

# UI Updates

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*Virtual Geant4 Collaboration Meeting 2020*

# Technology shifts

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- C++03 -> C++11 -> C++20
- CVS, SVN -> git, github/gitlab
- make -> CMake
- Parallel computing : multi-thread, task-oriented, GPU, ...
- Container : Docker, Singularity, Podman,...
- Python2 : EOL -> Python3
- IPython -> Jupyter Notebook -> Jupyter Lab
- MPI : MPI v2 -> MPI v3 : C++ binding dropped-off, ZeroMQ
- OpenGL -> Vulkan, Metal (MacOS)

# Python



- Python is more popular environment in science.
  - important tool in data science
  - packages : Anaconda (numpy, scipy, ...)
  - data management : pandas.DataFrame
  - plot tools : matplotlib, plotly, ...
  
- Language aspects:
  - oop, much easier than C++ : barrier to start
  - multi-language binding (C-API)
  - dynamic binding
    - many third-party modules
    - modularization of software components

# Python Bridge Benefits

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## Improving functionalities of Geant4 UI

- \* more powerful scripting environment
- \* flow control, variables, arithmetic operation



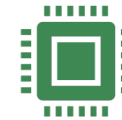
## flexibility in the configuration of user applications

- \* Modularization of user classes with dynamic loading scheme  
(*DetectorConstruction, PhysicsList, PrimaryGeneratorAction, UserAction-s*)
- \* quick prototyping and testing



## Software component bus

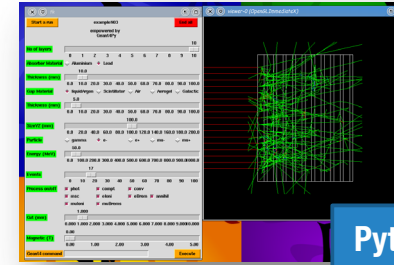
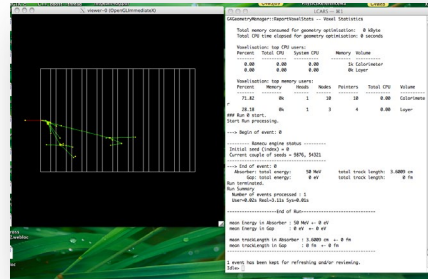
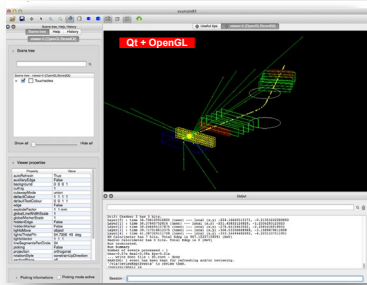
- \* interconnectivity with many Python external module : analysis tools, e.g. pandas
- \* middleware for application developers : GUI / web app.



