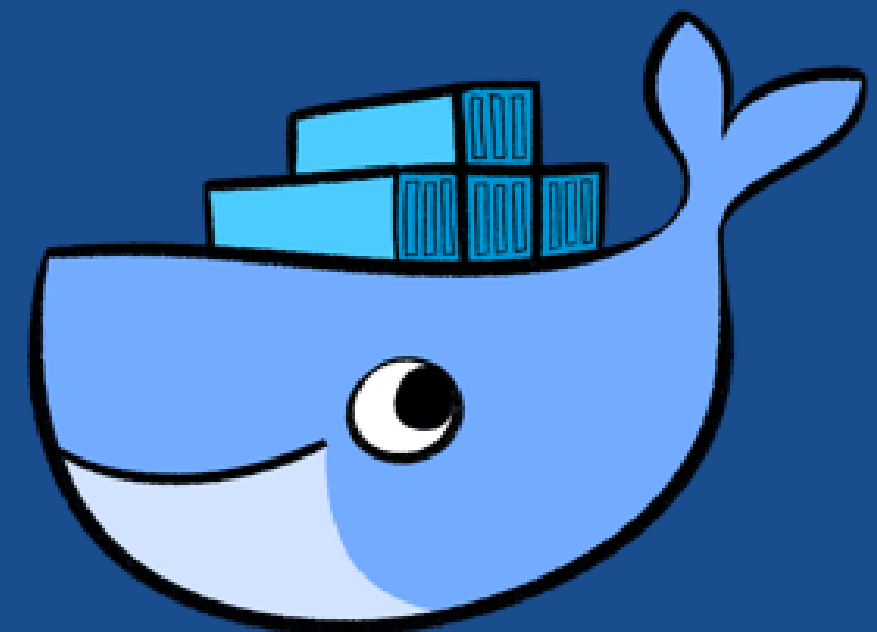




# HSSIP 2021

# QA: Static Code Analysis

CERN BE-ICS-FT, Philipp Burkhardt and Nik Lehmann



# What the ICS group does



Run and maintain the control system for CERN experiments

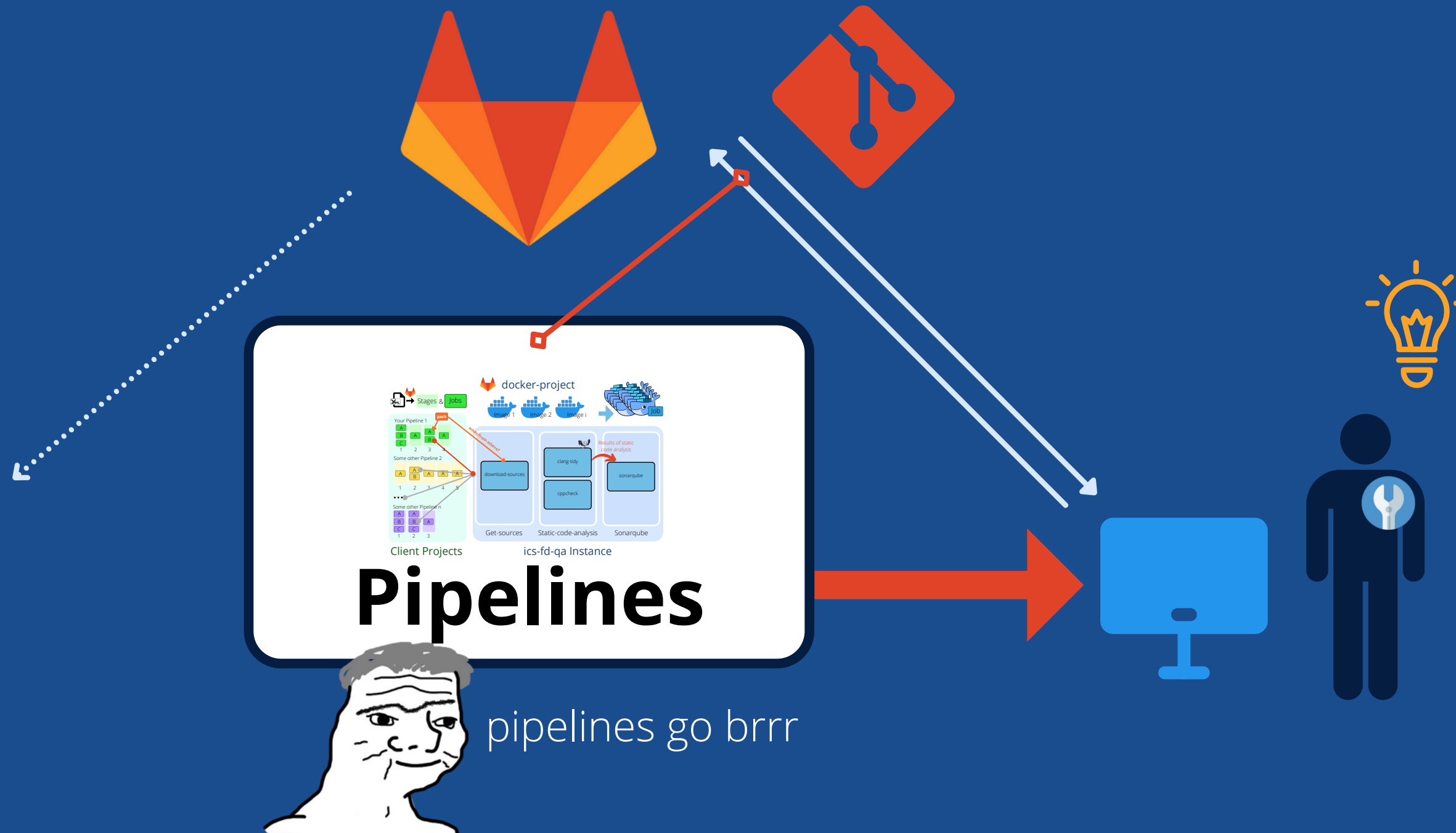
- Some of the world's largest and most complex infrastructures
- ICS-CS provides power to them and many other "fundamental services"
- Lots of mission critical software, historical and heterogenous, some of it in C++
- Need to do Quality Assurance (QA) on a large scale on this C++ code base

Over  
**1'000'000**  
Lines of code



# Code powers CERN

Pipelines are the magic behind it



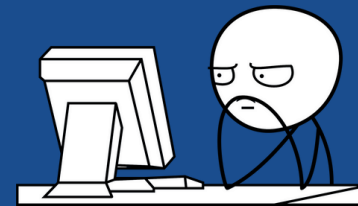


# What did we do?

QA pipelines: virtualisation & clang-tidy

Automate Quality Assurance in a pipeline, using advanced tools for static code analysis

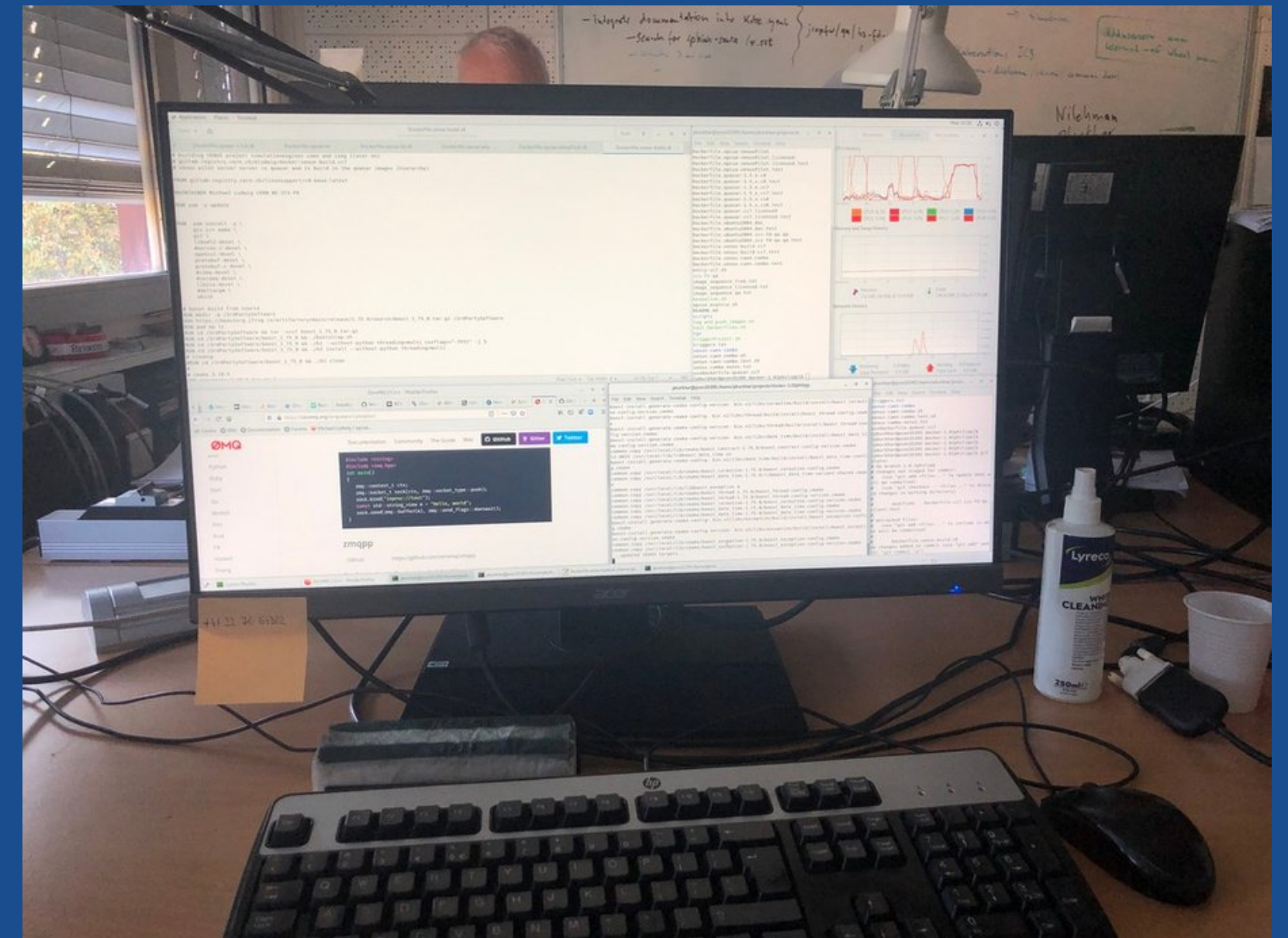
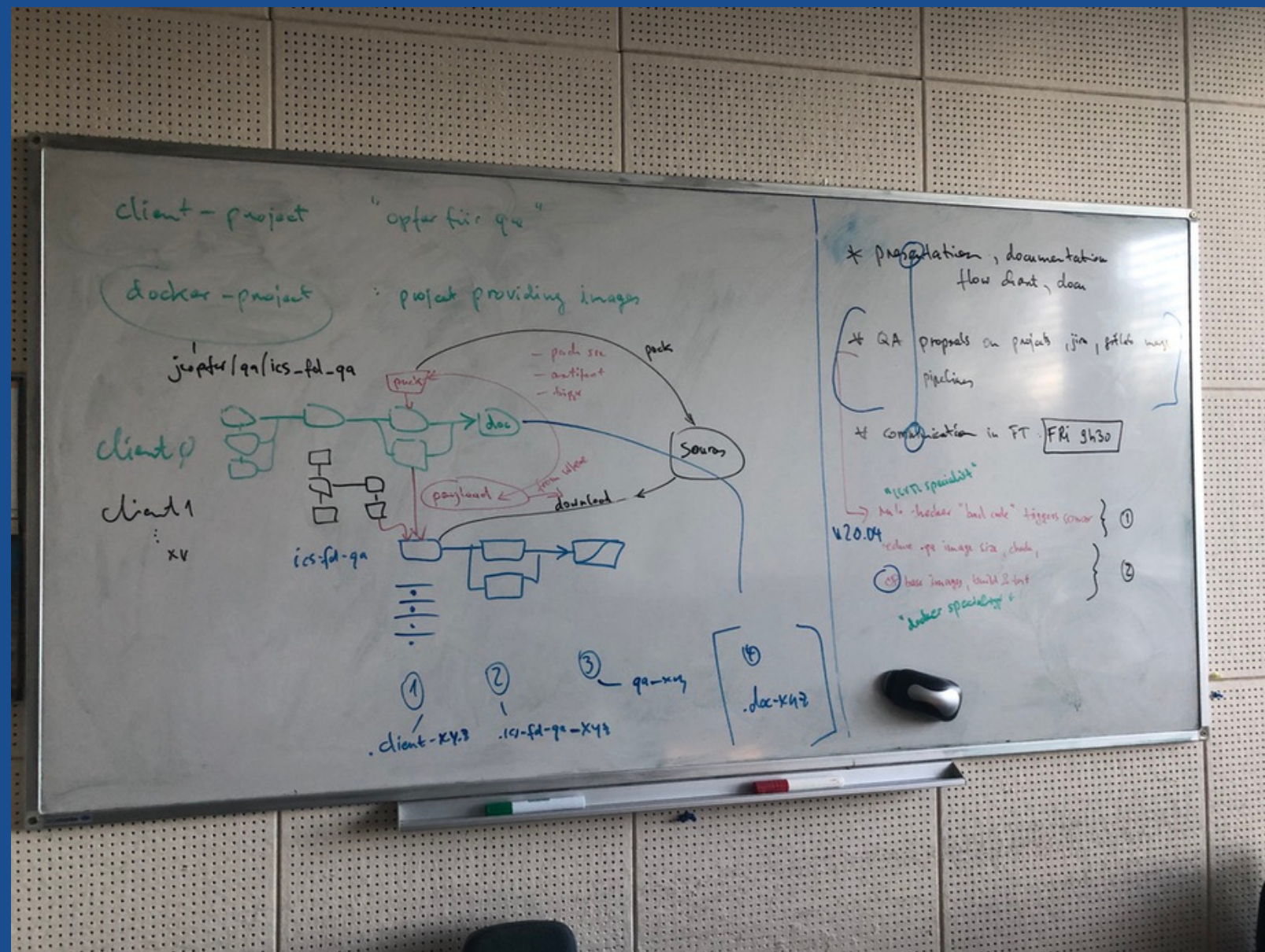
- Understand & document what is going on
- Contribute to the QA pipeline
  - **Nik:** Static code analysis project
    - LLVM clang-tidy 8 → 10
  - **Philipp:** Virtualisation project
    - Docker images cc7 → c8





