

Variational Quantum Classification with QiSkit & Developments in Particle Tracking with D:Wave



Eric Drechsler, Parker Reid
Simon Fraser University

30. 10. 2019
Quantum Computing Mini-Workshop
LBNL/Berkeley

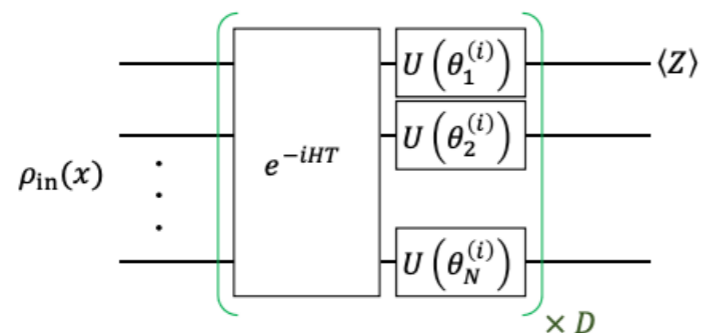
Special Thanks to: Olivia di Matteo (TRIUMF)

Variational Quantum Classification (VQC) with Qiskit



Qulacs

[Project page](#)



Mitarai, K. et al.: *Quantum Circuit Learning*

[arxiv:1803.00745](https://arxiv.org/abs/1803.00745)

See [Ryu Sawada's Presentation](#)

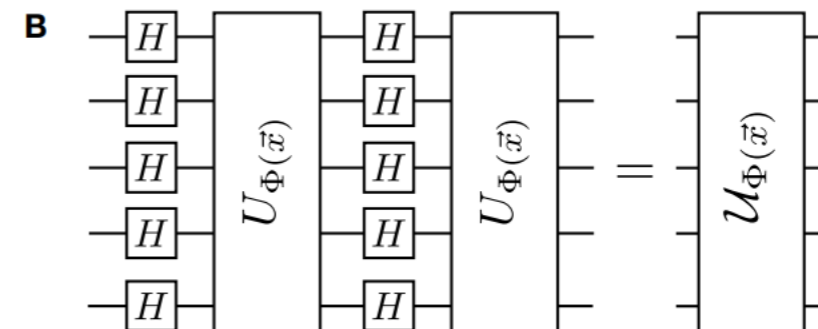


Qiskit

An open-source framework for working with noisy quantum computers

<https://qiskit.org> [✉ qiskit@qiskit.org](mailto:qiskit@qiskit.org)

[VQC implementation](#)

