

# Upgrade Computing Model and storage resources

LHCb / IT-ST discussion about storage for Run3

October 9th 2019

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<https://cds.cern.ch/record/2319756>

# Overview

- Building the LHCb Upgrade Computing Model
  - From Run2 to Run3
  - Storage: dealing with the deluge of data from the pit
  - CPU: understanding the need for simulated events
- Offline computing requirements for Run3 and LS3
- Mitigation strategies
- Risk analysis
- Outlook

# Streams and event sizes in Run 2

- Trigger output is saved in 3 different streams using different file format

Stream	Content	File format
FULL	Full event information	RDST
Turbo	Selected event information	MDST
Calibration	Full event information + raw banks	RAW or RDST

## Run 2 event sizes

stream	event size (kB)	event rate (kHz)	rate fraction	throughput (GB/s)	bandwidth fraction
FULL	70	7.0	65%	0.49	75%
Turbo	35	3.1	29%	0.11	17%
TurCal	85	0.6	6%	0.05	8%
total	61	10.8	100%	0.65	100%

Event size:  
Turbo/FULL ~0.5

N.B Turbo event size is an average. It ranges from a few kB (minimal persistence) to full event size

# Extrapolation of Run2 rates to Run3 conditions

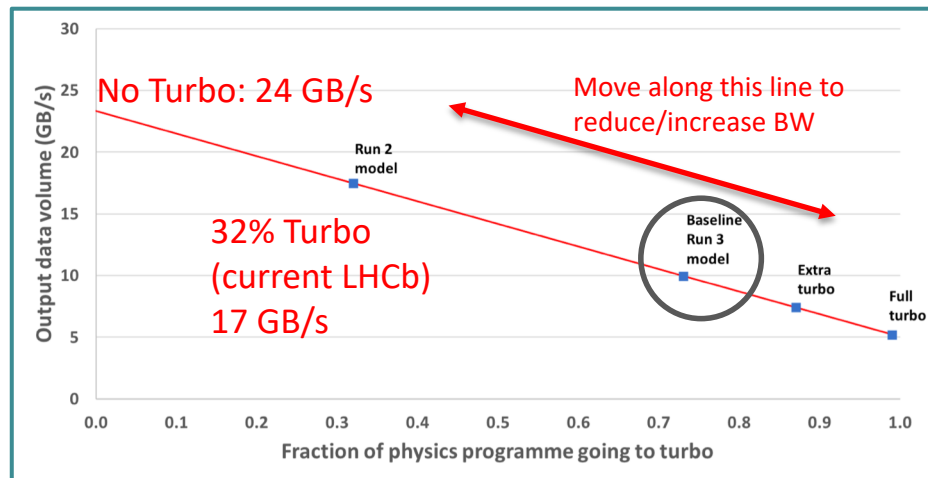
- With the upgrade conditions several factors need to be applied
  - Luminosity  $4 \cdot 10^{32} \text{ cm}^{-2}\text{s}^{-1}$  to  $2 \cdot 10^{33} \text{ cm}^{-2}\text{s}^{-1}$
  - HLT efficiency increase because of removal of L0 hardware trigger
  - Raw event size increase due to pileup, according to simulation
- Without any changes the HLT output rate would increase in Run 3 to 17.4 GB/s

	Run 2 (GB/s)	Lumi	No L0	Raw size	Run 3 (GB/s)
Full	0.49	x5	x2	x3	14.7
Turbo	0.11	x5	x2	x1	1.1
Calibration	0.05	x5	x2	x3	1.6
Total	0.66				17.4