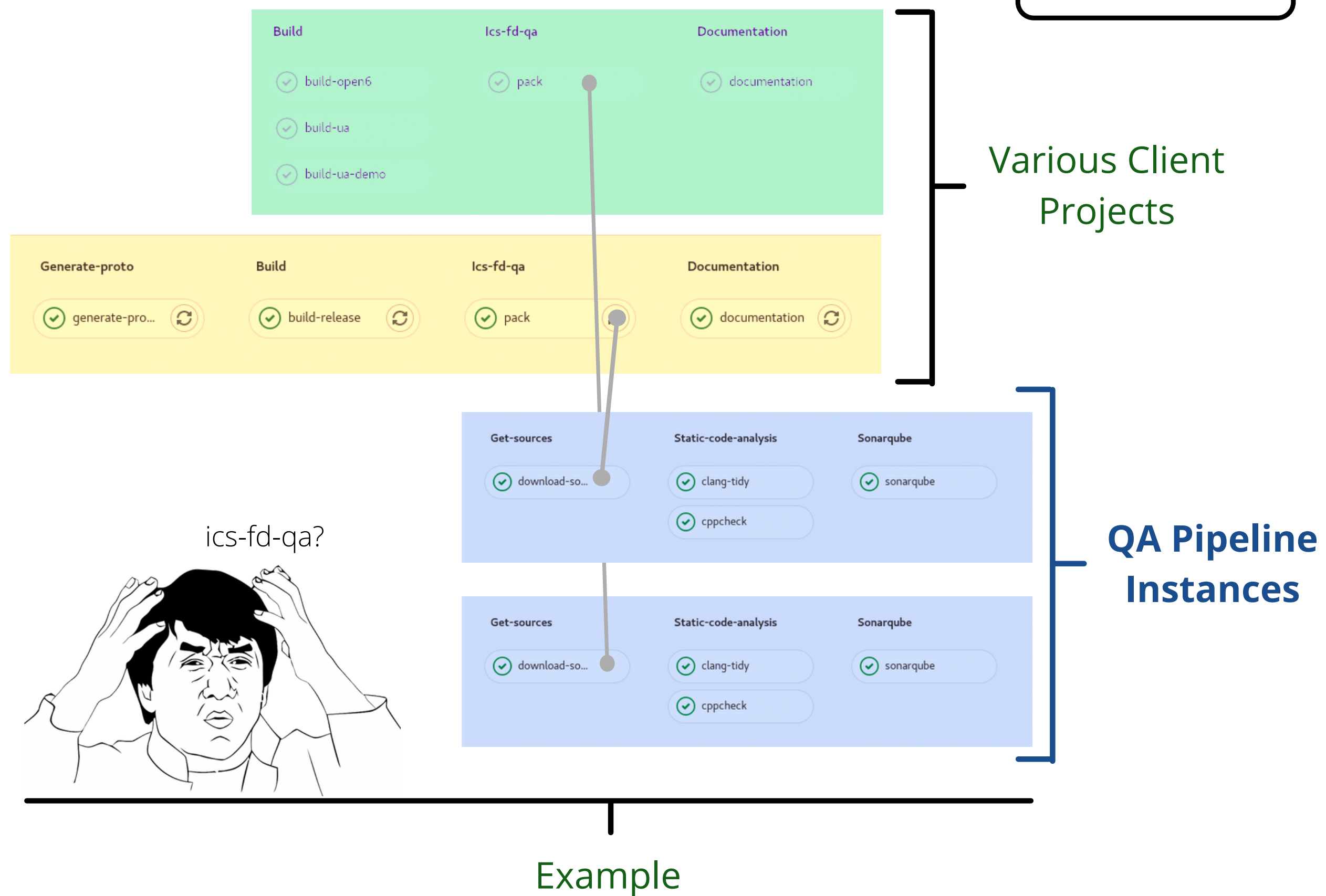
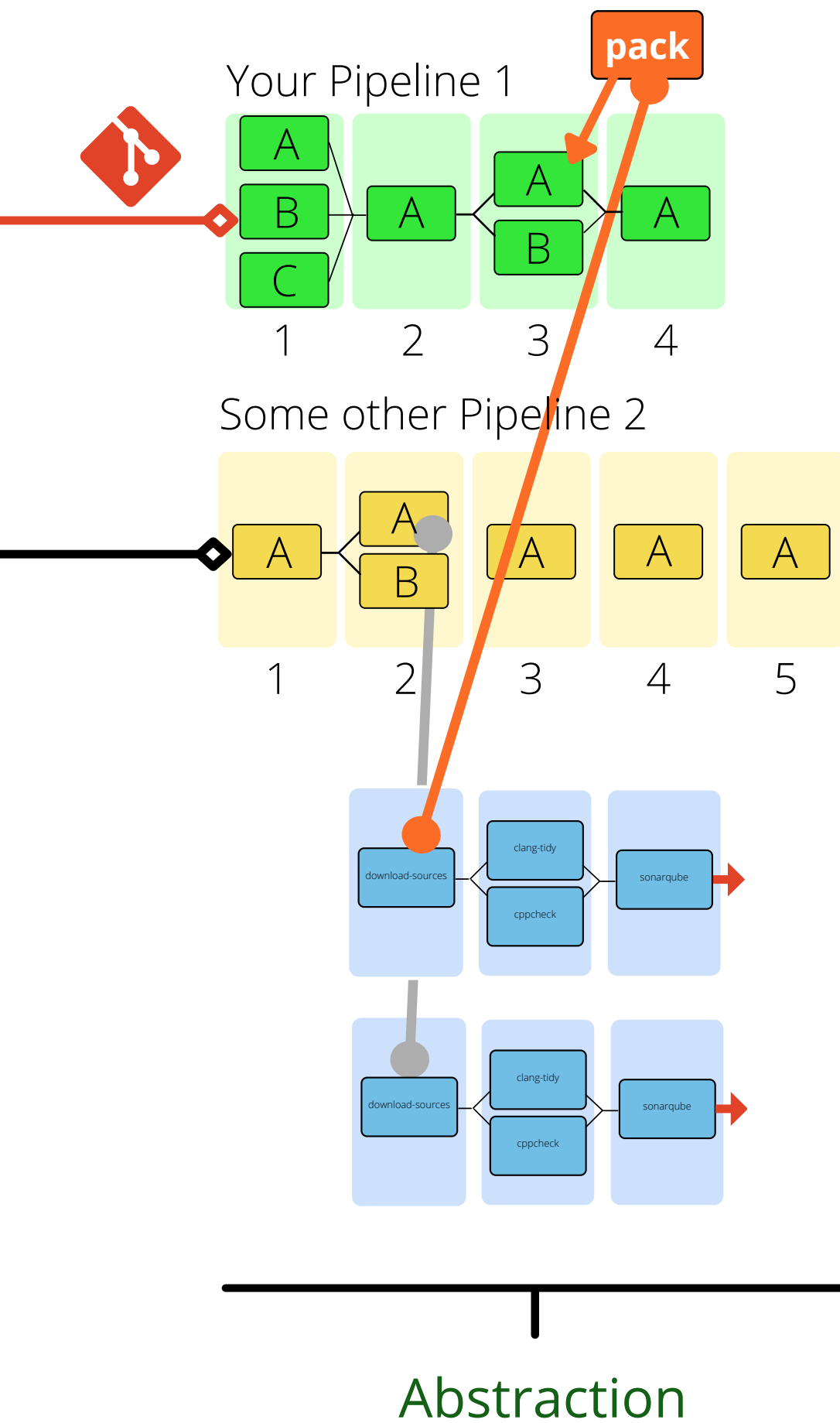
# Work as a "Software Engineer"

