

# Introduction to Computed Tomography

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"PET Principles, PET use in hospital, and ongoing developments"  
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Julie Haglund, [haglundj@aol.com](mailto:haglundj@aol.com), augusti 2015

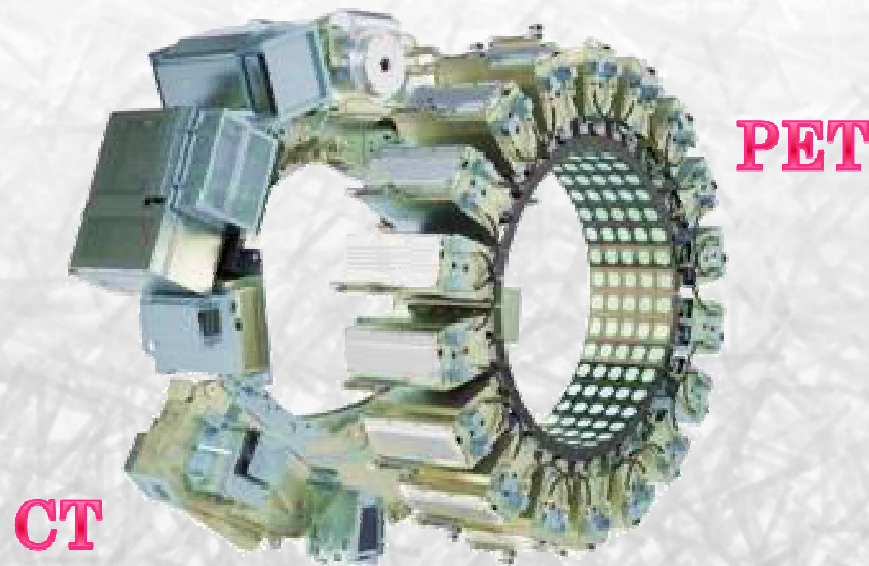
## Introduction to CT



We are at this medical physics workshop devoted to **PET** developments and applications, ...

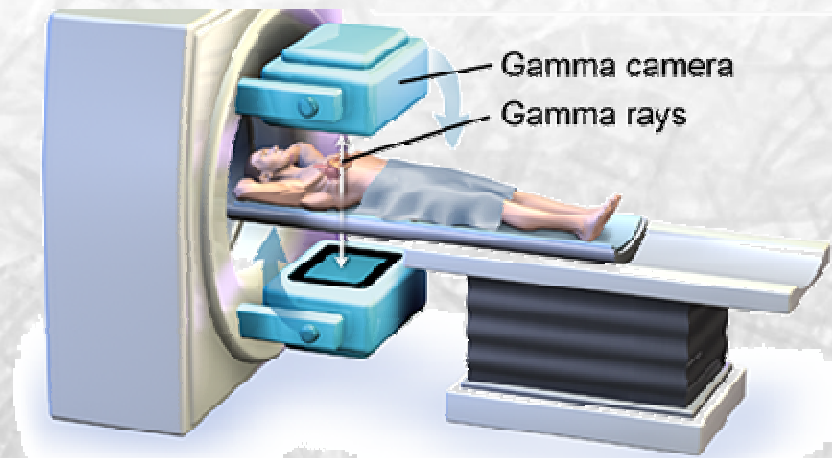
...so why are we talking about CT?

Look at a modern clinical scanner, and you see PET + CT



# X-ray versus Nuclear Medicine

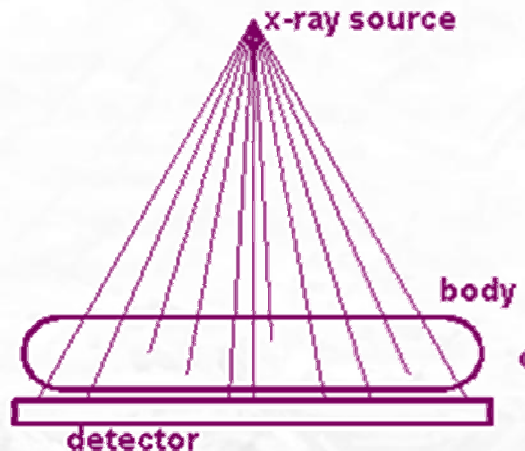
**CT is a röntgen / x-ray technique**  
→ radiation from outside



**Compared to SPECT or PET**  
→ nuclear medicine  
→ the patient is the source



# From x-ray to CT



a. x-ray camera

Traditional x-ray  $\Rightarrow$  overlapping information from different depths in the body

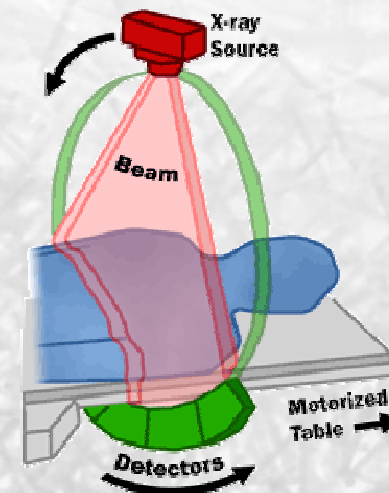
Patient = 3D volume

X-ray = picture on a 2D surface

Overlapping information from different depths  $\Rightarrow$  bad image contrast

### Solution:

- Let the x-ray tube rotate
- Make measurements at different angles
- Mathematically reconstruct slice images
- A thin slice of patient  $\approx$  a 2D plane
- No overlapping of information from different depths  $\Rightarrow$  improved image contrast





# CT Image Formation

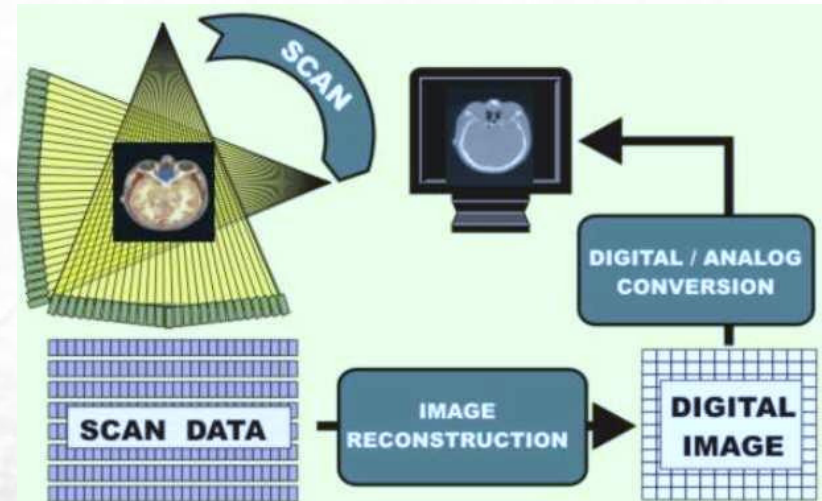
### 3 steps of CT image formation:

- Scanning
- Reconstruction
- Digital-to-analog conversion

Scanning: produces data, no image

Reconstruction: processes the data, forms a digital image

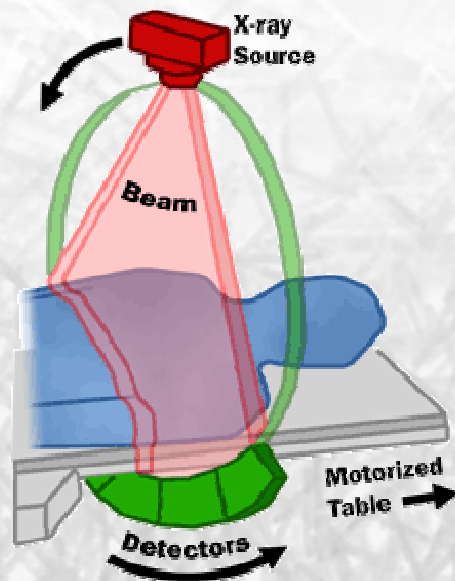
Digital-to-analog conversion: produces a visible analog image in grey scale



# CT Scanning

Scanning: produces data, no image

- During scanning, a beam of x-rays is scanned around the body
- The beam is fan-shaped



The amount of radiation that penetrates the body along each ray through the body is measured by detectors opposite the body

## Computed Tomography

tomo = slice

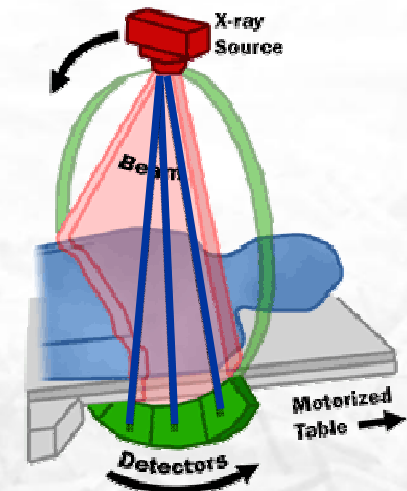
An image is made of a thin cross-sectional slice of the body, slice by slice

# CT Image “View” & “Ray”

**View**: the projection of the fan-shaped beam from one x-ray tube focal spot position

Many views are projected from around the body

Projecting around the body accumulates data to be reconstructed into an image



**Ray**: the path of a portion of the x-ray beam from one specific focal spot position to a specific detector position

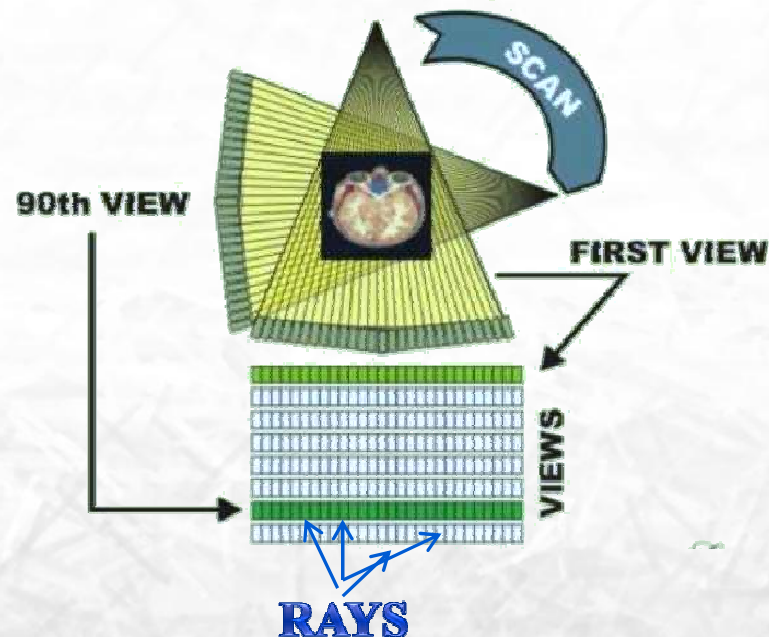
The ray measures the total x-ray attenuation along its path

