

Automatic Differentiation in ROOT

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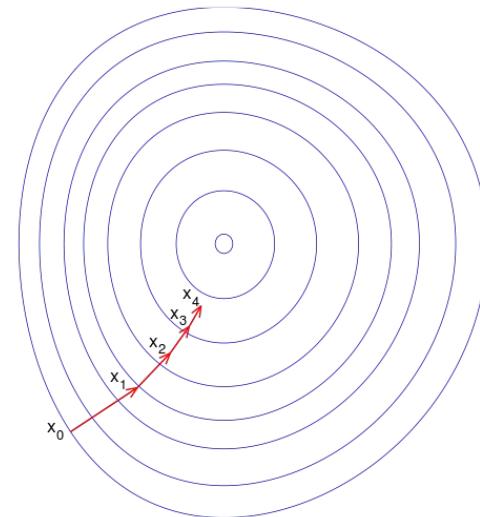
Gradient-based optimization

Gradient descent:

$$\mathbf{x}_{i+1} = \mathbf{x}_i - \alpha \nabla f(\mathbf{x}_i)$$

Applications:

- Function minimization
- Backpropagation for machine learning
- Fitting models to data



[Wikipedia, Gradient descent]

What is automatic differentiation

- Creates a function that computes the derivative(s) for you
- Alternative to numerical differentiation
$$f'(x) \approx \frac{f(x+h)-f(x)}{h}$$
- Without additional precision loss
- Not limited to closed-form expressions
- Can take **derivatives of algorithms** (conditionals, loops, recursion)
 - Without inefficiently long expressions
- Implementations based on operator overloading/source transformation

Goals of Clad (the automatic differentiation plugin for Clang)

- Improve numerical stability and correctness
- Replace iterative algorithms computing gradients with a single function call (of an interpreter-generated routine)
- Provide an alternative way of gradient computations in ROOT's fitting algorithms

What Clad does

- Clad performs **automatic differentiation** on C++ functions
- For a C++ function, creates another C++ function that computes its derivative(s)

```
double f(double x) {  
    return x * x;  
}
```



```
double f_darg0(double x) {  
    return 1*x + x*1;  
}
```

How Clad works

```
double f(double x) {  
    return x * x;  
}
```



```
FunctionDecl f 'double (double)'  
|-ParmVarDecl x 'double'  
`-CompoundStmt  
  `-ReturnStmt  
    `-BinaryOperator 'double' '*'  
      |-ImplicitCastExpr 'double' <LValueToRValue>  
      | `DeclRefExpr 'double' lvalue ParmVar 'x' 'double'  
      `-ImplicitCastExpr 'double' <LValueToRValue>  
        `DeclRefExpr 'double' lvalue ParmVar 'x' 'double'
```



derivative AST



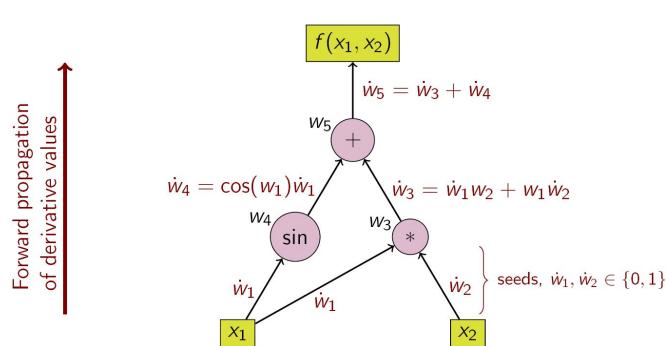
- Clad is a **Clang compiler plugin**
- Performs **C++ source code transformation**
- Operates on Clang AST (*Clang Abstract Syntax Tree*)
- AST transformation with **clang::StmtVisitor**

```
double f_darg0(double x) {  
    return 1*x + x*1;  
}
```

Forward mode

clad::differentiate

- Forward mode AD algorithm computes derivatives w.r.t. any (**single**) variable
- W.r.t. *all outputs at once (only single output is supported for now)*
- Must be run **N** times separately if you have **N** input variables and need gradient
 - Use reverse mode instead