Event size:  
Turbo/FULL ~0.167

# Evolution of physics programme

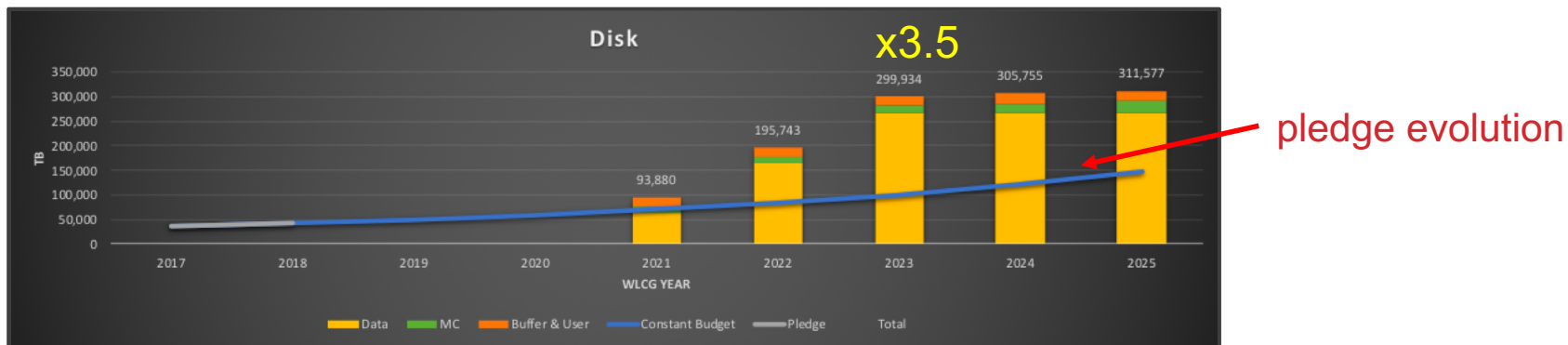
- Moving a larger fraction of the physics programme to Turbo decreases the output bandwidth
- Turbo events are considerably smaller (16 % of Full size)
- Some selections need to stay in Full
  - Keep some flexibility, recover from eventual errors, develop new analysis ideas



- For the baseline model we assume 60% of the physics selections currently on FULL stream migrating to Turbo
- Massive migration, not trivial!
- Baseline model assumes 73% of the physics selections on Turbo
- Corresponds to a BW of 10 GB/s

# Baseline bandwidth: evolution of the model

- Can we fit 10 GB/s in a reasonable amount of storage resources ?
- First attempt, presented in summer 2018 to LHCC and WLCG resulted in an amount of disk **3.5 times larger** than what expected in a “constant budget” evolution model !
- mitigation strategies clearly needed

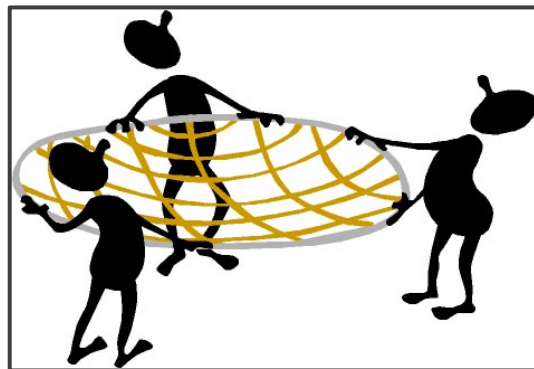


First attempt to fit upgrade data on disk (summer 2018)

# Baseline bandwidth: evolution of the model

- **Idea! Use cheap storage as a safety net :**

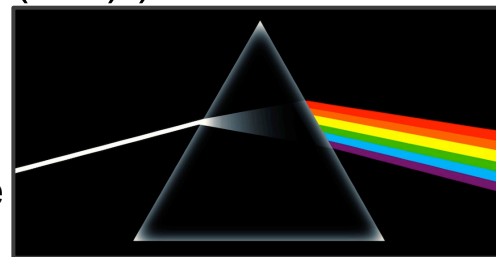
- save the desired BW on tape
- Profit of *stripping* to reduce data volume to disk.
- ...but with the possibility of reprocessing



- Operationally more challenging
- Much safer from the physics point of view

- **Stripping** == offline processing of data with a large set (  $O(10^3)$  ) of specialised selections analysis oriented