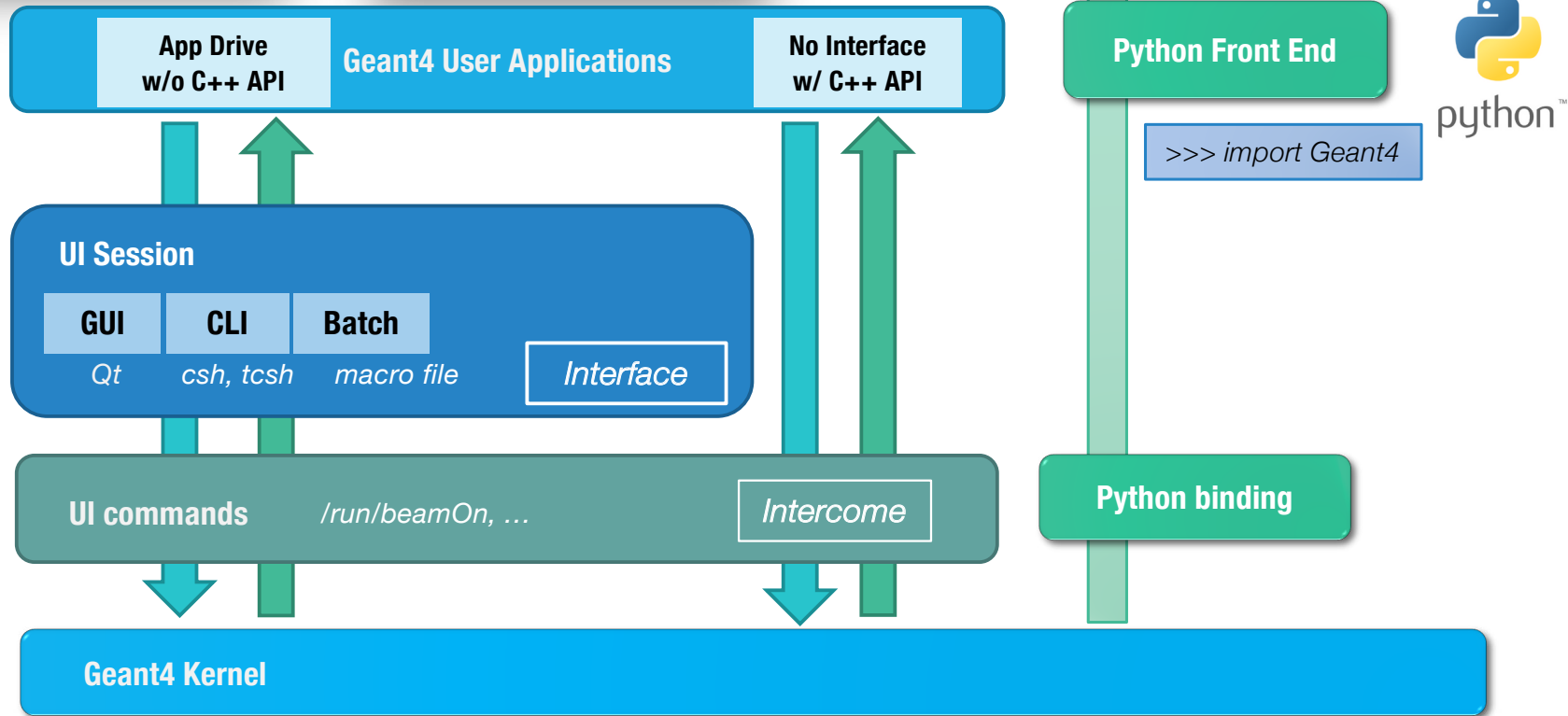
## Software development cycle and Performance

- \* rapid development
- \* minimize performance loss w/ thin wrapper

# Geant4 UI & App.



Python App.



# Python2 : EOL

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- Python2 became **End of Life** in Apr/2020.
- Geant4Py will drop Python2 codes in the next release.
- Only support Python3 codes

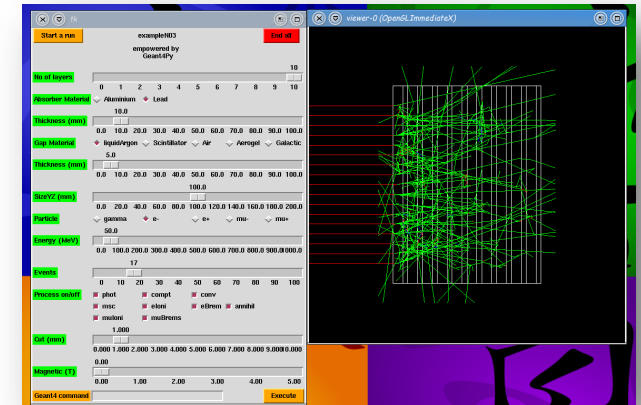
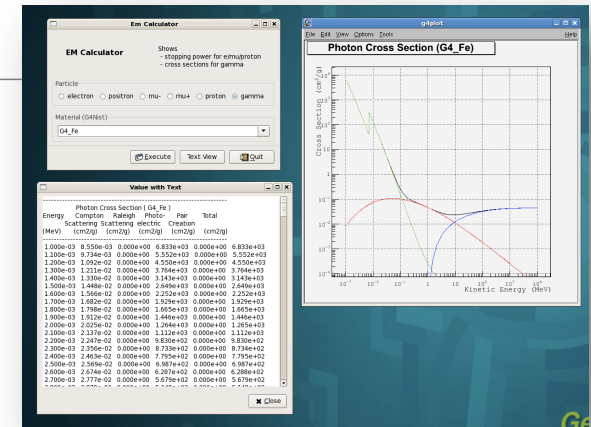
# C++ Binding to Python