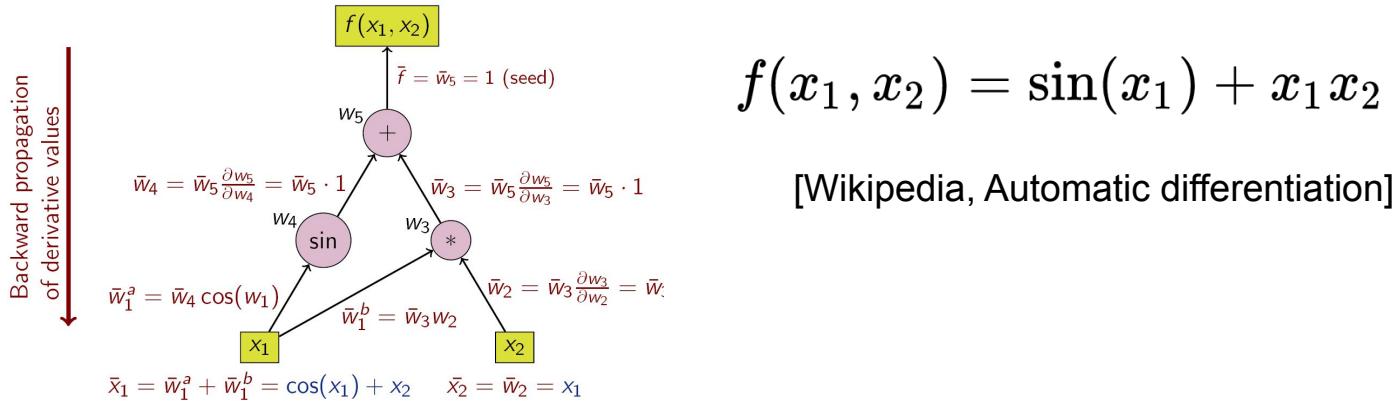
$$f(x_1, x_2) = \sin(x_1) + x_1 x_2$$

[Wikipedia, Automatic differentiation]

Reverse mode

clad::gradient

- Reverse mode AD computes gradients (w.r.t to **all** inputs at once)



clad::differentiate

```
double f_cubed_add1(double a, double b) {  
    return a * a * a + b * b * b;  
}
```



clad::differentiate

```
double f_cubed_add1_darg0(double a, double b) {  
    double _d_a = 1;  
    double _d_b = 0;  
    double _t0 = a * a;  
    double _t1 = b * b;  
    return (_d_a * a + a * _d_a) * a + _t0 * _d_a + (_d_b *  
    b + b * _d_b) * b + _t1 * _d_b;  
}
```

clad::gradient

```
double f_cubed_add1(double a,  
double b) {  
    return a * a * a + b * b * b;  
}
```



```
void f_cubed_add1_grad (double a, double b, double *_result)  
{  
    double t0;  
    double t1;  
    double t2;  
    double t3;  
    double t4;  
    double t5;  
    double t6;  
    double t7;  
    t2 = a;  
    t1 = a;  
    t3 = t2 * _t1;  
    t0 = a;  
    t6 = b;  
    t5 = b;  
    t7 = t6 * _t5;  
    t4 = b;  
    double f_cubed_add1_return = _t3 * _t0 + _t7 * _t4;  
    goto label0;  
label0:  
{  
    double r0 = 1 * t0;  
    double r1 = r0 * t1;  
    result[0UL] += r1;  
    double r2 = t2 * r0;  
    result[0UL] += r2;  
    double r3 = t3 * 1;  
    result[0UL] += r3;  
    double r4 = 1 * t4;  
    double r5 = r4 * t5;  
    result[1UL] += r5;  
    double r6 = t6 * r4;  
    result[1UL] += r6;  
    double r7 = t7 * 1;  
    _result[1UL] += _r7;  
}  
}
```

What can be differentiated

- Built-in C/C++ scalar types (e.g. double, float, int)
- Built-in C input arrays
- Functions that have an arbitrary number of inputs
- Functions that return a single value
- Loops
- Conditionals

Benchmarks: in ROOT

```
TF1* h1 = new TF1("f1", "formula");
TFormula* f1 = h1->GetFormula();
f1->GenerateGradientPar(); // clad
```

Clad:

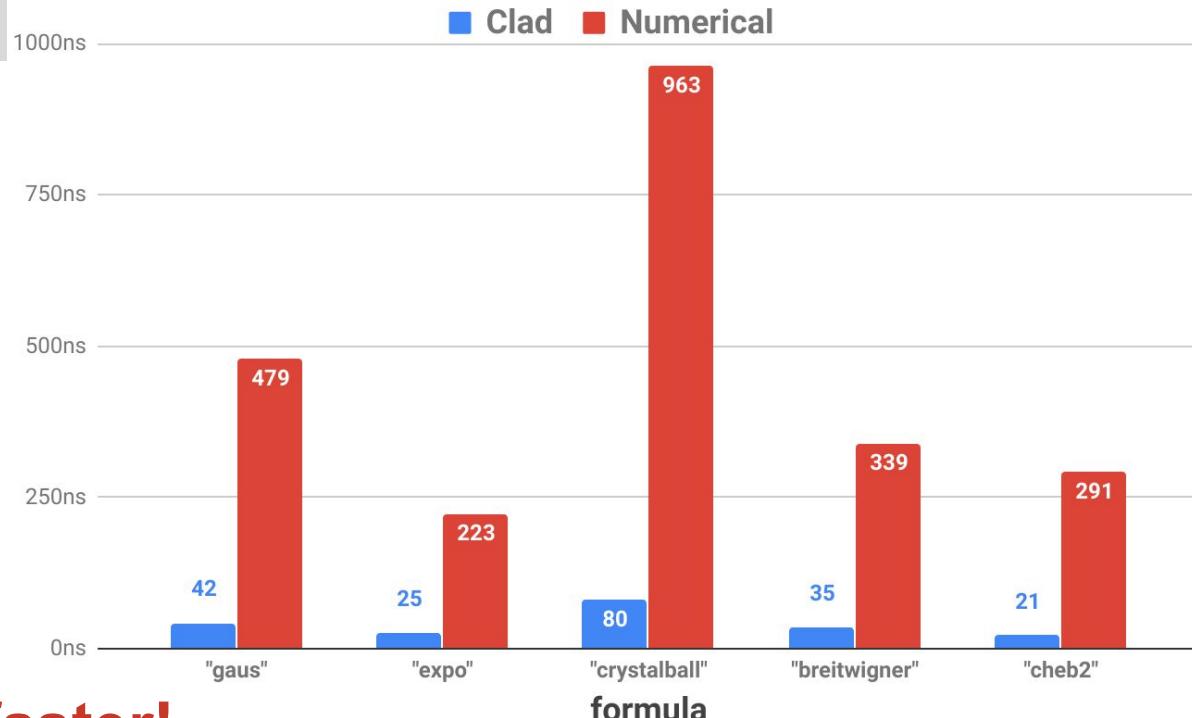
```
f1->GradientPar(x, result);
```

Numerical:

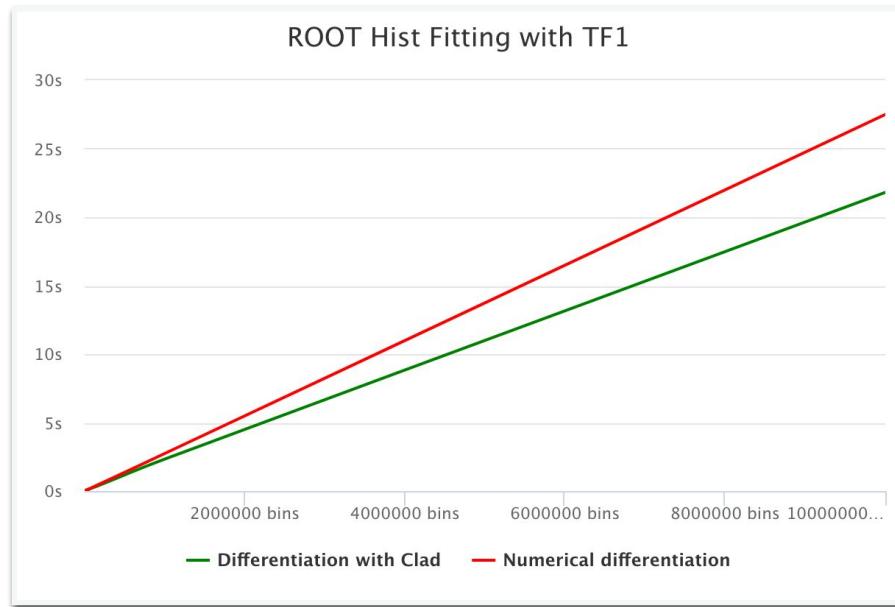
```
h1->GradientPar(x, result);
```

- gaus: Npar = 3
- expo: Npar = 2
- crystalball: Npar = 5
- breitwigner: Npar = 5
- cheb2: Npar = 4

~10x faster!



