

Elke Zimoch :: Section Controls :: Paul Scherrer Institut

Accelerator Controls

JUAS 2020



Why talking about Accelerator Controls?

Soon in the future (and once upon a time):
Scientist Dr. Example Guy wants to do
VeryImportantMeasurement_OneDotOne
for that he creates some actuators and detectors
Super_Creative_HardwareSolution

puts it into the accelerator and calls the Controls Group "Please make it run".

I want to teach you a minimum awareness about the control system that «runs» the accelerator ...







• What is an Accelerator Control System?



Accelerator Control Systems Architecture



Examples of Control Systems



Control System Parts and Pieces



Borderlands of Control Systems

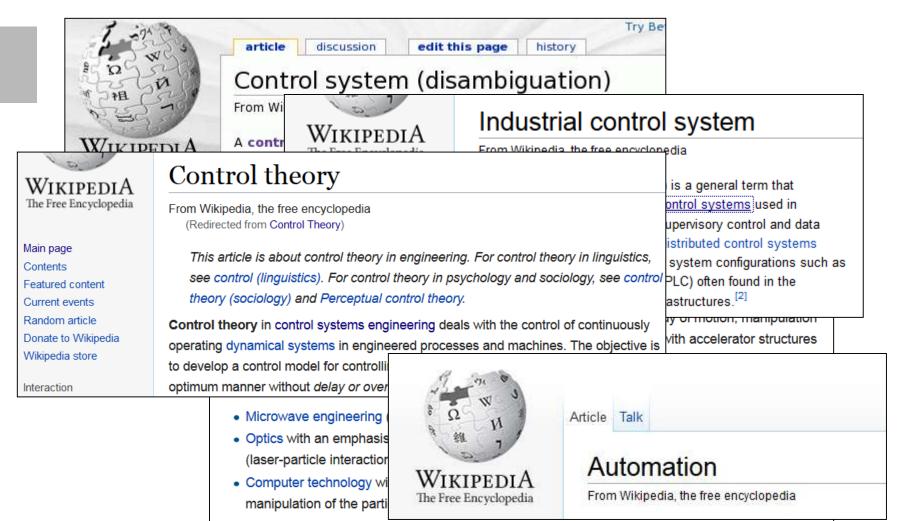


Conclusion



What is an Accelerator Control System?

Searching Wikipedia:



The experiments conducted with particle accelerators are not regarded as part of accelerator

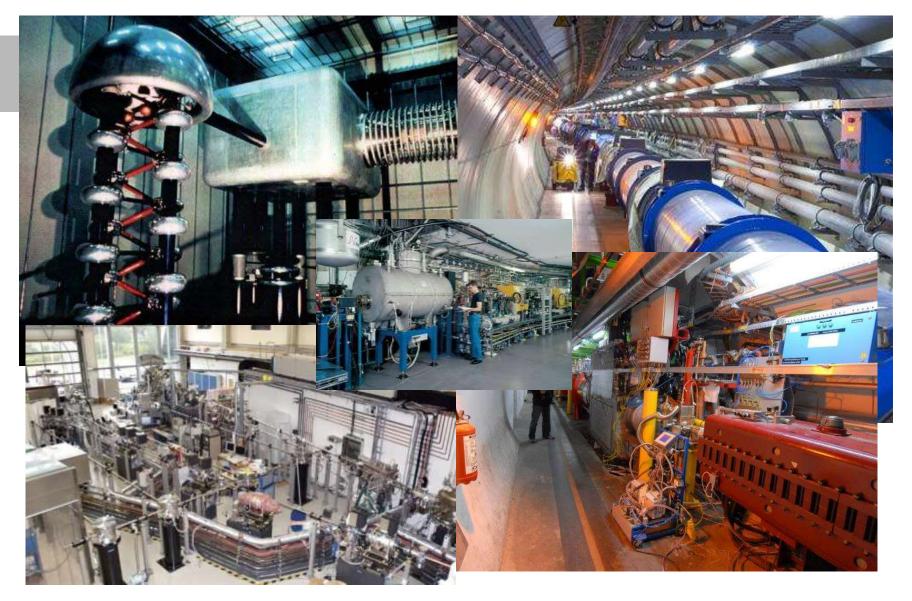
- Controls the accelerator (Source, Magnets, RF)
- Provides diagnostics information (BPMs, Cameras)
- Monitors environment (Vacuum, Temperature)
- Feedback programs for beam parameters (orbit feedback)
- Makes "the machine" running and controllable ...

... reliable, with good performance, flexible ... economical safe (without producing black holes and destroying the world)



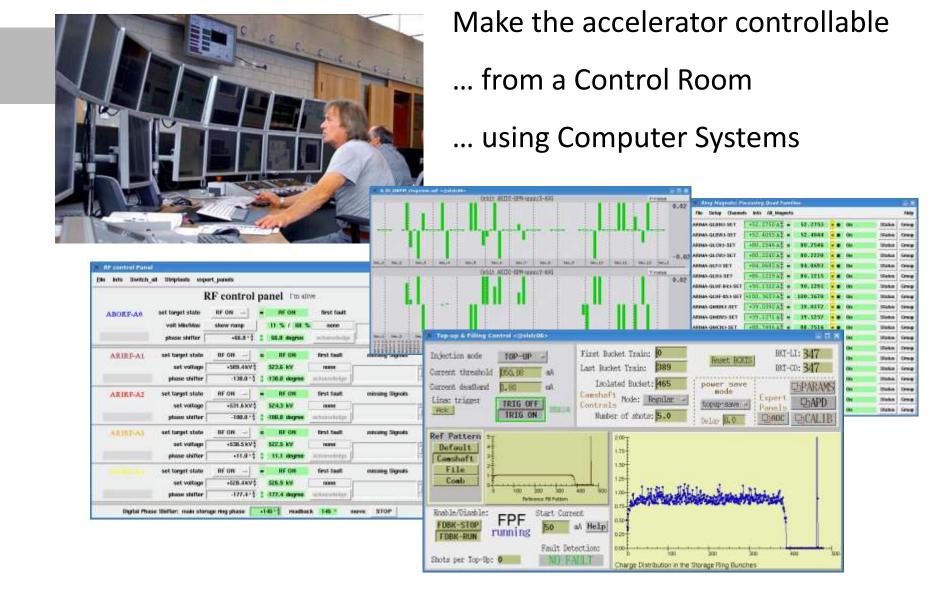
What does an Accelerator Control System? (2/6)

Controls the accelerator hardware:





What does an Accelerator Control System? (3/6)

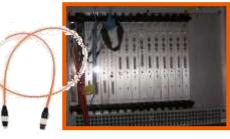




What does an accelerator control system? (4/6)









Operator in Control Room





The control system connects the operator with the accelerator.



