

CI Updates

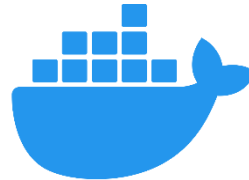
Nightly Builds

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CI – setup overview



- Build for different platforms
- Code-related tasks (e.g.: static analysis)



- Create Docker image with EOS installed



- Testing infrastructure (docker + k8s)
- Publish RPMs

EOS Workshop 2018 – *New CI Platform for EOS and XrootD*

EOS Workshop 2019 – *EOS Testing Service development: leveraging CI + Kubernetes*

CI – 2018 and now

# of jobs	Build	Docker build	Testing	Publish
2018	6	2	4	5
2020	11	6	14	5

- Execution time: 40m → 1h (or more)

Reflections on the CI

- Clear tendency of pipeline functionality to grow
- Execution time increases
- Pipeline may become congested (e.g.: many jobs, not enough runners)
- Runners reach dreaded OOM/timeout (e.g.: 2 build jobs on the same runner)

Nightly Builds

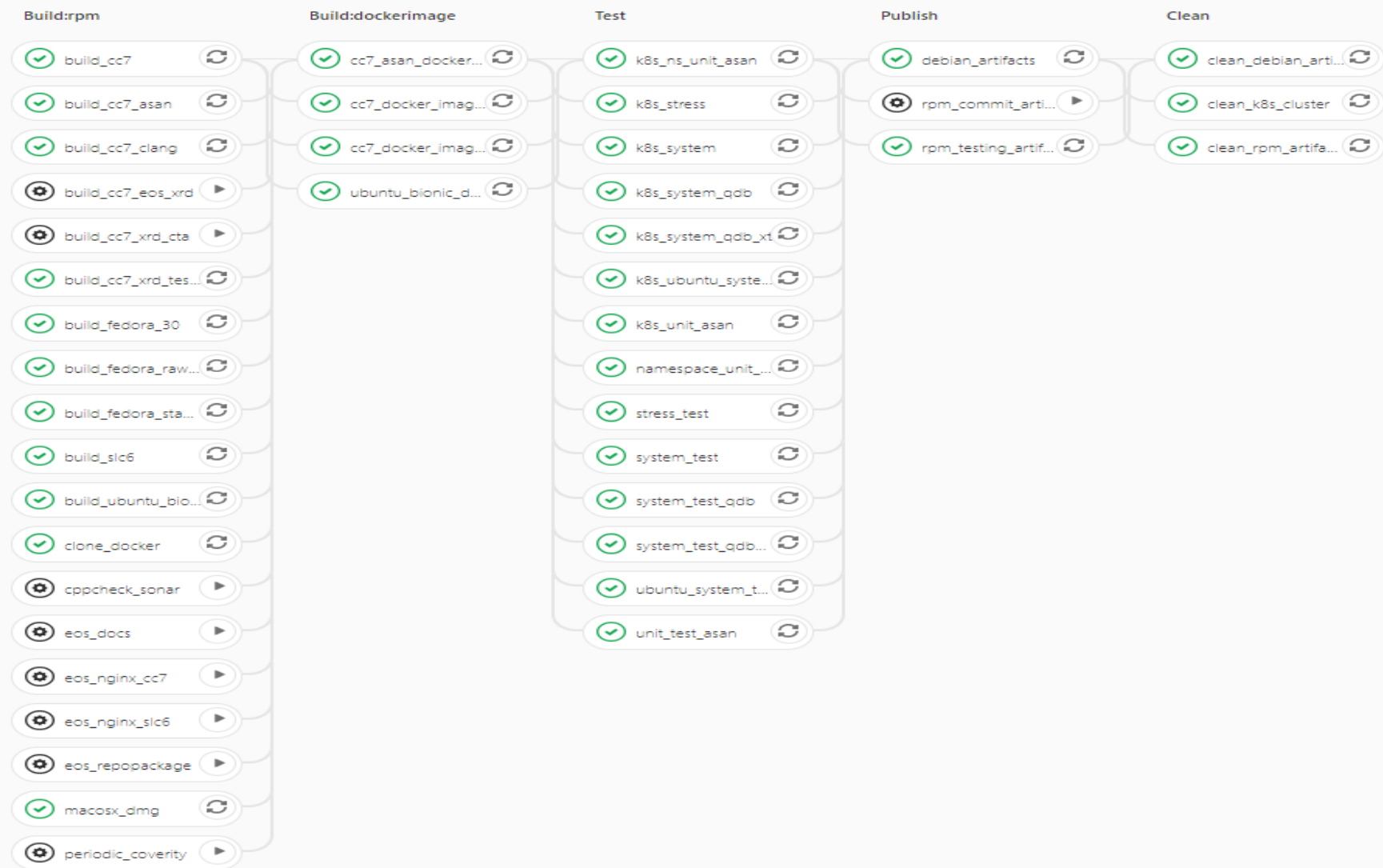
Goal: commit pipeline should be fast again

- Compile *non-production* builds just once per day
- Perform more intensive tests
- Implemented via templated `.gitlab-ci.yml`

... good place for *esoteric* builds

Nightly Builds – what changed?