The detector records x-ray attenuation

**one View = many Rays**



## The CT Scan



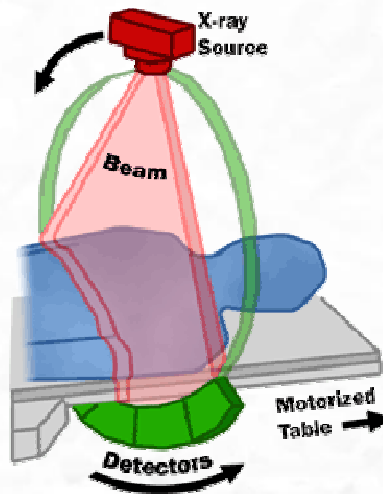
A complete scan is made by rotating the tube completely around the body

→ projecting many views

Each view = one profile = one line of data

In principle, one scan produces data for one image slice

## X-ray tube motion



**CT:** an image is made of a thin cross-sectional slice of the body, slice by slice

## How do we do it?

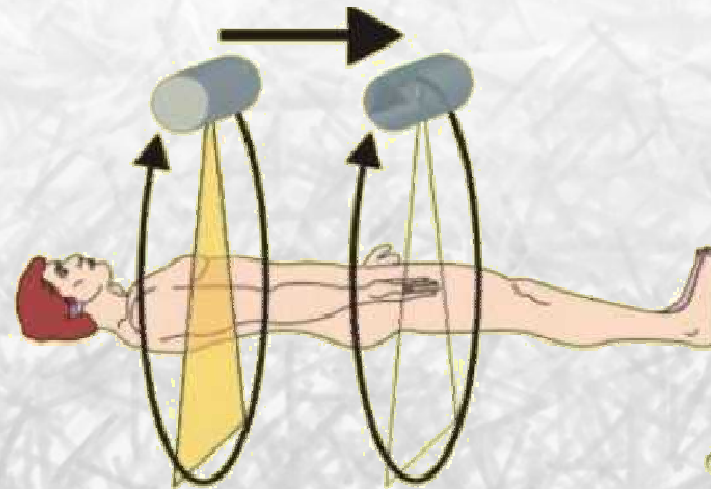
### (1) Rotation

→ scan the beam around the body

### (2) Translation

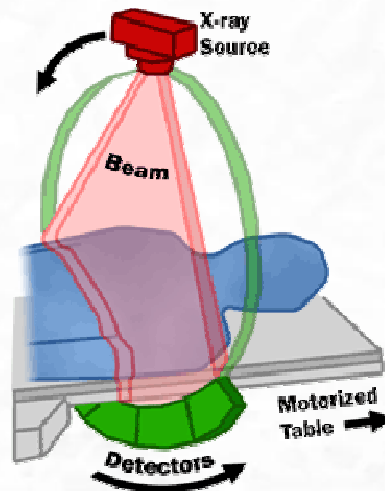
→ move the beam along the length of the body

→ move the body through the beam as it is rotating



*Sprawls*

# CT Scanner Designs



**Generation I:** 1 röntgen tube, 1 detector, everything rotates

**Generation II:** 1 röntgen tube, a small number of detectors measure coincidentally in a narrow fan beam, everything rotates

**Generation III:** 1 röntgen tube, up to 1000 individual detectors, everything rotates

→ multiclice CT scanners are Generation III

**Generation IV:** 1 röntgen tube, up to 5000 detectors mounted in a ring around the patient, only the röntgen tube rotates

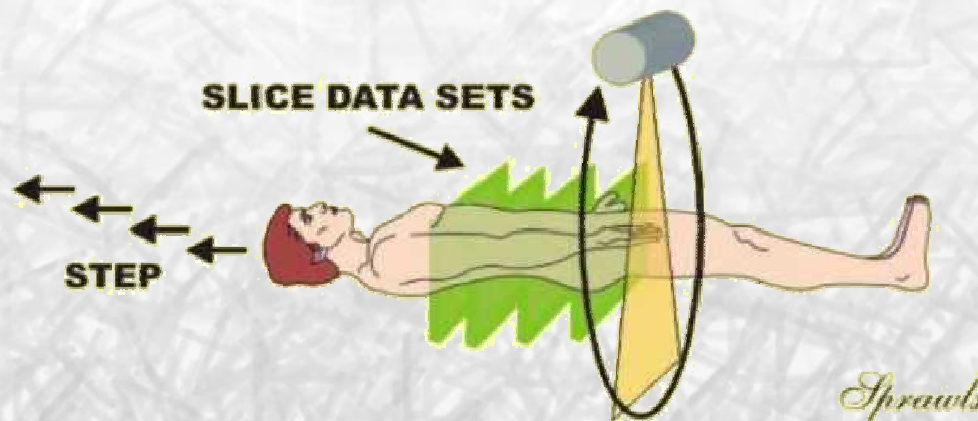
→ suffers from scatter; many detector elements = expensive



# Step & Shoot

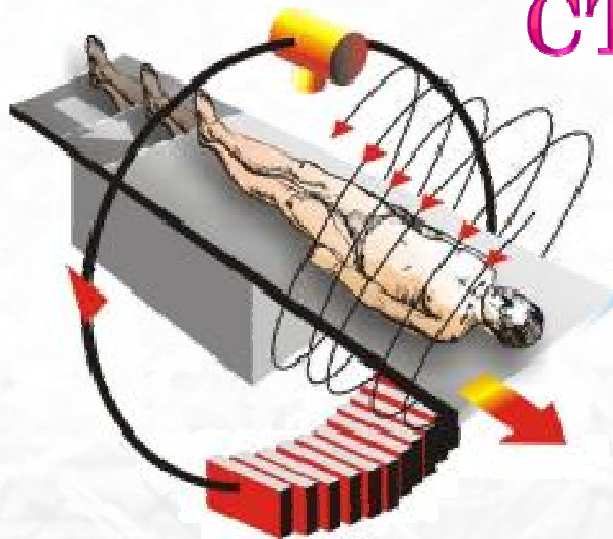
### Generation I-IV: scan and step

One complete scan around the body is made  
The body is moved to the next slice position  
One complete scan around the body is made  
The body is moved...



Limitation: the data set is fixed to a specific slice  
→ Slice thickness, position, orientation are fixed during scanning

# CT Scanner Designs



**Generation I-IV:** increase the number of detectors, but the patient must hold the breath when scanning the breast

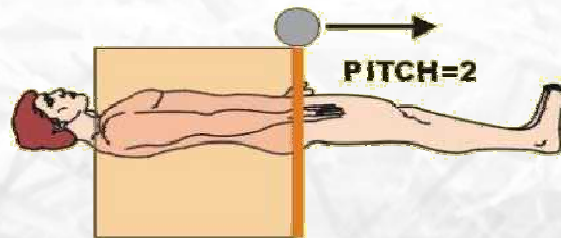
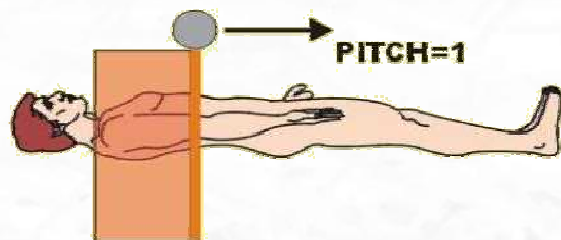
**Generation V:** Spiral tomography

To examine a larger volume in a short time, use spiral tomography → volume scanning

Patient table slowly moves at the same time the röntgen tube rotates

→ röntgen radiation makes a spiral track around the patient

# Spiral Tomography

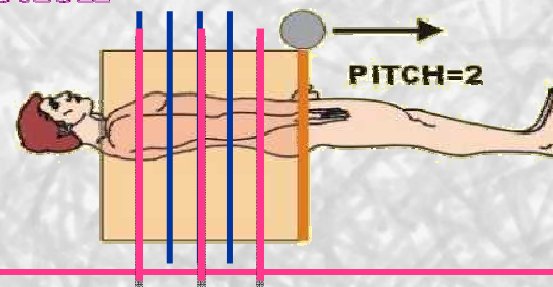


Spiral scanning produces a continuous data set over a volume of patient

The spiral data set is not broken into slices

Remember: step & shoot acquisition produces data that is fixed to specific slices

The volume data set from spiral scanning can be sliced as desired during image reconstruction



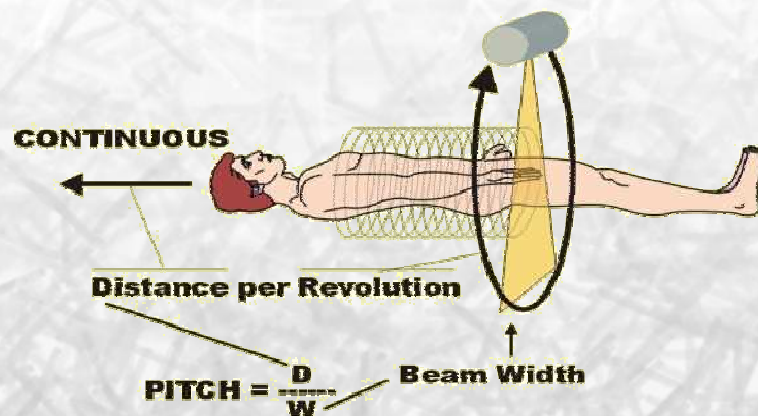


## Spiral Tomography & Pitch

Patient table is moved continuously as the x-ray beam is scanned around the body

Pitch = the distance the body is moved during one beam rotation

→ expressed as multiples of the x-ray beam width



### Example:

During one rotation, the body is moved 10mm

Beam width = 5mm

Pitch = ?

→ pitch = 2

## Spiral Tomography & Pitch



**Pitch** → x-ray beam is spread over more of the body  
→ "x-ray beam moves faster along the patient"



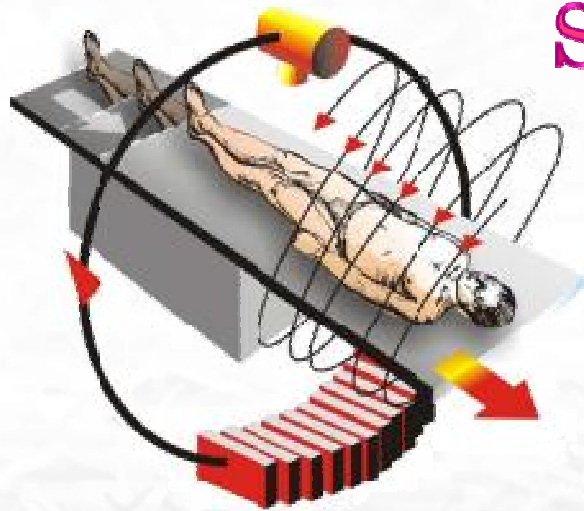
**Pitch** →



**Time to cover the same volume**  
**Radiation less concentrated**  
**Dose reduced**  
**Less detail in the data**  
**Reduced image quality**



# Spiral Tomography



The volume data set can be sliced as desired during reconstruction  
→ Thickness, position, orientation of image slices can be adjusted

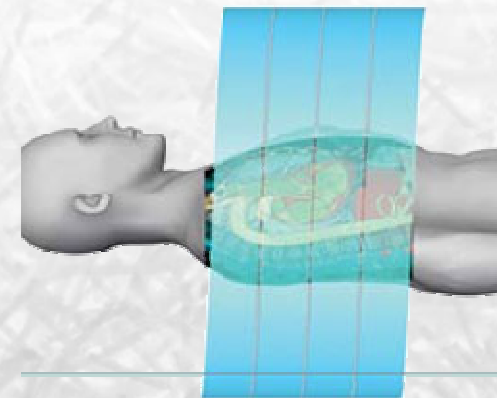
Can create images of overlapping slices

Repeat reconstruction to produce images with different spatial characteristics

Volume data set → 3D images

3D images of good quality require good detail along the patient axis → scan with thin beams and low pitch