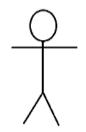
What does an Accelerator Control System? (5/6)

Inputs

- Values from all diagnostic devices (BPMs, screens, ICT/PCT, etc.)
- Information from the experiment
- Read back values from devices (Magnets, RF, etc.)
- Read back values from environment (Vacuum, Temperature, etc.)

Accelerator Control System





Outputs

- Set values from devices (Magnets, RF, etc.)
- Actuators of the environment (vacuum pumps, heaters, chillers, etc.)
- Triggers
- Alerts (SMS, emails, alarms, etc.)

What does an Accelerator Control System? (6/6)

The

Accelerator Control System

 does provide a keyhole view on the accelerator

 is the only way to access any component remotely





Who uses an Accelerator Controls System

Who they are

- Accelerator Physicists
- Operators (technical Staff, in most cases no theoretical background knowledge)
- System Experts (Vacuum Experts, RF Group, ...)
- Experiment Users (not necessary Physicists)
- Sponsors (Politicians, General Public, etc.)
- Control System Specialists (Computer Scientists, Physicists, Nerds)

What they want from the system

- Access to ALL functions of the hardware (full control)
- Implementation of complex algorithms
- Easy and intuitive usage
- Low cost, low manpower
- Safe usage and reliable alarm handling
- Easy maintainable
- Easy extensible
- fun



What is the Technical Environment?

Control Systems (one way or another) have to deal with ...

- Distributed end points and processes
- Data Acquisition (front end hardware)
- Real-time needs (where necessary)
- Process control (automation, feedback, PID controller)
- Central Services (Archive, Databases, Name Resolution)
- Data transport (control system protocol, network)
- **Security** (who's allowed to do what from where?)
- Time synchronization (time stamps, cycle ids, etc.)

that is:

Computers (in different flavors) and **Computer Environment**



What is an Accelerator Controls System

Definition:

An **Accelerator Control System** is a computer environment that allows remote access to the accelerator hardware with a lot of different functionality to satisfy the requirements of several different user groups.

In addition a modern

Accelerator Control System:

tries to unify the access to different

hardware

(one way to rule them all)







• What is an Accelerator Control System?



Accelerator Control Systems Architecture



Examples of Control Systems



Control System Parts and Pieces



Borderlands of Control Systems

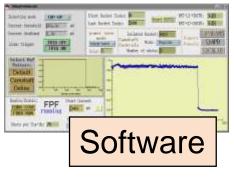


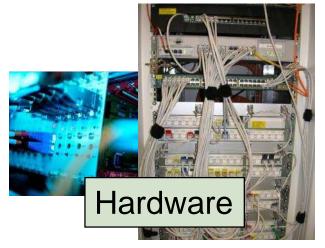
Conclusion



Requirements of an Accelerator Control System







• reliable



- good performance
- flexible
- easy maintenance

Experiment Scientist

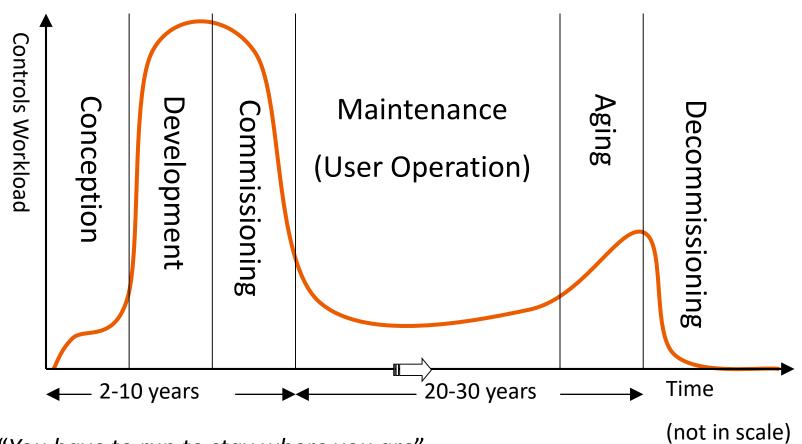






Why is easy Maintenance important?

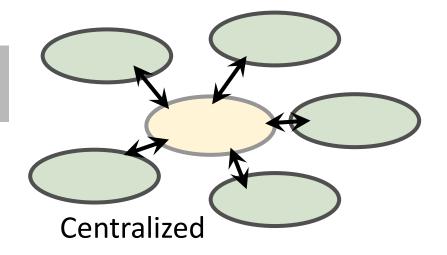
Controls System Lifecycle:

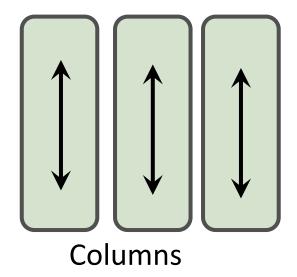


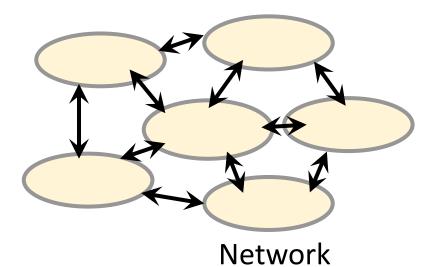
- "You have to run to stay where you are"
- Workload never got to zero during accelerator lifetime
- Normal accelerator lifetime ~ 30 to 40 years

