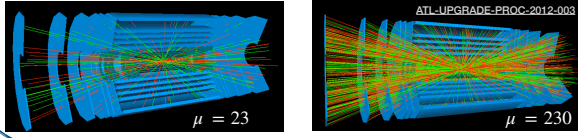
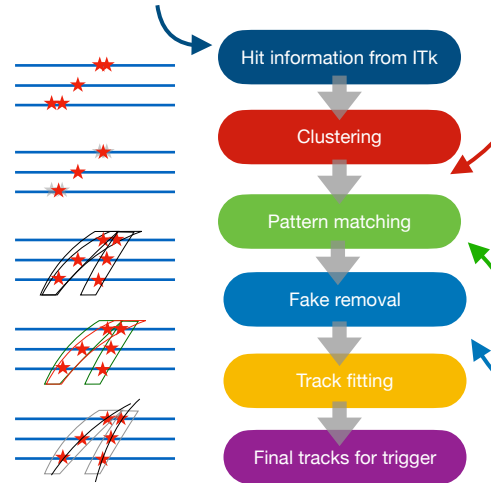
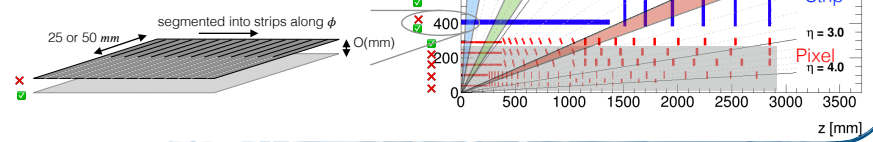


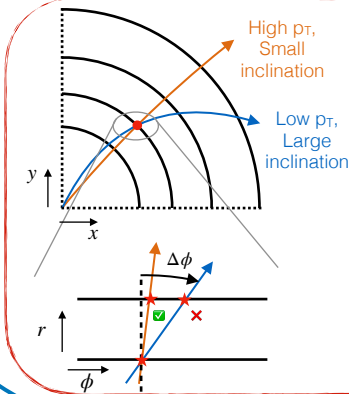
- High Luminosity LHC: $\sim 50 \rightarrow \sim 200$ pp interactions
- Tracking is key to identify different collision vertices and distinguish particles from each vertex
- Doing so in the trigger is vitally important to the physics program, to preserve bandwidth
- ATLAS will have a new inner tracker ("ITk"), and a new trigger system. Here: **how will we obtain tracks for use in the trigger?**



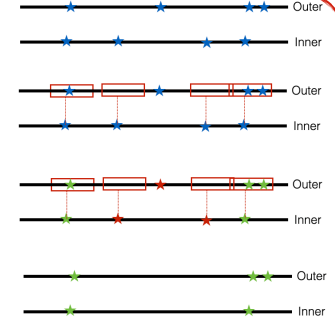
- Pixels: single-layer detectors, $50 \times 50 \mu\text{m}^2$ sensors
- Strips: **dual-layer** detectors, $20\text{-}50 \text{ mm} \times 75 \mu\text{m}$
- Studies in three η regions: $0.1\text{-}0.3$, $0.7\text{-}0.9$, $2.0\text{-}2.2$
- Here: considered outer pixel layer and all strip layers (though only inner side of inner strip layer) \rightarrow 8 layers for central η



Filter clusters to reduce required pattern-matching throughput: "stub filtering"

