

# **Machine Learning in Accelerator-Based Neutrinos**

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**Jeremy Hewes**  
**Fast Machine Learning for Science Workshop**  
**2nd December 2020**

# Overview

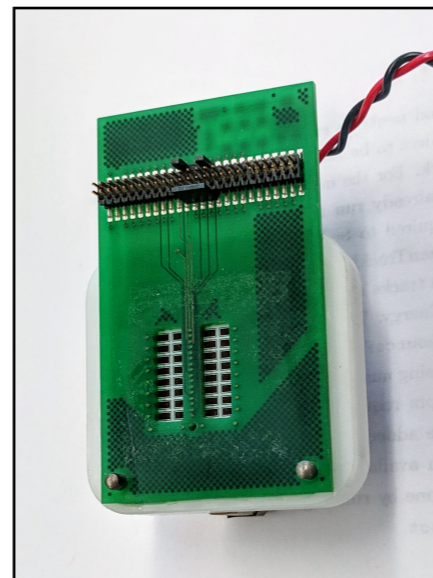
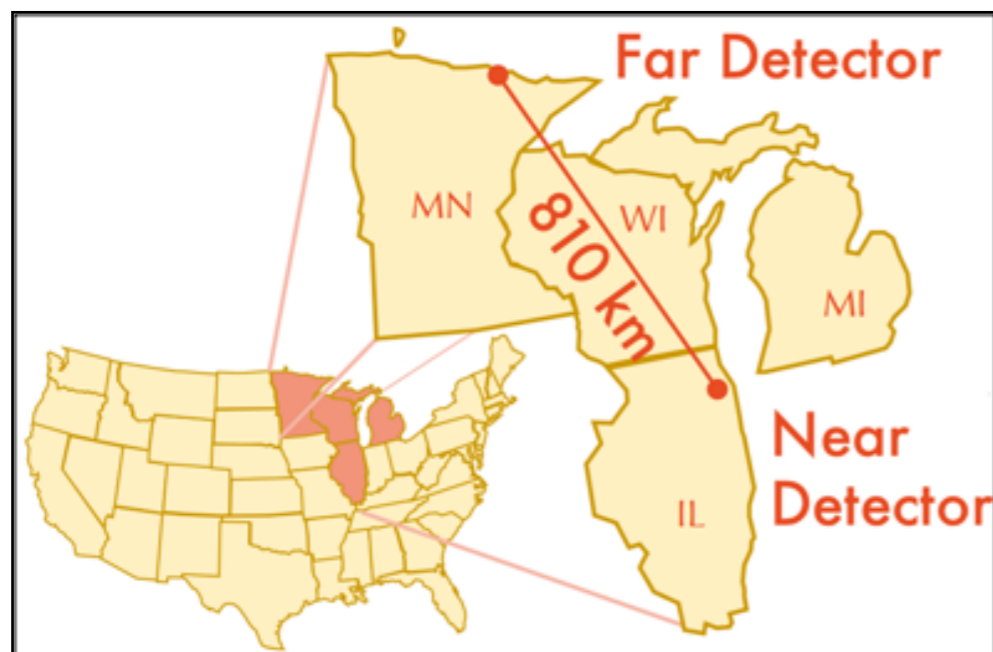
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- Overview of ML methods used in accelerator-based neutrino experiments.
  - NOvA
  - DUNE
  - Short-Baseline Neutrino (SBN) Program
- Summarise tools currently in use, as well as new techniques being developed.
  - Much of what this talk covers is not really “Fast ML.”
  - Most ML applications in neutrino physics are offline reconstruction.
  - Hopefully highlight some deficiencies in current workflows.

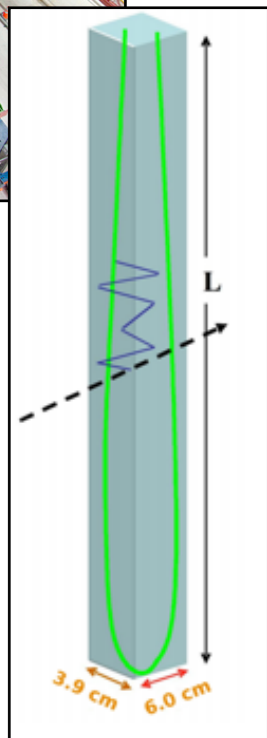
**NOvA**

# NOvA experiment

- **NOvA** is a long-baseline accelerator experiment based at Fermilab.
- Measures neutrinos from Fermilab's **NuMI beam**.
- Functionally identical near and far detectors.
  - Plastic and liquid scintillator **sampling tracking calorimeter**.
  - **ND:** 1km baseline, FNAL, 300 tons.
  - **FD:** 810km baseline, Ash River, 14 kt, 14 mrad off-axis.

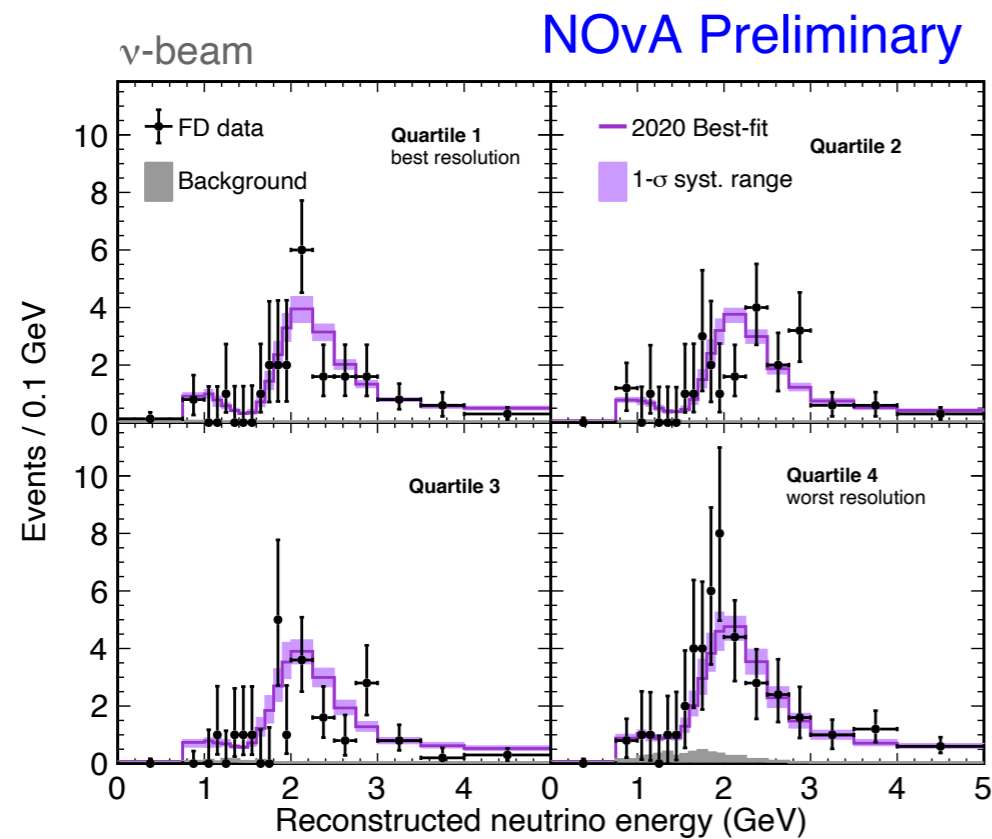


- Charged particles produce light when propagating through scintillator.
- Picked up by wavelength-shifting fibers (right) and amplified by avalanche photodiodes (left).

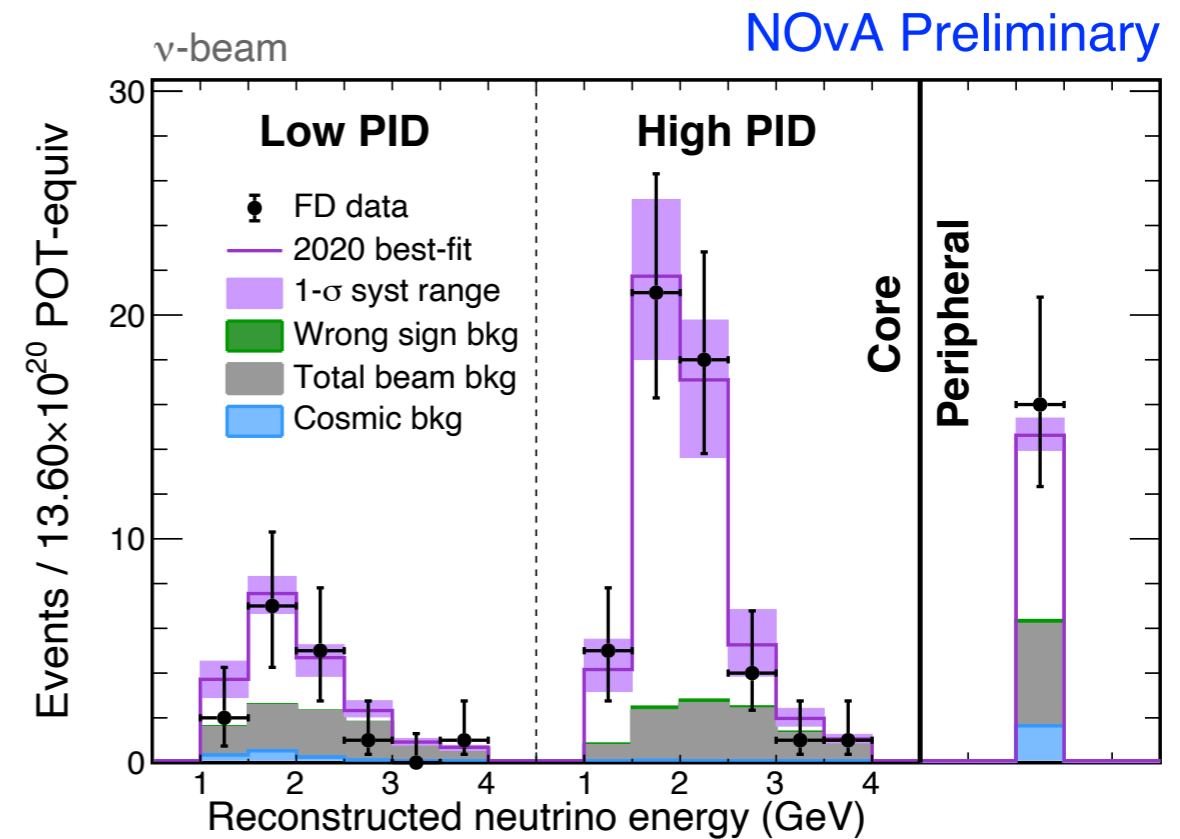




# NOvA physics



$\nu_{\mu}$  sample

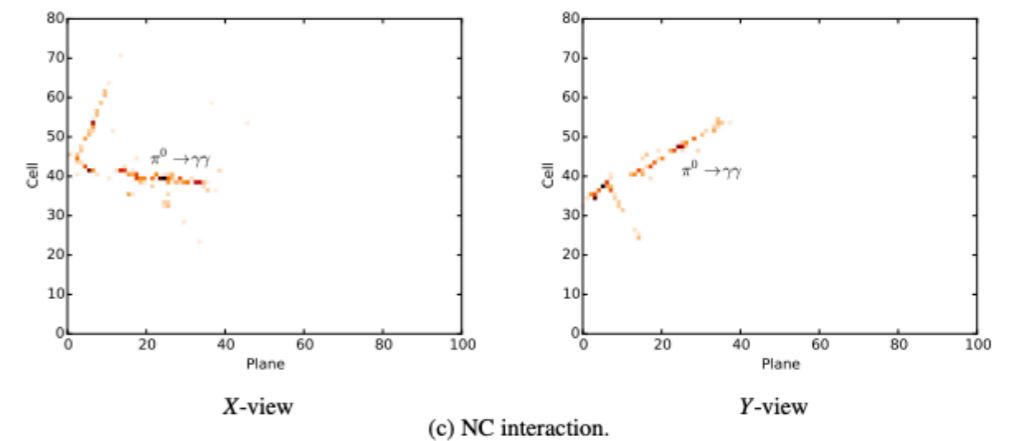
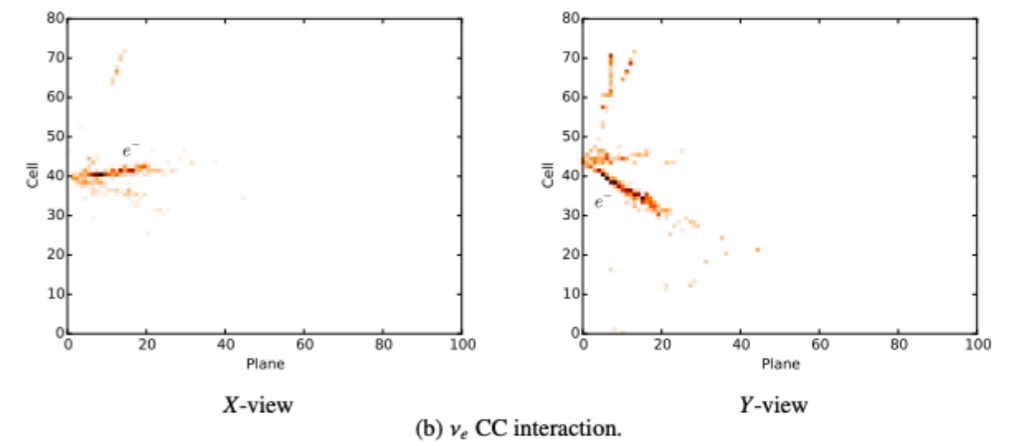
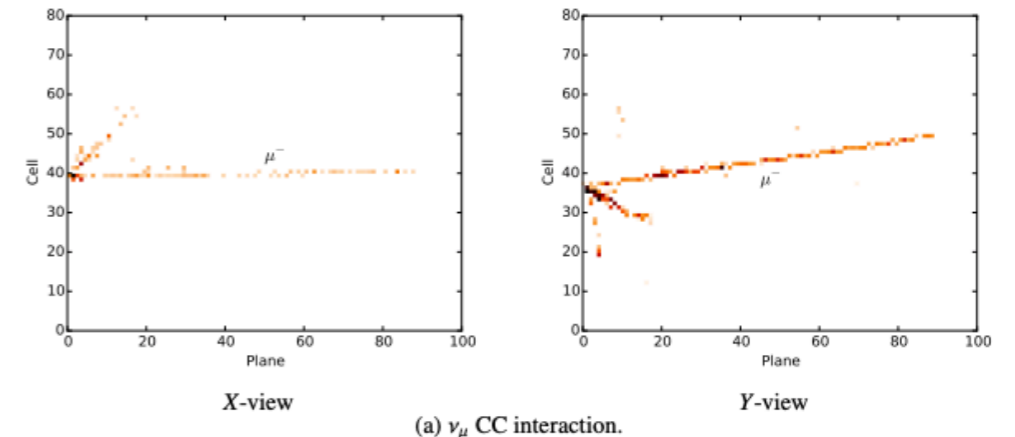


$\nu_e$  sample

- NOvA's ability to measure neutrino oscillations relies on an ability to disambiguate different neutrino interaction types.
- Measuring oscillation parameters requires pure charged-current (CC)  $\nu_e$  and  $\nu_{\mu}$  samples, and robust rejection of neutral-current (NC) and cosmic events.

