

CERN IT Department CH-1211 Genève 23 Switzerland **www.cern.ch/it**

Data & Storage Services



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on behalf of the CERN IT-DSS group





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- The goal of EOS is to provide a relatively simple and scalable solution for the analysis users
- In this presentation I will:

Introduction

- Introduce EOS
- Discuss some of the implementation details
- Present test results





- RW file access (random and sequential reads, updates)
- Fast Hierarchical Namespace
 - Target capacity: 10⁹ files, 10⁶ containers (directories): we're not quite there yet although things look promising
- Strong authorization
- Quota
- Checksums
- Redundancy of services and data
- Dynamic hardware pool scaling and replacement without downtimes



EOS timeline



- Started in April 2010 with storage discussions within the IT-DSS group
- The development started in May
- Prototype is under evaluation since August
 - Tested within the ATLAS Large Scale Test (pool of 1.5PB)
 - Will be open to individual users from Nov 15
 - Will be run by the CERN operations team
- Still much work left to do
- Currently we're focusing on ironing out the operational procedures



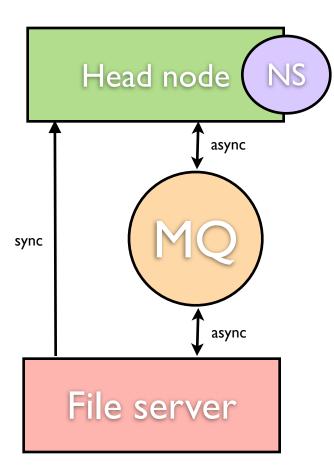


- Is a set of XRootd plug-ins
- Speaks XRoot protocol
- Just a Bunch Of Disks (JBOD no RAID arrays)
- Network RAID within node groups
- Tunable per-directory settings
 - User have a choice, by choosing the number of replicas, to achieve arbitrary level of availability/performance
- Fault tolerant
 - From client's point of view, all files are always readable and writable

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EOS Architecture





Head node

Namespace, Quota Strong Authentication Capability Engine File Placement File Location

Message Queue

Service State Messages File Transaction Reports

File Server

File & File Meta Data Store Capability Authorization Checksumming & Verification (adler,crc32,md5,sha1) Disk Error Detection (Scrubbing)

- In the typical HEP use case a number of active files at any given moment is rather small even though the overall number of files stored in the system may be huge.
- EOS tries to leverage this fact to provide a memorybased namespace





Version 1 (current implementation)

- In-memory hierarchical namespace using google hash
- Stored on disk as a changelog file
- Rebuilt in memory on startup
- Two views:
 - hierarchical view (directory view)
 - view storage location (filesystem view)
- very fast, but limited by the size of memory
 - -1GB = ~1M files



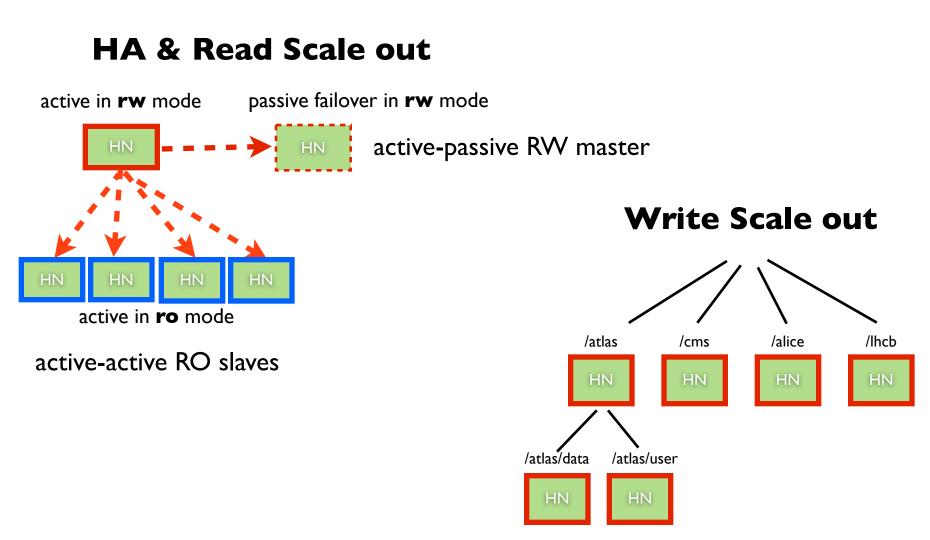
Version 2 (current development)

