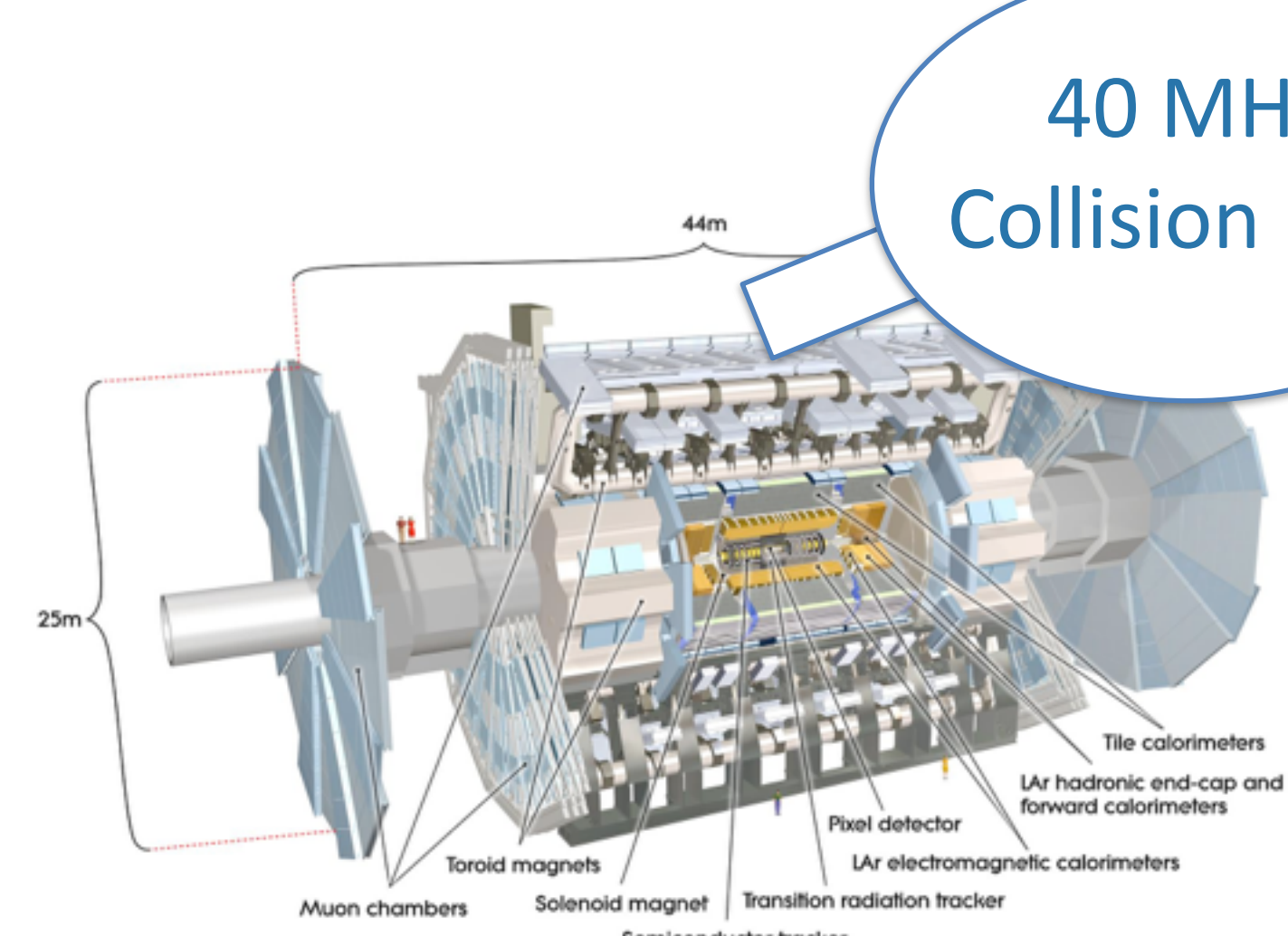


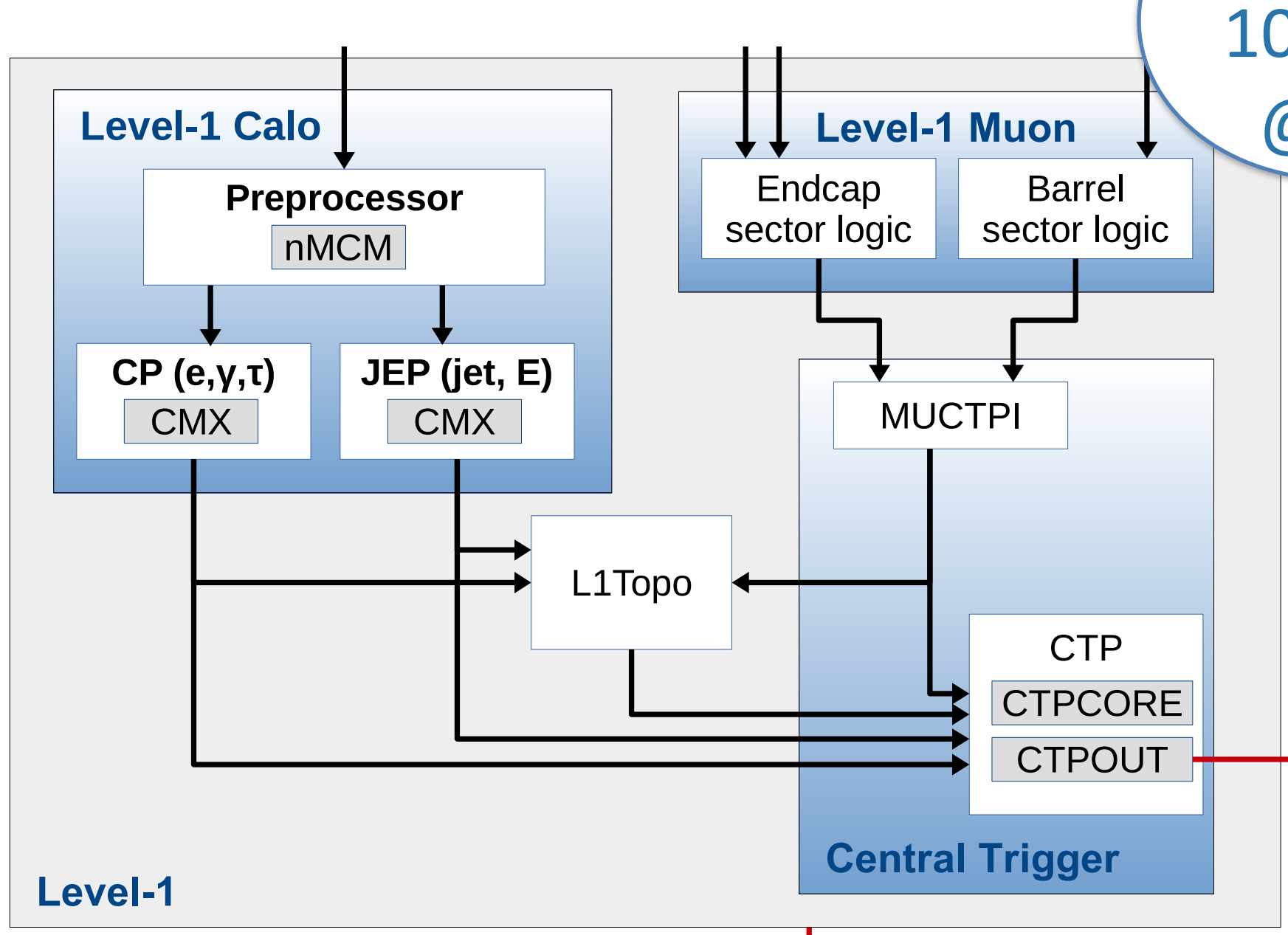
The ATLAS trigger menu: from Run 2 to Run 3

