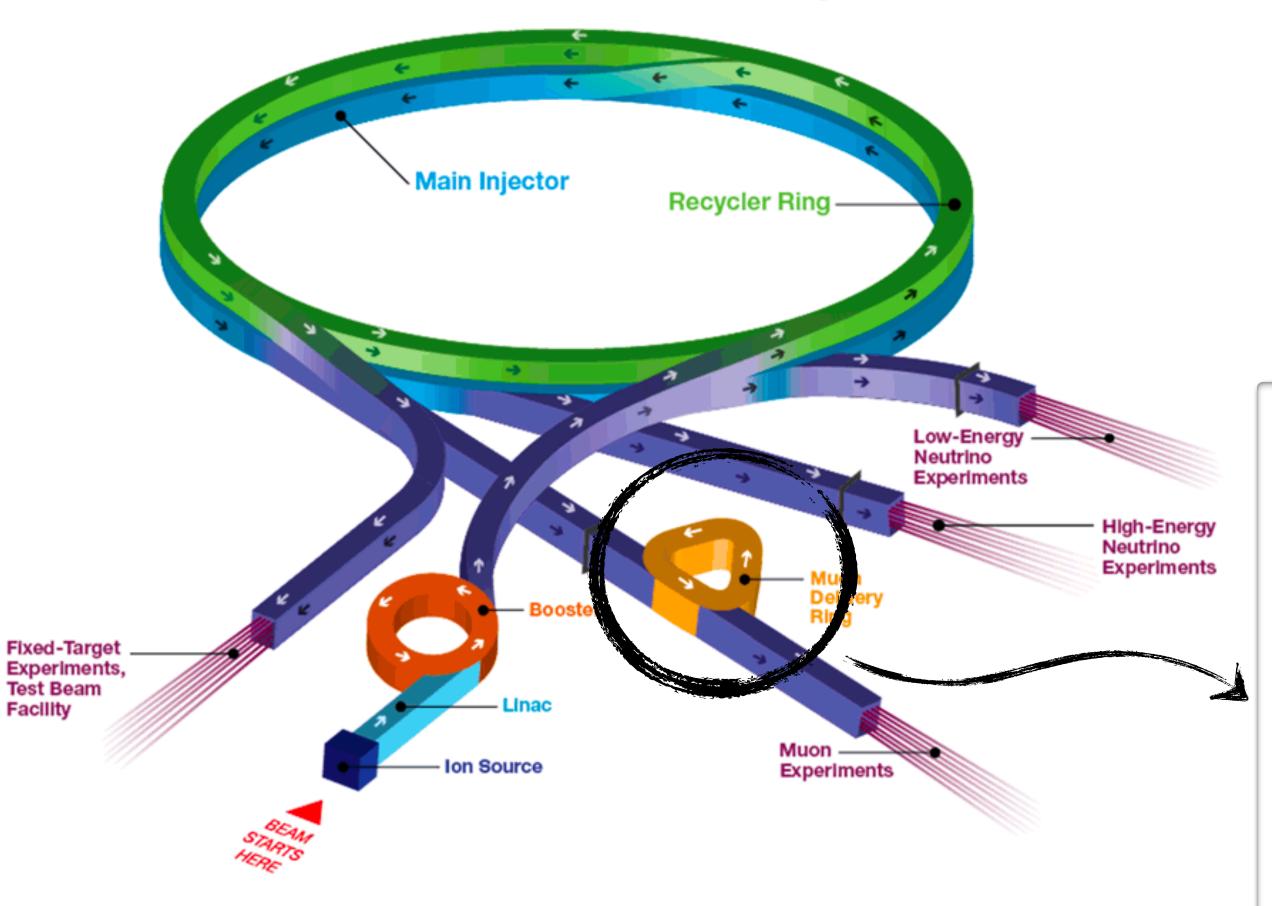
A supernova could produce thousands of neutrino events within seconds.

