

# Classic Particle Physics Experiment

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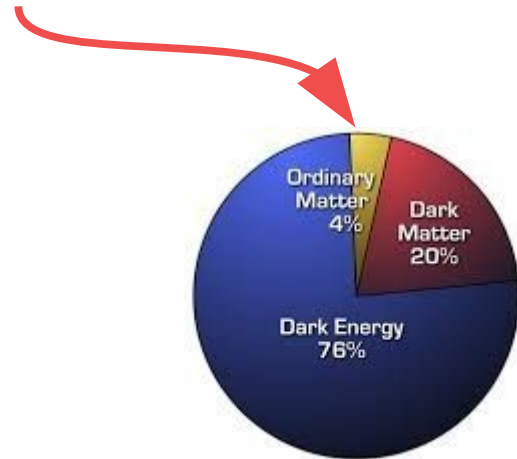
# What do we want to study?

## Standard Model of Elementary Particles

three generations of matter (fermions)			interactions / force carriers (bosons)	
	I	II	III	
mass	$\approx 2.2 \text{ MeV}/c^2$	$\approx 1.28 \text{ GeV}/c^2$	$\approx 173.1 \text{ GeV}/c^2$	$\approx 124.97 \text{ GeV}/c^2$
charge	$\frac{2}{3}$	$\frac{2}{3}$	$\frac{2}{3}$	0
spin	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	0
QUARKS	<b>u</b> up	<b>c</b> charm	<b>t</b> top	<b>g</b> gluon
	<b>d</b> down	<b>s</b> strange	<b>b</b> bottom	<b><math>\gamma</math></b> photon
	<b>e</b> electron	<b><math>\mu</math></b> muon	<b><math>\tau</math></b> tau	<b>Z</b> Z boson
LEPTONS	<b><math>\nu_e</math></b> electron neutrino	<b><math>\nu_\mu</math></b> muon neutrino	<b><math>\nu_\tau</math></b> tau neutrino	<b>W</b> W boson

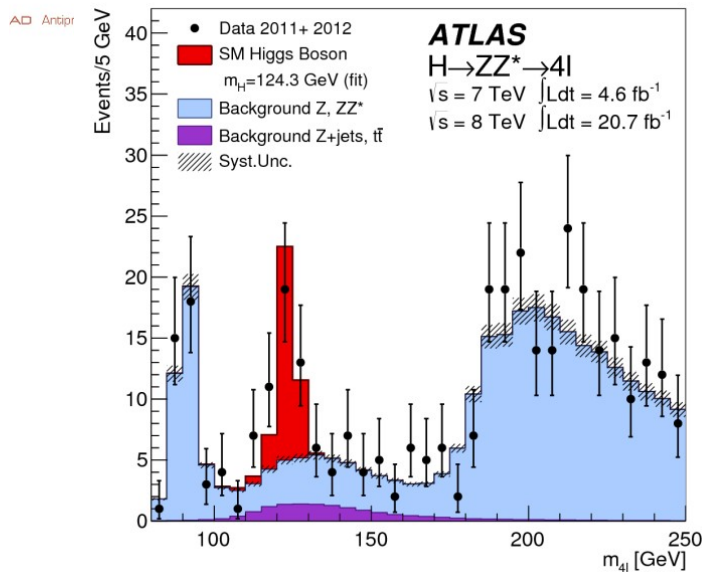
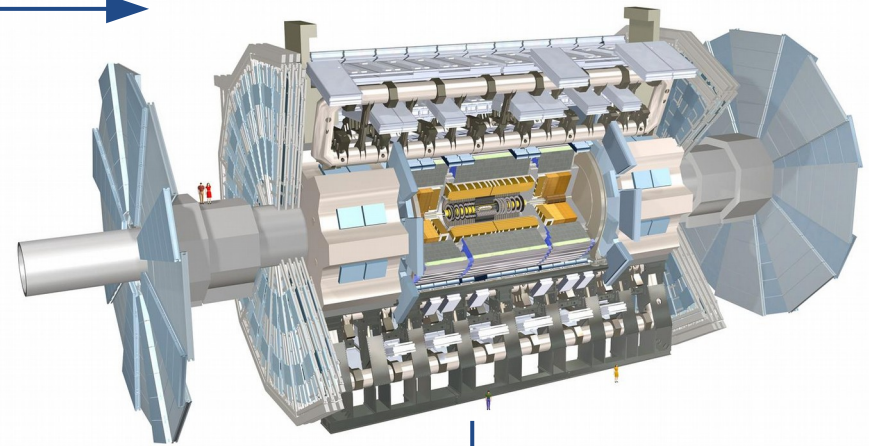
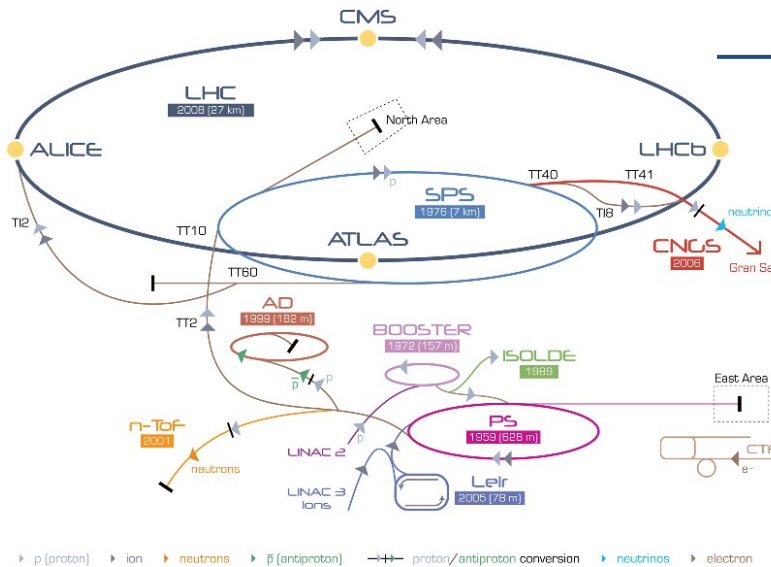
SCALAR BOSONS

GAUGE BOSONS  
VECTOR BOSONS

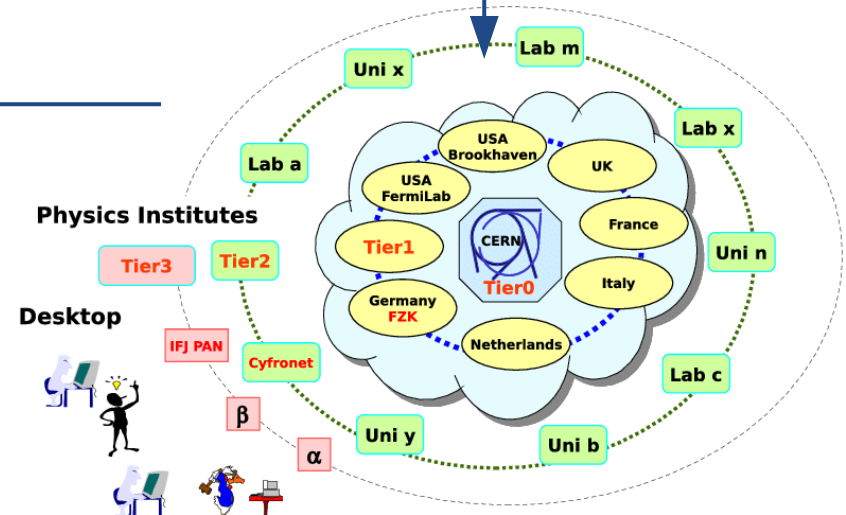


- Goal: study the matter and interactions at most fundamental level
  - test all parts of Standard Model (SM)
  - search for physics beyond SM (dark matter, supersymmetry, ...)

# High energy particle experiment in nutshell



ator OnLine D'Evice



# ACCELERATOR

# What requirements to put on accelerator?

Goal: produce as many **interesting events** as possible

- the highest possible energy of interaction ( $\sqrt{s}$ )
  - higher energy  $\rightarrow$  can observe particles with higher mass ( $E=mc^2$ )
  - Heissenberg's uncertainty principle:

$$\Delta x \cdot \Delta p \sim \hbar$$

$\rightarrow$  the higher momentum (energy), the smaller scales can be probed

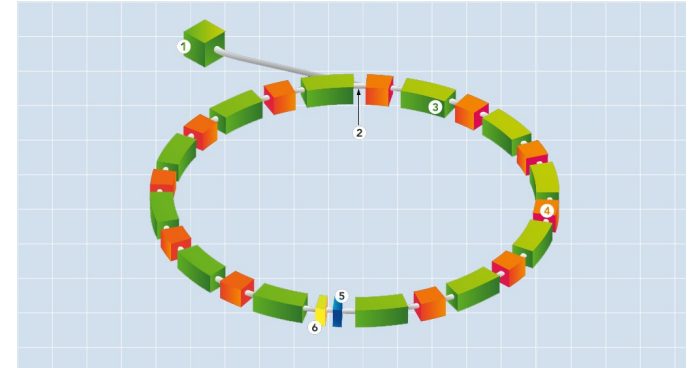
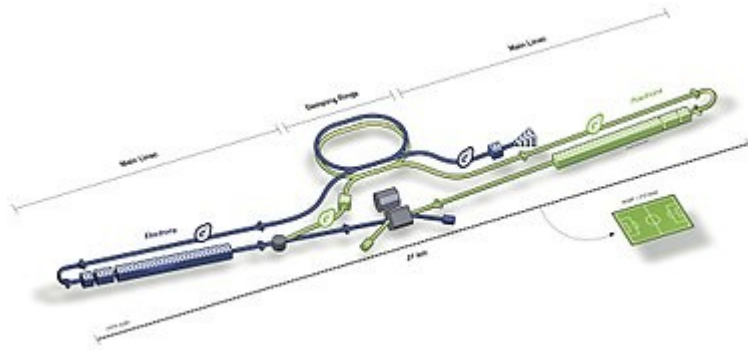
- the highest possible amount of collisions (luminosity)
  - the number of events for a given process:

$$N = \sigma \times Luminosity$$

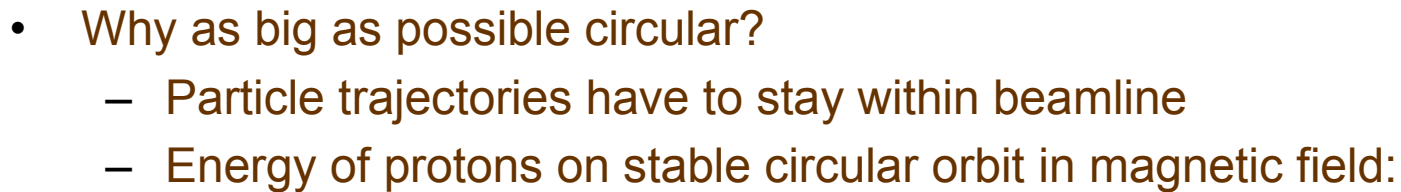
$\sigma$  – the production rate of a given process (cross-section)

- there is hidden the physics

# How to get to high energy?



- linear vs. circular accelerators
  - circular colliders:
    - particles can be accelerated over many rotations → higher energy
    - the beams can be reused → larger integrated luminosity
    - there is fundamental limitation: accelerating charge particles radiate
      - Emitted power is inversely proportional to particle mass<sup>4</sup>
      - severe limitation for electrons
- typically using circular synchrotrons for protons, linear for electrons



- The higher radius 'R', the higher energy

- 7

# How to obtain high luminosity?

- The amount of data delivered is given by luminosity:

$$L = \int L_{inst}(t) dt$$

- Collision rate: instantaneous luminosity  $L(t)$

$$L(t) = f \cdot n_B \frac{N_1 \cdot N_2}{Area} \cdot F = f \cdot n_B \frac{N_1 \cdot N_2}{4 \pi \sigma_x \sigma_y} \cdot F$$

$f$  – revolution frequency (for a given radius it's ~constant) (LHC: 11 kHz)

$n_B$  – number of bunches in a beam ( $\sim 3000 \rightarrow$  bunch crossing every 25 ns)

$N_1, N_2$  – number of particles in a bunch ( $\sim 10^{11}$  protons)

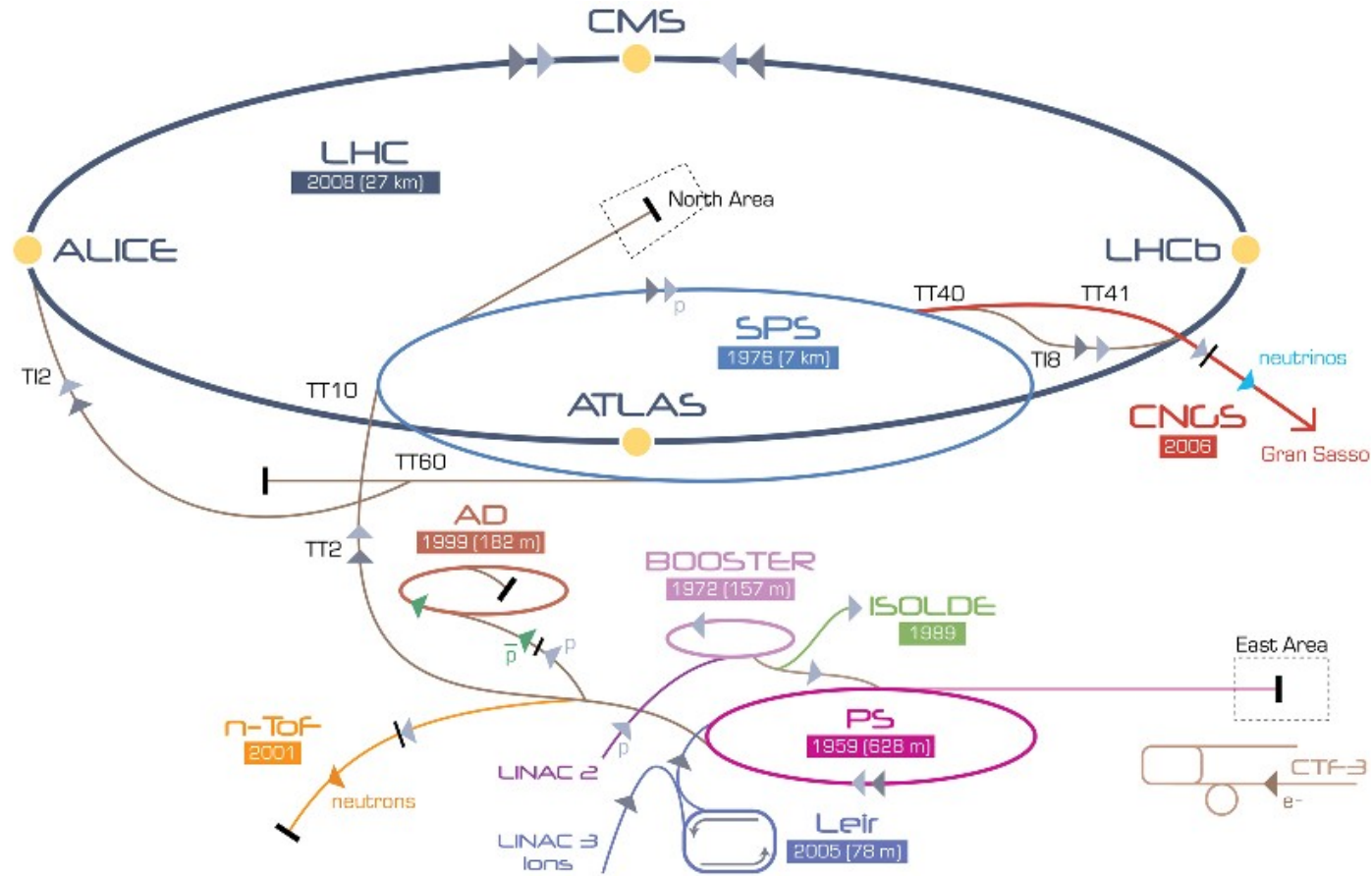
Area – transverse area of the bunch

- $\sigma_x, \sigma_y$  – root-mean-square of beam width in horizontal/vertical direction ( $\mathcal{O}(10 \mu\text{m})$ )
- $F$  – geometric factor of order  $\mathcal{O}(1)$  to correct for crossing-angle of bunches

- Simultaneous optimization of all parameters to get the highest overall luminosity
  - e.g. stop running at certain small instantaneous luminosity and start new run



# Accelerator chain



▶ p (proton) ▶ ion ▶ neutrons ▶  $\bar{p}$  (antiproton) →→ proton/antiproton conversion ▶ neutrinos ▶ electron

LHC Large Hadron Collider SPS Super Proton Synchrotron PS Proton Synchrotron

AD Antiproton Decelerator CTF-3 Clic Test Facility CNGS Cern Neutrinos to Gran Sasso ISOLDE Isotope Separator OnLine DEvice  
LEIR Low Energy Ion Ring LINAC LINear ACcelerator n-ToF Neutrons Time Of Flight

- Each accelerator typically increases energy of particles by order of  $\mathcal{O}(10-100)$

