HEP-Benchmarks

High Energy Physics workloads as benchmarks of computing architectures

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CERN Openlab Technical Workshop
22-23 Jan 2020

[*] In charge of defining and maintaining a consistent and reproducible CPU benchmark to describe WLCG experiment requirements
Benchmarking CPU resources in WLCG

Provide Experiments, Funding Agencies, Computing Sites with a ‘score’ metric summarizing the performance of a given CPU in accomplishing some HEP computing work

- Used to procure, pledge and account the WLCG compute resources
- Since 2009, the WLCG benchmark ‘score’ is HEP-SPEC06 (HS06)
Current WLCG benchmark: HEP–SPEC06 (HS06)

- Based on SPEC CPU2006
  - Standard Performance Evaluation Corporation was founded in 1988
  - SPEC CPU2006: Industry-standard, CPU-intensive, benchmark suite
  - Current SPEC CPU subcommittee members include AMD, ARM, Dell, Fujitsu, HPE, IBM, Inspur, Intel, Nvidia and Oracle [*]

- HS06 is a subset of SPEC CPU® 2006 benchmark, tuned for HEP
  - 7 C++ benchmarks recompiled with gcc optimizer switches of LHC experiments’ software
  - In 2009, proven high correlation with HEP workloads


<table>
<thead>
<tr>
<th>Bmk</th>
<th>Int vs Float</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>444.namd</td>
<td>CF</td>
<td>92224 atom simulation of apolipoprotein A-I</td>
</tr>
<tr>
<td>447.dealll</td>
<td>CF</td>
<td>Numerical Solution of Partial Differential Equations using the Adaptive Finite Element Method</td>
</tr>
<tr>
<td>450.soplex</td>
<td>CF</td>
<td>Solves a linear program using the Simplex algorithm</td>
</tr>
<tr>
<td>453.povray</td>
<td>CF</td>
<td>A ray-tracer. Ray-tracing is a rendering technique that calculates an image of a scene by simulating the way rays of light travel in the real world</td>
</tr>
<tr>
<td>471.omnetpp</td>
<td>CINT</td>
<td>Discrete event simulation of a large Ethernet network.</td>
</tr>
<tr>
<td>473.astar</td>
<td>CINT</td>
<td>Derived from a portable 2D path-finding library that is used in game's AI</td>
</tr>
<tr>
<td>483.xalancbmk</td>
<td>CINT</td>
<td>XSLT processor for transforming XML documents into HTML, text, or other XML document types</td>
</tr>
</tbody>
</table>

The 7 C++ HS06 benchmarks
Follow the HEP sw evolution

HEP software (and computing) evolves… so shall do HEP CPU benchmarks!

- **Challenges:**
  - Probe the compute resources as the HEP applications do
  - Include *heterogeneous resources*
  - Summarize performance using a *single number*, at least for accounting purposes

<table>
<thead>
<tr>
<th>Year</th>
<th>Benchmark</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>1980’s</td>
<td>MIPS (M Instr Per Sec)</td>
<td>VUPS (VAX units)</td>
</tr>
<tr>
<td></td>
<td>CERN units</td>
<td></td>
</tr>
<tr>
<td>1990’s – 2000’s</td>
<td>SI2k (SPEC INT 2000)</td>
<td>INTEGER benchmarks</td>
</tr>
<tr>
<td></td>
<td></td>
<td>200 MB footprint</td>
</tr>
<tr>
<td>2009</td>
<td>HS06 (SPEC CPU 2006 all_cpp)</td>
<td>INTEGER + FP benchmarks</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1 GB footprint</td>
</tr>
<tr>
<td></td>
<td></td>
<td>32-bit</td>
</tr>
<tr>
<td></td>
<td></td>
<td>x86 servers</td>
</tr>
<tr>
<td></td>
<td></td>
<td>single-threaded/process on multi-core</td>
</tr>
<tr>
<td>2019</td>
<td></td>
<td>2 GB footprint (or more)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>64-bit</td>
</tr>
<tr>
<td></td>
<td></td>
<td>multi-threaded, multi-process</td>
</tr>
<tr>
<td></td>
<td></td>
<td>multi-core, many-core</td>
</tr>
<tr>
<td></td>
<td></td>
<td>vectorization (SSE, … AVX512)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>x86 servers, HPCs</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ARM, Power9, GPUs</td>
</tr>
</tbody>
</table>
Identify the right performance metric

- **Is HS06 still representative of the WLCG workloads?**
  - Found that it is still good but **not perfectly** correlated with the performance of **today** HEP applications

- **Which benchmark shall WLCG adopt after HS06?**
  - Is SPEC CPU2017 the right candidate?
    - Larger suite, more complex code, shaped for multi-core and multi-threads
Is SPEC CPU2017 the right candidate?

