

Boost-Histogram for Analysis Systems

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A universal need

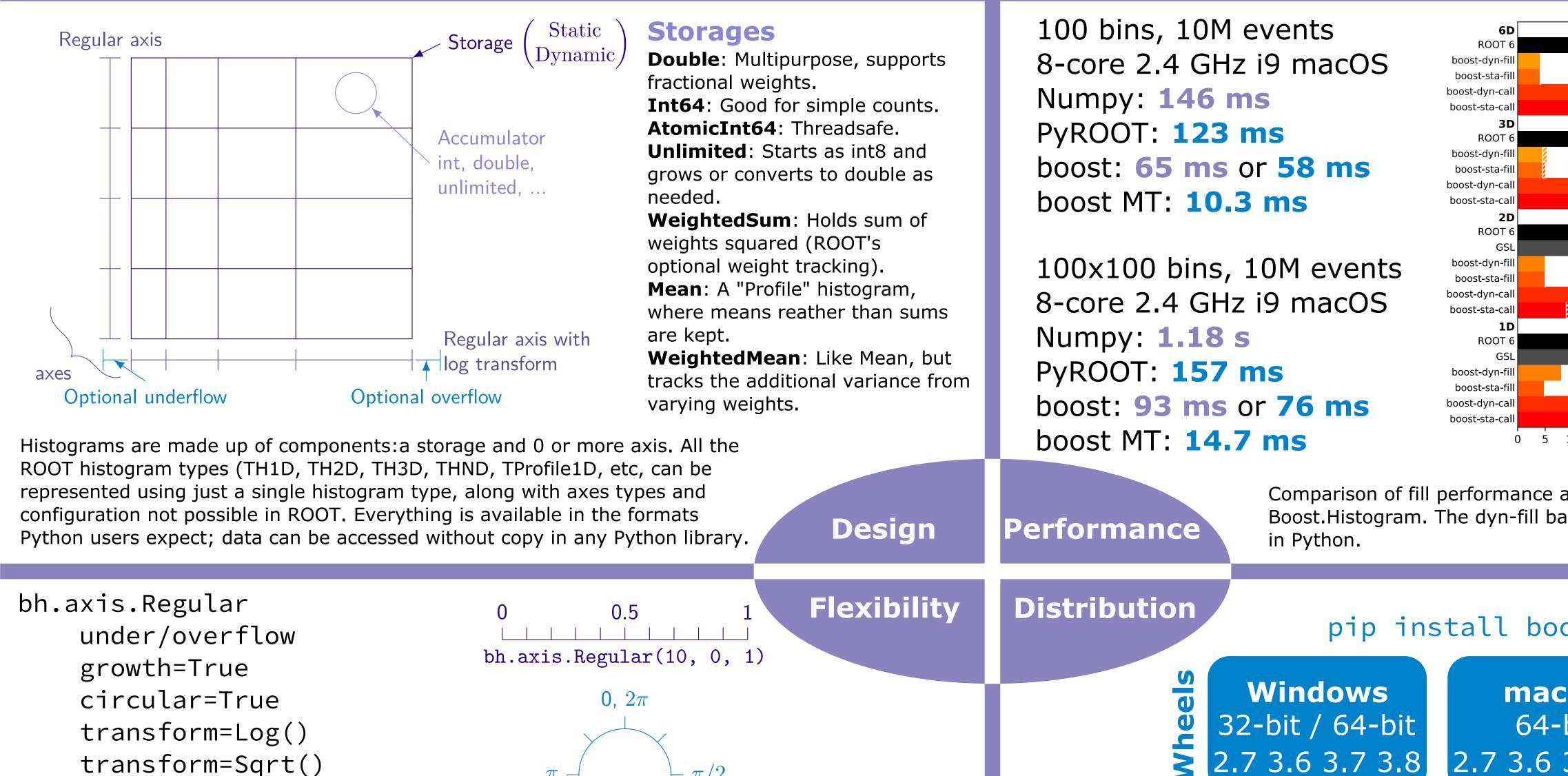
Histograms are a universal tool used across disciplines. However, for HEP, rather that just being a useful visualization tool, advanced histograms are often integral to the entire analysis. This is why we have some of the most highly developed histogram tools in C++ in ROOT, and why we need a high quality Python histogramming package.

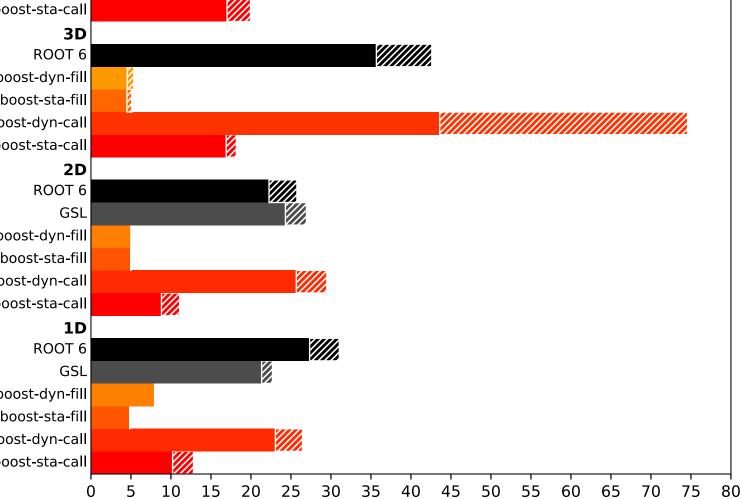
Boost.Histogram for C++14 was developed by a HEP physisist and accepted as a general tool into the Boost C++ libraries, the most respected thirdparty library collection in the world. In close collaboration with the author, we have developed boost-histogram for Python.