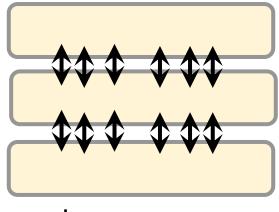


Possible Architectures





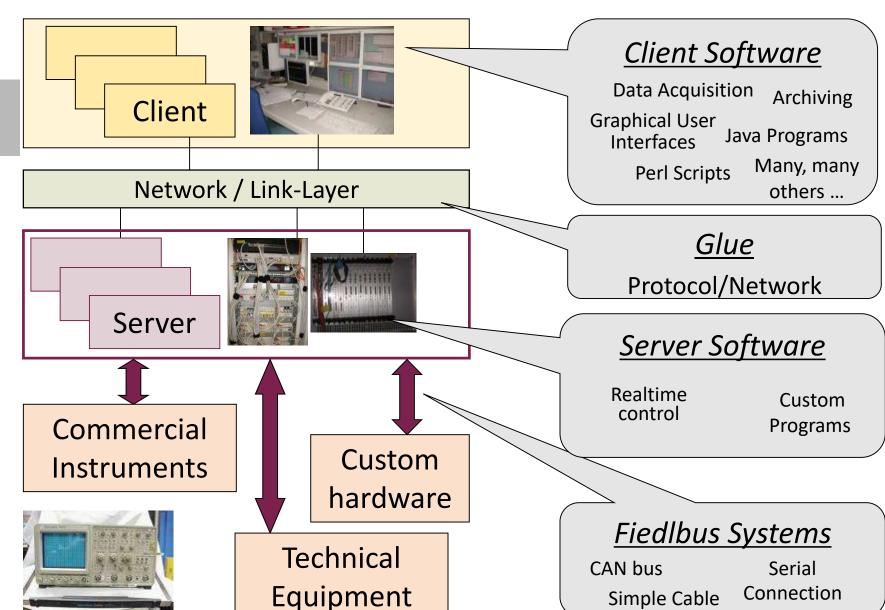




Layer



(Standard) Control System Layer Model





Where is Physics in there?

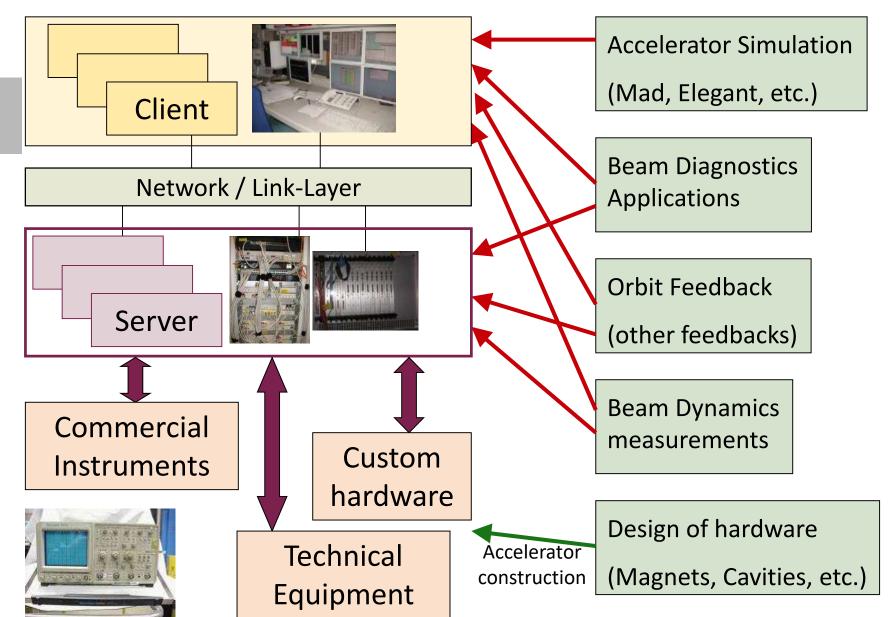




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What is an Accelerator Control System?



Accelerator Control Systems Architecture



Examples of Control Systems



Control System Parts and Pieces



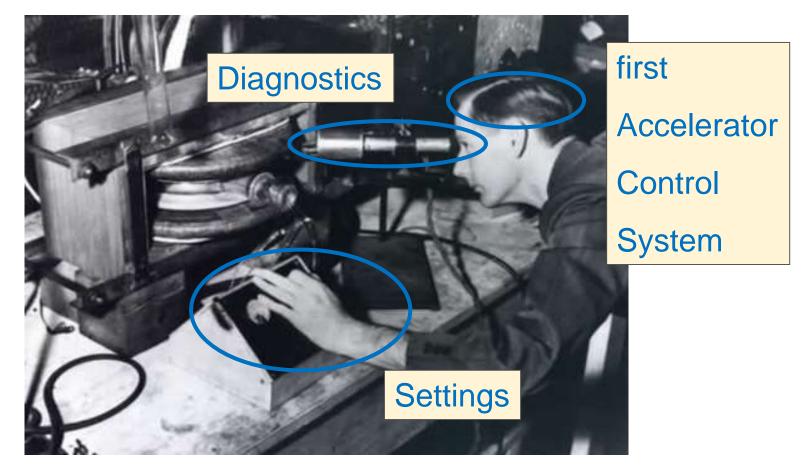
Borderlands of Control Systems



Conclusion



History of Accelerator Controls (1/3)



Donald Kerst with the first betatron, invented at the University of Illinois (USA) in 1940



History of Accelerator Controls (2/3)







History of Accelerator Controls (3/3)

International Conference on Accelerator and Large Experimental Physics Control Systems (ICALEPCS)

First held in 1987 in Villars-sur-Ollon (Switzerland), hosted by CERN.

The term "Control Systems" in ICALEPCS is broadly interpreted to include:

- all components or functions, such as processors, interfaces, field-busses, networks, human interfaces, system and application software, algorithms, architectures, databases, etc.
- all aspects of these components, including engineering, execution methodologies, project management, costs, etc.













Solutions: Different Control System Examples

System Name:

EPICS TANGO **Collaborations:**

Used at more than one Lab

Pro:

Bugs are already found

Contra:

Complicated to adapt to your problems

DOOCS ACS

Single Site Systems:

Developed and used in one Lab

Pro:

Your problems solved perfectly

Contra:

You are on your own (no one can help)

SCADA } (WINCCOA) **Commercial System**

Pro:

Outsource your problems

Contra:

Expensive

- EPICS (Experimental Physics and Industrial Control System)
 - -is a set of software tools and applications
 - -supports distributed control systems for large research facilities like accelerators



- –uses Client/Server and Publish/Subscribe methods
- uses the Channel Access (CA) network protocol
- In 1989 started a collaboration between Los Alamos National

Laboratory (GTA) and

Argonne National Laboratory (APS)

(Jeff Hill, Bob Dalesio & Marty Kraimer)

 More than 150 licenses agreements were signed, before EPICS became Open Source in 2004

https://epics-controls.org/

GTA: Ground Test Accelerator

APS: Advanced Photon Source



Who uses EPICS (Very Incomplete List)?