- SPEC CPU 2017 Vs HS06
  - Measured extremely high correlation between the two C++ benchmark suites
  => No advantage for WLCG in moving now to SPEC CPU 2017

- Studies on hardware performance counters
  - HEP workloads have same characteristics and differ more respect to HS06 and SPEC CPU 2017 workloads (see backup slides for details)
Benchmarking CPUs using HEP workloads

By construction, using HEP workloads directly is guaranteed to give

- A score with **high correlation** to the throughput of HEP workloads
- A CPU usage pattern that is similar to that of HEP workloads

“*The first step in performance evaluation is to select the right measures of performance, the right measurement environments, and the right techniques.*”

Criteria to build the HEP Benchmark

- **Reproducibility** of results
  - Run the same processing sequence
    - same configuration, random seeds, input data

- **Robustness** of the running application
  - Do not fail, and notify in case of failures

- **Usability**
  - Especially outside the restricted group of experts

- **Portability**
  - Adopting container technology
    - **(Docker and Singularity)**

- **Traceability** of the build process
  - Experiment sw, data, configuration
  - Images are **built, tested and distributed** via gitlab
HEP-Benchmarks project

Three components

- **HEP Workloads**
  - Common build infrastructure
  - Individual HEP workloads

- **HEP Score**
  - Orchestrate the run of a series of HEP Workloads
  - Compute & Report the **HEPscore** value
    - “Single-number” benchmark score

- **HEP Benchmark Suite**
  - Automate execution of multiple benchmarks
    - HEPscore, SPEC CPU2017, HS06, …
  - Publish results
    - Simplify the sharing, tracking and comparison of results

[Diagram showing the components and workflow of HEP-Benchmarks project]
HEP Workloads

- Standalone containers encapsulating all and only the dependencies needed to run each workload as a benchmark

- Components of each HEP Workload
  - SW repository & Input data
  - Orchestrator script (benchmark driver)
    - Sets the environment, runs (many copies of) the application, parses the output to generate scores (json)

- All HEP workload types are currently available as container images in gitlab-registry, with more than one Experiment code
  - Run each workload via a single command line:
    >docker run $IMAGE_PATH

![Diagram of Standalone HEP Container WL1](image description)
Benchmarks for heterogeneous resources

- In the future WLCG resources will likely include HPCs with GPUs
  - Essential to investigate a HEP Benchmark for the CPU+GPU system
  - How to value pledged HPC resources? How to procure CPU+GPU systems?

- First demonstrators of standalone container for GPU benchmarking under preparation
  - Patatrack (see previous reports from F. Pantaleo & V. Khristenko)
    - Based on CMS reconstruction with GPUs (Pixel track reconstruction, Calorimeter reconstruction)
  - cern.ch/SixTrack (R. De Maria)
    - Computes trajectories of charge particles in synchrotrons

- Other production applications running on GPU are welcome
Early adopters

- The HEP Benchmark Suite will drive the CPU benchmark of all node in the CERN data centre
  - Embedded into **Openstack Ironic** enrollment

- HEP Workloads are being used to test/improve the **CERN Batch** infrastructure
  - First large scale tests
  - Leverage the HEP Workloads reproducibility

- Successful examples of runs in WLCG sites and HPC centres

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**Benchmarking**

- Evaluate performance of both models
- Benefit from the current effort of the Benchmark WG: hep-workloads.
- Benchmarks submitted as HTCondo jobs:
  - 1600 cores per platform, CentOS7 workers.
  - 8 core jobs. Benchmark payload depending on the benchmark:
    - Single-threaded: 1 thread x 8 copies
    - Multi-threaded: 8 threads x 1 copy
  - 800 jobs per platform (VMs vs Kubernetes): resource shared 4 consecutive times
- Mainly executed as Singularity jobs (SLC6 based benchmark)
- Results sent to the CERN IT monitoring infrastructure to be indexed in ElasticSearch and visible via Grafana

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**Graphical Representation**

- Benchmark throughput improvement on baremetal
Ongoing work

- Validation studies
- Inclusion of new CPU/GPU workloads
- Consolidation of the code base
- Run at large scale on production nodes

All those areas would greatly profit from new contributors

- Contact: hepix-cpu-benchmark@hepix.org
Conclusions

- HEP software is evolving and so shall do HEP CPU benchmarks
  - After 10 years, HS06 no longer describes well enough HEP workloads

- Our solution: build a **new benchmark** directly from HEP workload throughputs
  - Enabling technologies: Docker/Singularity containers and cvmfs tracing mechanism
  - Individual containers released for all workloads provided by the LHC experiments
    - See https://gitlab.cern.ch/hep-benchmarks/hep-workloads

- The full **HEP Benchmarks** chain is in place, and under test

- Outlook: can extend the idea and implementation to HPCs and non-x86 resources
Quantitative comparison with WLCG workloads

- Unveil the **dissimilarities** between HEP workloads and the SPEC CPU benchmarks
  - Using the **Trident** toolkit
    - analysis of the hardware **performance counters**

Characterization of the resources utilised by a given workload

Percentage of time spent in
- **Front-End** – fetch and decode program code
- **Back-End** – monitor and execution of uOP
- **Retiring** – Completion of the uOP
- **Bad speculation** – uOPs that are cancelled before retirement due to branch misprediction
HEP Score running mode

- HEP-score triggers HEP Workloads’ runs in sequence
  - A container per WL
  - 3 times per WL, in sequence, and the median WL score is retained

- Each container runs the Experiment executable with a configurable number of threads (MT) or processes (MP)

- The available cores are saturated spawning a computed number of parallel copies

- The score of each WL is the cumulative event throughput of the running copies
  - When possible the initialization and finalization phases are excluded from the computation
  - Otherwise a long enough sequence of events is used

- A WL speed factor is computed as ratio of the WL score on a given machine w.r.t. the WL score obtained on a fixed reference machine

- HEPscore is the geometric mean of the WLs’ speed factor