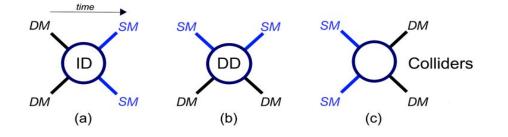
Probing Self-Interacting Warm Dark Matter via Matter Power Spectrum

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With Daniel Egana-Ugrinovic (Perimeter Institute) and Rouven Essig (YITP, SBU)

Dark Matter: "Nightmare Scenario"

• Lots of efforts to measure: directly, indirectly, collider



- If it doesn't interact with the Standard Model: How and what can we learn about Dark Matter (DM)?
- Dynamics of dark sector can be probed by measurements of structure formation

Structure in the Universe

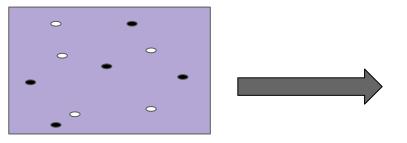
• Universe expands, size is measured by scale factor a; $a = \frac{1}{1+z}$

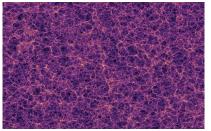
$$H = \frac{da/d}{a}$$

- Energy density dominated initially by radiation, later by matter
- Primordial fluctuations in otherwise homogeneous universe evolve

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• Overdensities draw in more matter, interactions, etc.





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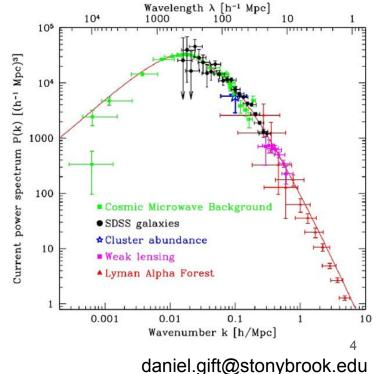
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Matter Power Spectrum

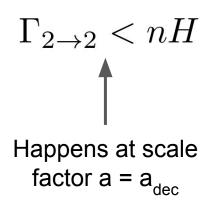
• How big are the perturbations of various sizes today?

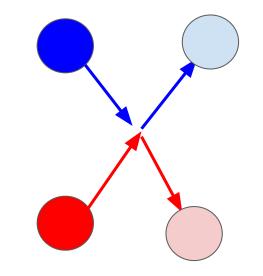
- Smallest sizes \rightarrow biggest k values
- Shape tells us something about DM dynamics



Self-interacting Dark Matter

- Free streaming: any particle with a velocity will travel unless interrupted
- Self-scattering interrupts free-streaming
- Decouples when interaction rate $(\Gamma_{2\rightarrow 2})$ drops below Hubble expansion rate:



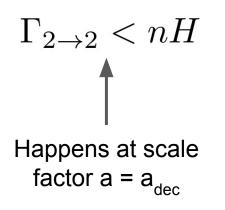


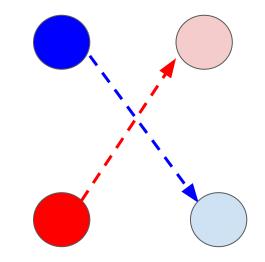
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Self-interacting Dark Matter

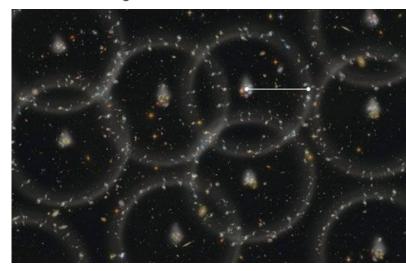
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Self-interactions and Acoustic Oscillations

- Self interactions \rightarrow pressure
- Pressure waves drive out matter from overdensity at speed of sound
- Distance travelled by pressure wave = sound horizon (r_s)
 - Perturbations suppressed at scales < r_s



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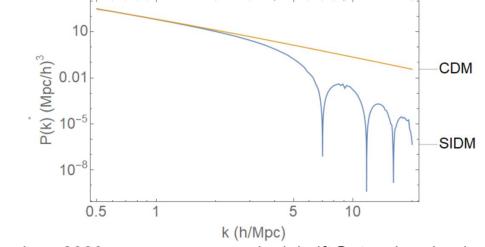
Suppression scales