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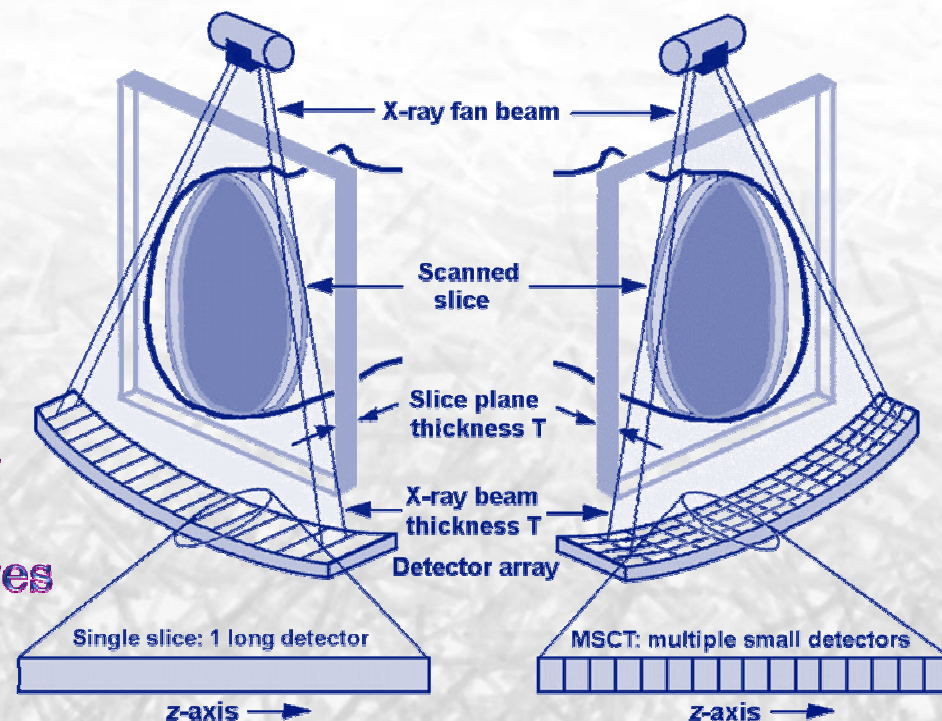
# CT Detector Array

CT detectors span and intercept one view

CT scanners can have a single row of detectors or multiple rows

### Multiple Detector Rows:

- Faster scanning of a section
- Multiple fan beams scan simultaneously
- Significant for large section/thin beams
- Can produce thin, high-detail slice images
- Can produce 3D volume images



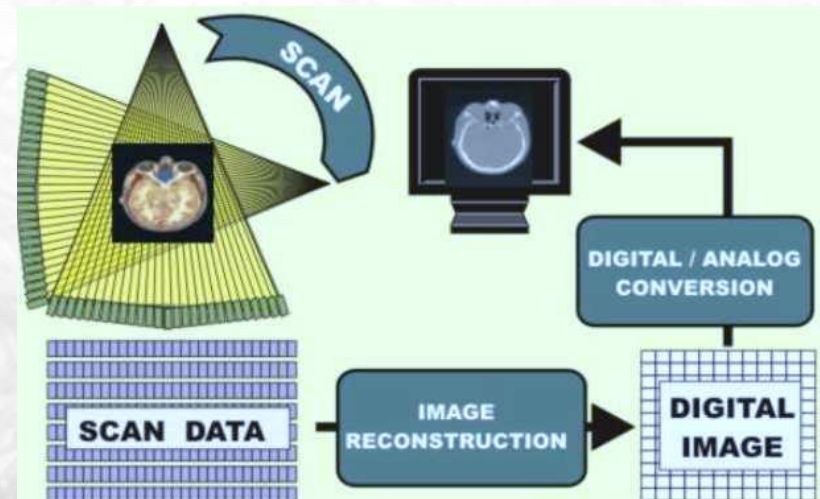
# CT Image Formation

### 3 steps of CT image formation:

- **Scanning:** produces data
- **Reconstruction:** processes data, forms digital image
- **Digital-to-analog conversion**

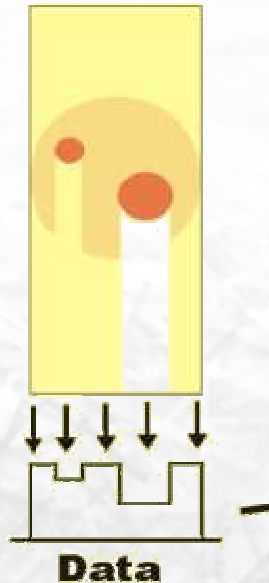
Scan data is processed into a digital image that is a matrix of pixels

Image reconstruction via iterative reconstruction or filtered back projection



# CT Data Reconstruction: FBP

**X-RAY BEAM**



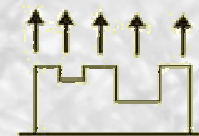
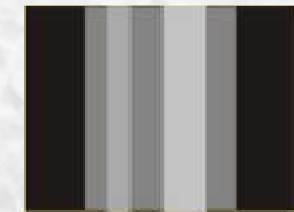
One scan through a slice with 2 objects  
→ The data is a profile of the x-ray attenuation by the objects

### Back Projection:

Draw an image by projecting the profile onto an image surface

The information from the scan profile only allows the drawing of streaks or shadows across the image area

**IMAGE**

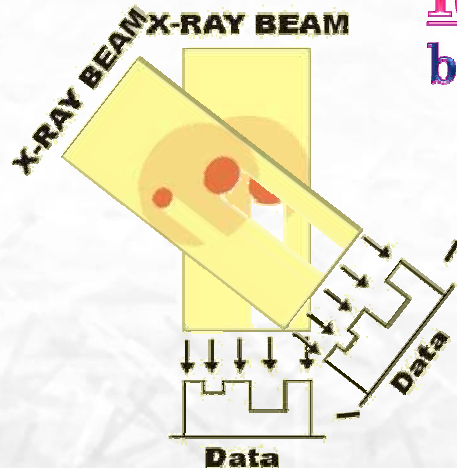


**Back Projection**



# CT Data Reconstruction: FBP

Recall: “View” = the projection of the fan-shaped beam from one x-ray tube focal spot position

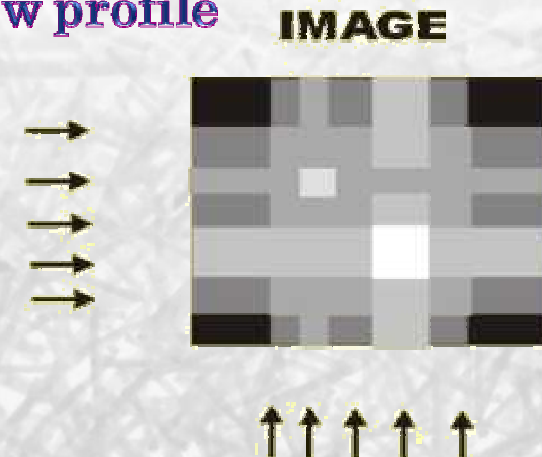


Rotate the x-ray beam and obtain another view profile

Back project this profile onto the image area along with the previous view profile

More views  $\Rightarrow$  higher quality images

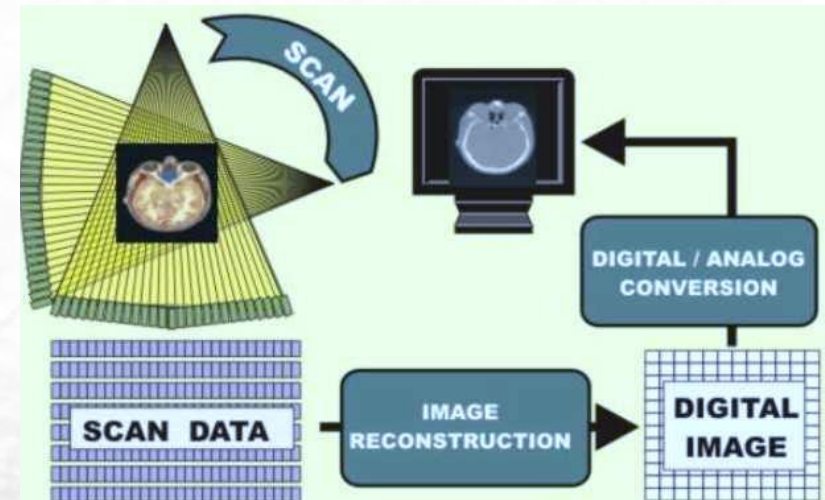
Several hundred views create clinical CT images



# CT Data Reconstruction

Scan data is processed into a digital image that is a matrix of pixels

Image reconstruction includes assigning a **CT number** to each pixel



The amount of x-ray attenuation in a tissue voxel is described by the “CT Number” of the image pixel

$$CT = 1000 \cdot \frac{\mu - \mu_{\text{water}}}{\mu_{\text{water}}}$$

# CT Number & Hounsfield Units

The amount of x-ray attenuation in a voxel is described by the “CT Number”

$$CT = 1000 \cdot \frac{\mu - \mu_{water}}{\mu_{water}}$$

Unit: Hounsfield Units

CT Numbers are calculated from x-ray linear attenuation coefficient values for each tissue voxel

Attenuation coefficient is calculated by the reconstruction process

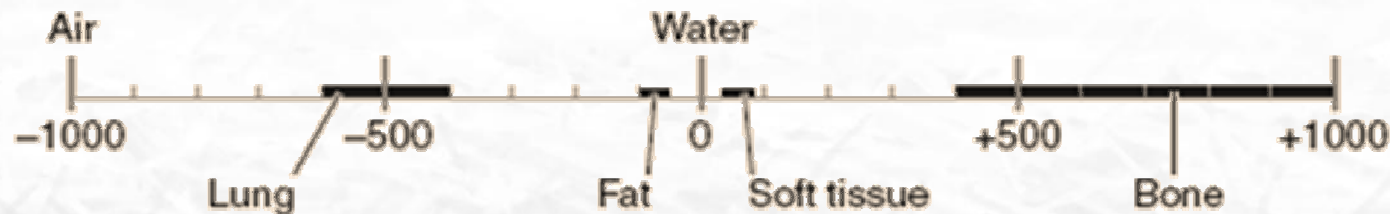
X-ray attenuation depends on:

- density and atomic number of the materials
- energy of the x-ray beam



# CT Number & Hounsfield Units

**CT Number scale:**      **-1000  $\Rightarrow$  attenuation of air**  
                                 **0  $\Rightarrow$  attenuation of water (by definition)**



