

HSE Training :

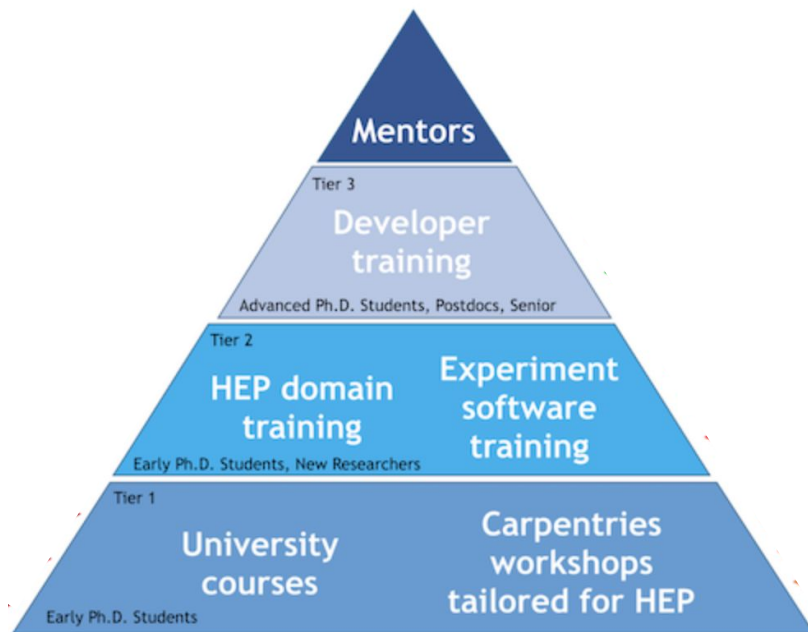
**Making “that thing my postdoc taught me”
available for everyone**

Link to the main
training portal :
[hsf-training](#)

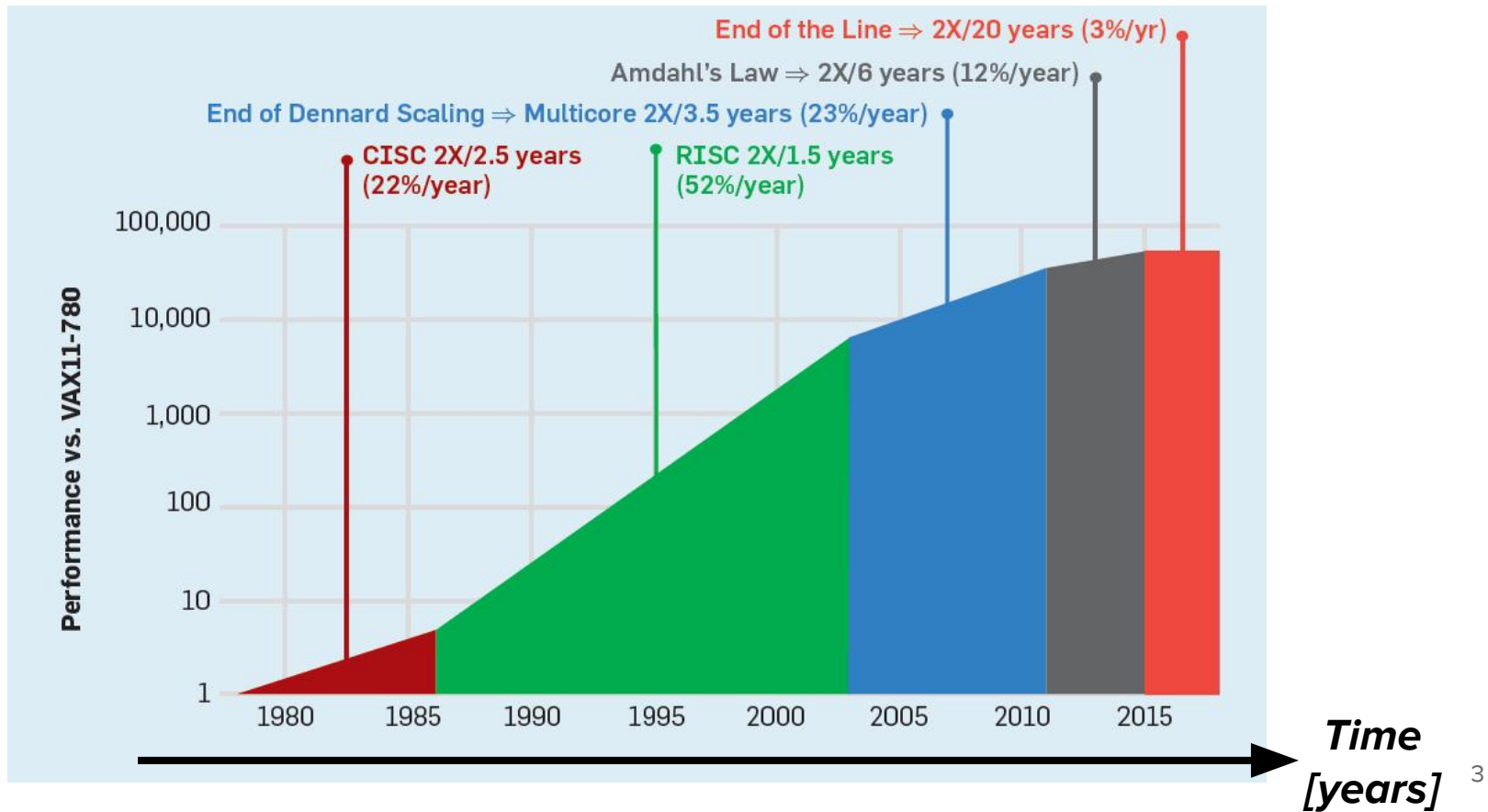
Sam Meehan on behalf of
Sudhir Malik & Kilian Lieret (HSF
co-conveners) / The [Growing Community](#)
22 July 2020