• **a**_{NR}: Scale factor when DM becomes non-relativistic

$$a_{NR} \sim \sqrt{\frac{T_{0,DM}}{m}}$$

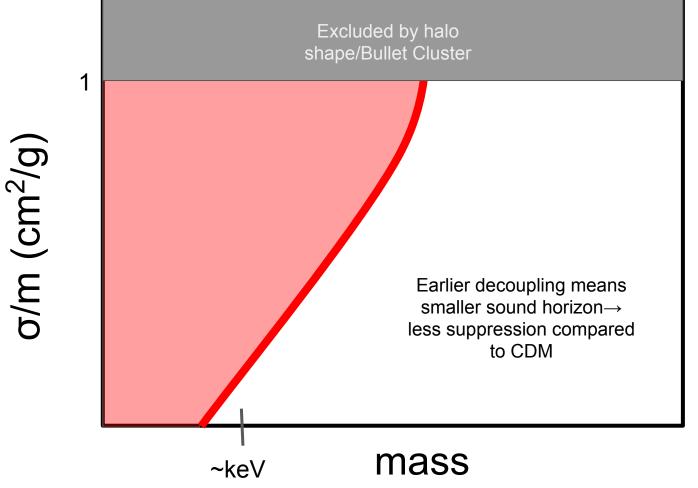
Sound horizon depends mostly on a_{NR}, but also partly on interaction strength (through a_{dec})

$$r_s \sim \frac{a_{NR}}{\sqrt{3}H_0} [1 + \ln(a_{dec}/a_{NR})], \quad a_{dec} > a_{NR}$$



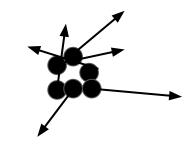
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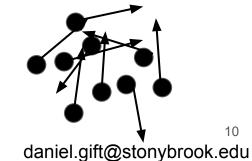
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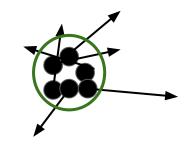
- All particles with velocity will **free-stream**
 - Travel furthest when relativistic

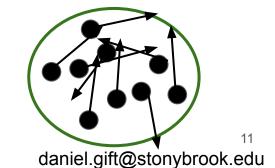




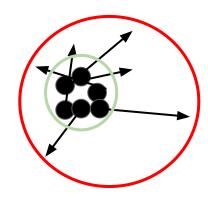
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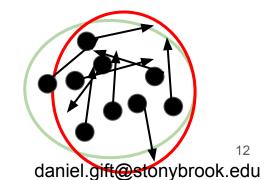
- All particles with velocity will free-stream
 - Travel furthest when relativistic
- Small overdensities smooth out





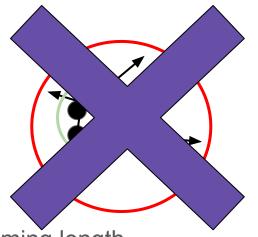
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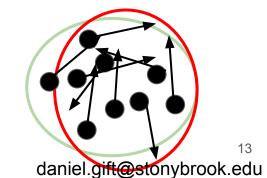




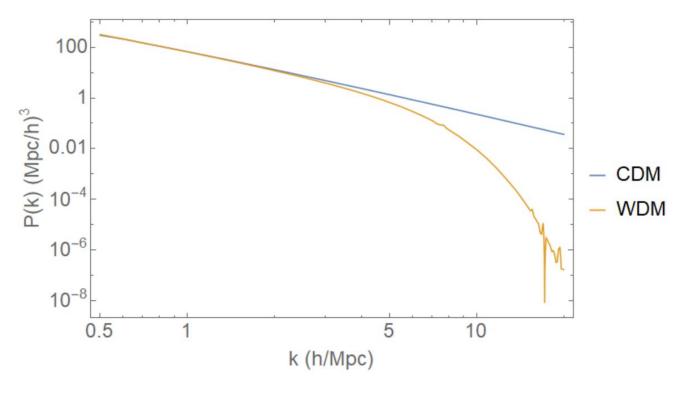
- All particles with velocity will free-stream
 - Travel furthest when relativistic
- Small overdensities smooth out
- DM won't have overdensities on scales below free streaming length

$$\lambda_{fs} \sim \frac{a_{NR}}{H_0} \ln\left(\frac{a_{eq}}{a_{dec}}\right), \quad a_{dec} > a_{NR}$$