From big picture to details and fueled by coffee



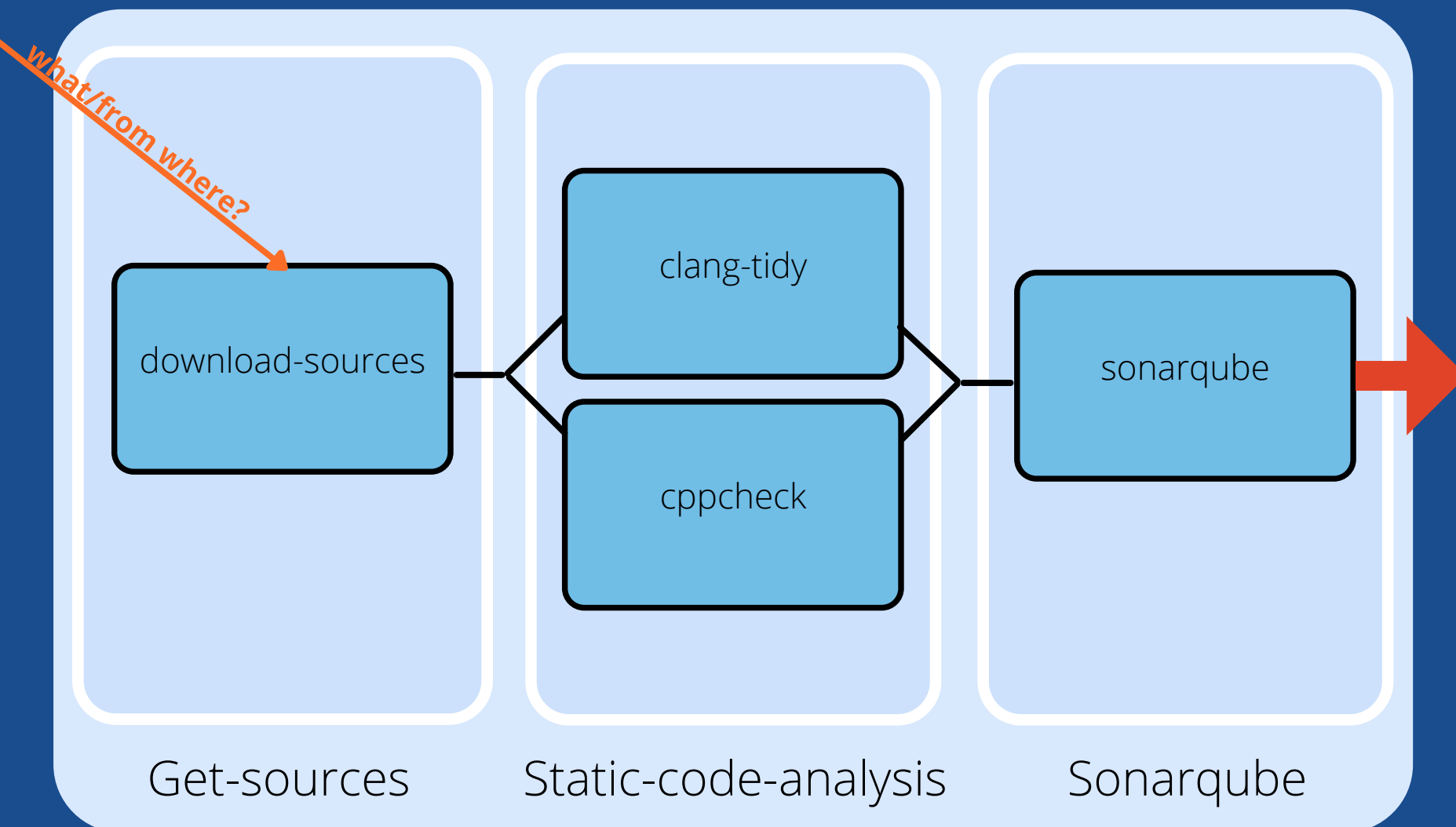


# Pipelines

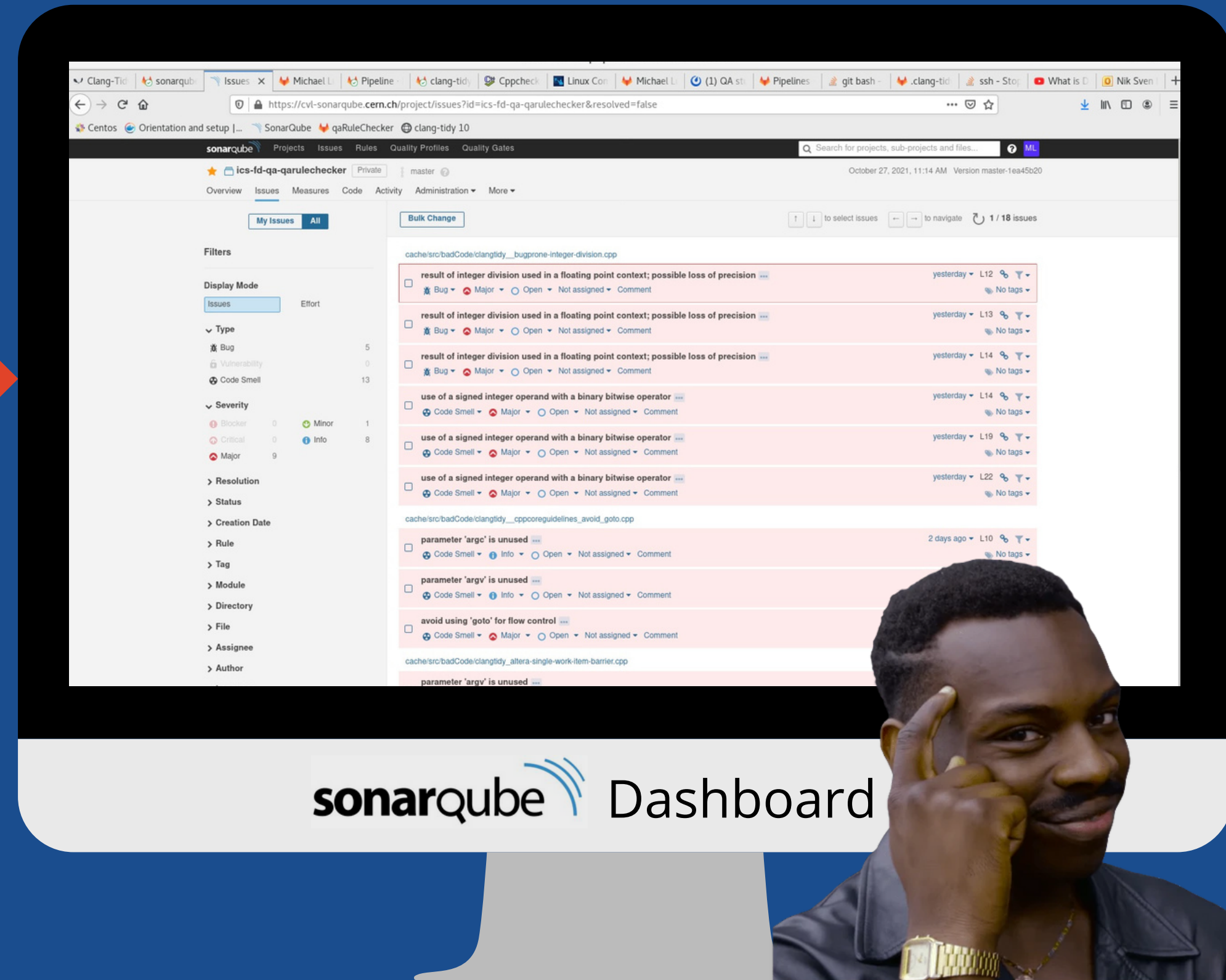




# Quality Assurance Pipeline

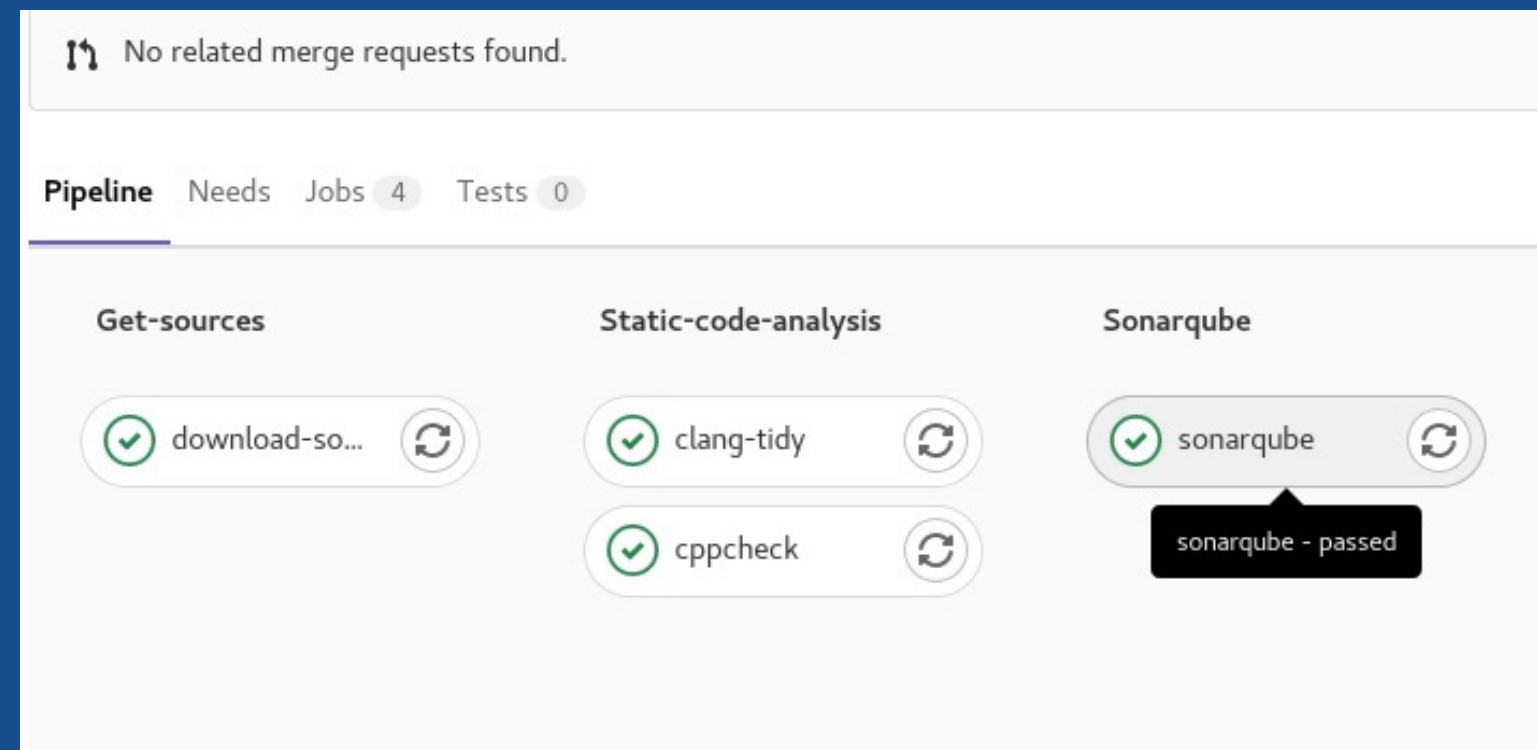
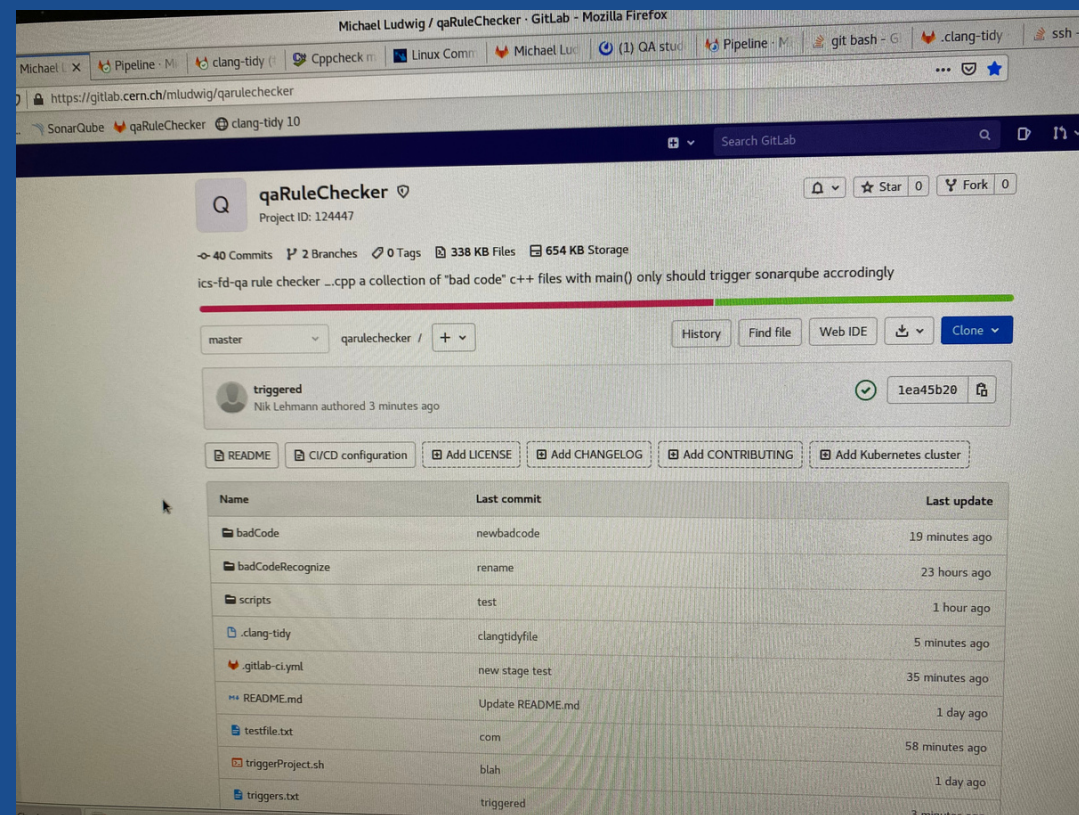