- Only view index in memory
 - Metadata read from disk/buffer cache
 - Perfect use case for SSDs (need random IOPS)
- 10^9 files = ~20GB per view



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File creation test



	space Statistic	Мам						
.L	Files	5008898						
L	Directories	5073						
10	command	sum	5s	1min	5min	1h		
L	Commit	5006939	926.00	1104.64	1054.88	914.63		
L	Exists	5007435	926.00	1104.66	1054.88	914.63		
L	Find	0000005	0.00	0.00	0.00	0.00		
L	Mkdir	0005022	1.25	1.10	1.05	0.92		
L	Open	5007195	926.00	1104.66	1054.88	914.63		
L	OpenDir	0000010	0.00	0.00	0.00	0.00		
L	OpenFailedQuota	0000240	0.00	0.00	0.00	0.00		
L	OpenProc	0000151	0.25	0.03	0.01	0.02		
L	OpenWriteCreate	5006955	926.00	1104.66	1054.88	914.63		kŀ
L	OpenWriteTruncate	0000240	0.00	0.00	0.00	0.00	_	
L	Rm	0000240	0.00	0.00	0.00	0.00		
L	Stat	0000413	0.00	0.00	0.00	0.11		

 \frown

NS Size: 10 Mio Files -

* 22 ROOT clients I kHz PID USER PR NI VIRT RES SHR S %CPU %MEM TIME+ COMMAND 23681 daemon 20 0 8173m 7.9g 4356 S 0 6.3 0:48.55 xrootd * I ROOT client 220 Hz



File read test



# # Name:	nsole [root://localhost] / > space Statistic					HGM FS	
ALL	Files Directories	10079235 10139					
# who	command	sum	 5s	1min	5min	1h	
# ALL ALL ALL	Commit Exists Open	0001742 0003220 100069124	0.00 0.00 6785.00	0.00 0.00 6764.90	0.00 0.00 6697.50	0.00 0.00 7096.28	
ALL ALL	OpenFailedQuota OpenProc	16645985 0000527	0.00	0.00	0.00	751.41	7.1.1
ALL ALL ALL ALL	OpenRead OpenWriteCreate OpenWriteTruncate Rm	100066929 0000262 0001479 0001479	6784.75 0.00 0.00 0.00	6764.90 0.00 0.00 0.00	6697.50 0.00 0.00 0.00	7096.28 0.00 0.00 0.00	I / KHZ

NS Size: 10 Mio Files

* 100 Million read open

* 350 ROOT clients 7 kHz

* CPU usage 20%







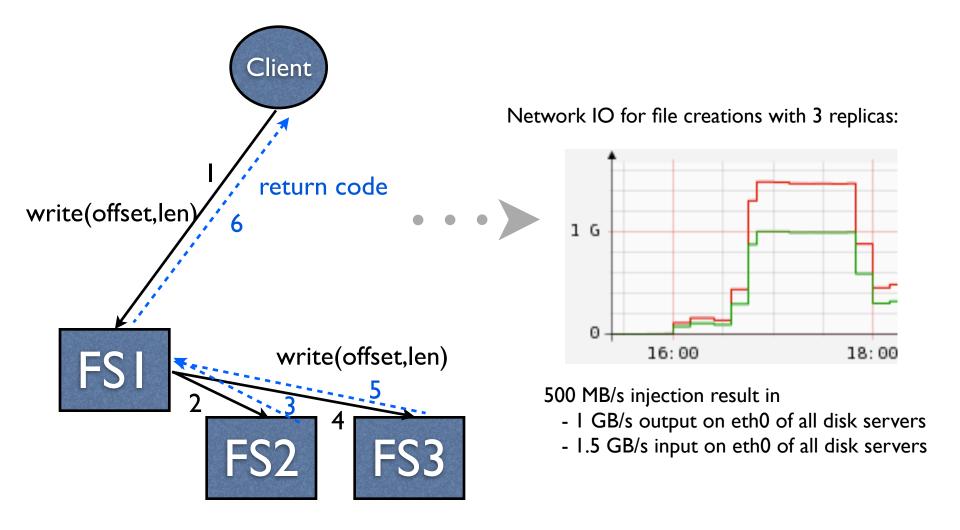
EOS supports layouts

- plain
- replica (synchronous replication)
- RAID5 (untested prototype)