ROOT Histogram Fitting



Benchmarks: C++, out of ROOT

Tested function:

```
double sum(double* p, int dim) {
    double r = 0.0;
    for (int i = 0; i < dim; i++)
        r += p[i];
    return r;
}
```

Clad:

```
double* Clad(double* p, int dim) {
    auto result = new double[dim] {};
    auto sum_grad = clad::gradient(sum, "p");
    sum_grad.execute(p, dim, result);
    return result;
}
```

Numerical:

```
double* Numerical(double* p, int dim, double eps = 1e-8) {
    double result = new double[dim] {};
    for (int i = 0; i < dim; i++) {
        double pi = p[i];
        p[i] = pi + eps;
        double v1 = sum(p, dim);
        p[i] = pi - eps;
        double v2 = sum(p, dim);
        result[i] = (v1 - v2)/(2 * eps);
        p[i] = pi;
    }
    return result;
}
```

$$\frac{\partial f(x)}{\partial x_i} \approx \frac{f(x+h_i) - f(x-h_i)}{2h}$$

Benchmarks: C++, out of ROOT

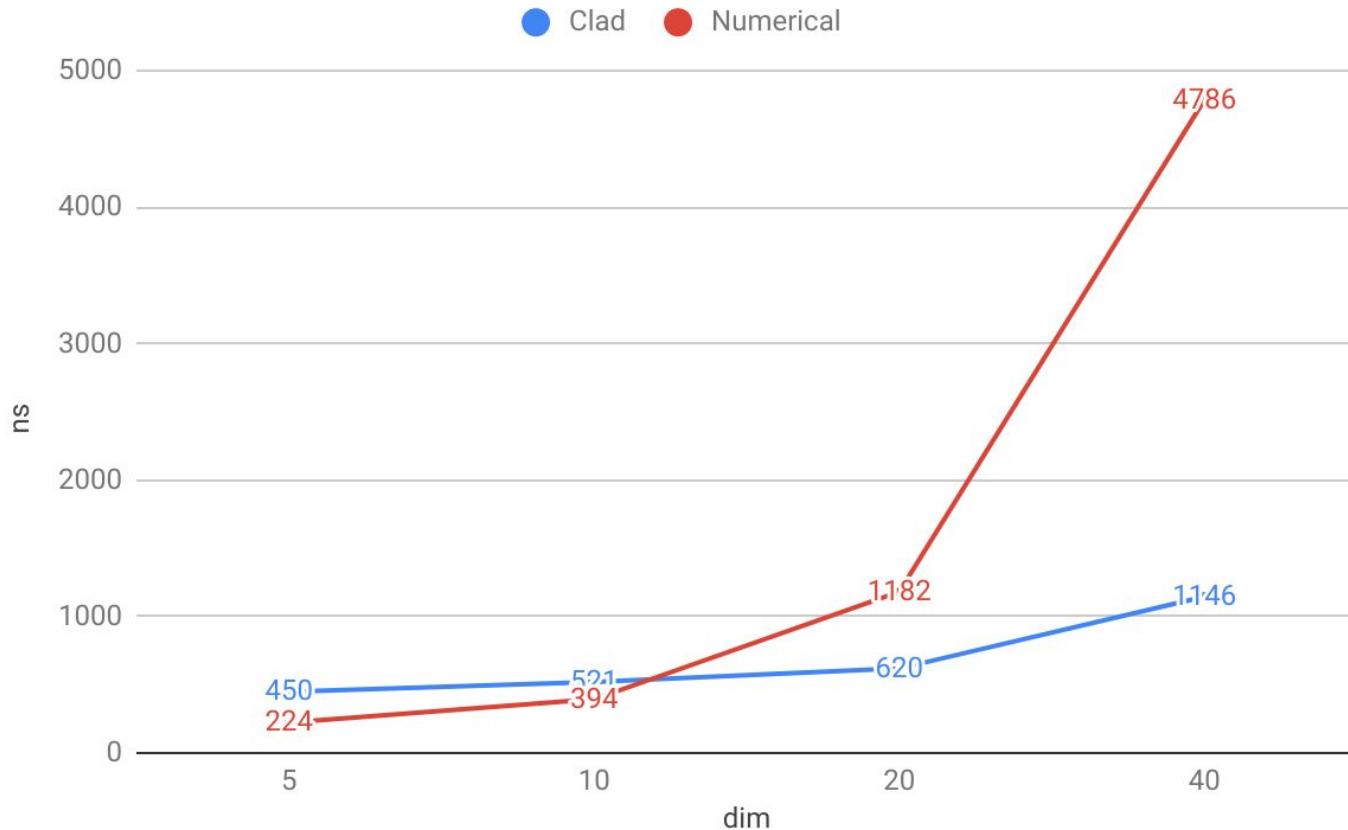
Original function:

```
double sum(double* p, int dim) {
    double r = 0.0;
    for (int i = 0; i < dim; i++)
        r += p[i];
    return r;
}
```

