

# JRA1 Analysis Framework

Goal:

prepare tool for telescope data analysis starting **July 2007**

Time is short and most of us can not devote much time to development of a new framework:

- ⇒ try to make it as simple as possible
- ⇒ use existing experience (and code)
- ⇒ but keep it general and flexible  
to allow future extensions

# This meeting

To start developing the framework we have to make few decisions.

What we should probably discuss (and decide) today is:

1. programming language and (development) platform  
C++ and Linux ?

Do we want to keep Windows option open (and how) ?

2. programming environment

Merlin, root based, standalone code ? GUI ?

3. internal logic and data structure

LCIO based, taken from existing code (sucimaPix), other ?

Before we can start distributed code development, we have to define classes for coding the data, geometry etc.

We have to think carefully about the design and objectives...

# This meeting

We should also think of:

- **Scheduling regular meetings/teleconferences**

can we use any IP based system – we would not have to book a room each time ?

- **Code repository**

probably DESY would be the best place. On-site responsible person needed?

- **Input data structure and options**

can DAQ provide us with the format specifications? options?

can we expect any kind of test data before July 2007?

# Framework data classes

Following structure could be defined:

⇒ raw data input (full frames)

⇒ hits (single pixels above threshold)

⇒ clusters

⇒ reconstructed tracks

⇒ sensor geometry and parameters

⇒ telescope geometry (list of sensors?)

⇒ run and event headers

⇒ parameters and environmental variables (if not in headers)

# Framework data classes

Example of raw data classes – two approaches

## LCIO: TrackerRawData

```
int flags, n;  
  n × int cellID0, cellID1, time, nADC;  
    nADC × short ADCValues;
```

## sucimaPix: class TPixelMatrix

```
std::vector<Double_t> matrix
```

```
+ Int_t eventNumber; Int_t noOfOTP;           inherited from TEventHeader  
+ Int_t xNoOfPixel, yNoOfPixel;  
  Int_t noOfEntriesPerRow;  
  Int_t signalPolarity;  
  Double_t xPitch, yPitch;  
  Bool_t subMatrix;                           inherited from TDetector
```

# Framework data classes

Example of single pixel classes

**LCIO: SiliconRawHit**

int flags, n;

n × int cellID0, cellID1, timeStamp, adcCounts;

**sucimaPix: class TPixel**

Int\_t pixelID;

Double\_t signal, noise; Int\_t raw;

+ Int\_t xNoOfPixel, yNoOfPixel;

Int\_t noOfEntriesPerRow;

Int\_t signalPolarity;

Double\_t xPitch, yPitch;

Bool\_t subMatrix;

inherited from TDetector

# Framework data classes

In my opinion geometry description should be separated from the actual data – data classes should only contain detector/sensor ID

Possible geometry class layout:

Experiment (global container)

- List of geometry descriptions
  - List of detector planes (e.g. position and orientation)
    - Sensor (e.g. numbers of pixels, pitch, thickness, but also can include methods for reading the data)

Geometry descriptions could be read from files – user could view available geometries and choose the proper one.

New geometry description would also be created (written to file and added to the list) as a result of the alignment procedure.