Real-time filtering at the sub-millisecond scale required for next generation neutrino detectors to identify neutrinos from supernovae, P ~ (25 years)-1

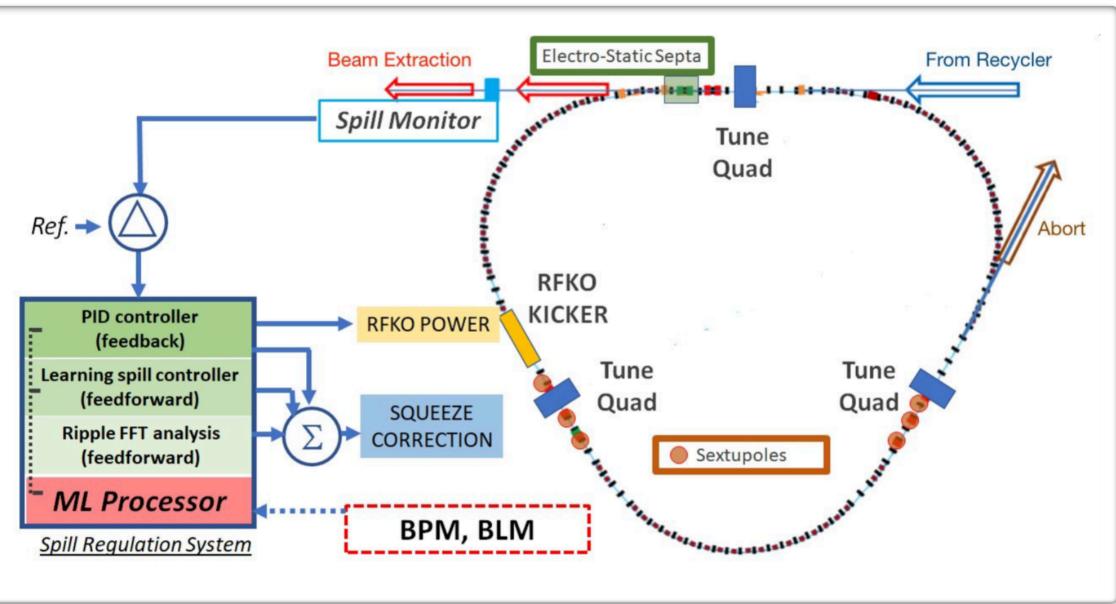


More real-time AI

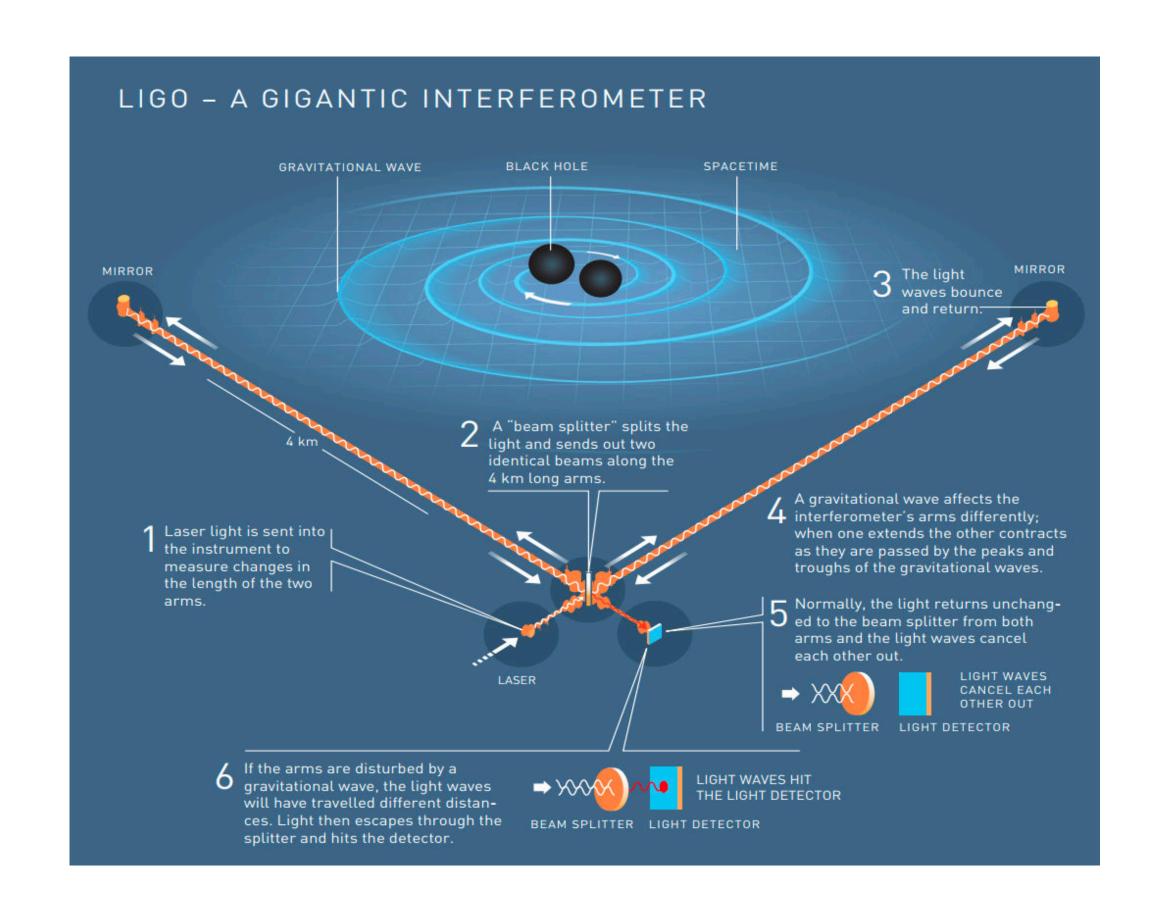
Fermilab Accelerator Complex