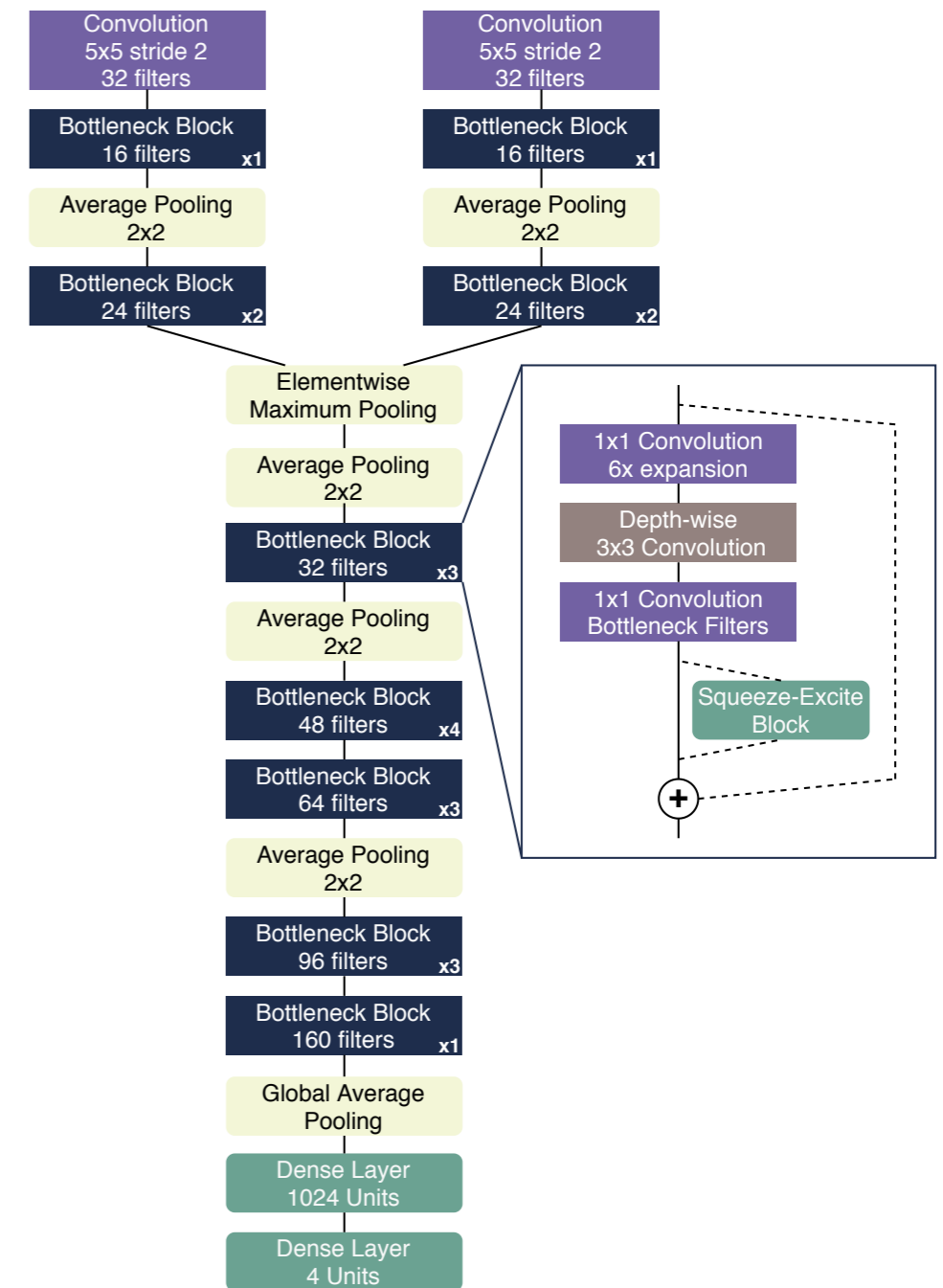
# NOvA CVN

- NOvA utilises a CNN neutrino interaction classifier called the **Convolutional Visual Network (CVN)**.
- Segmented detector provides **top-down** and **side-on** views of an interaction.
- Lower-level reconstruction identifies neutrino interaction candidates, and selects a region of interest around each interaction.
- Train CNN to disambiguate CC  $\nu_\mu$  &  $\nu_e$  interactions from NC and cosmic interactions.
- Use a modified MobileNet v2 architecture which operates independently on the two views, then merges them before a final set of layers.



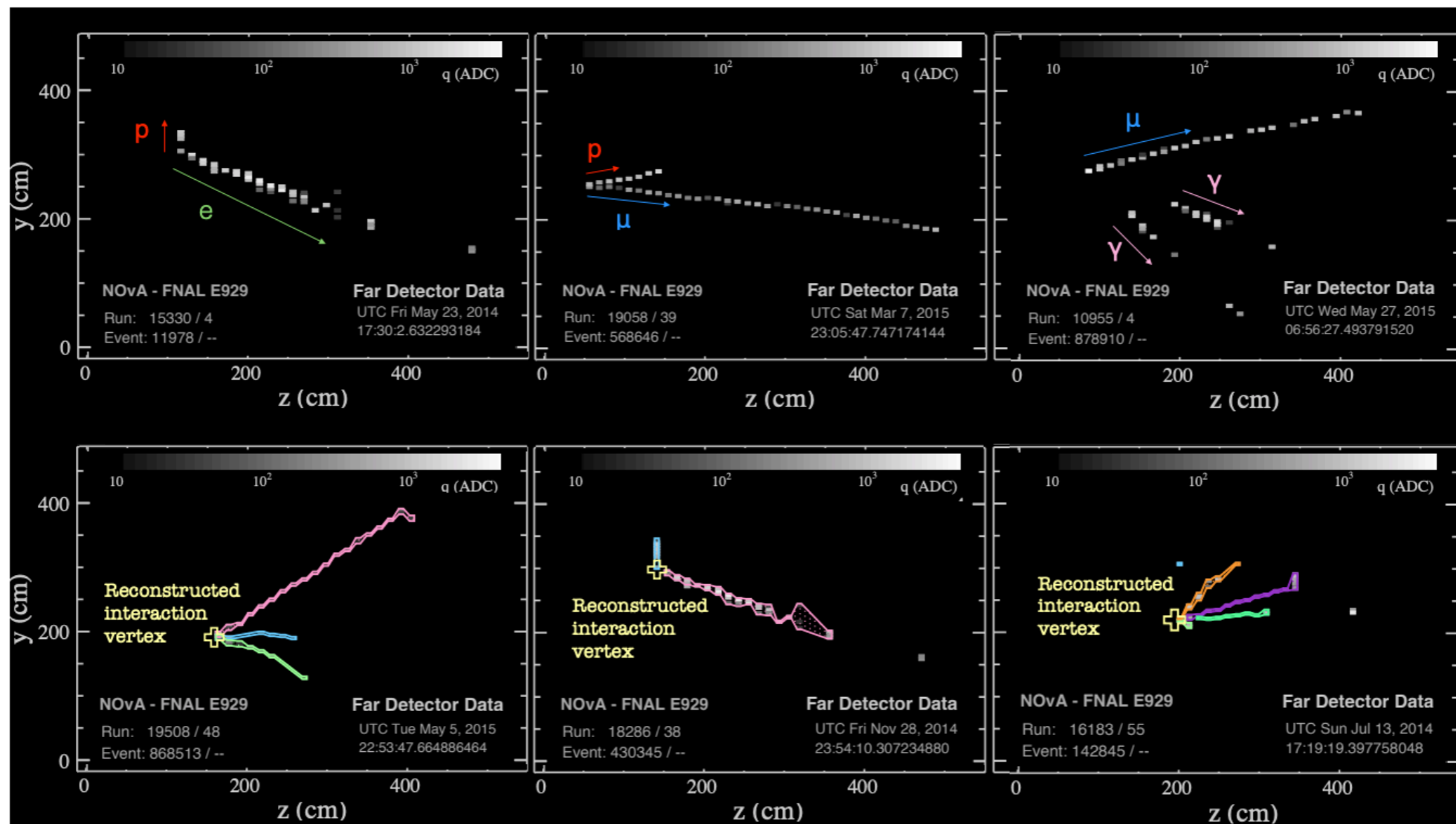
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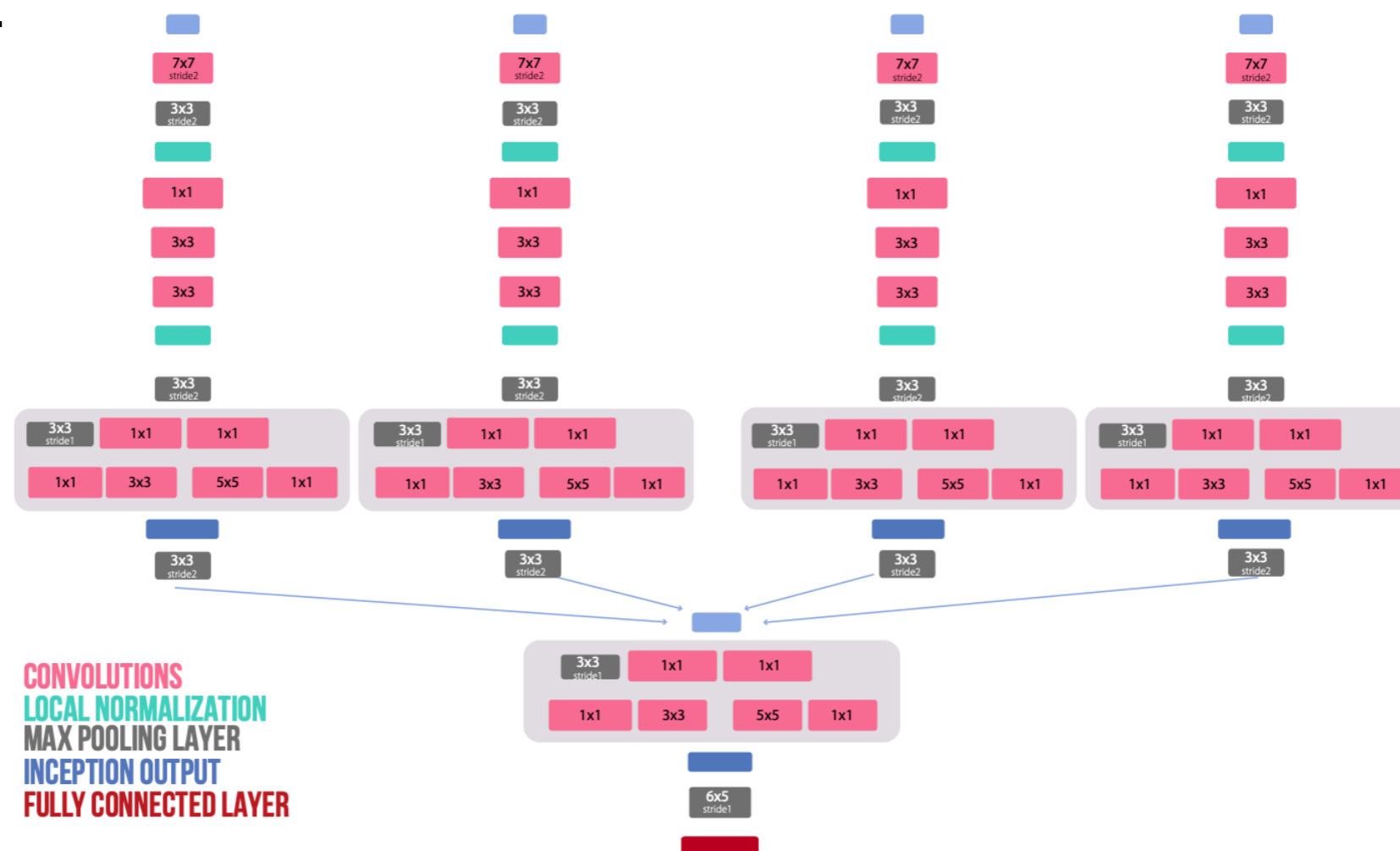
# CVN Particle Classification

- CVN extension developed which operates on each particle cluster independently.
- Select individual clusters within interaction, and feed them into CVN for particle **type** classification.