ics-fd-qa Pipeline Instance



# LLVM project – clang-tidy

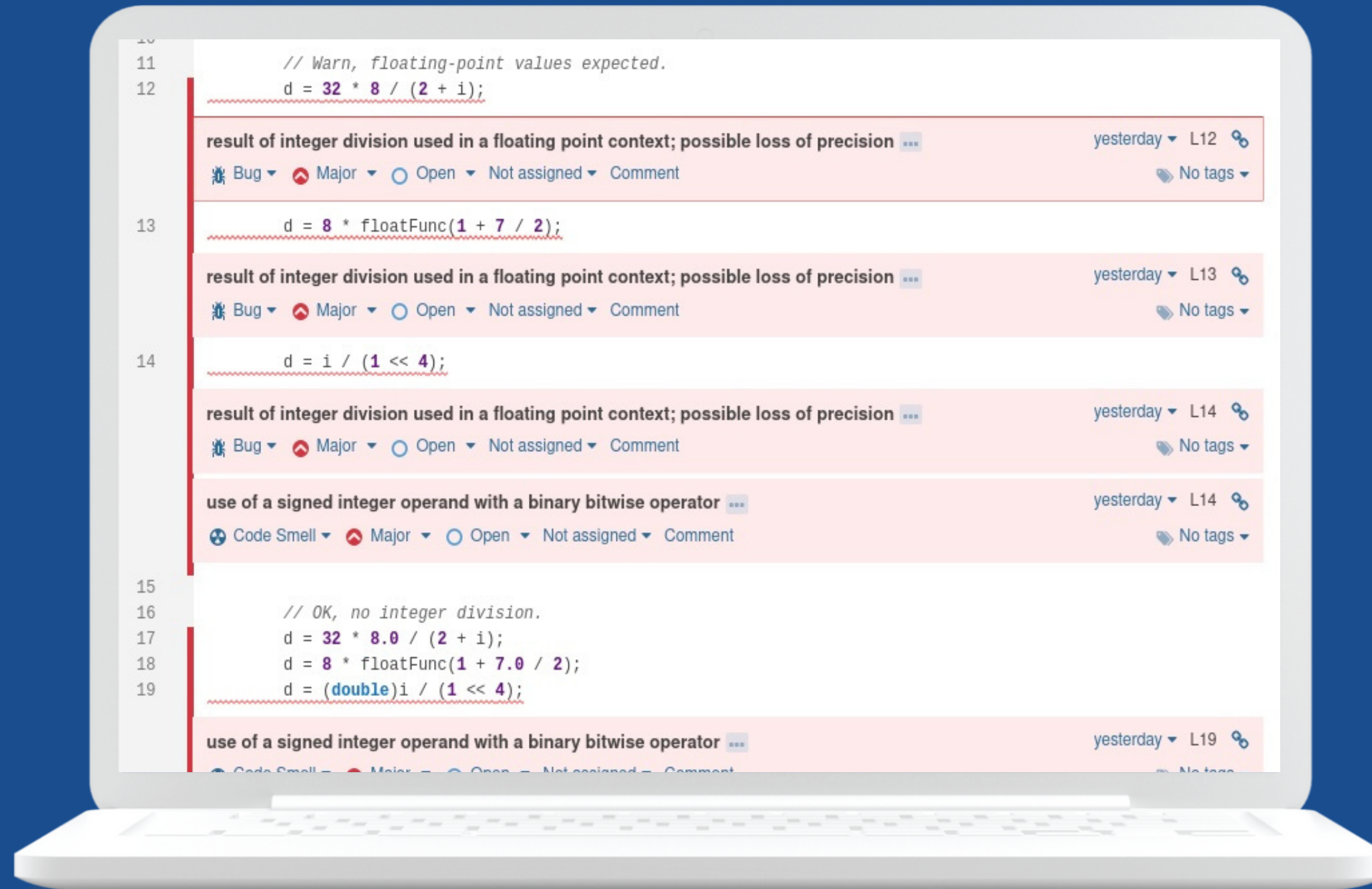
The purpose of clang-tidy is to provide an extensible framework for diagnosing and fixing typical programming errors, like style violations, interface misuse, or bugs that can be deduced via static analysis.



- Update clang-tidy image from llvm.v8 to llvm.v10
- Check rules
- Optimize and configure code checker, update configs
- Test llvm.v10 image inside container



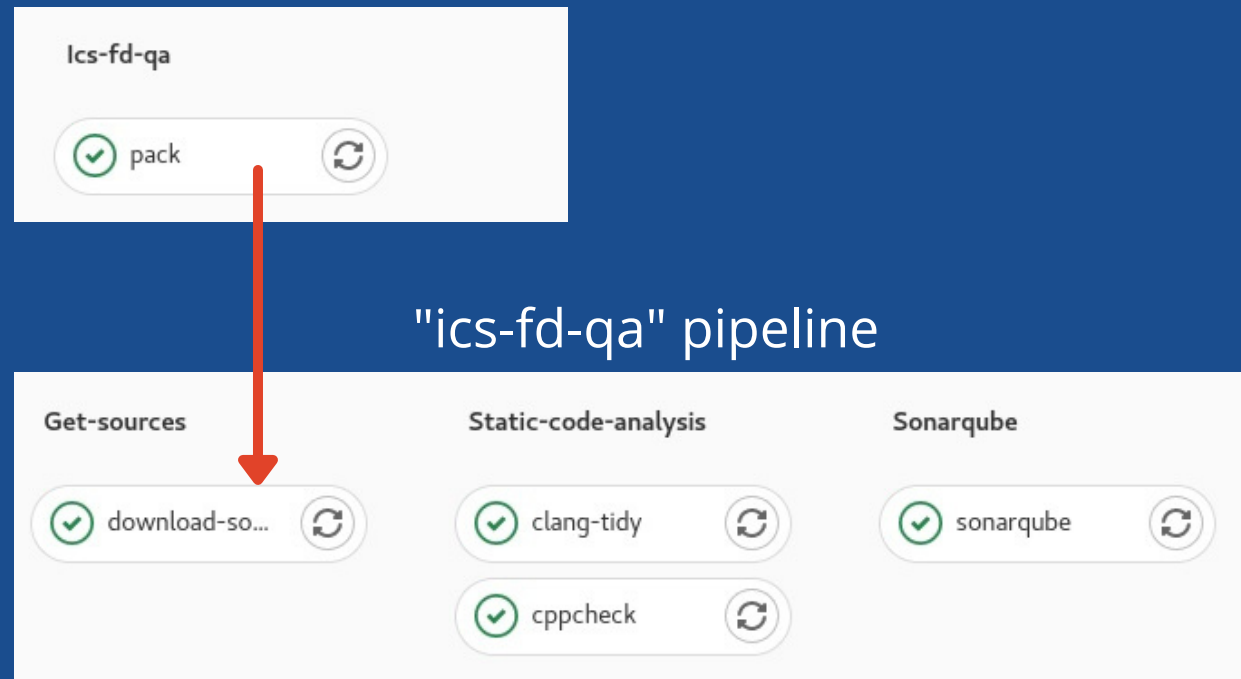




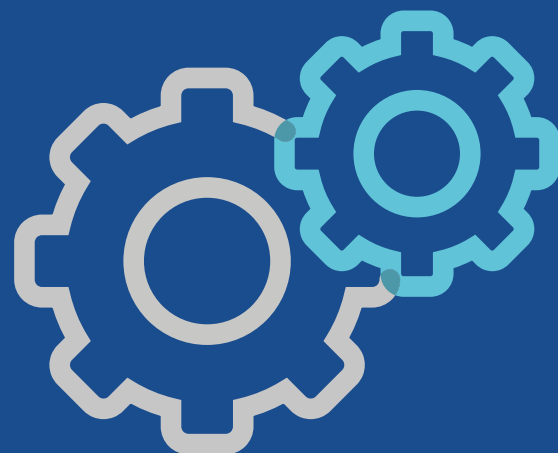
Example for automatically found and reported bugs  
from injected bad code

# How clang-tidy is used

client pipeline: "qaRuleChecker"



"ics-fd-qa" pipeline



The screenshot shows the SonarQube interface for a project named "ics-fd-qa-qarulechecker". The file being analyzed is "cache/src/badCode/clangtidy\_\_cppcoreguidelines\_avoid\_goto.cpp". The interface displays the following information:

- Summary:** 24 Lines, 3 Issues (highlighted with a red circle), 0.0% Coverage.
- Code Snippets:**
  - Line 10: `int main( int argc, char** argv ){`
  - Line 13: `int i = 0;`
  - Line 14: `// Jump label for the loop`
  - Line 15: `loop_start:`
  - Line 16: `std::cout << "do dummy" << std::endl;`
  - Line 18: `if (i < 100) {`
  - Line 19: `++i;`
  - Line 20: `goto loop_start; // jump backwards`
  - Line 21: `}`
  - Line 22: `return 0;`
  - Line 23: `}`
- Issues:**
  - parameter 'argc' is unused** (Code Smell, Info, Open, Not assigned, Comment). Location: L10. Reported 3 days ago.
  - parameter 'argv' is unused** (Code Smell, Info, Open, Not assigned, Comment). Location: L10. Reported 3 days ago.
  - avoid using 'goto' for flow control** (Code Smell, Major, Open, Not assigned, Comment). Location: L20. Reported 3 days ago.