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- Building tool : local cmake build -> merge to main CMake build (v10.7)
- currently use boost.python
- **pybind11**
  - <https://github.com/pybind/pybind11>
  - Seamless operability between C++11 and Python
  - header only
  - C++11 (modern C++) support
  - STL container support
  - wrapper approach is very similar to boost.python
  - migration to pybind11 planned in 2021 release (v11)
- still some tricky parts exist in Geant4 :
  - global object for singleton
  - object life-time: depends on
    - consider life-time of returned pointer : who has it?
  - copy by value, reference of existing obj (potential danger)

# Python Usecases

- Thin wrapper approach
  - parametric runs : changing parameters and runs simulation
- Small tools
  - hacking inside Geant4
  - cross section check
- Educational purpose
  - GUI applications
- Simple app. w/ scripting
  - simple geom + command-line scorer + g4tools + pandas + matplotlib
- will revise examples using modern tools as future development
  - jupyter lab





# Jupyter



- <http://jupyter.org>
- Former IPython notebook
- much more powerful frontend than plain python CLI.
- Notebook / Lab works on web browser
  - inline interactivity : plots, images, ...
  - save and share session logs
  - very useful for analysis work, tutorials,.... .
  - We plan to use Jupyter Lab in our tutorial hands-on. (w/ g4tools, anaconda, pandas, matplotlib)
- Other external language (R, Julia, SQL,..) can be run on Jupyter frontend
  - **Geant4 UI commands as external language kernel in Jupyter**

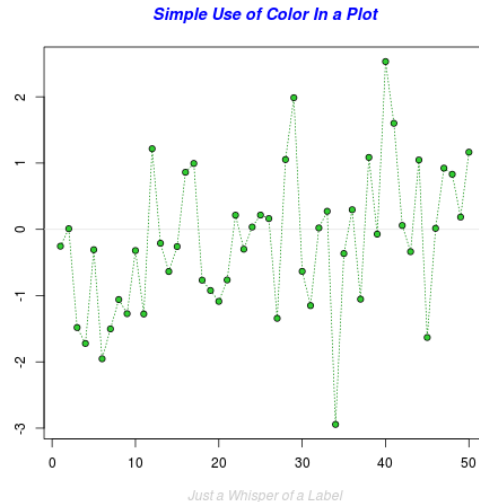
# Jupyter Notebook Sample

## R demo

Here is some code which illustrates some of the differences between R and S graphics capabilities. Note that colors are generally specified by a character string name (taken from the X11 rgb.txt file) and that line textures are given similarly. The parameter "bg" sets the background parameter for the plot and there is also an "fg" parameter which sets the foreground color.

```
In [1]: require(datasets)
require(grDevices); require(graphics)
```

```
In [2]: x <- stats::rnorm(50)
opar <- par(bg = "white")
plot(x, ann = FALSE, type = "n") +
abline(h = 0, col = gray(.90)) +
lines(x, col = "green4", lty = "dotted") +
points(x, bg = "limegreen", pch = 21) +
title(main = "Simple Use of Color In a Plot",
      xlab = "Just a Whisper of a Label",
      col.main = "blue", col.lab = gray(.8),
      cex.main = 1.2, cex.lab = 1.0, font.main = 4, font.lab = 3)
```



```
Out[2]: numeric(0)
```