# CVN Particle Classification

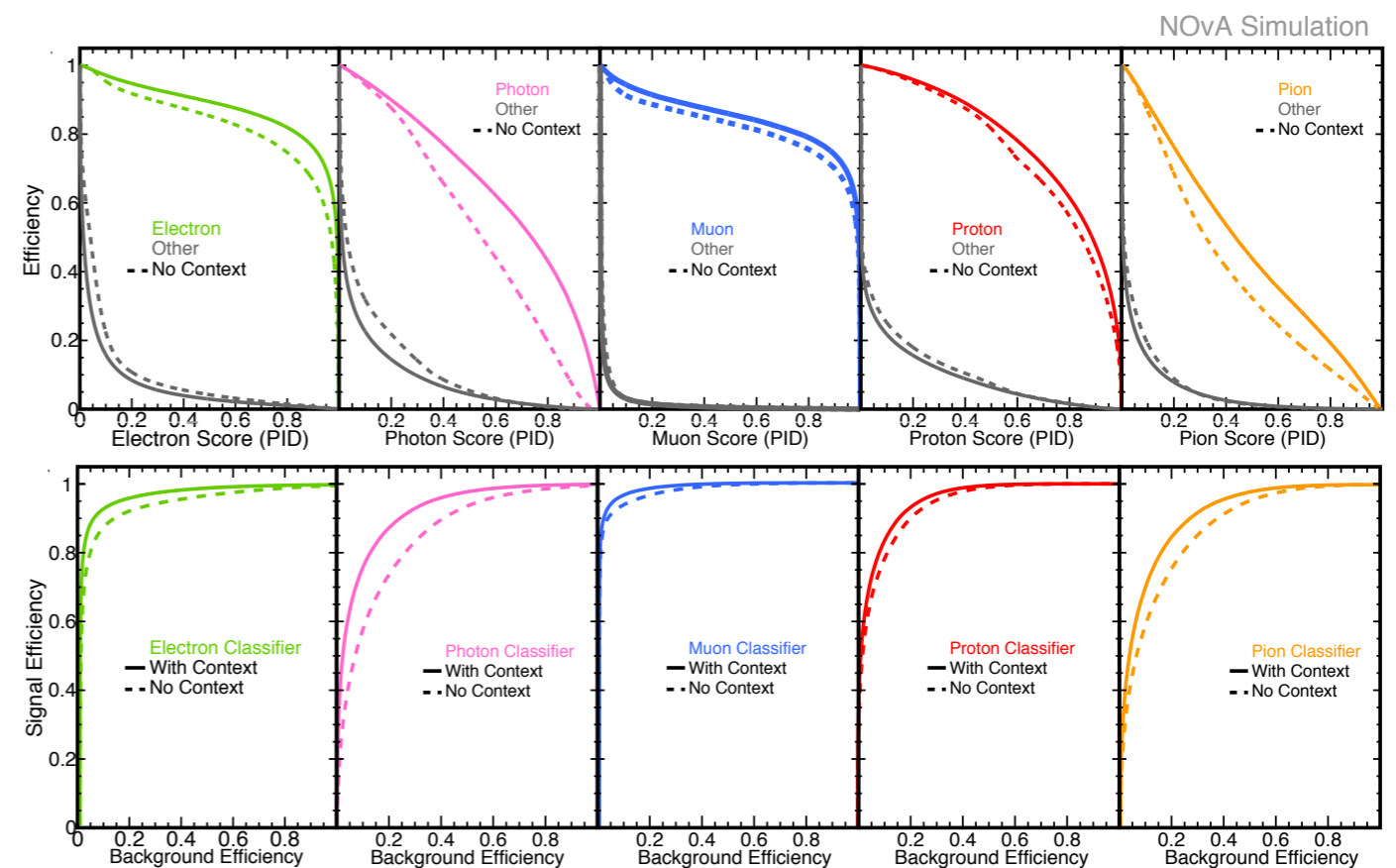
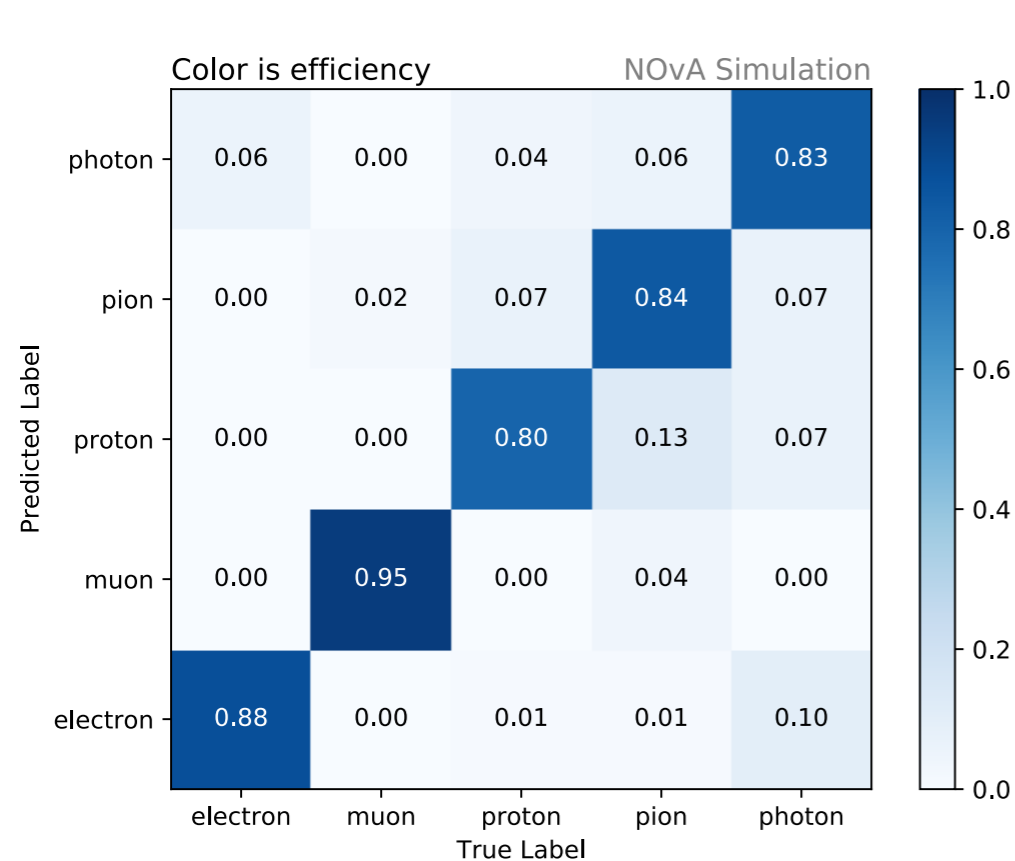
- CVN extension developed which operates on each particle cluster independently.
- Select individual clusters within interaction, and feed them into CVN for particle **type** classification.
- Constructing a four-stack network including the full event for context improves network performance.





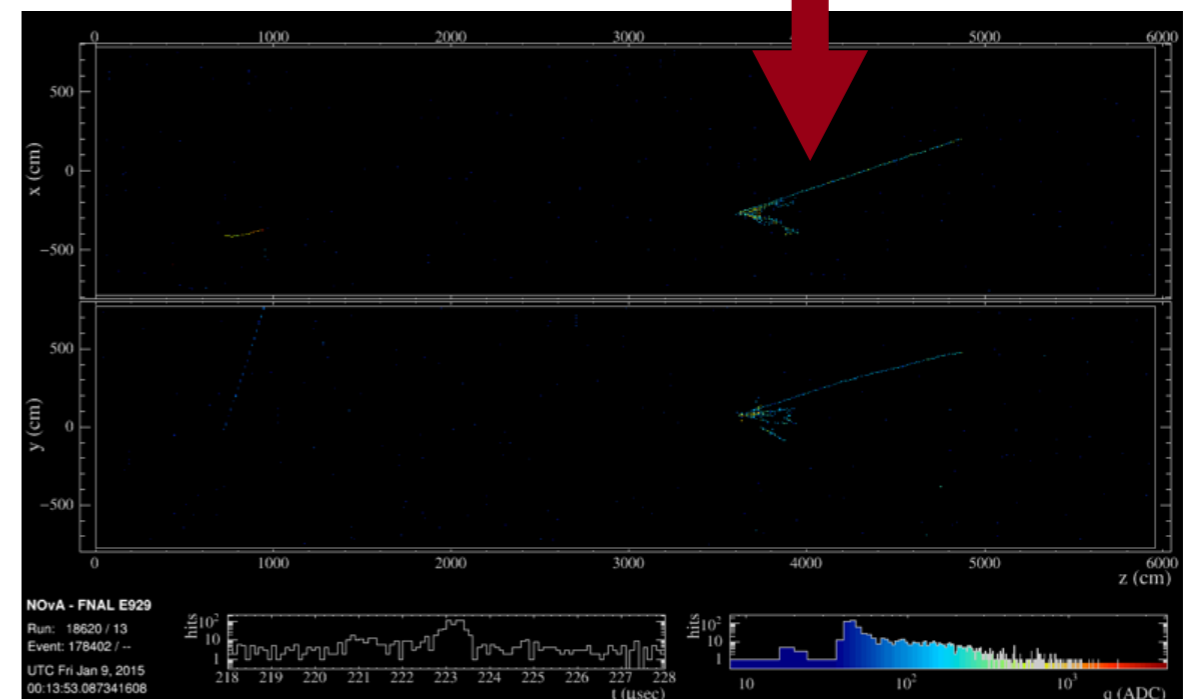
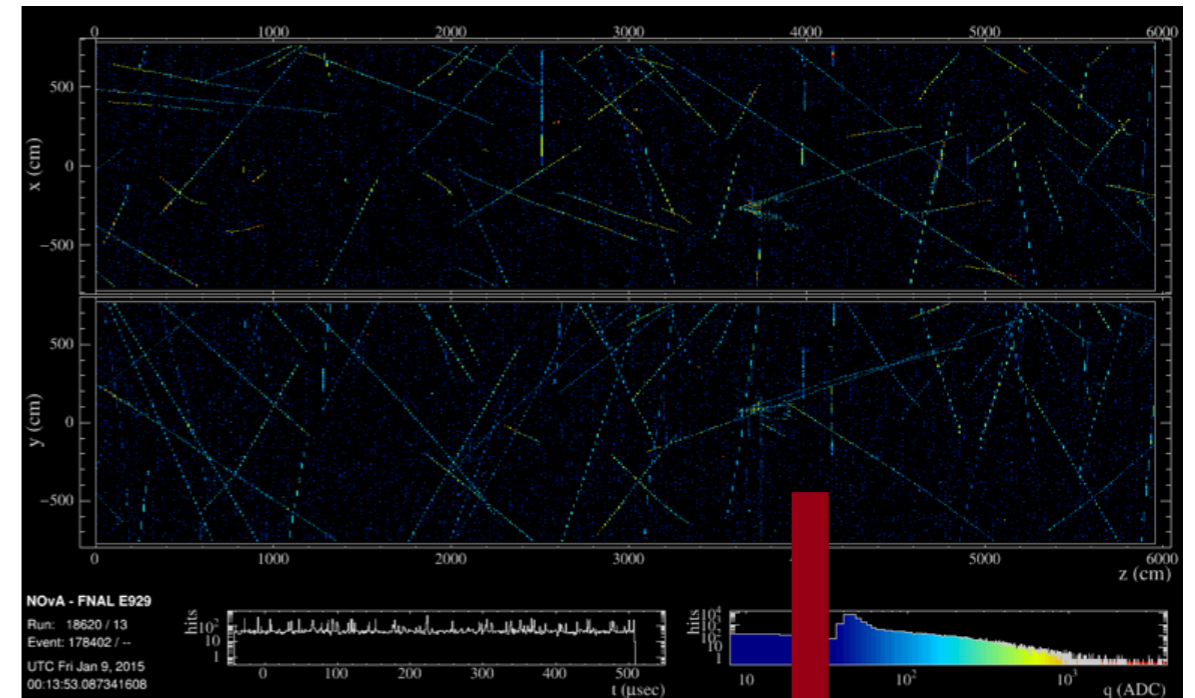
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# Cosmic rejection CNN

- NOvA's far detector is on the surface, so sees an enormous flux of cosmic interactions.
  - Many TBs of cosmic data recorded annually.
- Many  $550\mu\text{s}$  readout windows are fully processed and reconstructed, despite being easy to reject.
  - CNN classifier trained to identify and reject readout windows without interesting physics.
    - Weed out easy-to-remove backgrounds without sacrificing any potential signal.
    - Not run online, but in early stages of keep-up data processing to reduce computing cost of downstream reconstruction.



# Training and inference in NOvA

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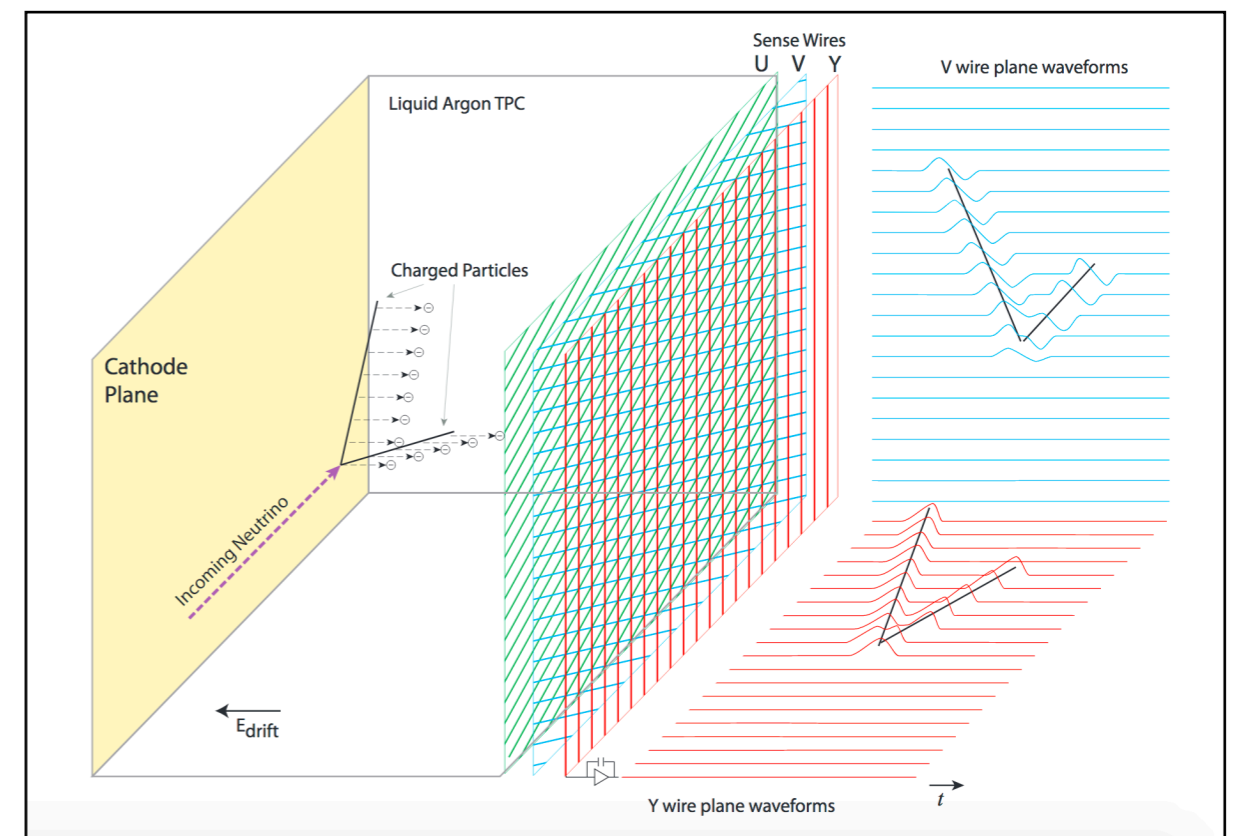
- CNN training typically occurs on GPU clusters such as Fermilab's Wilson Cluster, outside of typical analysis framework.
- NOvA's analysis tools utilise a "Common Analysis Framework (CAF)."
  - Recent developments allow for simple translation of CAF files into HDF5 format, greatly streamlining the training procedure.
- Simulation and reconstruction are performed in the Art framework (heavy-duty, C++).
  - Inference is run event-by-event on CPU in Tensorflow via C++.
  - Logistically the simplest solution, but also extremely slow.
  - More sophisticated pipelines could greatly streamline this process.