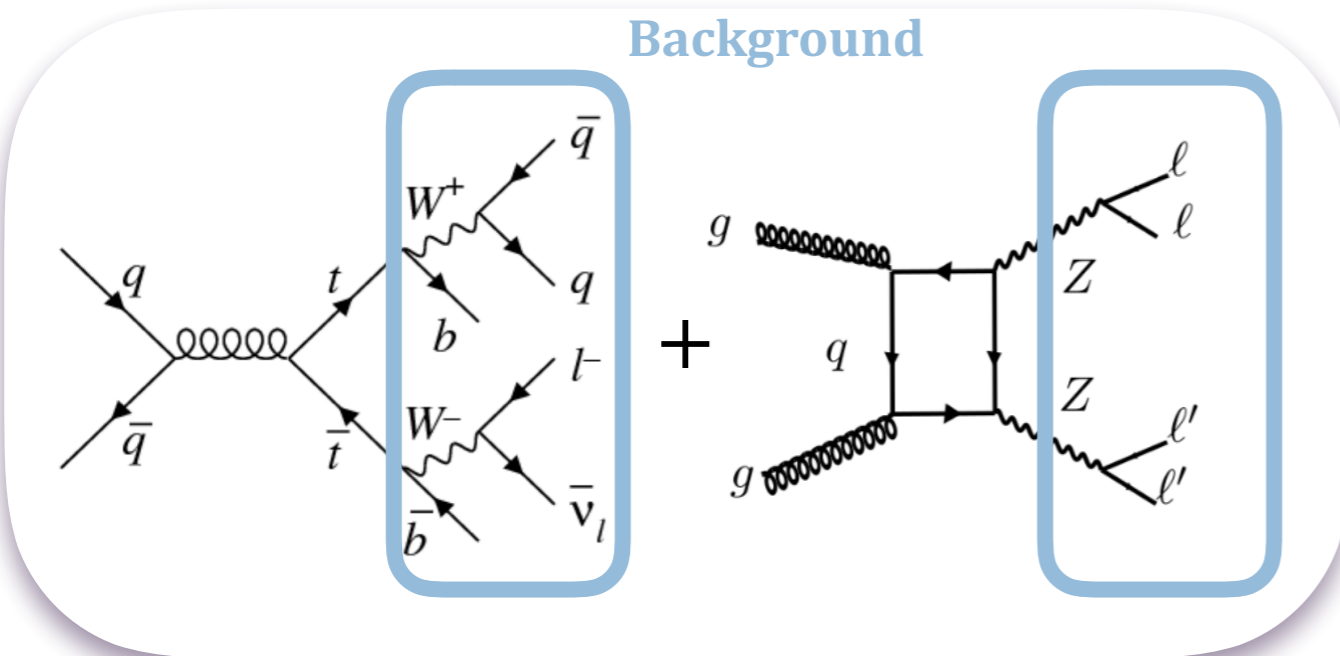


Havlicek, V. et al.: *Supervised learning with quantum enhanced feature spaces*

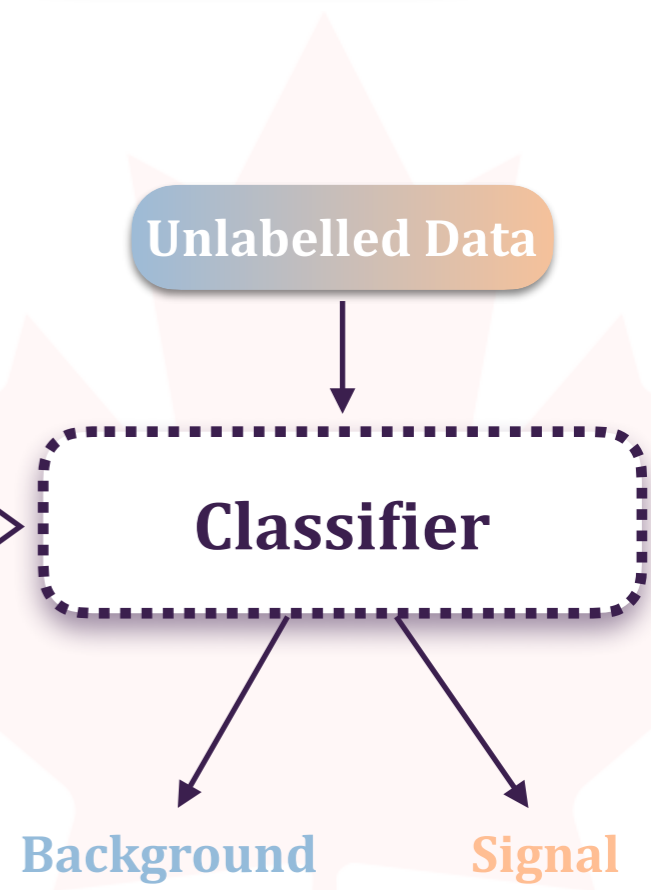
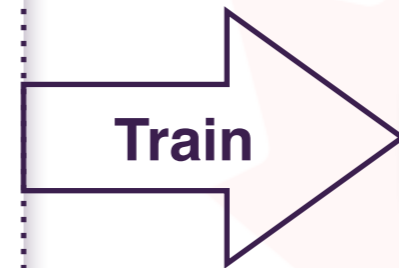
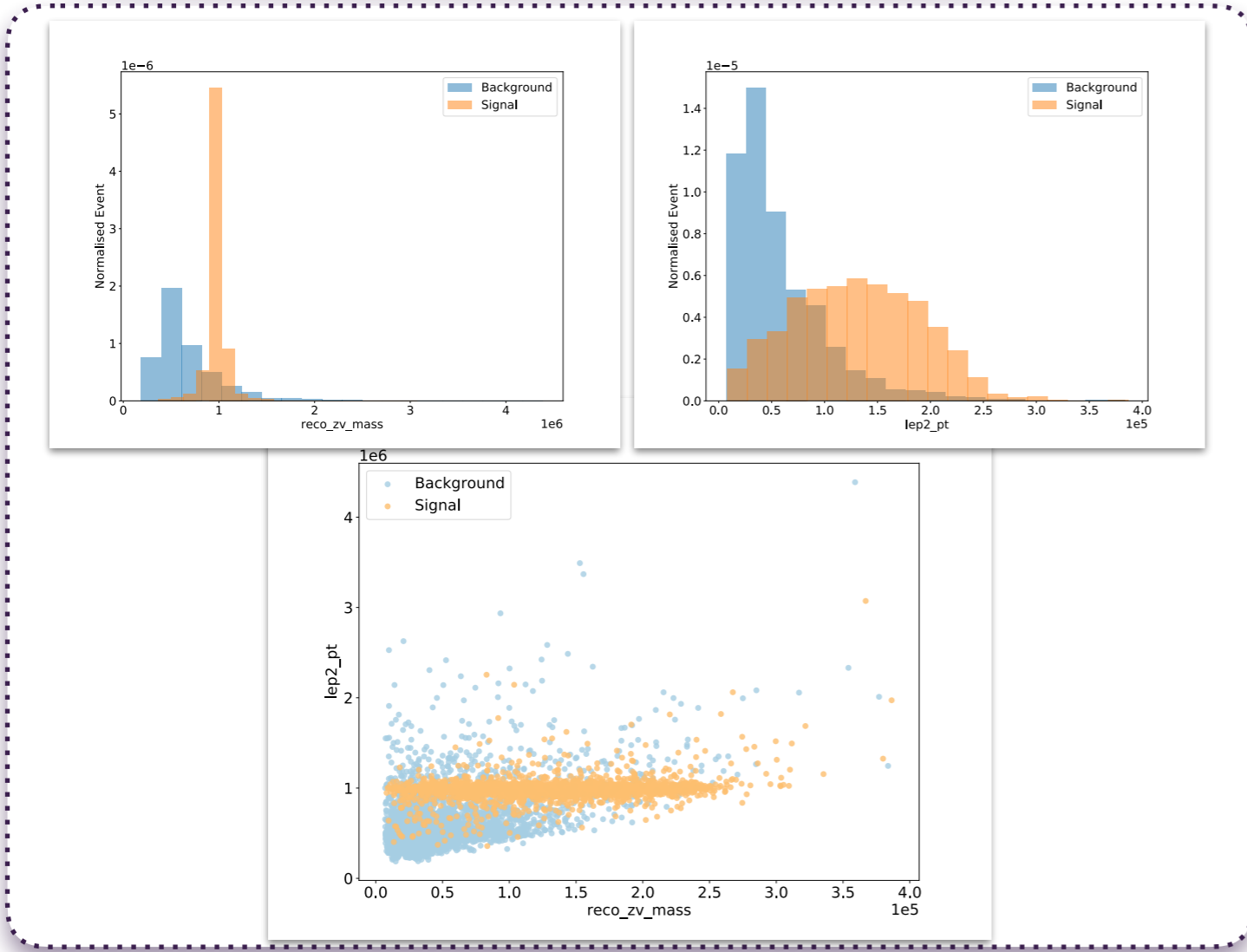
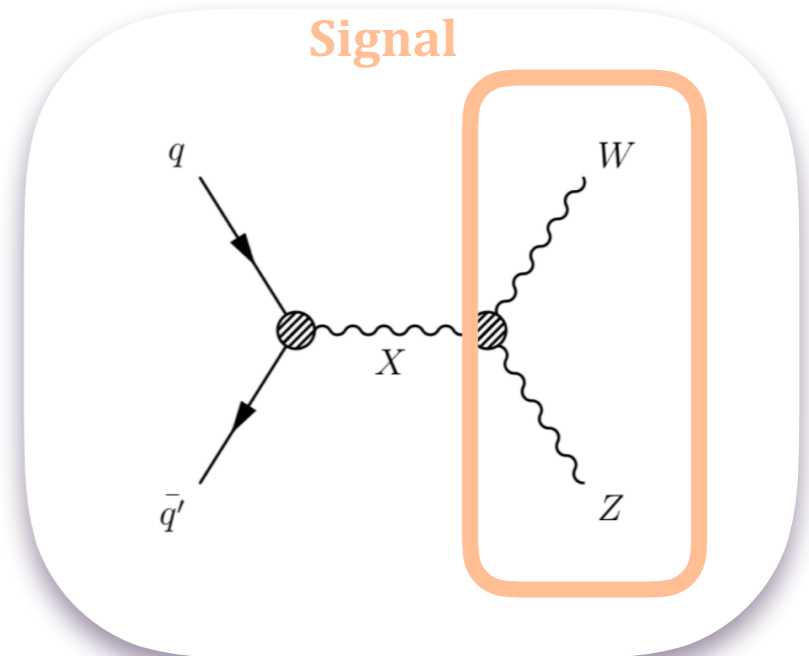
Nature 567, 209–212 (2019)

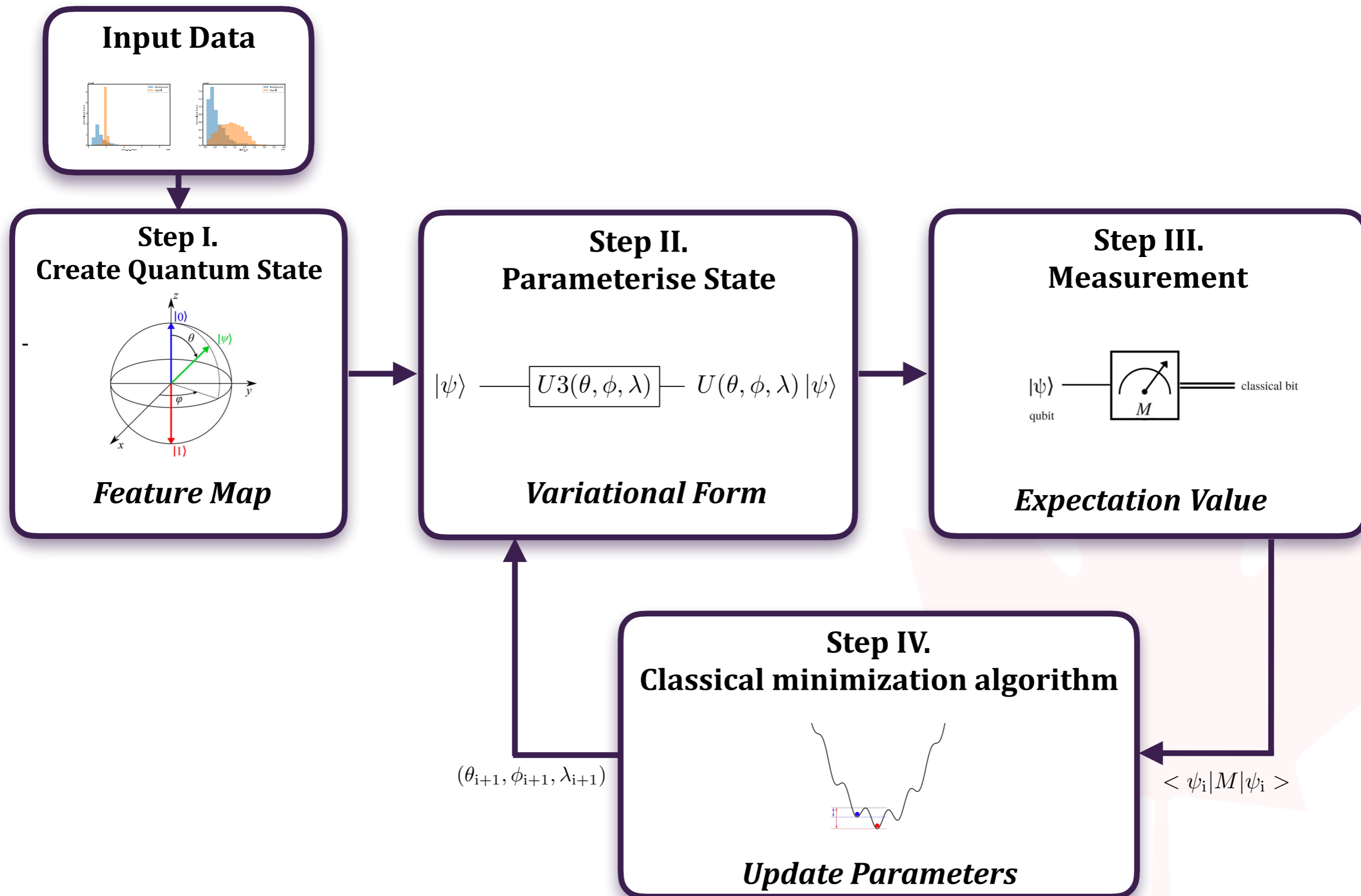
[arxiv:1804.11326](https://arxiv.org/abs/1804.11326)