# My (only) direct accelerator experience

- Measuring magnet misalignments at Tevatron (Jun'09)



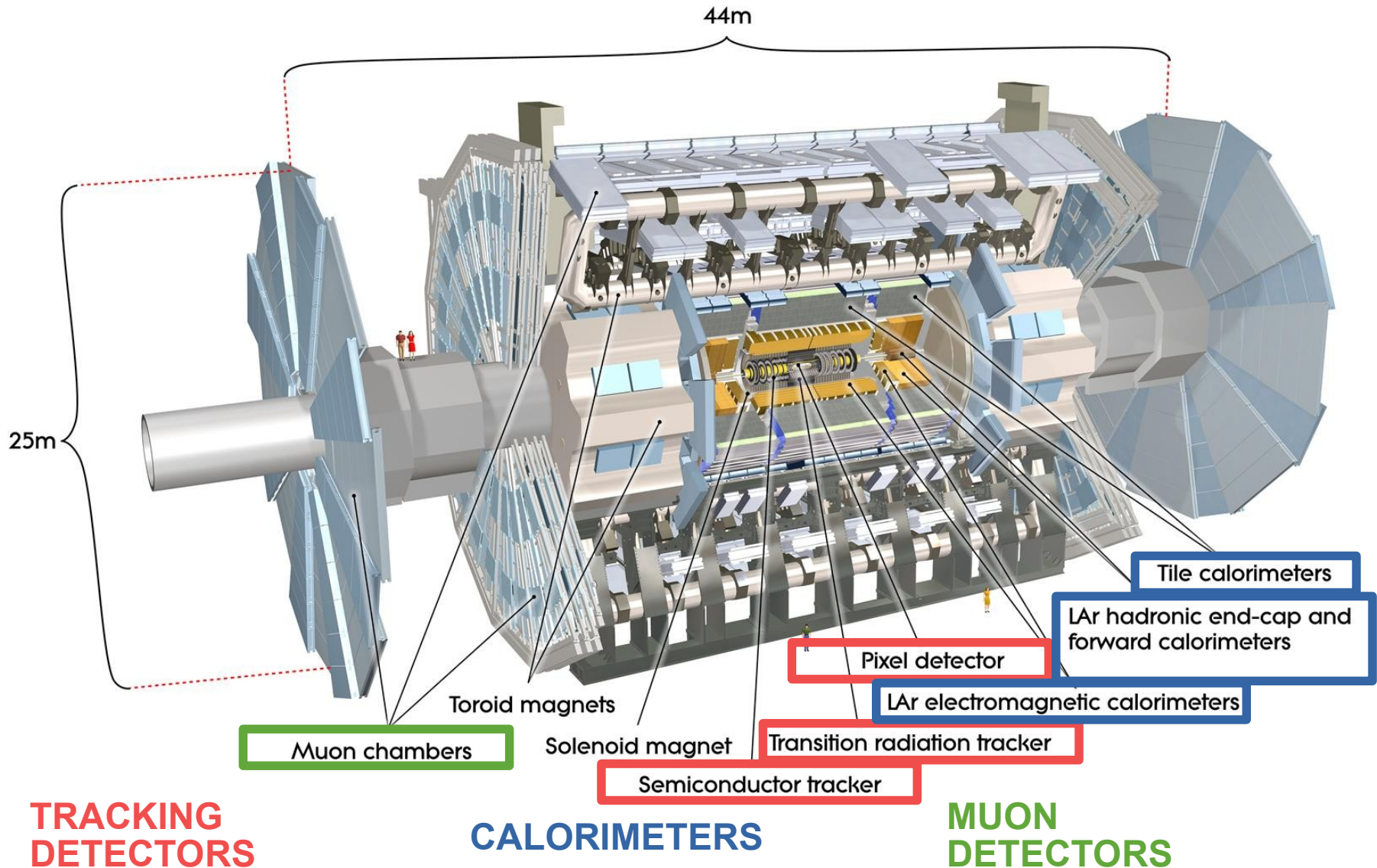
# DETECTOR

# What are we able to detect?

- Only 'stable' (within volume of detector) particles can be detected
  - Charged leptons: electrons, muons
  - Neutrinos not detected
  - Quarks can not be detected (colored particles)
    - But hadrons with long lifetime can (pions, kaons)
- Two ways to measure properties of particles interacting with matter:
  - Passively observing particles without disturbing the trajectory
    - charged particles interacting electromagnetically
  - Stop the particle and measure the energy deposited in the material
    - charged and neutral particles



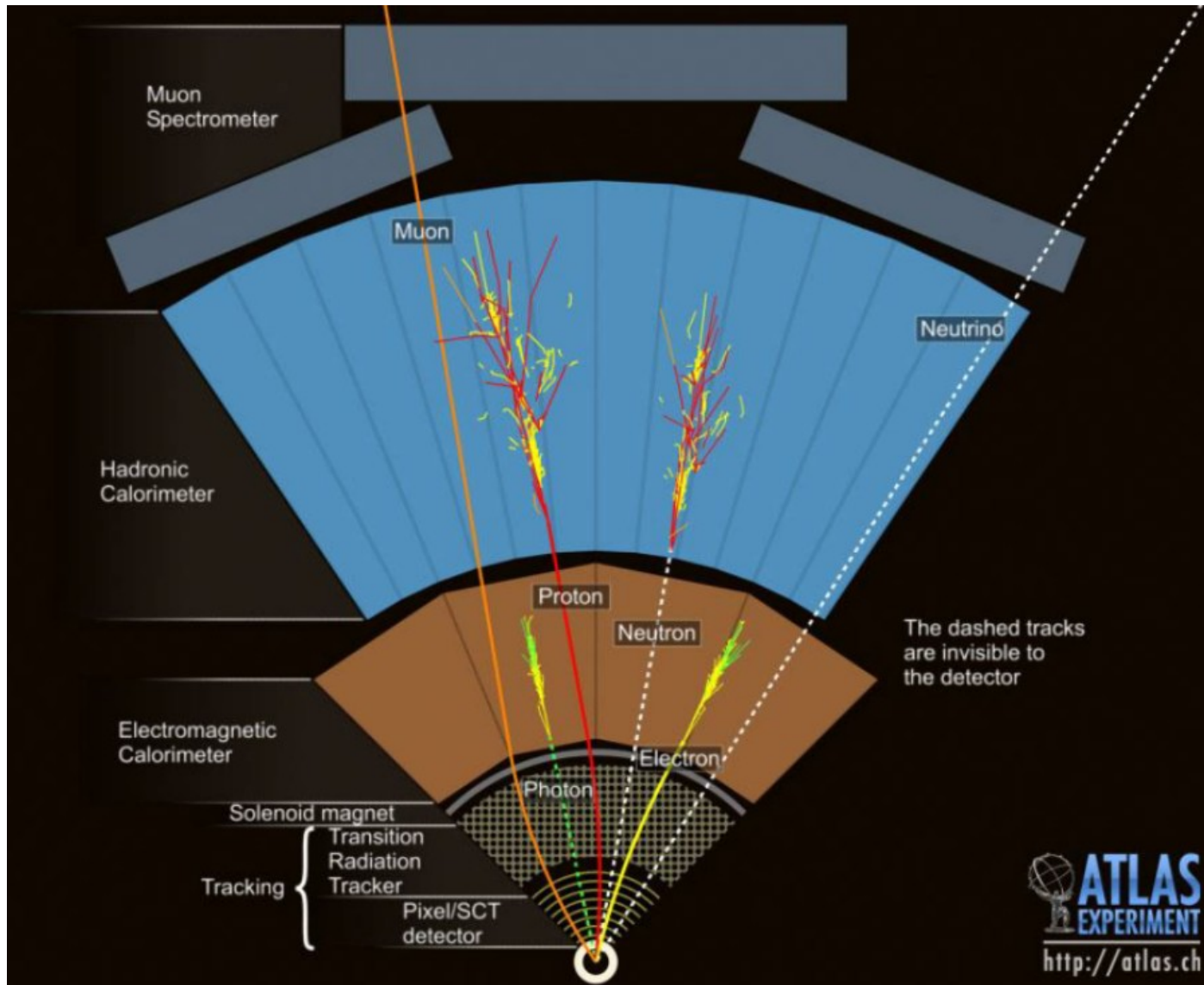
# Detector structure



# General detector considerations

- design have to be optimized
  - e.g. more material in tracking detector have impact on reconstruction in outer parts of detector
- typical onion-like structure:
  - want to cover as much as possible ( $4\pi$ ) in cover angle
  - want to distinguish between different particles
  - the part closest to interaction: tracking detectors
    - Must be before calorimeters which absorb particles
  - afterwards calorimeters (el, had)
    - electromagnetic:
      - must be first to absorb only elmag interacting particles (el., photons), to be able to distinguish from hadrons
    - hadronic: absorbing hadronically interacting particles
  - the last are muon detectors:
    - able to pass through all detectors

# Particle detection



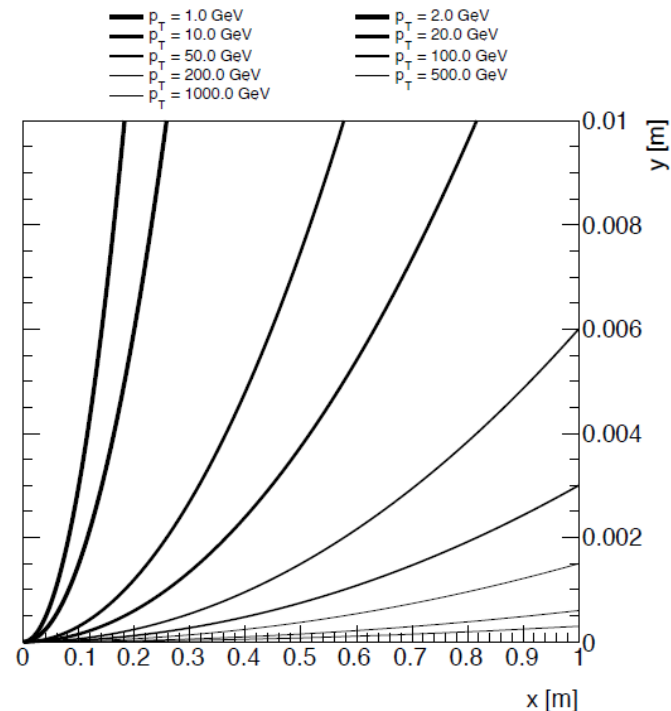
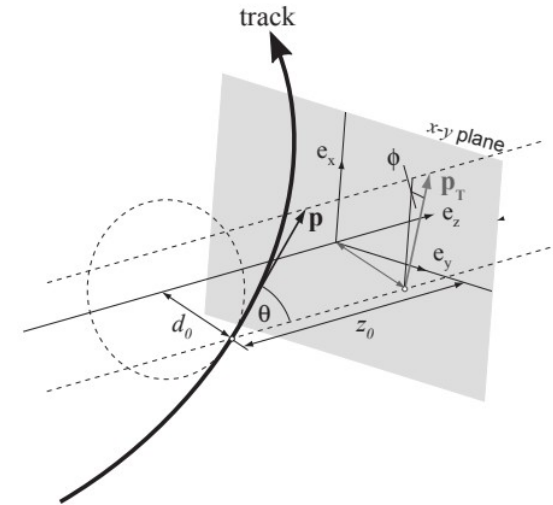
- Other hadrons (pions, kaons) also absorbed in hadronic cal.

# Tracking detectors

- measure hits along tracks of particles
  - elmag. interact. (ionization)
    - only charge particle tracks
    - Trajectory curved in magnetic field
- calculate momentum from the curvature of tracks
- typically, silicon semiconductor detectors used
  - excellent position resolution:  $\mathcal{O}(10 \mu\text{m})$
  - radiation hardness
- typical particle energies:  $\mathcal{O}(100 \text{ MeV}-100 \text{ GeV})$
- momentum resolution:

$$\phi \propto 1/R \propto 1/p \rightarrow \frac{dp}{p} \propto d\phi \cdot p \propto (\text{const.}) \cdot p \oplus d$$

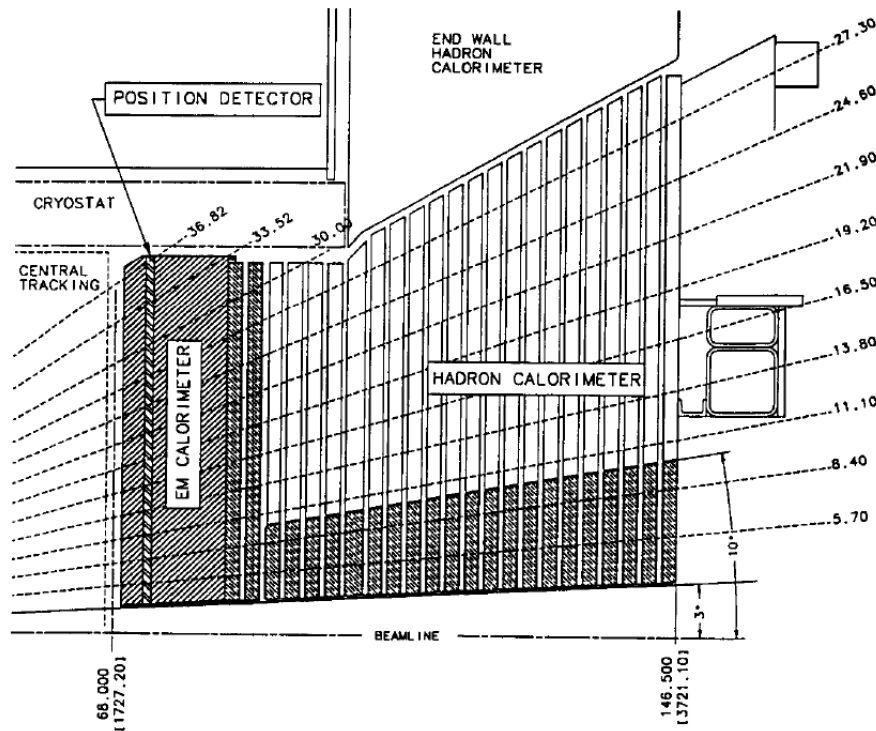
bending angle
multiply scattering





# Calorimeters (1)

- measure energy by absorbing particles
- sampling calorimeters:
  - active medium (generates signal)
    - Scintillator (CDF el.-mag.), liquid (ATLAS el.-mag.: liquid Ar)
  - passive medium (absorber)
    - the material with high density, e.g. steel (CDF/ATLAS had.), lead (CDF/ATLAS el.-mag.)



CDF calorimeter

## Calorimeters (2)

- electromagnetic vs. hadronic calorimeters:
  - electromagnetic vs. nuclear interactions
  - electrons of energies  $> \sim 10$  MeV predominantly lose energy by bremsstrahlung (photon radiation)
  - high-energy photons by  $e^+e^-$  pair production
  - hadronic calorimeters typically larger
- resolution:  $E \sim N$  particles in shower, stochastic process:  $\sigma(N) = \sqrt{N} \rightarrow \sigma(E) \sim \sqrt{E}$ :

$$\frac{\sigma(E)}{E} = \frac{a}{\sqrt{E}} \oplus b \oplus \frac{c}{E}$$

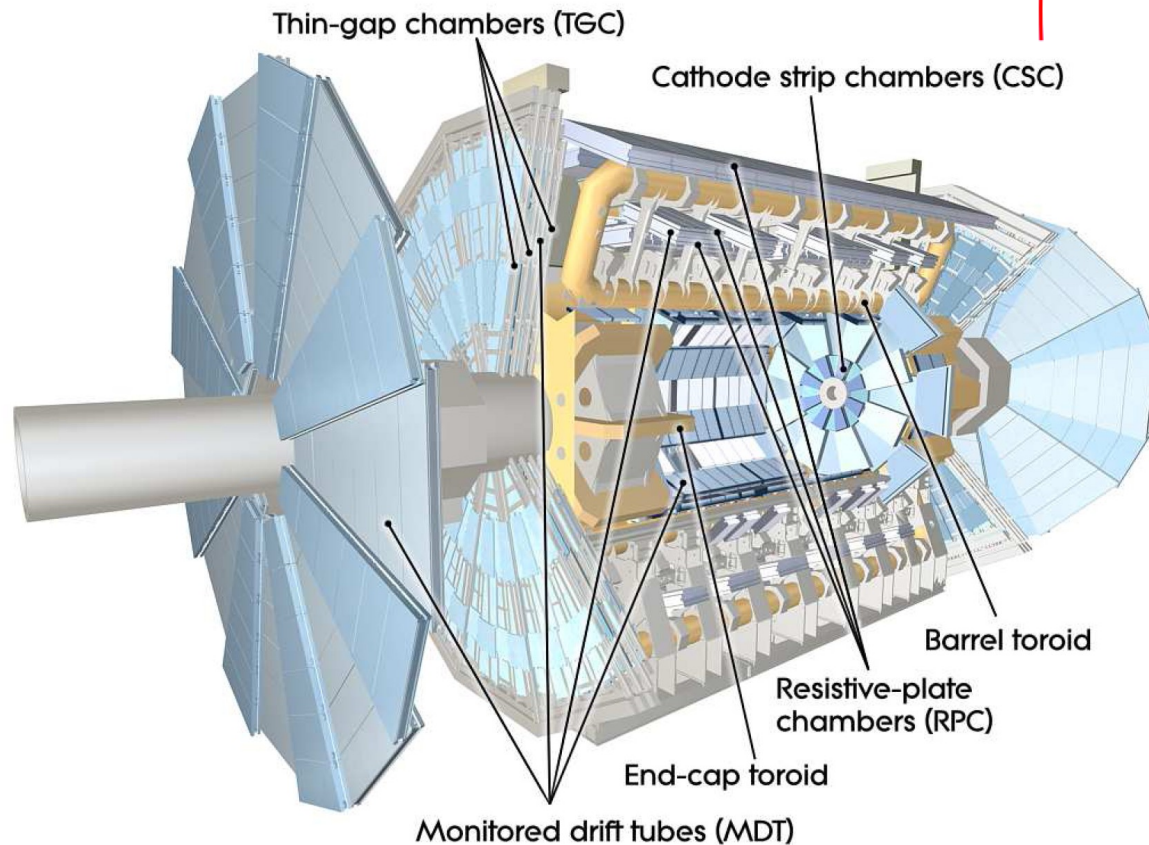
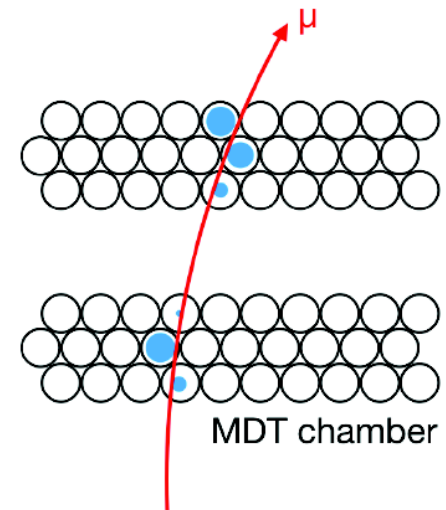
Diagram illustrating the components of the calorimeter resolution formula:

- $\frac{a}{\sqrt{E}}$  is labeled "stochastic term".
- $b$  is labeled "detector non-uniformity, etc.".
- $\frac{c}{E}$  is labeled "Electronic noise".