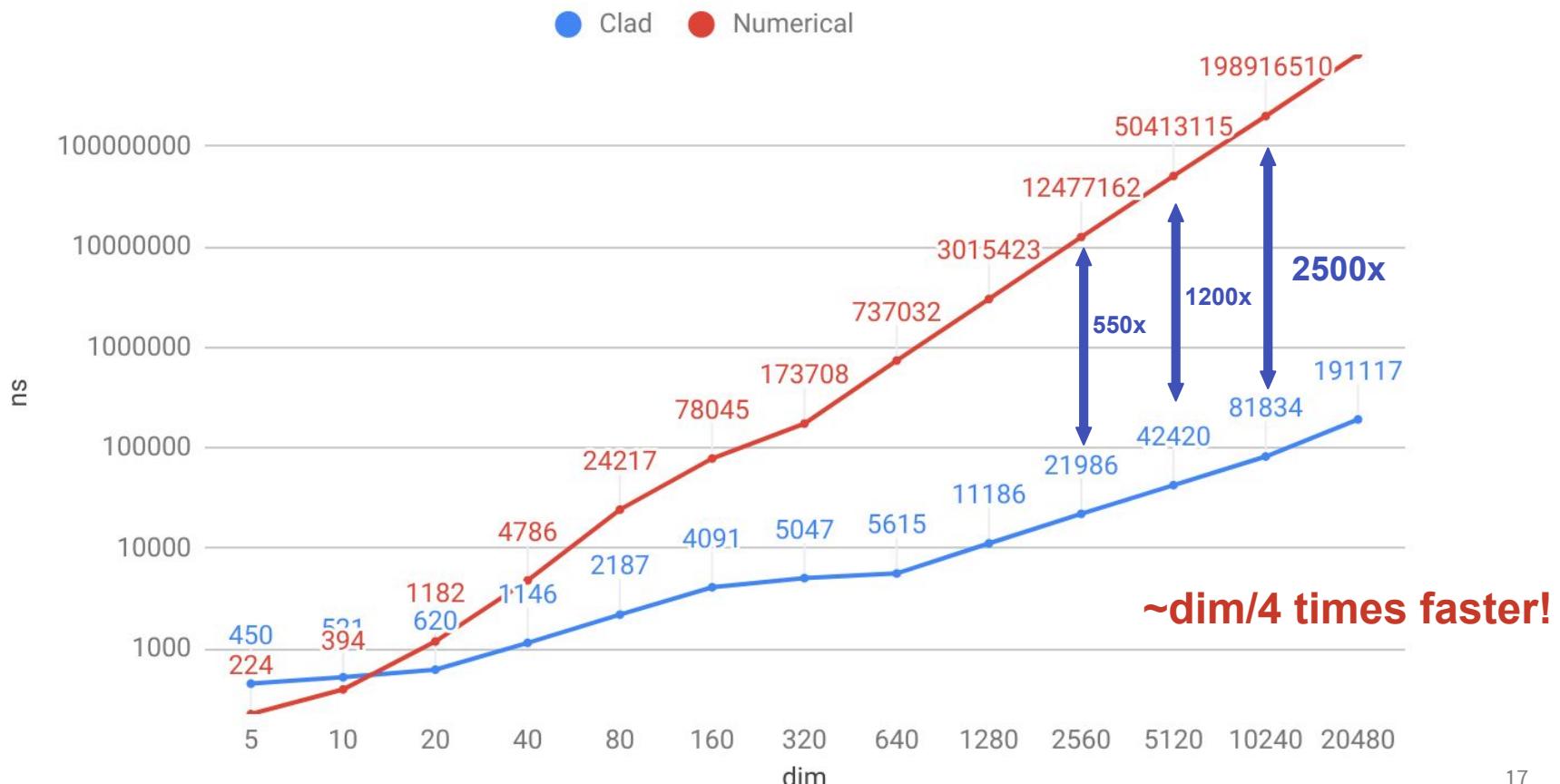
Clad's gradient:

```
void sum_grad_0(double *p, int dim, double *_result) {
    double _d_r = 0;
    unsigned long _t0;
    int _d_i = 0;
    clad::tape<int> _t1 = {};
    double r = 0.;
    _t0 = 0;
    for (int i = 0; i < dim; i++) {
        _t0++;
        r += p[clad::push(_t1, i)];
    }
    double sum_return = r;
    _d_r += 1;
    for (; _t0; _t0--) {
        double _r_d0 = _d_r;
        _d_r += _r_d0;
        _result[clad::pop(_t1)] += _r_d0;
        _d_r -= _r_d0;
    }
}
```