Completion, History, Save

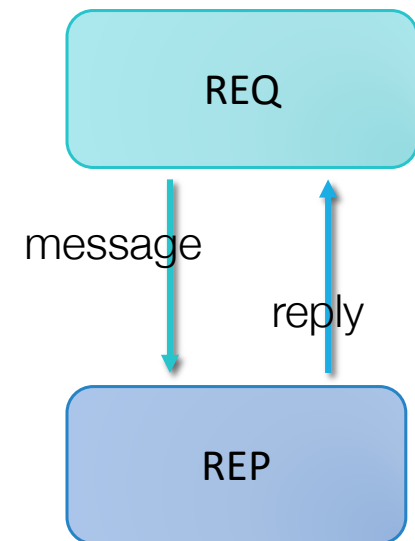
Interactive, Save, Share

Jupyter Frontend +  
Language Kernel

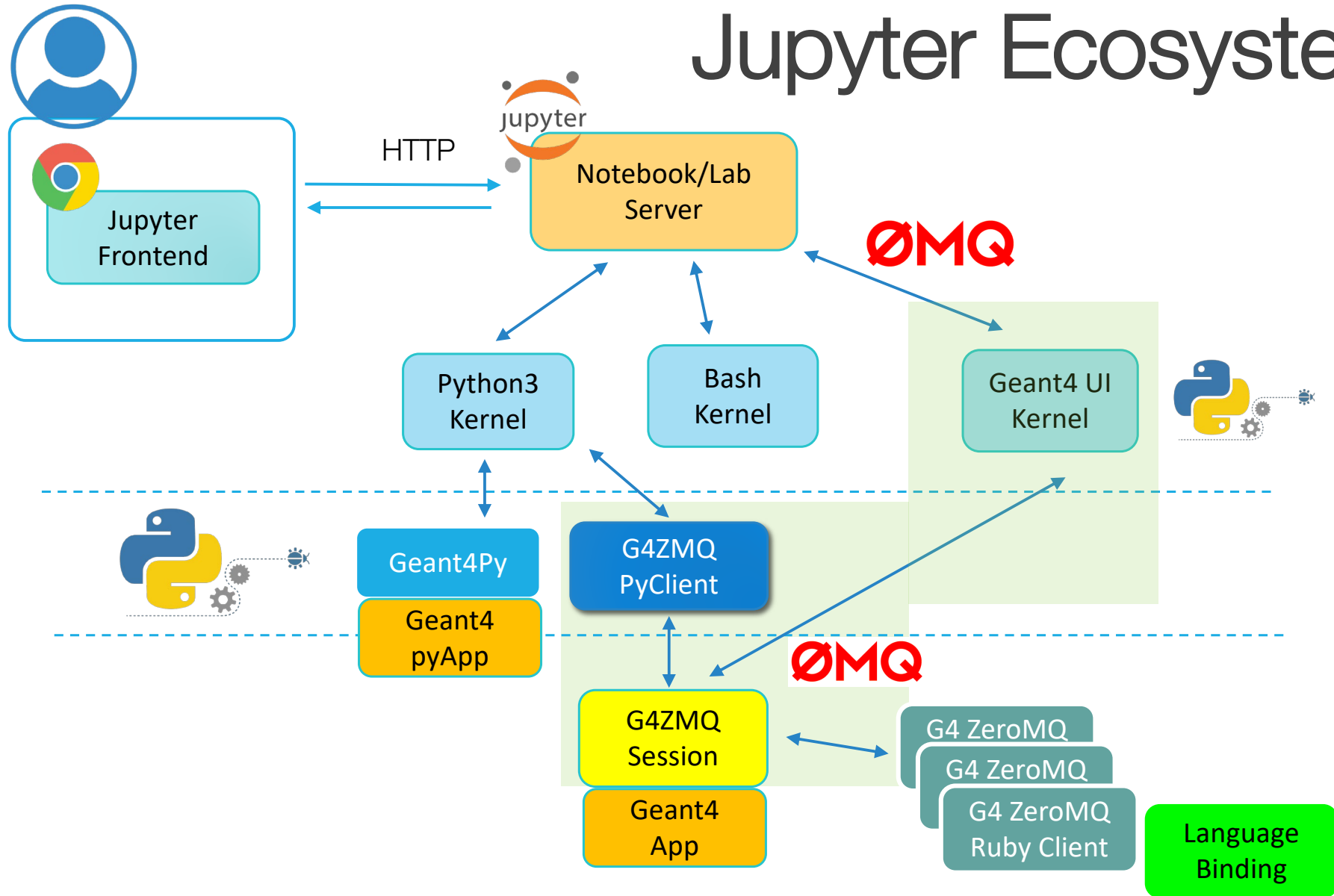
# ZeroMQ Backend



- light-weight socket API
  - very popular tool : stable, easy to install
- support different message patterns
  - REQ – REP (Request – Reply model)
  - send a message from client to sever
  - reply a message from sever to client
  - ...
- Many language bindings
  - C/C++, Python, Ruby, PHP, Perl, Java, ...



# Jupyter Ecosystem



# G4ZMQServer

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- An alternative UI session like
  - UI terminal, Qt session, Batch session, ....
  - /environments/zmq

```
auto zmq_session = new G4ZMQServer();  
zmq_session-> SetEndpoint(endpoint);  
// endpoint is like tcp://127.0.0.1:5555  
zmq_session -> SessionStart();
```

- Waiting a message / Receive a message /  
Execute UI (primitive) commands / Send back an output

# ZeroMQ client

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- Clients can be in any languages that ZeroMQ is bound.
- Simple pyclient module : *g4zmq* (written in Python)

```
>>> import g4zmq
>>> g4zmq.connect()
>>> g4zmq.ls("/run")
>>> g4zmq.help("/run/beamOn")
>>> g4zmq.apply("/run/beamOn 10")
```

- Language bindings :
  - Python, Julia, Ruby, Perl, PHP, JAVA, ...
  - [http://zeromq.org/bindings:\\_start](http://zeromq.org/bindings:_start)

# Notes on ZMQ interface

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- ZMQ interface is an alternative of UI session.
- You can drive Geant4 app in the same way as UI terminal.
  - send a UI command, execute, get a response (output)
  - but more friendly for scripting
- **CANNOT** directly access to Geant4 objects like **native** Python interface approach (Geant4Py).