- comparison to trackers:
  - calorimeters:
    - better resolution at high  $p_T$
    - can reconstruct neutral particles
  - trackers:
    - better  $p_T$  resolution at low  $p_T$ ,
    - better angular resolution, can distinguish pile-up

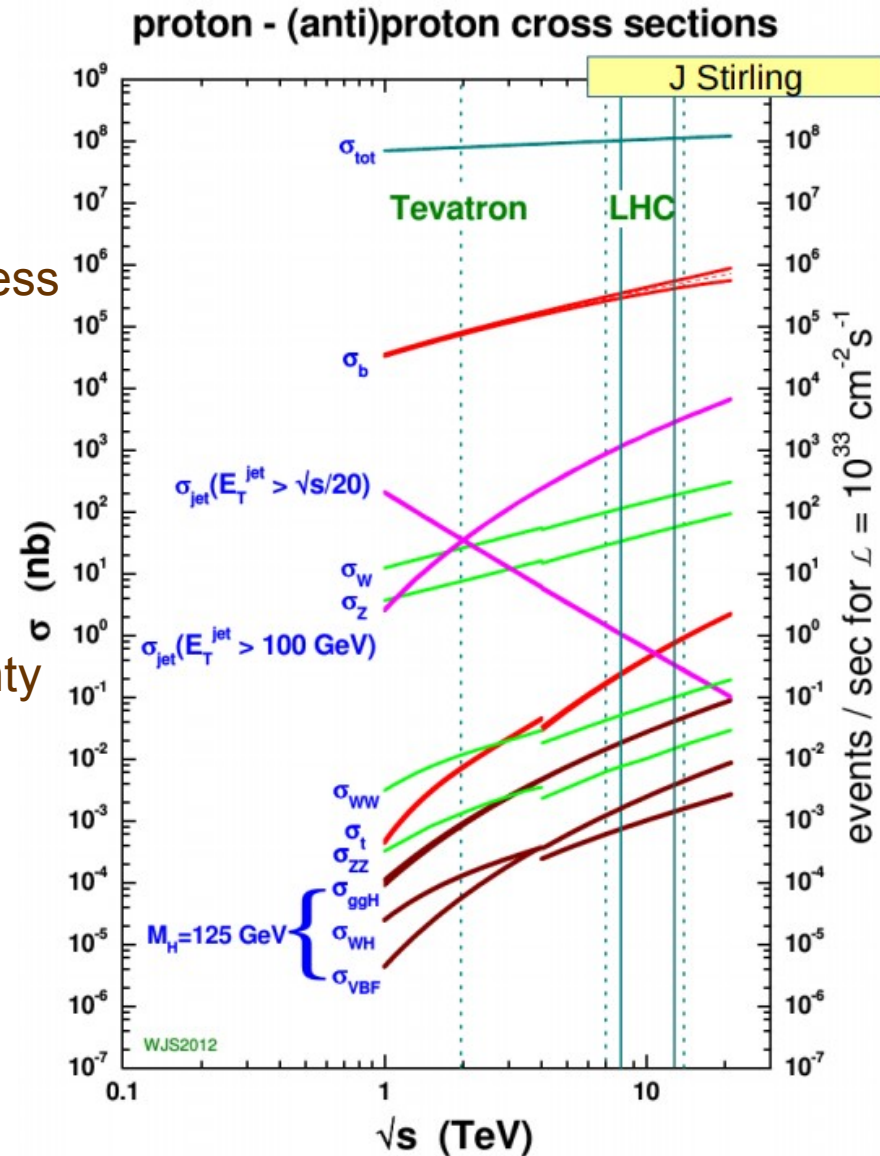
# Muon detectors

- help identify muons
- typically, drift tubes detectors
- combine hits from tracking and muon detectors to reconstruct muon tracks

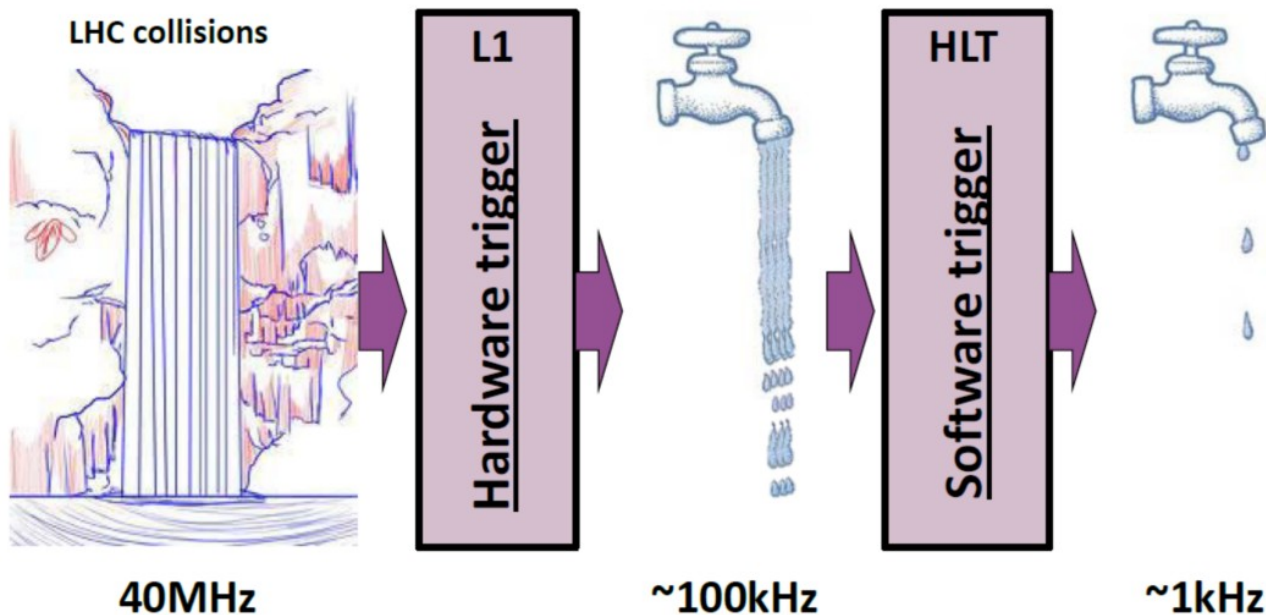


# Trigger (1)

- LHC collisions: each 25ns  
→ colliding rate 40MHz
- ATLAS: 100M channels → 1MB/event  
→ 40TB/s of data → too much to save/process
- even if we could save all events
  - not all events that interesting  
(W/Z and Top have 6-8 orders smaller cross-section than total cross-section)
  - we don't need arbitrary many events
    - At some point, systematic uncertainty dominate the statistical ones



## Trigger (2)



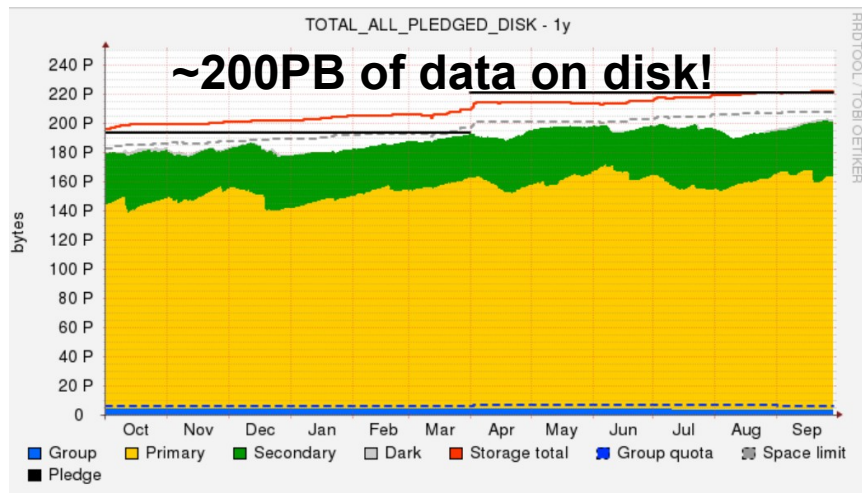
- trigger is responsible for real-time selection of the subset of events
- typically: trigger has 2-3 levels
  - 1<sup>st</sup>/2<sup>nd</sup> level: specific hardware using information only from part of the detector
  - 2<sup>nd</sup>/3<sup>rd</sup> level: software based
- we are able to save ~1kHz of events:  $\mathcal{O}(100-1000)$  MB/s
  - ~4-5 orders of magnitude reduction of rate

# COMPUTING



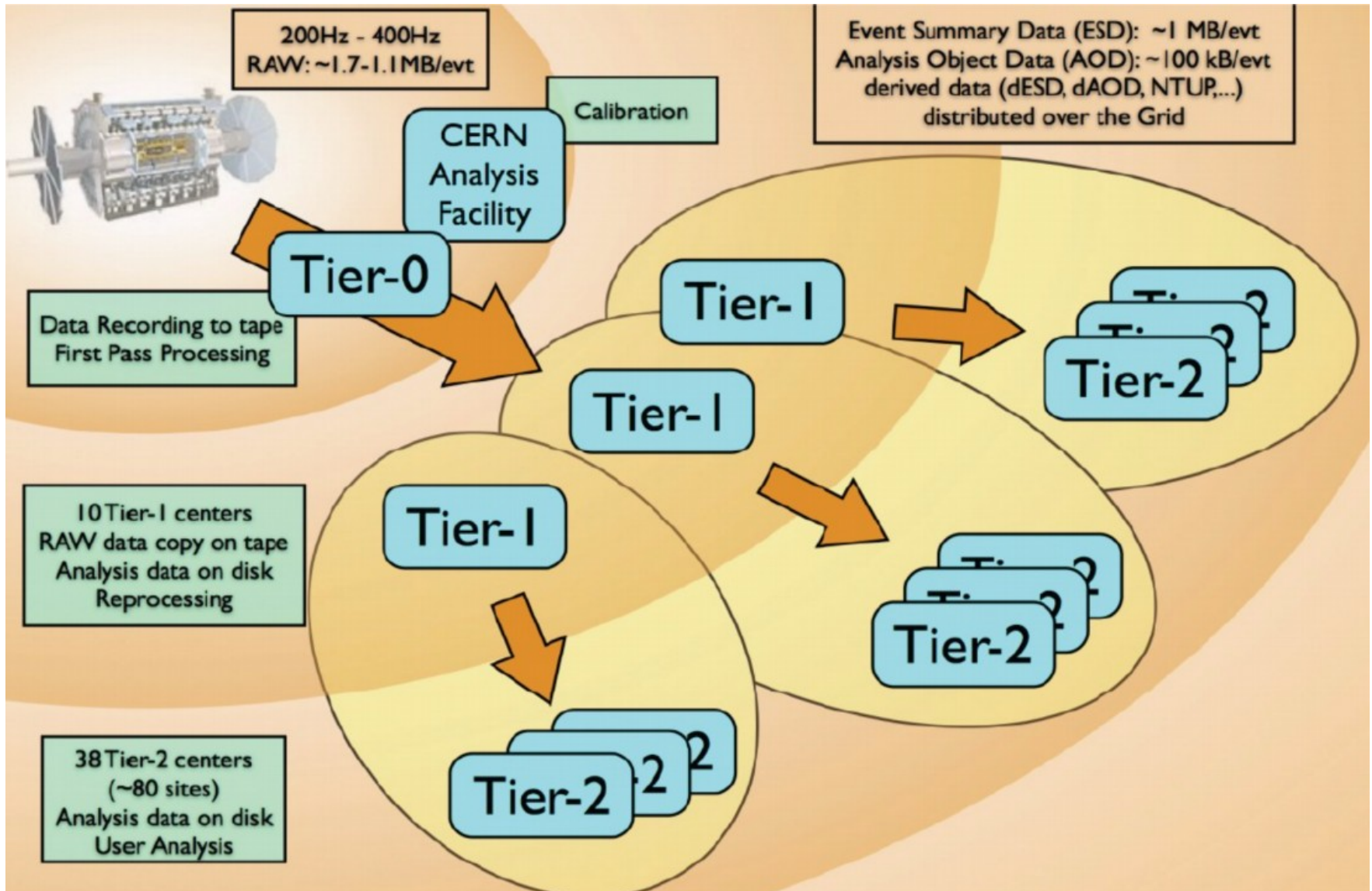
# To set the stage

- we need to process and store
  - experimental data
    - Number of raw events:  $1\text{kHz} * 200\text{ days} * 50\% \text{ efficiency} \sim 10\text{G ev./ year}$
    - Raw Size:  $1\text{MB/event} * 10\text{G events} = 10\text{ PB / year}$
  - simulated data
    - modeling processes, test of reconstruction, evaluation of systematics, ...
    - Typically, there are more than experimental data: more stats than in data, many processes, generators, settings, etc.
- typical processing time:
  - Data reconstruction:  $\mathcal{O}(10)$  seconds / event  $\rightarrow \mathcal{O}(1\text{k-}10\text{k})$  CPUs / year
  - Simulation:  $\mathcal{O}(1)$  minutes / event, but very broad range( $\sim 1\text{min}$  to  $\sim \text{few hours}$ )