Benchmarks: C++, out of ROOT



Benchmarks: C++, out of ROOT



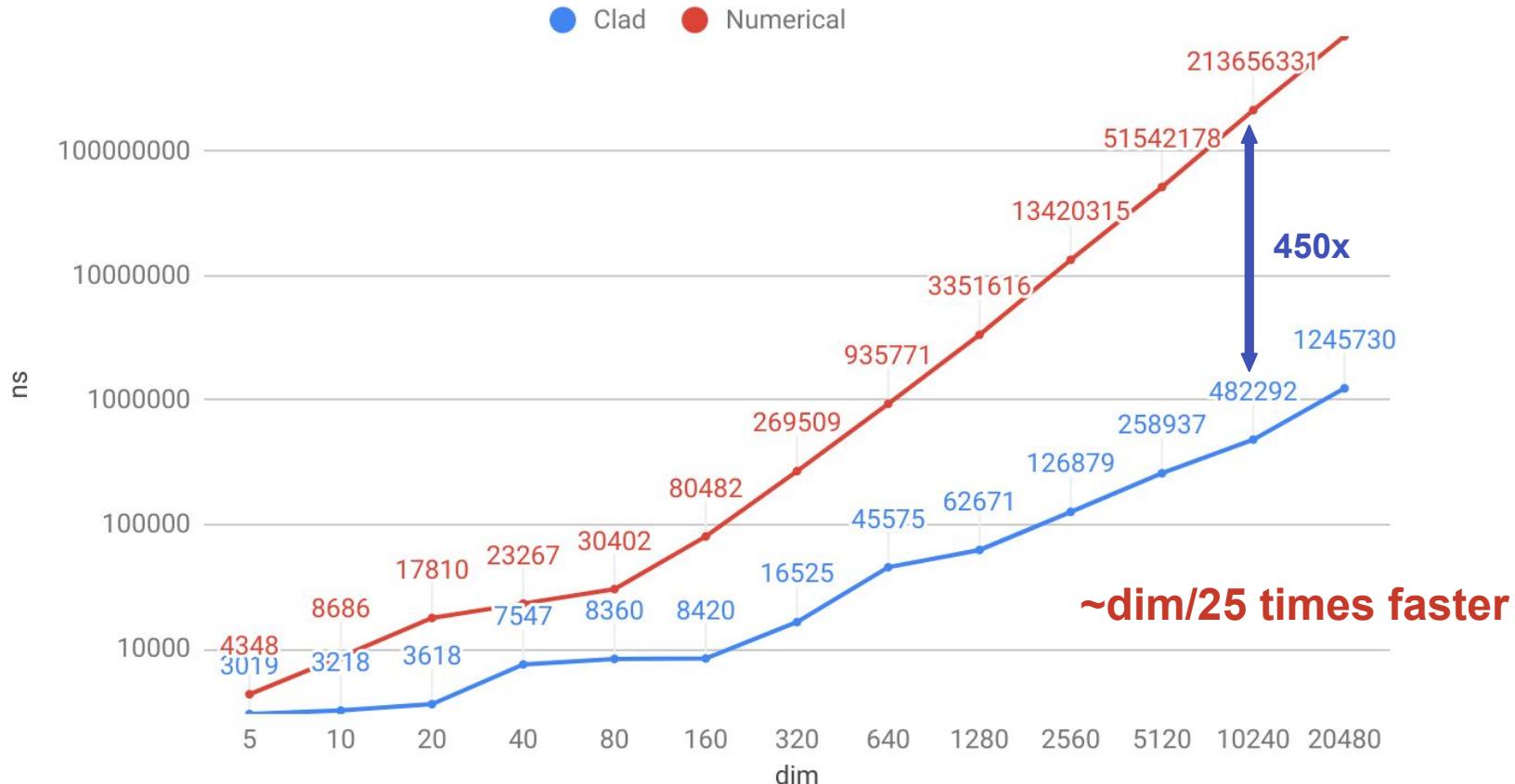
Benchmarks: C++, out of ROOT

Original function:

```
double gaus(double* x, double* p /*means*/, double sigma, int dim) {
    double t = 0;
    for (int i = 0; i < dim; i++)
        t += (x[i] - p[i])*(x[i] - p[i]);
    t = -t / (2*sigma*sigma);
    return std::pow(2*M_PI, -n/2.0) * std::pow(sigma, -0.5) * std::exp(t);
}
```

$$\frac{1}{\sqrt{(2\pi)^{dim} \sigma}} e^{-\frac{\|x-p\|_2^2}{2\sigma^2}}$$

Benchmarks: C++, out of ROOT



Future Work

- Hessians
 - Finding a way to calculate the determinant
 - Resolving the 1-dimension array issue to allow for 2d array input and output
 - Benchmarking row-by-row approach
- Jacobians
 - Finding a way to compose forward and reverse mode together, i.e.
`clad::differentiate(clad::gradient(f))`
- Extend the usage of the TFormula differentiation backend
- Teach rootcling how to use clad and store the derivatives in the dictionaries

Thank you!

- Clad: <https://github.com/vgvassilev/clad>
- With any questions please contact:
 - Vassil Vassilev vgvassilev@cern.ch
 - Aleksandr Efremov efremovaleksandr@icloud.com
- More about automatic differentiation:
<http://www.autodiff.org>

Backup

$$l_1 = x$$

$$l_{n+1} = 4l_n(1 - l_n)$$

$$f(x) = l_4 = 64x(1-x)(1-2x)^2(1-8x+8x^2)^2$$

Manual Differentiation