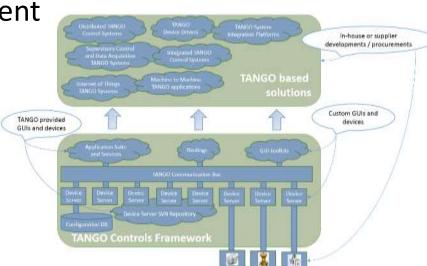
What is Tango?



• TANGO (TAco Next Generation Objects)

is a strictly object oriented toolboxfor Control System development

- is a set of software tools and applications
- –supports distributed control systems for accelerators



Started in 2001 with three collaborators, now there are 49

















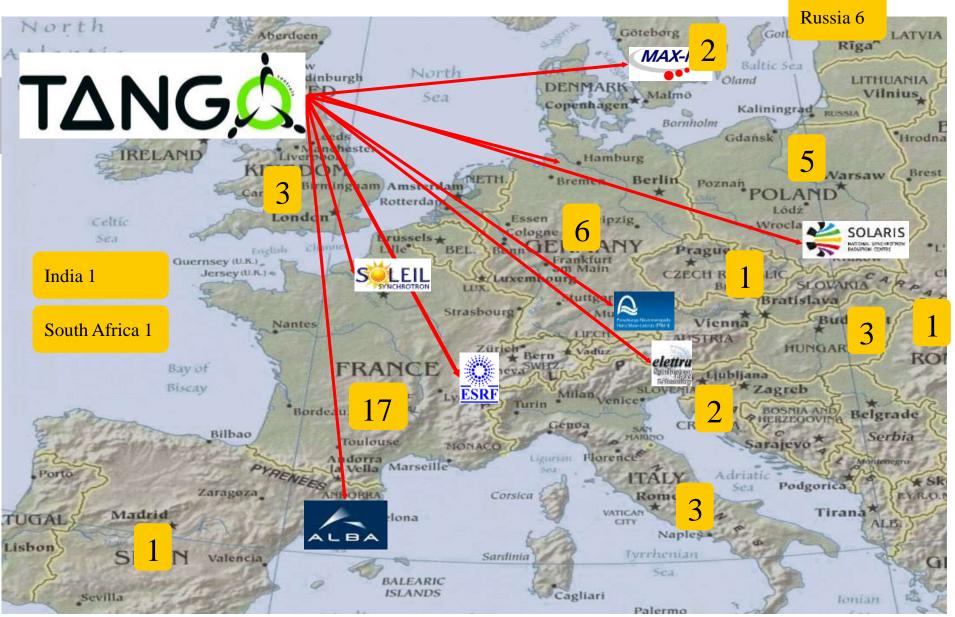








Who is using Tango?

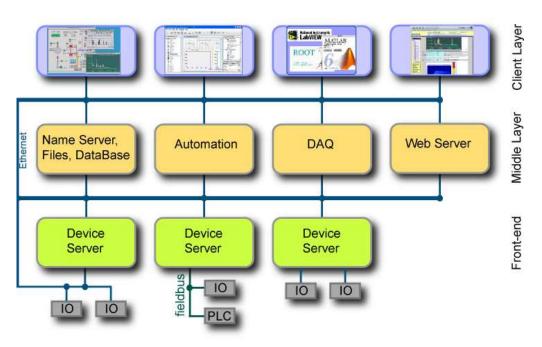




DOOCS (Distributed Object Oriented Control System)

- strictly object oriented system design (C++ and Java)
- Class libraries as building blocks





• Build for FLASH, now used for European XFEL

https://doocs-web.desy.de/index.html



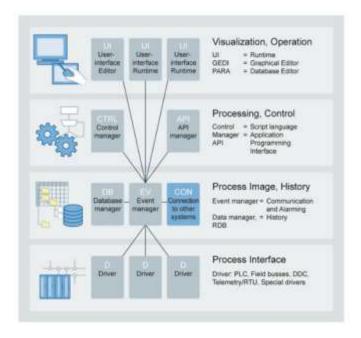
What is PVSS now WinCC-OA (at CERN)?



WinCC Open Architecture

former **PVSS II** (**P**rozess**v**isualisierungs- und **S**teuerungs**s**ystem 2)

is an industrial SCADA product
 from the Austrian company ETM
 (bought by Siemens AG in 2007)



SCADA = Supervisory Control And Data Acquisition

(commercial software systems used extensively in industry for the supervision and control of industrial processes)

http://www.etm.at/index_e.asp

https://www.winccoa.com/

Mixed Systems

- At DESY: Tango, EPICS, and DOOCS mixed
- At PSI: ACS – EPICS migration
- At PSI (former SLS beamline): Tango beamline at EPICS accelerator
- There are gateways between the systems



By Evan Swigar

The choice for one system is not exclusive



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What is an Accelerator Control System?



Accelerator Control Systems Architecture



Examples of Control Systems



Control System Parts and Pieces



Borderlands of Control Systems



Conclusion



Technical Requirements

Use open source firmware/software.

 You can change things and you have control of further developments

Use commercial solutions based on open standards developed and sold by a large number of companies

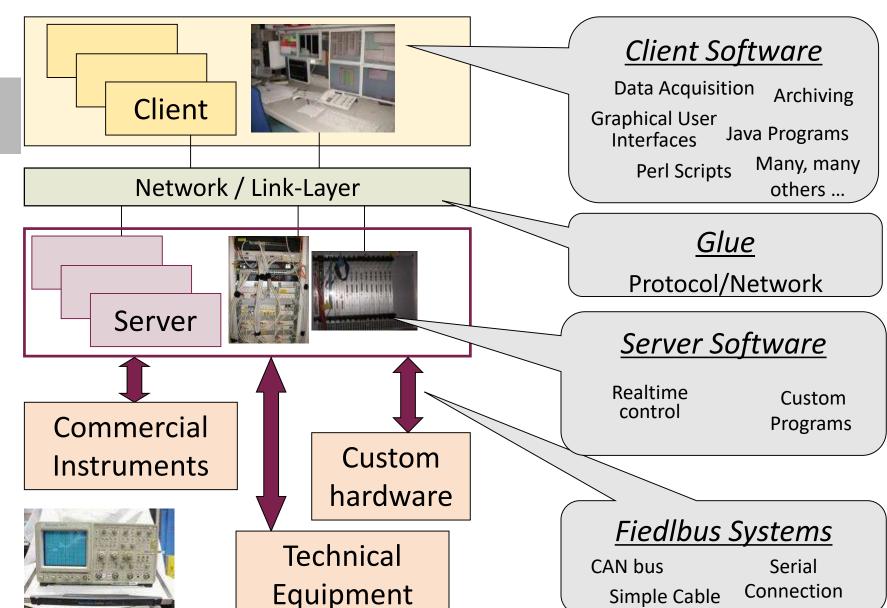
 Don't become dependent on single companies with proprietary solutions

Use standards with a long life-time (20 years+)

 Keep long lifecycles of accelerators in mind



Reminder: Control System Layer Model





High Level Software: Clients



Usually clients run in a control room and are used by operators

Where is the logic? Where are the computations?