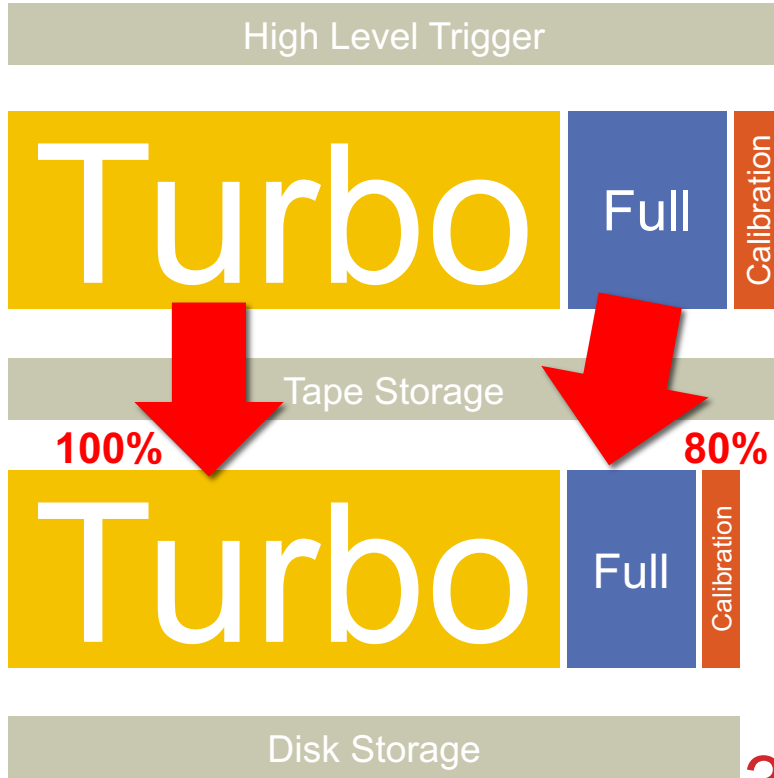
- **Similar to Turbo trigger selections**
- **High event retention (~80%)**
- Use selective persistence to substantially reduce data volume
- Output format is MDST



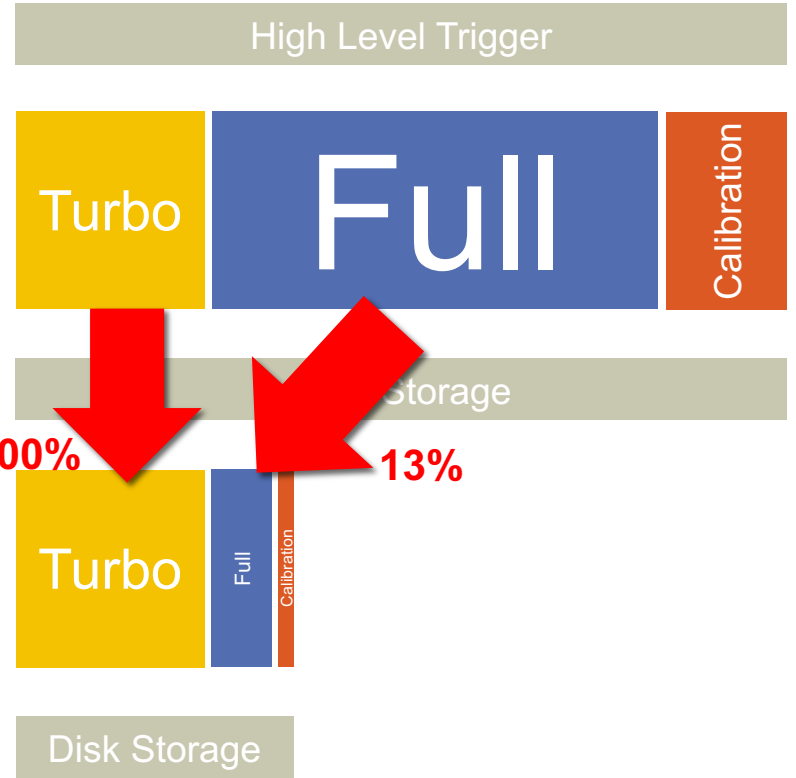
Event Rate  
(events / s)

10 GB/s

Bandwidth  
(GB / s)



