ALIBAVA system upgrade

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Outline

- System architecture.
- Chip masking.
- Header sampling.
- Calibration delay scan.
- Software reset and hardware version.
- Summary.

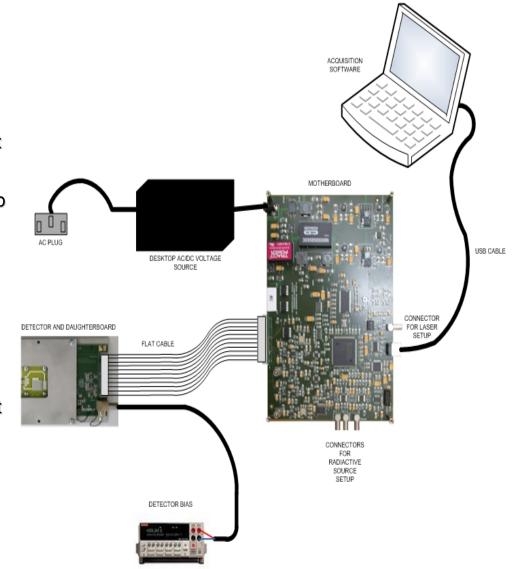


System architecture

- Software part (PC) and hardware part connected by USB.
- Hardware part: a dual board based system connected by flat cable.
 - Mother board intended:
 - To process the analogue data that comes from the readout chips.
 - To process the trigger input signal in case of radioactive source setup or to generate a trigger signal if a laser setup is used.
 - To control the hardware part.
 - To communicate with a PC via USB.
 - Daughter board :
 - It is a small board.
 - It contains two Beetle readout chips.
 - It has fan-ins and detector support to interface the sensors.

Software part:

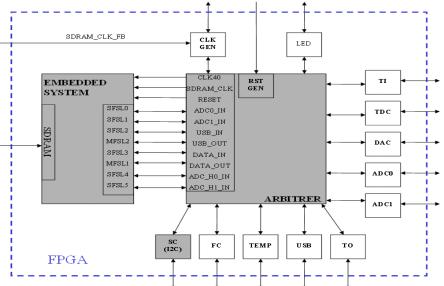
- It controls the whole system (configuration, calibration and acquisition).
- It generates an output file for further data processing.



Chip masking

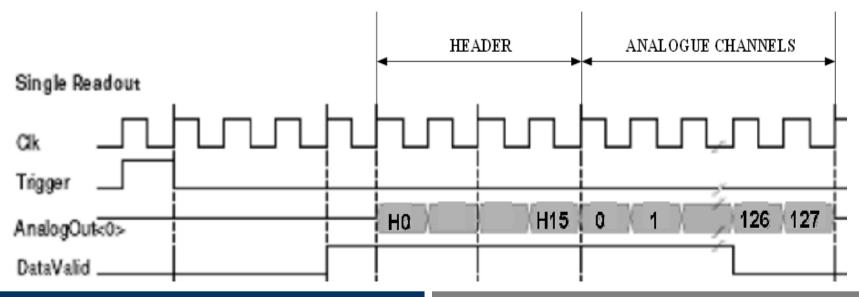
- The system had to work using both Beetle chips.
 - Continuously.
 - Even if you had just one detector connected.
- Each Beetle ASIC can be addressed independently.
 - For configuration, calibration and acquisition.
 - Time saved when configuring and reading data.
- FPGA logic modified.
 - Slow control block: chips addresable by CHIP (1:0) from Microblaze processor.
 - Arbitrer: added SC_CHIP (1:0).
- Microblaze processor firmware modified.
 - Chip masking configured at Beetle Configuration.
 - Beetle_mask [0...0 B1 B0].
 - Chip masking applied for reading data in calibration and acquisition.





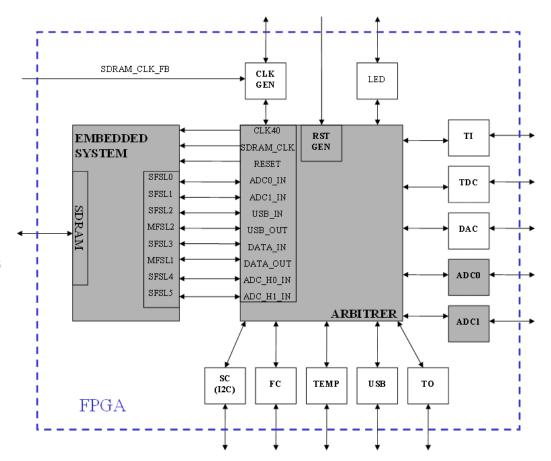
Header sampling

- The output data of each Beetle chip consists of a header and the analogue channels multiplexed.
 - Header of 16 'bits'.
 - 128 analogue channels.
 - Header bits and analogue channels are 25 ns wide.
- The system digitalized just the analogue channels while rejecting the header bits.
- The header bits offer 'real time' information about the Beetle chip status.
 - Parity of some configuration registers.
 - Pipeline column number of the data read.