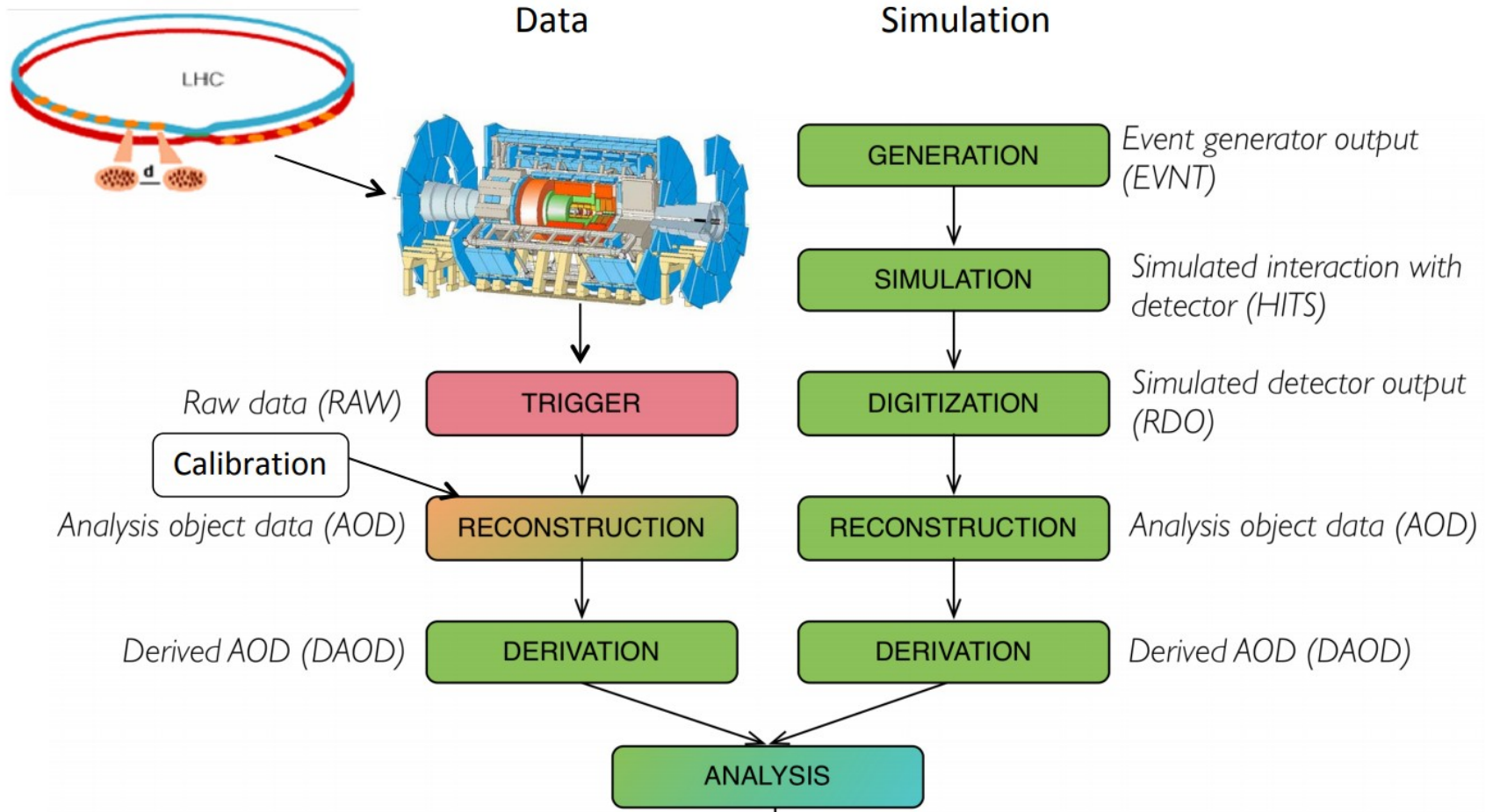
# Computing model

- can not do all processing in one place → need distributed computing (grid)





# Typical steps in processing

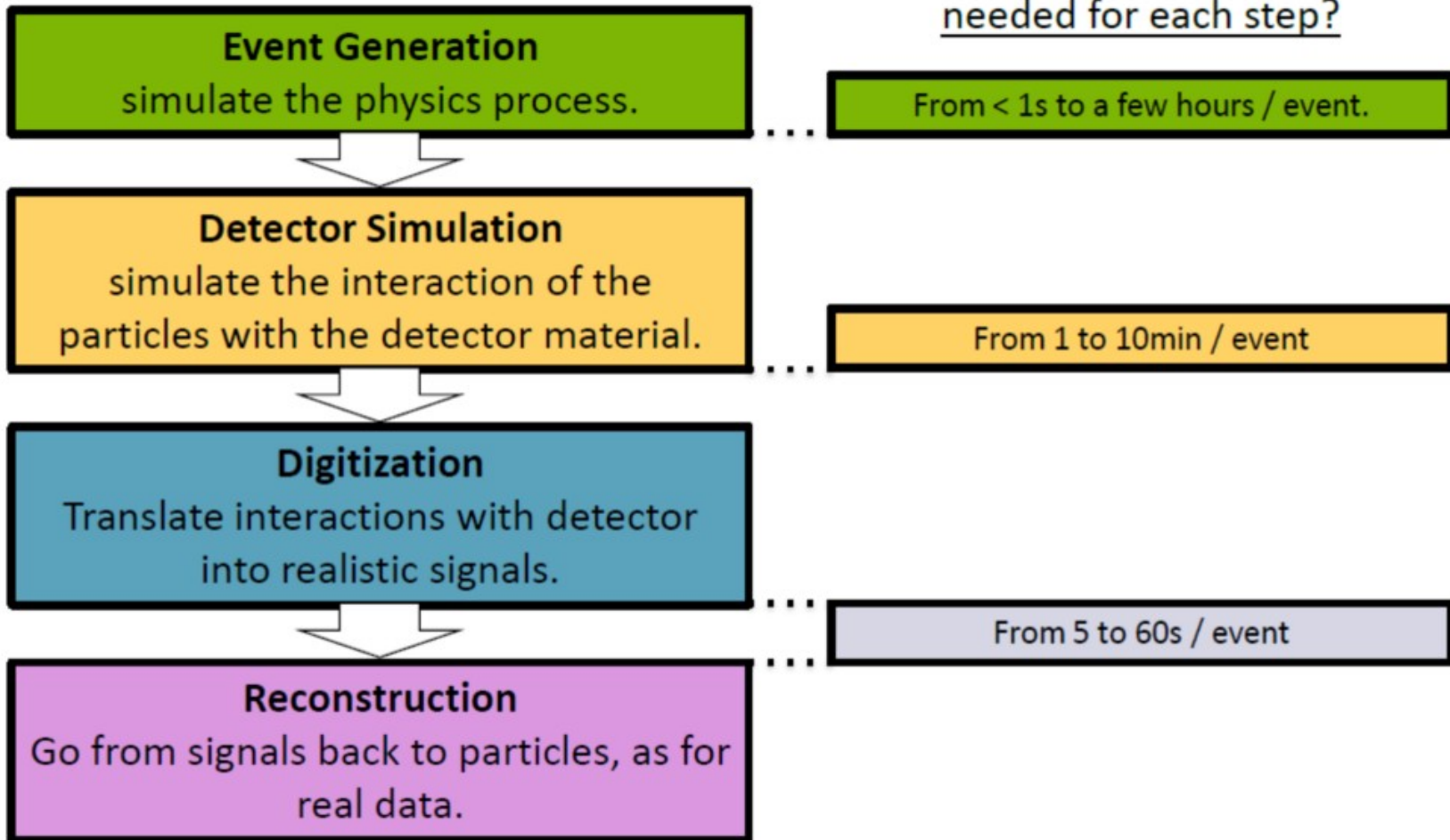


- different physics groups typically need different objects, selections of events  
→ using different set of files (in ATLAS: DAOD)
- final formats used in physics analysis typically ROOT ntuples
  - all-together  $\mathcal{O}(100 \text{ GB} - 1 \text{ TB})$  in size
  - still need processing on grid / local computing cluster

# Simulation of events

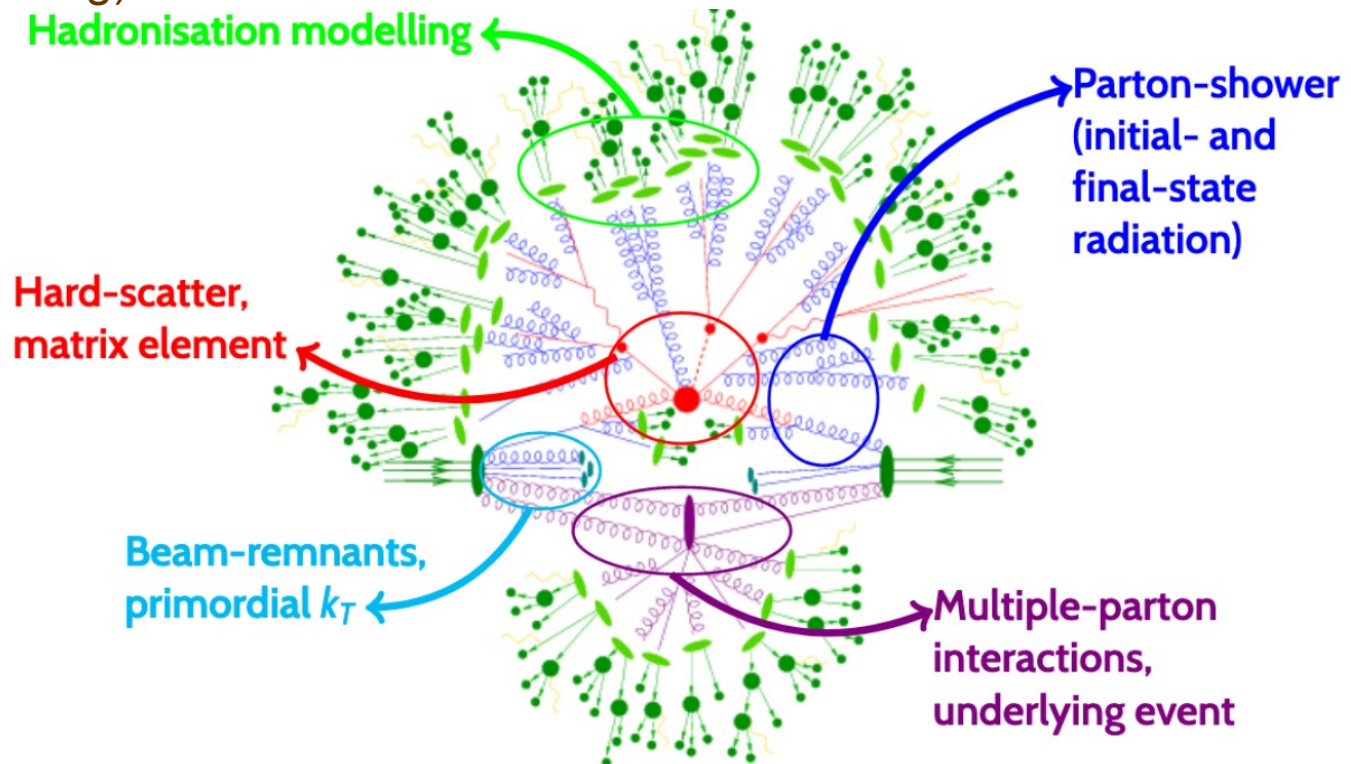
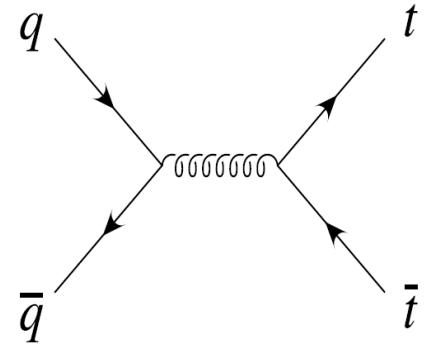
- Simulation of events based on Monte-Carlo (MC) methods

How much processing time  
needed for each step?



# Event generation

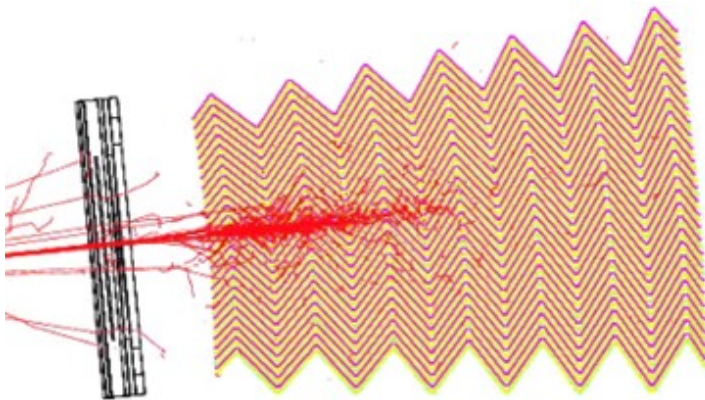
- simulation of fundamental physics for a given process
- MC event generators perform the calculations of the underlying theory, e.g. quantum chromodynamics (QCD)
  - have different levels of precision
  - Typically, using next-to-leading order generators (e.g. Powheg)
- a few steps



- typically the fastest step in simulation:  $\mathcal{O}(<1 \text{ s})/\text{event}$ 
  - Huge variations in processing time (up to a few hours/event)

# Detector Simulation

- simulate passage of generated particles through the detector
- using mostly Geant software
  - particle walks through the detector
  - most of the time spent in calorimeter
- where possible, using fast simulation
  - parameterize how a given particle will look like in detector (e.g. ‘a pion will look such-and-such’)
  - don’t walk particle through detector, rather smear things directly in detector
  - typical speed-up  $\mathcal{O}(10-100)$
- typically, most CPU consuming part of simulation  $\mathcal{O}(1-10)$  minutes/event

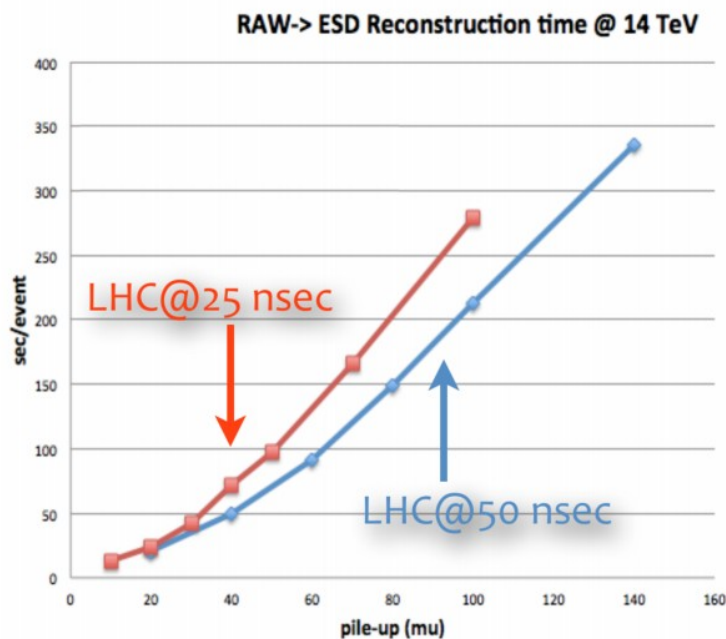
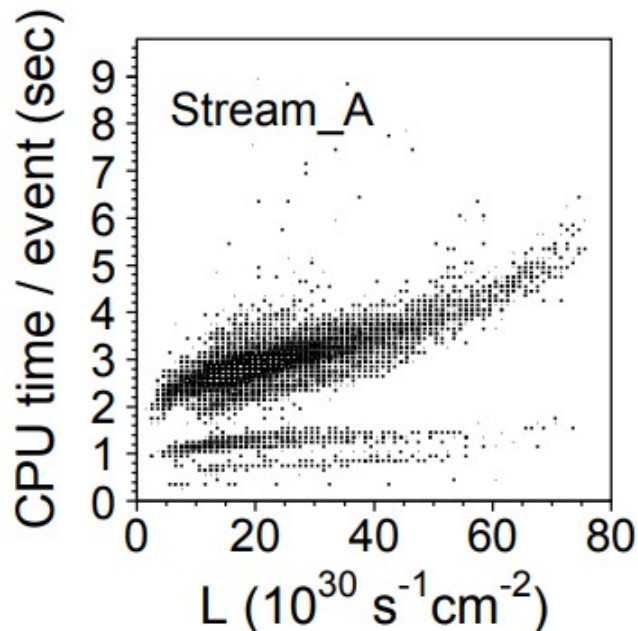
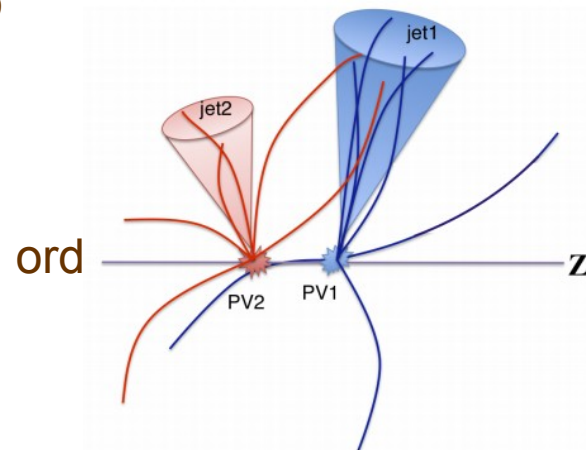


Sample	Full G4 Sim	Fast G4 Sim	Atlfast-II	Atlfast-IIF
Minimum Bias	551.	246.	31.2	2.13
$t\bar{t}$	1990	757.	101.	7.41
Jets	2640	832.	93.6	7.68
Photon and jets	2850	639.	71.4	5.67
$W^\pm \rightarrow e^\pm \nu_e$	1150	447.	57.0	4.09
$W^\pm \rightarrow \mu^\pm \nu_\mu$	1030	438.	55.1	4.13

