# G4RD2: Stateless Geant4 prototype

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## Geant4 Task Force Web page

- General introduction
- Some development plan
- To be added:
  - concrete examples demonstrating the functionality
  - benchmarking results





Basic page Stateless Geant4 prototype has been updated.

### Stateless Geant4 prototype

Viev

Edi

Revisions

R&D task number: G4RD2

#### Development of Geant4 stateless-kernel prototype

This task consists of the development of a Geant4 prototype where the kernel and the physics processes would be 'stateless' allowing to study fine-grained parallelism. In the current Geant4 implementation when a particle is being tracked, the tracking and the stepping managers hold the pointer to it until the particle is stopped. Moreover, the stepping manager as well as some physics processes hold the 'state' of the step (pre- and post-step information, physics processes, etc). This situation prevents from having a fine-grained control over the simulation flow with the possibility of pausing and grouping particles together for a potential vectorized processing. Our goal here, therefore, is to be able to pause/resume any track at any moment (for instance after selecting the physics process, but before generating the final state) and to be able to process containers of tracks which are about to undergo the same transportation stage.

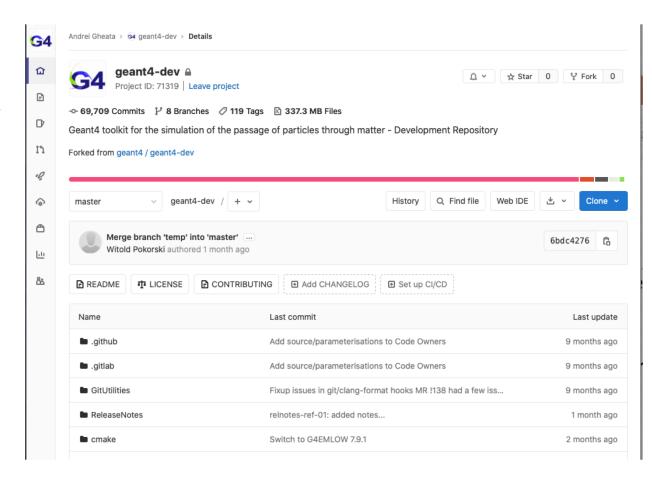
The different steps of the prototyping consist of:

- removal of track and step members from the managers and change of signature of the managers methods to include the track as argument
- move of the different 'stepping state' members from the managers to the track object
- · split of the stepping into stages, each processing the contents of the container of particles in the given stage
- · benchmarking of grouped (vectorized) processing of different stepping stages

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## Repository

- fork of the geant4-dev
  - https://gitlab.cern.ch/agheata/geant4-dev
- updated automatically every few minutes
- keeping the development on top of geant4-dev master
- will be using 'Issues' to track progress
  - to do



## Overall prototype status

- pointers to track and step moved away from managers
  - methods of the managers called now with argument \*Track
- all step- and physics-related members moved from stepping manager to track
- stepping split in stages (along step geometry, physics, post step, etc)
  - introduced containers for each 'stage'
- need to look at navigation and physics processes to remove any 'state' from them
- TO DO:
  - start benchmarking by pausing, mixing and resuming particles
  - look at grouped/basketized/vectorized processing of specific stages