Replica layout

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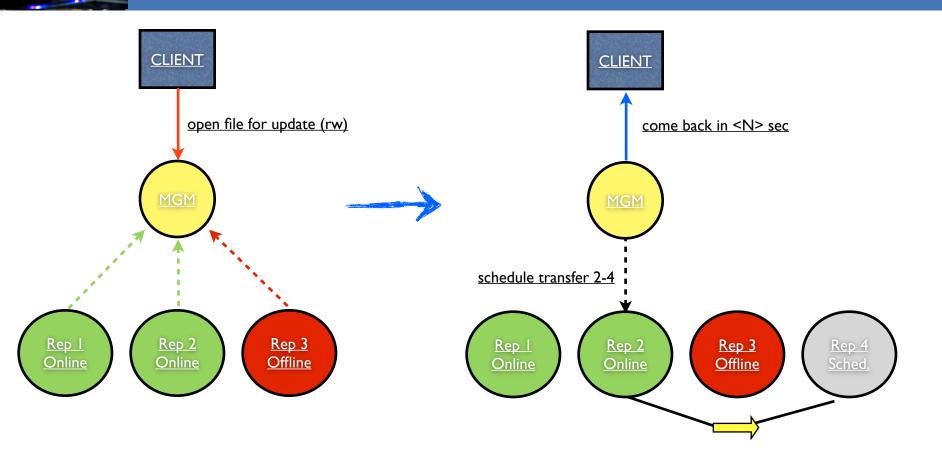




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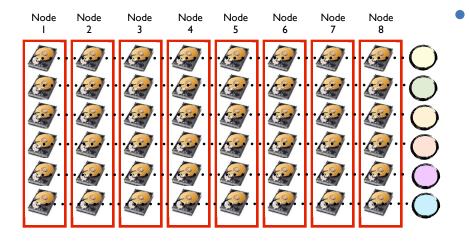
Client **rw** reopen of an existing file triggers

- creation of a new replica
- dropping of offline replica

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Replica placement





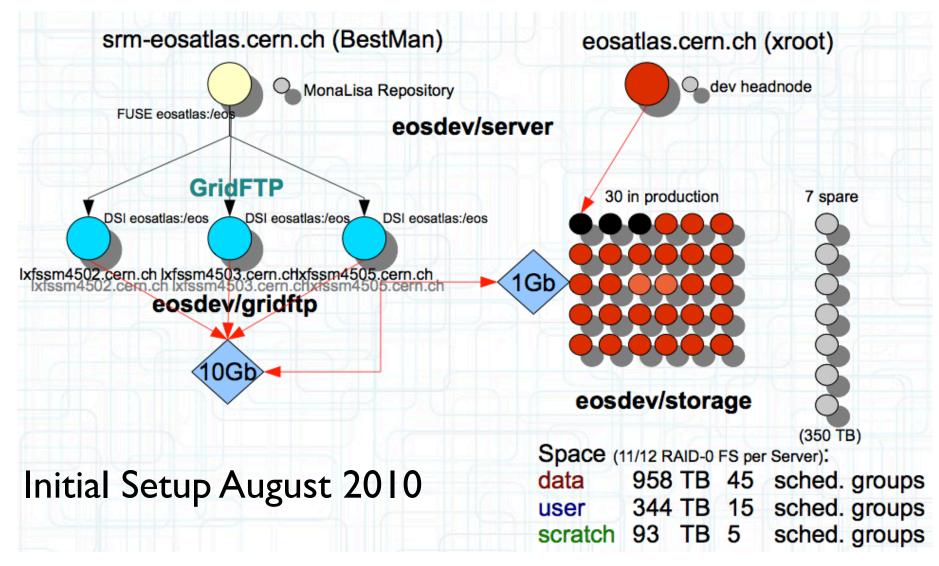
In order to minimize the risk of data loss we couple disks into scheduling groups (current default is 8 disks per group)

- The system selects a scheduling group to store a file in in a round-rubin manner
- Then all the other replicas of this file are stored within the same group



EOS Atlas

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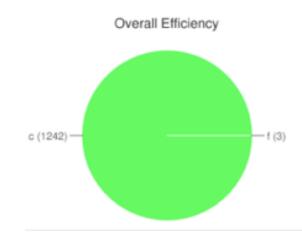
Hammer Cloud Test