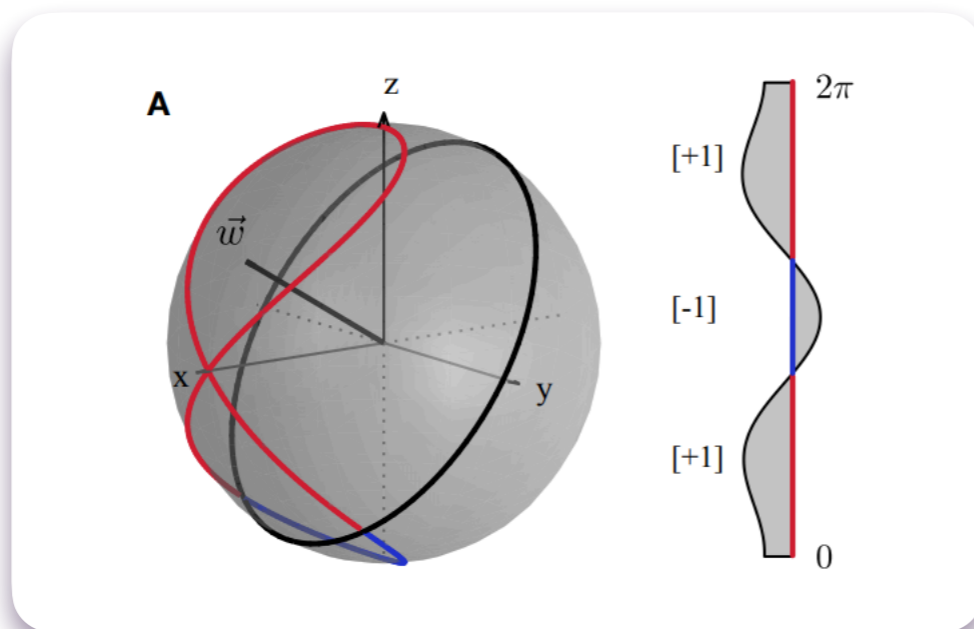
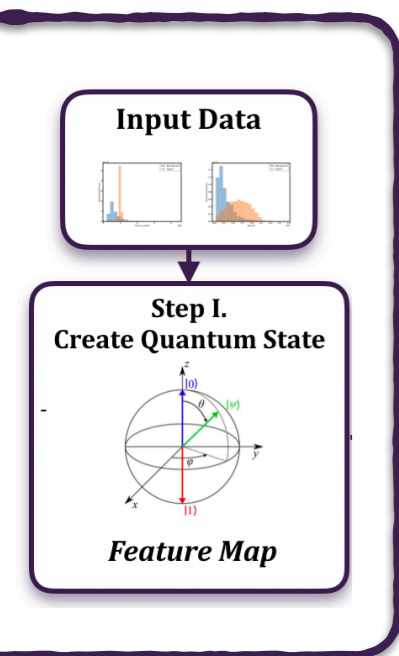
Special Thanks to: Koji Terashi (ICEPP, Tokyo)



VS.







Feature map generator:

$$\mathcal{U}_{\Phi}(\vec{x}) = U_{\Phi(\vec{x})} H^{\otimes n} U_{\Phi(\vec{x})} H^{\otimes n}$$

$$U_{\Phi(\vec{x})} = \exp \left(i \sum_{S \subseteq [n]} \phi_S(\vec{x}) \prod_{i \in S} Z_i \right)$$

$$e^{i\phi_{\{l,m\}}(\vec{x}) Z_l Z_m} = \text{Circuit with CNOTs and } Z_{\phi}$$

- **Qiskit implementations:**
 - **FirstOrderExpansion**
 - **SecondOrderExpansion**
 - amongst others

$$S \in \{0, 1, \dots, n - 1\}, \phi_i(\vec{x}) = x_i$$

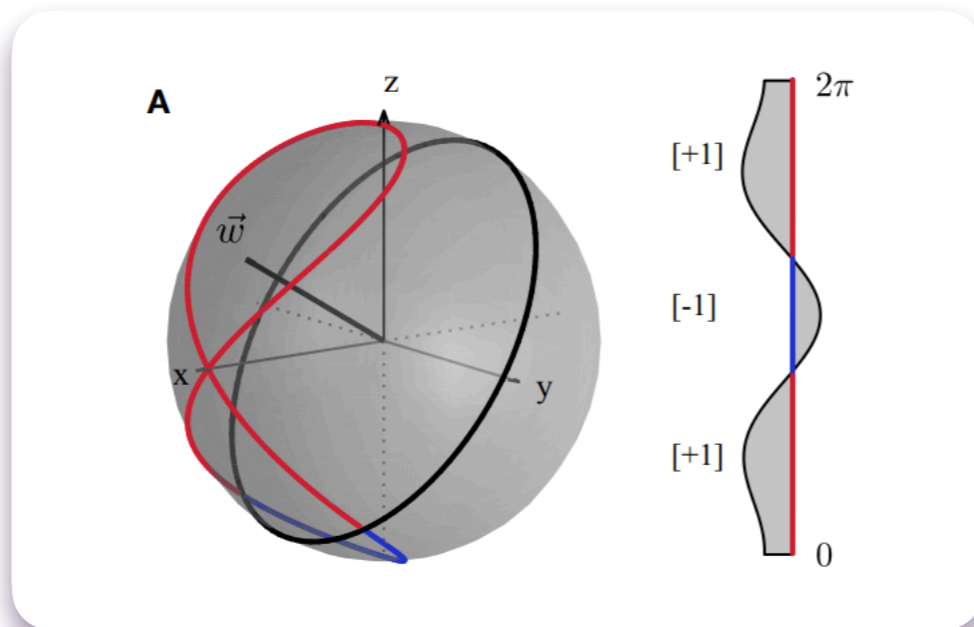
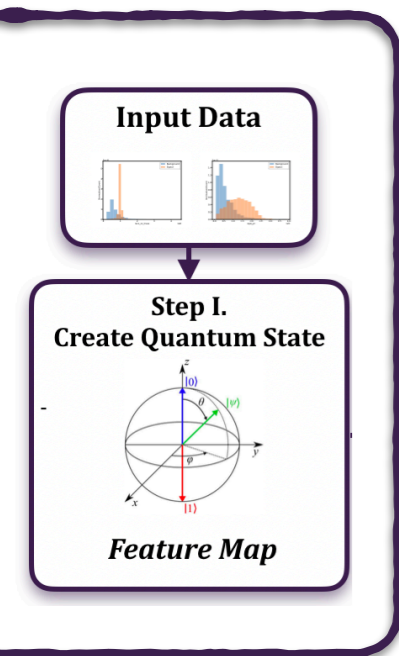
VQC