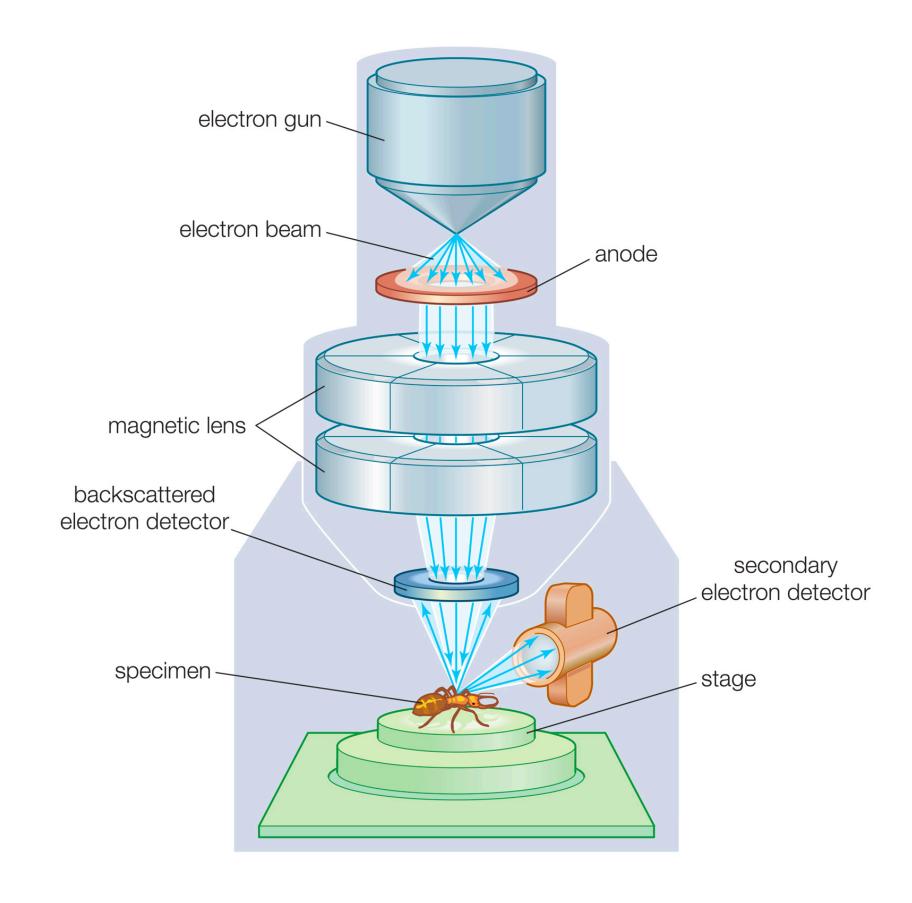


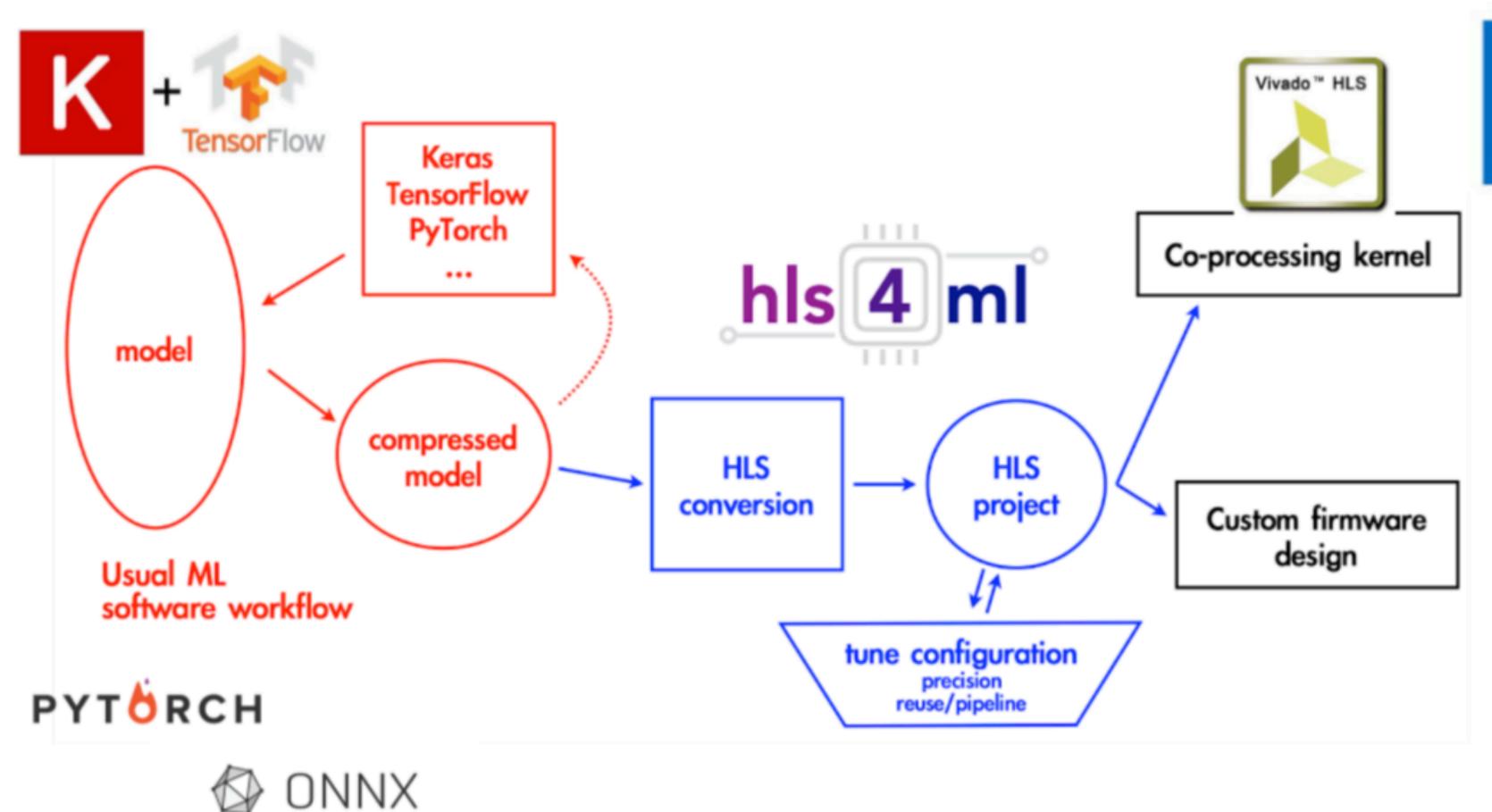
Reinforcement learning for millisecond-scale magnet current tuning required



And more...









Today's his4ml hands on



• Part 1:

- Get started with hls4ml: train a basic model and run the conversion, simulation & c-synthesis steps

• Part 2:

- Learn how to tune inference performance with quantization & ReuseFactor

• Part 3:

- Perform model compression and observe its effect on the FPGA resources/latency

• Part 4:

- Train using QKeras "quantization aware training" and study impact on FPGA metrics