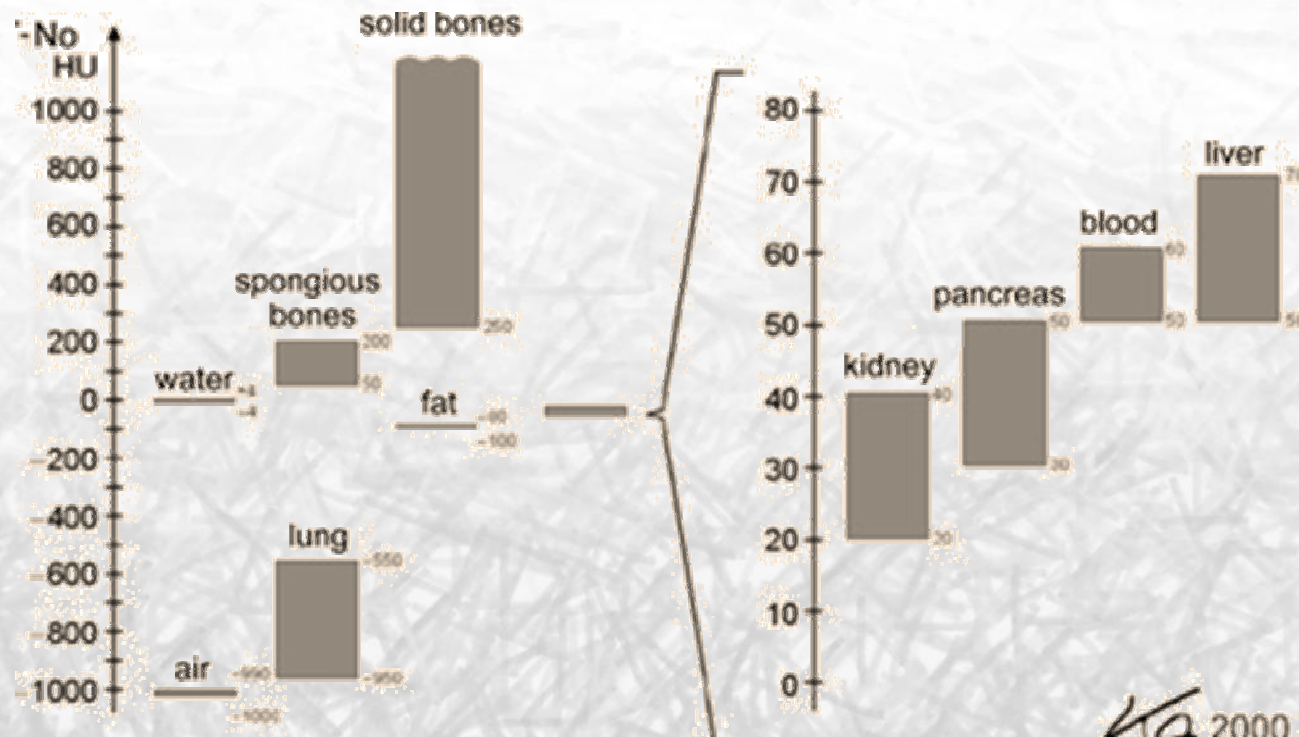
**No upper limit of the scale!**

**Range of CT Numbers varies between scanners and available bits/pixel**

**Tissues with density (attenuation)  $>$  water  $\Rightarrow$  + CT Numbers**  
**Tissues less dense than water  $\Rightarrow$  negative CT Numbers**

# CT Number & Hounsfield Units

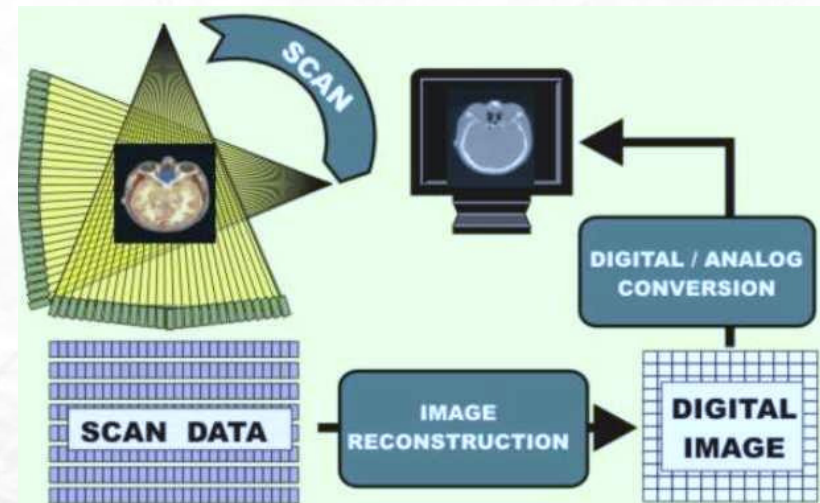
CT Number scale:      -1000  $\Rightarrow$  attenuation of air  
                                    0  $\Rightarrow$  attenuation of water (by definition)  
No “typical” values for soft tissues



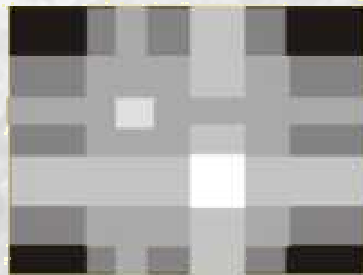
# CT Image Formation

### 3 steps of CT image formation:

- **Scanning:** produces data
- **Reconstruction:** processes data, forms digital image
- **Digital-to-analog conversion:** produces an analog image in grey scale



### IMAGE



After reconstruction, the CT image is an image of densities of the tissues



# Digital to Analog Conversion

|    |    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|----|
| 2  | -2 | -3 | 0  | -6 | -6 | 1  | 0  |
| 4  | 1  | 2  | 5  | -1 | 1  | 5  | 3  |
| 2  | -1 | 0  | 5  | 0  | 0  | 2  | 1  |
| -1 | -1 | -2 | 0  | 0  | 1  | 0  | 0  |
| 1  | 1  | -2 | -1 | 1  | -1 | -4 | -2 |
| -2 | 2  | -1 | 0  | 1  | -1 | -3 | 0  |
| 6  | -3 | 2  | 1  | -4 | 3  | 1  | 4  |
| 3  | 4  | 2  | -4 | -3 | -1 | -2 | -5 |

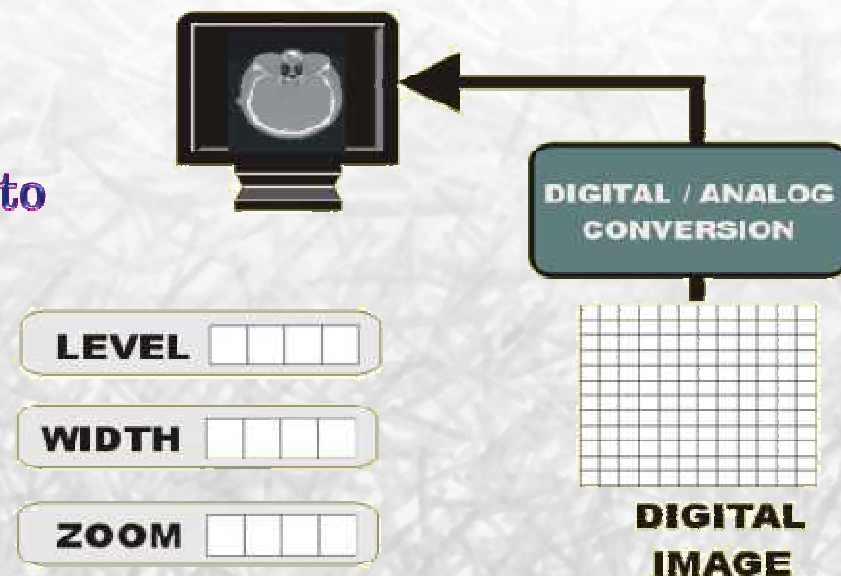
CT image is a matrix of pixels

Each pixel has a CT Number

Conversion creates a visible image on a grey scale

Factors that control digital to analog conversion:

- Windowing
  - Level
  - Width
- Zooming

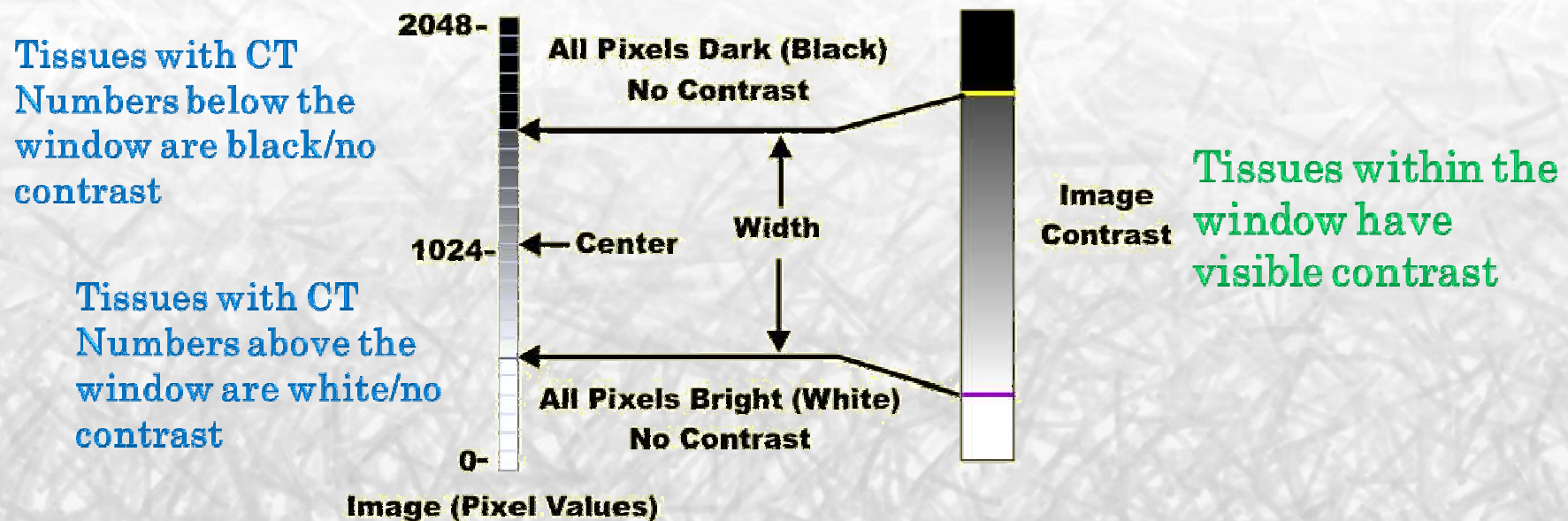


### Window: Width & Level

**Window:** a portion of the CT scale that is viewed  
→ range of CT Numbers that will be displayed with different shades of grey