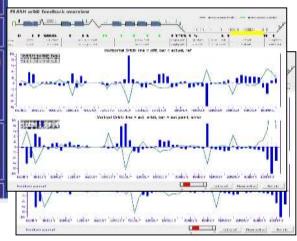


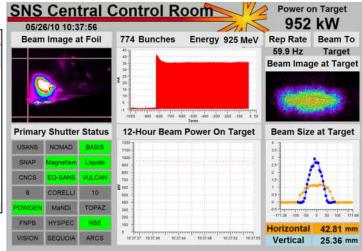


High Level Software: Graphical User Interfaces

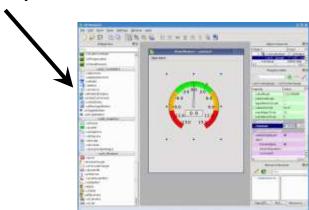


GUIs: Usually thin clients





Example for an Editor



PSI is using a GUI builder called caQtDM (EPICS based): http://epics.web.psi.ch/software/caqtdm/

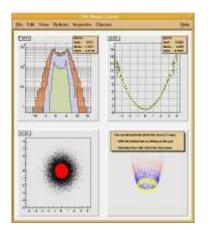


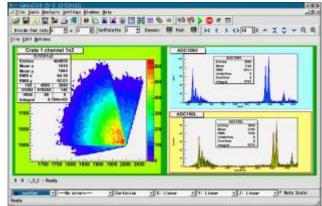


High Level Software: Science Applications

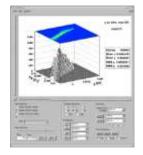
Examples for accelerator science applications:

- Tune measurement and correction
- Orbit correction
- Beam based magnet alignment
- Parameter scans (to find optimal working points)
- Filling pattern measurements and correction
- Correlation Plots



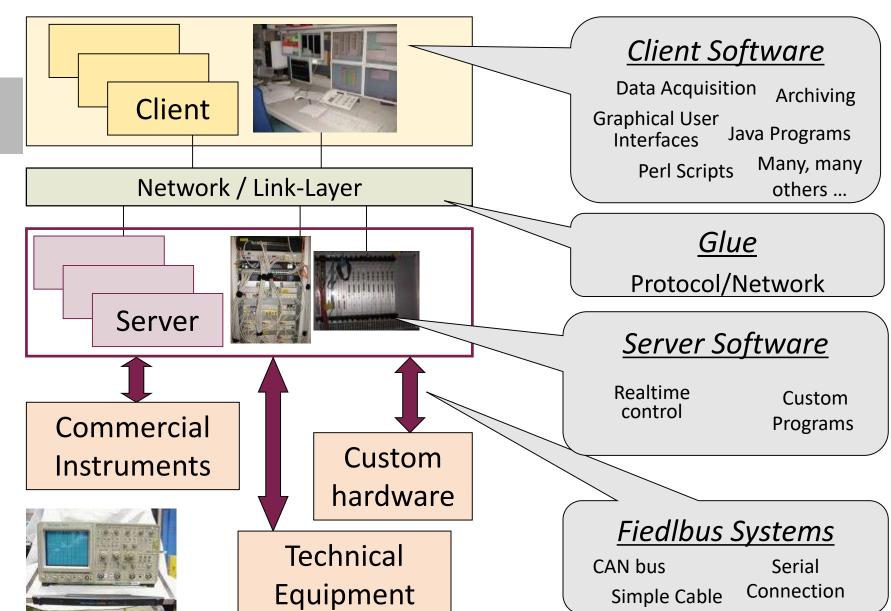


... general data analysis of accelerator data Usually fat clients, usually written by scientists (not by controls experts)





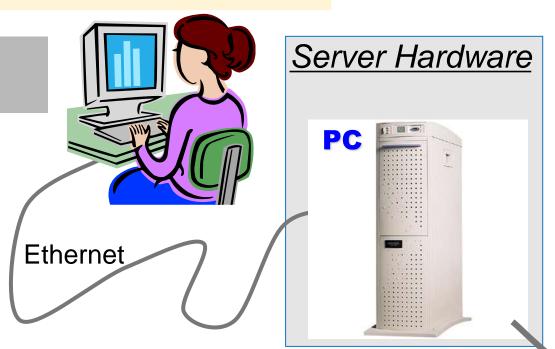
Reminder: Control System Layer Model





The Cheap Solution: PC based

user interface



PCs are cheap, have standard network interfaces and support other field busses

PCs life cycles are short compared to accelerators (no spares available after some time)

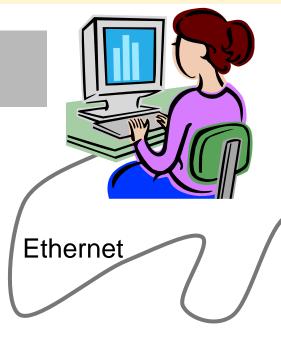
field bus (ethernet, serial, USB, firewire, ...)





The Classic Solution: VME based

user interface





Dumb Hardware

VME cards life cycle is long, VMEbus is an open standard, Supported by Industry

VME is expensive, special operating system (VxWorks)

Cable or field bus (analog I/O, digital I/O,...)





What is a VME Computer?