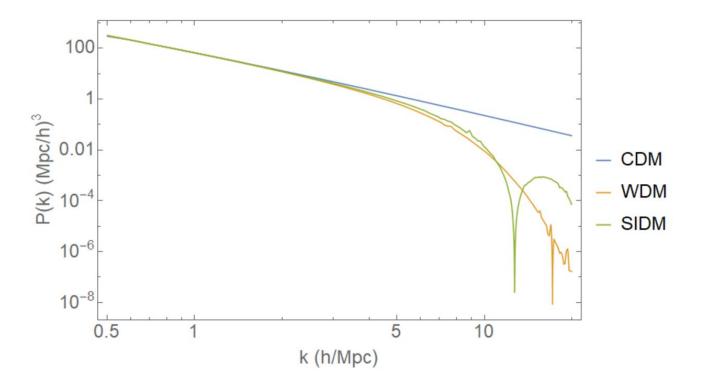
Free Streaming Suppression



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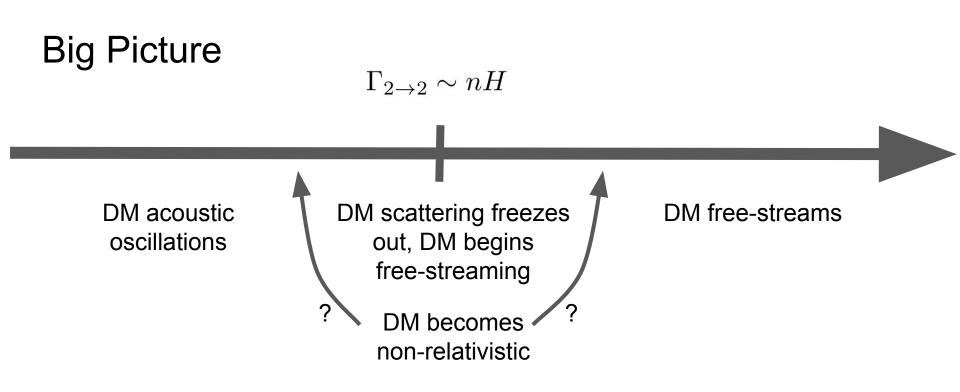
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High-k Power Spectrum

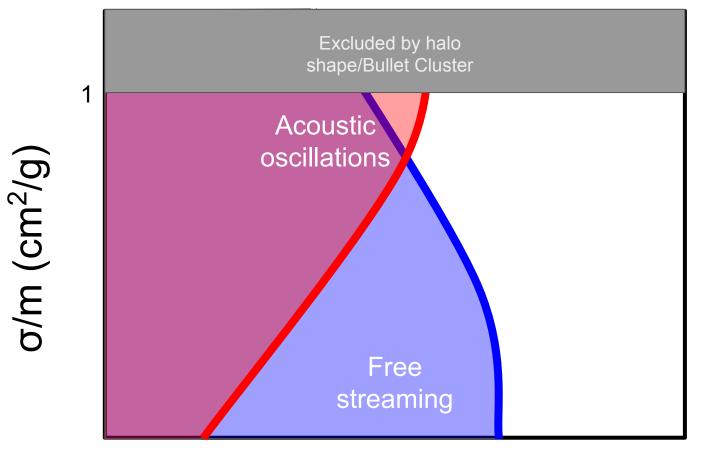


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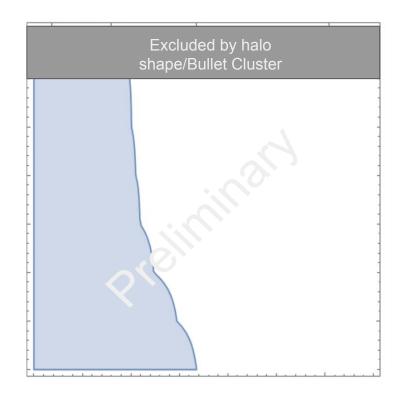


mass

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Preliminary Results



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Conclusions

- Self-Interactions affect WDM bounds
- Acoustic Oscillations and Free Streaming suppress structure formation
- Understanding the interplay of the two will help set more robust bounds
- Current work is making more precise the bounds given by Boltzmann evolver code

Thank You!

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Backups

$a_{_{NR}}$

- Redshift at which DM becomes non-relativistic: $T_{DM} = m$
- Relationship between a_{NR} and m depends on specific model
 - $a_{NR} \sim \frac{T_{0,SM}}{\xi m}$
- $\xi = T_{SM}/T_{DM}$ at $T_{DM} > m$

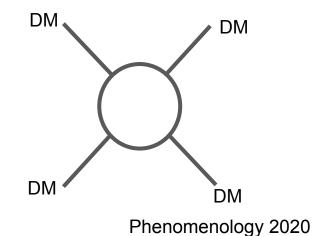
Evolution of Perturbations

- During radiation domination: $\frac{\delta \rho_{DM}}{\rho_{DM}} \propto \ln(a)$
- During matter domination: $\frac{\delta \rho_{DM}}{\rho_{DM}} \propto a$
- If perturbations suppressed during matter domination, will affect what we see

today

Sample model

• Scalar:
$$\mathcal{L} \supset \frac{1}{2} (\partial_{\mu} \phi) (\partial^{\mu} \phi) - \frac{m^2}{2} \phi^2 - \frac{\lambda}{4!} \phi^4$$



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σ/m (cm²/g)

Excluded by halo shape/Bullet Cluster Structure suppressed mostly by acoustic oscillations Structure suppressed first by acoustic oscillations and later by free streaming Structure suppressed mostly by free streaming $a_{NR} \sim$

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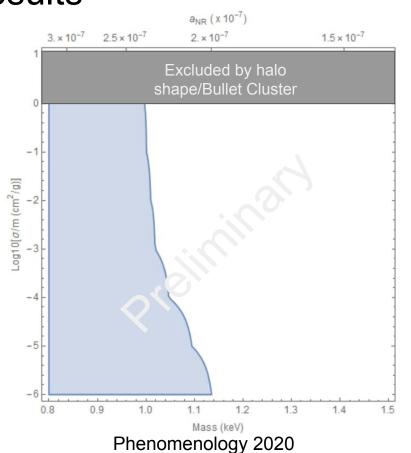
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 $T_{0,DM}$

Preliminary Results



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