Data Flow



3.5 GB/s

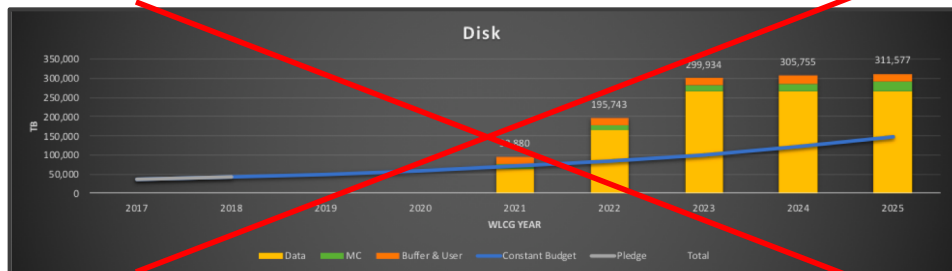


# Baseline bandwidth: evolution of the model

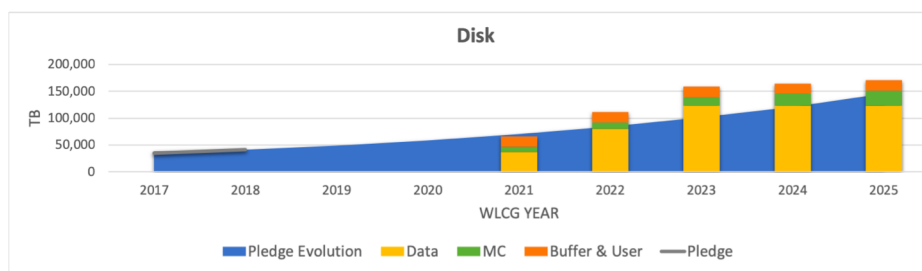
- Can we fit 10 GB/s in a reasonable amount of storage resources ?
- New model:
  - **10 GB/s to tape**
  - Reduce by ~1/6 FULL and Calibration data volume with stripping
- **Save 3.5 GB/s to disk!**

## Throughput to disk

stream	throughput (GB/s)	bandwidth fraction
FULL	0.8	22%
Turbo	2.5	72%
TurCal	0.2	6%
total	3.5	100%



Old version (summer)



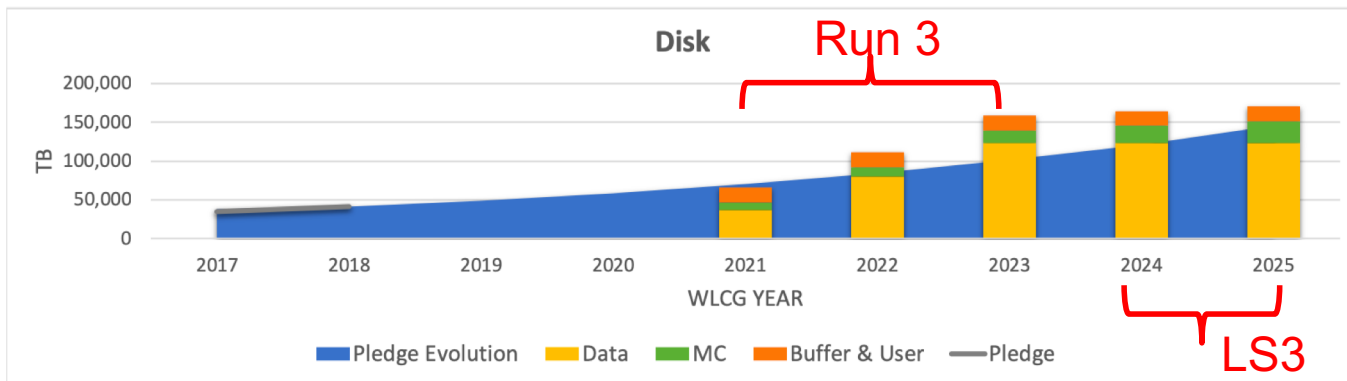
TDR model

# Data replicas

stream	tape	disk
FULL	2× RDST + 1× MDST	3× MDST
Turbo	1× TurboRaw + 1× MDST	2× MDST
TurCal	2× RDST + 1× MDST	3× MDST
Simulation	1× MDST	1 × MDST (30% data set only)

- All Run 1 + 2 data will be reduced in the end to 1 replica
- MC is heavy filtered and written in MDST so small impact on storage

