

Status of Generic Biasing

Online Geant4 CM 2020

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Overview

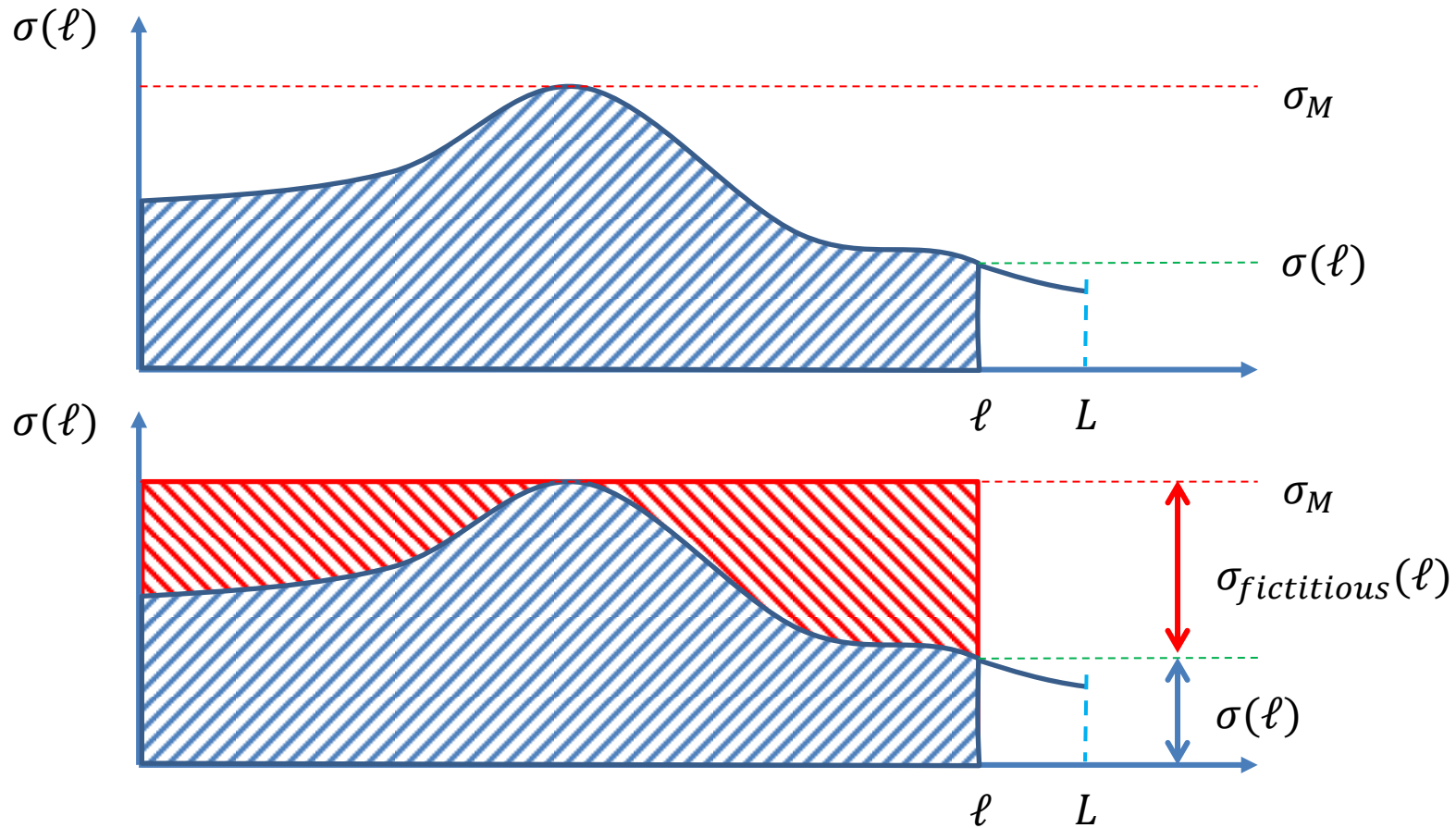
- Update on biasing of interaction occurrence of charged particles
- Overview of other items

Update on biasing of interaction occurrence of charged particles

Getting inspired by Woodcock viewpoint

Reminder on Woodcock-inspired technique

How to escape from explicit integral of cross-section



- Called also “integral approach”, but principle is the same

Woodcock & Biasing

Invention ?
Re-invention ?
Re-phrasing of an
existing technique ?