Mission & Philosophy

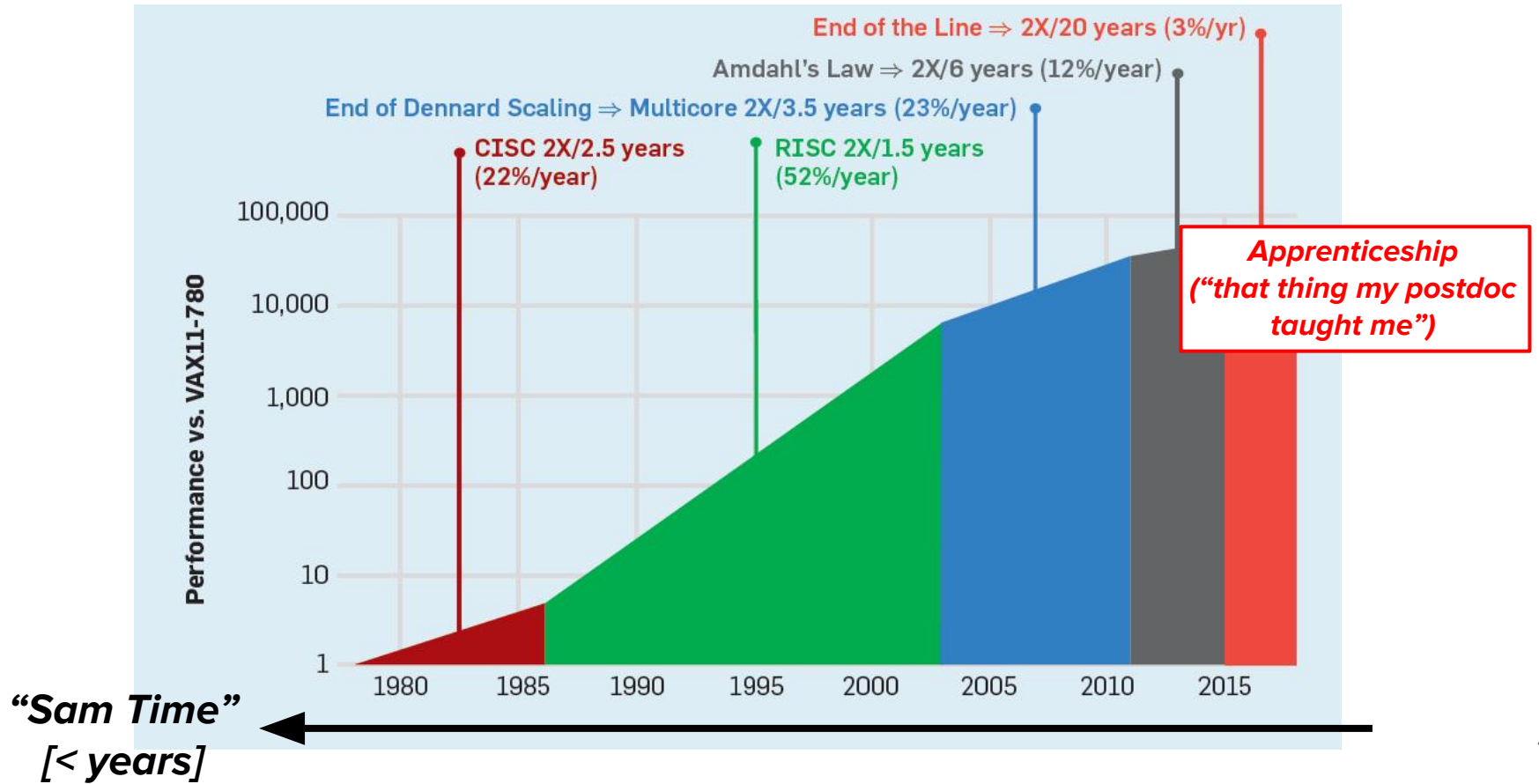
- Mission : “to help the research community to provide training in the computing skills needed for researchers to produce high quality and sustainable software”
- Philosophy : largely inspired by Software Carpentries
 - [1] Hands-on
 - [2] Student-centric
 - [3] Experiment Agnostic
 - [4] Re-useable
 - [5] Open and Accessible
- Goal : **Sustainability** ← → **Scalability**