# The model: storage requirements - disk

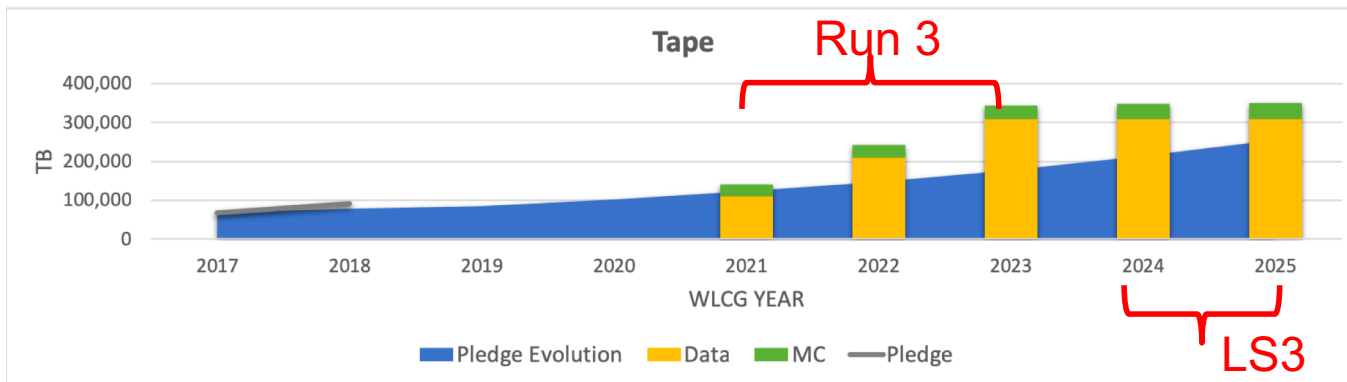


	WLCG Year	Disk	
		PB	Yearly Growth
Run 3	2021(*)	66	1.1
	2022	111	1.7
	2023	159	1.4
LS 3	2024	165	1.0
	2025	171	1.0
Average end of Run 3			1.4
Average end of LS 3			1.2

- **Pledge evolution** assumes a “constant budget” model (+20% more every year)
- Given as a gauging term
- Max deviation from this model: **x1.6**
- In line with the model by the end of LS3

(\*) 2021 is considered a “commissioning year” with half the luminosity delivered

# The model: storage requirements - tape



	WLCG Year	Tape	
		PB	Yearly Growth
Run 3	2021(*)	142	1.5
	2022	243	1.7
	2023	345	1.4
LS 3	2024	348	1.0
	2025	351	1.0
Average end of Run 3			1.5
Average end of LS 3			1.3

- **Pledge evolution** assumes a “constant budget” model (+20% more every year)
- Given as a gauging term
- Max deviation from this model: **x1.9**
- ~ in line with the model by the end of LS3

(\*) 2021 is considered a “commissioning year” with half the luminosity delivered

# Offline computing requests for 2021

- Preliminary requests have been sent to the C-RSG
- Same model as in LHCb Upgrade Computing Model TDR
  - Minor adjustments following latest prescriptions on instantaneous ( $1 \times 10^{33}$ ) and integrated ( $3 \text{fb}^{-1}$  baseline,  $7 \text{fb}^{-1}$  contingency) luminosities
  - Contingency used for tape requests only
    - Large increase
- N.B.: 2020 pledges due by September 30th

CPU Power (kHS06)	2020	2021
Tier 0	98	112
Tier 1	328	367
Tier 2	185	205
<b>Total WLCG</b>	<b>611</b>	<b>684</b>
HLT farm	10	50
Yandex	10	50
<b>Total non-WLCG</b>	<b>20</b>	<b>100</b>
<b>Grand total</b>	<b>631</b>	<b>784</b>

Disk (PB)	2020	2021
Tier0	17.2	20.7
Tier1	33.2	41.4
Tier2	7.2	8.0
<b>Total</b>	<b>57.6</b>	<b>70.1</b>

Tape (PB)	2020	2021 (baseline)	2021 (contingency)
Tier0	36.1	56	85
Tier1	55.5	96	147
<b>Total</b>	<b>91.6</b>	<b>152</b>	<b>232</b>

# The model: risk analysis

- The largest storage requirements concern tape which is relatively cheap
- Can reduce the tape need **reducing HLT output BW**
  - **Impact on physics reach**
  - Requires very aggressive use of Turbo
  - It comes with no gain on expensive resources (disk, CPU)
- Mitigation of disk resources can be achieved with **data parking**
  - **Operationally challenging**: need high tape throughput or very long processing time (driven by tape staging time)
  - **Impact on experiment's competitiveness**, long waiting times to access data sets
- CPU needs can be reduced with **aggressive use of faster simulation**
  - Needs a lot of development
  - No guarantee yet that we can achieve the assumed time/event