**Window Width** → narrow increases image contrast

**Window Level (Center)** → lower brightens the image  
raising darkens the image

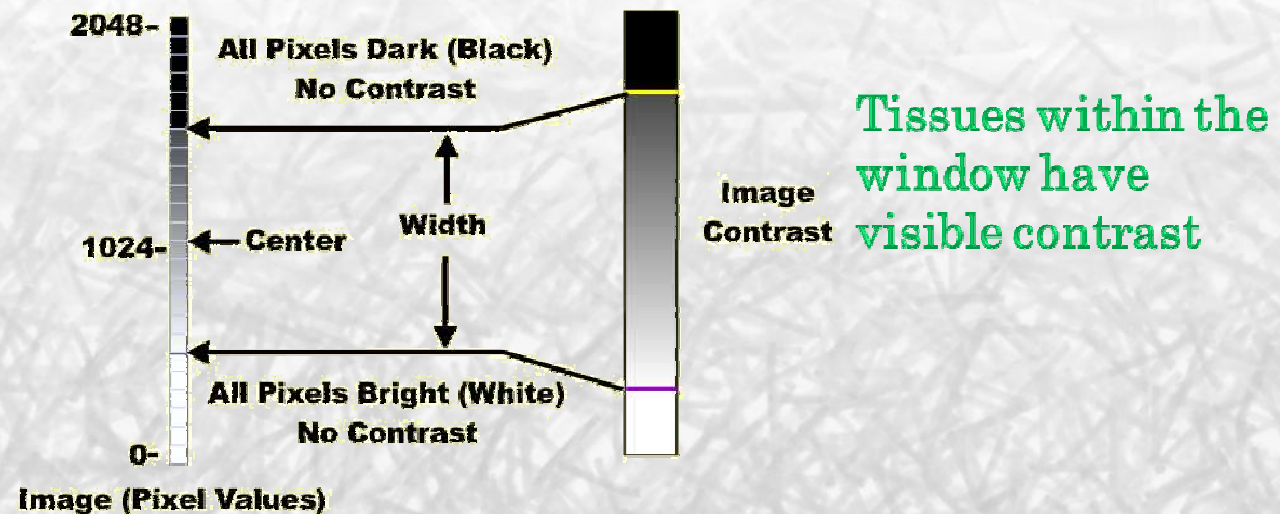


# Window: Width & Level

**Window Width** adjusts the range of CT numbers that will be displayed with contrast

**Width** controls image contrast

CT has **high contrast sensitivity** due to window width  
→ a window can be set to display small differences in tissue densities





# Zooming

**Zooming:** selecting a small area within the total image to cover the full display

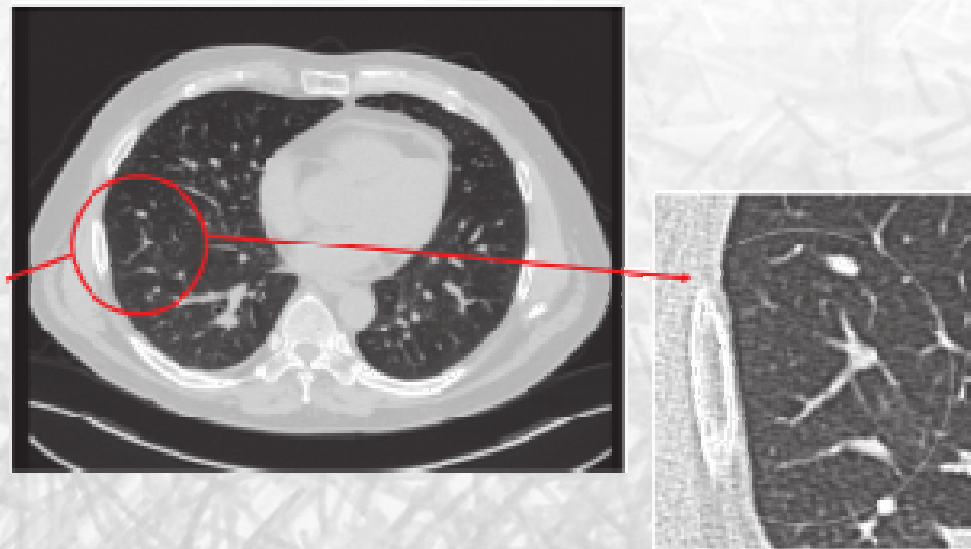
→ the area of the digital image that is displayed

→ The enlarged reconstruction of a part of an image

→ Enlarges a small area

**OBS!**

Zooming is not changing  
the field of view



## Zooming

**Zooming is not changing the field of view**

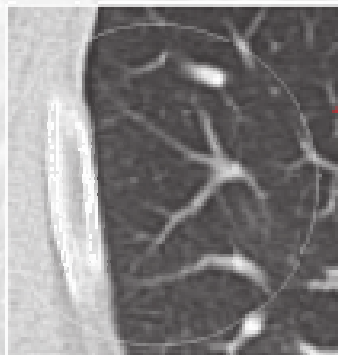
**+ Advantage:** spatial resolution loss is minimal

**- Disadvantage:** smaller field of view

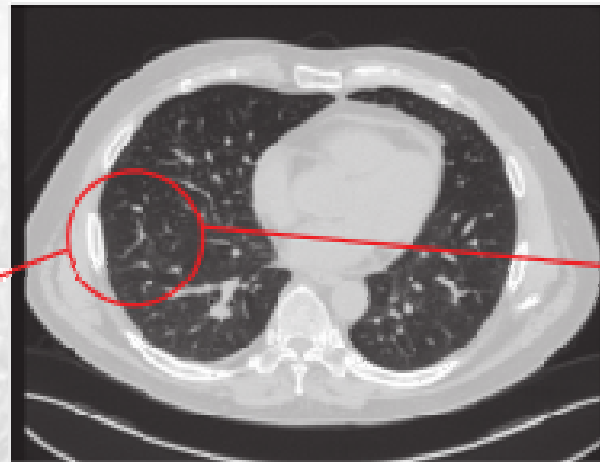
**Zooming factor:**  $\text{Scan FoV} / \text{Display FoV}$

**MDCT Physics: The Basics—Technology, Image Quality and Radiation Dose**

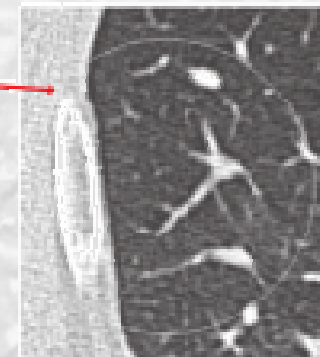
**magnification**



Magnification factor = 4  
(400 mm DFOV)



**zoom**

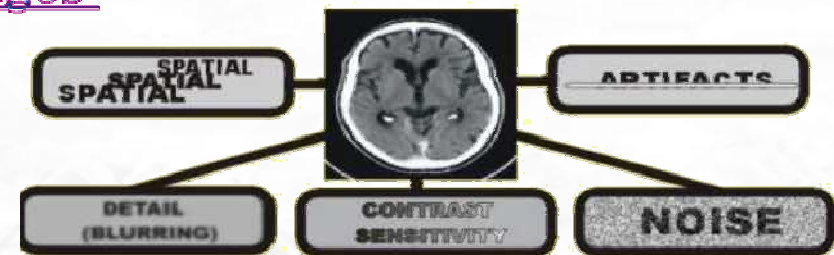


Zoom factor = 4  
(100 mm DFOV)

# CT Image Quality

### 5 principle characteristics of CT images:

- Contrast sensitivity
- Detail / Blurring
- Visual noise
- Artefacts
- Spatial characteristics (views, FoV,...)



**DEVELOPMENT and DESIGN**  
**PERFORMANCE**  
**OPERATION**

### Image quality is determined by a combination of factors:

- Development and design of the CT scanner
- General performance and maintenance of the equipment
- How the equipment is used



**The greatest variation in image quality**



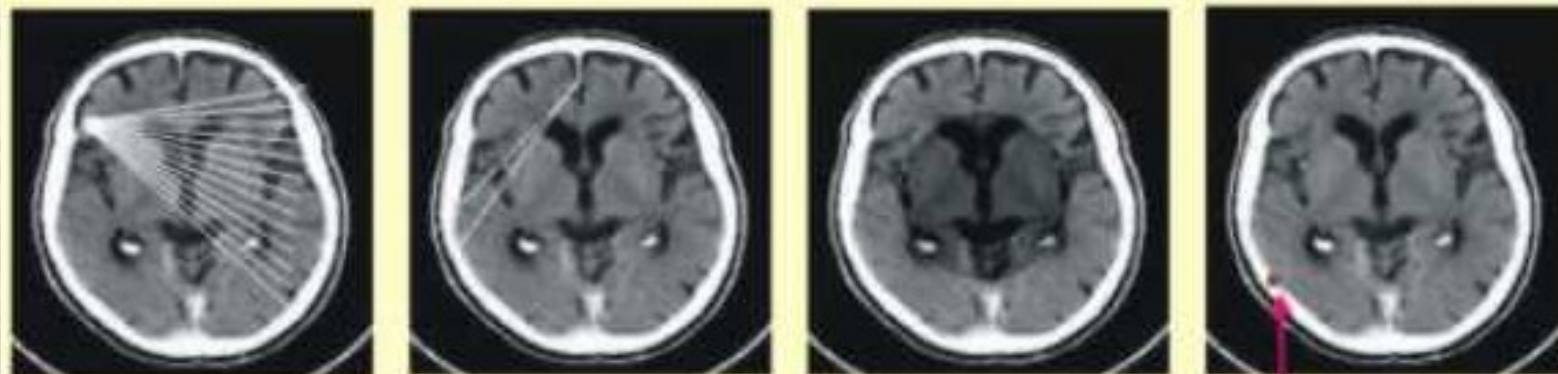
# CT Image Quality

Image quality depends on the selection of protocol factors

Optimizing image quality:

Balancing image characteristics with radiation dose

Protocol values should optimize image quality characteristics  
*for specific clinical objectives*



## Blurring

### Blurring affects image detail

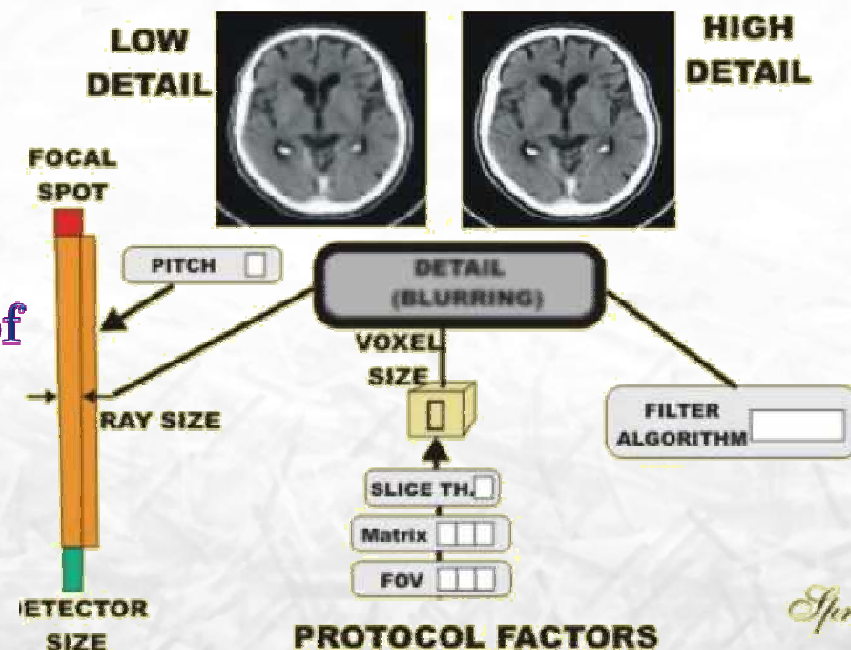
#### Occurs during scanning:

Focal spot size and detector dimensions determine the size of each ray in the beam

- small rays, better detail
- increasing pitch reduces detail in the direction of patient motion

All anatomical detail within each voxel is represented by one CT Number

- small voxels, less blurring, better detail



*Sprawls*

#### Occurs during reconstruction:

filter algorithms used to reduce noise

# Blurring

**Dimensions of each ray are determined by detector size**

**Impossible to have an x-ray beam width smaller than the detectors → detector size limits image detail**

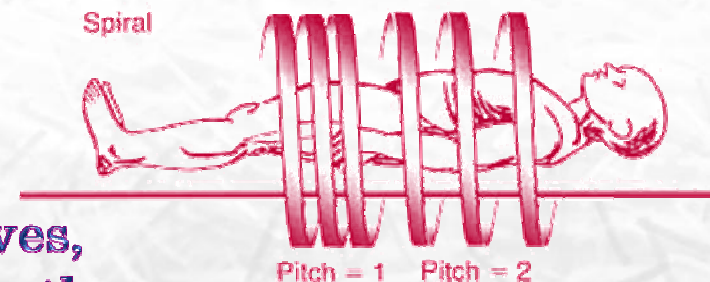
**Spiral Tomography:**

**Pitch determines how fast the body moves, how much the x-ray beam is spread over the volume being scanned**

**Increasing pitch limits detail in the direction of motion**

**→ increases effective beam width, increases blurring**

**Remember: image quality depends on specific clinical objectives  
→ the required detail limits the maximum pitch**

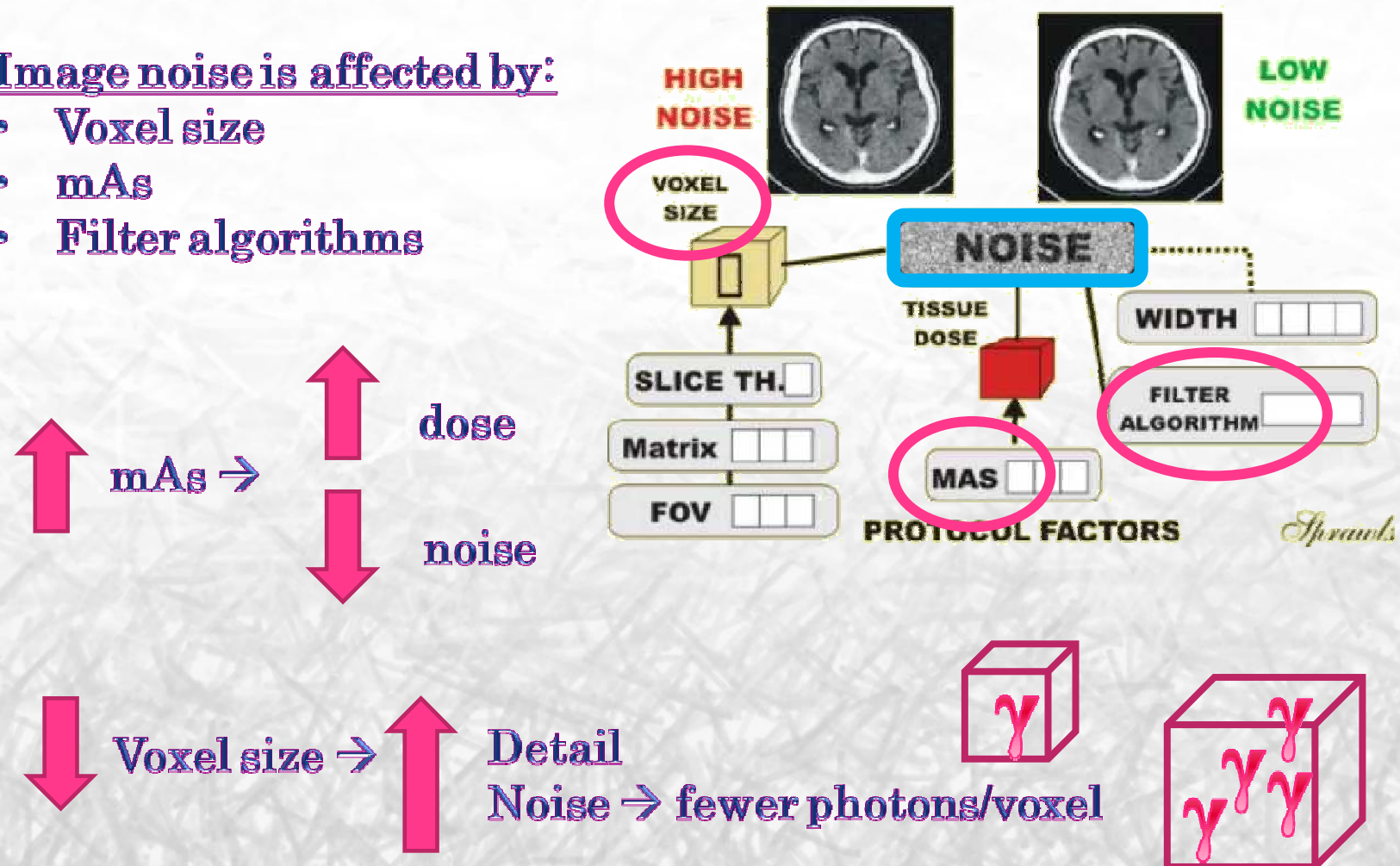




## CT Image Noise

Image noise is affected by:

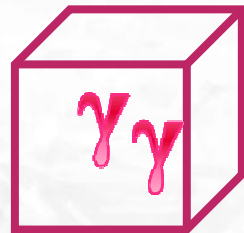
- Voxel size
- mAs
- Filter algorithms



## CT Image Noise

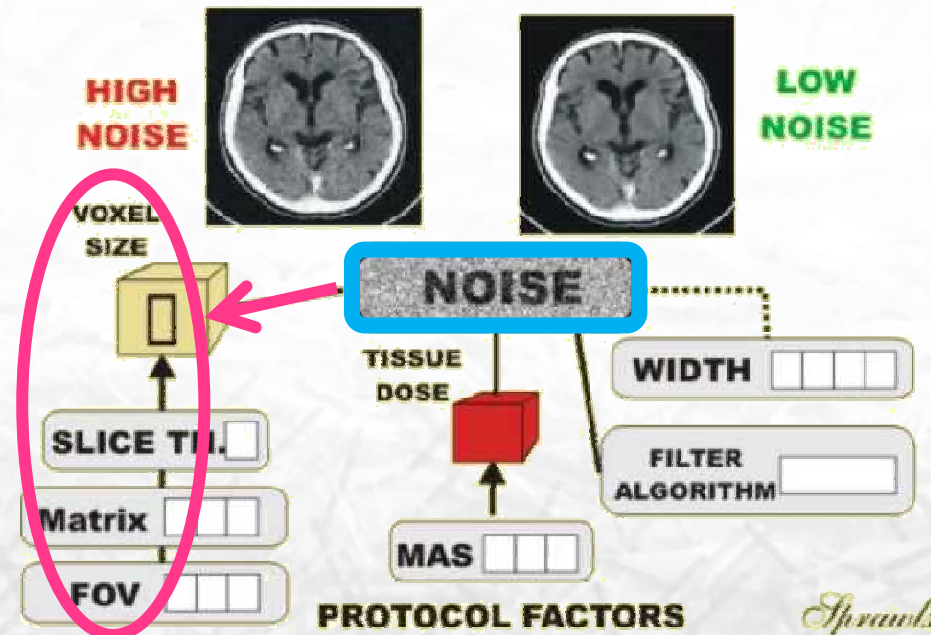
Image noise is affected by:

- What's in the voxel



Recall:

CT Numbers depend on the measured tissue attenuation coefficients



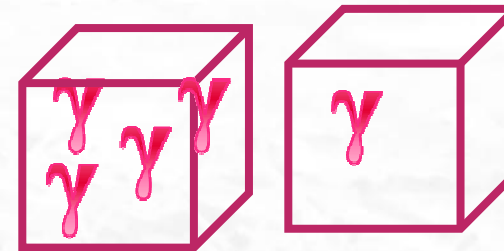
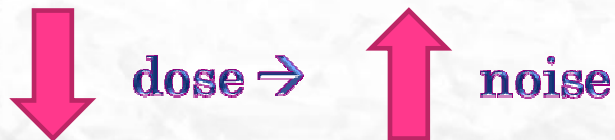
Quantum noise is determined by the number of photons absorbed in each voxel



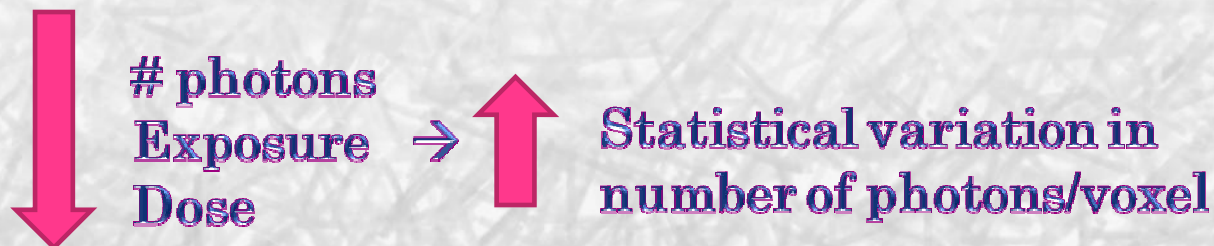
## CT Image Noise

**Quantum noise is determined by the number of photons absorbed in each voxel**

**→ directly related to dose**



**Noise is produced by the difference in number of photons from one voxel to another**





## CT Image Noise

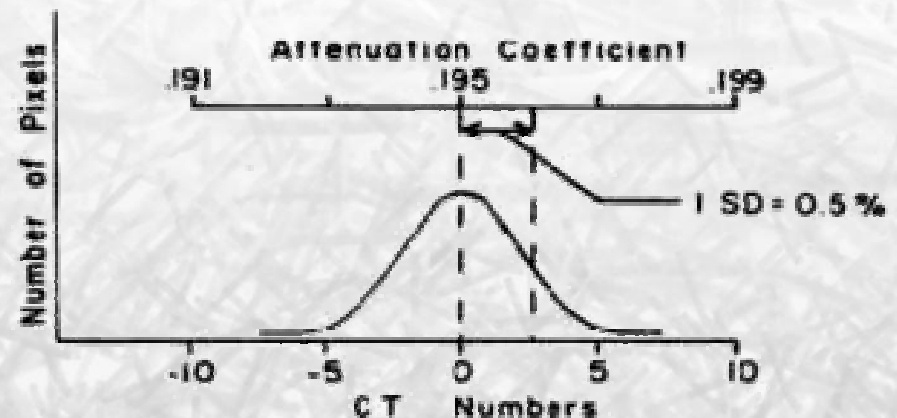
**Example:** random distribution of CT Numbers for a region in water

