The ATLAS Inner Detector Trigger performance in pp collisions at 13 TeV during LHC Run 2



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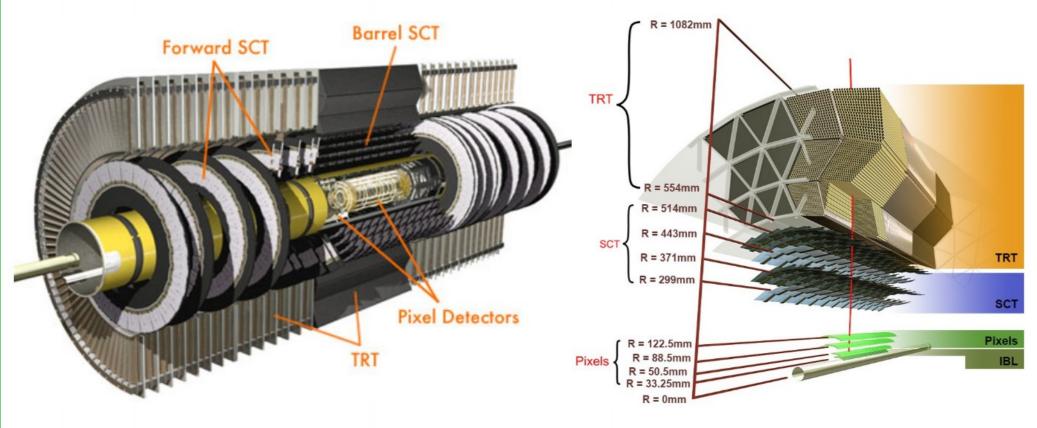
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On behalf of the ATLAS Collaboration

1. Overview

- ► The LHC in Run 2 provided the ATLAS experiment with pp collisions at 13 TeV and 2·10³⁴ cm⁻²s⁻¹ peak luminosity
- ► The Inner Detector (ID) Trigger plays an essential role in the ATLAS Trigger system:
 - ► Enables the **fast and high-purity reconstruction** of physics objects, among which: electrons, muons, taus, b-jet candidates
 - ► Ensures high tracking performance also in **extreme pile-up conditions**

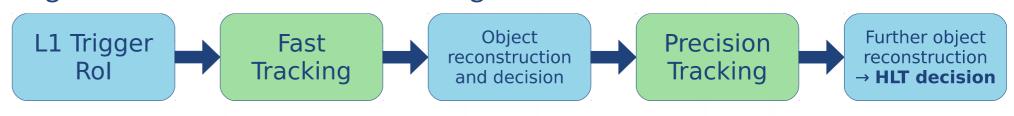
2. The ATLAS Inner Detector



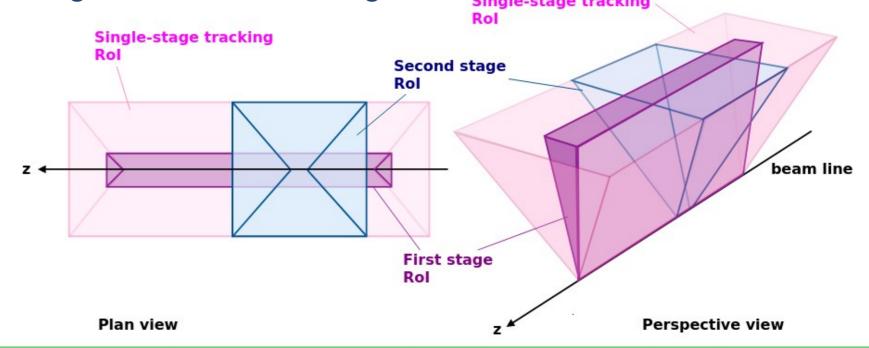
- ► The closest sub-detector to the beam line
- ► Provides the hits used to reconstruct charged particle tracks within the pseudorapidity range $|\eta|$ < 2.5
- ► Subcomponents:
 - ► Insertable B-Layer (IBL): innermost pixel layer added for Run 2 to improve tracking and vertex reconstruction
 - ► High-granularity Silicon detectors: Pixel and Microstrip (SCT)
 - ► Straw Tube Transition Radiation Tracker (TRT)