Emma Torr , IFIC - Valencia
on behalf of the ATLAS Collaboration

Trigger and Data Acquisition



Level 1 (L1)
(hardware) 2.5 μ s processing time



Peak of
100kHz
@ L1

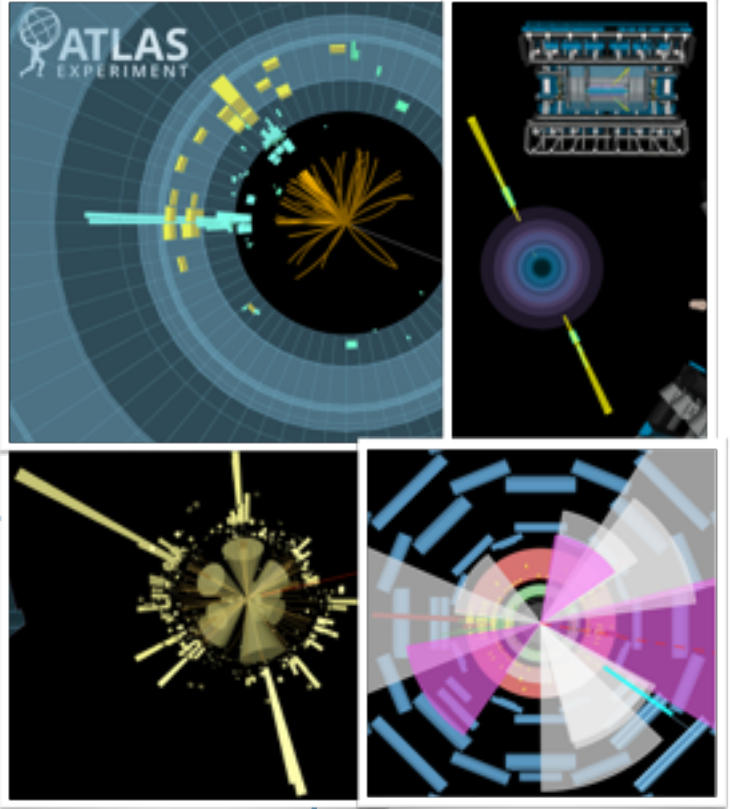
High Level Trigger (HLT)
(software)

Processors O(45k) CPU cores

O(250 ms) processing
time (average)

offline-like reconstruction paired with early-
rejection algorithms for CPU minimisation

