

# Hit-reco: ProtoDUNE denoising with DL models

Marco Rossi<sup>1,2</sup>

<sup>1</sup>University of Milan

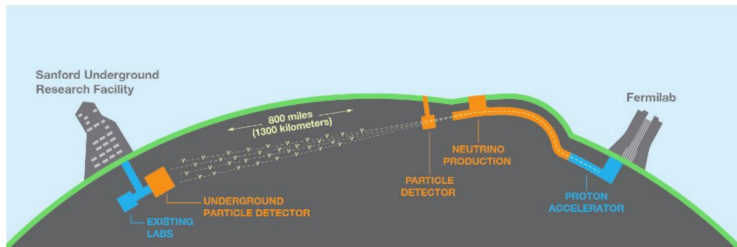
<sup>2</sup>CERN openlab

4<sup>th</sup> IML Machine Learning Workshop  
October 21<sup>st</sup> 2020

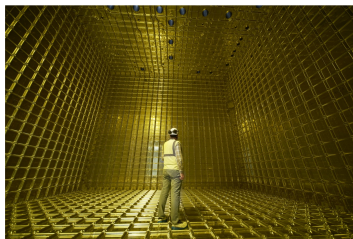


# DUNE - Deep Underground Neutrino Experiment

DUNE (from 2026) → Neutrino oscillations

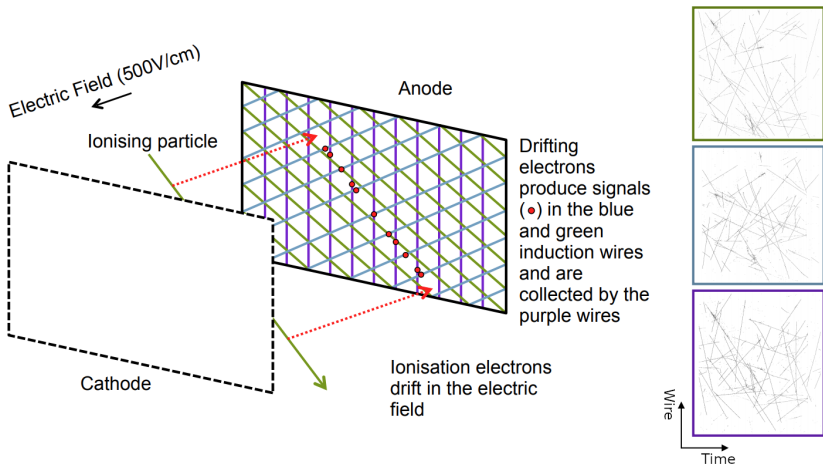


protoDUNE (from 2017) → Test and validate technologies

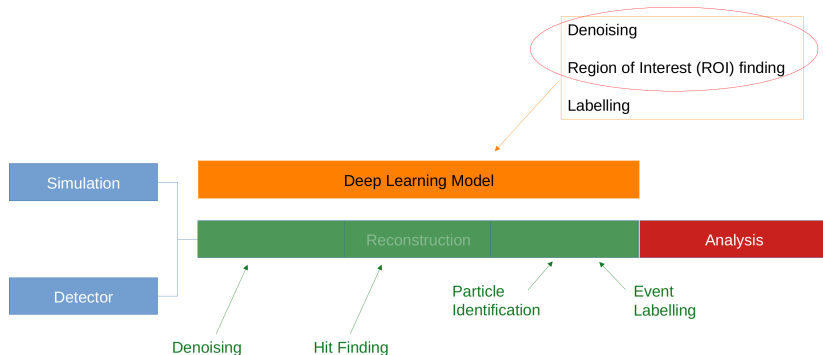


# LArTPC - Liquid Argon Time Projecting Chamber

- ▶ Big box filled with liquid Ar
- ▶ Electronics shapes electron induced current
- ▶ Plot Raw Digits as images (ADC counts on Time vs Wire)