Build		Docker		Testing	
cc7		cc7		system	
slc6		ubuntu_bionic		system_qdb	
macosx_dmg			cc7_xrd_testing	k8s_system	
ubuntu_bionic			cc7_asan	k8s_system_qdb	
	cc7_xrd_testing			ubuntu_bionic	
	cc7_asan			stress	
	cc7_clang			k8s_stress	
	fedora_stable			unit_tests	
	fedora_30				unit_asan
	fedora_rawhide				ubuntu_disco
	ubuntu_disco				



Esoteric builds – asan

- Compile EOS with address sanitizer enabled
- Support provided via CMake and rpmbuild (tested only on CC7)
- Identified linking problems between shared and static libraries
- Run in CI unit tests → few problems discovered
(limited scope and good practices [collections, shared_pointers])

```
$ cmake3 ../ -DASAN=1      # <==> gcc -fsanitize=address
```

```
$ rpmbuild --with asan [..]
```


Esoteric builds – clang

- Replace gdb devtoolset with llvm-toolset
- Support provided via CMake and rpmbuild (tested only on CC7)

```
$ cmake3 ../ -DCLANG=1
```

```
$ rpmbuild --with clang [..]
```

master	eos	variadic	
02 Aug, 2019 1 commit			
	MGM: Fix string value passed as variadic argument to logging function Mihai Patrascoiu authored 6 months ago	502f21ce	
30 Jul, 2019 1 commit			
	MGM: Fix string argument passed as variadic argument to logging function Mihai Patrascoiu authored 6 months ago	7c1c0b9c	
25 Jul, 2019 1 commit			
	MGM,FST: Fix passing of string type to logging function which uses variadic arguments Mihai Patrascoiu authored 6 months ago	70e84aef	
24 Jun, 2019 1 commit			
	MGM: Fix string value passed as variadic argument to logging function Mihai Patrascoiu authored 7 months ago	b08e4ece	
20 Jun, 2019 1 commit			
	MGM: Logging function variadic argument from string to const char pointer Mihai Patrascoiu authored 8 months ago	bb5f6a91	

Conclusions

- Left unchecked, the CI entropy increases
 - constant effort to keep it in check
- Further improvements are possible (and desirable)
 - reduce build times even more by “upgraded-base” CC7 (Fabio Luchetti)
 - split testing into nightly
- Trying out different builds brings benefits
 - different compilers, different ~~errors~~ warnings

CI Updates

Code Coverage

Coverage build

- **Experimental** build that enables code coverage
- Uses gcov/lcov stack
- CMake and rpmbuild support

```
$ cmake3 ../ -DCOVERAGE=1 -DCOV_CROSS_PROFILE=1  
$ make coverage-report  
  
$ rpmbuild --with coverage [..]
```

Coverage make targets

```
make raw-code-trace          # lcov capture all coverage data
   filtered-trace-server    # lcov capture only server
   filtered-trace-client    # lcov capture only client

   coverage-server         # html report of server capture
   coverage-client         # html report of client capture
```

Note: certain subdirectories are filtered from the server capture
(console, unit_tests, 3rd party libraries)

Coverage mechanism in EOS

- Code coverage traces are printed at the end of binary execution
(great for binaries, bad for EOS shared libraries)
- Note: can force flush by calling `__gcov_flush()`
- Implemented SIGPROF signal handlers in MGM, FST & NS libraries
 - Upon signal, call `__gcov_flush()`
 - Also call signal handler on all *coverage_plugin* libraries loaded by me

Coverage mechanism in EOS (cont'd)

- Coverage feature is only compiled/enabled in the coverage build
- Signal-handler must be enabled via `EOS_COVERAGE_REPORT` environment variable (may never be too safe)

```
# if unsure, don't try on production server  
$ kill -s SIGPROF $(pidof xrootd)
```


Coverage and the CI

- EOS is compiled using coverage option
- `-DCOV_CROSS_PROFILE` → defines coverage data & source directories
→ produces a separate eos-coverage RPM
- Coverage docker image is built & deployed in containers
- All tests are executed (system, fusex client, stress, unit)
- Coverage trace files are collected from each container
- Coverage traces files are aggregated into one using `lcov`
- Final HTML report is done

Coverage and the CI (cont'd)

- Exact process may be seen at:

gitlab.cern.ch/eos/eos-docker/coverage/eos-coverage-ci.sh

- EOS CI coverage reports:

storage-ci.web.cern.ch/storage-ci/eos-coverage-reports/

Thank you for your time!

