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# Artificial Neural Networks – Historical Notes Generics and High Energy Physics

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Early development:

Al and Machine Learning

- The early years
- The "winter"
- Artificial Neural Networks (ANN) takes on
- ANN and thermodynamics (optimizers)
- Moving on towards "Deep Learning"

High Energy Physics (early 90'ies):

- Jet origin identification
- W-mass reconstruction
- Track finding



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**1949:** D. Hebb proposed how neural activity affects the connections in between neurons.

**1958:** F. Rosenblatt developed a learning algorithm for setting the weights between the input and output neurons -- the Perceptron.

**1969:** M. Minsky & S. Papert published influential work showing limitations of the Perceptron with regard to logical rules, which strangled the whole field – the "winter".

**1975:** P. Werbos resolved the problem by introducing an extra layer of "hidden nodes" as well as a method for adjusting the weights – backpropagation of errors.







The early days – from logical rules to learning by experience

**1986:** D. Rumelhart, G. Hinton & R. Williams streamlined the backpropagation method for usage in several applications. This Multilayer Perceptron (MLP) took off. The funding "winter" was replaced by "early spring"!

The departure from logical rules to "learning from examples" makes sense biologically. It enables the human recognition of objects (secs) using neurons with response times (microsecs) in 100 steps only.

The field took off!

**CP** joined

**1989:** K. Hornik "proved" that Multilayer Feedforward Networks are Universal Function Approximators – including continuous-valued outputs. Holds for most threshold functions.

**1992:** J. Nowlan & G. Hinton simplified networks by soft weight-sharing.





#### The Hopfield model

**1982:** J. Hopfield developed a feedback network for an associative memory

Hebb rule learning (D.O. Hebb; 1949)



Associative memory

From a distorted word move to closest attractor

Local search

$$E = -1/2 \sum w_{ij} s_i s_j$$
$$\Delta E/\Delta s_i = \sum w_{ij} s_j$$
$$\Delta w_{ij} \propto p_i p_j$$



#### The Boltzmann machine

**1983:** D. Ackley, T. Sejnowski & G. Hinton developed the Boltzmann machine starting from the Hopfield model.



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#### The restricted Boltzmann machine for auto-encoding

Use Boltzmann machine with hidden nodes only to reduce number of DoF – develop <u>autoencoding layer</u> distributions (Hartman & Peterson; 1989)

Feasible with RBF no hidden interconnections

Gateway to Deep Learning



Movie categories (Netflix)

Quantum MC

Statistical physics mean field approximation → can include hidden interconnections (Peterson & Anderson; 1987)

> Variational procedures for Bayesian inference

A sidetrack: Neural optimizers





#### Solving optimization problems with ANN

**1985:** J. Hopfield & D. Tank developed a neural optimization scheme for difficult assignment problems (NP hard).

**Example:** Graph Bisection





$$S_{i} = 1$$
  $S_{i} = -1$ 

 $E = -1/2 \sum w_{ij} s_i s_j$  $P \propto e^{-E/kT}$ 

 $W_{ij}$  minimizes traffic in between & equal partition In general one can also have  $s_{ia}$  for i->a (Potts spin)

Suitable for Quantum Computing



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#### Putting it all together and more

**2000 - :** Ever increasing access to "big data" Ambitions to handle many (i) input units and (ii) hidden layers

Yet, keep # of parameters low

1995 - 2015: Y. Lecun, Y. Bengio & G. Hinton developed deep learning



**1990-1992:** L. Lönnblad, T. Rögnvaldsson & C. Peterson developed ANN procedures for jet identification and W mass reconstrution based upon simulated data.

<u>Quark/gluon jet separation.</u> Feed an MLP ANN with hadronic 4momenta of 4 leading hadrons (16 inputs) within identified jets

→ 85-90% generalization

Just a few % below Bayes limit! State of the art at the time around 75%





#### W mass reconstruction

Simulate  $p\overline{p} \rightarrow W \rightarrow q\overline{q} \rightarrow hadrons$ 

480 cells / 3 hidden layers / 8\*8 receptive fields with weight sharing







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1992: M. Ohlsson, C.Peterson and A. Yuille: Deformable templates for tracking



V<sub>ia</sub> binary; i belongs to a

 $M_{ia}$  = distance between i and a

Minimize with respect to both  $V_{_{ia}}$  and  $M_{_{ia}}$ 

$$E[V_{ia}; \theta_{a}, \kappa_{a}, \gamma_{a}] = \sum_{i,a} V_{ia} M_{ia} + \lambda \sum_{i} \left( \sum_{a} V_{ia} - 1 \right)^{2},$$







#### Track finding with neural networks

C. Peterson Nuclear Instruments and Methods A279, 537-545 (1989)

Finding gluon jets with a neural trigger L. Lönnblad, C. Peterson and T. Rögnvaldsson Physical Review Letters 65, 1321-1324 (1990)

Using neural networks to identify jets L. Lönnblad, C. Peterson and T. Rögnvaldsson Nuclear Physics B 349, 675-702 (1991)

Self-organizing networks for extracting jet features L. Lönnblad, C. Peterson, H. Pi and T. Rögnvaldsson Computer Physics Communications 67, 193-209 (1991)

Mass reconstruction with a neural network L. Lönnblad, C. Peterson and T. Rögnvaldsson Physics Letters B 278, 181-186 (1992)

Track finding with deformable templates - the elastic arms approach

M. Ohlsson, C. Peterson and A. L. Yuille Computer Physics Communications 71, 77-98 (1992)

An introduction to artificial neural networks C. Peterson and T. Rögnvaldsson

Proc. 1991 CERN Summer School of Computing CERN Yellow Report 92-02, 113-170 (1992)

#### JETNET 3.0 - A versatile artificial neural network package

L. Lönnblad, C. Peterson, and T. Rögnvaldsson Computer Physics Communications 81, 185-220 (1994)

#### Computational Biology

Abandoned ship? Not really

Planning for LHC required attention

Dispersed to other challenges

Theme of 1991CERN School of Computing

The field is now very much alive



#### Yet to further explore/develop

ANN (CNN) as an generic function approximator

Map known physics models onto ANN

Profitable with computationally demanding models In particular those that need to be recalculated in real time (e.g. control, accelerators)

Capture rare events

Quantum MC template wave functions

Climate grid models

To increase resolution substantial speedup called for

In each slab approx 400 equations

**COMPLEX CLIMATE** Air in gric Atmosphere is divided into boxes interacts MODELLING 3-D grid boxes, each with its horizontally and own local climate vertically with other boxes Influence of vegetation and terrain is included Water in oceanic grid boxes interacts Oceanic grid boxes model horizontall and vertical with other hoves