What do we know about water?  
CT Number = 0 (by definition)

|    |    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|----|
| 2  | -2 | -3 | 0  | -6 | -6 | 1  | 0  |
| 4  | 1  | 2  | 5  | -1 | 1  | 5  | 3  |
| 2  | -1 | 0  | 5  | 0  | 0  | 2  | 1  |
| -1 | -1 | -2 | 0  | 0  | 1  | 0  | 0  |
| 1  | 1  | -2 | -1 | 1  | -1 | -4 | -2 |
| -2 | 2  | -1 | 0  | 1  | -1 | -3 | 0  |
| 6  | -3 | 2  | 1  | -4 | 3  | 1  | 4  |
| 3  | 4  | 2  | -4 | -3 | -1 | -2 | -5 |

All pixels do not have CT Number = 0!  
Variation in CT Numbers = Noise

Amount of variation is calculated by the standard deviation = level of noise in CT images



# CT Image Noise

All CT scanners can calculate the standard deviation in a region of interest in an image

To measure noise in a CT image:

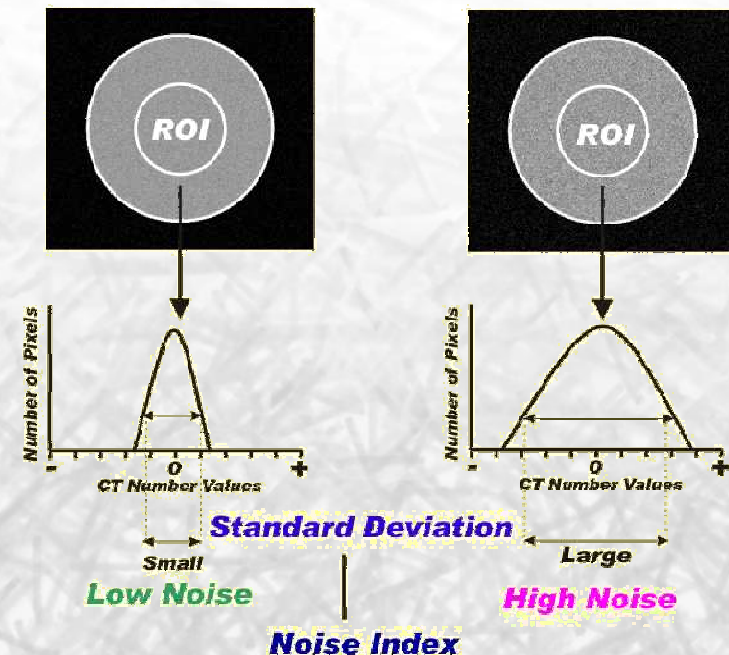
- (1) Scan a water phantom
- (2) Define a region of interest
- (3) Calculate the standard deviation

Visual noise affects visibility of low-contrast structures

More noise  $\Rightarrow$  fewer low contrast objects are visible

**Images of Water**  
(CT Number = 0)

**Distribution of CT Numbers within ROI**



# CT Image Noise

Recall that image reconstruction uses **Filtered Back Projection**

The “filter” can control noise

**Smoothing filters reduce noise**

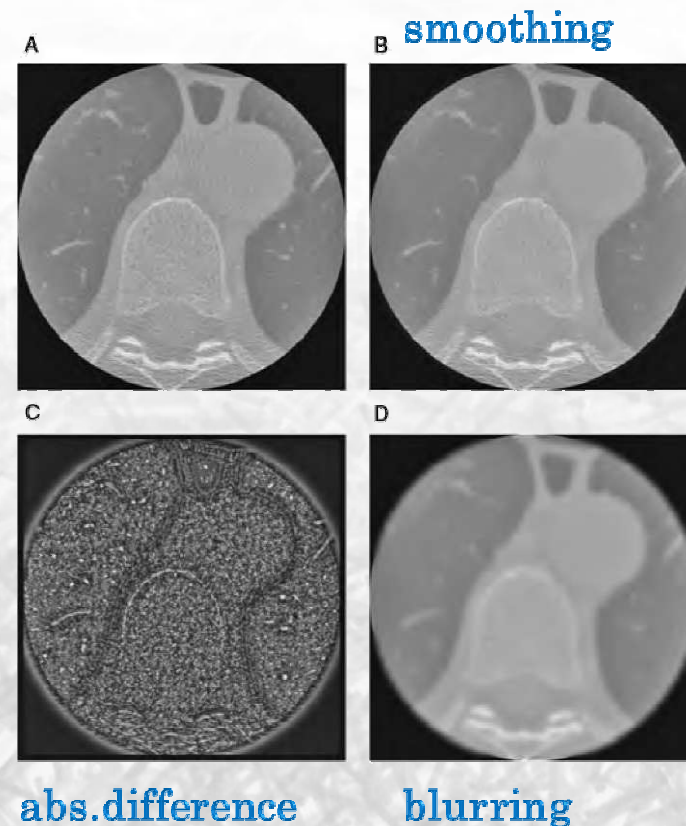
→ increase blurring

→ decrease detail

**Edge enhancing filter**

→ visualize small details

**OBS!** Noise is a form of image detail  
Any filter that increases detail  
increases noise!

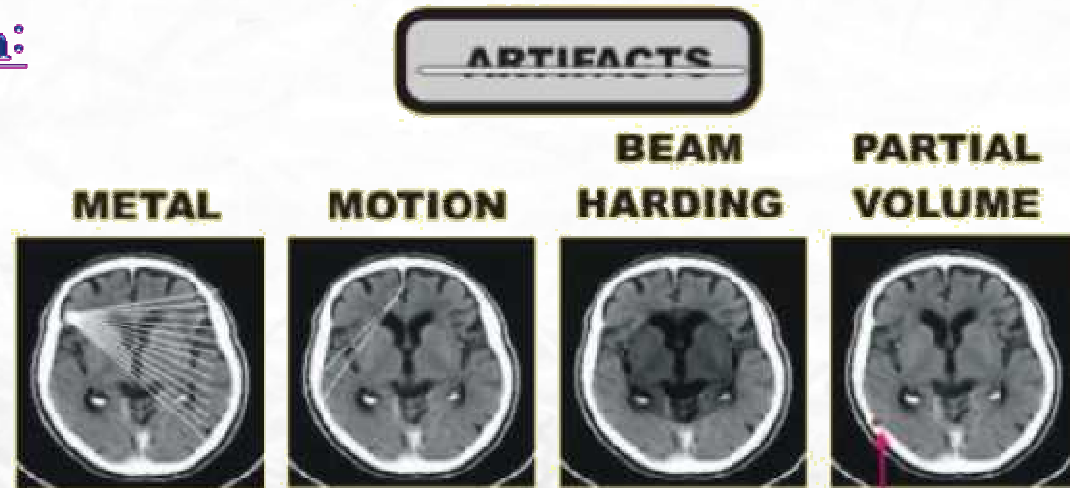




## CT Image Artefacts

Image artefacts arise from:

- Metal
- Patient motion
- Incorrect CT Numbers
- Beam hardening
- Partial volume



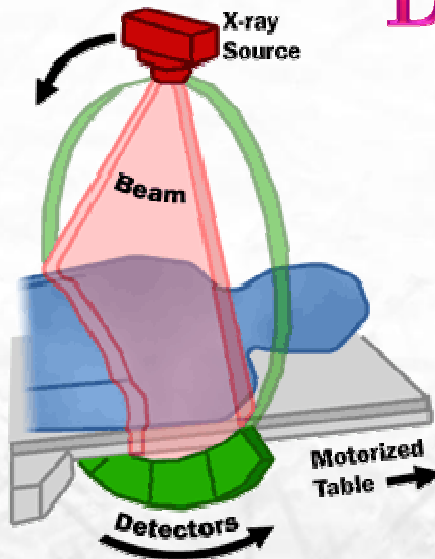
Beam hardening can be corrected during reconstruction

Partial volume: a voxel has 2 very different materials (different CT Numbers)

→ the calculated CT Number is in-between and incorrect

**\*\*OBS! Partial volume effect has a different PET definition! \*\***

# From the mechanical to the clinical: Dose Concepts in CT

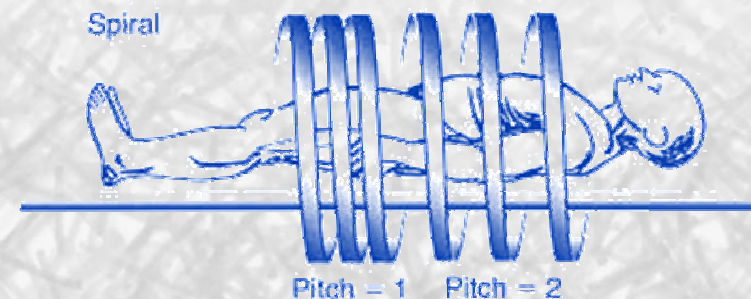


Dose = concentration of radiation energy absorbed in the tissue

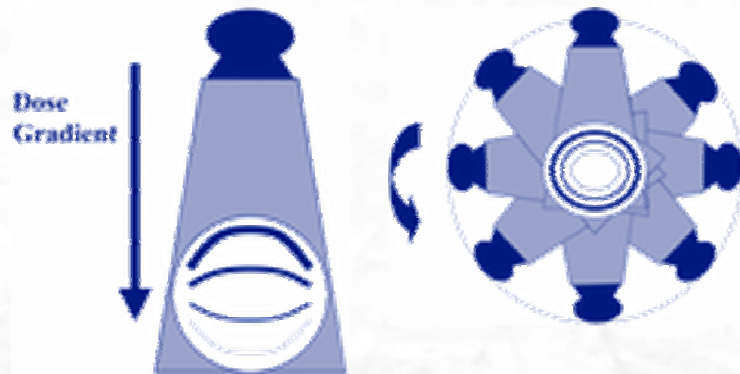
Goal: ALARA = produce acceptable image quality without unnecessary radiation exposure of the patient

### Factors affecting CT radiation dose:

- Beam energy
- Tube current-time product
- Pitch
- Collimation
- Patient size



## Dose Concepts in CT



Entrance skin dose > exit skin dose

Radiation dose from CT shows variations within the scan plane and along the z-axis because of unique geometry and applications  
→ CT specific dose concepts have been developed

### CTDI: Computed Tomography Dose Index

The radiation dose, normalized to beam width, measured from 14 contiguous sections/slices

CTDI can be measured!