ics-fd-qa-qarulechecker

cache/src/badCode/clangtidy\_\_cppcoreguidelines\_avoid\_goto.cpp ☆

19 Lines0 Issues0.0% Coverage

```
1  /**
2   https://releases.llvm.org/12.0.0/tools/clang/tools/extra/docs/clang-tidy/checks/cppcoreguidelines-avoid-goto.html
3
4   The usage of goto for control flow is error prone and should be replaced with looping constructs. Only forward jumps in nested loops are accepted.
5   This check implements ES.76 from the CppCoreGuidelines and 6.3.1 from High Integrity C++.
6   For more information on why to avoid programming with goto you can read the famous paper A Case against the GO TO Statement..
7   The check diagnoses goto for backward jumps in every language mode. These should be replaced with C/C++ looping constructs.
8   */
9   using std;
10  int main(){
11      int i = 0;
12
13      if (i < 100) {
14          ++i;
15          std::cout << "do dummy" << std::endl; //execute here
16      }
17      return 0;
18  }
```

ics-fd-qa-qarulechecker

cache/src/badCode/clangtidy\_\_cppcoreguidelines\_avoid\_goto.cpp ☆

24 Lines3 Issues0.0% Coverage

```
1  /**
2   https://releases.llvm.org/12.0.0/tools/clang/tools/extra/docs/clang-tidy/checks/cppcoreguidelines-avoid-goto.html
3
4   The usage of goto for control flow is error prone and should be replaced with looping constructs. Only forward jumps in nested
5   This check implements ES.76 from the CppCoreGuidelines and 6.3.1 from High Integrity C++.
6   For more information on why to avoid programming with goto you can read the famous paper A Case against the GO TO Statement..
7   The check diagnoses goto for backward jumps in every language mode. These should be replaced with C/C++ looping constructs.
8   */
9   using std;
10  int main( int argc, char** argv ){
11
12      // Bad, handwritten for loop.
13      int i = 0;
14      // Jump label for the loop
15      loop_start:
16          std::cout << "do dummy" << std::endl;
17
18      if (i < 100) {
19          ++i;
20          goto loop_start; // jump backwards
21
22      }
23      return 0;
24  }
```

parameter 'argc' is unused 3 days ago L10

Code Smell Info Open Not assigned Comment No tags

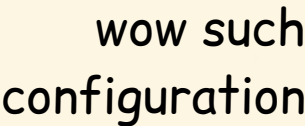
parameter 'argv' is unused 3 days ago L10

Code Smell Info Open Not assigned Comment No tags

avoid using 'goto' for flow control 3 days ago L20

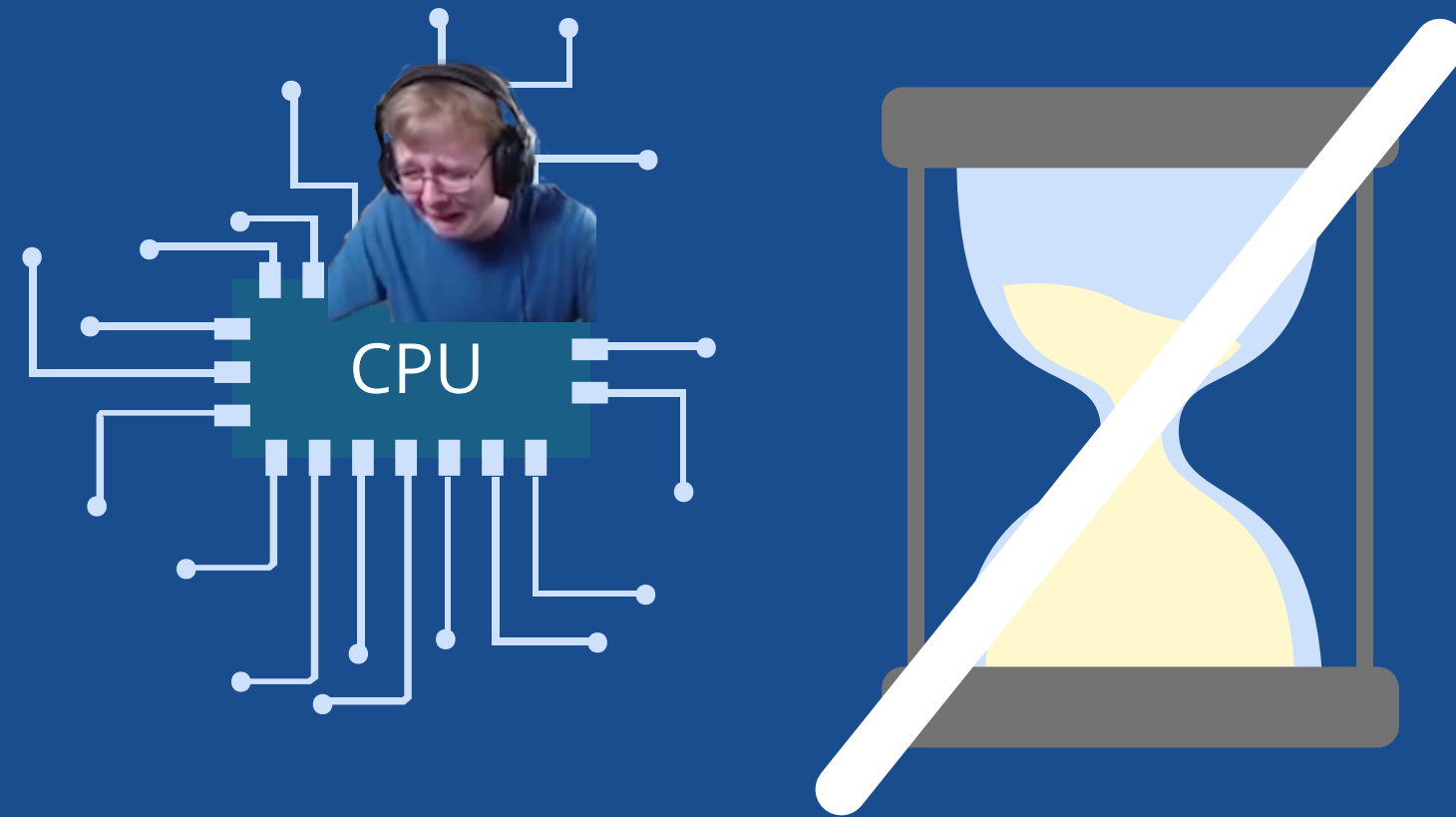
Code Smell Major Open Not assigned Comment No tags







# Current situation

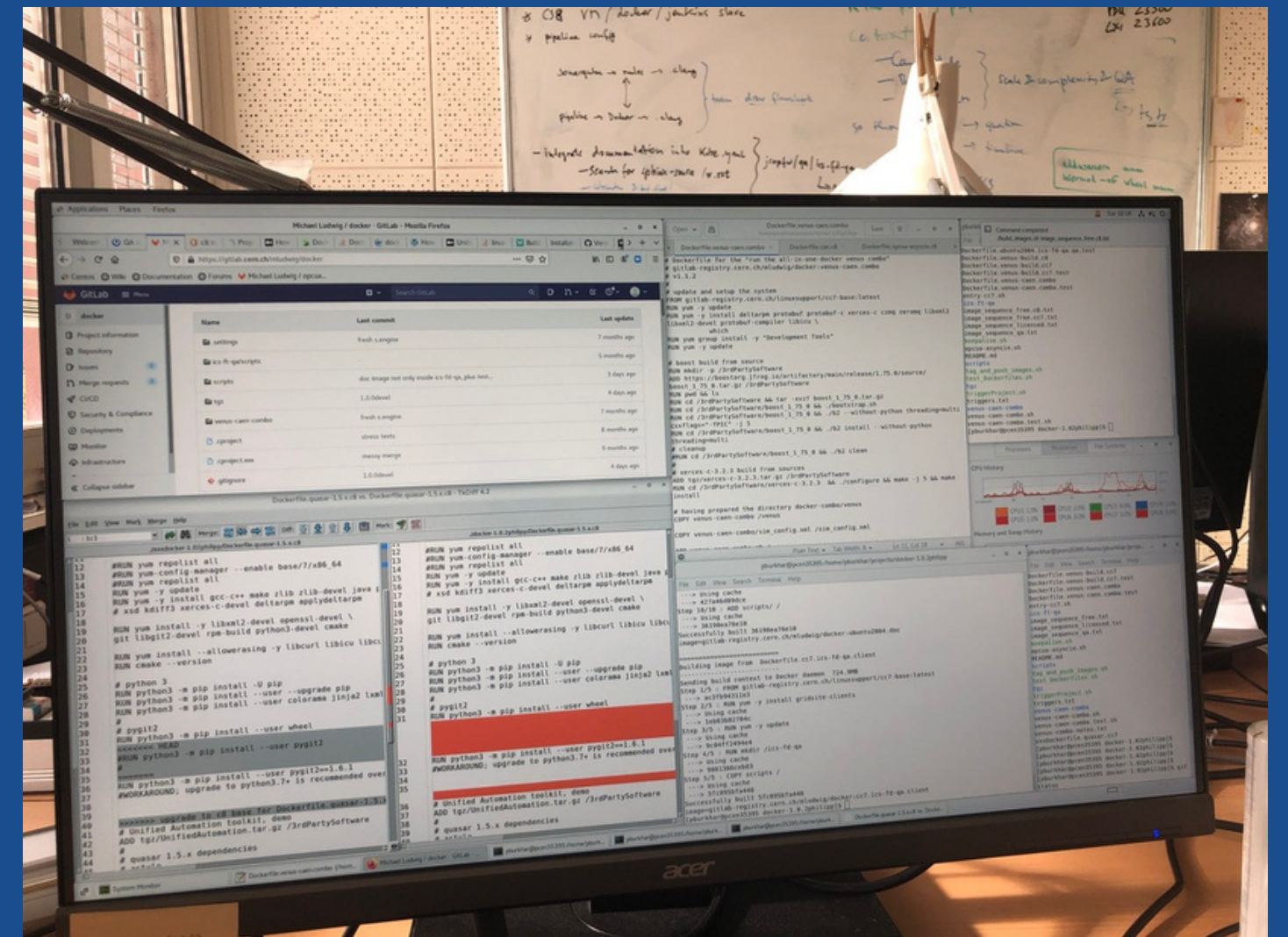
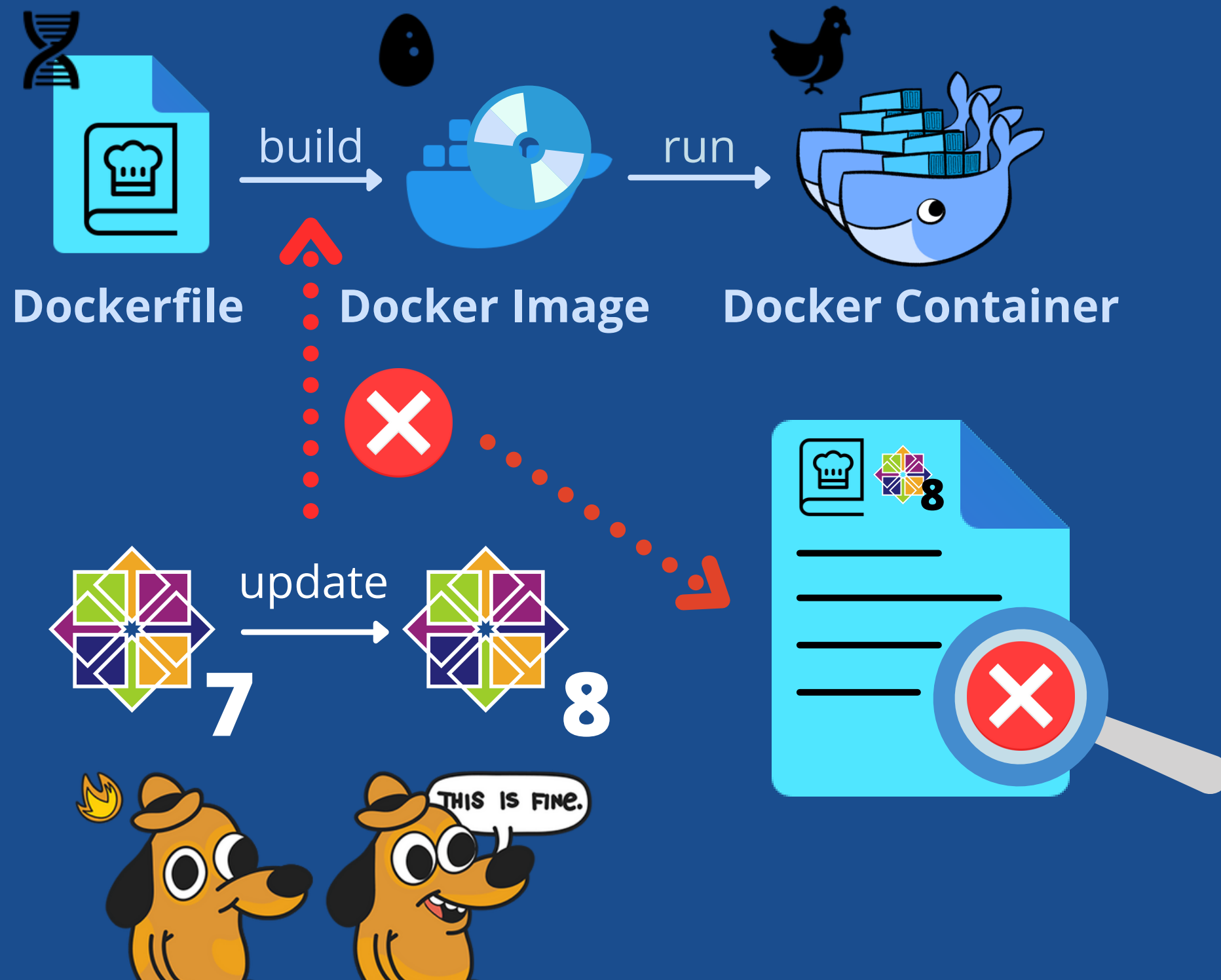


