Efficient Analysis Facilities EP R&D - Software WP

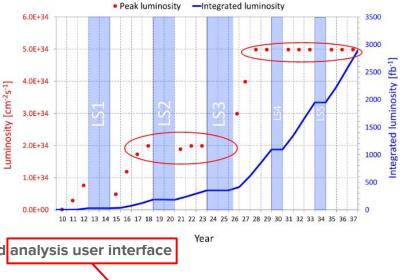
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Analysis Challenge

- HL-LHC challenge: first major milestone on the way towards future accelerators and detectors
 - From 300fb⁻¹ in run 1-3 to 3000fb⁻¹ in run 4-6
 - 10B events/year to 100B events/year
 - Real analysis challenge depends on several factors: number of events, analysis complexity, number of reruns, etc.
 - As a starting point, let's prepare for ten times the current demand
- Developments in our favour
 - Experiment R&D on central, compact AODs, e.g. CMS nanoAOD, ATLAS DAOD_PHYSLITE 1kB - 10kB per event
 - R&D on ROOT I/O throughput
 - Currently 100kB 10MB/s per core
 - In the lab: 100MB/s per core
 - Google: 200MB/s per core
- Faster storage devices: SSD, NV-RAM (~10x faster)
 - Too expensive for the grid, but not for HPCs and dedicated analysis facilities
- Calls for major R&D and engineering on I/O subsystem and analysis user interface

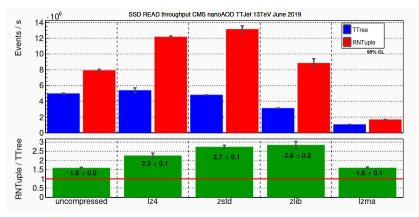
Increase analyst's throughput



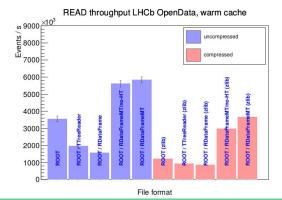
Increase data throughput

R&D Programme on Efficient Analysis Facilities

- 1) Increase data throughput
 - Data format R&D
 - ROOT RNTuple is a research prototype for next-generation event I/O
 - Expect ~25% smaller files, x2-5 better single-core throughput on SSD
 - Promising first results, full exploitation subject of the R&D programme



- 2) User interface R&D
 - RDataFrame introduced as ROOT's declarative analysis toolkit
 - Two major R&D challenges
 - i) Optimal translation to low-levelI/O routines
 - ii) Distributed execution engine: how to run the analysis on my laptop on O(1000) cores



Non-exhaustive list of R&D topics

- Direct access to object stores, e.g. Intel DAOS
- Integration of data decompression tasks into (experiment's) MT frameworks
 - Big speed-up on laptops: all cores decompress
- Optimal data pipeline from RNTuple to numpy
 - Otherwise we risk wasting enormous resources on data transformation
- Lossy data compression: automatic choice of floating point precision (lead by FNAL and BNL)
- Automatically detect storage class for optimal access method (particularly difficult for remote I/O)
- Active exploitation of NV-RAM, e.g. for dynamically created index branches
- Understanding of throughput results in the lab vs. throughput results in production clusters
- Exploiting bulk I/O and vectorization with RDataFrame
- Application-assisted caching in analysis facilities (e.g. certain hot branches)
- Explore expressiveness of RDataFrame: which analysis building blocks can be described (e.g. model building, data set management)

Background task: engineering work on RNTuple and RDF

E.g. visualization (RBrowser etc), RNTuple meta-data management, RDF connector to cluster manager, format conversion utilities, testing I/O error cases and many more