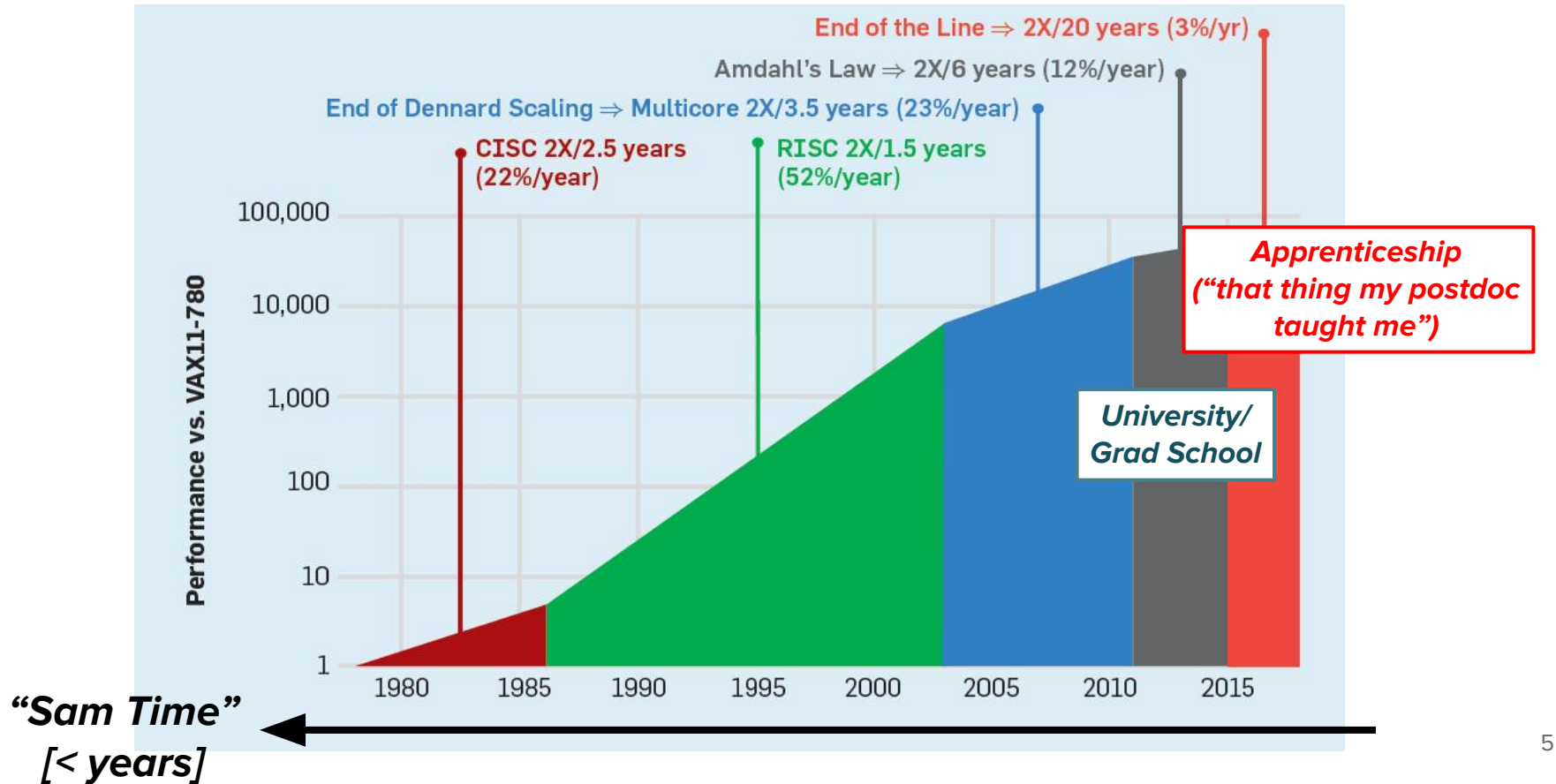
Sustainability ← → Scalability



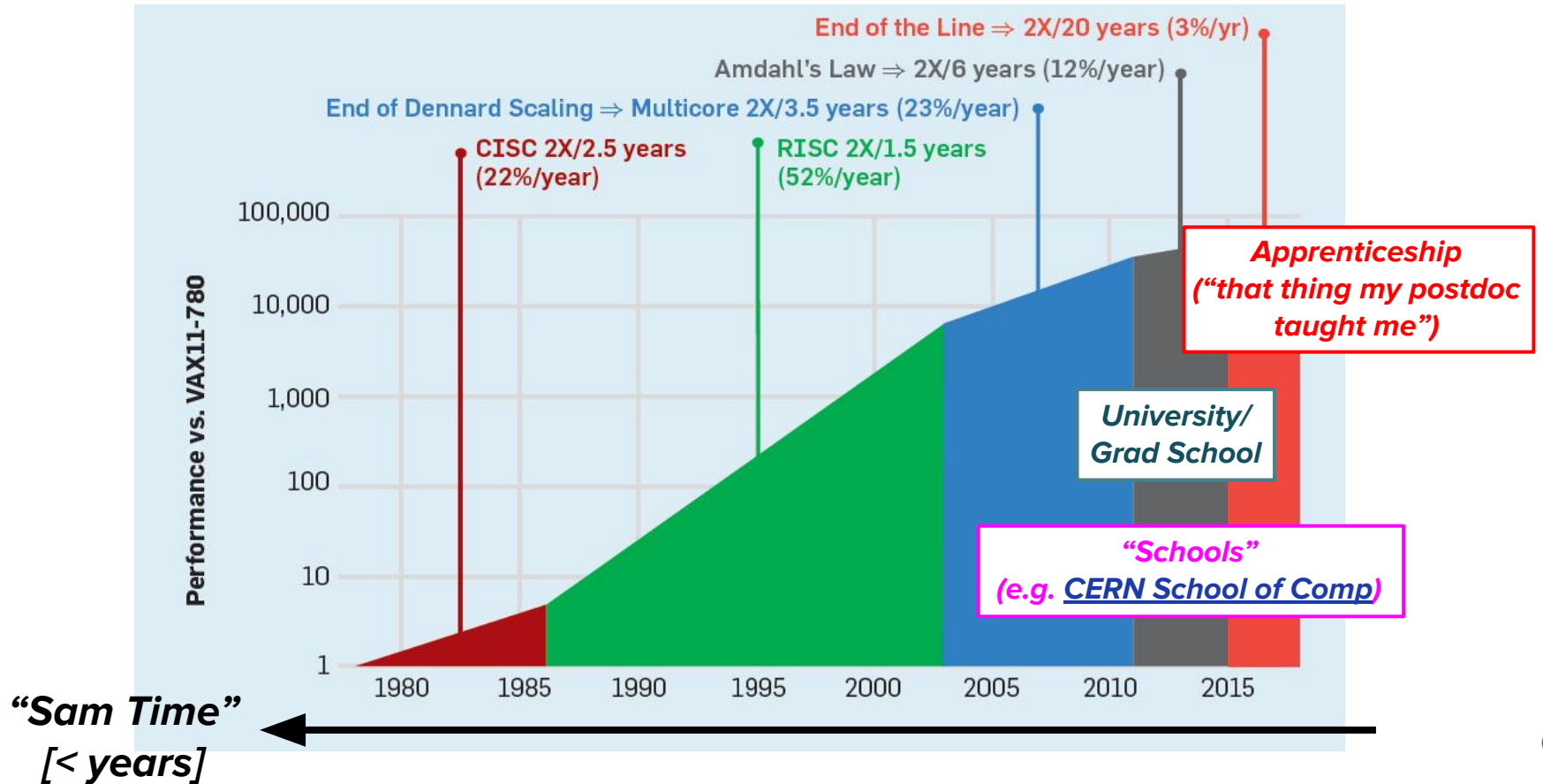
Sustainability ← → Scalability



