Update on fast simulation in GEANT4







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SFT Simulation R&D meeting

April 28, 2020

Recent work:

• towards updated tunable EM shower parameterisation & inference of previously-trained ML generative models within Geant4.



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- create tools that are common for (many) fast simulation models (some based on GFlash)
- not yet presented at Generic Processes WG
- prototyped inside example application on gitlab, to be included as core source and an example;



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2/8

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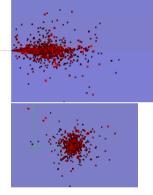
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- kill particle,
- deposit energy.

Most often deposit energy means place energy *E* in \overline{r} , no other information is passed to hit. \longrightarrow tools for energy deposition can be generalised.

2/8

Full simulation

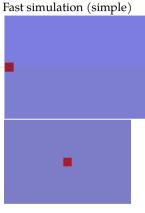


- 10 GeV e⁻
- Showing deposits E > 1MeV



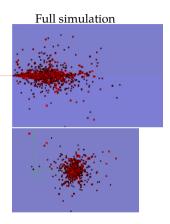
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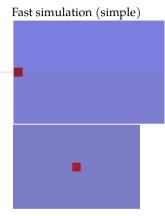


- deposit energy as described in G4FastStep
- to make more: user's responsibility

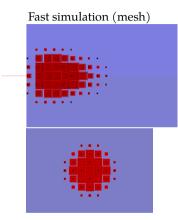




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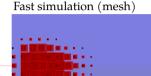


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- generic tool looking for SD, placing hits mimicking full sim
- how energy is distributed still up to the user

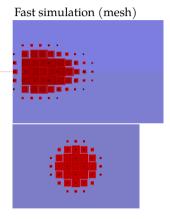




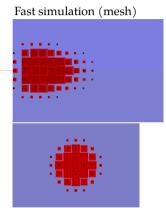
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- Can be used for parameterisations with previously tuned parameters (e.g. GFlash-like-mesh-based parameterisation)
- Can be used to deposit energy, e.g. from inference of NN models.
- Needed input:
 - any input to calculations (parameters, weights & model)
 - 3D tensor of values for energy deposits;
 - size and number of cells (XYZ);
 - input particle direction (for rotations);

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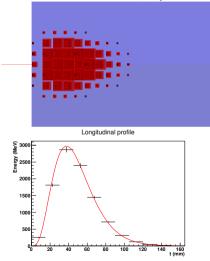
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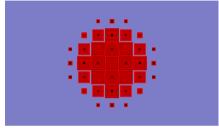
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- G4FastHit binding energy deposit and its position;
- G4FastSimHitMaker that keeps track of volumes, readout geometry, and calls sensitive detector to deposit energy;
- G4VFastSimSensitiveDetector is a base class for user's SD (additional to G4VSensitiveDetector) that includes method for processing hits based on G4FastHit (instead of the usual G4Step)

Simple analysis: fast simulation

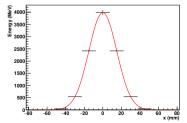
In order to quickly verify fast simulation performance.

Implemented in event action (analysis of hit collection at the end of the event).



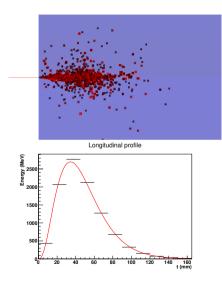


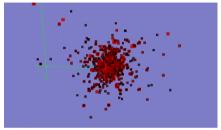
Transverse (x) profile



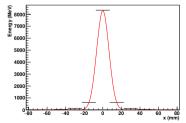
Simple analysis: full simulation

It uses the same class to describe hit, so can be applied to both full and fast simulation.





Transverse (x) profile



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- Create robust messengers that allow to setup e.g. mesh size, input parameters,...