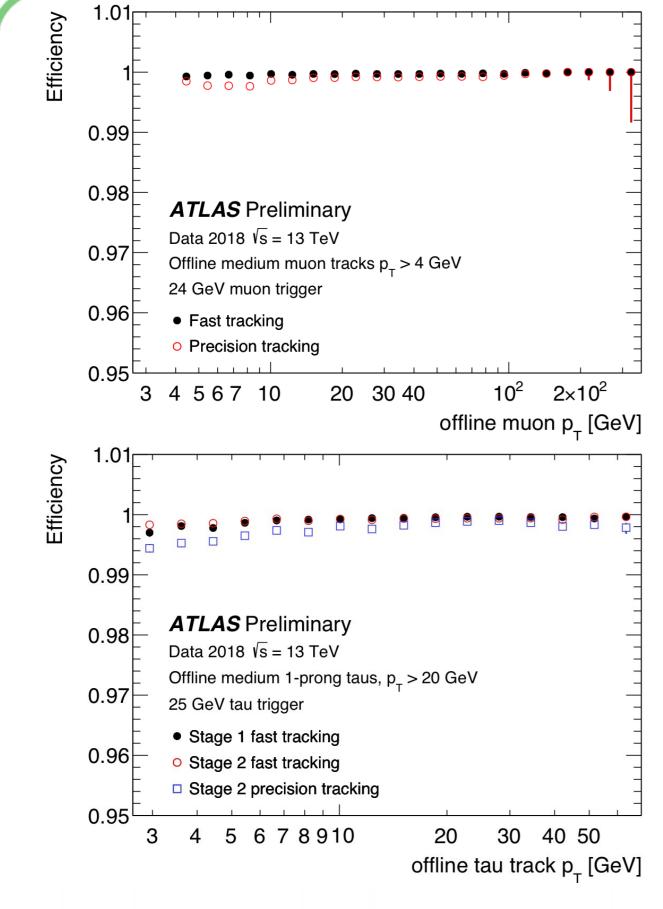
3. The Inner Detector Trigger

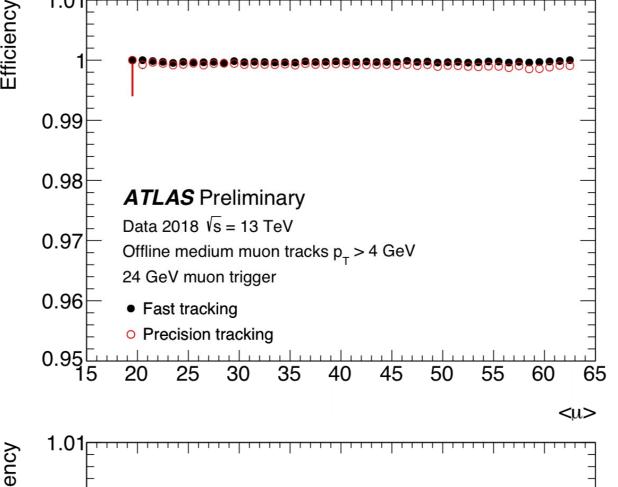
- ► The ATLAS Trigger system consists of:
 - ► Level-1 (L1): hardware-based pipelined trigger on coarse granularity data from the calorimeter, and muon spectrometer to identify Regions of Interest (Rols) → reduction to only 2-6% of the data volume to be processed by the HLT for each event
 - ► High Level Trigger (HLT): software based; each L1 Rol used to seed full granularity reconstruction → first place ID information is available
- ► The **ID Trigger** runs track reconstruction customised for each physics signature divided into several stages:

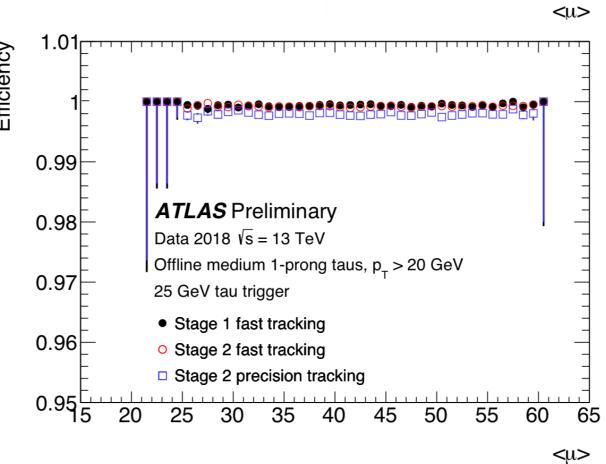


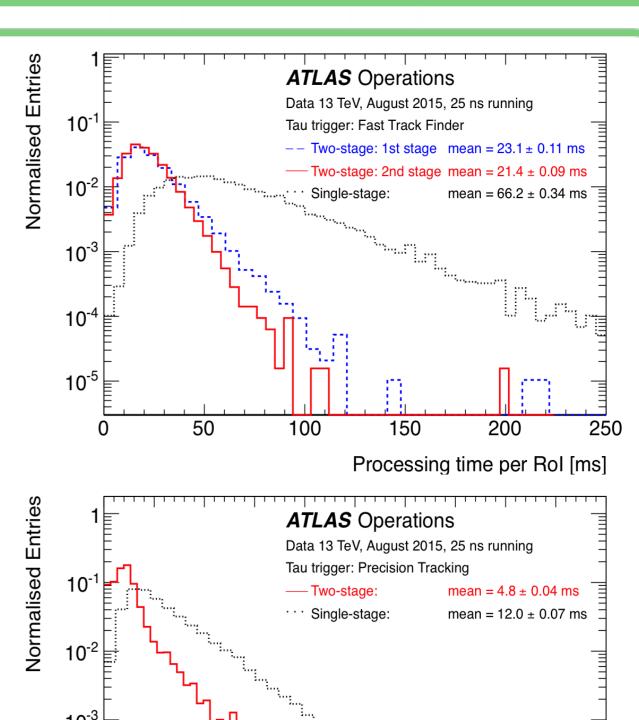
- ► Fast Track Finder (FTF): Fast custom pattern recognition and track reconstruction seeded by L1 Rols
- ► Precision Tracking: uses FTF tracks to seed the higher purity offline track fitting code modified to run in the trigger
- ► A multi-stage approach is adopted for some signatures e.g. hadronic taus to significantly improve the tracking timing
- ► Stage 1: FTF is executed in a RoI that is narrow in (η, φ) and elongated in z
- Stage 2: a second FTF and Precision Tracking stage runs in a wider Rol in both η and φ , but narrow z-ranged and centred on the z position of the leading track identified in Stage 1.











4. Run 2 Performance Results

- ► For unbiased measurements, the performance of the ID Trigger with respect to offline reconstructed objects is evaluated using dedicated triggers which do not select on the trigger tracks themselves
- ► The track reconstruction **efficiency** for the **muon** (*top*) and **tau** (*bottom*) is better than 99%
- ► The efficiencies are shown here as a function of the transverse momentum, p_{τ} (left), and mean number of pp interactions per bunch cross crossing, $<\mu>$ (middle)
- ► The processing time for the combined multistage tau tracking is significantly less than the single stage tracking in the wider Rol which it replaces – for FTF (top-right) and Precision Tracking stages (bottom-right)

5. Closing Remarks

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Processing time per Rol [ms]

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- ► For Run 3 starting in 2021, the trigger is being redesigned to run multithreaded reconstruction, and new track-based signatures
- ► The continued excellent performance of the ID Trigger continues to be central to the successful fulfilment of the ATLAS physics programme