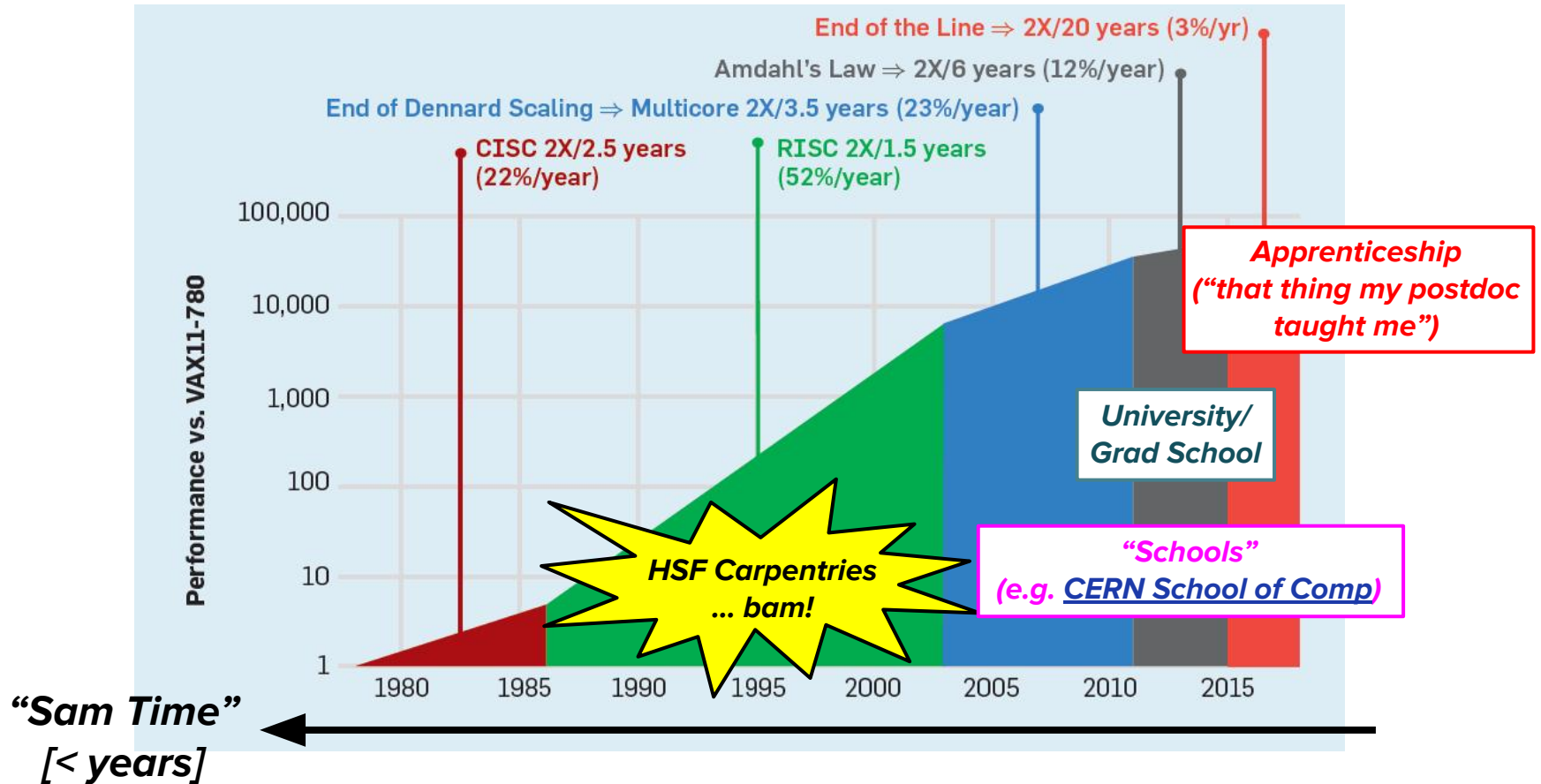
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Sustainability ← → Scalability