Resources in 2020

- Vincenzo Padulano (PhD student)
 - Started in February, supervised by Enric Tejedor
 - Investigation on distributed data caching for analyses expressed in RDataFrame
 - pyRDF and Spark as technology basis
- New fellow
 - To be selected for Q2/2020, supervised by me
 - Expected milestone: prototype integration of RNTuple with Intel DAOS
 - Object store system for HPCs
 - ~230PB planned for Argonne HPC from 2021
- R&D hardware: Fast I/O development machine
 - To be purchased for Q2/2020
 - Access to latest SSDs and NV-RAM devices
 - For the time being, we use temporary hardware made available by openlab

RNTuple Integration with Object Stores: API

Event iteration Reading and writing in event loops and through RDataFrame RNTupleDataSource, RNTupleView, RNTupleReader/Writer

Logical layer / C++ objects Mapping of C++ types onto columns e.g. std::vector<float> → index column and a value column RField, RNTupleModel, REntry

Primitives layer / simple types "Columns" containing elements of fundamental types (float, int, ...) grouped into (compressed) pages and clusters RColumn, RColumnElement, RPage

> Storage layer / byte ranges RPageStorage, RCluster, RNTupleDescriptor

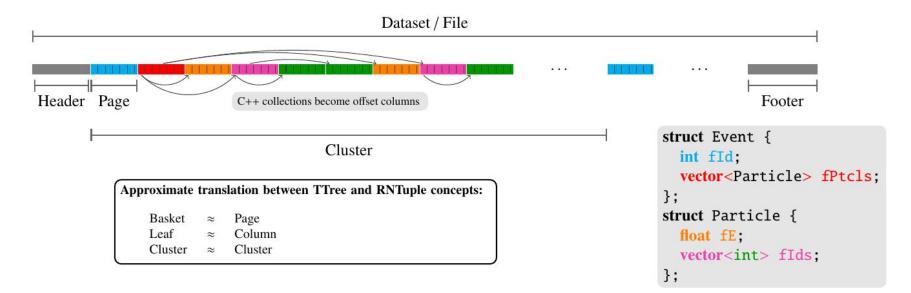
Modular storage layer that support files as data containers but also file-less systems (object stores)

Currently in touch with Intel DAOS engineers on RNTuple integration

Approximate translation between TTree and RNTuple classes:

TTree	\approx	RNTupleReader
		RNTupleWriter
TTreeReader	\approx	RNTupleView
TBranch	\approx	RField
TBasket	\approx	RPage
TTreeCache	\approx	RClusterPool

RNTuple Integration with Object Stores: Data Layout



Cluster:

- Block of consecutive complete events
- Unit of thread parallelization (read & write)
- Typically tens of megabytes

Page:

- Unit of memory mapping or (de)compression
- Typically tens of kilobytes
- Naturally representable by an object, e.g. in the DAOS object store (under investigation) 7

Distributed data caching in an RDataFrame analysis

Cache input data that is being read during a distributed RDF analysis to the most granular degree possible

Cache only what it's actually read during the analysis:

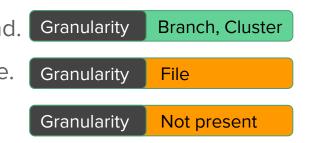
- Cache only the processed branches
- Cache only the TTree clusters read by worker tasks

Goal: Speedup of a physics analysis, that is repeatedly run on the same data with slightly different parameters each round.

How to cache TTree data?

Currently using PyRDF + Spark backend to create a set of tests for comparing different tools/ways in which we could cache data:

- 1. TFilePrefetch: stores in a file the TBuffers that are read. Gra
- 2. XRootD: ProxyPlugin feature for orchestrating a cache.
- 3. RDataFrame: Snapshot in parallel to the analysis.
- 4. Something more...?



First Steps: TFilePrefetch

Toy example:

- Small Spark cluster (CERN OpenStack VMs): 1 master and 3 workers.
- Simple analysis run with PyRDF

Input file from EOS is cached on one worker.

Issues:

- Only one worker caches if running analysis on multiple workers
- Doesn't cache data ranges outside of the first cluster

Possible bug in TFilePrefetch under investigation.