- VME is an abbreviation for VERSAmodule Eurocard
- Industry Computer based on VMEbus
- Developed since 1980
- It is not a PC
- Real-time capable (i.e. delays are calculable)
- Common used operating system is VxWorks from Wind River company (open source alternative: RTEMS)
- Expensive (~800 Euro per interface card)



VME Crate



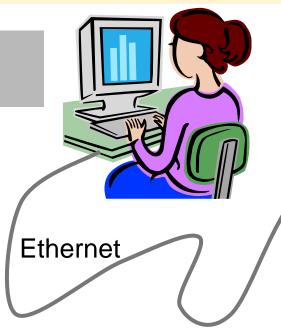
VME Card:
Eurocard size
VMEbus interface

https://en.wikipedia.org/wiki/VMEbus



A serial interface solution: Picotux based

user interface



Server Hardware



Example for tiny computers with single interface

Cheap and tiny solution,

Supports distributed devices

All commercial chips have slightly different architecture (maintenance), life cycle yet unknown

Serial interface (RS232, ...)





The Embedded Solution: Device Integrated CPU

user interface



Ethernet

Low cost, have standard network interfaces and support distributed devices

All commercial chips have slightly different architecture (maintenance), life cycle yet unknown

Embedded Hardware

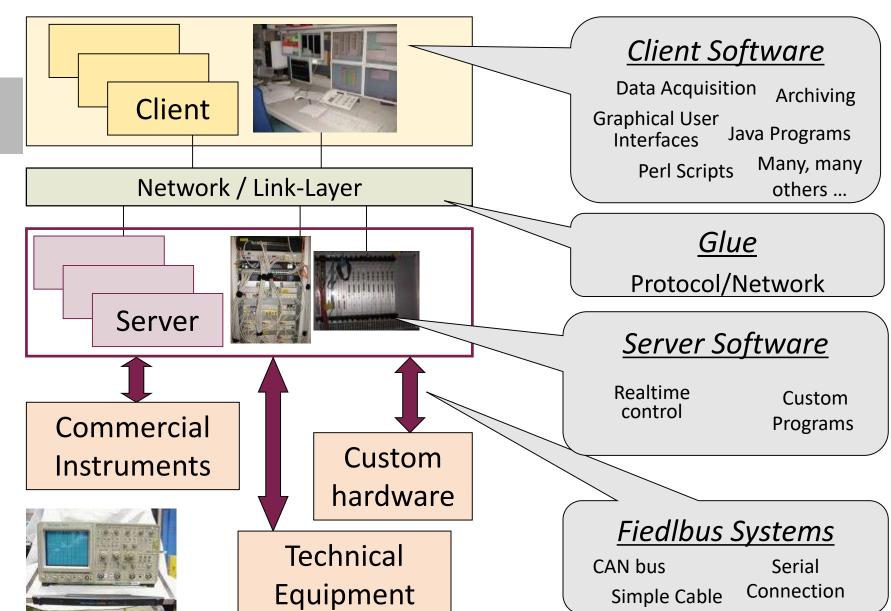
Server Hardware

+ Instrument





Reminder: Control System Layer Model

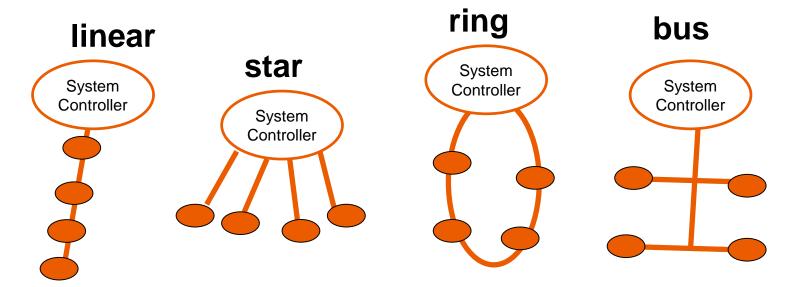


- PLC (Programmable Logic Controller)
 - is a digital computer used to connect "dumb" devices
- the PLC is designed
 - for multiple inputs and outputs
 - extended temperature ranges
 - immunity to electrical noise
 - resistance to vibration and impact
 - as a real time system
- Programs are typically stored in battery-backed or non-volatile memory
- Products from different providers can NOT be mixed!





- Field busses connect hardware to servers
- A lot different busses available with different purposes and different specifications as
 - -number of allowed devices
 - -speed
 - -allowed cable length
 - -topology (ring, star, linear, ...)





Some example field bus systems:

- CANbus (Controller area network)
 https://en.wikipedia.org/wiki/CAN_bus
- PROFIBUS (Process Field Bus)
 https://en.wikipedia.org/wiki/Profibus
- IEEE 1394 (Firewire)
 https://en.wikipedia.org/wiki/IEEE_1394
- EtherCAT (Ethernet based real time bus) https://www.ethercat.org/en/technology.html







Difference to Ethernet and USB?
Field busses are real time capable (IEC 61158 specification)



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What is an Accelerator Control System?



Accelerator Control Systems Architecture



Examples of Control Systems



Control System Parts and Pieces



Borderlands of Control Systems



Conclusion

Accelerator Control Systems have fussy borders.

Some example for these borders are:

- 1. Timing and Synchronisation
- 2. Feedback Systems
- 3. Interlock-, Alarm-, and Machine Protection Systems
- 4. Experiment Data Acquisition
- 5. Relational Databases
- 6. Relationship of IT (Information Technology) and Controls

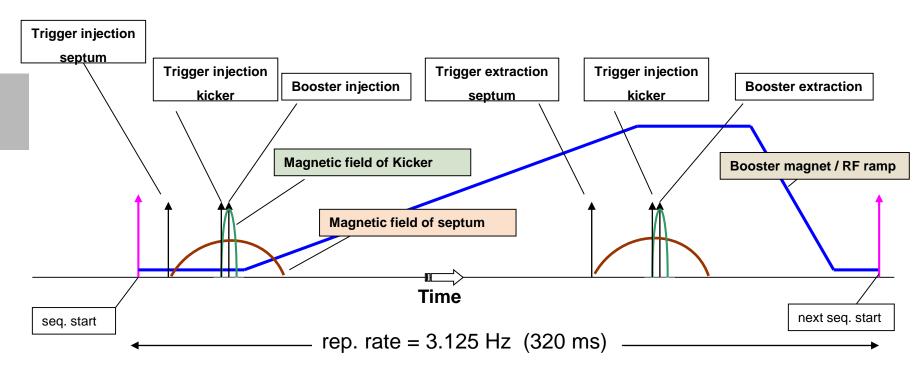
Borderlands of Control Systems

For example

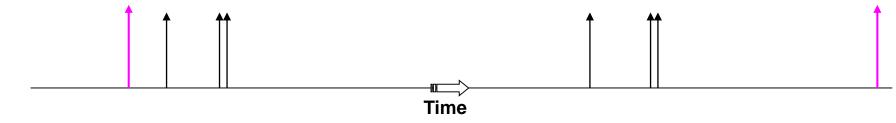
1. Timing and Synchronisation



Why Synchronize?