Hadamard → Apply Phase

$$q_0 : |0\rangle \rightarrow \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \rightarrow \frac{1}{\sqrt{2}}(e^{ix} |0\rangle + |1\rangle)$$

QCL

Rotation Y → Rotation Z



Feature map generator:

$$\mathcal{U}_\Phi(\vec{x}) = U_{\Phi(\vec{x})} H^{\otimes n} U_{\Phi(\vec{x})} H^{\otimes n}$$

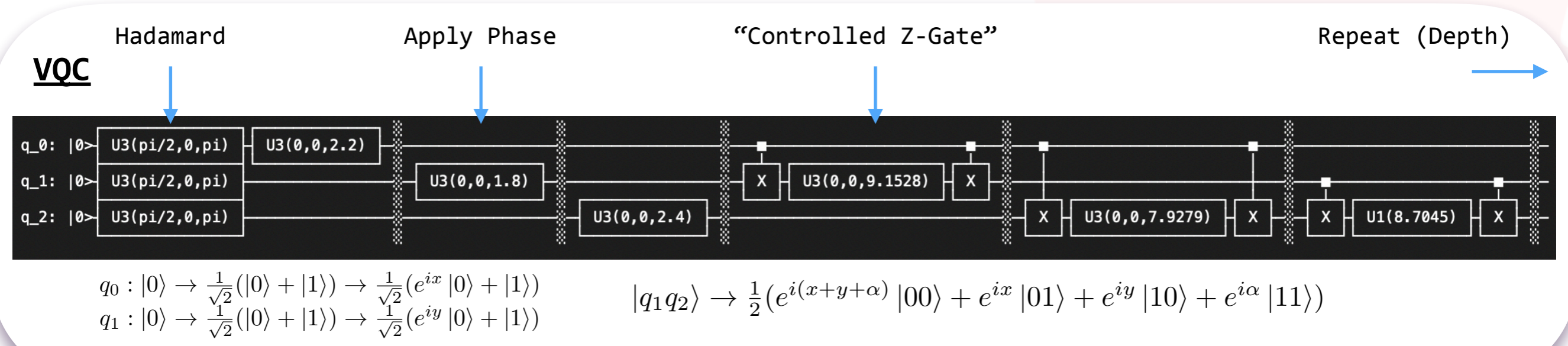
$$U_{\Phi(\vec{x})} = \exp \left(i \sum_{S \subseteq [n]} \phi_S(\vec{x}) \prod_{i \in S} Z_i \right)$$

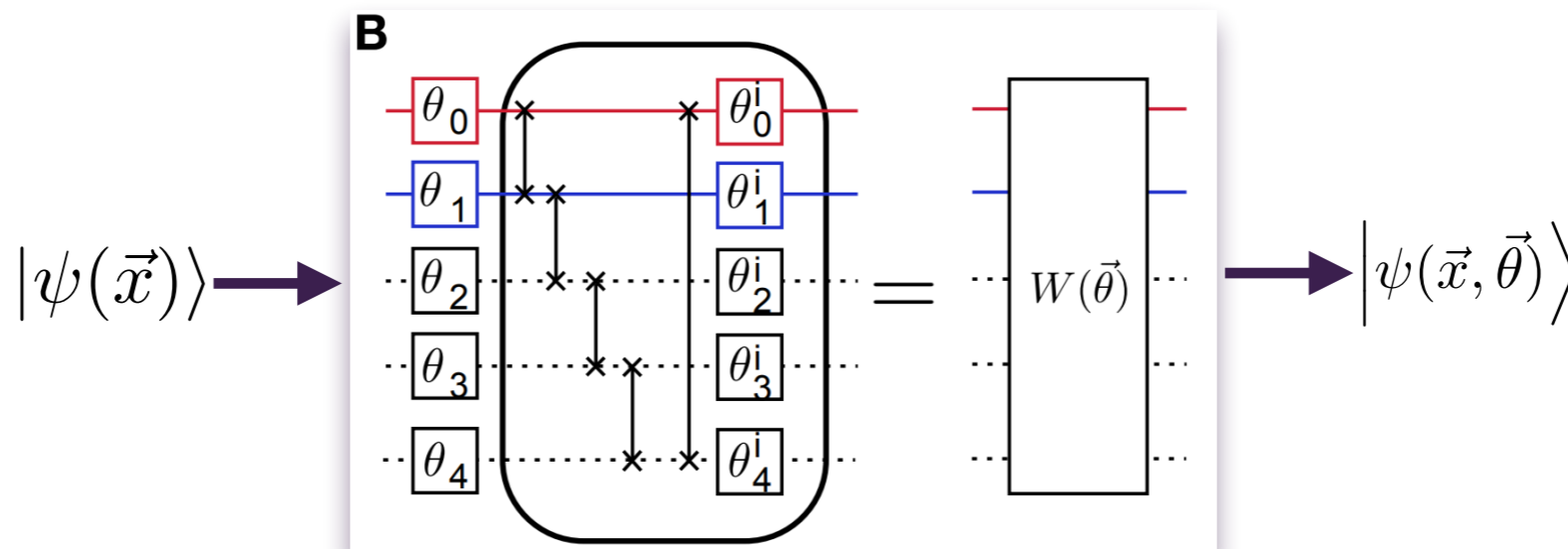
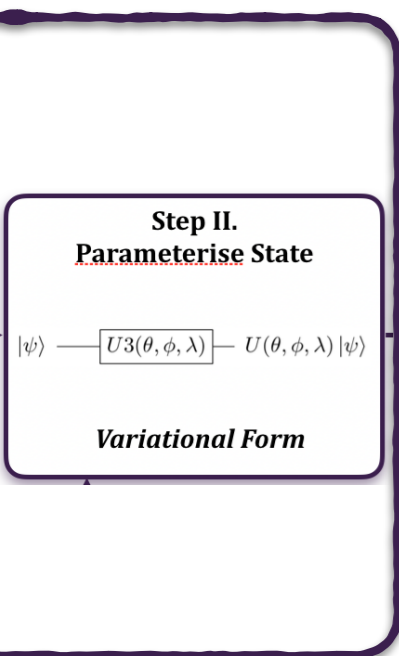
$$e^{i\phi_{\{l,m\}}(\vec{x}) Z_l Z_m} = \text{Circuit diagram with CNOTs and } Z_\phi \text{ gate}$$

- **Qiskit implementations:**
 - FirstOrderExpansion
 - **SecondOrderExpansion**
 - amongst others

$$S \in \{0, 1, \dots, n-1, (0, 1), (0, 2), \dots, (n-2, n-1)\},$$

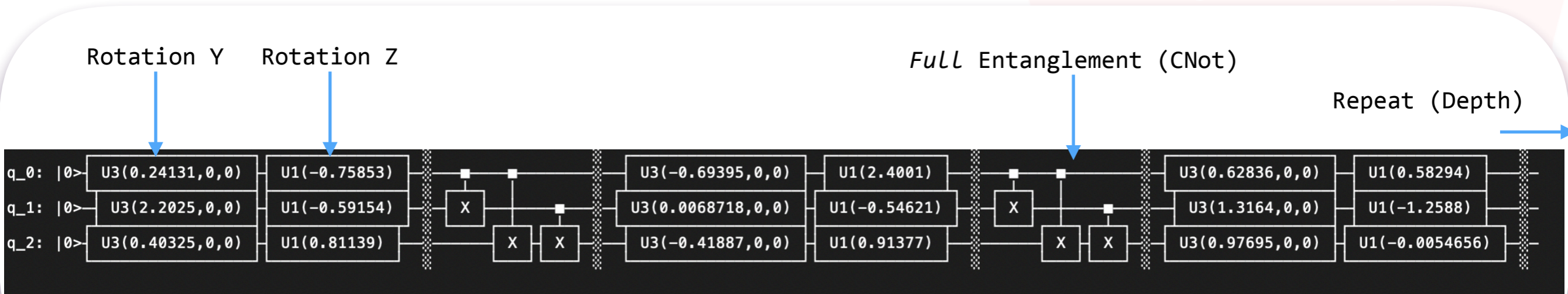
$$\phi_i(\vec{x}) = x_i, \phi_{(i,j)}(\vec{x}) = (\pi - x_i) * (\pi - x_j)$$