# IGeant4

## Geant4 UI Kernel for Jupyter

<https://github.com/koichi-murakami/igeant4>

# jupyter console --kernel geant4

You can do:

- connect to G4 zmq server
- execute UI / shell commands
- completion
- history
- shell (bash) exec (ex. %shell ls)

```
Terminal — 961
locutus@igeant4:~$ ls
LICENSE README.md g4kernel/ geant4/
locutus@igeant4:~$ jupyter console --kernel geant4
Jupyter console 5.1.0

#####          # # #          ##### # #
# # #          # # ## # # # # #
# # #          # # # # # # # # #
# # #          ##### # # # # #
# # #          # # # # # # #
#####          # # # # # # #

Geant4 Jupyter kernel 1.0 -- Jupyter frontend for Geant4 UI
Geant4 UI commands -> Execute UI commands
pwd/cwd/cd/ls/Lc -> move/show UI command tree
?command -> Show a current value if possible
#message -> Echo message
help command -> Details about commands
command? -> Same as help
%shell -> Shell command
%connect -> Connet to G4ZMQ server

[In [1]: %connect
@@ G4ZMQ server connected.

[In [2]: ls
Command directory path : /
Sub-directories :
/control/ UI control commands.
/units/ Available units.
/process/ Process Table control commands.
/analysis/ ...Title not available...
/particle/ Particle control commands.
/geometry/ Geometry control commands.
/tracking/ TrackingManager and SteppingManager control commands.
/event/ EventManager control commands.
/cuts/ Commands for G4VUserPhysicsList.
/run/ Run control commands.
/random/ Random number status control commands.
/material/ Commands for materials
/physics_lists/ commands related to the physics simulation engine.
/gun/ Particle Gun control commands.
/heptst/ Controls for the hadronic energy/momentum test
/physics_engine/ ...Title not available...
Commands :
[In [3]: /run/
/run/
/run/initialize
/run/beamOn
/run/verbose
/run/printProgress
/run/numberOfThreads
/run/useMaximumLogicalCores
/run/pinAffinity
/run/eventModulo
```



```
In [13]: %connect()
```

```
In [14]: ls
```

```
Command directory path : /
Sub-directories :
 /control/ UI control commands.
 /units/ Available units.
 /process/ Process Table control commands.
 /analysis/ ...Title not available...
 /particle/ Particle control commands.
 /geometry/ Geometry control commands.
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 /material/ Commands for materials
 /physics_lists/ commands related to the physics simulation engine.
 /gun/ Particle Gun control commands.
 /heptst/ Controls for the hadronic energy/momentum test
 /physics_engine/ ...Title not available...
Commands :
```

```
In [15]: /run/beamOn 10
```

```
phot: for gamma SubType= 12 BuildTable= 0
LambdaPrime table from 200 keV to 100 TeV in 61 bins
===== EM models for the G4Region DefaultRegionForTheWorld =====
PhotoElectric : Emin= 0 eV Emax= 100 TeV AngularGenSauterGavrila FluoActive

compt: for gamma SubType= 13 BuildTable= 1
Lambda table from 100 eV to 1 MeV, 7 bins per decade, spline: 1
LambdaPrime table from 1 MeV to 100 TeV in 56 bins
===== EM models for the G4Region DefaultRegionForTheWorld =====
Klein-Nishina : Emin= 0 eV Emax= 100 TeV

conv: for gamma SubType= 14 BuildTable= 1
Lambda table from 1.022 MeV to 100 TeV, 18 bins per decade, spline: 1
===== EM models for the G4Region DefaultRegionForTheWorld =====
BetheHeitler : Emin= 0 eV Emax= 80 GeV
BetheHeitlerLPM : Emin= 80 GeV Emax= 100 TeV

msc: for e- SubType= 10
```

```
In [11]: /ru
```

```
In [12]: /run/verbose
```