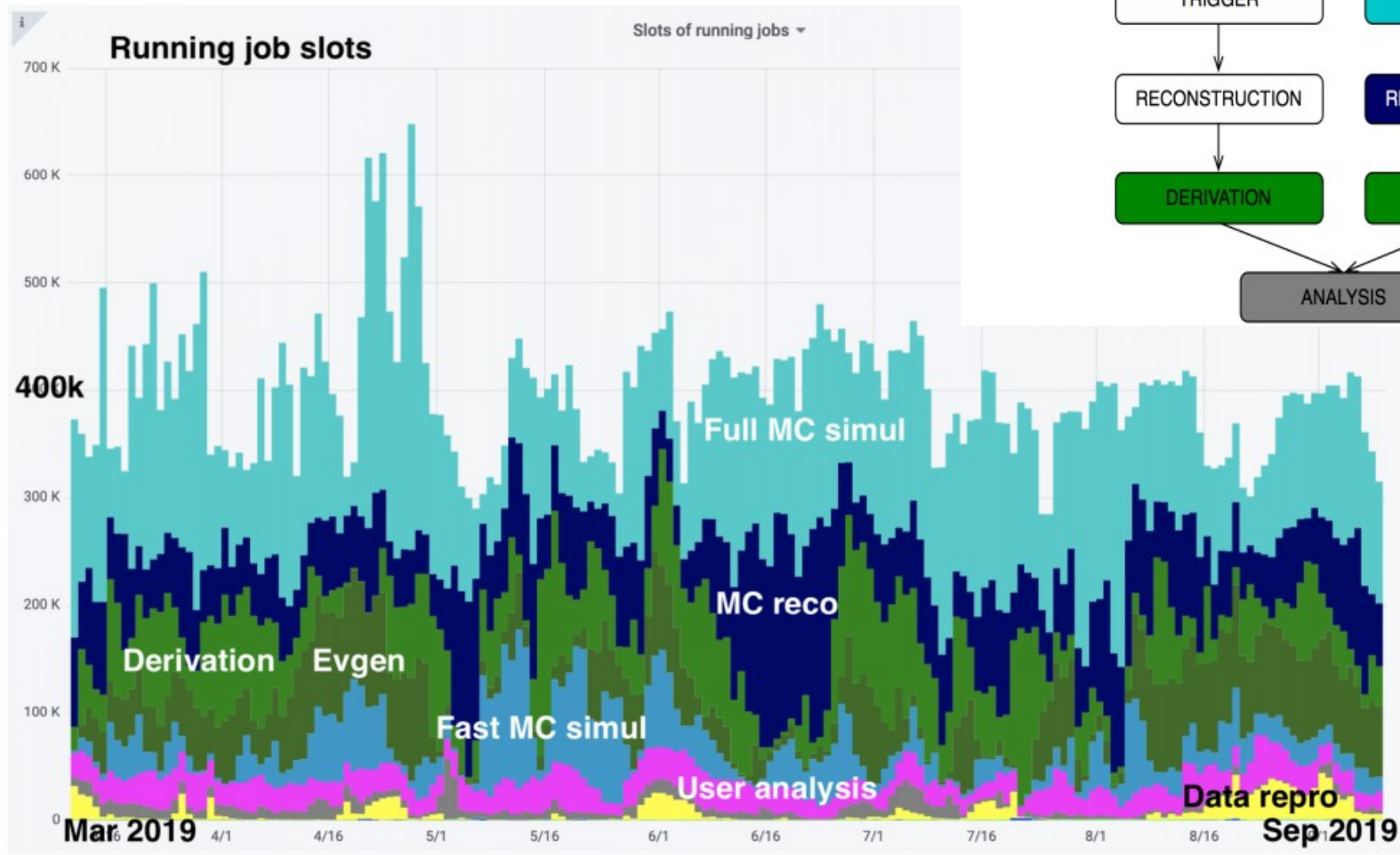


# Reconstruction and pile-up

- taking RAW data from detector and turning them into analysis objects (electrons, muons, jets,...)
- multiply pp interactions (pile-up) possible when two proton bunches collide
  - Typically, one hard (high- $p_T$ ) collision and of  $\mathcal{O}(10)$  of soft collisions
- processing time highly dependent on pile-up
  - Combinatorics in tracking



# What kind of jobs are we running?



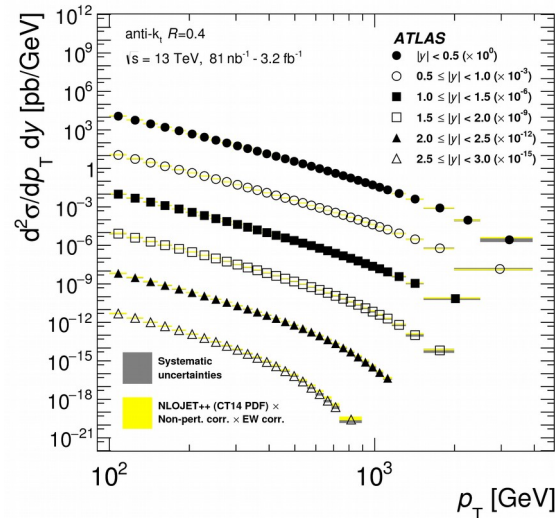
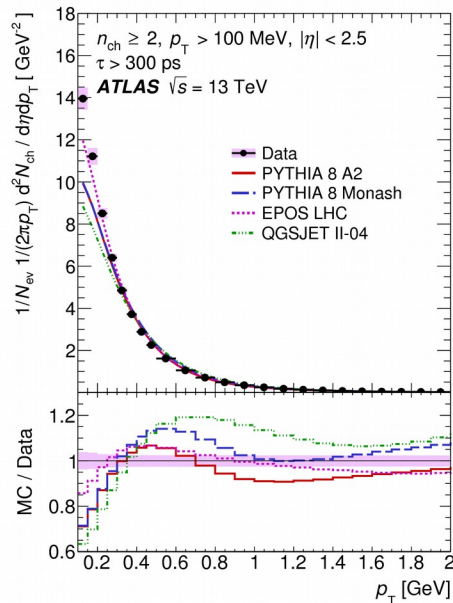
- typically, detector simulation (full+fast) uses most of processing time

# PHYSICS ANALYSIS

# what kind of physics analysis possible?

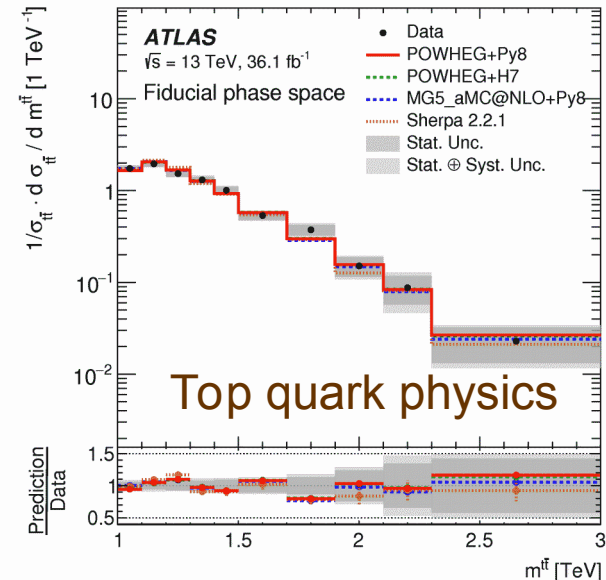
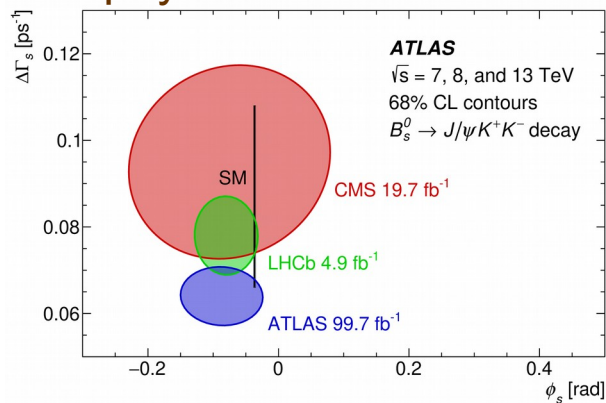
- High-energy particle experiments are multipurpose experiments  
→ test all parts of Standard Model (SM) and search for physics beyond SM

low  $p_T$  QCD



high- $p_T$  QCD tests  
(jets cross-section)

b-quark physics:

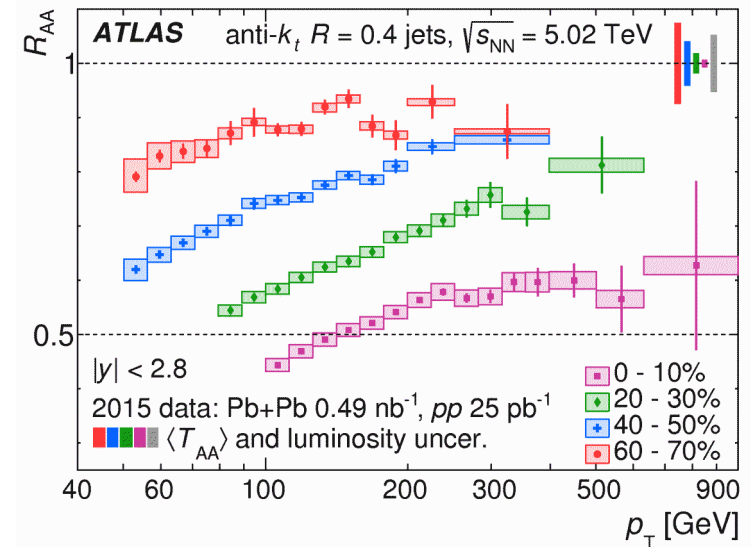
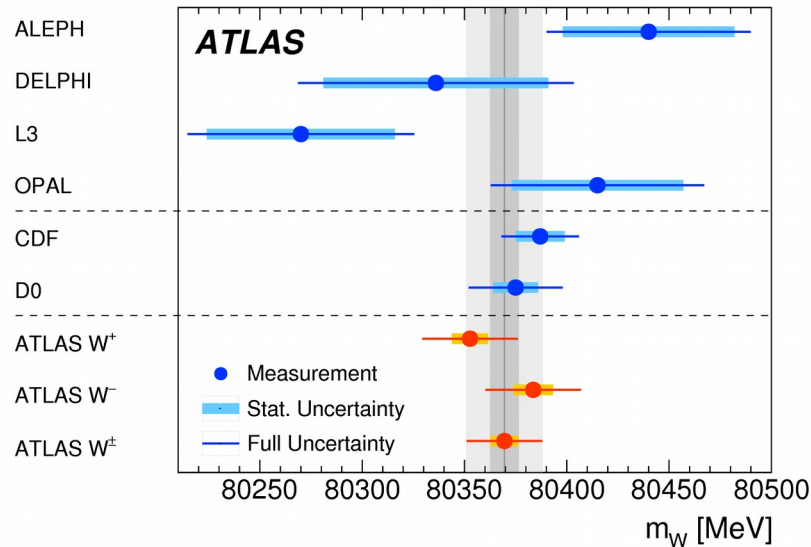




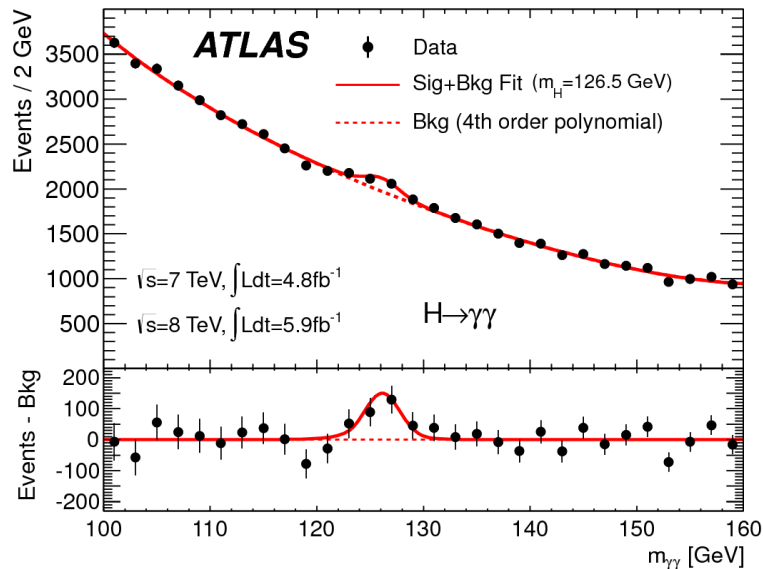
# what kind of physics analysis possible? (2)

Electro-weak tests (W mass)

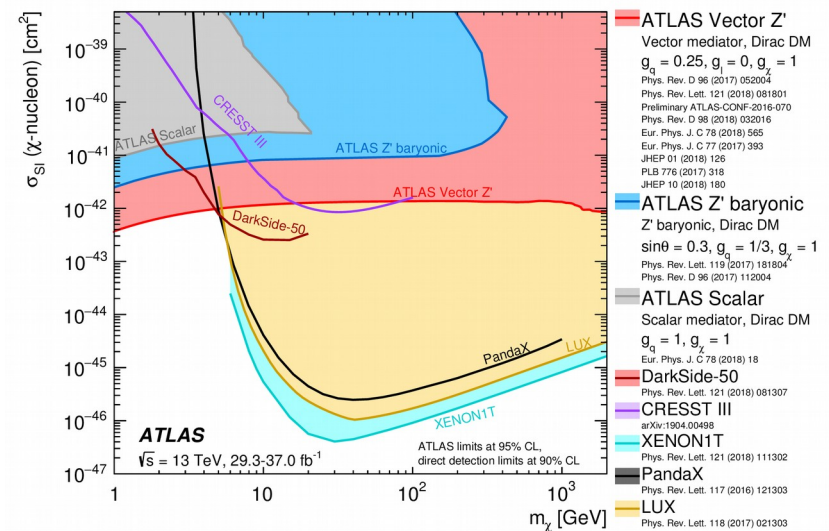
Heavy ion physics(e.g. jet suppression)



Higgs boson (observation)

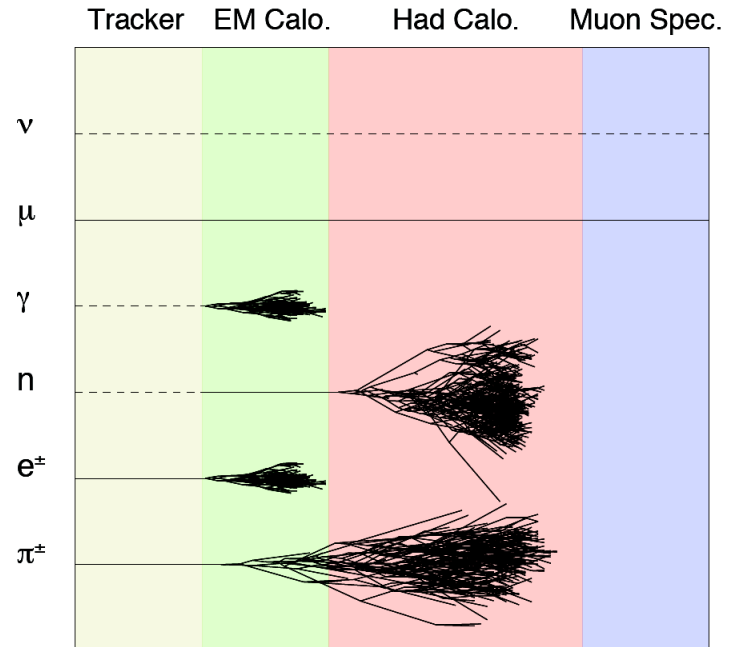


Search for new physics (e.g. dark matter):



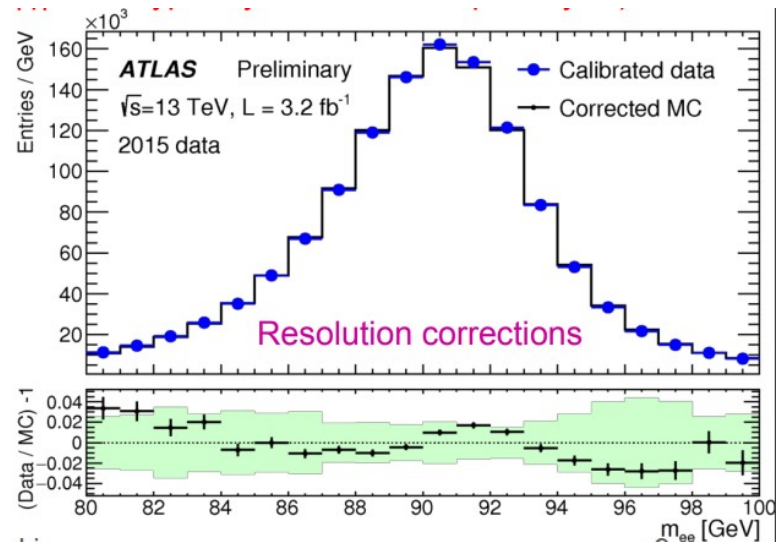
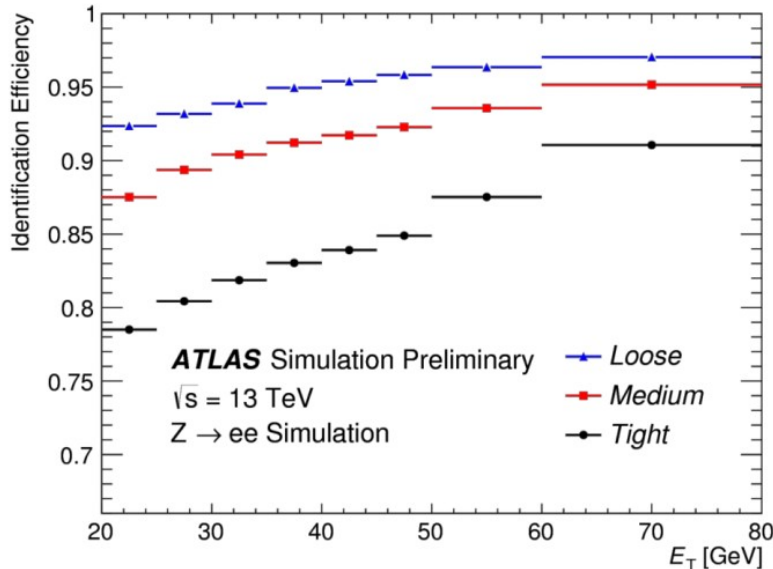
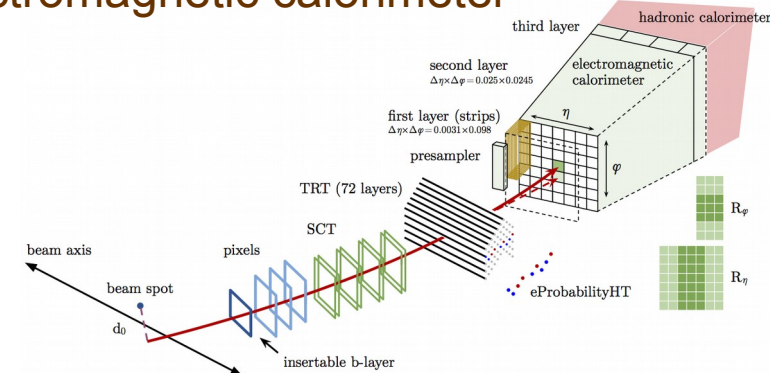
# Which basic objects do we reconstruct?