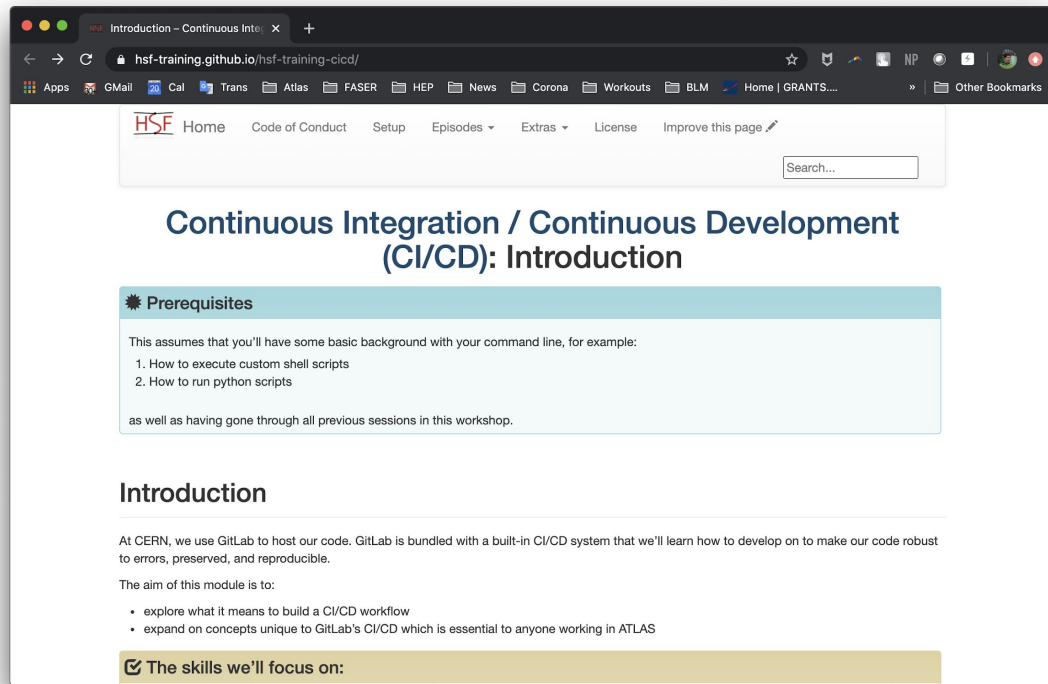


Sustainability ← → Scalability



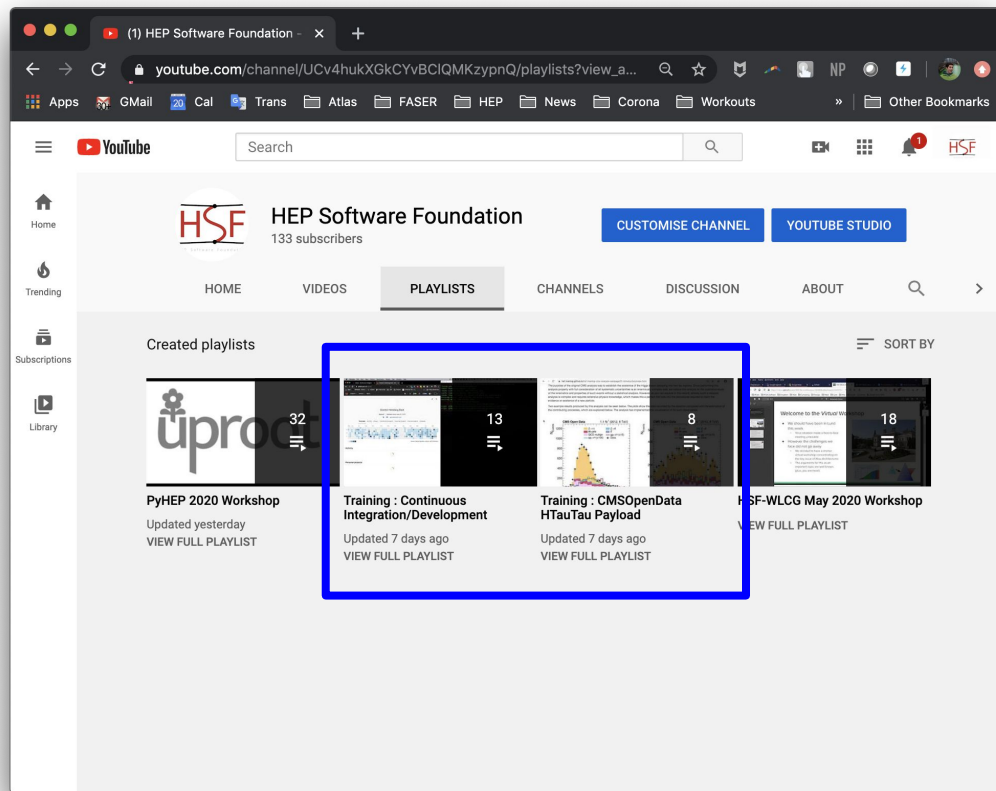
The Preserved Lessons

- ala Software Carpentry
 - Created our own “style”
 - Uniform contextualization and pedagogy of learning materials
- Housed in [hsf-training](#)
 - Encourage to *fork* and develop lessons → push back any relevant improvements to main lesson
 - Different from
 - How-to page for potential developers
- Supplementing with videos
 - Housed on [HSF YouTube account](#)
 - 133 followers in one week!



The Fully Preserved Lessons

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The Lesson Wishlist

Taken from the IRIS-HEP Training
[February Blueprint Meeting](#)

1. Git/vcs essentials/github (“How to”)
2. Advanced module for git
3. Python foundations
4. Building programs with python
5. Data analysis: numpy, pandas
6. Advanced data analysis
7. Advanced python and pyroot, uproot
8. Build systems: from gcc to cmake
9. Continuous Integration/Development
10. Docker and Containerization
11. Unix (shell, bash, scripting, ...)
12. Advanced unix (shell, bash, scripting, ...)
13. Suggestion: Advanced Unix/terminal
14. Jupyter notebooks and Binder/SWAN
15. ROOT
16. C++
17. Package managers and RPMs
18. Distributed file systems (mounting, access protocols)
19. Batch systems (common scheduler concepts):
20. Distributed computing
21. Best practices and “software engineering”
22. Text editors (vim/emacs/...?) and IDEs
23. Authentication in general; SSH; keys; ssh config; tunneling
24. Machine Learning
25. Debuggers (gdb)
26. Parallel programming
27. Workflows (e.g. yadage) & Reproducibility (e.g REANA)
28. Monte Carlo (pythia, sherpa, madgraph, ...)
29. Simulations (e.g. GEANT)
30. Documentation (doxygen, sphinx ...)