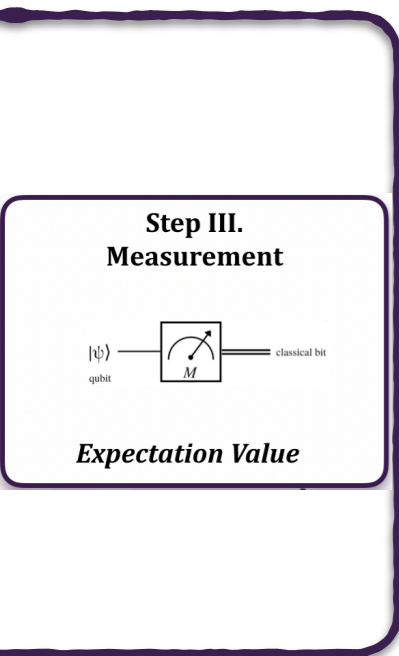




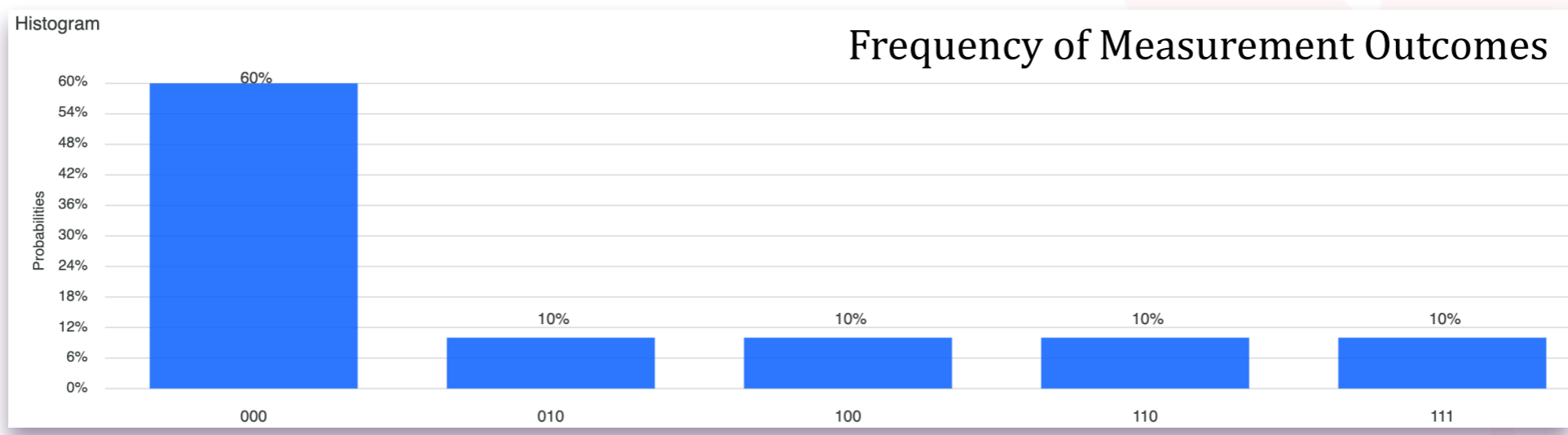
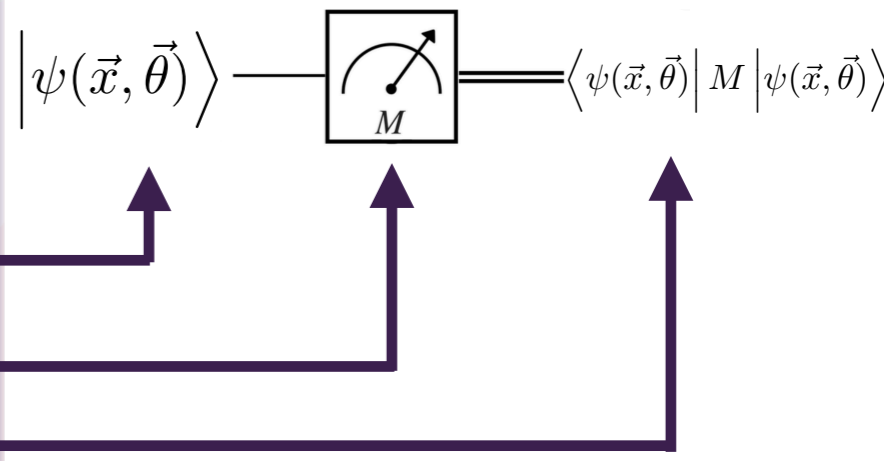
- **Qiskit Variational Forms:**
 - Ry - Rotations Y + Entanglement
 - RyRz -Rotations Y, Z + Entanglement
 - SwapRz, UCSSD

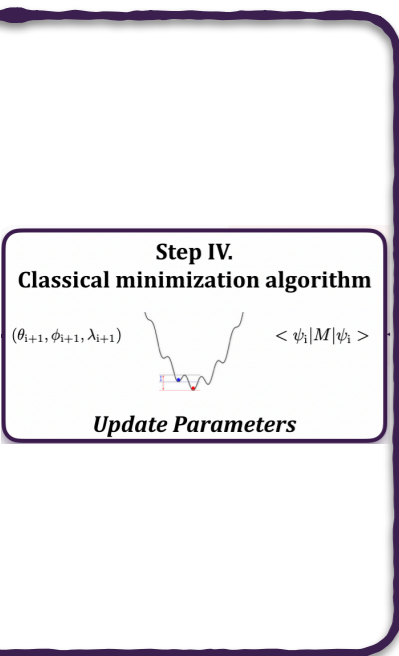
- Number of Parameters for **RyRz** VF:
 - Number of Qbits q $q \times (d + 1) \times 2$
 - Depth d





```
for x in Dataset:  
  measurements=[]  
  for shot in #shots:  
    prepareState  
    applyVariationalForm  
    m=measureCircuit  
    measurements[shot]=m  
  expectationValue=average(measurement)
```





```

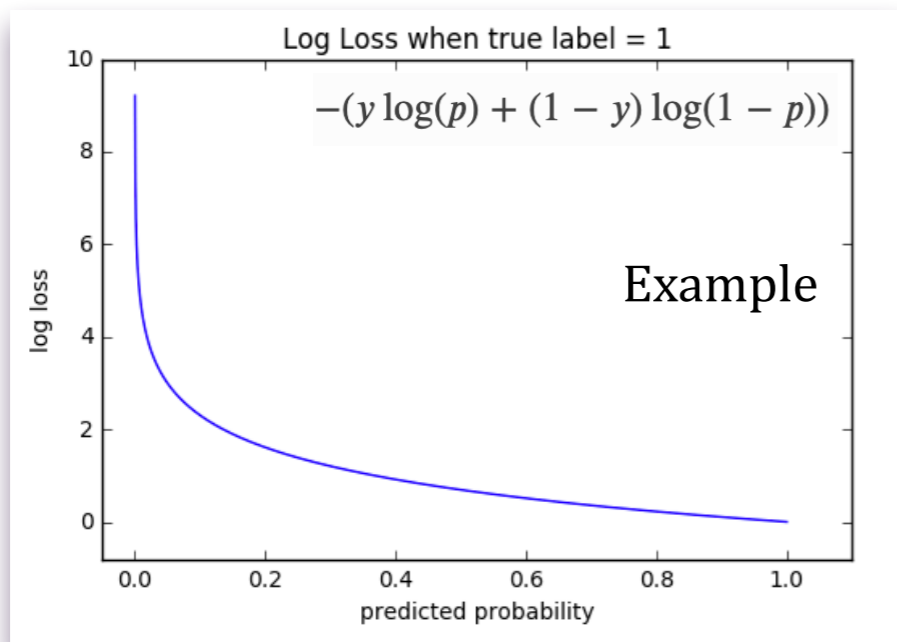
for step in optimisationsStep:
    for x in Dataset:
        measurements=[]
        for shot in #shots:
            prepareState
            applyVariationalForm
            m=measureCircuit
            measurements[shot]=m
            expectationValue=average(measurement)
        updateParameters(expValue,step)
    
```