# Conclusions

- The LHCb Upgrade experiment **will collect ~x10 signal yields** than the current LHCb
- An extrapolation of the current LHCb data rates would yield **x30 in data volume**
- **LHCb Upgrade computing model accommodates a trigger output BW of 10 GB/s**
  - **Massive usage of novel event selection (Turbo) and event size reduction (selective persistence) techniques**
  - **Save the full bandwidth on cheap storage**
  - **Reduce by more than a factor of 2 disk requirements using the above techniques**
- CPU needs dominated by MC production
  - **Massive use of faster simulation techniques**
- In summary:
  - **Substantial reduction of expensive computing resources**
  - **Maintain the full breadth of the physics programme**
  - **Flexible: can incorporate future technology advancements**

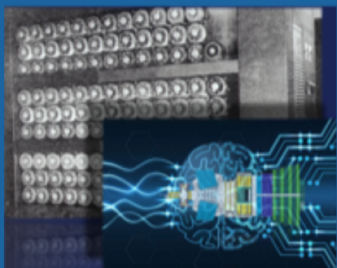


# Outlook

- Several changes ahead towards Run3 physics analysis
- Many stripping lines will have to be converted to HLT2 lines
  - ...and optimised for speed
- A single selection framework is being built for both HLT2 and the successor of “stripping”
  - Join the [upcoming hackathon](#) and start testing!
- The workflow for user analysis will be overhauled
  - Centralised production instead of «chaotic» user submissions
  - Building on the experience gained with «working group productions» in the past few years







# 12th LHCb Computing Workshop

<https://indico.cern.ch/event/831054/>

18-22 November 2019

CERN

Europe/Zurich timezone



Overview

Timetable

Registration

Participant List

The 12th LHCb computing workshop will be held at CERN, starting in the afternoon of Monday, November 18th and ending at lunchtime on Friday November 22nd.

The Programm will consist of plenary sessions only, in the domains of

- simulation
- computing infrastructure, monitoring and documentation
- core software
- RTA
- distributed computing
- offline analysis