$$f'(x) = 128x(1-x)(-8 + 16x)(1 - 2x)^2(1 - 8x + 8x^2) + 64(1-x)(1-2x)^2(1-8x+8x^2)^2 - 64x(1-2x)^2(1-8x+8x^2)^2 - 256x(1-x)(1-2x)(1-8x+8x^2)^2$$

Coding

```
f(x):
    v = x
    for i = 1 to 3
        v = 4*v*(1 - v)
    return v
```

or, in closed-form,

```
f(x):
    return 64*x*(1-x)*((1-2*x)^2)
    *(1-8*x+8*x*x)^2
```

Automatic
Differentiation

Numerical
Differentiation

```
f'(x):
    (v,dv) = (x,1)
    for i = 1 to 3
        (v,dv) = (4*v*(1-v), 4*dv-8*v*dv)
    return (v,dv)
```

$f'(x_0) = f'(x_0)$
Exact

Coding

```
f'(x):
    return 128*x*(1 - x)*(-8 + 16*x)
    *((1 - 2*x)^2)*(1 - 8*x + 8*x*x)
    + 64*(1 - x)*((1 - 2*x)^2)*((1
    - 8*x + 8*x*x)^2) - (64*x*(1 -
    2*x)^2)*(1 - 8*x + 8*x*x)^2 -
    256*x*(1 - x)*(1 - 2*x)*(1 - 8*x
    + 8*x*x)^2
```

$f'(x_0) = f'(x_0)$
Exact

```
f'(x):
    h = 0.000001
    return (f(x + h) - f(x)) / h
```

$f'(x_0) \approx f'(x_0)$
Approximate

Symbolic
Differentiation
of the Closed-form

[Baydin et al., Automatic Differentiation in Machine Learning: a Survey, 2018]

General

C++



Work is done by GSOC student Jack Qui



Unfair Comparison

What automatic differentiation is

- Technique for evaluating the derivatives of mathematical functions
- Applies differentiation rules to each arithmetical operation in the code

```
double c = a + b;
```



```
double d_c = d_a + d_b;
```

```
double c = a * b;
```



```
double d_c = a * d_b + d_a * b;
```

...

