## **Parameter Definitions**

```
/// Components of a bound track parameters vector.
/// To be used to access components by named indices instead of just numbers.
/// This must be a regular `enum` and not a scoped `enum class` to allow
/// implicit conversion to an integer. The enum value are thus visible directly
/// in `namespace Acts` and are prefixed to avoid naming collisions.
enum BoundParametersIndices : unsigned int {
  // Local position on the reference surface.
  // This is intentionally named different from the position components in
  // the other data vectors, to clarify that this is defined on a surface
  // while the others are defined in free space.
  eBoundLoc0 = 0.
  eBoundLoc1 = 1,
  // Direction angles
  eBoundPhi = 2,
  eBoundTheta = 3,
  // Global inverse-momentum-like parameter, i.e. q/p or 1/p
  // The naming is inconsistent for the case of neutral track parameters where
  // the value is interpreted as 1/p not as q/p. This is intentional to avoid
  // having multiple aliases for the same element and for lack of an acceptable
  // common name.
  eBoundOoverP = 4.
  eBoundTime = 5,
  // Last uninitialized value contains the total number of components
  eBoundParametersSize.
  // The following aliases without prefix exist for historical reasons
  // Generic spatial coordinates on the local surface
  eLOC 0 = eBoundLoc0,
  eLOC 1 = eBoundLoc1,
  // Spatial coordinates on a disk in polar coordinates
  eLOC R = eLOC 0.
  eLOC PHI = eLOC 1.
  // Spatial coordinates on a disk in Cartesian coordinates
  eLOC X = eLOC 0,
  eLOC\ Y = eLOC\ 1.
  // Spatial coordinates on a cylinder
  eLOC RPHI = eLOC 0,
   eLOC Z = eLOC 1,
  // Closest approach coordinates on a virtual perigee surface
  eLOC DO = eLOC O,
  eLOC ZO = eLOC 1,
  // Direction angles
  ePHI = eBoundPhi,
  eTHETA = eBoundTheta,
  eQOP = eBoundQOverP,
  eT = eBoundTime.
```

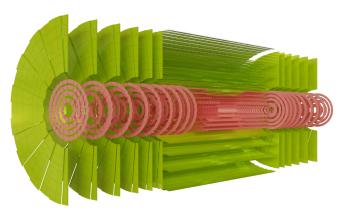
```
/// Components of a free track parameters vector.
/// To be used to access components by named indices instead of just numbers.
 /// This must be a regular `enum` and not a scoped `enum class` to allow
 /// implicit conversion to an integer. The enum value are thus visible directly
/// in `namespace Acts` and are prefixed to avoid naming collisions.
enum FreeParametersIndices : unsigned int {
  // Spatial position
  // The spatial position components must be stored as one continous block.
  eFreePos0 = 0u,
  eFreePos1 = eFreePos0 + 1u,
  eFreePos2 = eFreePos0 + 2u.
  // Time
  eFreeTime = 3u,
  // (Unit) direction
  // The direction components must be stored as one continous block.
  eFreeDir0 = 4u,
  eFreeDir1 = eFreeDir0 + 1u,
  eFreeDir2 = eFreeDir0 + 2u,
  // Global inverse-momentum-like parameter, i.e. q/p or 1/p
  // See BoundParametersIndices for further information
  eFreeQOverP = 7u,
  // Last uninitialized value contains the total number of components
  eFreeParametersSize,
```

- 2 enums for different parametrisation
- Corresponding integers represent different dimensions

## <u>ParameterSet</u>

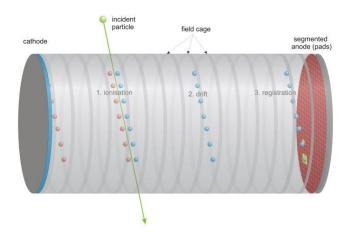
### Old:

```
template <ParID_t... params>
class ParameterSet {
```



#### New:

template <typename parameter\_indices\_t, parameter\_indices\_t... params>
class ParameterSet {



- This class stores the parameters for an abitrary (sub)set of parameter indices
- Old design was fixed for BoundParametersIndices
  - Parameters are always represented on a surface
- New design allows custom specification of set of indices
  - But enforces consistency in used set of indices

### **Measurement**

### **Current master:**

```
template <typename source_link_t, ParID_t... params>
class Measurement {
                                                                           Same setup as for ParameterSet...
private:
 ParSet_t m_oParameters; ///< measured parameter set
                                                                              because Measurement builds
 std::shared ptr<const Surface>
     m_pSurface; ///< surface at which the measurement took place
                                                                            a ParameterSet
 source_link_t m_sourceLink; ///< link to the source for this measurement</pre>
#272:
template <typename source_link_t, typename parameter_indices_t,
          parameter indices t... params>
class Measurement {
                                                                             Same solution as for
                                                                             ParameterSet
private:
ParamSet m_oParameters; ///< measured parameter set
std::shared ptr<const RefObject> m pReferenceObject =
                             ///< object which corresponds to the measurement
    nullptr;
source link t m sourceLink; ///< link to the source for this measurement
```

# **ReferenceObject**

#### Current master:

```
private:
    ParSet_t m_oParameters; ///< measured parameter set
    std::shared_ptr<const Surface>
        m_pSurface; ///< surface at which the measurement took place

source_link_t m_sourceLink; ///< link to the source for this measurement

#272:
private:
ParamSet m_oParameters; ///< measured parameter set
std::shared_ptr<const RefObject> m_pReferenceObject =
        nullptr; ///< object which corresponds to the measurement
source_link_t m_sourceLink; ///< link to the source for this measurement</pre>
```

```
/// @brief Deduction of the measuring geometry object based on the used indices
template <typename T>
struct ReferenceObject {};
template <>
struct ReferenceObject<BoundParametersIndices> {
    using type = Surface;
};
template <>
struct ReferenceObject<FreeParametersIndices> {
    using type = Volume;
};
• Master: A measurement
• Decision is based on the used indices

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```

- Master: A measurement is always bound to a surface
- #272: A measurement is either bound to a surface or a volume
- Decision is based on the indices of the measurement
- Measurement is templated on indices
  - → Decision at compile time