# Liquid Argon TPCs

# Liquid Argon TPCs

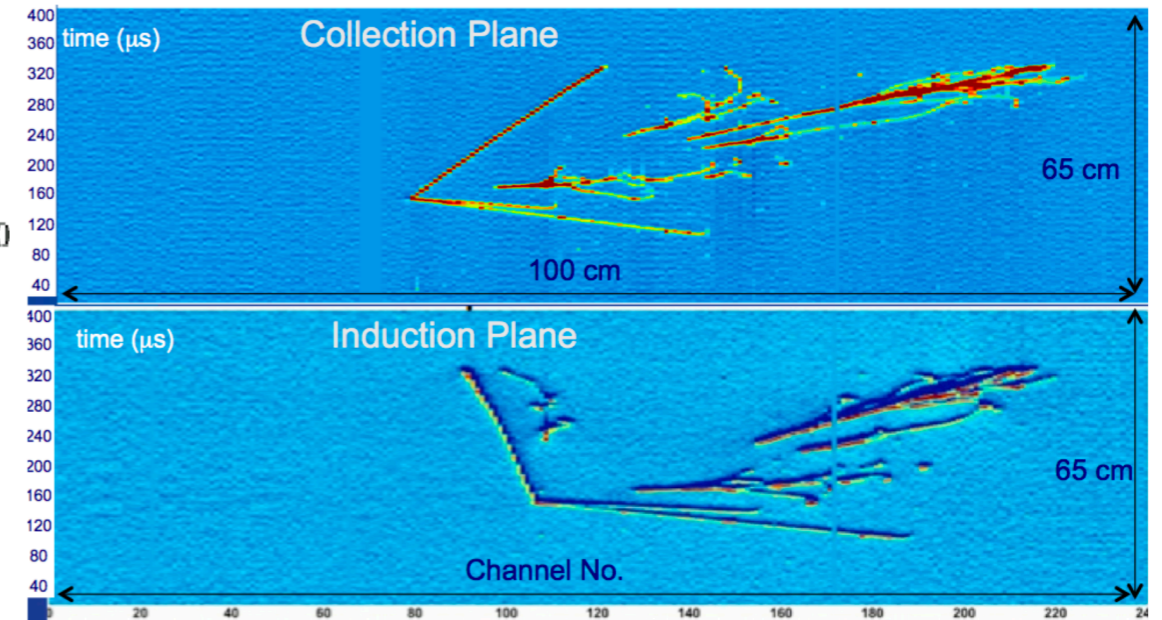
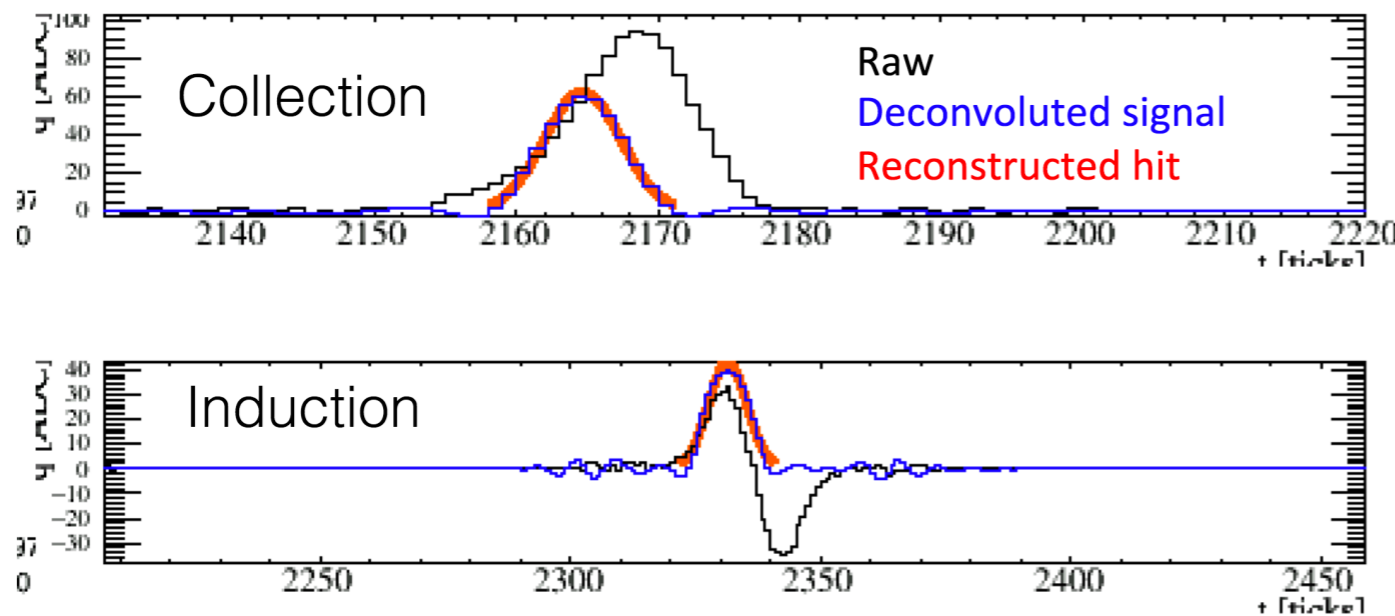
- Liquid Argon Time Projection Chambers (LArTPCs) are currently a very important detector technology for neutrino physics.
  - At FNAL: MicroBooNE, Icarus, SBND.
  - Future: DUNE (70kT LArTPC deep underground, plus near detector).

- Charged particles ionize liquid argon as they travel.
- Ionisation electrons drift due to HV electrode field, and are collected by anode wires.
- Wire spacing  $\sim 3\text{mm}$  – produce **high-resolution images**.





# Standard reconstruction chain



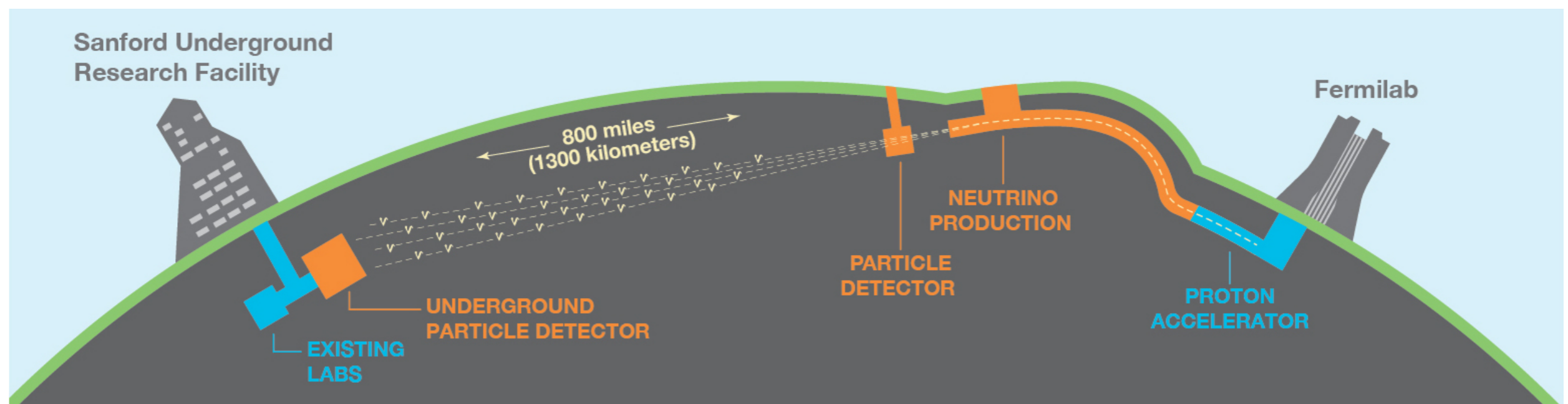
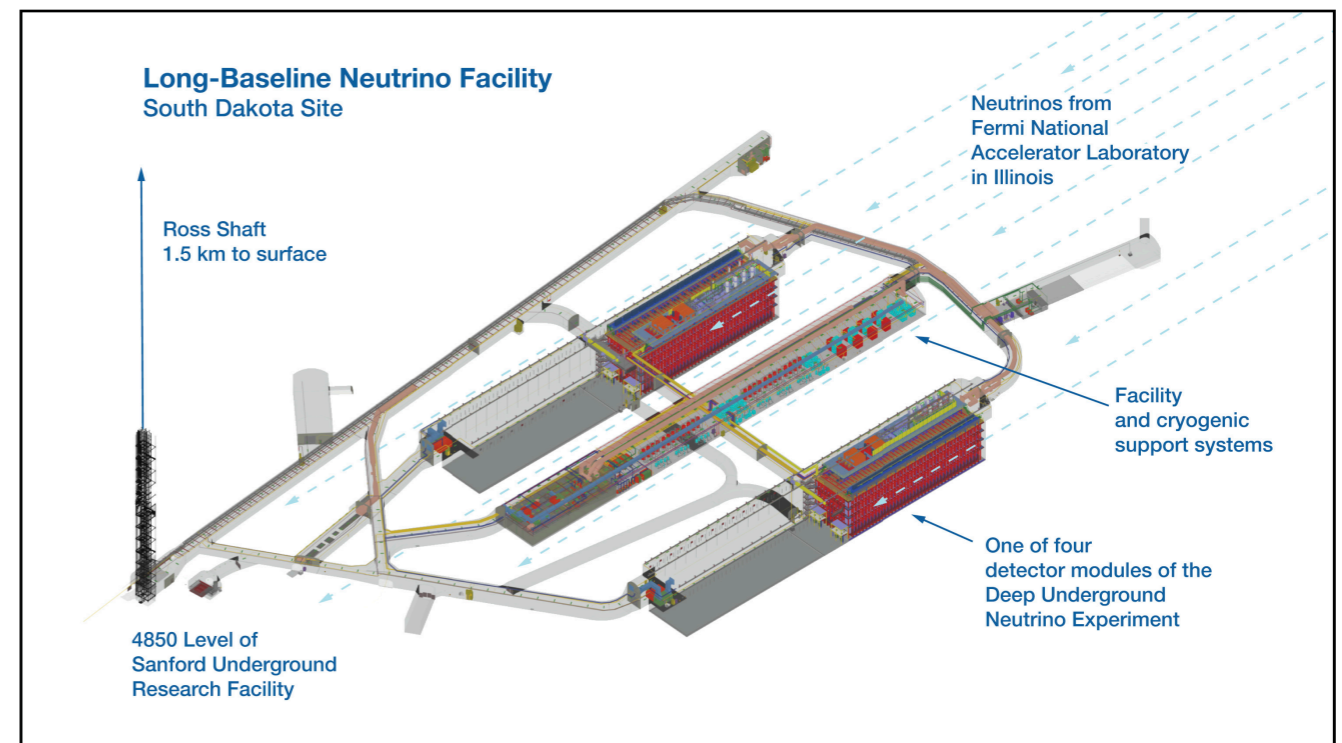
T. Yang (ICHEP 2016)

ArgoNeuT data event

- Raw TPC output is wire waveforms.
- Waveforms are then deconvolved and hit-finding is applied to produce Gaussian hits.
- Each wire plane forms a 2D image in the space of wire vs readout time.
- Three wire planes angled at  $-36^\circ$ ,  $0^\circ$ ,  $36^\circ$  provide three 2D representations of the event.
- These 2D representations can be used to construct a 3D representation of the event.

# Deep Underground Neutrino Experiment

- **70 kt** LArTPC, **1.5km** underground.
- High exposure in low-background environment.
- **Modular design:**
  - Four large detector modules.
  - Each consists of 200 individual TPCs.
  - Transformations necessary to combine data across multiple modules in 2D.



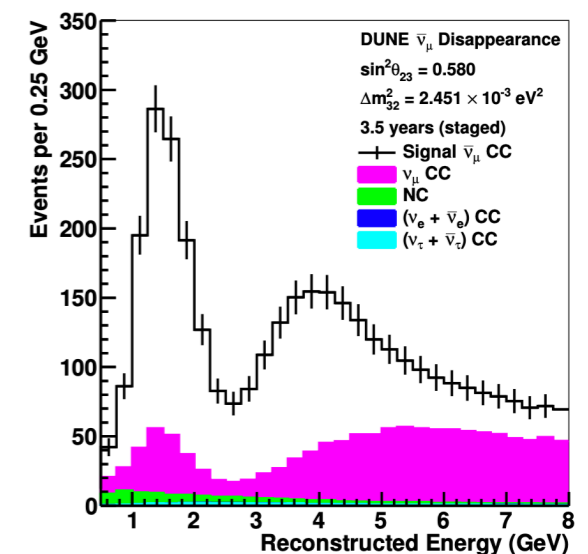
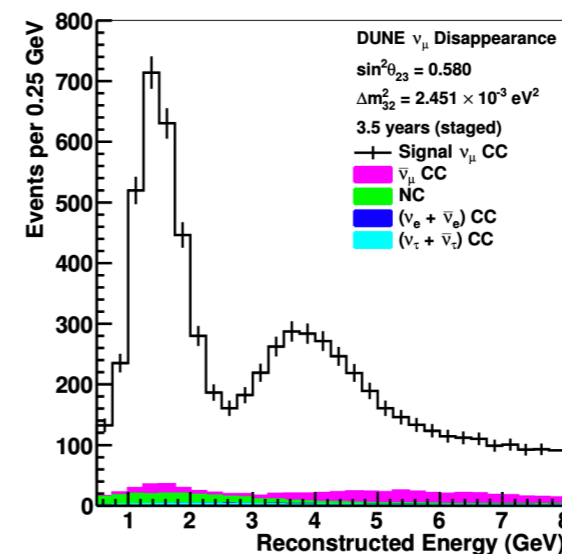
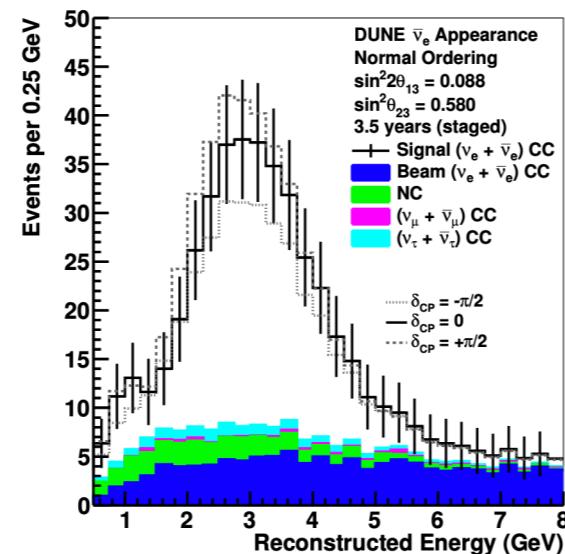
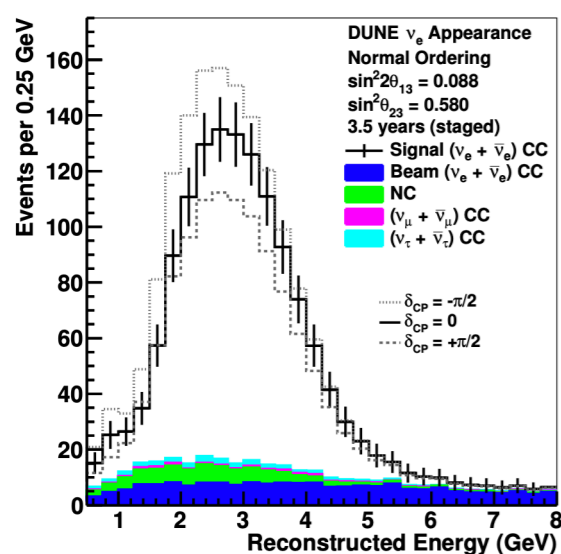
# Machine Learning in DUNE

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- Liquid Argon Time Projection Chambers (LArTPCs) provide extremely rich and detailed information due to their high resolution.
- Taking full advantage of this information requires sophisticated event reconstruction techniques.
- Machine learning is increasingly being adopted due to its ability to outperform traditional methods:
  - CNNs for **event ID**.
  - 3D CNNs for **pixel** and **instance segmentation**.
  - **Graph neural networks** (GNNs) for both high- and low-level reconstruction.
- DUNE's modular Pandora reconstruction framework beginning to explore ML-based reconstruction modules.