Event sequence for booster synchronization:





Solutions for Timing Systems

- Master oscillator + delay cables
 (1 trigger and measured cable lengths)
- Master oscillator + digital delay generators (https://www.thinksrs.com/products/DG535.htm)
- (Master oscillator +) event generators/receiver cards in computers (PC, VME, μTCA) (http://www.mrf.fi/)







- Timing and synchronization is needed to run an accelerator
- Various solutions available and used

Timing and synchronization can be part of the Control System.

Clarify who is responsible for timing and synchronization to avoid problems!

Borderlands of Control Systems

For example

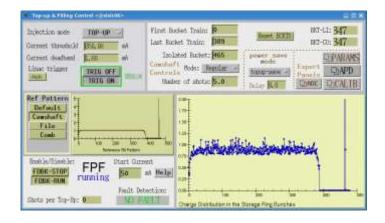
2. Feedback Systems





For example:

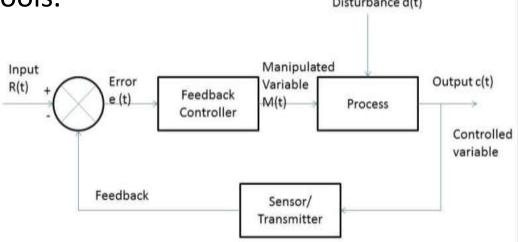
- Orbit Feedback (Position)
- Energy Feedback
- Filling pattern Feedback



If it needs to be fast, it needs separate cables!

Slow feedbacks can be realised with standard control system tools.

Disturbance d(t)





Example: Orbit Feedback

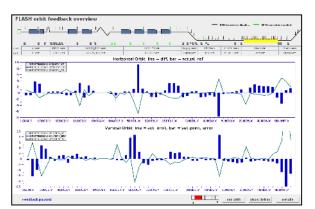
Needed for beam position stability.

Measurement (once in a time):

- Measure beam response matrix (complete orbit for different corrector magnet settings)
- Invert the matrix
 (normally not possible analytical, use numerical methods)
 a stable method is singular value decomposition (SVD)

Feedback during runs:

 Measure the beam position and correct it with the appropriate set of correctors



Borderlands of Control Systems

For example

3. Interlock-, Alarm-, and Machine **Protection Systems**





What are Interlocks?

Everything is fine (No Alarm)

Example: Vacuum pressure 1e-10 mbar

Something is strange (Warning)

Example: Vacuum pressure 1e-7 mbar

Something is wrong (Error)

Example: Vacuum pressure 1e-6 mbar

Stop it or suffer from severe consequences (Interlock)

Example: Vacuum pressure 1e-5 mbar

Automatic beam dump executed

Go on working

Alarm states

Alert people to take some actions

Interlock

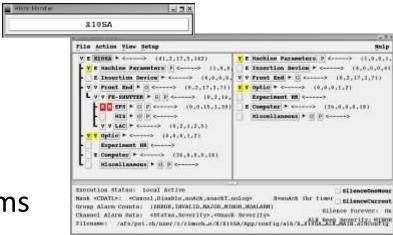
Automatic reaction needed



Murphy's law:

Anything that can go wrong will go wrong.

- Alarms help to avoid Real Problems
- Alarms help to find problems
- Example:
 - -Beam position more than 1 mm of from reference
 - -Vacuum pressure higher than 1e-6 mbar
 - -Orbit Feedback Program not running
- People should react on alarms



EPICS Alarmhandler

Interlock Systems

- Interlock Systems have to be
 - -taking automatic actions (no people involved) fast
 - -Reliable (99% might not be enough)
 - -as simple as possible (see Murphy's law)
- Avoid computers in Interlock Systems
 - Decouple "running" the accelerator (=Control System) from "stopping" the accelerator (=Interlock System)
- There can/will be more than one interiock System in an accelerator (local, global, different goals, etc.), for example:
 - -Vacuum Interlock
 - -Equipment Protection System
 - –local RF Interlock Systems

Clarify who is responsible for Interlock Systems to avoid problems!

Borderlands of Control Systems

For example

4. Experiment Data Acquisition





Data Acquisition (Examples)

EIGER X 9M Detector

(Synchrotron-Beamline at SLS):

 two-dimensional hybrid pixel array detectors, which operate in single-photon counting mode

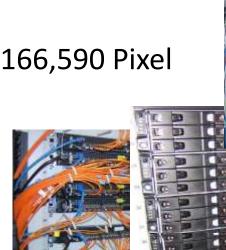
-composed of 3110 x 3269 = 10,166,590 Pixel

-maximum frame rate 238 Hz ca. 10 MB \rightarrow 2.3 GB/s

→more than 8 TB per hour

(3 years ago:

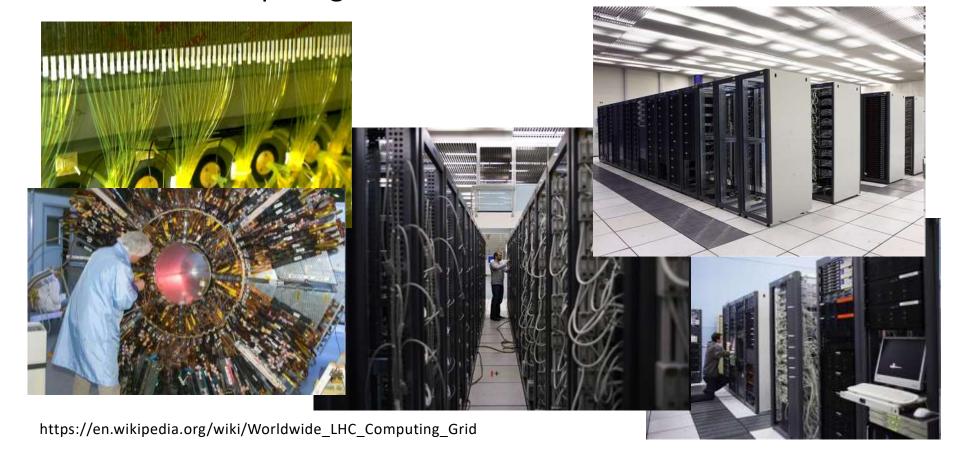
2 TB in 8 hours with Pilatus)





Data Acquisition (Examples)

- The Large Hadron Collider will produce roughly 15 petabytes (15 million gigabytes) of data annually – enough to fill more than 1.7 million dual-layer DVDs a year!
 - -GRID computing to allow access





Is Data Acquisition Controls?