QPU

Qiskit Default Optimisers

ADAM ((maxiter, tol, lr, beta_1, beta_2, ...))	Adam Kingma, Diederik & Ba, Jimmy.
CG ((maxiter, disp, gtol, tol, eps))	Conjugate Gradient algorithm.
COBYLA ((maxiter, disp, rhobeg, tol))	Constrained Optimization By Linear Approximation algorithm.
L_BFGS_B ((maxfun, maxiter, factr, iprint, ...))	Limited-memory BFGS algorithm. tested
NELDER MEAD ((maxiter, maxfev, disp, xatol, ...))	Nelder-Mead algorithm.
P_BFGS ((maxfun, factr, iprint, max_processes))	Limited-memory BFGS algorithm.
POWELL ((maxiter, maxfev, disp, xtol, tol))	Powell algorithm.
SLSQP ((maxiter, disp, ftol, tol, eps))	Sequential Least Squares Programming algorithm
SPSA ((max_trials, save_steps, last_avg, c0, ...))	Simultaneous Perturbation Stochastic Approximation algorithm. recommended by authors
TNC ((maxiter, disp, accuracy, ftol, xtol, ...))	Truncated Newton (TNC) algorithm.
AQGD ((maxiter, eta, tol, disp, momentum))	Analytic Quantum Gradient Descent (AQGD) optimizer class.

Qiskit Loss Function



Loss function used by authors:

Empirical Risk:

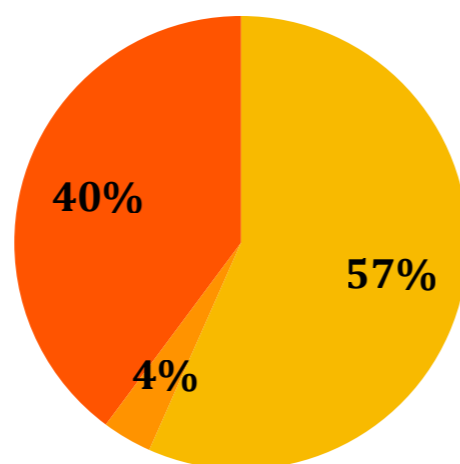
$$R_{\text{emp}}(\vec{\theta}) = \frac{1}{|T|} \sum_{\vec{x} \in T} \Pr(\tilde{m}(\vec{x}) \neq m(\vec{x}))$$

$$\Pr(\tilde{m}(\vec{x}) \neq m(\vec{x})) \approx \text{sig} \left(\frac{\sqrt{R} \left(\frac{1}{2} - \left(\hat{p}_y(\vec{x}) - \frac{y^b}{2} \right) \right)}{\sqrt{2(1 - \hat{p}_y(\vec{x}))\hat{p}_y(\vec{x})}} \right)$$

		VQC (Sim)	VQC (Sim)	VQC (IBMQX2)	QCL	DNN
	Comment	SecondOrderExp.	FirstOrderExp.	Testrun		Keras
Parameters	Depth Feature Map	2	2	2	-	
	Depth Variational Form	3	3	3	3	
	Optimiser	COBYLA	COBYLA	COBYLA	BFGS	
	#Events	1000	1000	10	1000	
	#Optimisations	50	50	1	100	
	#Shots	4096	4096	4096	-	
Timings	Feature Map	4458.8	2840.7	2.0		
	[sec] Variational Form	278.6	192.0	0.1		
	Execution	3135.7	1051.1	227.7		
	Training [hh:mm:ss]	02:12:16	01:07:46		00:45:41	00:00:29
Results	Signal Efficiency	0.91	0.86	-	0.93	0.91
	Testing Accuracy	0.83	0.79	-	-	-
	False Positive Rate	0.17	0.21	-	0.23	-

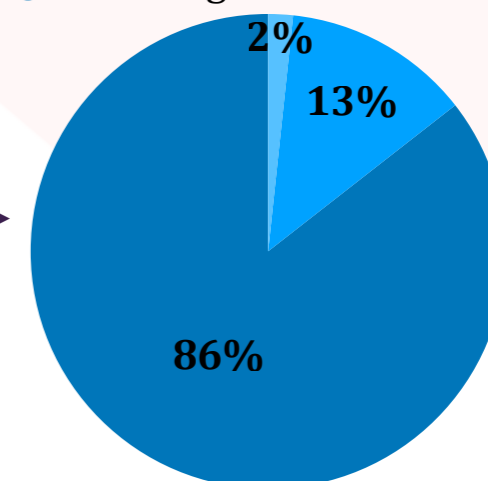
Timing Train() in VQC Simulation

- Construct Feature Map
- Construct Variational Form
- Execute Circuit



Timing Execute() on IBMQX2

- Validating
- Running
- Queue



Developments in Particle Tracking with D:Wave

Quadratic Unconstrained Binary Optimization

QUBO for track reconstruction

A D-Wave QMI (Quantum Machine Instruction) minimises the hamiltonian O :

$$O(a; b; q) = \sum_{i=1}^N a_i q_i + \sum_i \sum_j b_{ij} q_i q_j$$

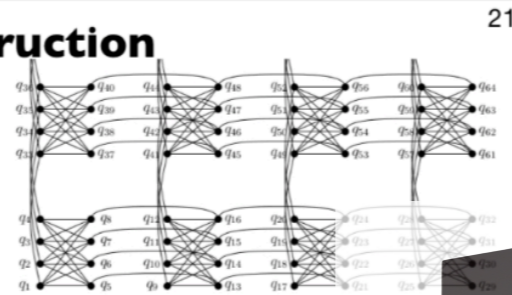
q_i = qubit i ("on" or "off")
 a_i = bias weight of a qubit,
 b_{ij} = coupling between two qubits

⇒ equation of a *quadratic unconstrained binary optimization* (QUBO)

Idea: adaptation of [Fast track finding with neural networks, Stimpfl-Abele \(1990\)](#): replace Hopfield networks with QUBO

Use the dataset and efficiency scoring function developed in the context of the [trackml challenge](#)

L. Linder et al, [hep-qpr](#)



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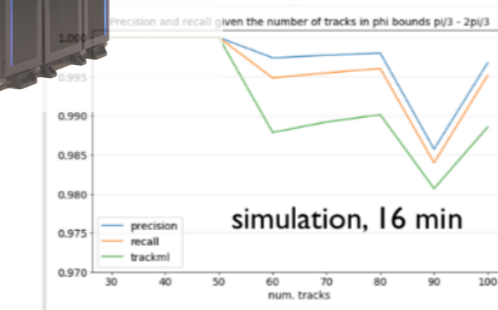
QUBO for track reconstruction