For Physics analysis

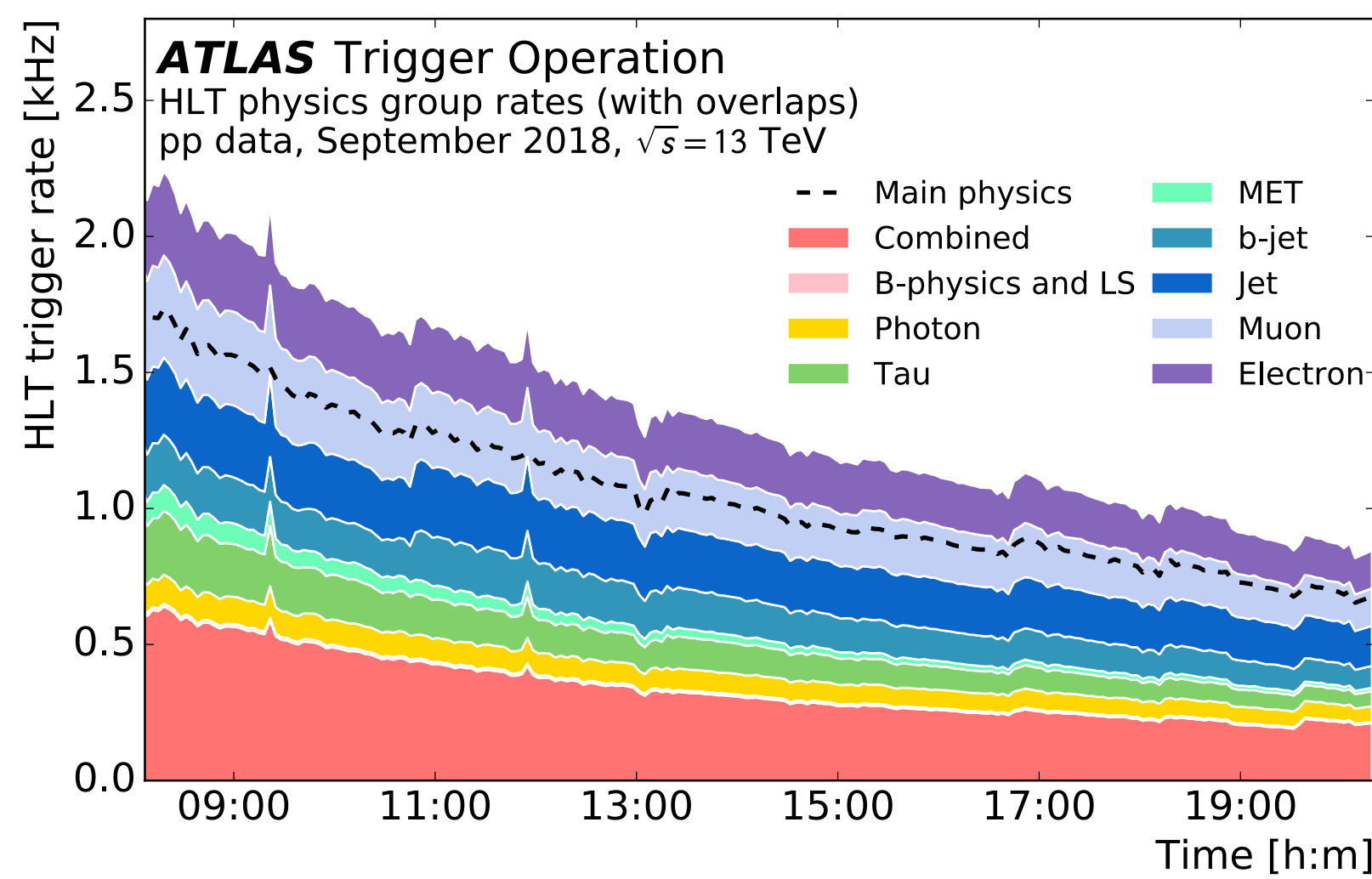


Average of
1kHz
@ HLT

Trigger Menu

Design

- The wide ATLAS physics program is achieved by running approximately 1500 triggers.
- Events are selected based on physics signatures: **leptons**, **photons**, **jets** or **large missing transverse energy**.
- Limitations to be taken into account in the design:
 - Total offline storage: convolute with LHC availability and luminosity profile to get fill-averaged rate.
 - HLT CPU: hard limit, determines what can be run, most notably tracking.
- Detector readout rate: hard limit, determines L1 output.