Not enough CPU power → Lack of time

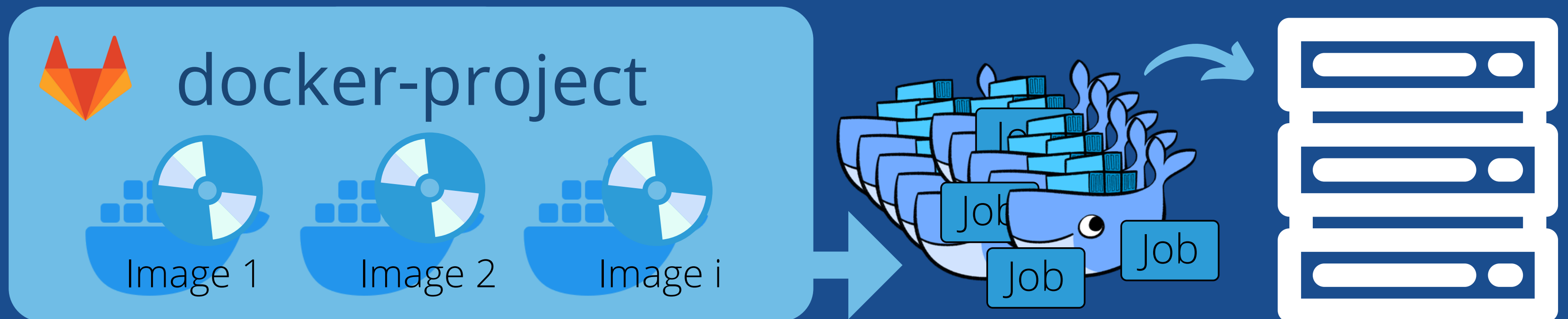
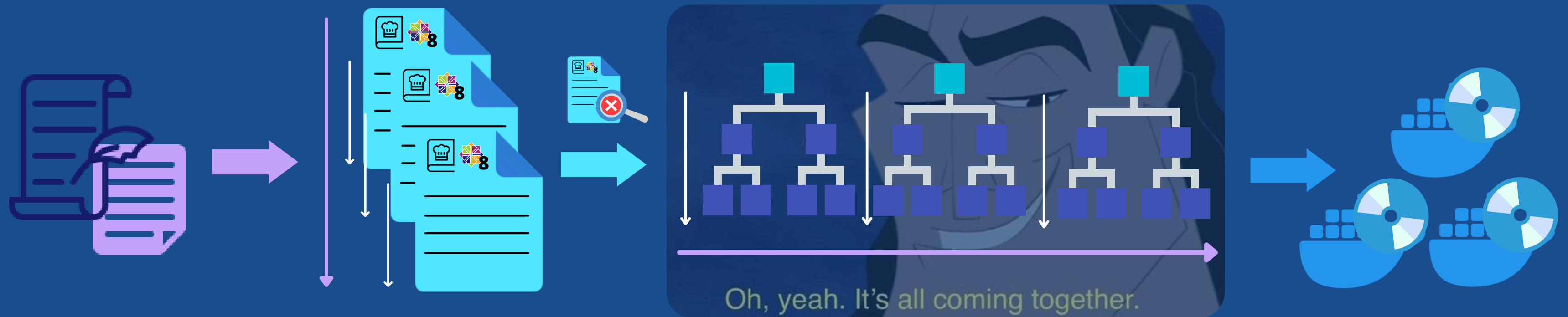
Next steps: Overview of differences between llvm.v8 to llvm.v10  
& reasons for upgrade.

# Virtualisation project using Docker

## Migrating from CentOS 7 to CentOS 8







A middle-aged man with a friendly expression is standing in a vast, green agricultural field. He is wearing a grey baseball cap, a black and white plaid button-down shirt, and blue denim overalls. The background shows rolling green hills under a clear sky. The word "Results" is written in large white letters in the upper right corner, and a quote is at the bottom.

# Results

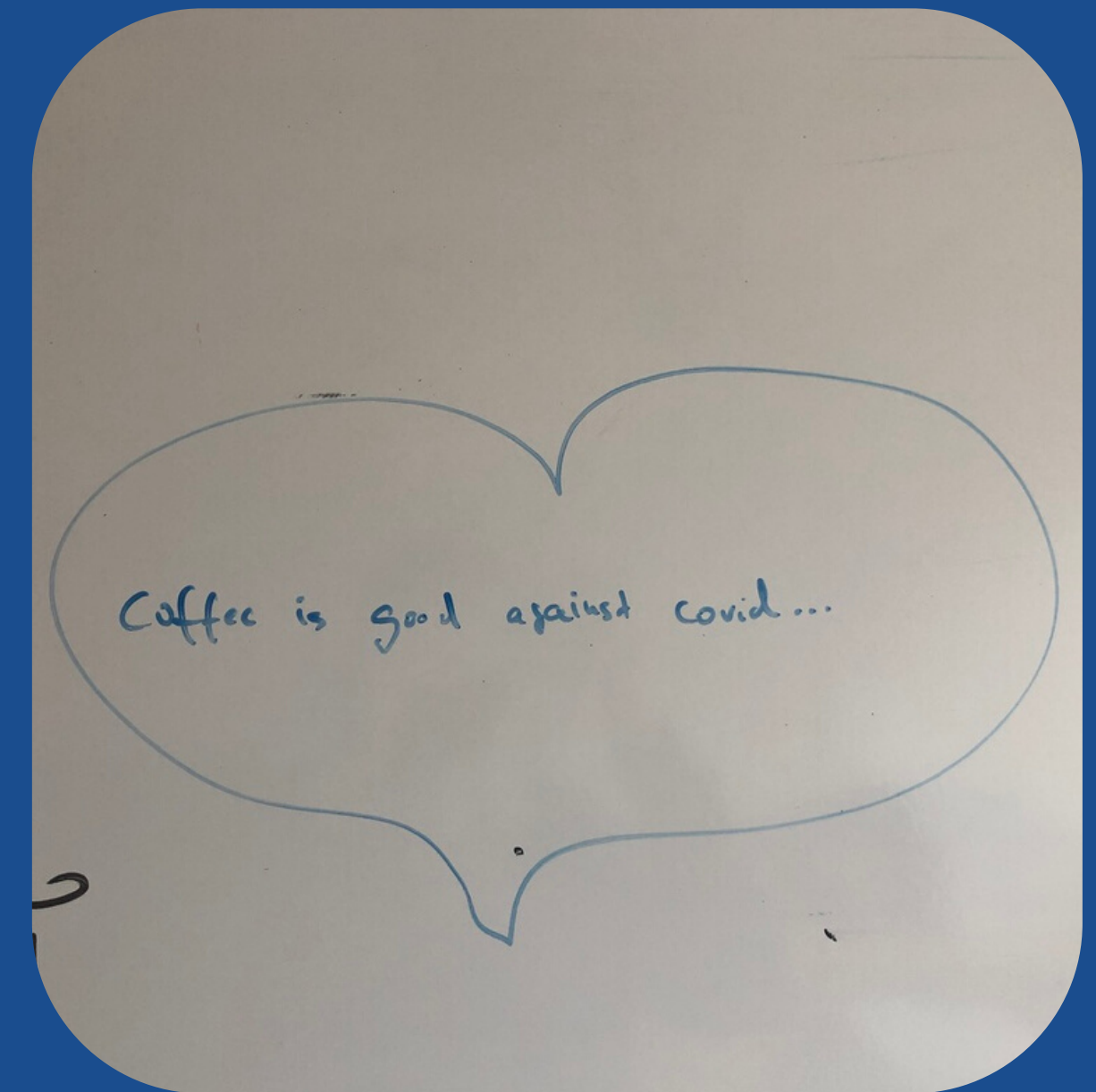
It ain't much, but it's honest work



# Lessons learned

## What we take with us from HSSIP

- Coffee is love, coffee is life
- Software projects are complex, require focus and lots of brain power
- Virtualisation as part of CI/CD is very powerful gitlab, docker, containers
- Linux, Git CLI, Gitlab, Docker and more crazy tools
- Automation becomes absolutely necessary above a certain scale of things
- Communication and keeping the overview is vital