Currently testing implementation on a subset of tracks with a cone of $|\phi| < \pi/3$

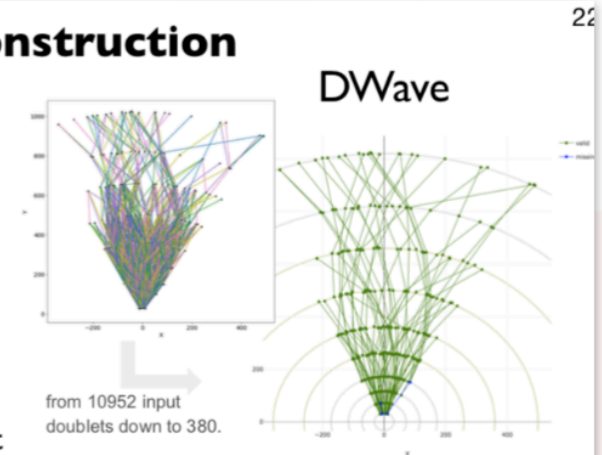
In simulation, obtain 98.9% efficiency for 100 tracks

On DWave using qbsolv, obtain 99.42% for 60 tracks

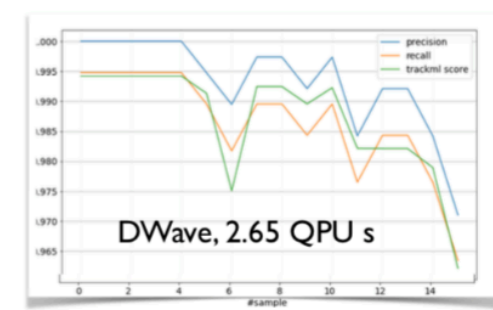
Next step: extend to larger dataset



L. Linder et al, [hep-qpr](#)



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Work based on: Bapst, F. et al.: *A pattern recognition algorithm for quantum annealers*
 arxiv:1902.08324

 [hepqpr-project](#)

 [qallse-package](#)

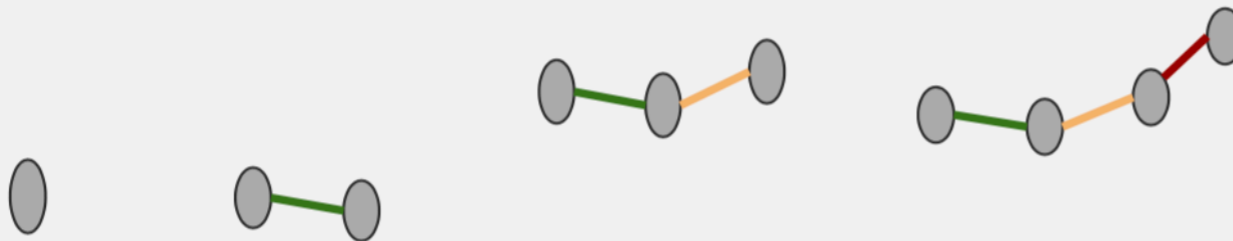
Special Thanks to:
Heather Gray, Lucy Lindner (LBNL, Berkeley)

Particle Tracking on a Quantum Annealer:

Quantum annealer allows for a NP-Hard minimization problem to be solved in a single adiabatic transition.

Particle tracks can be formed into **Q**uadratic **U**nconstrained **B**inary **O**ptimization problem.

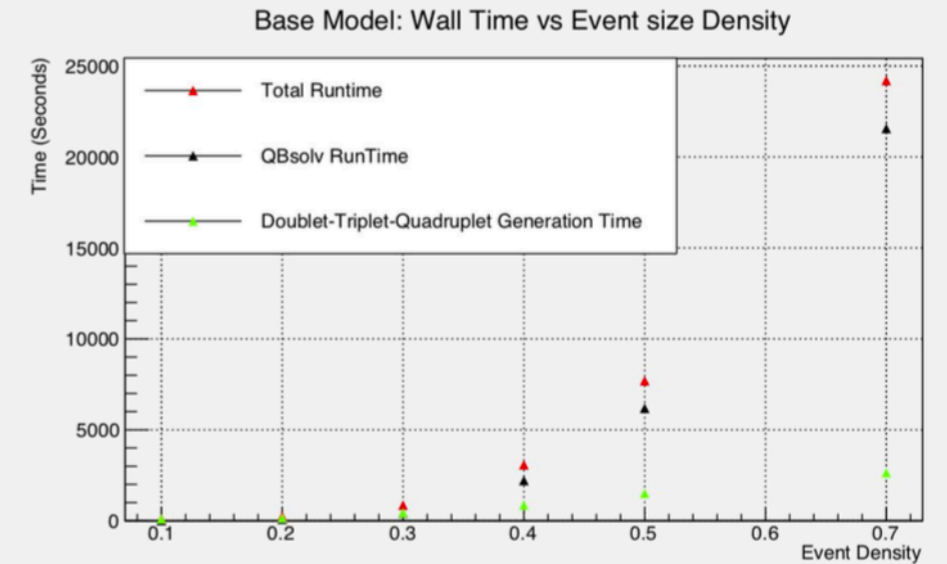
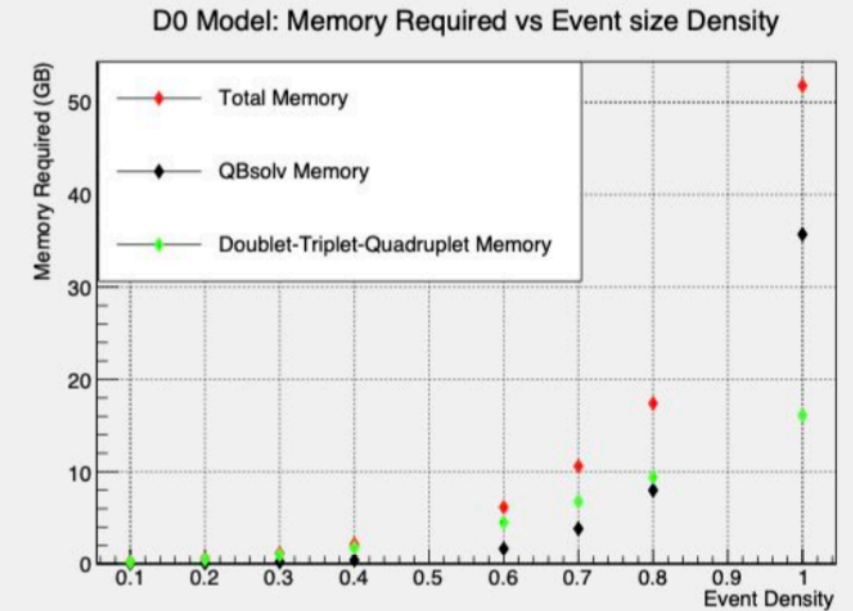
Hits in detectors -> doublets -> triplets -> quadruplets -> **QUBO** -> Tracks



Based on previous work and software package from Lucy Linder (hepqqrqallse: github.com/derlin/hepqpr-qallse)

Current QUBO's much too large to put on quantum computer -> apply quantum classical hybrid algorithm (TABU search)