The Lesson Wishlist

From the SWC Curriculum
Production Ready
In (various stages of) Development

1. **Git/vcs essentials/github (“How to”)**
2. Advanced module for git
3. **Python foundations**
4. Building programs with python
5. Data analysis: numpy, pandas
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7. Advanced python and pyroot, uproot
8. **Build systems: from gcc to cmake**
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10. **Docker and Containerization**
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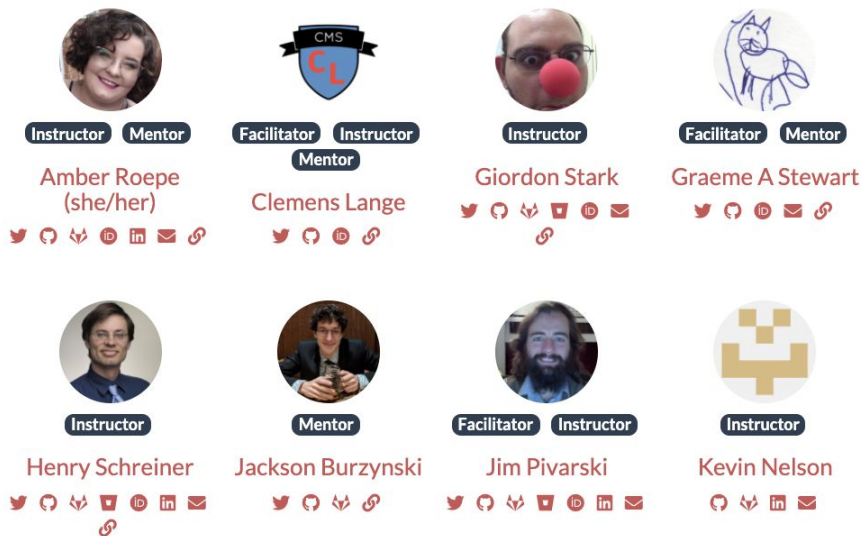
A link exists to some lesson, of varying quality, in various formats, that need access to “that postdoc that wrote it” to be useful

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2. **Advanced module for git**
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The Educators

- Three roles for a successful event
 - More details on [the HSF-Training Educators page](#)
- **[1] Facilitator** : Need 1
 - “Conference organizer”
- **[2] Instructor(s)** : Need a few
 - Subject matter “super expert”
 - Develops content/lessons/videos
 - Runs the lessons/keeps track of time
- **[3] Mentors** : Need 1 to 5 ratio with attendees
 - People who know a bit more than participants
 - ... but can admit when they need to google
 - No need to be super expert
 - Embrace the “learn from teaching” approach

2020

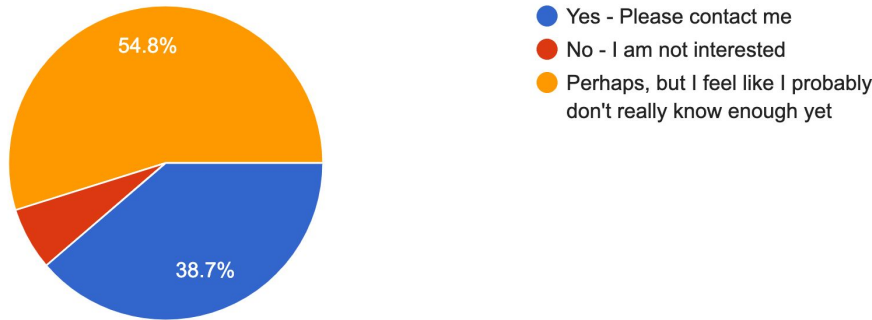


Educators for the Future

- Participants want to be educators
 - Typically recruit 30% of participants to be educators in future

Would you be interested in being involved in the USATLAS Computing Bootcamp (this thing) next year in 202...who are enthusiastic experts to help.]

31 responses



Educators from June Virtual Docker Training

Clemens Lange
Sam Meehan
Brendan Regnery
Kevin Nelson
Adam Parker
Giordon Stark
Savannah Thais
Leonora Vesterbacka
Johan Bonilla

Jackson Burzynski
Meirin Evans
Philipp Gadow
Lukas Heinrich

Konstantin Lehmann
Patrick McCormack
Robin Newhouse
Mason Proffitt
Amber Roepe

Former Participants in an "Awesome Workshop"

Example #1 : In Person

- Attendance : few dozen
- Positives
 - Active/efficient engagement of participants
 - Professional networking and additional “events”
- Negatives
 - Travel costs (education should not be exclusive)
 - Long lead time for planning logistics
 - Related to travel/room booking
 - Requires participant “sacrifice”
- Important things
 - Room setup is crucial
 - Two projects/screens
 - Not an auditorium
 - Ample power



Pre-workshop

Awesome
H(autau) Analysis

[IRIS-HEP blog
post by Lukas](#)

Monday



Kickoff/Orientation

Cont. Integration
[Giordon]

Lunch

Cont. Integration
[Giordon]

ATLAS
[Lukas & Sam]

CMS
[Savannah & Clemens]

Discussion with
Theorists + Reception

Tuesday



Docker
[Danicka]

Lunch

Catch-up Time

ATLAS
[Lukas & Sam]

CMS
[Savannah & Clemens]

Dinner
@ Meyrinoise

Wednesday



CERN Re-Ana
[Tibor]

Lunch

Catch-up Time

ATLAS
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Pre-workshop

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ATLAS
[Lukas & Sam]

[Red box]

Wednesday



CERN Re-Ana
[Tibor]

Lunch

Catch-up Time

[Cyan box]

[Green box]

New Subject Matter

- Driven by the Instructor
- Mentors move around room to spot-check participation and debug simple issues