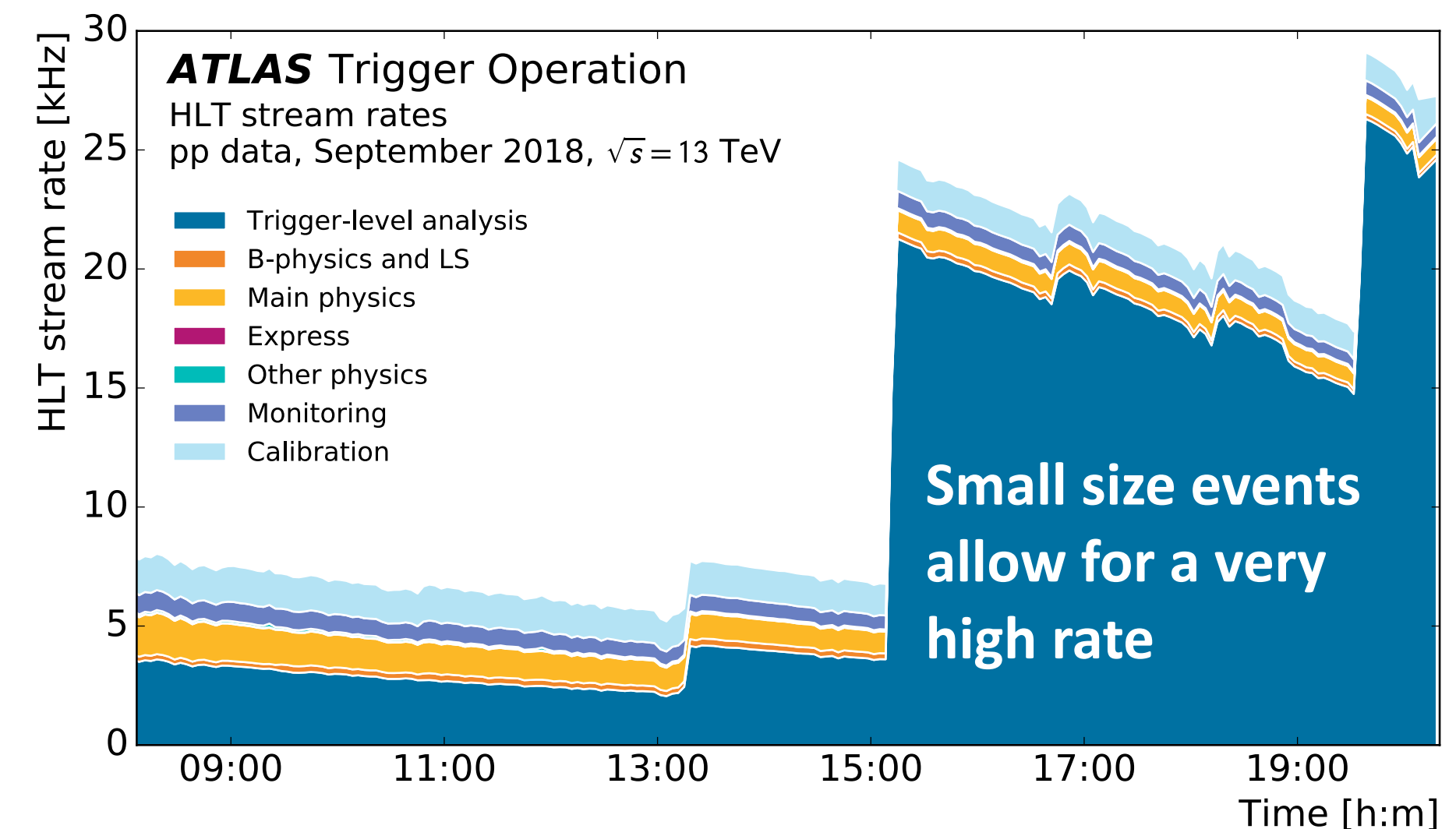
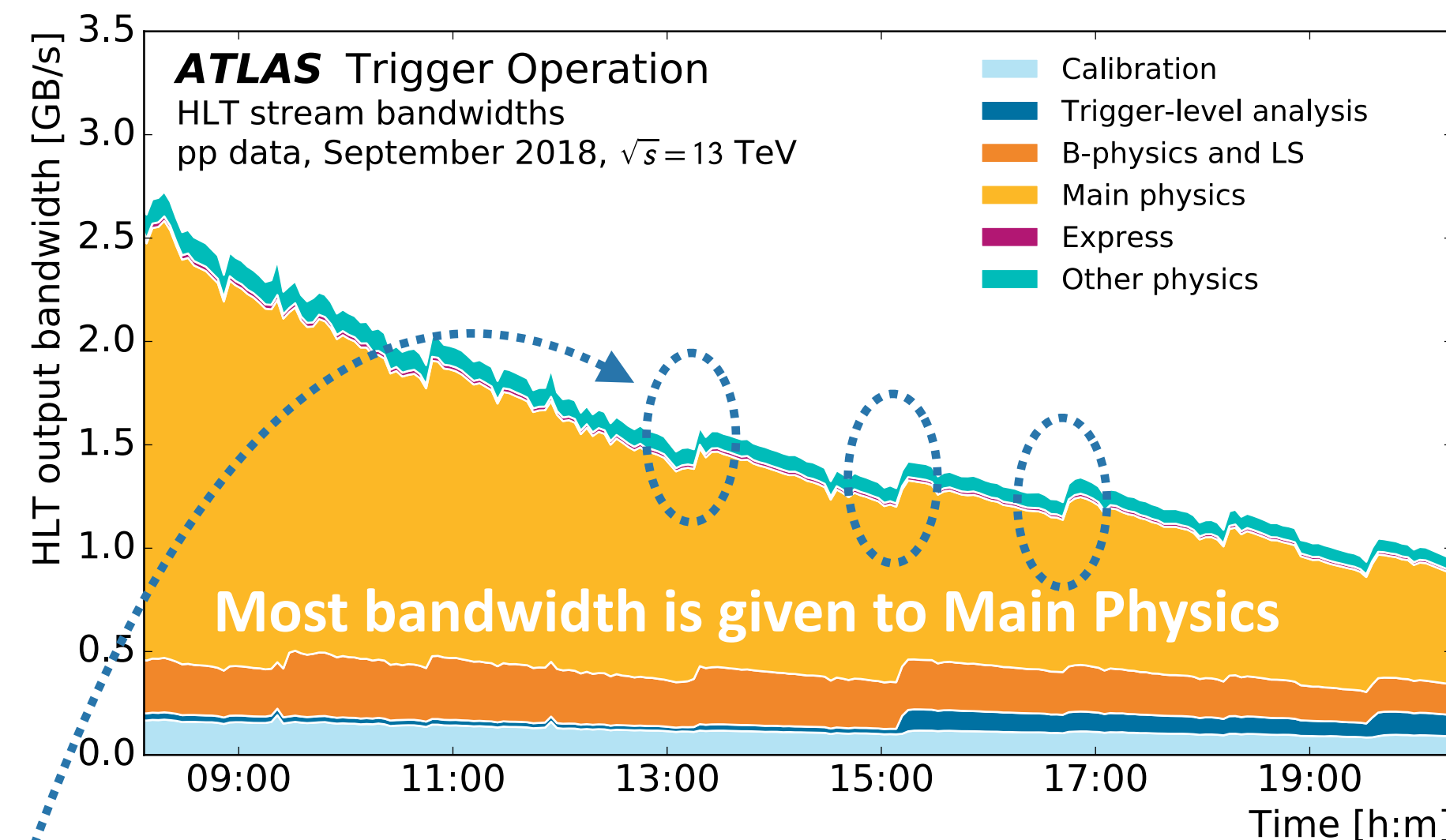
<https://twiki.cern.ch/twiki/bin/view/AtlasPublic/TriggerOperationPublicResults>