- Data Acquisition requires
 - Network infrastructure
 - Computer storage infrastructure
 - -Server infrastructure for data access
 - -Environment (e.g. Grid) for data access
 - -Manpower for setup and maintenance
- Detectors
 - —can provide information about accelerator (beam position)
 - -need to be adjusted to accelerator setup (connection to control system needed)
- Some detectors (e.g. BPMs) are part of the accelerator anyway

Not necessary

Yes its needed

Has to be discussed to avoid problems!

Borderlands of Control Systems

For example

5. Relational Databases





What is a Relational Database?

- Used for "stable" Data (Lattice, Magnet Data etc.)
- Good for searching
- Might be slow for runtime data
- Examples:
 - -Oracle
 - -MySQL
 - -MSAccess
- Language to access data is SQL (Structured Query Language) for all examples

Name	CI	Class			Z0 (M)		L(M)		Description				
IND1-AGIR	GIF	GIRDER			-1.85		4.7		girder				
INSS-MSDL10	50	SOLENOID			-0.1		03		solenoid				
WLHA-XREF0					0.		70.		buildi	ng			
INSS-RGUN	SW	SW			0.		0.25		CERN gun				
NSS-VP(G14010	PU	PUMP			0.07		0.		getter pump 75 Vs				
SS-VVMA14010	CR	CROSS_ANGLE			0.07		0.		valve cross angle				
-VPIG14020	PU	PUMP			77700		0.	0.		getter pump 75 Vs			
VMCC14010	PE	PENNING			0.1 0.			gauge Penning					
VMTC14010	Pif	PIRANI			0.1 0			gauge Pirani					
VVMA14020	CR	CROSS ANGLE			0.1		0.		valve cross angle				
-MCRX10		CORRECTOR			0.166		.005		corrector magnet				
1-MCRY10		CORRECTOR			0.166		005		corrector magnet				
1-MSOL10		SOLENOID			0.17		0.26		solenoid				
01-MCOR10		ADR			0.17		.07				indro	pole re	auda
1-MCQS10	-	QUADRUPOL			0.17		.07		G100T	1,000,000		pole sk	
S-VCHB14010	-	LLOW			0.25		.08			DN 4			
S-VCHT14010		NICHOLANI			0.23		NAMES NAMES		Sub-a DALAG				
MCRX20	1	100	**			-	-	NAME OF TAXABLE PARTY.	-	-	-	_	-
MCRY20	-	100	100	100	1	10	Artists.	-	Distance of the last	mr.	pers	+	Monte
PM10	40 OH 40 TO				- 13		-	2	Integers.				And the
PG14110	and the same						-	-	-				
CM10	BECKE 40.00	100		100	4.	0.630	10000 100 CW	-		NA.	No.	1	100.00
	MATERIAL SECTION			1000			AACON .						100.00
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- Relational Databases are useful for Control Systems
- Some accelerator control systems have integrated relational databases
- Setup and Maintenance require knowledge and manpower

Borderlands of Control Systems

For example

6. Relationship of IT (Information **Technology) and Controls**





Who is Responsible for What?

- Most large research institutes have a Controls Group in addition to a IT Group
- Why separate IT from Controls?

lΤ

- Office PC installation
- Operating Systems for Office applications
- Infrastructure (network cables)
- Central Services (Computing Cluster, Server Room ...)

Controls

- Accelerator computer installation
- Integration of accelerator hardware
- Control Room applications
- Distributed processes

Databases, Timeserver, Network, Security

Controls is dependent on IT.

Responsibilities have to be discussed to avoid problems!



Table of Content



What is an Accelerator Control System?



Accelerator Control Systems Architecture



Examples of Control Systems



Control System Parts and Pieces



Borderlands of Control Systems



Conclusion



Summary: What is Accelerator Controls

- It is hard to define but every Accelerator has one
- It is organized in layers separating hardware from applications
- It is (has to be) a distributed system, involving some network protocols
- The borders are not clearly defined
 - For example: Where starts the hardware responsibility (PLCs, embedded systems)?

Definition:

An **Accelerator Control System** is a computer environment that allows remote access to the accelerator hardware with a lot of different functionality to satisfy the requirements of several different user groups.

Bad news: There is no book on Accelerator Control Systems **Good news:** You can find some things in the Internet

- ICFA Newsletter Number 47 (December 2008) on Control System: http://icfa-usa.jlab.org/archive/newsletter/icfa_bd_nl_47.pdf
- EPICS: https://epics-controls.org/
- Tango: http://www.tango-controls.org/
- CERN Controls Group: https://be-dep-co.web.cern.ch/
- PSI Controls Group: http://epics.web.psi.ch/
- ...search the institute web pages ...
- International Conference on Accelerator and Large Experimental Physics Control Systems (ICALEPCS): https://www.icalepcs.org/

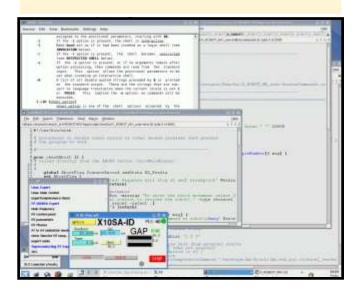


What to Learn as a Controls Guy?

- Be curious about what your customers do (accelerator physics, experiments, medical treatment, etc.)
- 2. Enjoy programming
 - Script Language (python or similar)
 - Object Oriented (Java, C++, etc.)
- 3. Enjoy computer environments
- Useful skills include (non-essential)
 - Basic knowledge in Accelerator
 Physics or general Physics
 - Database structures/sql commands
 - Linux and/or Windows administration
 - Network administration
 - PLC, FPGA or DSP programming (nearly electronics)
 - Graphical User Interface design

Quick test:

Do you feel comfortable with this





Wir schaffen Wissen – heute für morgen