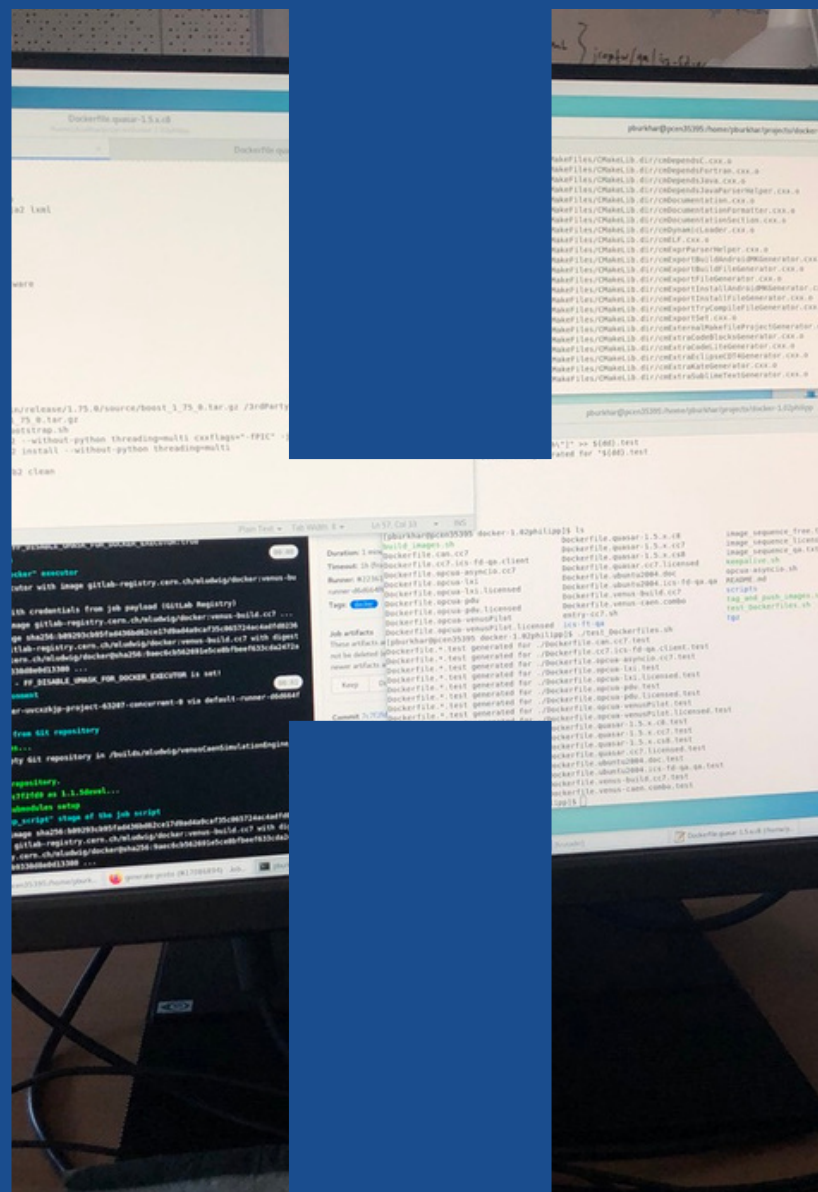
Coffee

**Yeah, Science!**

Café

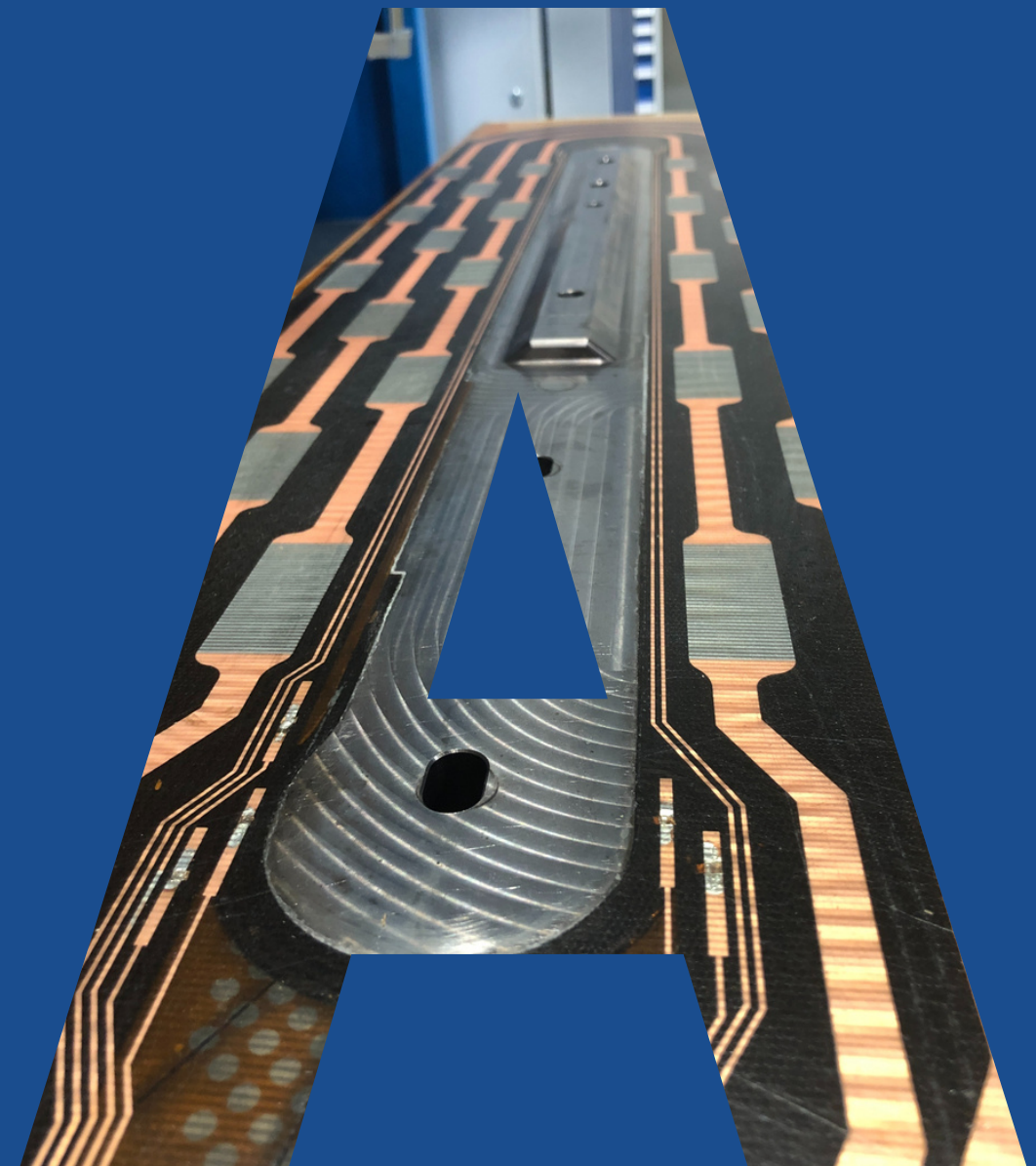






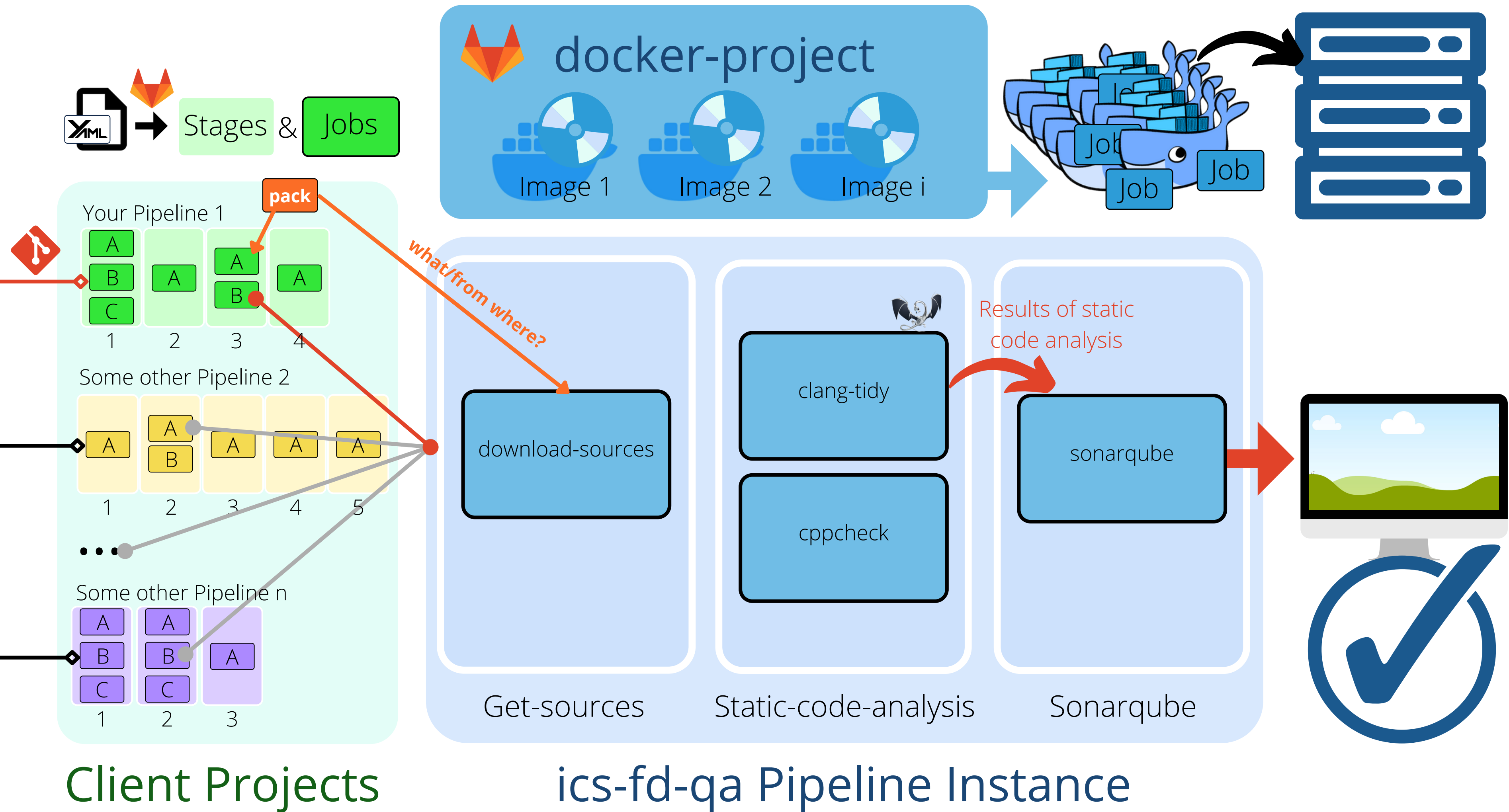
for your attention







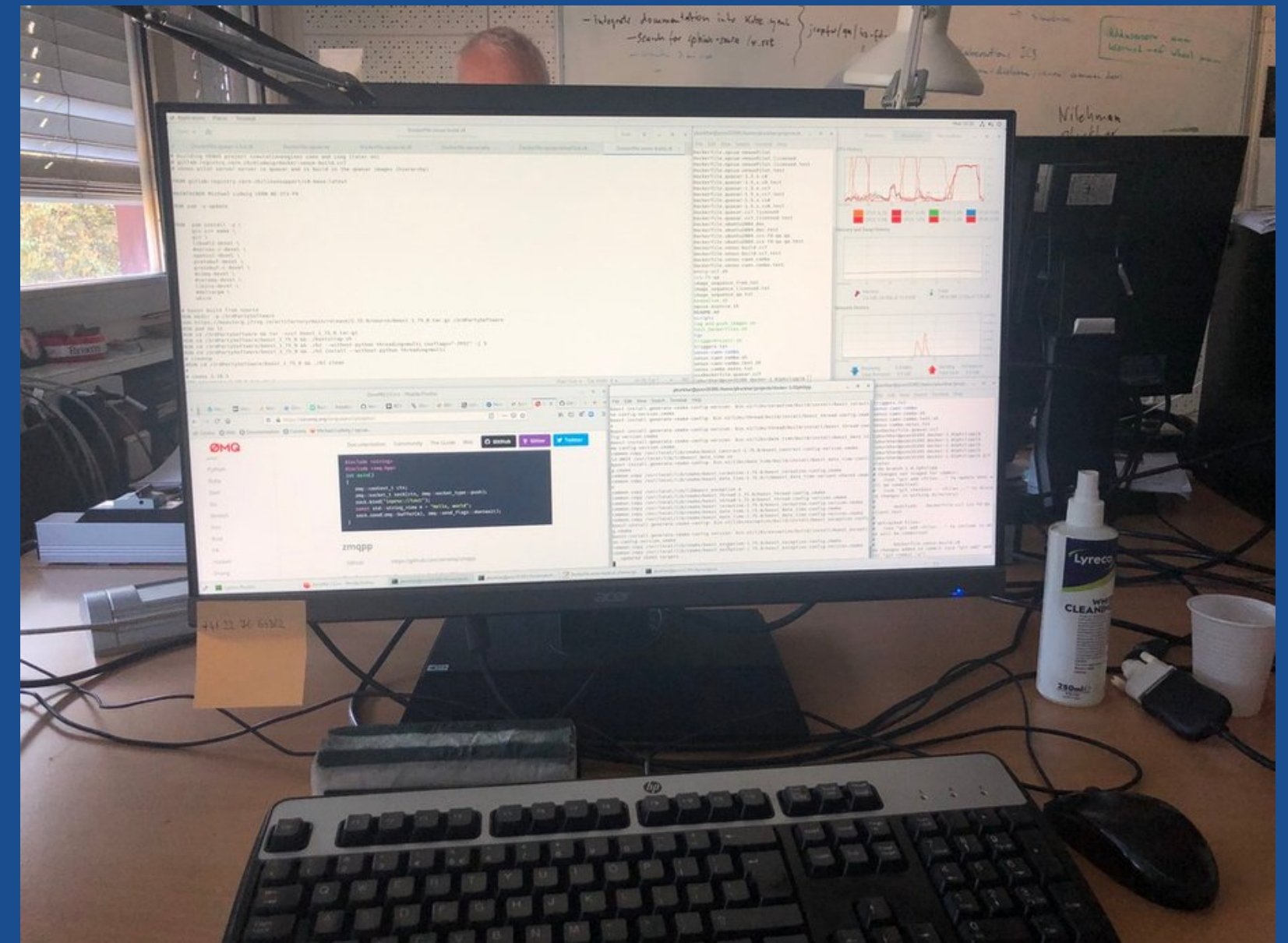
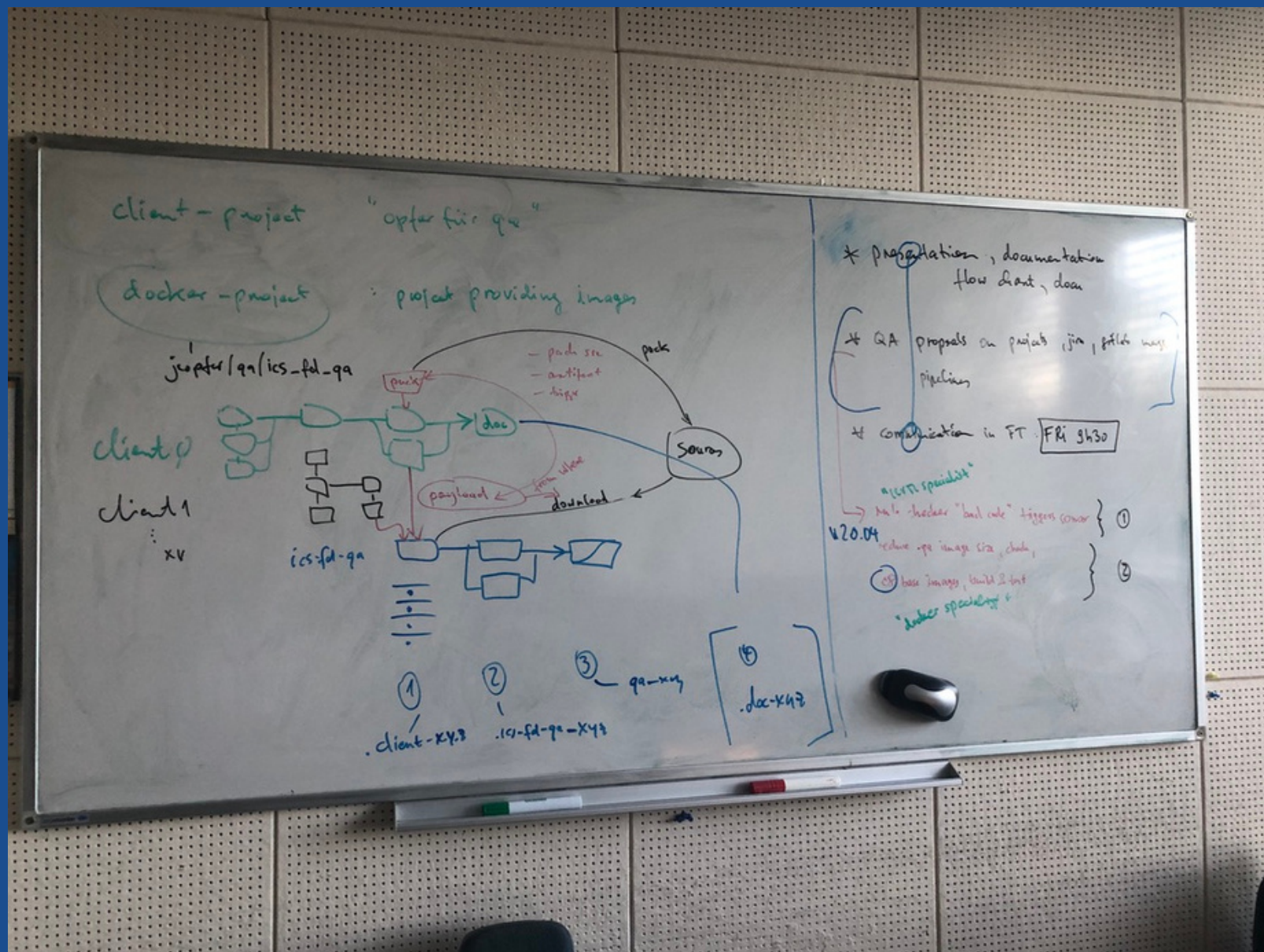