- A Trigger Menu is the compilation of these triggers
- Must reflect the physics goals
- Must take into consideration the limitations from the ATLAS detector readout and offline processing farm.
- Needs to keep a **good balance** between the trigger signature groups
- For every trigger, it needs to specify
 - the physics selection algorithms
 - selection values
 - the allocated rate

Trigger	Typical offline selection	Trigger Selection L1 [GeV]	HLT [GeV]	L1 Peak Rate [kHz]	HLT Peak Rate [Hz]
Single leptons	Single isolated μ , $p_T > 27$ GeV	20	26 (1)	16	218
	Single isolated μ , $p_T > 27$ GeV	20	26 (1)	17	105
	Single μ , $p_T > 52$ GeV	20	50	16	30
	Single e , $p_T > 61$ GeV	22 (1)	60	26	30
	Single τ , $p_T > 170$ GeV	100	100	14	82
Two leptons	Two μ , each $p_T > 15$ GeV	2×10	2×14	20	14
	Two μ , each $p_T > 23$ GeV	20	20	15	14
	Two very loose e , each $p_T > 18$ GeV	2×15 (1)	2×15 (1)	15	14
	One e & one μ , $p_T > 25$ GeV	20 (1)	20 (1)	15	14
	One loose e & one μ , $p_T > 18$ GeV	20 (1)	20 (1)	15	14
Three leptons	Three μ , each $p_T > 10$ GeV	100	100	10	14
	Three μ , each $p_T > 20$ GeV	100	100	10	14
	Three μ , each $p_T > 30$ GeV	100	100	10	14
	Three μ , each $p_T > 40$ GeV	100	100	10	14
	Three μ , each $p_T > 50$ GeV	100	100	10	14

Data Streams

- Triggers require either **full Event Building (EB)** or **partial EB**, using only some sub-detector information
- Events selected by triggers are recoded in different data streams:
 - Main Physics**: contains most of the triggers (primary and support) used in Physics analyses and object calibration
 - B-physics and Light States**: triggers specific to B-physics analyses to be reconstructed later
 - Express stream and Detector Calibration**: for fast offline monitoring and detector calibration
 - Trigger Level Analysis**: only records Trigger data, used in di-jet resonance searches



- Configurations** other than nominal p-p collisions have their own trigger menus optimised for the targeted research program, e.g.:
 - Heavy ions**: events with varying centrality selected by total energy triggers, in addition to dedicated muon, electron, photon, jet, and b-jet triggers.
 - Ultra-peripheral $\gamma\gamma$ and $\gamma+A$ collisions are selected by triggers for dedicated topologies
 - Low-pileup, low-energy, high β^* , and Van-der-Meer scan configurations also have dedicated menus