What automatic differentiation is

- Not limited to closed-form expressions
- Can take **derivatives of algorithms** (conditionals, loops, recursion)

Example: loops

```
double pow(double x, int n) {  
    double r = 1;  
    for (int i = 0; i < n; i++)  
        r = r * x;  
    return r;  
}
```



```
double pow_darg0(double x, int n) {  
    double d_r = 0;  
    double r = 1;  
    for (int i = 0; i < n; i++) {  
        d_r = d_r*x + r*1;  
        r = r*x;  
    }  
    return dr;  
}
```

Automatic differentiation in Clad

- At the moment supports functions with:
 - **multiple (scalar) inputs**
 - **single scalar** output value

$$f : \mathbb{R}^n \rightarrow \mathbb{R}$$

```
double f(double x0, double x1, ..., double xn);
```

- Will be extended soon with:

- **vector** inputs

```
double f(vector<double> x);
```

```
double f(double* x);
```

- Can be extended with:

- multiple outputs

$$f : \mathbb{R}^n \rightarrow \mathbb{R}^m$$

```
vector<double> f(vector<double> x);
```

Automatic differentiation in Clad

- For $f : \mathbb{R}^n \rightarrow \mathbb{R}$ can generate:

- single derivative $\frac{\partial f}{\partial x_i}$

```
clad::differentiate(f, i);
```

- gradient $\nabla f = \left(\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n} \right)$

```
clad::gradient(f);
```

- Supports both ***forward*** and ***reverse*** mode AD:

- `clad::differentiate` uses forward mode

- `clad::gradient` uses reverse mode

Current state

Support of C++ constructs:

- Tested with built-in floating point types: **float, double**
- In principle, should work with user-defined scalar types, needs testing
- Arithmetic operators, function calls, variable declarations, if statements ...
- In **forward** mode:
 - variable mutation (reassignments), for loops

TODO:

- In **reverse** mode: variable mutation (reassignments), for loops
- Arrays/vectors, struct/class methods, custom data structures...
- Occasional missing C++ constructs
- Rigorous documentation, error/warning handling

Why is the speedup factor higher than theoretical limit of ~Npar?

From TF1::GradientPar():

```
...
// save original parameters
Double_t par0 = parameters[ipar];

parameters[ipar] = par0 + h;
f1 = func->EvalPar(x, parameters);
parameters[ipar] = par0 - h;
f2 = func->EvalPar(x, parameters);
parameters[ipar] = par0 + h / 2;
g1 = func->EvalPar(x, parameters);
parameters[ipar] = par0 - h / 2;
g2 = func->EvalPar(x, parameters);

// compute the central differences
h2 = 1 / (2. * h);
d0 = f1 - f2;
d2 = 2 * (g1 - g2);

T grad = h2 * (4 * d2 - d0) / 3.;

// restore original value
parameters[ipar] = par0;

return grad;
```

- some initial bookkeeping
- 4 calls to **f**
- additional ops to improve accuracy

Hessians - How it is implemented

- Generated through using forward mode AD, then reverse mode AD
- Iteratively calculates each column of the Hessian at a time, which is encapsulated within a second-order partial derivative function
- Combines all of these helper functions that correspond to columns of a Hessian into a single Hessian function
- Encapsulated in Clad API through `clad::hessian`

$$\mathbf{H} = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \cdots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix}.$$

Hessians

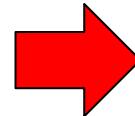
- Square $n \times n$ matrix containing all second order partial derivatives w.r.t to all inputs
- Useful for optimisation problems and as a second derivative test

$$\mathbf{H} = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \dots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix}.$$

Work is done by GSOC student Jack Qui

Hessians - Demo

```
double f_cubed_add1(double a, double b) {  
    return a * a * a + b * b * b;  
}
```



```
auto func = clad::hessian(f_cubed_add_1);  
func.dump();
```

```
void f_cubed_add1_hessian(double a, double b, double *hessianMatrix){  
    f_cubed_add1_darg0_grad(a, b, &hessianMatrix[0UL]);  
    f_cubed_add1_darg1_grad(a, b, &hessianMatrix[2UL]);  
}
```