- We actually measure only track hits of charged particles and the deposited energy in the calorimeter
- Basic objects reconstructed from tracks and deposited energy:
  - Leptons
    - Electrons
    - Muons
    - Taus
  - Photons
  - Jets
    - Showers of particles originating from quarks/gluons
  - Missing transverse momentum
    - provides info about neutrinos
- Most of the analyses use some combination of these reconstructed objects



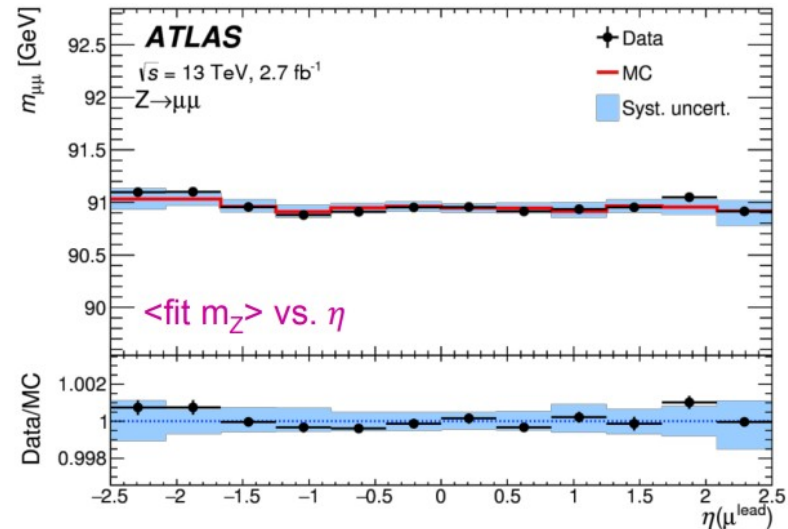
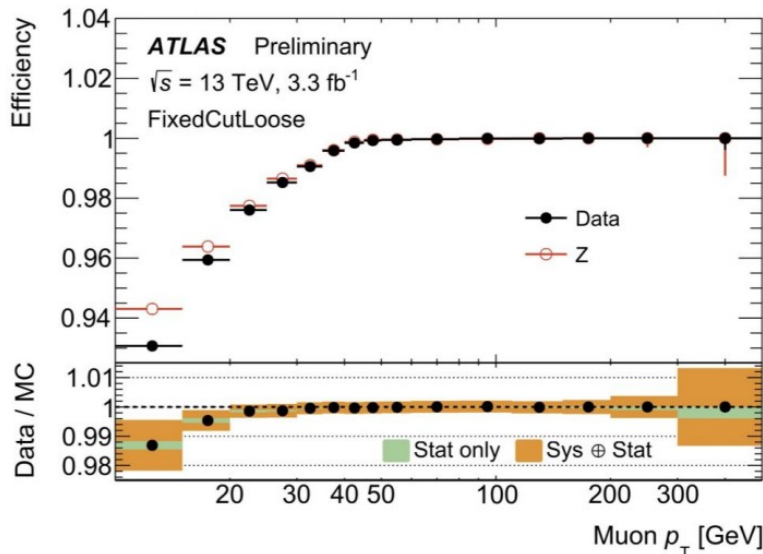
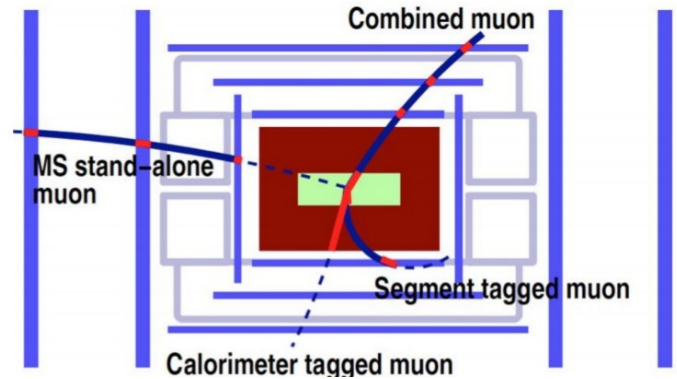
# Electron & Photon reconstruction

- reconstructed from energy deposited in the electromagnetic calorimeter (clusters of calorimeter cells)
  - electron does have an associated track
  - photon does not
- the reconstructed electrons need to be corrected for data/MC difference in
  - probability of reconstruction (efficiency)
    - events in MC weighted with scale factor  $SF = \text{eff}_{\text{data}} / \text{eff}_{\text{MC}}$
  - energy scale (using known  $m(Z)$  in  $Z \rightarrow ee$  data)



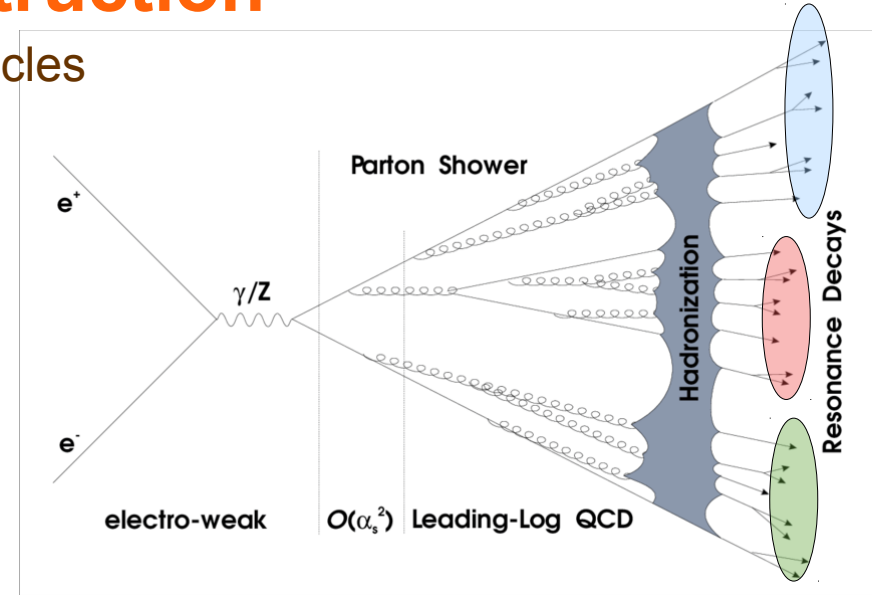
# Muon reconstruction

- track reconstructed from hits in muon detectors and tracker
  - identified by hits in muon detectors
- muon trajectory bend by magnetic field
  - curvature determines momentum
- muon efficiency and momentum calibrated using  $(Z \text{ or } J/\psi) \rightarrow \mu\mu$  decays
- muon momentum scale known to  $\leq 0.1\%$



# Jet reconstruction

- partons (quarks/gluons) are colored particles
  - can not be observed directly
  - shower of particles in final state
  - set of particles close to each other form a jet
- a few different jet algorithms
- anti- $k_T$  algorithm preferred lately

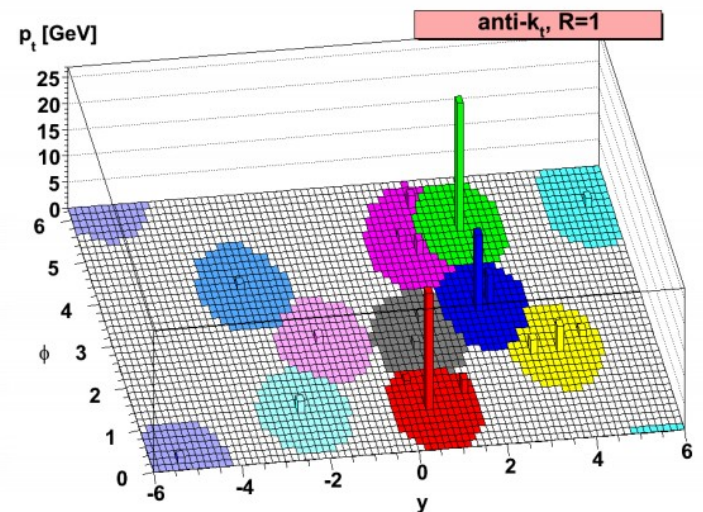
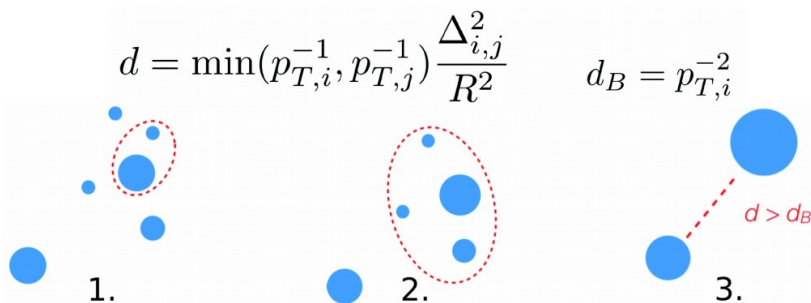


- Repeat combining pairs of particles with smallest 'distance' ( $d_{ij}$ ) until  $d_{ij} > d_B$
- One parameter: 'radius'  $R$

$$\Delta_{i,j}^2 = \phi^2 + y^2$$

$$d = \min(p_{T,i}^{-1}, p_{T,j}^{-1}) \frac{\Delta_{i,j}^2}{R^2}$$

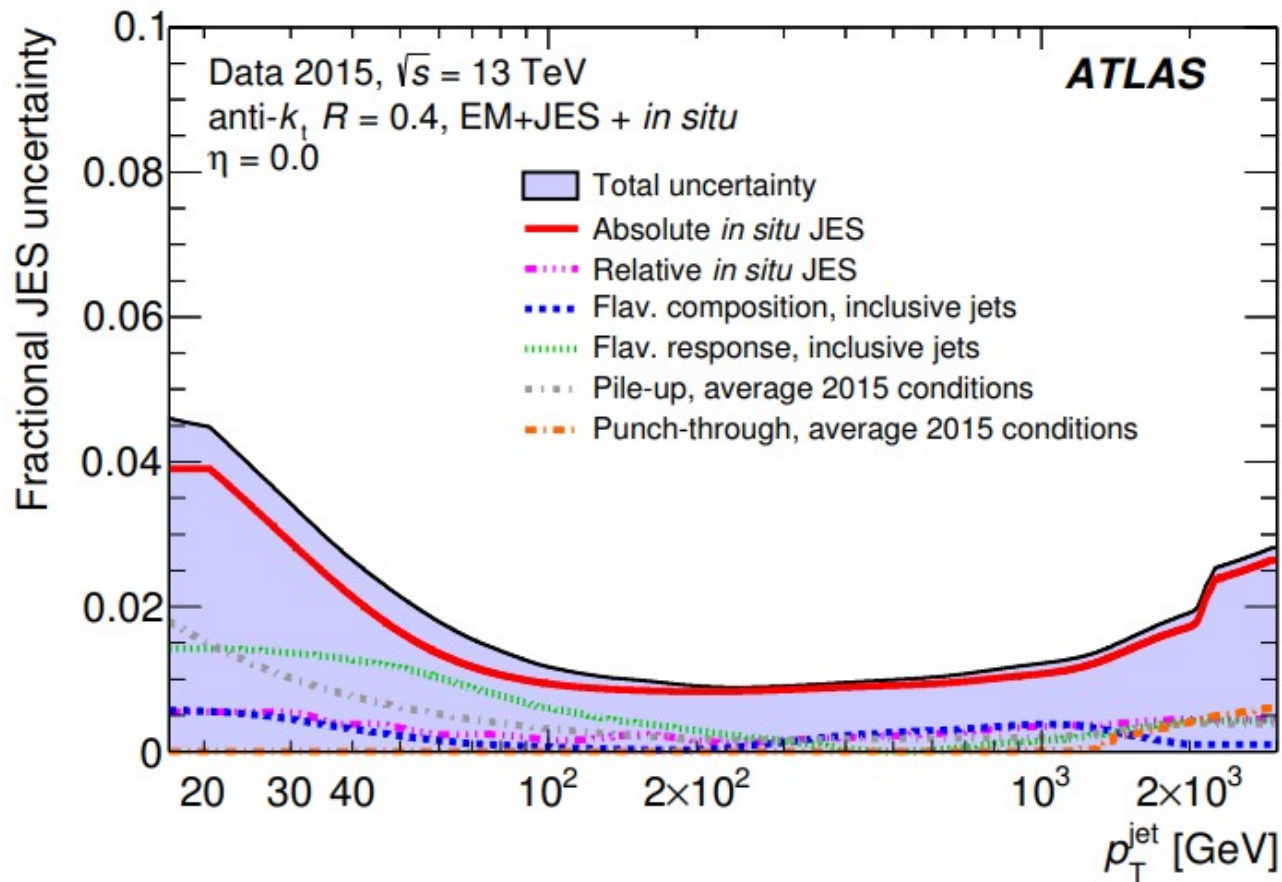
$$d_B = p_{T,i}^{-2}$$





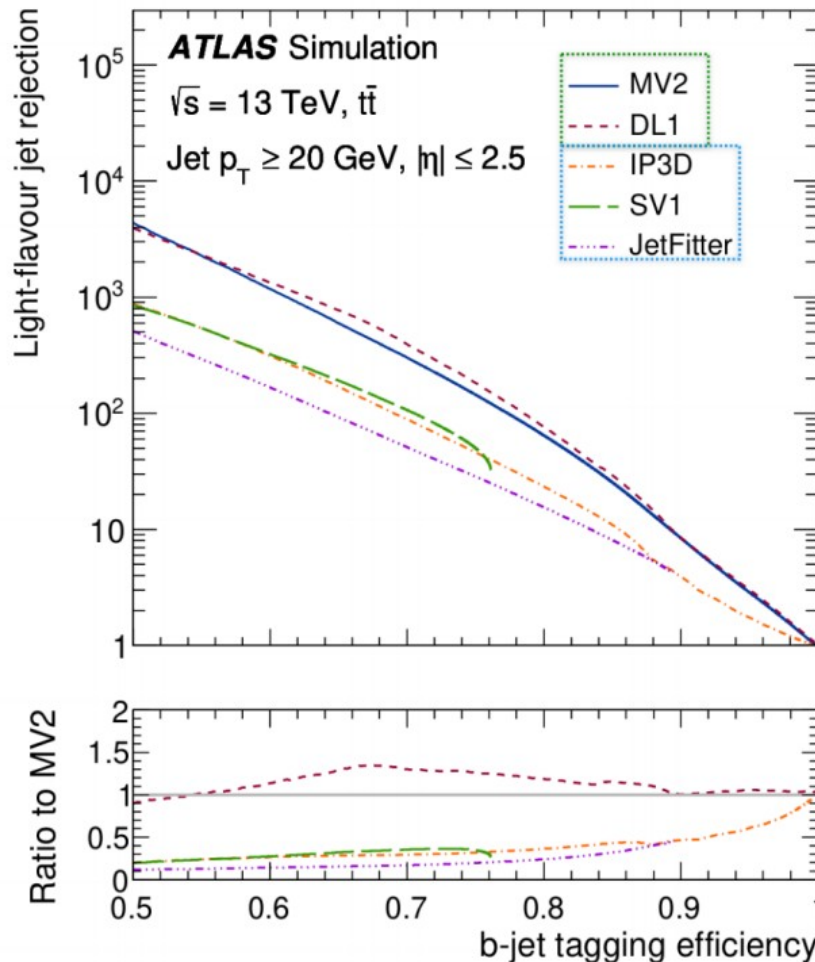
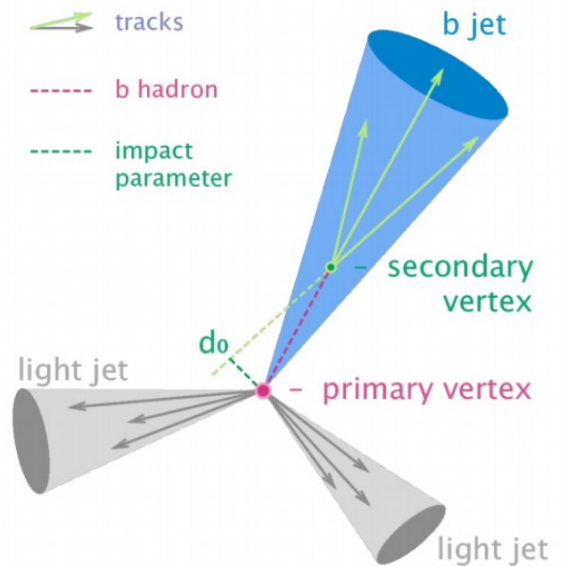
# Jet reconstruction