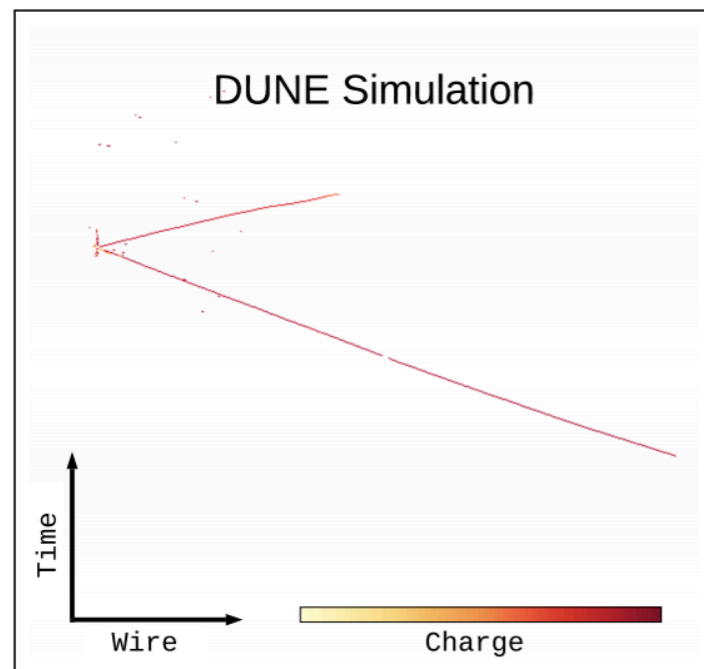
# Neutrino oscillations at DUNE

- Neutrino oscillation measurements at DUNE will be performed using similar techniques to those previously discussed for NOvA.
- High-power beam, high-resolution LArTPC detectors and large detector mass will allow neutrinos to be collected with much larger statistics.
- Current sensitivities are produced using simulated fluxes & cross-sections paired with parameterised reconstruction assumptions.
- Current baseline method is CVN trained on fully simulated DUNE neutrino interactions.

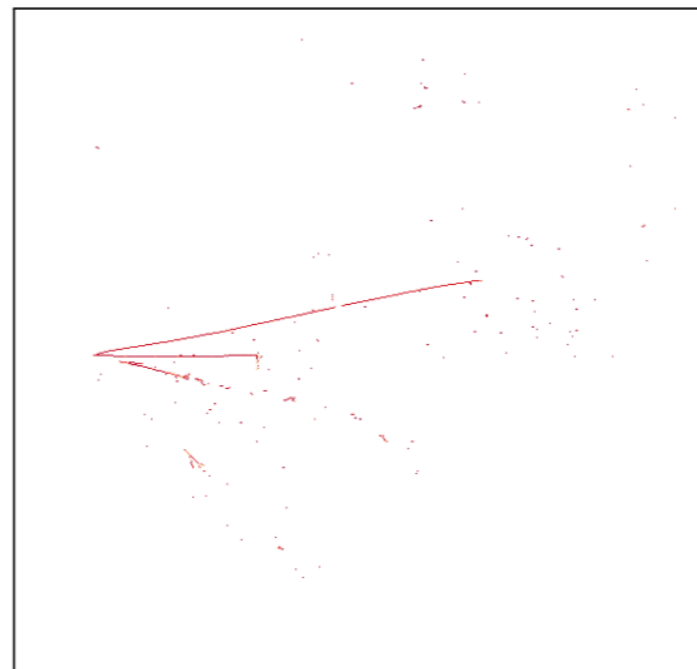
 $\nu_e$ 
 $\bar{\nu}_e$ 
 $\nu_\mu$ 
 $\bar{\nu}_\mu$ 


# DUNE CVN

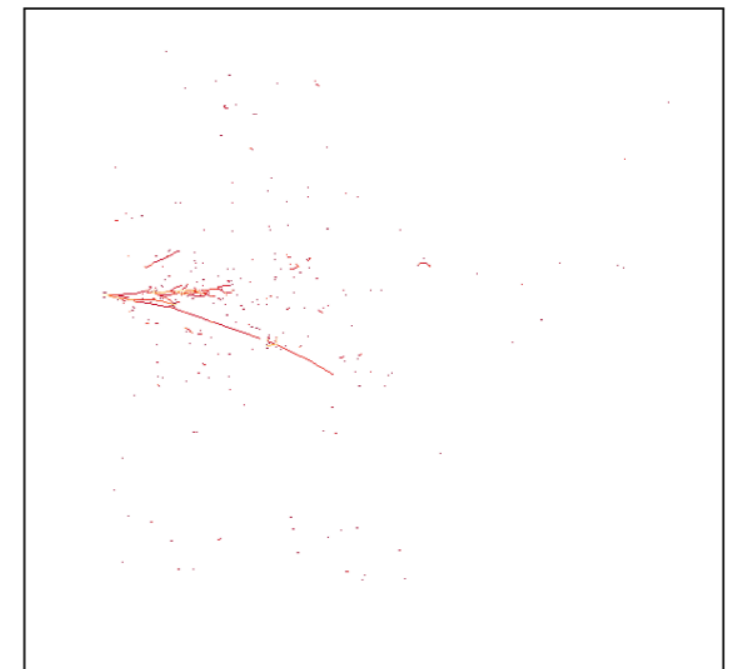
- Implementation is the same as NOvA:
  - Perform low-level reconstruction (wire deconvolution, hit finding).
  - Identify a region of interest, and produce pixel map inputs.
  - Stitch together pixel maps across multiple TPC modules.
  - Train to classify neutrino flavour (no cosmics due to DUNE's depth).



(a) 1.6 GeV CC  $\nu_\mu$ .



(b) 2.2 GeV NC  $1\pi^+$ .



(c) 2.4 GeV NC  $1\pi^0$ .



# DUNE CVN

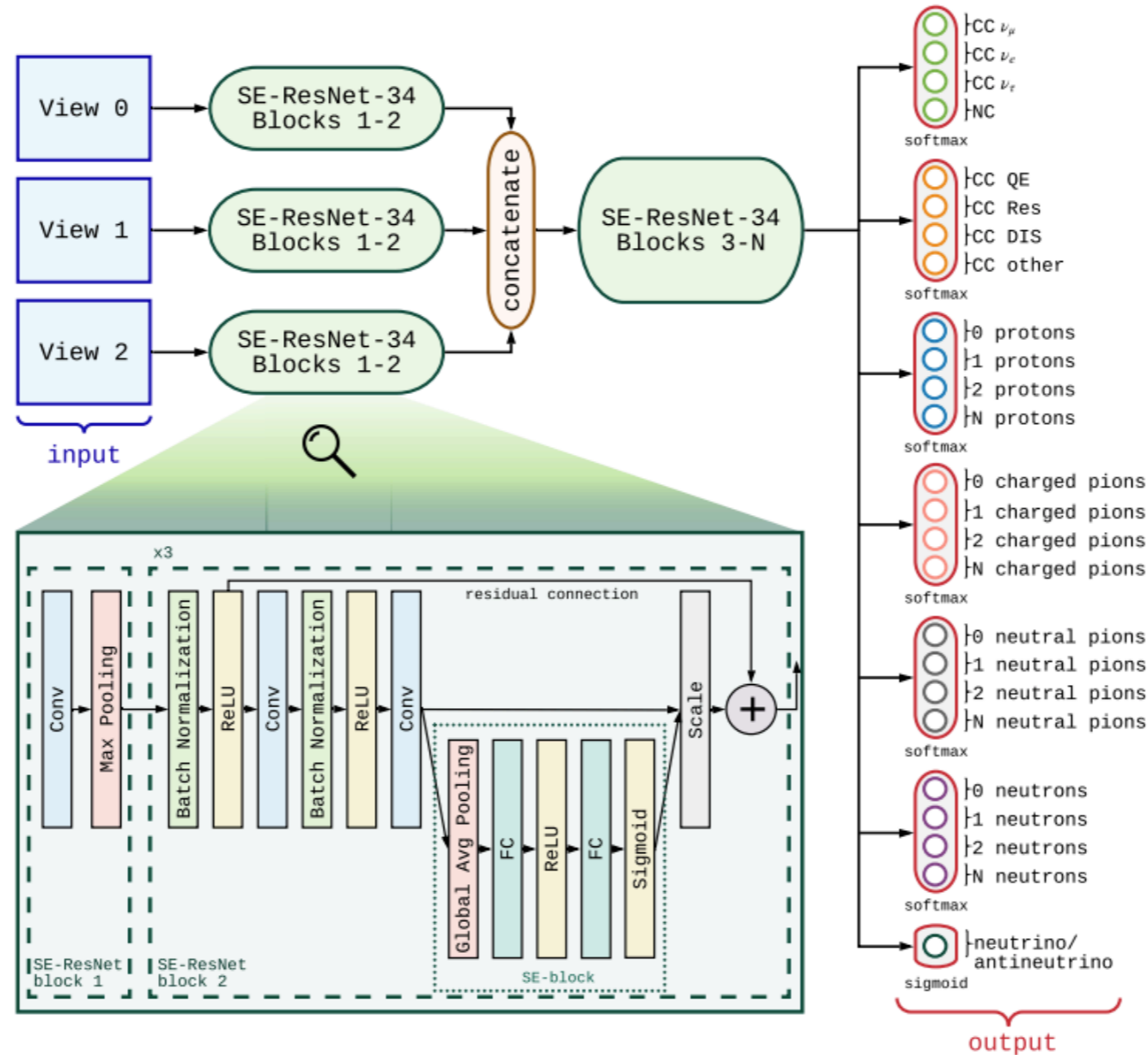
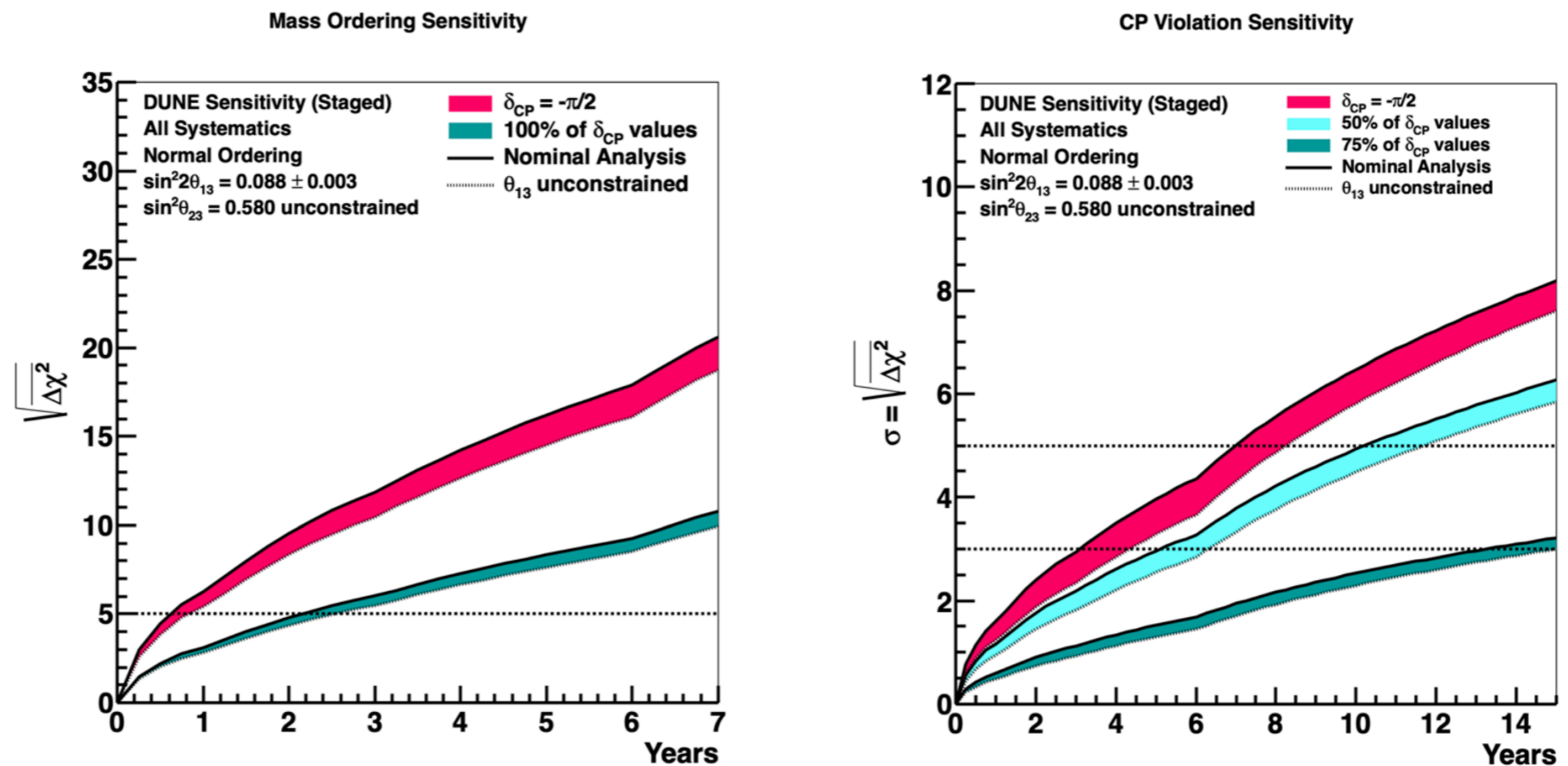


FIG. 4: Simplified diagram of the DUNE CVN architecture.