Memory and runtime deficiencies associated with hybrid algorithm

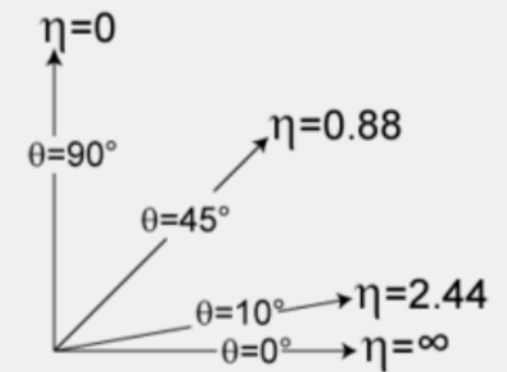
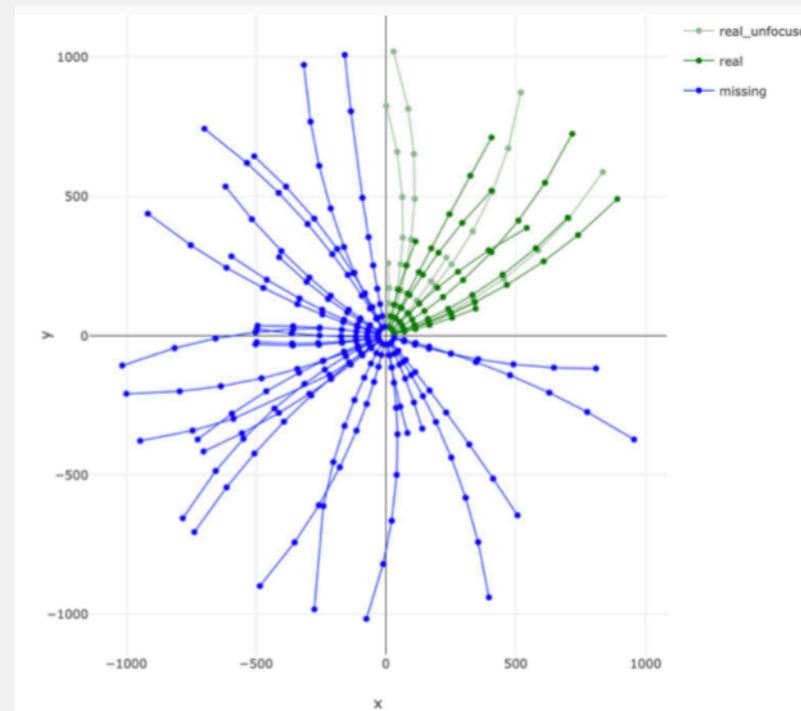
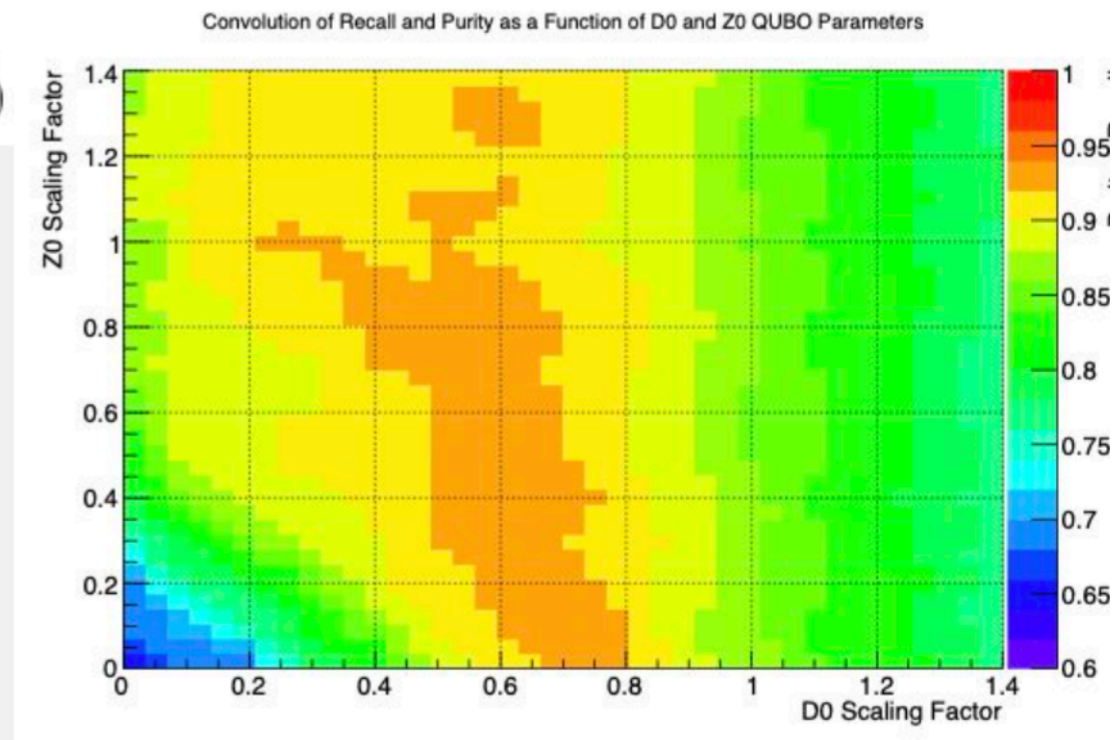


$$a_i = \alpha(1 - e^{-\frac{|d_0|}{\gamma}}) + \beta(1 - e^{-\frac{|z_0|}{\lambda}})$$

Ongoing Studies in Master's Project:

- **Parameter scans** on modified QUBO
 - improvement by using impact parameters?

- **Slicing** data w.r.t transverse angle Φ (x,y plane) pseudorapidity η (r,z plane):
 - Data slices with overlapping regions (constrained by maximum triplet curvature)
 - Redundant tracks post QUBO require sorting
 - Systematic error of overlap requires study
 - Optimistic about algorithm speedup!



Planned Studies in Master's Project:

- QUBO modifications: setting biases in QUBO
- efficiency on dataset with secondary vertex contributions
 - Current dataset vertex at origin
 - using ACTS framework for data generation

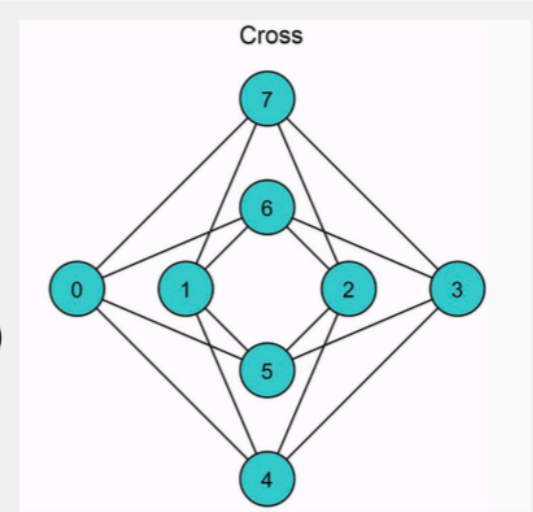
Planned: Study of Architecture

- DWave 2000 Qubit chimera architecture in use.
- Simulated QA can use custom QPU architecture
- improvements from pegasus model
 - larger qbit count - more triplets/anneal
 - higher connectivity

Chimera:

6 couplings/qbit

2048 qbits (DW2000Q)

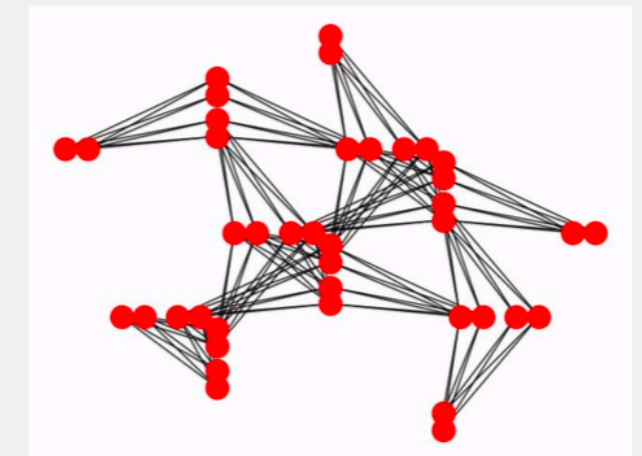


Pegasus:

15 couplings/qbit

~5000 qbits

ETA: 2020



Please have a chat with Parker or Eric! We would like to discuss ideas and ongoing studies.

Thank you for your attention!

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Backup