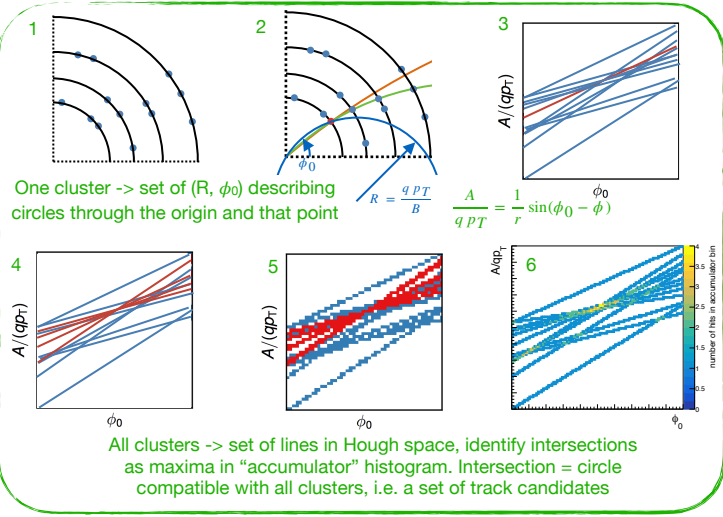


- Read in all hit clusters in relevant modules
- Look in $\Delta\phi$ window around each inner side cluster - window size varies across detector
- Cluster in window? Pass : Fail
- Send on only passing clusters

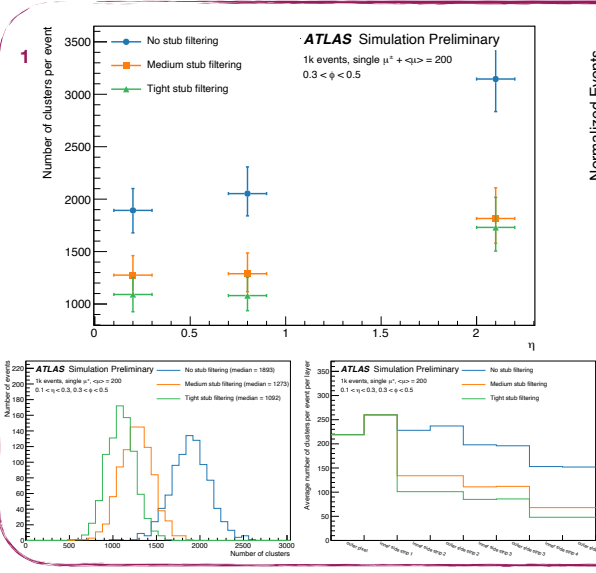
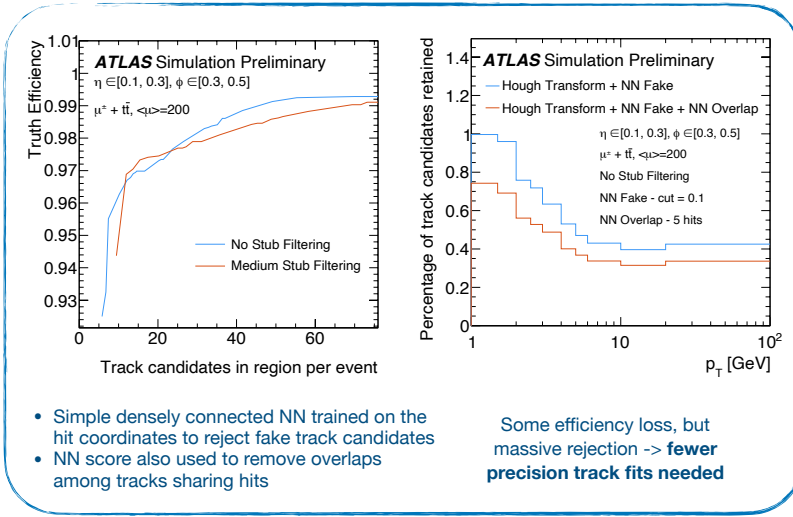


Simple algorithm, implemented in High Level Synthesis (much smaller and faster than Hough Transform)

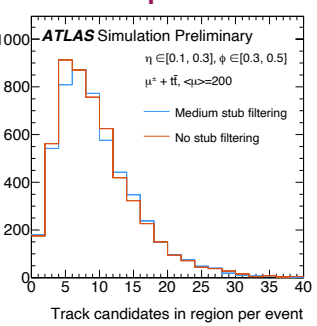
Hough Transform: image processing to find circles



Use Machine Learning to aid fake removal



Stub + NN performance



- Fewer clusters to process
- Fewer precision track fits
- Maintain track-finding efficiency
- No additional sensitivity to radiation damage