# Goals of the study

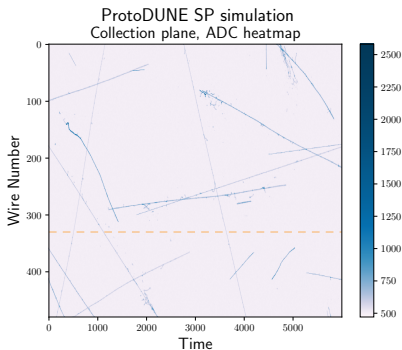


- ▶ Replace protoDUNE reconstruction with deep learning
- ▶ Hit-reco : region of interest (ROI) selection and denoising (DN) of raw data
- ▶ Assess capabilities of Graph Neural Networks

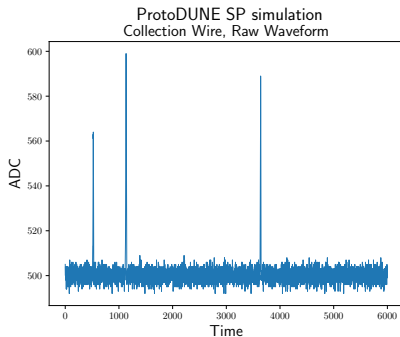
# Raw Digits - an example

- ▶ Collection Plane view: 480 wire channels
- ▶ Detector outputs digitized form of the current: ADC counts
- ▶ Time window: 6000 detector timeticks @2 MHz  $\rightarrow$  3 ms

## 2D view

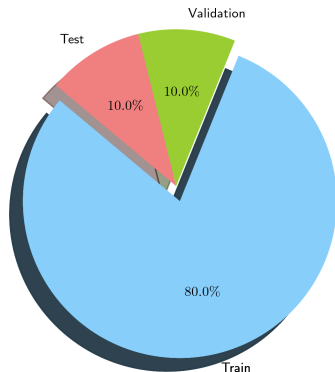


## 1D view



# Dataset

- ▶ 10 simulated beam spill events with `duntepc v08_24_00`
- ▶ Model inputs are collection plane **2D views**: arrays ( $960 \times 6000$ )
- ▶ Current version focuses on collection plane only
- ▶ Planes are **cropped** in ( $32 \times 32$ ) images to fit memory
- ▶ Train set size  $24k$  crops



# Proposed Model

## Graph Convolutional Neural Network layer

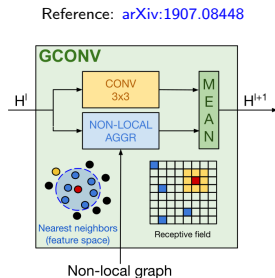
✓ Non local graph

✓ KNN graph

✓ Long distance correlations

✓  $k = 8$

! Complexity  
 $\mathcal{O}(n^2)$



✓ Convolutional filter

✓ Short distance correlations

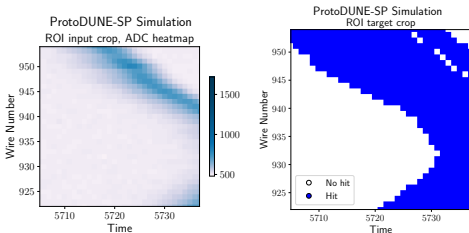
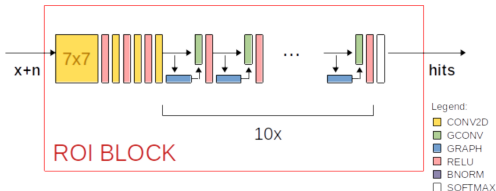
# Model Overview - ROI

Region of interest finding  
(ROI)

Train a classifier:

1  $\longrightarrow$  pixel w charge

0  $\longrightarrow$  pixel w/o charge



What is signal?

Above Electronic Noise Charge

at protoDUNE-SP:  $\sim 3.5$  ADC

in collection plane [\[Reference, slide 18\]](#)

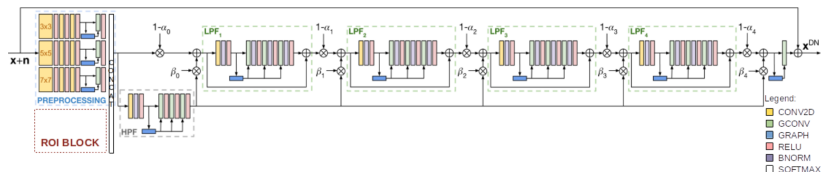
Technical features:

- ▶ Inputs are crops ( $32 \times 32$ )
- ▶  $\mathcal{O}(10^5)$  trainable parameters
- ▶ Binary Cross Entropy loss function
- ▶ Adam Optimizer



# Model Overview - DN

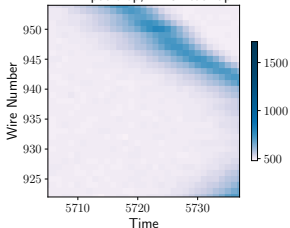
Reference: [arXiv:1907.08448](https://arxiv.org/abs/1907.08448)



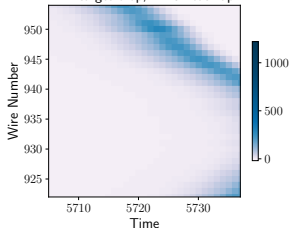
## Technical features:

- ▶ Inputs are crops ( $32 \times 32$ )
- ▶  $\mathcal{O}(10^6)$  trainable parameters
- ▶ Loss function:  $(1 - \text{SSIM}) + \text{MSE}$
- ▶ Adam Optimizer

ProtoDUNE-SP Simulation  
DN input crop, ADC heatmap



ProtoDUNE-SP Simulation  
DN target crop, ADC heatmap



# Benchmark - ROI

Benchmark ROI model against traditional hit finding method

Larsoft product: `recob::Hit`

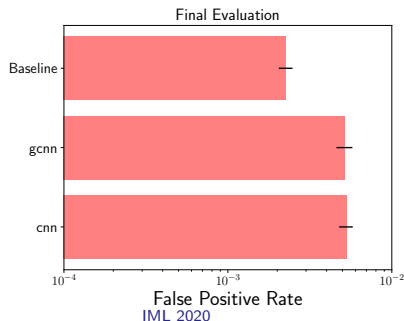
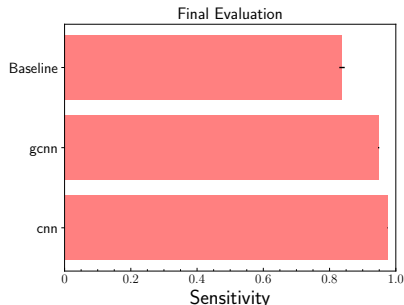
- ▶ 2D deconvolution
- ▶ Finds ROIs

Total pixels in test set:  $\mathcal{O}(34M)$

Balancing hits/non-hits: 1.9%

Figures of merit:

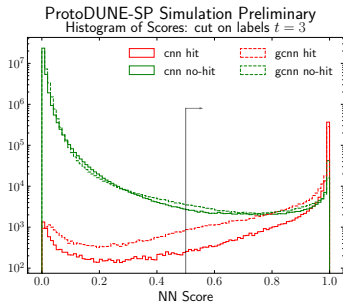
- ▶ sensitivity:  $\frac{TP}{TP+FN}$
- ▶ false positive rate:  $\frac{FP}{TN+FP}$



# Benchmark - ROI

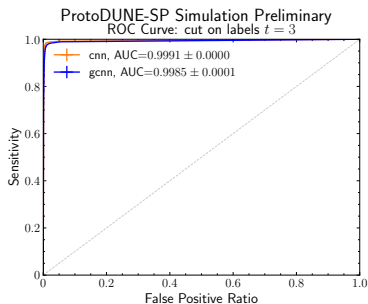
Scores histogram

The more separated the curve, the better



Receiving Operating  
Characteristic curve

Area under curve parameter



Tails are around three orders of magnitude lower than peaks.  
AUC parameter is really close to unity.

# Results - ROI

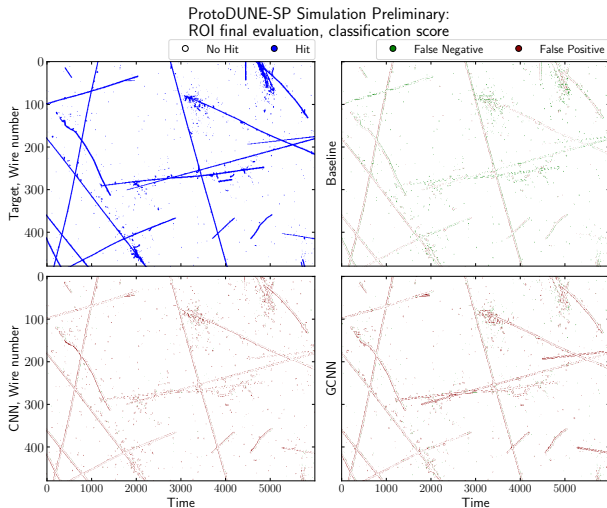
Overall good agreement

NNs vs DUNE baseline tool:

✓ higher sensitivity

! higher FPR

Some tweak needed to clean around tracks



# Benchmark - DN

Benchmark DN model against traditional denoising method

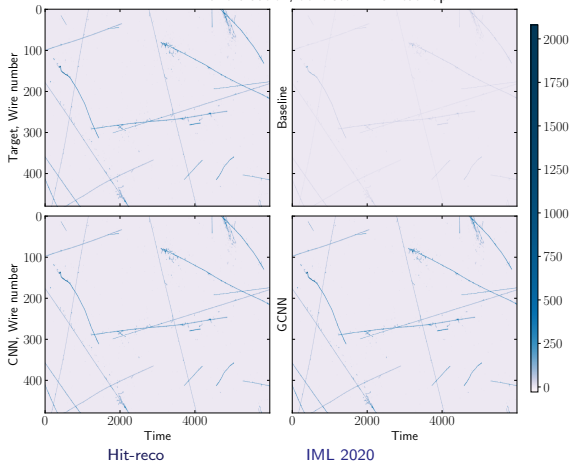
Larsoft product: `recob::Wire`

- ▶ Takes ROI regions (deconvolution)
- ▶ Fits peaks with Gaussians

✓ Good match  
NNs-labels

! Need to  
change  
baseline's  
normalization

ProtoDUNE-SP Simulation Preliminary  
DN final evaluation, denoised ADC heatmap

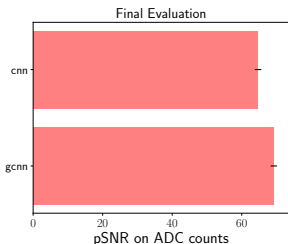
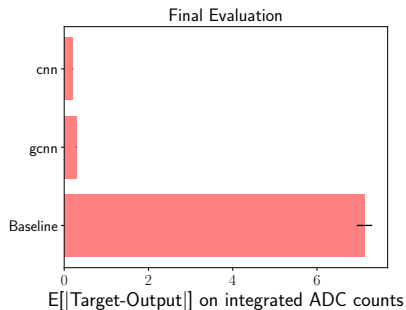


## Results - DN

Deconvolution preserves areas,  
not amplitudes !

- ▶ Integrate ADC values over time
- ▶ Adjust the normalization
- ▶ Compute  $\mathbb{E}[|\text{Target} - \text{Output}|]$

CNN slightly better GCNN on  
integrated ADC



Actually over the waveforms amplitudes  
(2D plane view):

GCNN performs better on pSNR

# Summary

- ▶ Denoising and region of interest selection models for protoDUNE simulation events
- ▶ Benchmark CNN and Graph Networks against DUNE Baseline algorithms
- ▶ NNs succeeded in outperforming traditional tools

Future work:

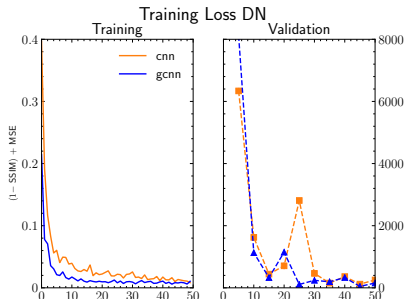
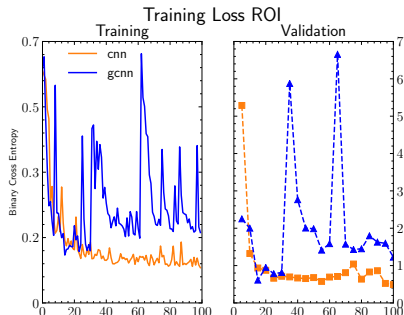
- ▶ Enlarge training and test datasets
- ▶ Use latest simulation software (dunetpc) version
- ▶ Hyperparameter tuning to improve performances