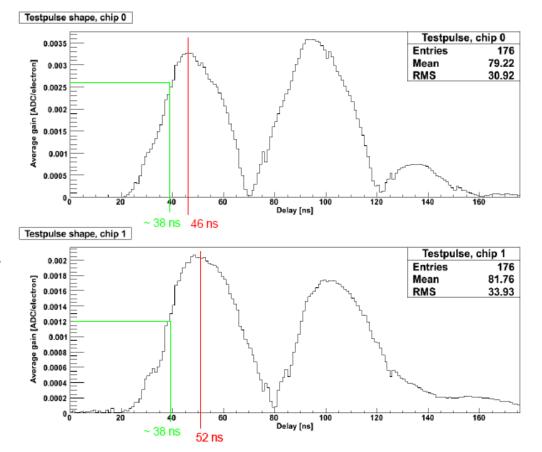
Header sampling

- The header is now digitalized together with the analogue channels to have all the 'real time' information.
- FPGA logic modified.
 - Two new FIFOS added to the Microblaze to store the header data.
 - ADC0 and ADC1 blocks generate SCLK for the header and control the header FIFOs.
 - Arbitrer connects the header FIFOs with ADC blocks.
- Microblaze processor firmware modified.
 - Header data read together with channels data.
 - Beetle data structures modified to handle the header data when moving data.



Calibration delay scan

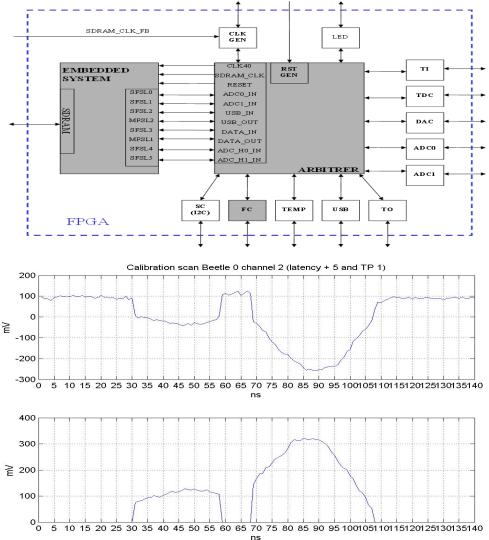
- The system is calibrated by injecting pulses on the input channels of the Beetle ASICs.
 - Amplitude injected in electrons configured in the Beetle registers.
 - Sign of the injected pulse is changed every time a new pulse is injected. It also alternates with the channel number.
 - The pulse is injected when a TestPulse LVDS signal is activated.
 - The data is read when a Trigger LVDS signal is activated.
- The delay between TestPulse and Trigger signals was fixed.
- There is no possibility of reconstructing the analogue pulse in calibration stage.
- What if the calibration values do not correspond to the pulse peak?.



From Michel Walz (University of Freiburg)

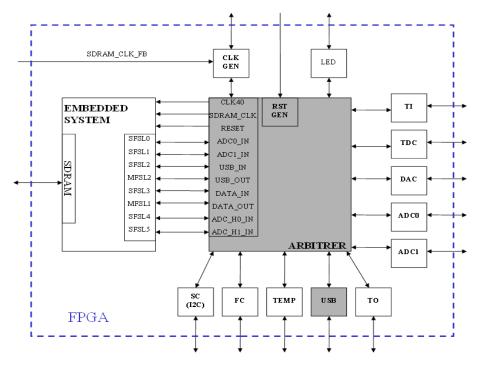
Calibration delay scan

- The delay between TestPulse and Trigger is now configurable by the user.
 - Resolution of 1 ns.
 - 0-255 ns range.
 - TP is generated only once.
- FPGA logic modified.
 - Fast control block includes a new block for delaying TP w.r.t. Trigger.
 - Combining the carry-chain resources for fine delay (1 ns) and a 200 MHz clock for coarse delay.
 - For nominal zero delay there is a latency ≥
 + 5 (133 clock cycles) between TP and Trigger: accounting for intrinsic delay.
 - Arbitrer: added DELAY_CAL, DELAY_COARSE(5:0) and DELAY_FINE(2:0).
- Microblaze processor firmware modified.
 - Delay is programmed as well as the charge to inject for each calibration TP.



Software reset and hardware version

- We realized that the system needed an improved reset.
 - The reset by software did not work when the system was stuck: it was a firmware reset.
 - The reset button should be pushed before the software was launched.
- A real software reset have been implemented.
 - The USB block spies the data sent by the software and generates a reset query if a special code is detected.
 - The RST block generates a reset signal for all the hardware: he reset is done by hardware.
- The RST block have been improved so that the system is really reset automatically when the software is launched.
- The hardware version is now sent to the software in order to load the correct version of software.



Summary

- A system upgrade have been carried out to include some new features.
 - Chip masking.
 - Header sampling.
 - Calibration delay scan.
 - Software reset/hardware reset improvement.
 - Hardware version identification.
- The upgrade have been accomplished by modifying the FPGA hardware/firmware and the software.
- Status:
 - The FPGA hardware/firmware changes are finished and already tested.
 - The software changes are finished but must be tested with the hardware.
 - All ALIBAVA users will be informed when the upgrade is ready to use.
- FPGA re-programming.
 - In the next RD50, or
 - by yourself (if you have a FPGA Xilinx programmer), or
 - by shipping the ALIBAVA MB to me.
- Software distribution: new software version will be released through the twiki.

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