- jets are calibrated to the truth jet energy scale
  - correct for non-compensation of the calorimeter, inactive material, signal losses, out-of-cone particles, etc.
  - typical uncertainty  $\mathcal{O}(1)\%$
  - up to  $\sim 100$  various sources of uncertainties



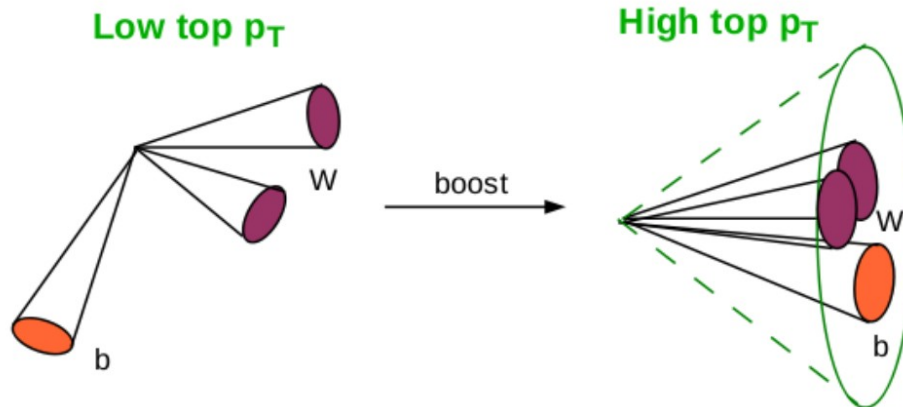
# b-jet identification

- many analyses rely on identifying jets originating from heavy-quarks
  - $P(t \rightarrow Wb) \sim 99\%$ ,  $P(H \rightarrow bb) \sim 60\%$



- b(c)-hadrons:
  - High mass  $\sim 5(2) \text{ GeV}$
  - $c\tau \sim 450(120) \mu\text{m}$
  - Decay length  $\langle L_{xy} \rangle @ 70 \text{ GeV} \sim 5(1.5) \text{ mm}$
- tagging algorithm relies on
  - high jet mass
  - secondary vertex
  - large impact parameter
  - large decay multiplicity

# W boson/Higgs/Top-jets identification

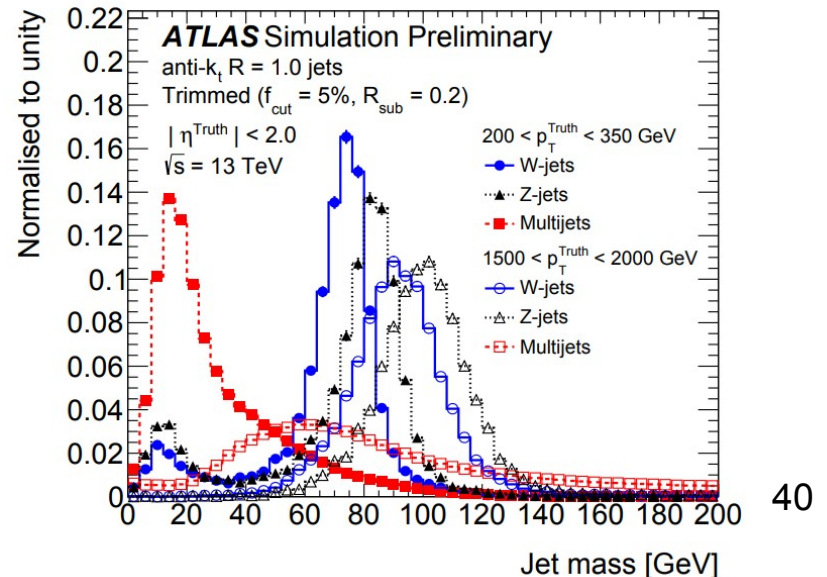


$$R \simeq 2 * m / p_T$$

e.g. for  $R=1.0$  and top-quark:

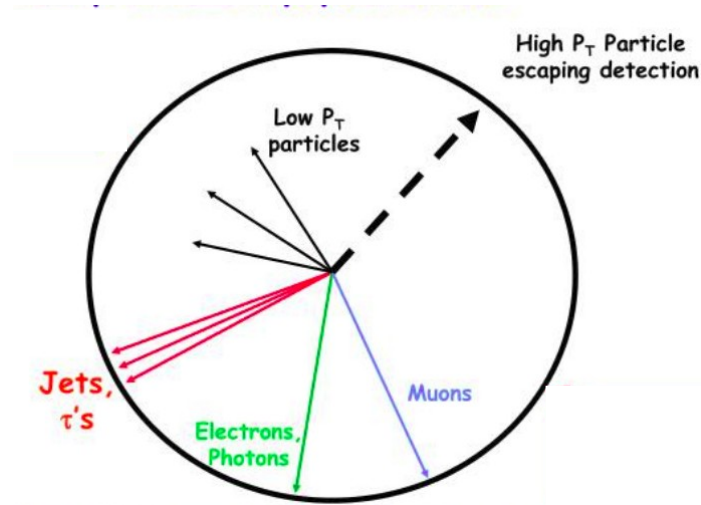
$$p_T \geq 2 * m_{\text{TOP}} \sim 350 \text{ GeV}$$

- at high  $p_T$ , the decay products of W/Z/H bosons or top quarks are Lorentz-boosted and overlap
  - the reconstruction efficiency of decay products decreases
  - reconstruct instead as one large-radius jet ( $R = \sqrt{(\phi^2 + y^2)} \sim 1.0$ )
- The inner structure of a quark/gluon initiated (light) jet very different from a jet of heavy object
  - e.g. jet mass

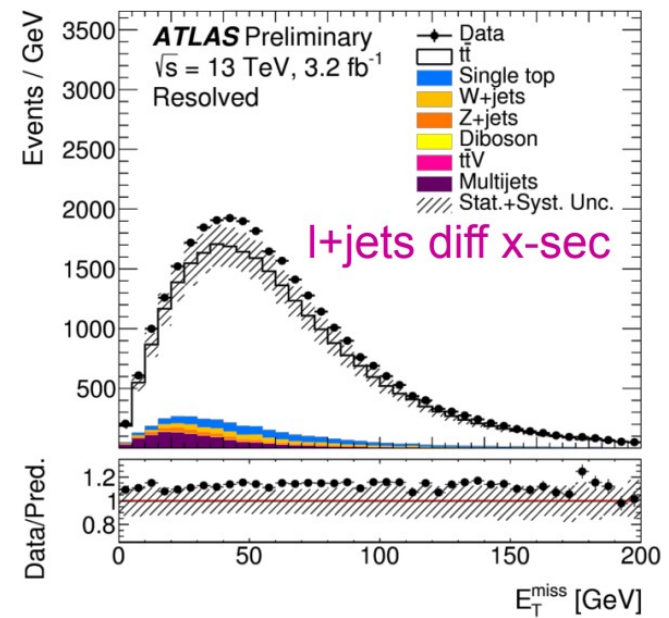




# Missing- $E_T$ reconstruction



- neutrinos escape the detection
- in transverse plane,  $p_T=0$  in initial state
  - imbalance in final state  $\rightarrow$  neutrino(s)
- to calculate missing  $E_T$ , need to measure 'everything else':
 
$$\text{missing } E_T = - \sum E_T \text{ of all objects}$$
- useful to separate signal vs. background processes

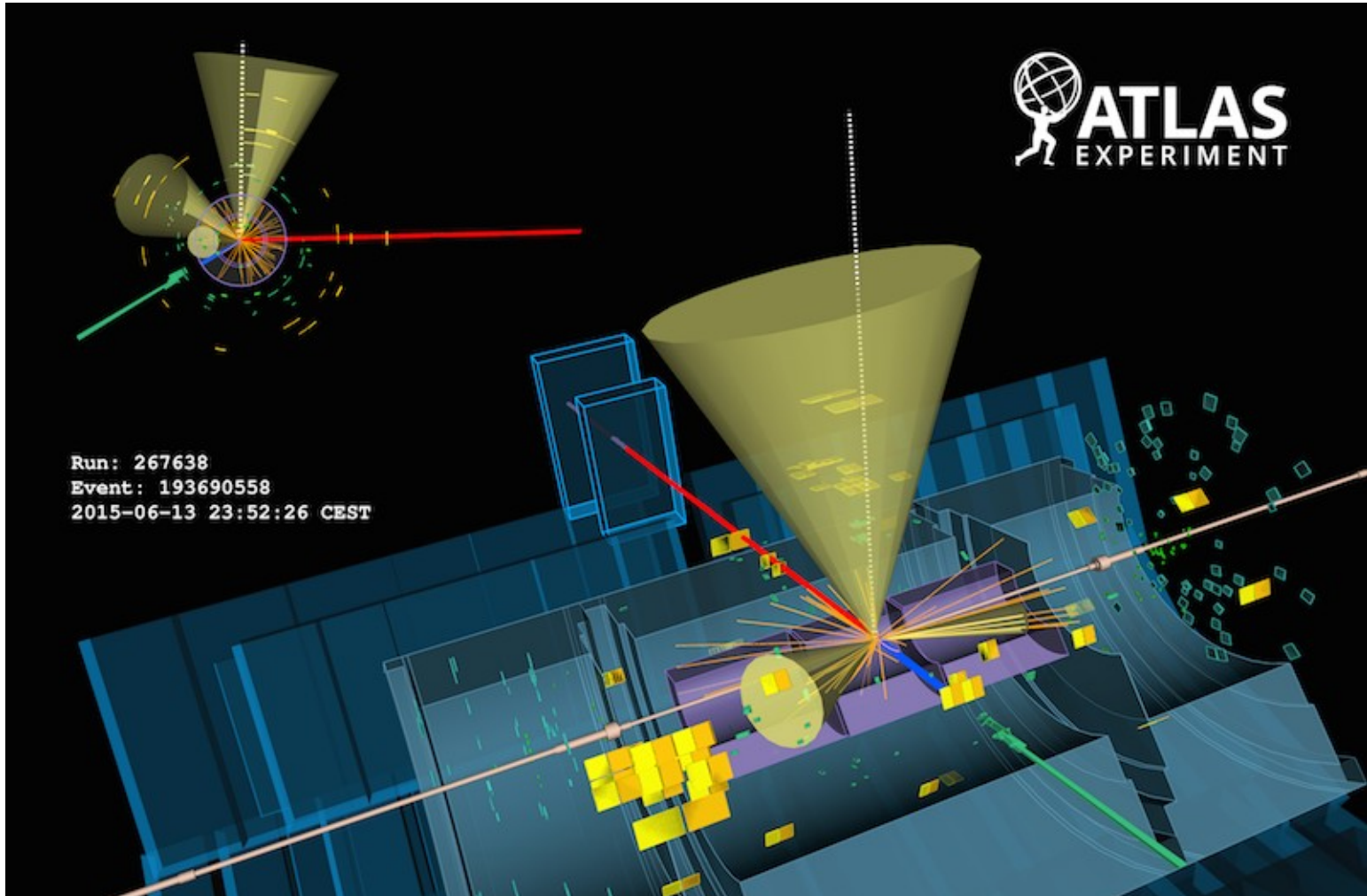


# Physics Analysis ingredients

- in general, there are two different types of analyses:
  - measurements: this 'known' process/property looks like this
  - searches: this new process exists or not
- typical steps:
  - selection of candidate events
  - evaluation of background processes
  - statistical analysis to extract parameter of interest
  - evaluation of systematic uncertainties

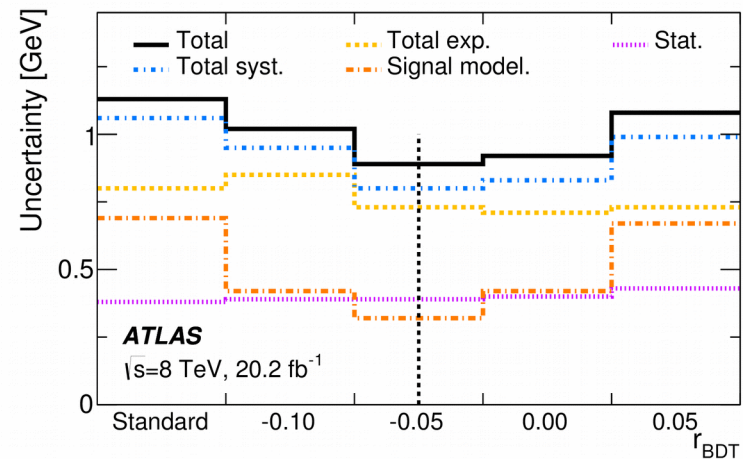
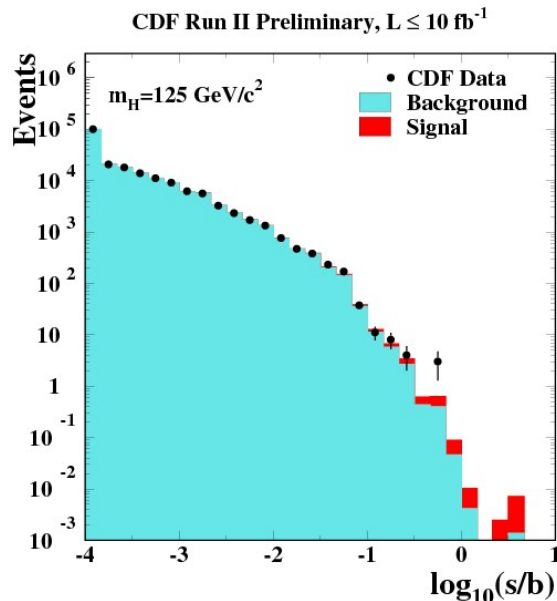
# Physics Analysis: selection of events

- All physics analyses in particle physics are of statistical nature
  - We don't know to which process a given event in data corresponds



# Physics Analysis: selection of events

- have to devise selection criteria
  - typically try to increase Signal/Background ratio
  - basic constraints come from detector coverage, available triggers
    - e.g. leptons  $p_T > 25$  GeV (trigger),  $|\eta| < 2.5$  (tracker coverage)
  - optimized for a given type of analysis
    - searches: use loose cuts (try to maximize the selected signal events)
    - precise measurements: trade decreased statistics for improved systematics



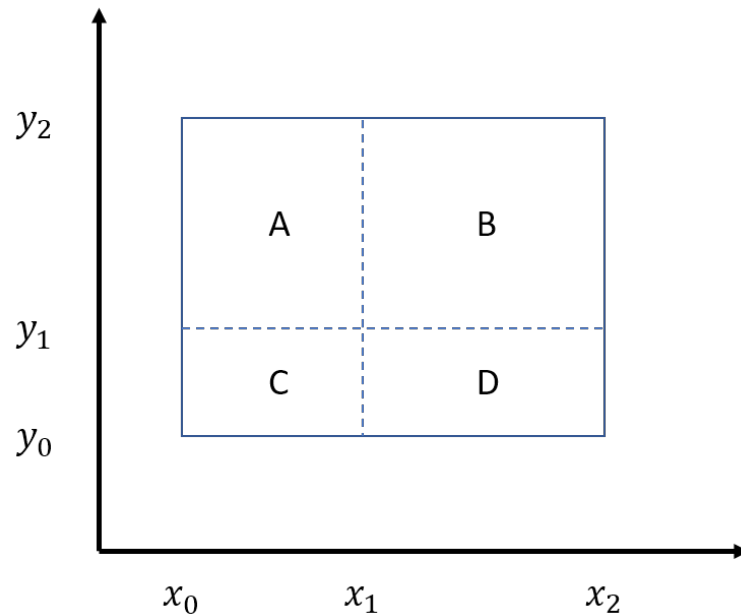
top mass analysis: optimizing overall uncertainty

CDF combined search for Higgs boson

# Physics analysis: background evaluation

two main ways:

- estimated by MC simulation
  - Most of the processes
- estimated from data
  - Typically for mis-reconstructed events (fake leptons) or low probability events
  - Example:
    - ABCD method



D- signal concentrated region

A,B,C-bckg.(control) regions

2 independent(!) variables x,y

$$N_D / N_B = N_C / N_A \Rightarrow N_D = N_B * N_C / N_A$$



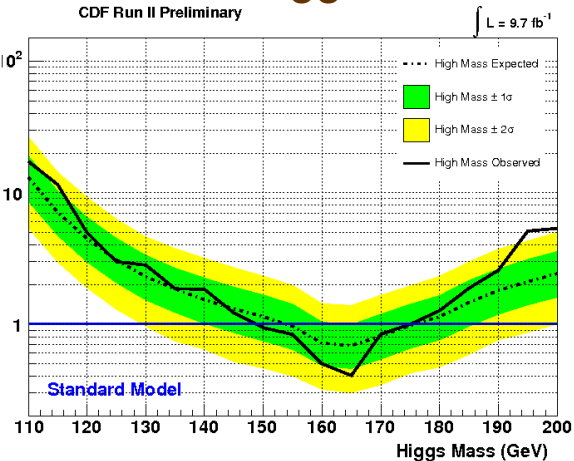
# Physics analysis: statistical analysis

- probably the most diverse part of physics analysis
- typical analyses, procedures used and examples of physics analyses:

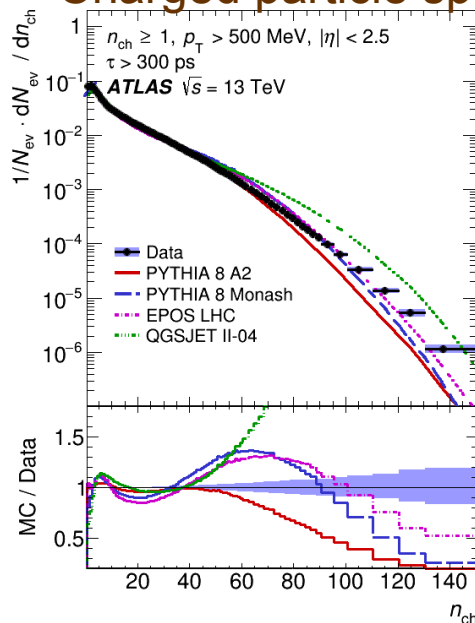
analysis	Procedure	example
cross-section	Event counting	Top pair cross-section
Differential cross-section	unfolding	Charged particle spectra
Property of particle	Template fit	W boson polarization
Low statistics analysis/search	Machine learning for signal/background separation	Higgs search
Search for physics beyond SM	Setting limit on BSM model	Dark Matter search

## Search for Higgs $\rightarrow$ WW

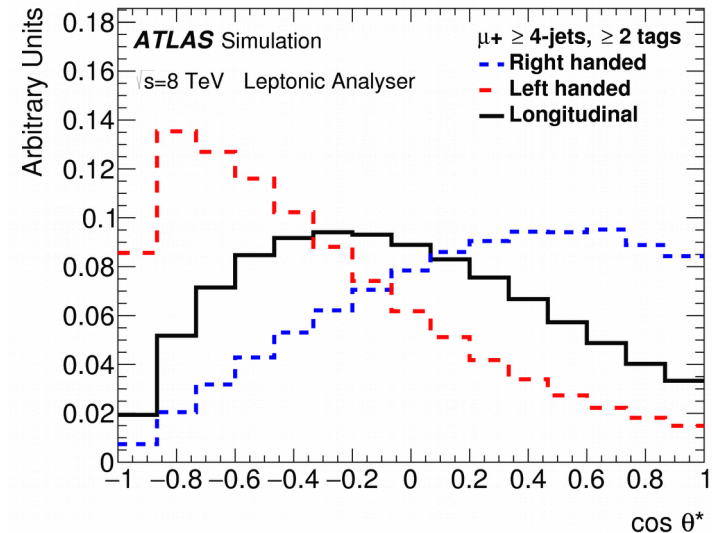
CDF Run II Preliminary



## Charged particle spectra



## W boson polarization



# Physics analysis: systematic uncertainties

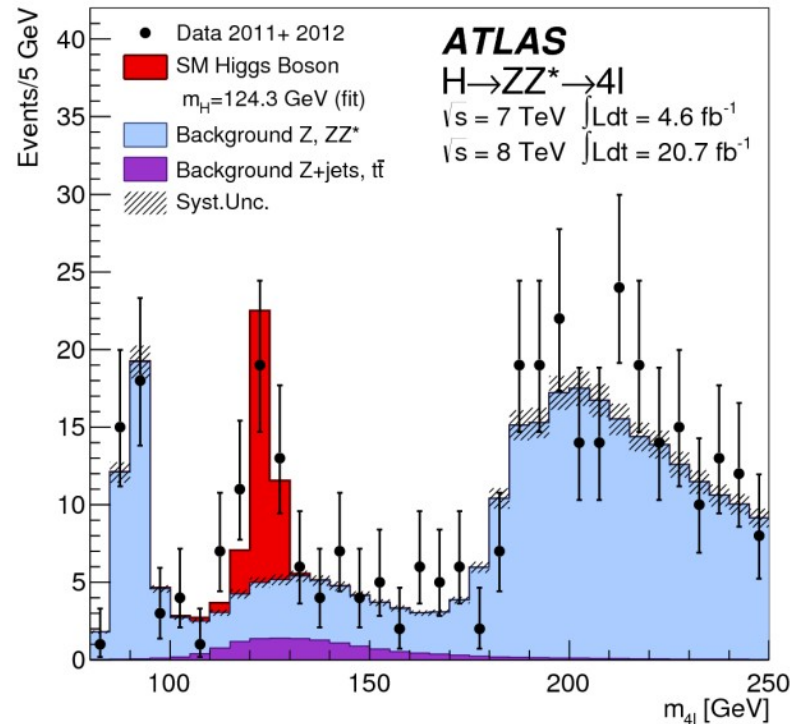
one of the most important parts of the analysis

- need to consider  $\mathcal{O}(100)$  of various systematic sources
- the sources:
  - detector related
    - objects (leptons, jets, missing  $E_T$ ) have uncertainties in reconstruction, identification, determining energy scale, ...
  - signal+background modeling
    - theoretical cross-sections uncertainties
    - hard process model, hadronization model, parton distribution functions,...

	$t\bar{t} \rightarrow \text{lepton+jets}$			$t\bar{t} \rightarrow \text{dilepton}$	Combination	
	$m_{\text{top}}^{\ell+\text{jets}}$ [GeV]	JSF	bJSF	$m_{\text{top}}^{\text{dil}}$ [GeV]	$m_{\text{top}}^{\text{comb}}$ [GeV]	$\rho$
Results	172.33	1.019	1.003	173.79	172.99	
Statistics	0.75	0.003	0.008	0.54	0.48	0
– Stat. comp. ( $m_{\text{top}}$ )	0.23	n/a	n/a	0.54		
– Stat. comp. (JSF)	0.25	0.003	n/a	n/a		
– Stat. comp. (bJSF)	0.67	0.000	0.008	n/a		
Method	$0.11 \pm 0.10$	0.001	0.001	$0.09 \pm 0.07$	0.07	0
Signal MC	$0.22 \pm 0.21$	0.004	0.002	$0.26 \pm 0.16$	0.24	+1.00
Hadronisation	$0.18 \pm 0.12$	0.007	0.013	$0.53 \pm 0.09$	0.34	+1.00
ISR/FSR	$0.32 \pm 0.06$	0.017	0.007	$0.47 \pm 0.05$	0.04	–1.00
Underlying event	$0.15 \pm 0.07$	0.001	0.003	$0.05 \pm 0.05$	0.06	–1.00
Colour reconnection	$0.11 \pm 0.07$	0.001	0.002	$0.14 \pm 0.05$	0.01	–1.00
PDF	$0.25 \pm 0.00$	0.001	0.002	$0.11 \pm 0.00$	0.17	+0.57
W/Z+jets norm	$0.02 \pm 0.00$	0.000	0.000	$0.01 \pm 0.00$	0.02	+1.00
W/Z+jets shape	$0.29 \pm 0.00$	0.000	0.004	$0.00 \pm 0.00$	0.16	0
NP/fake-lepton norm.	$0.10 \pm 0.00$	0.000	0.001	$0.04 \pm 0.00$	0.07	+1.00
NP/fake-lepton shape	$0.05 \pm 0.00$	0.000	0.001	$0.01 \pm 0.00$	0.03	+0.23
Jet energy scale	$0.58 \pm 0.11$	0.018	0.009	$0.75 \pm 0.08$	0.41	–0.23
b-Jet energy scale	$0.06 \pm 0.03$	0.000	0.010	$0.68 \pm 0.02$	0.34	+1.00
Jet resolution	$0.22 \pm 0.11$	0.007	0.001	$0.19 \pm 0.04$	0.03	–1.00
Jet efficiency	$0.12 \pm 0.00$	0.000	0.002	$0.07 \pm 0.00$	0.10	+1.00
Jet vertex fraction	$0.01 \pm 0.00$	0.000	0.000	$0.00 \pm 0.00$	0.00	–1.00
b-Tagging	$0.50 \pm 0.00$	0.001	0.007	$0.07 \pm 0.00$	0.25	–0.77
$E_T^{\text{miss}}$	$0.15 \pm 0.04$	0.000	0.001	$0.04 \pm 0.03$	0.08	–0.15
Leptons	$0.04 \pm 0.00$	0.001	0.001	$0.13 \pm 0.00$	0.05	–0.34
Pile-up	$0.02 \pm 0.01$	0.000	0.000	$0.01 \pm 0.00$	0.01	0
Total	$1.27 \pm 0.33$	0.027	0.024	$1.41 \pm 0.24$	0.91	–0.07

Top mass measurement:  
Summary of uncertainties

# Physics Results



- such plots are then the result of many ( $\mathcal{O}(10)$ ) years of many ( $\mathcal{O}(1000)$ ) people's effort in design, build and operation of:
  - Accelerator: LHC approved in 1995
  - Detector: ATLAS collaboration formed in 1994
  - Computing: ~same time as detector
  - Particular physics analysis: a few years effort

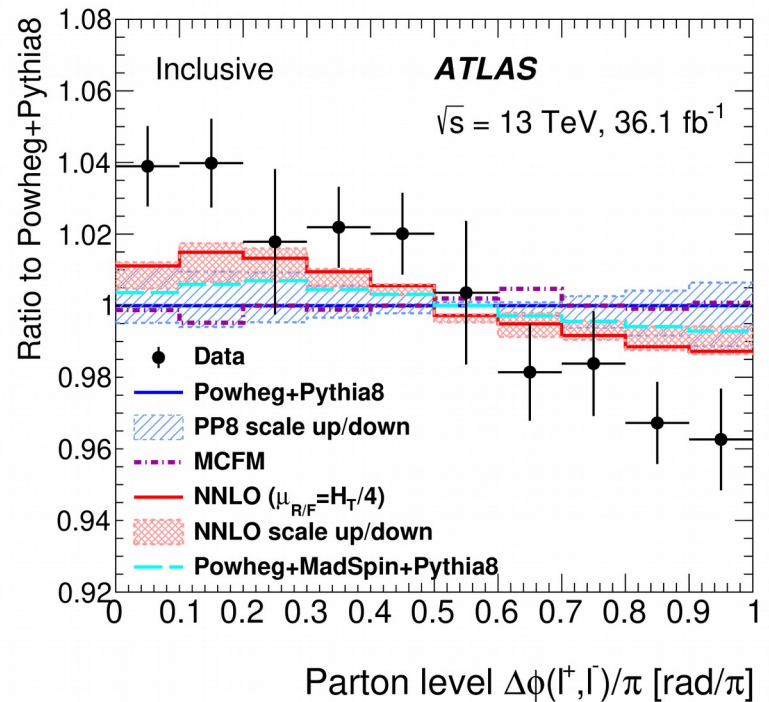
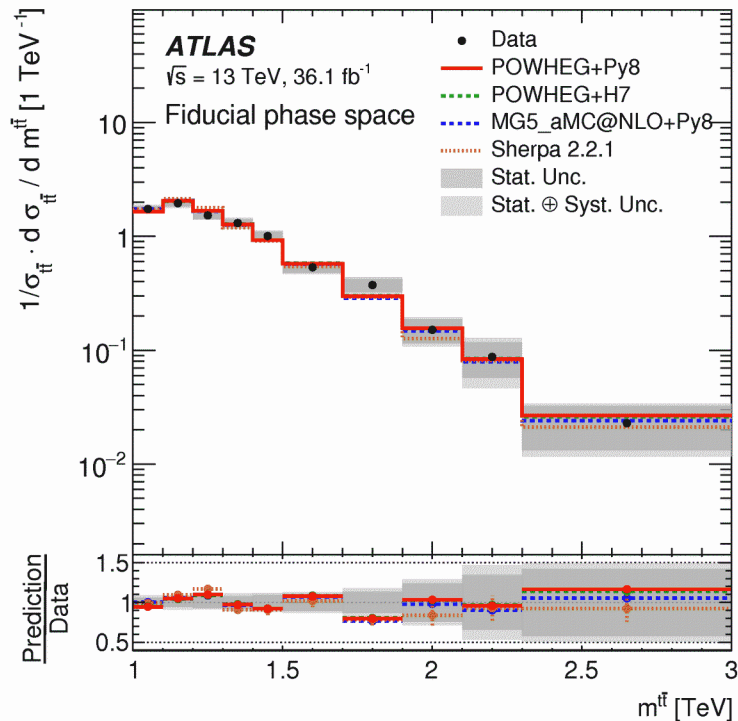
# Conclusions

- Particle physics experiments are international endeavours
- They involve many ( $\mathcal{O}(1000)$ ) people with expertise in different areas (particle acceleration, detectors, computing, physics analysis)
- The physics analysis is just the last (and typically quickest) step among all

**BACKUP**

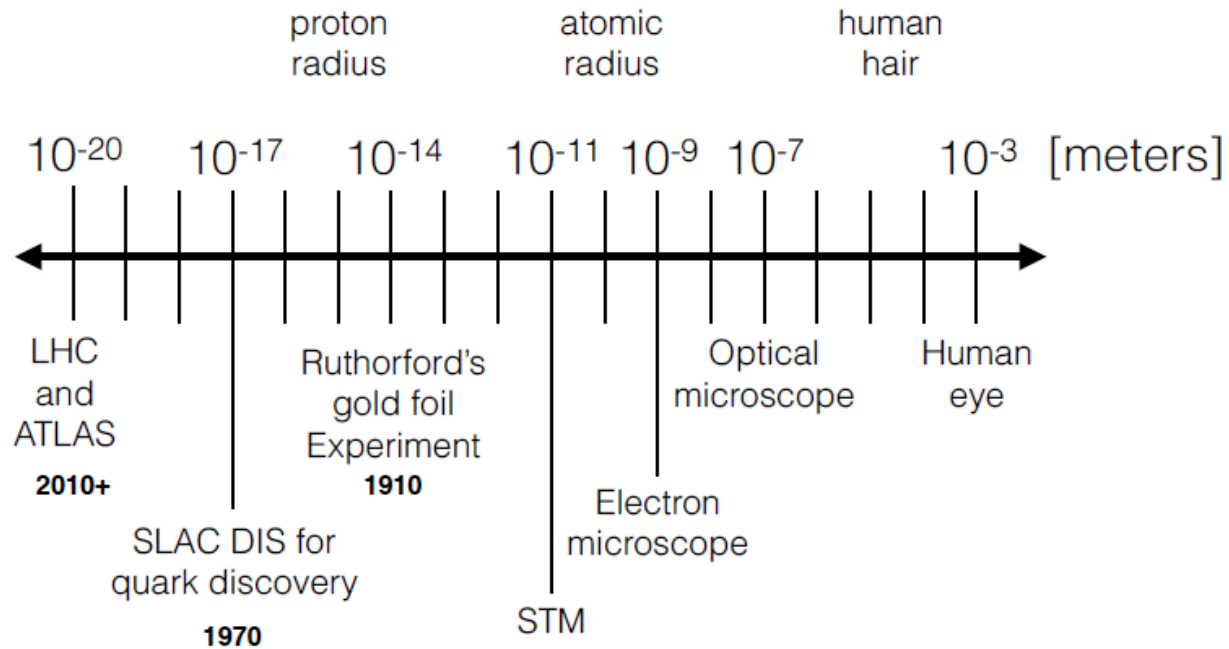


# My current interests



- Top quark physics:
  - Top pair cross-section measurement in all hadronic channel in boosted regime
    - Can access high top quark  $p_T$  and top quark pair invariant mass
  - Top-antitop spin correlations
    - Specific prediction by SM which could be modified in beyond SM model
    - Evidence for  $3\sigma$  deviation from SM in previous round of analysis

# Various length scales



# Particles interactions in detector

- Different ways particle leave energy in detector:
  - electrons: bremsstrahlung
  - photons: electron pair production
  - muons: ionization
  - hadrons: ionization (charged particles), nuclear interactions