**Registration is open**  
Please register, even if the  
event will be held at CERN



**Starts** 18 Nov 2019, 14:00

**Ends** 22 Nov 2019, 13:00



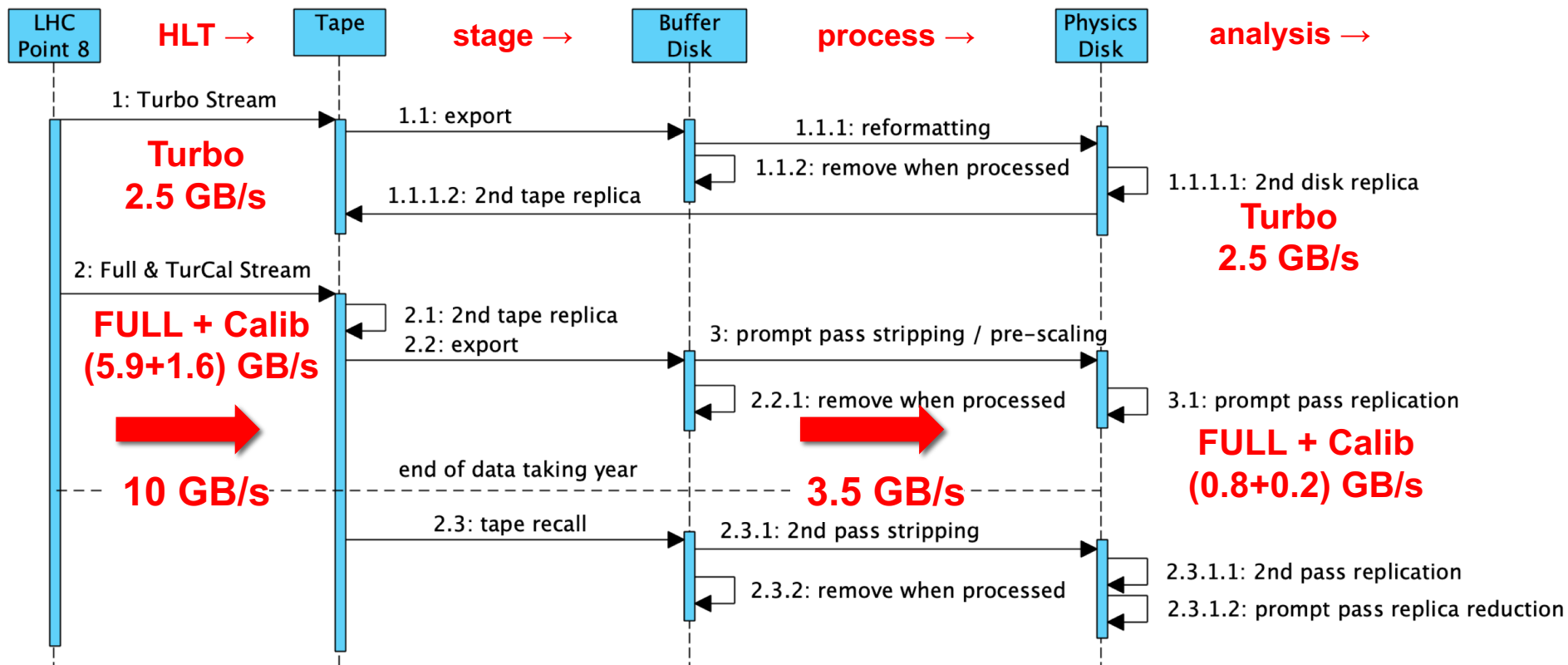
CERN

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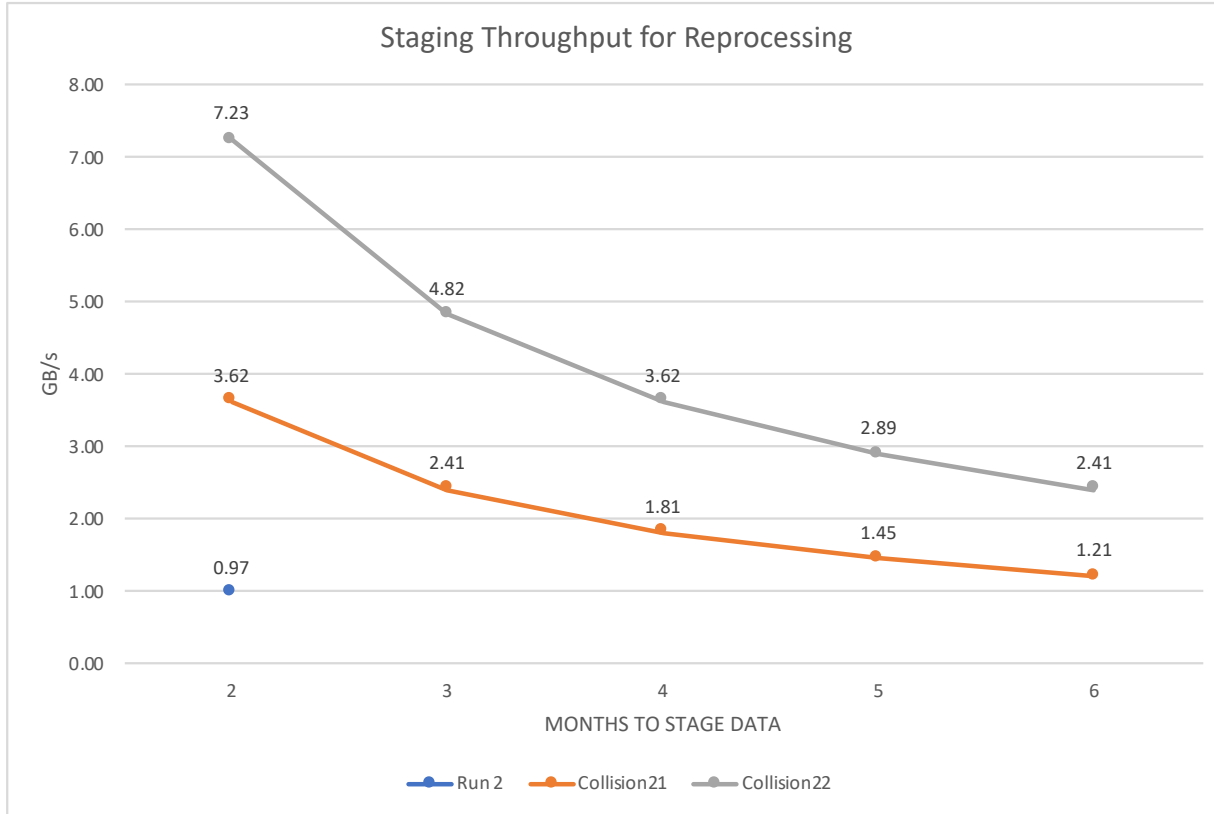
# Backup