- A dosimeter is inserted into a phantom
- Dose is measured by scanning one slice



## Dose Concepts in CT

### CTDI: Computed Tomography Dose Index

The radiation dose, normalized to beam width, for a series of 4 contiguous sections/slices

### CTDI<sub>100</sub>:

A linear measurement

ion

a b

### CTDI<sub>w</sub>

Representative

index the provides a weighted average of the centered and peripheral contributions to the dose within the scan plane

### CTDI<sub>vol</sub> = CTDI<sub>w</sub>/pitch:

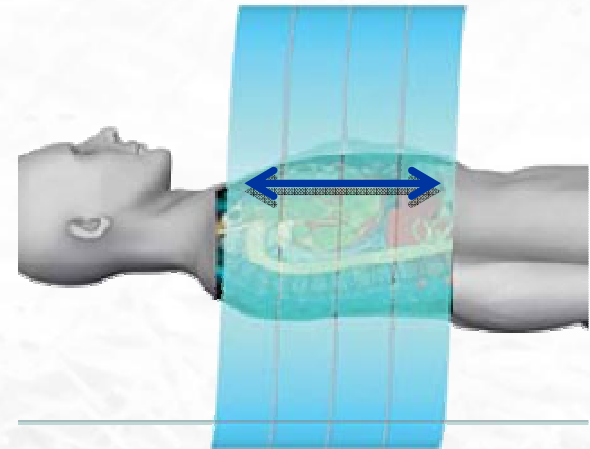
Takes into account helical pitch or axial scan spacing

**Remember: CTDI definitions are an index of radiation dose due to CT scanning, but not an accurate estimate of individual patient dose! (The phantom is homogeneous.)**

## Dose Concepts in CT

**The total radiation energy deposited in the patient depends on the volume scanned**

**Total radiation delivered is proportional to the volume of tissue scanned**



### **DLP: Dose Length Product**

$$\text{DLP} = \text{CTDI}_{\text{vol}} * \text{scan length}$$

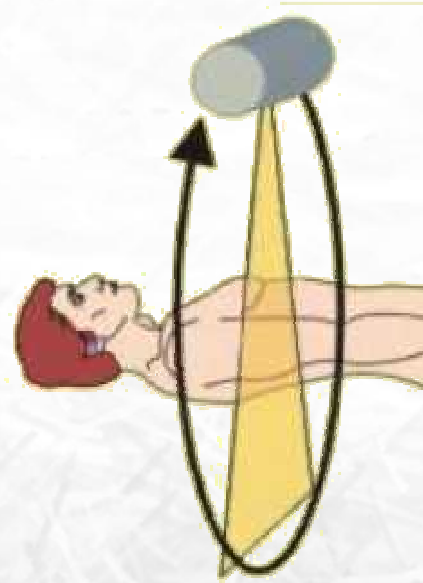
**Scan length [cm]**

**DLP [mGy\*cm]**

# Dose Management

## Factors affecting CT radiation dose:

- **Beam energy**
- **Tube current-time product**
- **Pitch**
- **Collimation**
- **Patient size**



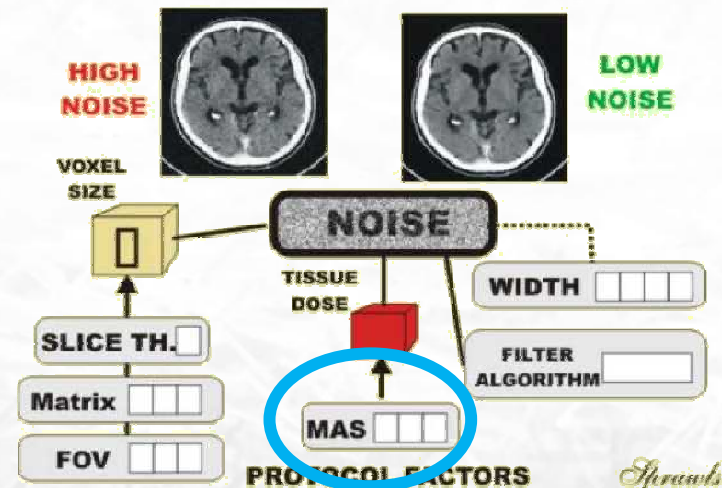
↓ Beam energy (kV<sub>peak</sub>) → ↑ CTDI<sub>w</sub>



## Dose Management

### Factors affecting CT radiation dose:

- Beam energy
- Tube current-time product
- Pitch
- Collimation
- Patient size



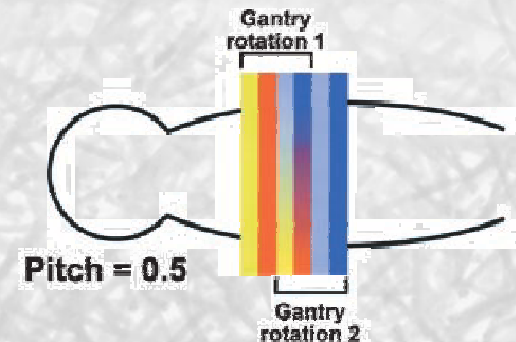
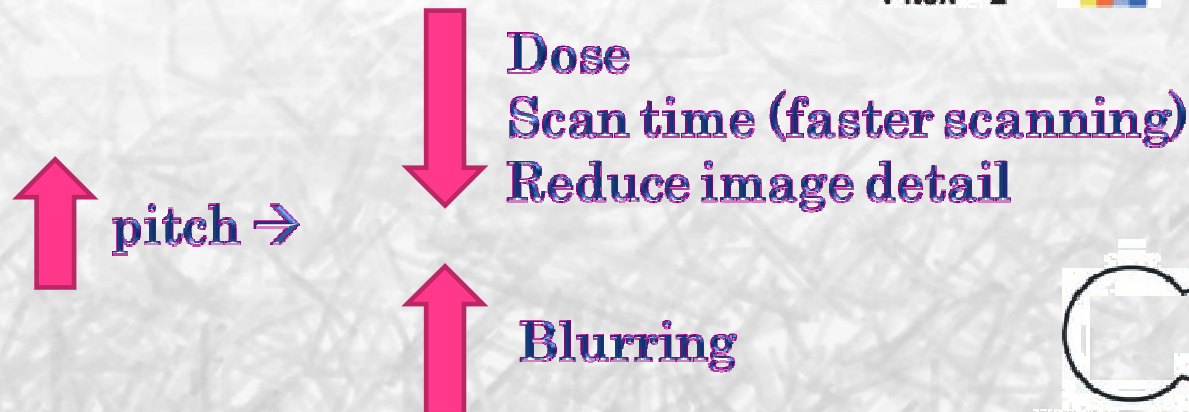
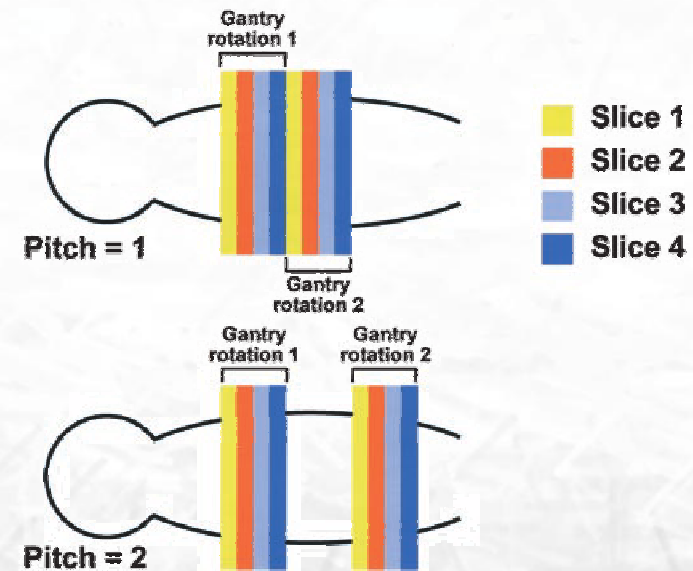
**Adjust parameters to maintain ALARA!**



## Dose Management

### Factors affecting CT radiation dose:

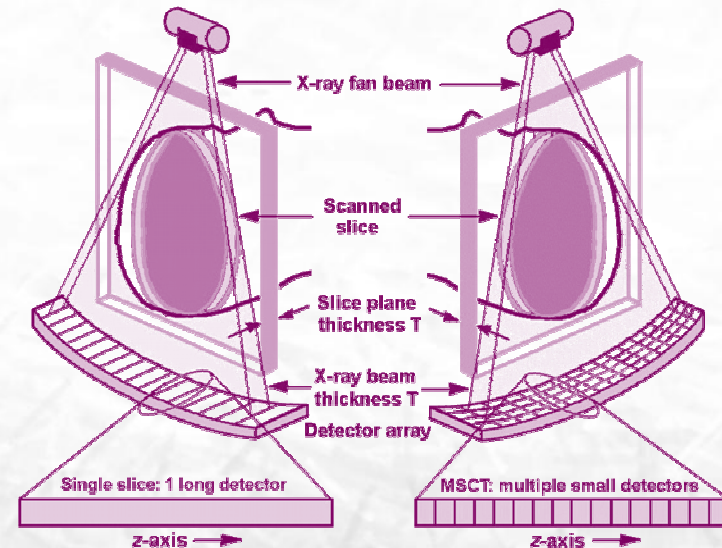
- Beam energy
- Tube current-time product
- **Pitch**
- Collimation
- Patient size



# Dose Management

### Factors affecting CT radiation dose:

- Beam energy
- Tube current-time product
- Pitch
- Collimation
- Patient size



### Single detector scanners:

CTDI decrease with increased collimation (small effect)

### Multiple detector scanners:

CTDI decrease with wider beam (significant effect)



## Dose Management

### Factors affecting CT radiation dose:

- Beam energy
- Tube current-time product
- Pitch
- Collimation
- Patient size



**When measuring CTDI with phantoms:**

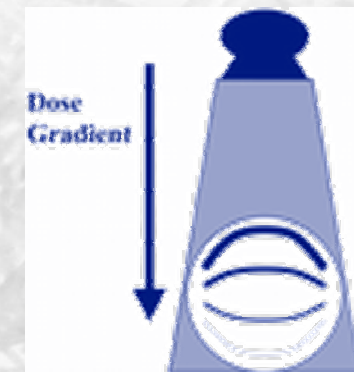
**Body phantom > Head phantom**

**→ smaller objects absorb higher dose**

**For smaller patients:**

**Exit radiation has been attenuated by less tissue**

**→ More uniform dose distribution**



**Entrance skin dose > exit skin dose**

# Dose Management

**CTDI, DLP,...** What's useful or meaningful to a patient?

**Effective Dose:** takes into account where the dose is absorbed (tissue) and attempts to reflect the equivalent whole-body dose

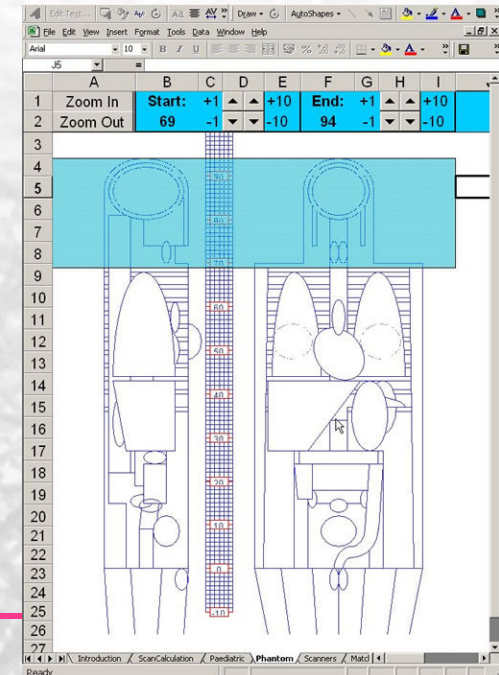
- A weighted average of organ doses
- Direct measurement not possible

**Estimating effective dose from CT is difficult!**

- Accurate estimation of dose to individual organs...?
- Unique patient characteristics/densities

**Methods do exist:**

- CT Dose computer program
- CT Expo
- ImPACT dose calculator





**Now the coffee break...**

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