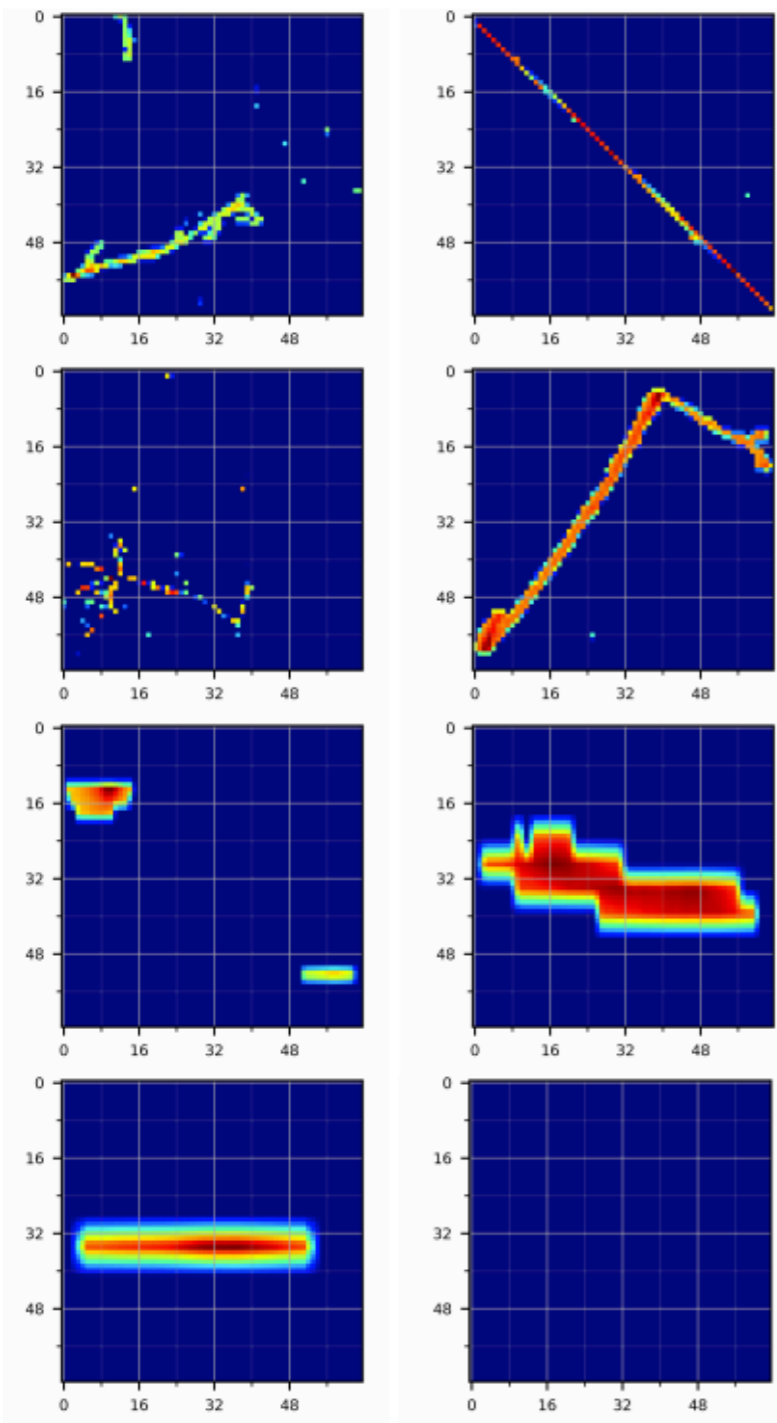
# DUNE sensitivity



arXiv:2002.02967

- DUNE's sensitivity to primary physics goals (CP violation, mass ordering) is based on efficiencies and purities achieved by CVN.
  - CVN performance surpasses previous assumptions about event ID capabilities.

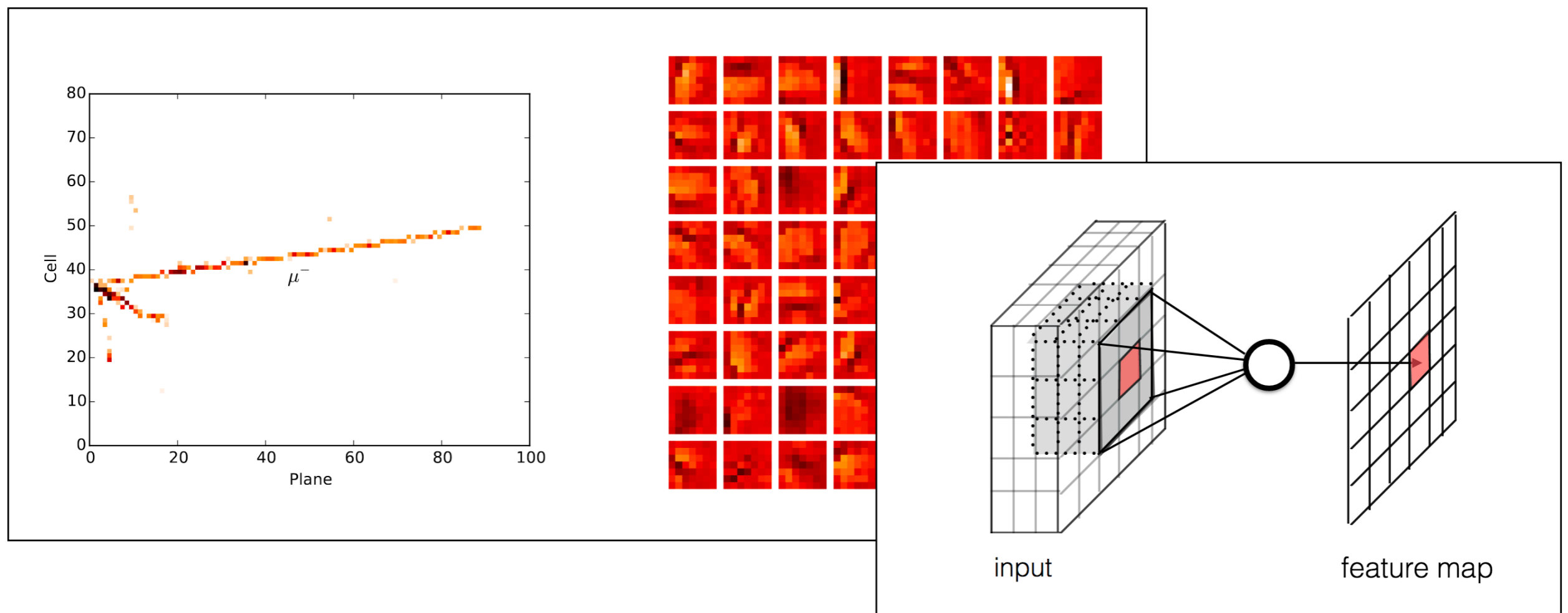
# ML triggering at DUNE



- DUNE is a stable large-mass detector in a low background environment.
- Besides neutrino physics, DUNE is well-suited for a range of rare searches:
  - Supernova neutrinos
  - Proton decay
  - $n - \bar{n}$  oscillation
  - ...etc
- Studies into using ML for triggering have shown some promise, and FPGA studies show improvements in inference speed (x1.7) and energy efficiency (x2.6) over CPUs (see more [here](#)).

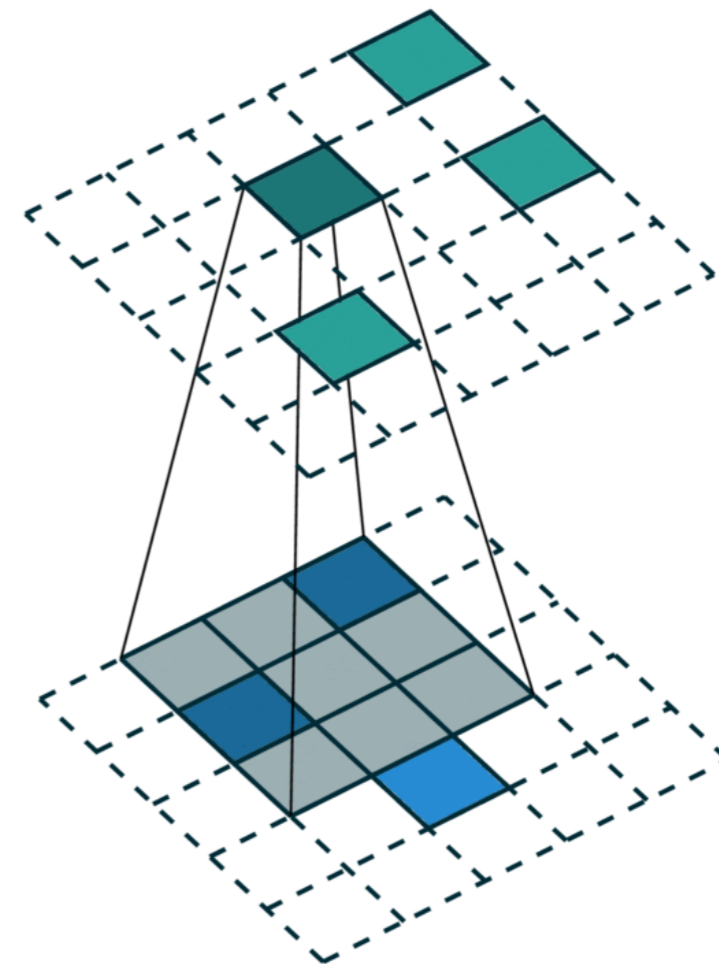
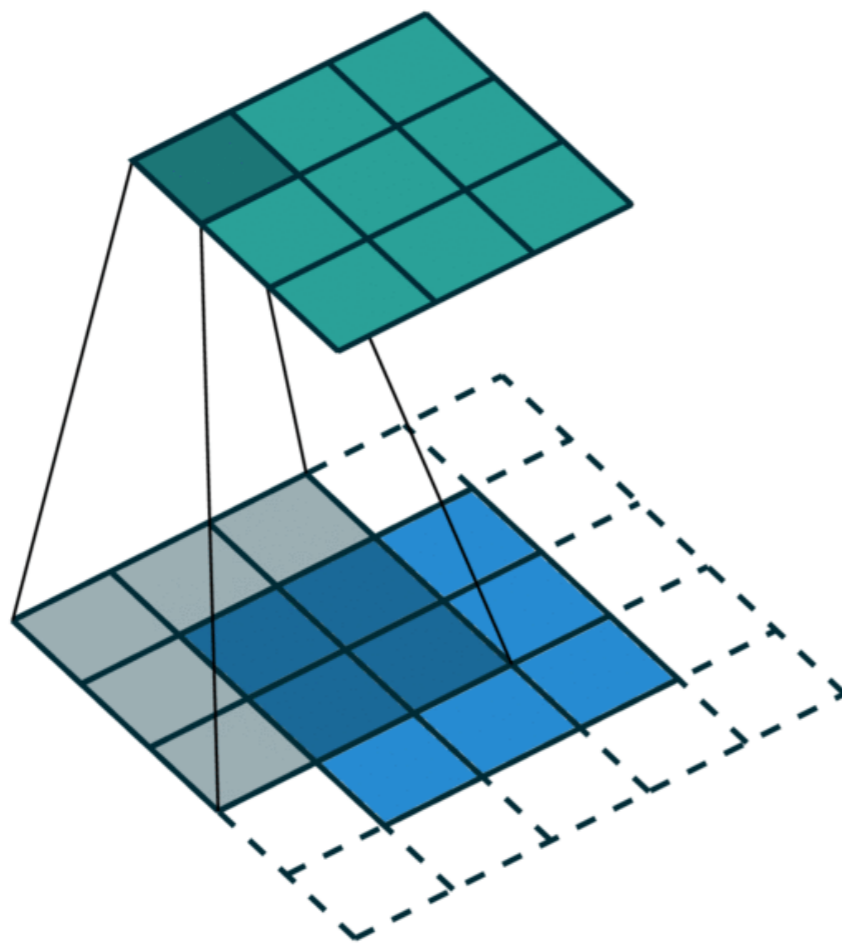
# Sparse Convolutions

- Many CNN applications in neutrino physics are locally dense but globally sparse.
- Classifying these dense pixel maps involves many computations wasted multiplying your model weights by 0.
- Solution: Use **sparse convolutions** to only operate on interesting regions.



# Sparse Convolutions

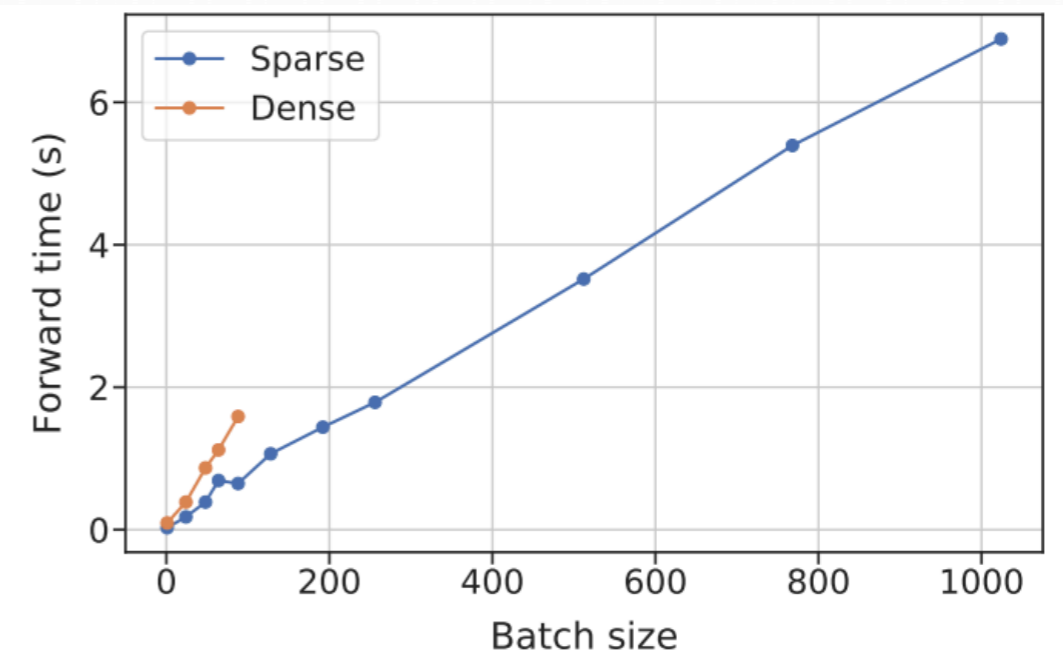
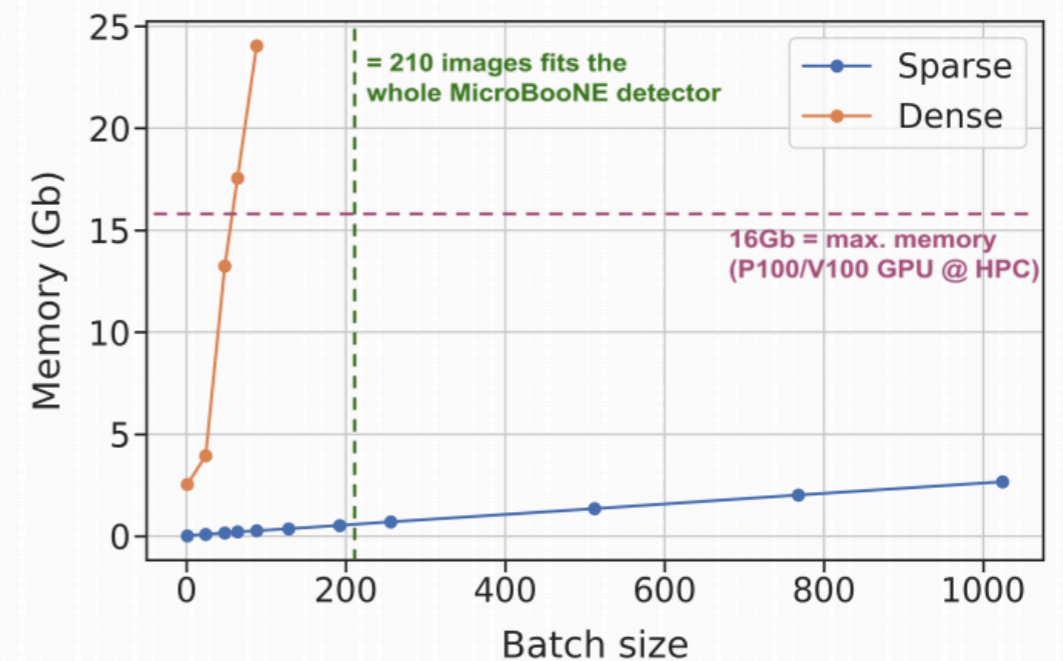
- Facebook's **SparseConvNet** and later NVIDIA's (formerly Stanford's) **MinkowskiEngine** are PyTorch packages which implement sparse convolutions.
- Only perform convolution if the pixel at the **centre** of the receptive field is non-zero.