Pre-workshop

Monday CI/CD

Tuesday

Wednesday reana

Free-Form Technical Discussion

- Loosely organized
- Can be application/experiment specific
- Explicit time for personalized help

H(tautau) Analysis

Docker
[Danicka]

CERN Re-Ana
[Tibor]

Lunch

Lunch

Lunch

Cont. Integration
[Giordon]

Catch-up Time

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ATLAS
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@ Meyrinoise

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[IRIS-HEP blog post by Lukas](#)

Location, location, location

- Success of the workshop is highly dependent on the location
 - Is this event “vidyo-able” and can be held remotely?
 - ~~No [Sam’s opinion in Aug 2019]~~ → Maybe [Sam’s new opinion]

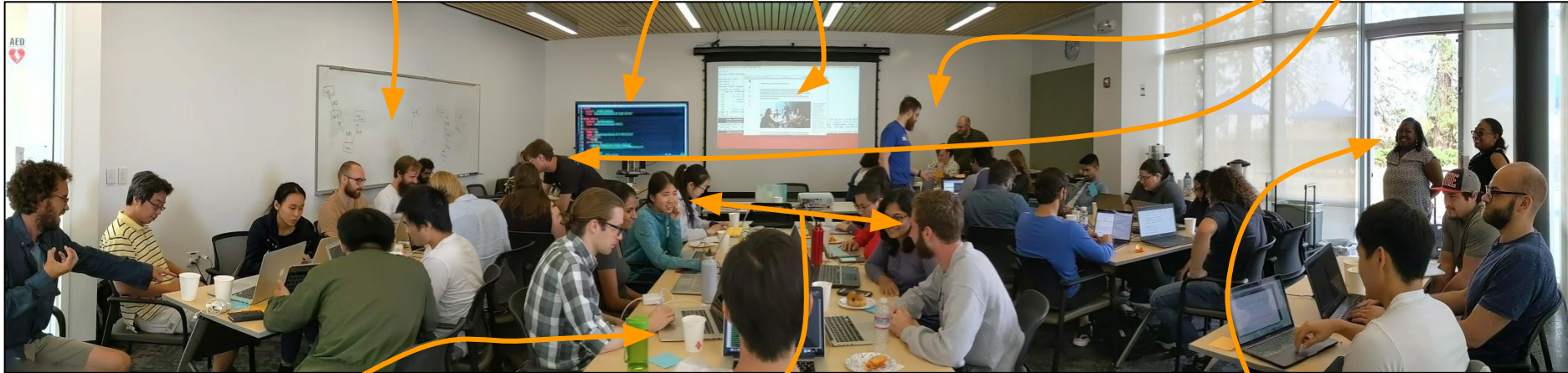


Location, location, location

Whiteboards for describing concepts
(e.g. git branching/merging)

Two screens :
[1] Projection of material - students follow along as well
[2] Display of instructor terminal - coding on the fly

Large/open space → instructors can move around and help participants



Big tables to allow for {notebook, laptop, coffee/snacks}

NOT an auditorium - participants face each other → promotes discussion

Awesome local coordination/help

The Golden Ratio

- Ratio of Participant : Educator ≤ 5
 - This is *essential* to allow for the “hands on” aspect of the workshop to be successful
- Large time commitment on behalf of the educators
 - Can't just “do your talk” and then leave

Zach : “I’m confused that ...”



Zach : “Yeah, I already tried that ...”



Zach : “Ahhhh, that makes sense!”

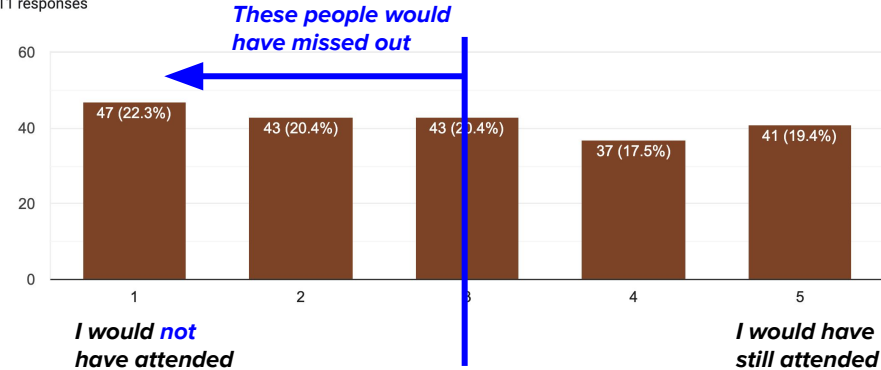


Example #2 : Virtual

- Attendance : few **hundred**
- Positives
 - Broader reach : >100 registrants for both events
 - 2 times greater likelihood to participate
 - No travel costs → critical for some supervisors
 - Don't need to plan in as much advance
 - Materials are more fully preserved (i.e. videos)
- Negatives
 - Difficult educator/participant interactions
 - Need mentors spaced in (potentially) different time zones
 - Challenging to keep everyone on same page
 - Higher attrition rate from registrants → participants
- Important things
 - Have well defined roles
 - Effective chat application is essential
 - e.g. mattermost/discord/slack

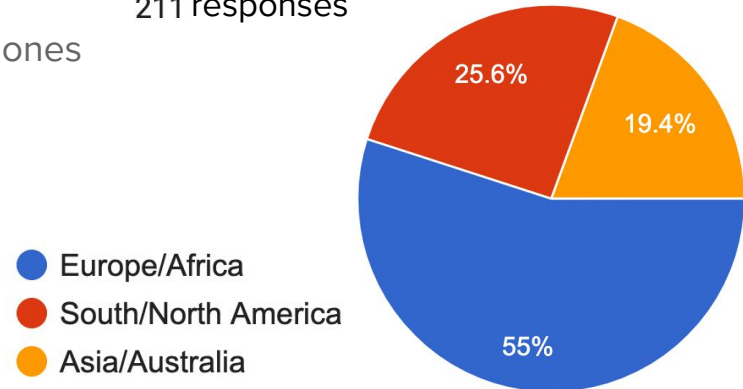
How likely would you have been to attend this bootcamp/workshop had it been held in person at CERN with no external connection?