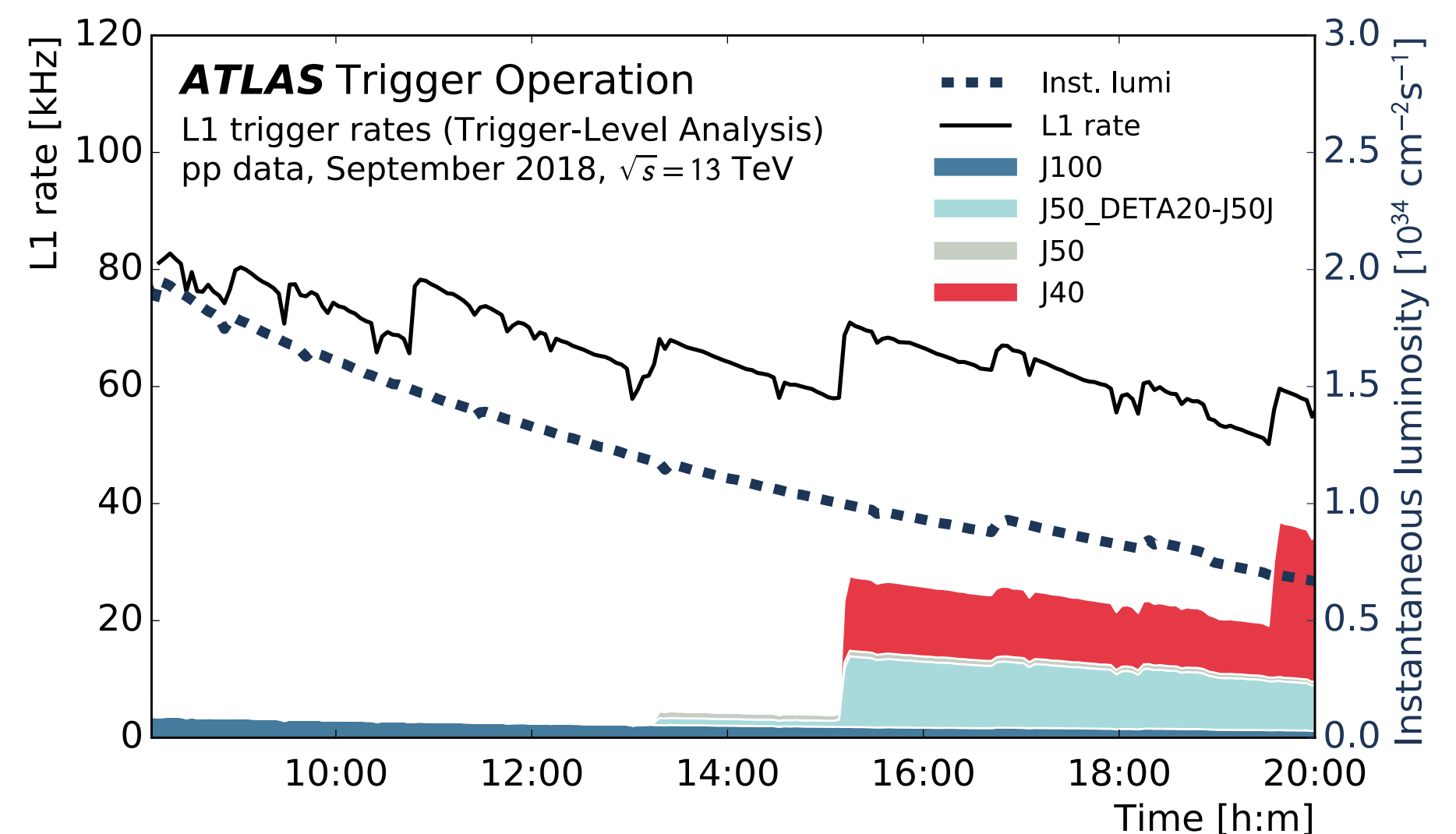
Operation

- The trigger menu implements and maintains the configuration of all 1500 triggers.
- During operation, rates are adjusted via **prescale (PS) sets** to optimise the bandwidth usage, depending on the instantaneous **luminosity**
- New menus are deployed at P1 every few weeks, to add newly requested chains and adjustments.
- Before deployment, the menu is **carefully validated** by reprocessing and rate prediction to determine prescales at each luminosity step