# Work as a "Software Engineer"

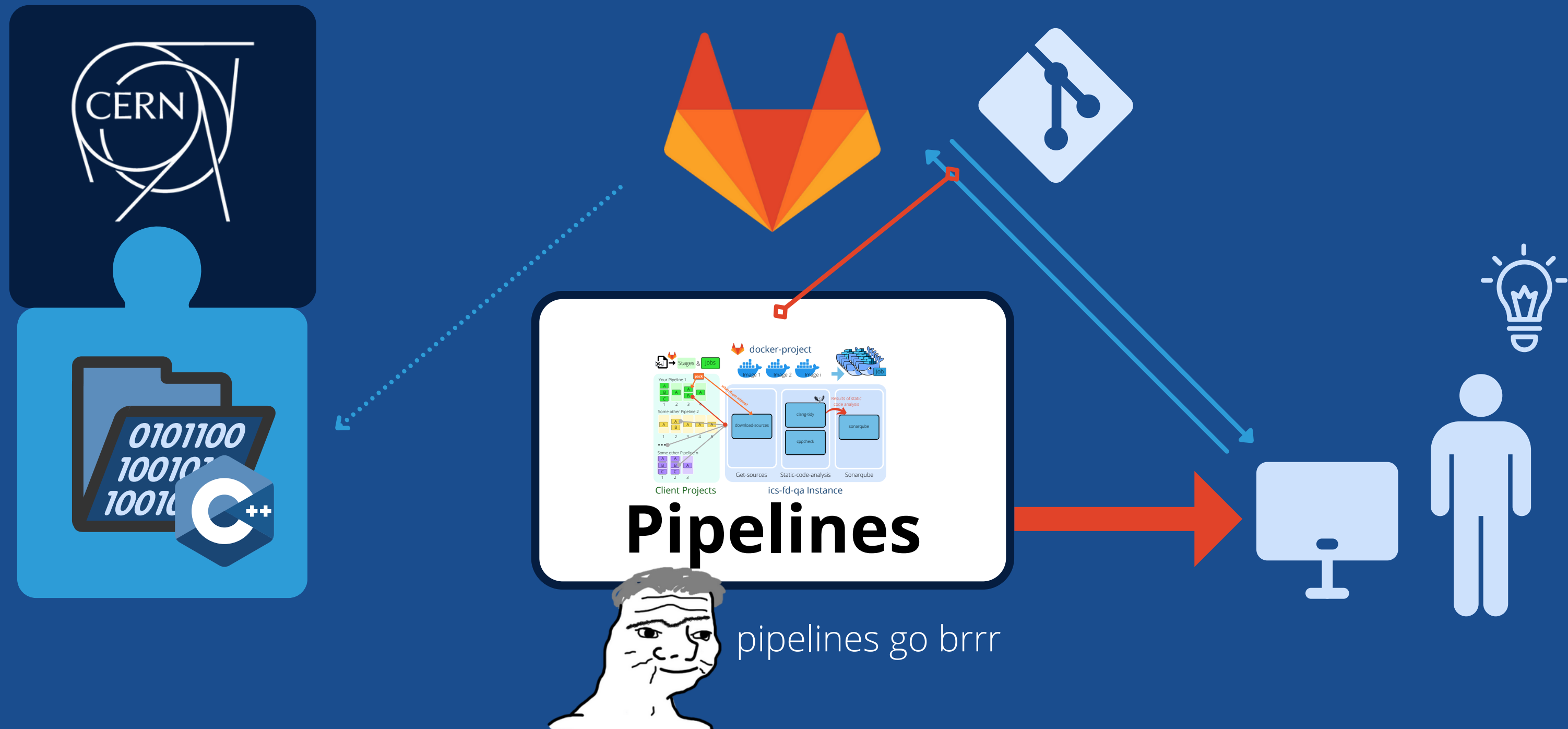
From big picture to details and fueled by coffee





# Code powers CERN

Pipelines are the magic behind it





# Big picture to details

Working as a "Software Engineer"