211 responses



Physical location

211 responses



Monday

Welcome

Kickoff/Orientation
[15-16 CET]

Tues/Wed

Work on your own, when you want

Watch and work through
recorded tutorials
[payload by Kevin](#)

Watch and work through
recorded tutorials
[CI/CD by Giordon](#)

Thursday

hands-on

Block 1:
[8-10 CET]

Block 2:
[10-12 CET]

Block 3:
[12-14 CET]

Block 4:
[14-16 CET]

Monday
Welcome

Work on your

New Subject Matter

- Pre-recorded by the Instructor and posted to YouTube
- Participants work at their own pace
- Active assistance provided via Slack (or something like it) by Instructors & Mentors

Watch and work through
recorded tutorials
[payload by Kevin](#)

Watch and work through
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[CI/CD by Giordon](#)

Kickoff/Orientation
[15-16 CET]

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Monday

Welcome

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Work on your own, when you want

Thursday

Hands-on

Watch and work through
recorded tutorials
[payload by Kevin](#)

Kickoff/Orientation
[15-16 CET]

Free-Form Technical Discussion

- Use individual sessions and assign 1 mentor : 5 participants per Zoom/Vidyo/Bluejeans session
- Can center discussion on some “challenge topics” or let it be driven by participants

Block 1:
[8-10 CET]

Block 2:
[10-12 CET]

Block 3:
[12-14 CET]

Block 4:
[14-16 CET]

Almost "In Person"

GitLab CI/CD Videos

- 13 videos following the tutorials

youtube.com/playlist?list=PLWZ1NKCZTdqntEx_CkFTP_3uZwCDOgxy

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YouTube Premium
YouTube Movies

GitLab CI/CD Tutorial
13 videos · Updated yesterday

Unlisted

Giordano Stark

SUBSCRIBE

- 00: Setup
Giordano Stark
6:19
- 01: Introduction to CI/CD
Giordano Stark
6:53
- 02: Exit (Light) Codes
Giordano Stark
10:36
- 03: Understanding Yet Another Markup Language
Giordano Stark
11:07
- 04: YAML and CI
Giordano Stark
7:17
- 06: Hello CI World
Giordano Stark
9:42
- 07: Adding CI to Existing Code

Integration / Continuous Development tutorial

Subtitles/closed captions (c)

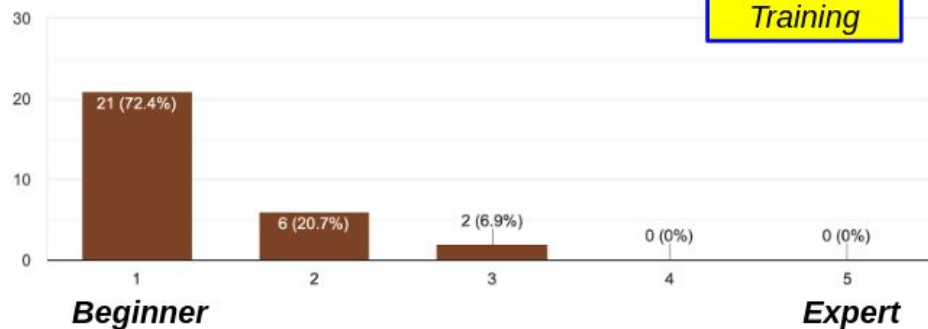
01: Introduction to CI/CD
Unlisted
9 views · May 26, 2020

turn on caption here!

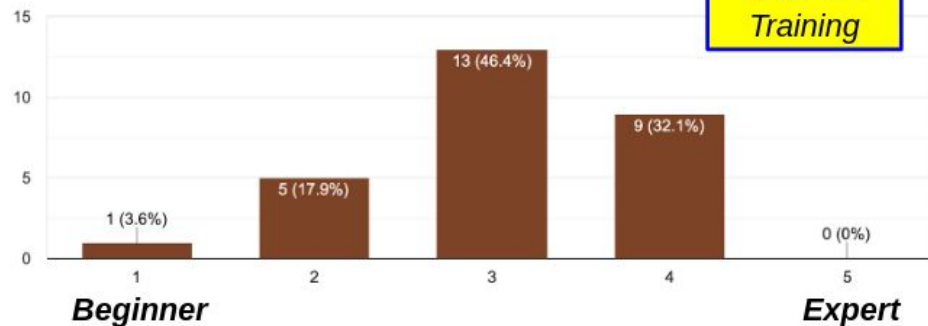
Does it work?

- We do our best to diligently collect before/after data via surveys
 - Pre-survey
 - Demographics
 - How much do you know?
 - Post-survey
 - How much do you **now** know?
 - What can we do better next time?
 - Would like to have further out “follow up” surveys (takes more work ...)
- Self-reported learning *does* happen!

How advanced is your knowledge and abilities when using Docker?
29 responses



How advanced is your knowledge and abilities when using Docker?
28 responses



Conclusions

- Are we filling a niche that wasn't filled before? No
 - HEP PhD \leftrightarrow “learning to compute”
- Are we making that niche more uniform/accessible/efficient/approachable?
 - Definitely - Look at the statistics
- For the immediate future
 - Develop/fill out core curriculum
 - Challenge : Teaching of c++
 - Understand what factorizes
 - What is “someone else’s responsibility”?
- For the further future
 - Establish official MoU with SWC
 - Formalize HEP education (e.g. “career path”)