Change in
PS set

End-of-fill

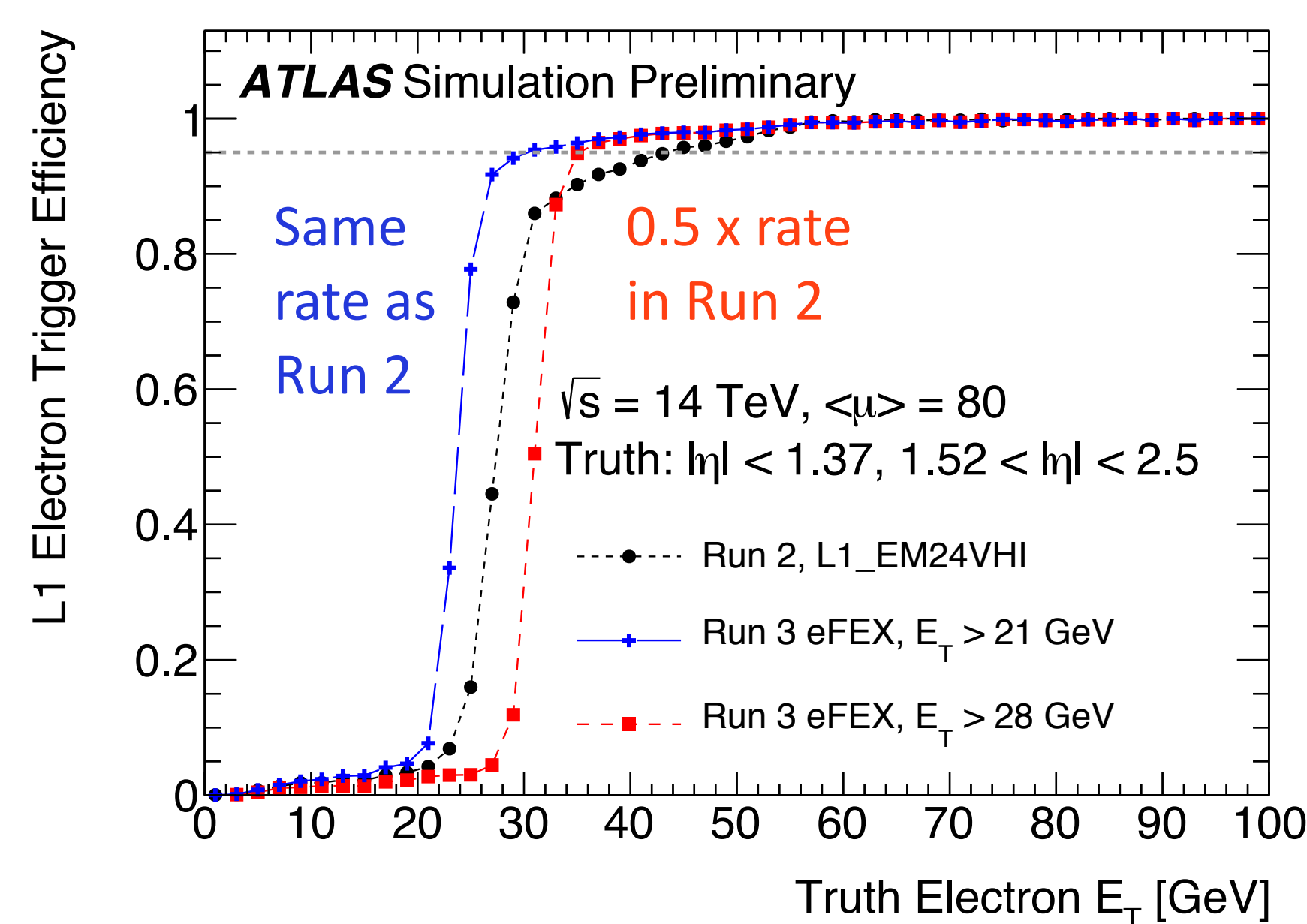
- Nominal menu is designed for $L = 2 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$, but more than 40% was collected with $L \leq 1.2 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$
- Triggers that are not part of the nominal menu (e.g. limited by **L1 rate** or **HLT CPU**) can be enabled only when the luminosity decays such that there are no longer system limitations.
- End-of-fill strategies are crucial for **low- p_T B-physics events** and the **Trigger Level Analysis**



Run 3

- In Run 3, a total integrated luminosity of 100 fb^{-1} each physics production year (2022 - 2024) is expected.
- To facilitate the combination of datasets, the ATLAS approach is to build a trigger menu as stable as possible between Run 2 and Run 3.
- The new Phase-I hardware for Run 3 will impact and benefit the menu in a significant way ([Dedicated poster](#)).
- For example, improved performance is expected for L1 EM objects and L1 E_T^{miss} triggers from the upgraded L1Calo system.
- This will incorporate the Feature Extractors which allow smaller granularity for e , γ , tau and jet at L1, and a whole-calorimeter view at L1 for better computation of global quantities, large-R jet and E_T^{miss} (Dedicated poster on [jet performance](#), and on [electron/photon performance](#)).

- The Run 2 menu is taken as starting point, trying to expand it to corners of the phase space not covered before and previously unexplored signatures
 - Investigating increased usage of partial-event and trigger-level analysis streams
 - Foresee increased HLT tracking for improved jet (particle-flow) and MET (soft term) reconstruction, possible thanks to HLT farm hardware upgrades and software speedup



<https://twiki.cern.ch/twiki/bin/view/AtlasPublic/L1CaloTriggerPublicResults>