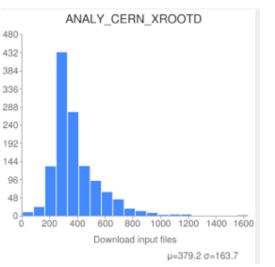
HC 10001181

Data-8

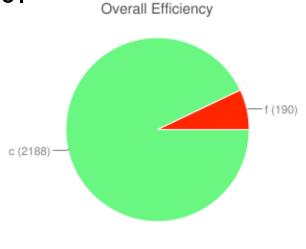
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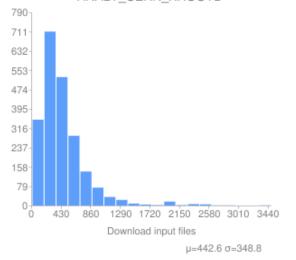
EOSATLAS POOL 27 Disk Server RAID0



HC 10001381



EOSATLAS POOL reconfigured to 8 Disk Server JBOD



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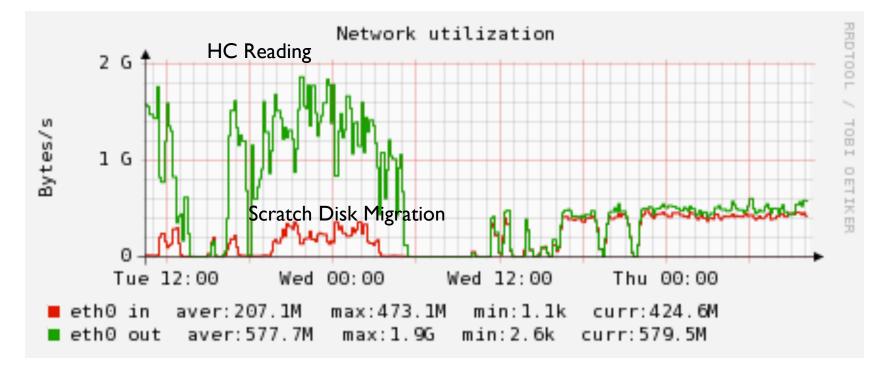


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Life Cycle Management

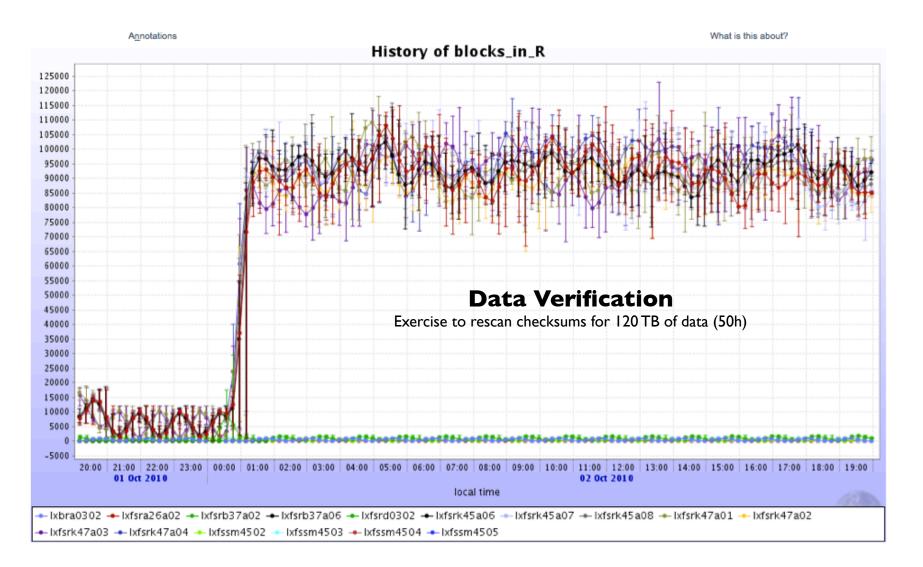
Exercise to migrate 27 disk server with 10 Raid-0 FS to 8 new with 20 JBOD FS [partially overlapped with HC Tests]





Data verification test









- Operation
 - Opening EOS Atlas to Atlas users on Nov 15
 - Run by the CERN Castor operations team
- Development
 - Implement Version 2 of the namespace
- Larger Testbed (if available)
 - Scale the instance from todays 600 disks to 2000-8000 disks (4-16PB)





- We have been able to build the prototype rapidly
- We've been able to reuse some of the existing software
- The prototype has performed well during various exercises and tests
- We are looking forward to testing it with individual users