



Michal Simon

From diary of a XRootD developer



Few facts ;-)

- First commit (29/05/2015): *RPM: Remove xrootd-libs dependency for xrootd-client-compat*
- First PR (#247): *Release Stream lock before invoking callbacks. #216*
- First release (29/05/2015): 4.2.1
 - Single commit: *[XrdCI] Make sure kXR_mkpath is set for classic copy jobs when the destination is xrootd (backward compatibility fix).*
- Last release (18/08/2022): 5.5.1
- Commits: 1'819
 - Which makes me the second most active contributor after Andy ;-)
- Releases: 55 (1 major, 16 feature, 38 bugfix)

Year 2015

- **Multiple event loops**
 - Event loop can get CPU bound
- Athena (Gaudi, Root, Geant4, XRootD, etc.)
 - **GSI authentication failure after fork**
 - What is a **hardware breakpoint**?
 - **Guilty**: COOL / CORAL

Year 2016

- **Matalink support**
- **ZIP support**
 - Extracting files (non-compressed)

Year 2016

- Custom Semaphore implementation vs gcc 5.1.1
- We were using futexes with
 - **`extern long int syscall (long int __sysno, ...) __THROW`**
 - The **`__THROW`** means throws nothing
- `pthread_cleanup_push` (installs thread cancelation handler, uses stack unwinding)
- Segmentation fault in **`_Unwind_Resume`**
- What happened? Because of **`__THROW`** the compiler optimized away the frame pointer
- Fix: **`-fno-omit-frame-pointer`**

Year 2017

- **SLC5 EOL :-)**
- Extreme copy
- Who knows what this is (hint: **gdb** on SLC6):
 - ***$p/a (*(void***) objptr)[0] @10$***

Year 2018

- Local file support & **local redirect**
- **Python binding vs Ctrl+C** (occasionally hangs)
 - **atexit** handlers:
 - Clean up *File* objects
 - Stop **worker threads**

Year 2019

- First implementation of **declarative API :-)**
- **Proxy delegation** (TPC lite)
- ForceDisconnect (a pain in the back until this very day)

Year 2020

We released XRootD 5 :-)

- **SLC6 EOL**
 - We can drop custom semaphore implementation ;-)

Year 2021

- **PgRead / PgWrite (xrdcp); XrdEc**
- **GPFS vs sendfile syscall**
 - Recalling missing pages **amplifies CPU** usage
 - Instead of fetching data using 8MB block we effectively used 4KB

Year 2022

- **Record / replay plug-in**
- **SSS authentication vs OpenSSL 3**
 - Fixed in: *[XrdCrypto] bf32: respect the key length when encrypting/decrypting.*

Thank you!

- Big thank you to the whole XRootD community! :-)
- ... and a **special, big thank you to Andy! :-)**

Don't be a stranger, Please!