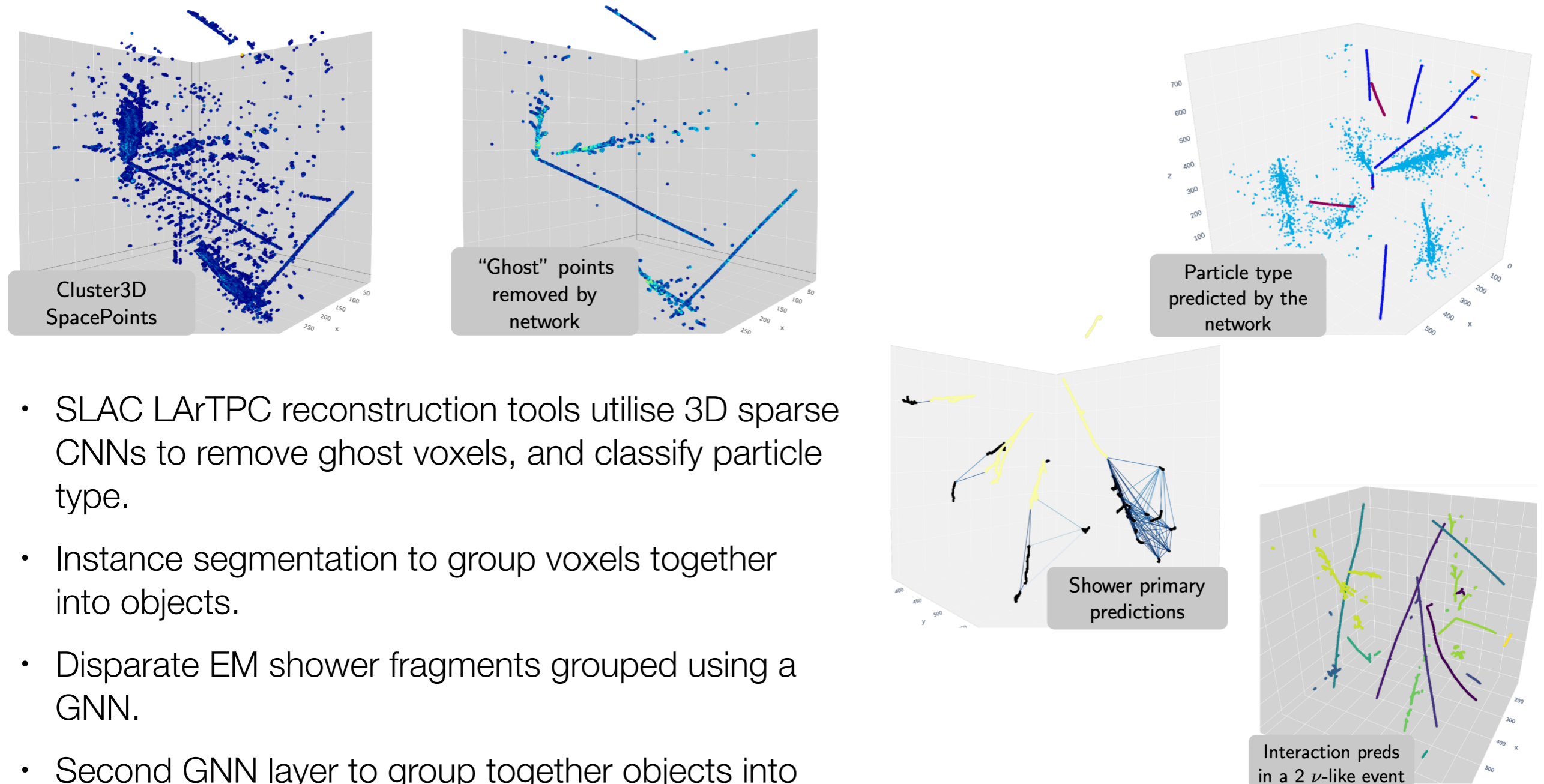
# Sparse Convolutions

- First paper investigating sparse CNNs within neutrino physics demonstrated significant improvements in inference time and memory usage for a MicroBooNE-equivalent detector.
- Sparse convolutions remove the need for ROI-finding in large detectors.
  - Scale of sparse pixel map set by **number of active pixels**.
  - Detector region can be arbitrarily large
- Sparse CNN approaches are being developed across the SBN and DUNE Near Detector by SLAC, and in NOvA and ProtoDUNE by University of Cincinnati.



arXiv:1903.05663

# 3D CNN reconstruction



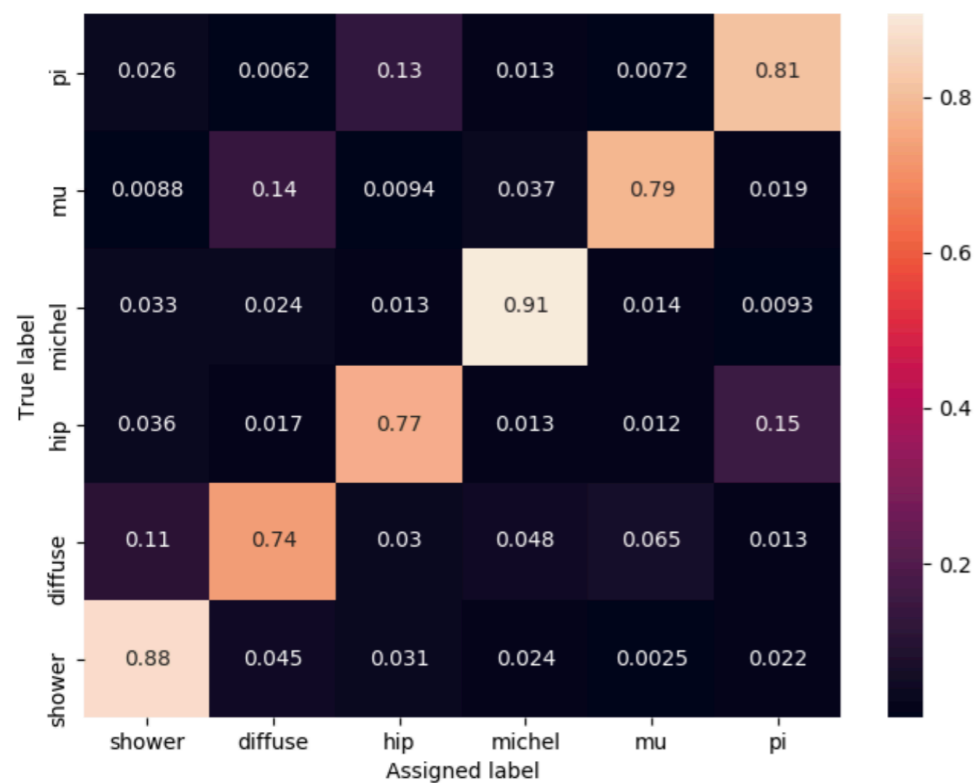
- SLAC LArTPC reconstruction tools utilise 3D sparse CNNs to remove ghost voxels, and classify particle type.
- Instance segmentation to group voxels together into objects.
- Disparate EM shower fragments grouped using a GNN.
- Second GNN layer to group together objects into interactions.

**Connecting the Dots 2020**  
**F. Drielsma**

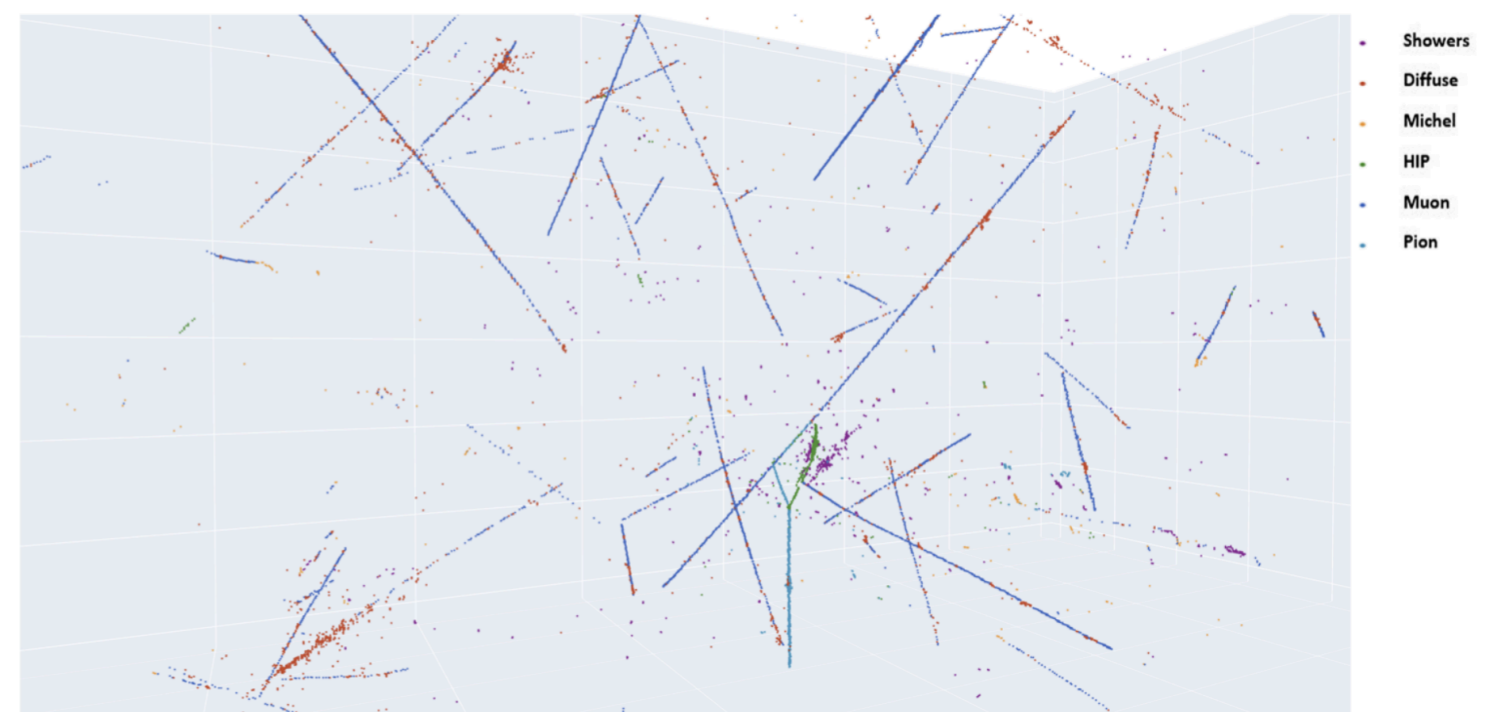
# ProtoDUNE Sparse CNN

- Sparse 3D CNN for voxel segmentation also developed for ProtoDUNE.
  - Test beam prototype for DUNE far detector at CERN.