- /run/initialize
- /run/beamOn
- /run/printProgress
- /run/numberOfThreads
- /run/useMaximumLogicalCores
- /run/pinAffinity
- /run/eventModulo
- /run/dumpRegion



Jupyter Notebook

# MPI Issue

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- MPI: A Message-Passing Interface Standard Version 3.1  
*Message Passing Interface Forum*  
says

“The C++ bindings were deprecated as of MPI-2.2. The C++ bindings are removed in MPI-3.0. The namespace is still reserved, however, and bindings may only be provided by an implementation as described in the MPI-2.2 standard. “

- The situation does not change in the 2019 draft specification, hopefully in MPI-4
- openMPI v1.10.1 is the latest version of MPI-2, that supports C++ binding.
  - The software status is ‘retired’.

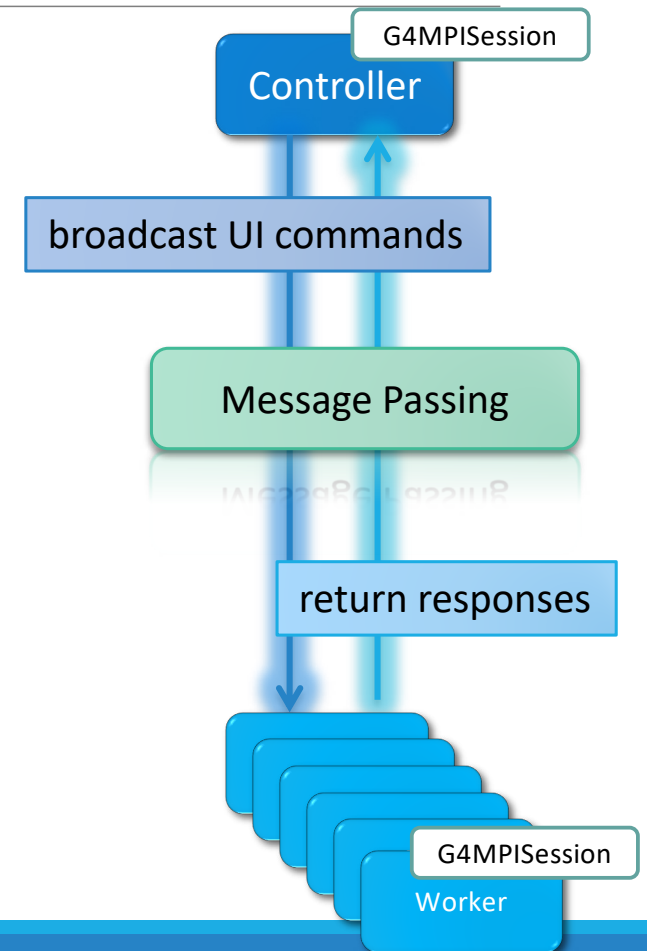
# MPI vs ZeroMQ

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- Alternative approaches
  - Thin wrapper for C-API : extern “C”
  - ~~Boost-MPI~~ : wrapper, backend is necessary
  - Kokkos LAMMPS ???
  - Other message library : **ZeroMQ**
  
- MPI pros. / cons.
  - MPI is designed for running in HPC cluster. (pros.)
  - less fault tolerance : fail in single node -> total fail (cons.)
  
- ZeroMQ
  - simple messaging library. reasonably fast
  - based on more general distributed programming model
  - some side works that are provided in MPI should be prepared for real use. (e.g. *mpirun* command, remote shell)
  - POC done

# Message Passing Scheme

- Geant4-MPI interface is based on simple scatter/gather model.
  - Implemented in “interface” layer.
  - Isolated from G4kernel
  - Broadcasting UI commands (from controller to workers)
  - No intercommunications between worker nodes
- ZeroMQ can be used as a backend of message passing.
  - plan to release in v11
  - message distributor is reusable.
  - additional functionalities of controller (node config, remote shell...)
  - communication model of efficient reduce for large scale computing



# Summary

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- Python interface:
  - Python v2 will be dropped. (EOL)
  - Build package will be merged into main CMake.
  - pybind11 : tool change for python-C++ binding
  
- Geant4 UI language kernel for Jupyter
  - G4 ZeroMQ Server as a UI session
  - Allows to interface with any languages
  
- MPI
  - C++ binding is gone in MPI specification.
  - ZeroMQ is adopted as a MPI backend.