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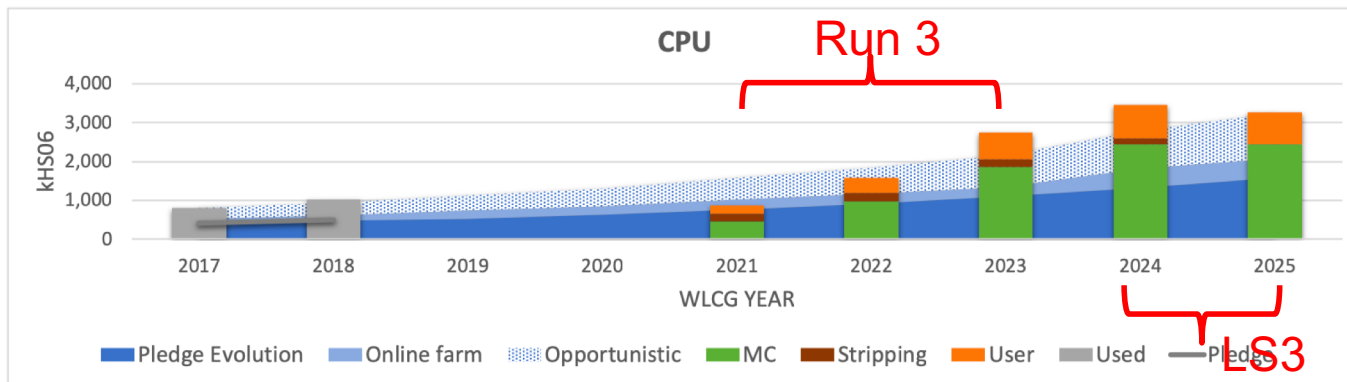
# Data Processing Workflow per Data Taking Year



# Tape Reading Throughput for Reprocessing



# The model: CPU requirements



	WLCG Year	CPU	
		kHS06	Yearly Growth
Run 3	2021(*)	863	1.4
	2022	1.579	1.8
	2023	2.753	1.7
LS 3	2024	3.476	1.3
	2025	3.276	0.9
Average end of Run 3			1.6
Average end of LS 3			1.4

- **Pledge evolution** assumes a “constant budget” model (+20% more every year)
- Given as a gauging term
- Max deviation from this model: **x2.5**
- Plan to use **opportunistic resources**, which are however not granted
- Online farm used opportunistically when idle

(\*) 2021 is considered a “commissioning year” with half the luminosity delivered

# The model: alternative options

	WLCG Year	Disk		Tape	
		PB	Yearly Growth	PB	Yearly Growth
Run 3	2021	58	1.0	142	1.5
	2022	95	1.6	243	1.7
	2023	134	1.4	345	1.4
LS 3	2024	140	1.0	348	1.0
	2025	146	1.0	351	1.0
Average end of Run 3			1.3		1.5
Average end of LS 3			1.2		1.3

## Data parking

- Reduce disk need
- No effect on tape
- No effect on CPU
- Operationally challenging

	WLCG Year	Disk		Tape	
		PB	Yearly Growth	PB	Yearly Growth
Run 3	2021	67	1.1	129	1.4
	2022	114	1.7	205	1.6
	2023	164	1.4	282	1.4
LS 3	2024	170	1.0	285	1.0
	2025	176	1.0	288	1.0
Average end of Run 3			1.4		1.5
Average end of LS 3			1.2		1.3

## Reduced HLT output bandwidth

- Reduces tape need
- **Sub-optimal use of Turbo + Stripping: may result in slightly larger disk need!**
- No effect on CPU
- Effect on physics