# Thanks!



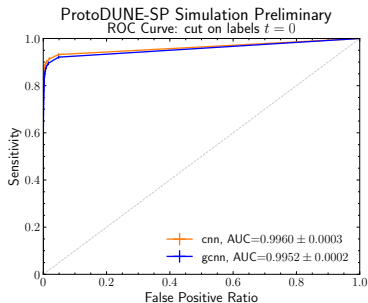
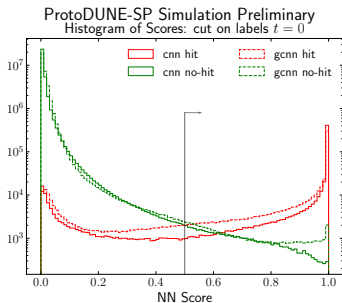
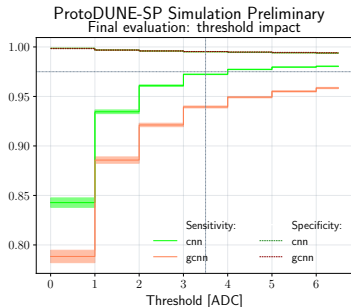
# Backup - Training Strategy

1. Train ROI for 100 epochs
2. Save best weights configuration
3. Load weights in ROI block for DN
4. Train DN for 50 epochs
5. Save best weights configuration



# Backup - Label Cut Impact

- ▶ Cut on the labels has an impact on ROI performances
- ▶ Sensitivity increases with the threshold
- ▶ Higher cut values mean only big peaks



# Backup - Label Cut Impact, Mismatched Points

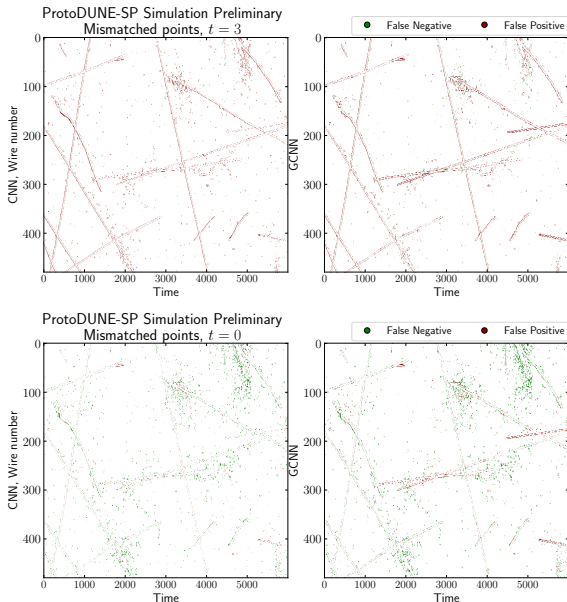
Increasing  $t$  values:

▶ FNs lower

▶ FPs increase

✓ FP clusters  
around tracks

! How to make  
tracks sharper?

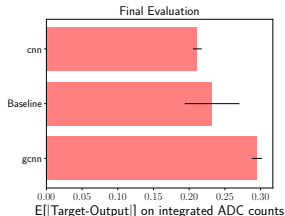


# Backup - Filter out bad baseline denoised channels

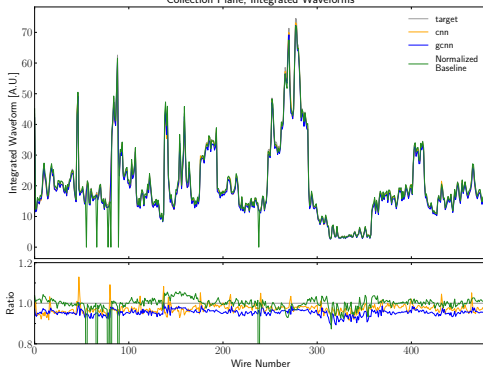
✓ NNs good profiling

! Baseline may fail  
(zero integrated  
ADC)

▶ Good ratios overall



ProtoDUNE-SP Simulation Preliminary  
Collection Plane, Integrated Waveforms



▶ Remove channels with no integrated charge from baseline

✓ Algorithms show comparable results

! Baseline has large uncertainty