Many attempts at a solution

There are many histogramming libraries for Python, but all of the fall short in the key areas we care about: Design, Flexibility, Performance, and Distribution. Furthermore, they do not talk to each other.







average CPU cycles per random input value (smaller is better)

Comparison of fill performance against ROOT and GSL, in C++ using Boost.Histogram. The dyn-fill bars correspond to to boost-histogram pip install boost-histogram Linux (1 & 2010) macOS Whe 64-bit 32-bit / 64-bit 2.7 3.5 3.6 3.7 3.8 2.7 3.6 3.7 3.8 2.7 3.6 3.7 3.8 $\pi/2$ π

conda install boost-histogram --channel conda-forge

bh.axis.Integer under/overflow	$3\pi/3$ bh.axis.Regular(8, 0, 2*np.pi, circular=True)
growth=True	0 0.3 0.5 1
bh.axis.Variable	bh.axis.Variable([0, .3, .5, 1])
under/overflow	
growth=True	bh.axis.Integer(0, 5)
bh.axis.IntCategory	
bh.axis.StrCategory	
growth=True	bh.axis.Category([2, 5, 8, 3, 7])

Windows Conda macOS Linux 64-bit 64-bit / ARM / PowerPC 64-bit 3.6 3.7 3.8 2.7 3.6 3.7 3.8 2.7 3.6 3.7 3.8

+ support for source builds, with only C++14 requirement

The Azure CI-based wheel build system designed for boost-histogram is now being used in several other Scikit-HEP projects.

Unified Histogram Indexing (UHI)

transform=Pow(v)

<any C transform>

v = h[b]	# Returns bin contents, indexed by bin number
v = h[loc(b)]	# Returns the bin containing the value
v = h[loc(b) + 1]	# Returns the bin above the one containing the value
v = h[underflow]	# Underflow and overflow can be accessed with special tags

h == h[:]	# Slice over everything
h2 = h[a:b]	<pre># Slice of histogram (includes flow bins)</pre>
h2 = h[:b]	<pre># Leaving out endpoints is okay</pre>
h2 = h[loc(v):]	# Slices can be in data coordinates, too
h2 = h[::rebin(2)]	<pre># Modification operations (rebin)</pre>
h2 = h[a:b:rebin(2)]	<pre># Modifications can combine with slices</pre>
h2 = h[:: sum]	<pre># Projection operations</pre>
h2 = h[a:b:sum]	<pre># Adding endpoints to projection operations</pre>
h2 = h[0:len:sum]	<pre># removes under or overflow from the calculation</pre>
h2 = h[v, a:b]	<pre># A single value v is like v:v+1:sum</pre>
h2 = h[a:b,]	# Ellipsis work just like normal numpy
h[b] = v	Returns bin contents, indexed by bin number

Returns the bin containing the value h[loc(b)] = v# Underflow and overflow can be accessed with special tags h[underflow] = vh[...] = array(...) # Setting with an array or histogram sets the contents

Analysis using axes

What traditionally would be multiple histograms can be described as axes in a single histogram!

value_ax = bh.axis.Regular(100, -5, 5) bool_ax = bh.axis.Integer(0, 2, underflow=False,

overflow=False) run_number_ax = bh.axis.IntCategory([], growth=True)

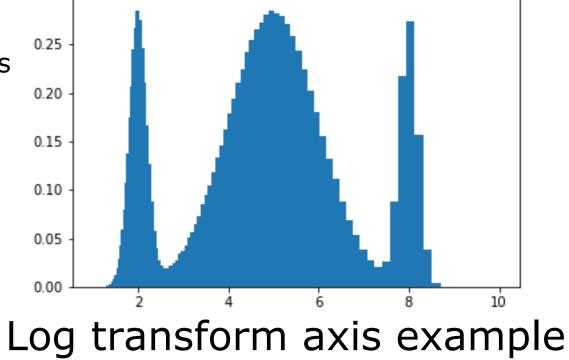
hist = bh.Histogram(value_ax, bool_ax, run_number_ax)

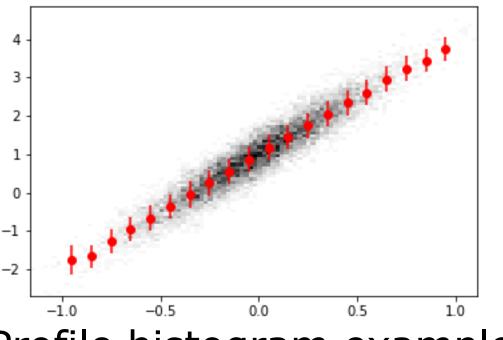
hist.fill(values, bools, run_numbers)

hist_true = hist[:, True, ::bh.sum] # Classic 1D hist

The future plans

Boost-histogram is ready for broad use; final polishing work is being down to enable smooth behavior when mixing types, etc. Boost-histogram has a well defined scope; it does not plot histograms or convert them; it has no dependencies. Aghast handles conversions, and Hist will assist in plotting and other





Profile histogram example