**Neutrino 2020**  
**C. Sarasty**



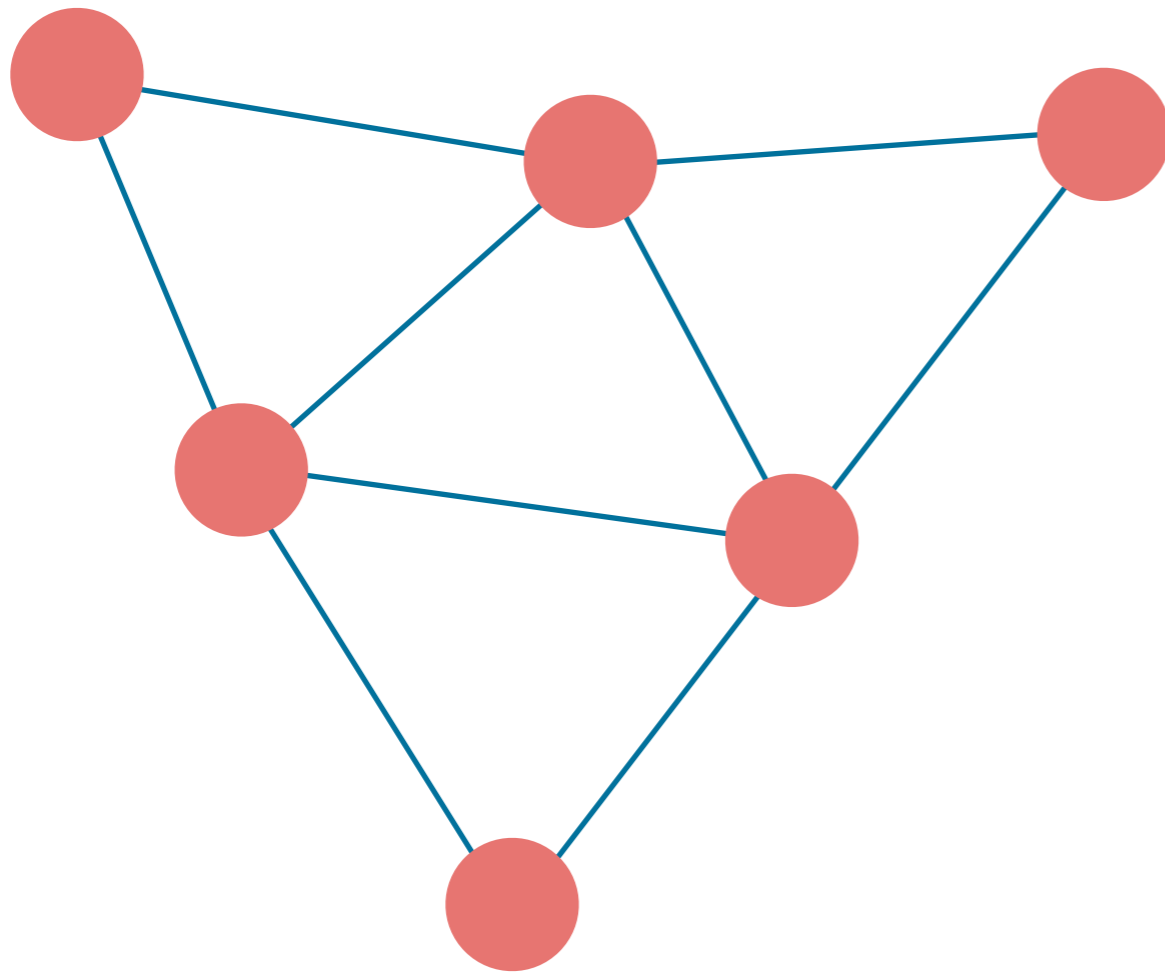
ProtoDUNE-SP Simulation



# Graph neural networks

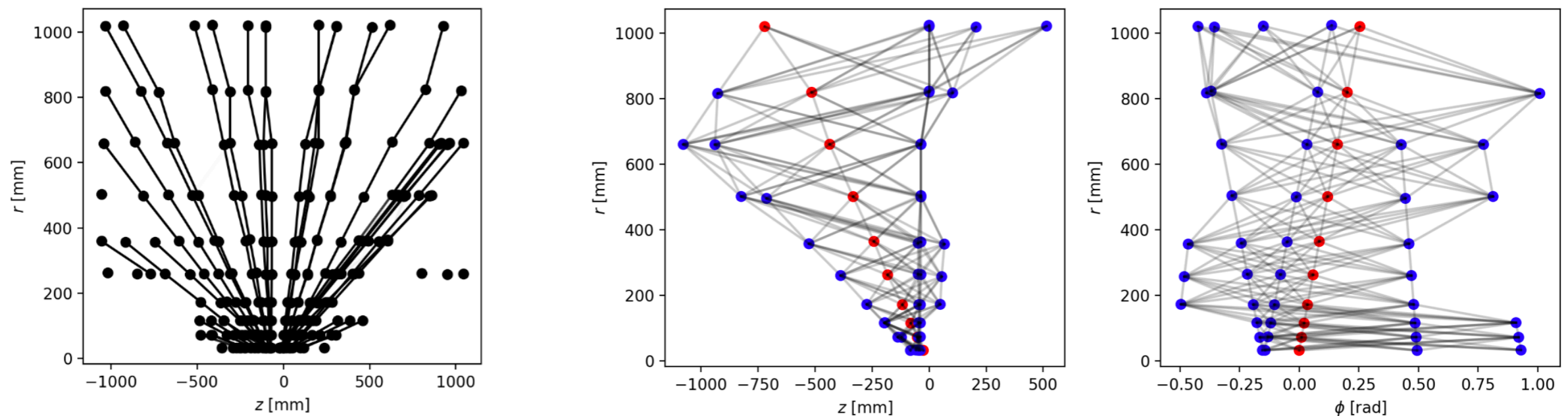
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- Describe information structure as a **graph** represented by **nodes** and **edges**.



- **Nodes** are generalised as quantised objects with some arbitrary set of **features**.
- **Edges** describe the **relationships** between nodes.
- Perform convolutions on nodes and edges to learn relationships within the graph.
- Output is user-defined:
  - Classify nodes or edges.
  - Classify full graph.
  - Regression outputs.

# Exa.TrkX

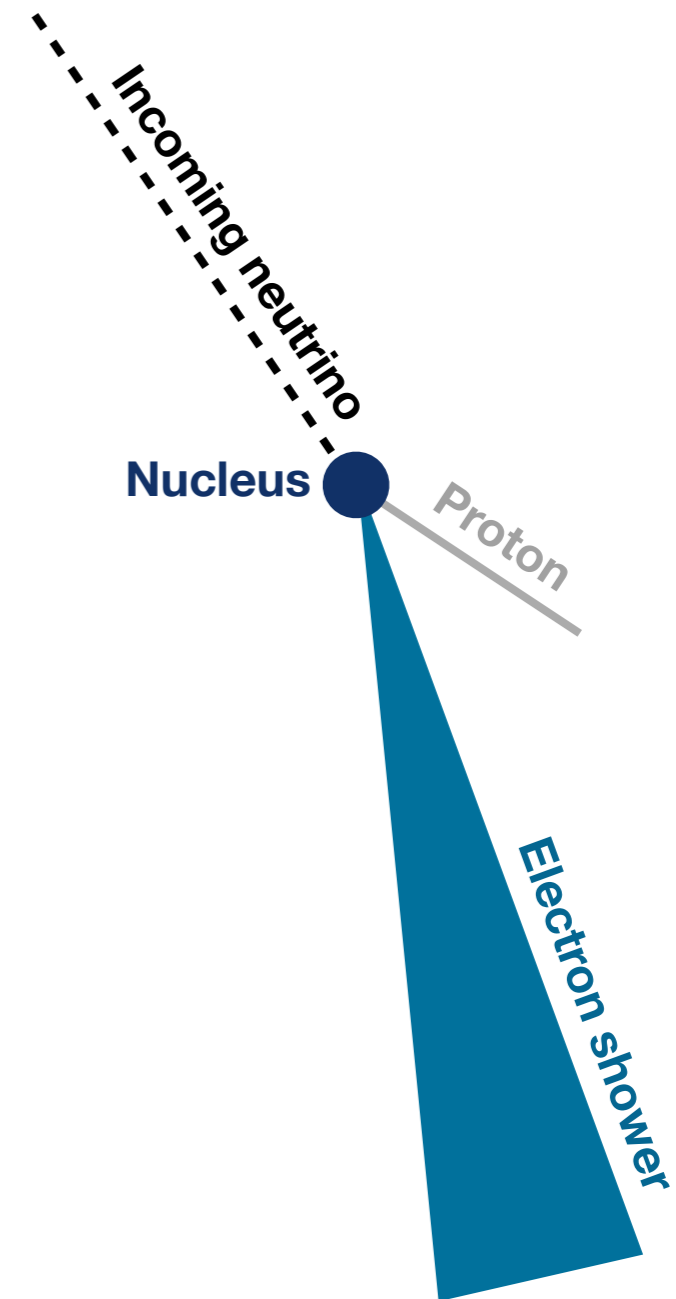


**arXiv:1810.06111**

- Promising results from the **Exa.TrkX** collaboration using GNN methods for track reconstruction in the HL-LHC.
- Adapting these methods for 2D reconstruction in the DUNE far detector.
  - CNN-based methods perform well, but require transformation of 3D point cloud into a grid.
  - Graph-based techniques can operate on the data in its native structure.

# GNNs in DUNE

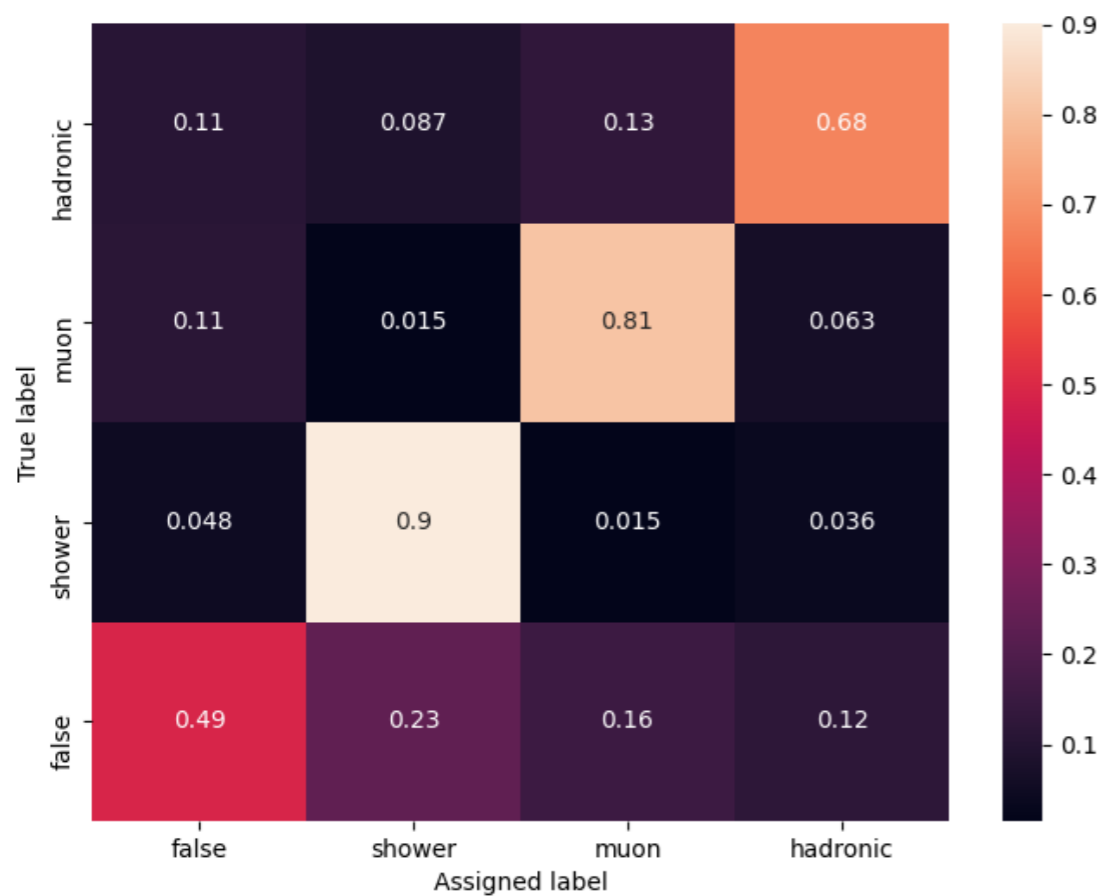
- Developing GNNs for particle reconstruction in 2D using simulated CCQE beam neutrino interactions.
  - Few-GeV energy.
  - Neutrinos travel along beam direction.
  - Typically “clean” interactions – primary lepton ( $e, \mu$ ) and minimal hadronic activity.
- Train multihead attention message-passing network to classify relationships between detector hits.
  - Determine whether the hits were created by the same particle – and if so, whether that particle is an EM shower,  $\mu$  or hadronic.





# GNNs in DUNE

- Current iteration achieves 84% accuracy in classifying graph edges.
- Exploring further graph-based approaches.



**Ground truth**

**Model output**

hadronic, muon, shower, false

# Summary

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- Accelerator neutrino physics seeing **increasingly widespread ML use**.
  - NOvA, SBN, DUNE, Minerva (not mentioned here!)
- At this point, ML applications in accelerator neutrino physics are **mostly offline**.
  - Reconstruction tools after data has already been collected.
  - Some lower-level ML applications for raw data/triggering are being explored.
- Personal opinion: even in places where techniques are mature, integration between ML and analysis tools could be improved.
  - CPU inference.
  - Training environments separate from sim/reco/analysis ecosystem.
  - Process streamlined in NOvA with HDF5 integration.
  - Active work in FermiGrid, HPC to improve this!

**Backup**

# Neutrino oscillations

$$\begin{pmatrix} \nu_e \\ \nu_\mu \\ \nu_\tau \end{pmatrix} = \begin{pmatrix} U_{e1} & U_{e2} & U_{e3} \\ U_{\mu1} & U_{\mu2} & U_{\mu3} \\ U_{\tau1} & U_{\tau2} & U_{\tau3} \end{pmatrix} \begin{pmatrix} \nu_1 \\ \nu_2 \\ \nu_3 \end{pmatrix} \quad \text{PMNS matrix}$$

$$P(\nu_\alpha \rightarrow \nu_\beta) = \sum_i U_{\alpha i}^* U_{\beta i} U_{\alpha i} U_{\beta i}^* + \sum_{i \neq j} U_{\alpha i}^* U_{\beta i} U_{\alpha j} U_{\beta j}^* e^{i \frac{\Delta m_{ji}^2 L}{2E}}$$

$$\begin{pmatrix} \nu_e \\ \nu_\mu \\ \nu_\tau \end{pmatrix} = \begin{pmatrix} 1 & & \\ & c_{23} & s_{23} \\ & -s_{23} & c_{23} \end{pmatrix} \begin{pmatrix} c_{13} & & s_{13} e^{i\delta} \\ & 1 & \\ -s_{13} e^{i\delta} & & c_{13} \end{pmatrix} \begin{pmatrix} c_{12} & s_{12} & \\ -s_{12} & c_{12} & \\ & & 1 \end{pmatrix} \begin{pmatrix} \nu_1 \\ \nu_2 \\ \nu_3 \end{pmatrix}$$

$$s_{ij} = \sin \theta_{ij}, \quad c_{ij} = \cos \theta_{ij}$$

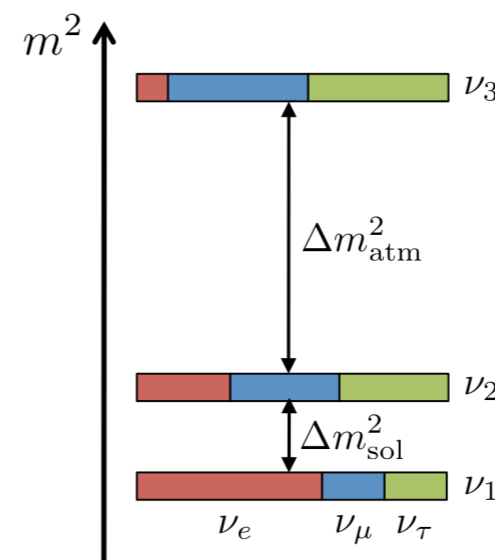
# Neutrino oscillations

$$\begin{aligned}
 P(\nu_\mu \rightarrow \nu_e) \approx & \sin^2 \theta_{23} \sin^2 2\theta_{13} \frac{\sin^2 \Delta(1-A)}{(1-A)^2} \\
 & + \alpha \tilde{J} \cos(\Delta \pm \delta_{cp}) \frac{\sin \Delta A \sin \Delta(1-A)}{A(1-A)} \\
 & + \alpha^2 \cos^2 \theta_{23} \sin^2 2\theta_{12} \frac{\sin^2 \Delta A}{A^2}
 \end{aligned}$$

$$\begin{aligned}
 \tilde{J} &= \cos \theta_{13} \sin 2\theta_{13} \sin 2\theta_{12} \sin 2\theta_{23} \\
 A &= \pm \sqrt{2} G_F n_e E_\nu / \Delta m_{13}^2 \\
 \Delta &= \Delta m_{31}^2 L_\nu / 4E_\nu \\
 \alpha &= \Delta m_{21}^2 / \Delta m_{31}^2
 \end{aligned}$$

- Several parameters in our current neutrino oscillation framework remain unmeasured:
  - Neutrino mass ordering (sign of  $\Delta m_{32}^2$ ).
  - CP-violating phase ( $\delta_{cp}$ ).
  - Octant of  $\theta_{23}$ .

normal hierarchy (NH)



inverted hierarchy (IH)