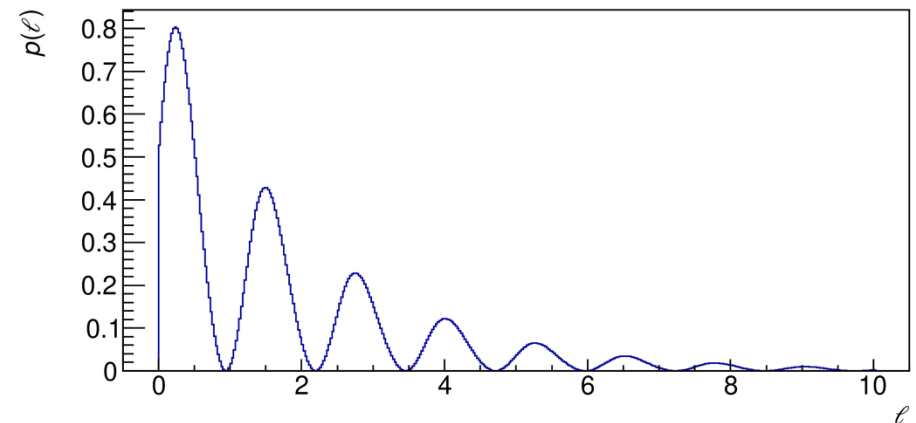
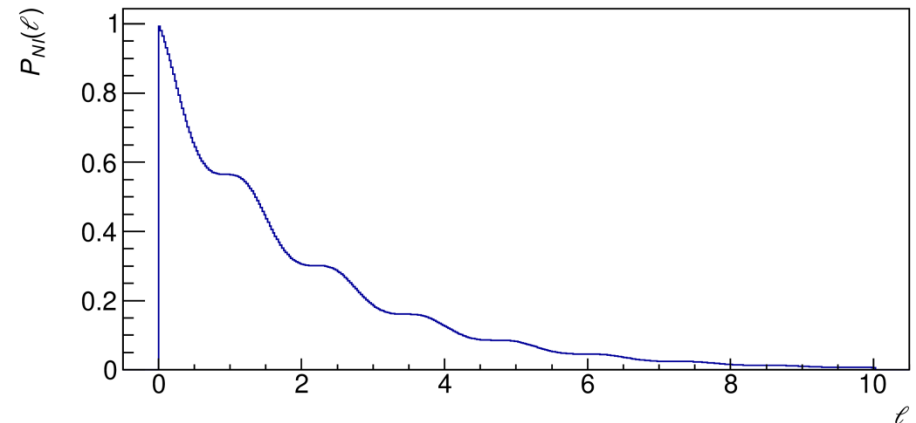
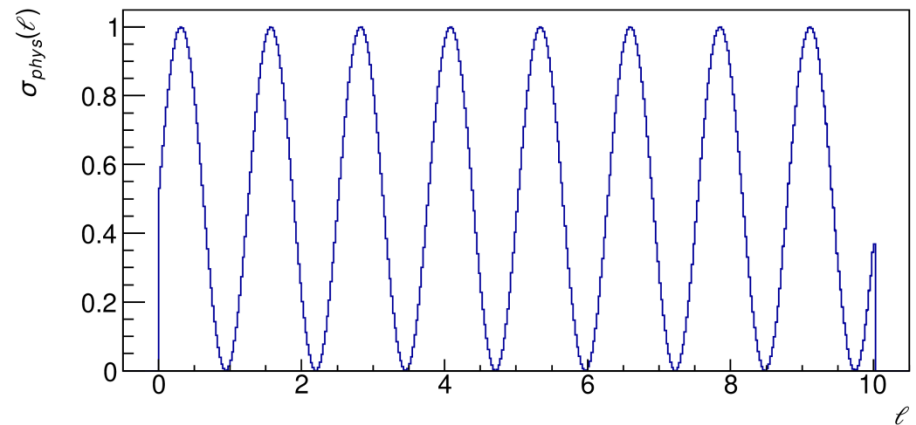
- The Woodcock viewpoint makes it easy the move to biasing:
 - In the analog world we have total physical and fictitious cross-sections:
 - $\sigma_M^a = \sigma_{phys}^a(\ell) + \sigma_{fictitious}^a(\ell)$
 - That we replace by their biased version in the biased world:
 - $\sigma_M^b = \sigma_{phys}^b(\ell) + \sigma_{fictitious}^b(\ell)$
 - From there, we apply the formalism we already know (see last general paper):
 - For a step ending with no interaction (eg : geometry), we multiply the track weight by the non-interaction weight, ratio of the non-interaction probabilities $P_{NI}^{a(b)}(0 \rightarrow \ell)$:
 - $w_{NI}(0 \rightarrow \ell) = \frac{P_{NI}^a(0 \rightarrow \ell)}{P_{NI}^b(0 \rightarrow \ell)}$
 - $P_{NI}^{a(b)}(0 \rightarrow \ell) = \exp\left(-\int_0^\ell \sigma_M^{a(b)} \cdot ds\right) = \exp\left(-\sigma_M^{a(b)} \cdot \ell\right)$
 - For a step ending with an interaction by process i , $i =$ “physical” of “fictitious”, we multiply the track weight by the interaction weight:
 - $w_I(\ell) = w_{NI}(0 \rightarrow \ell) \cdot \frac{\sigma_i^a(\ell)}{\sigma_i^b(\ell)}$
- And we're done !

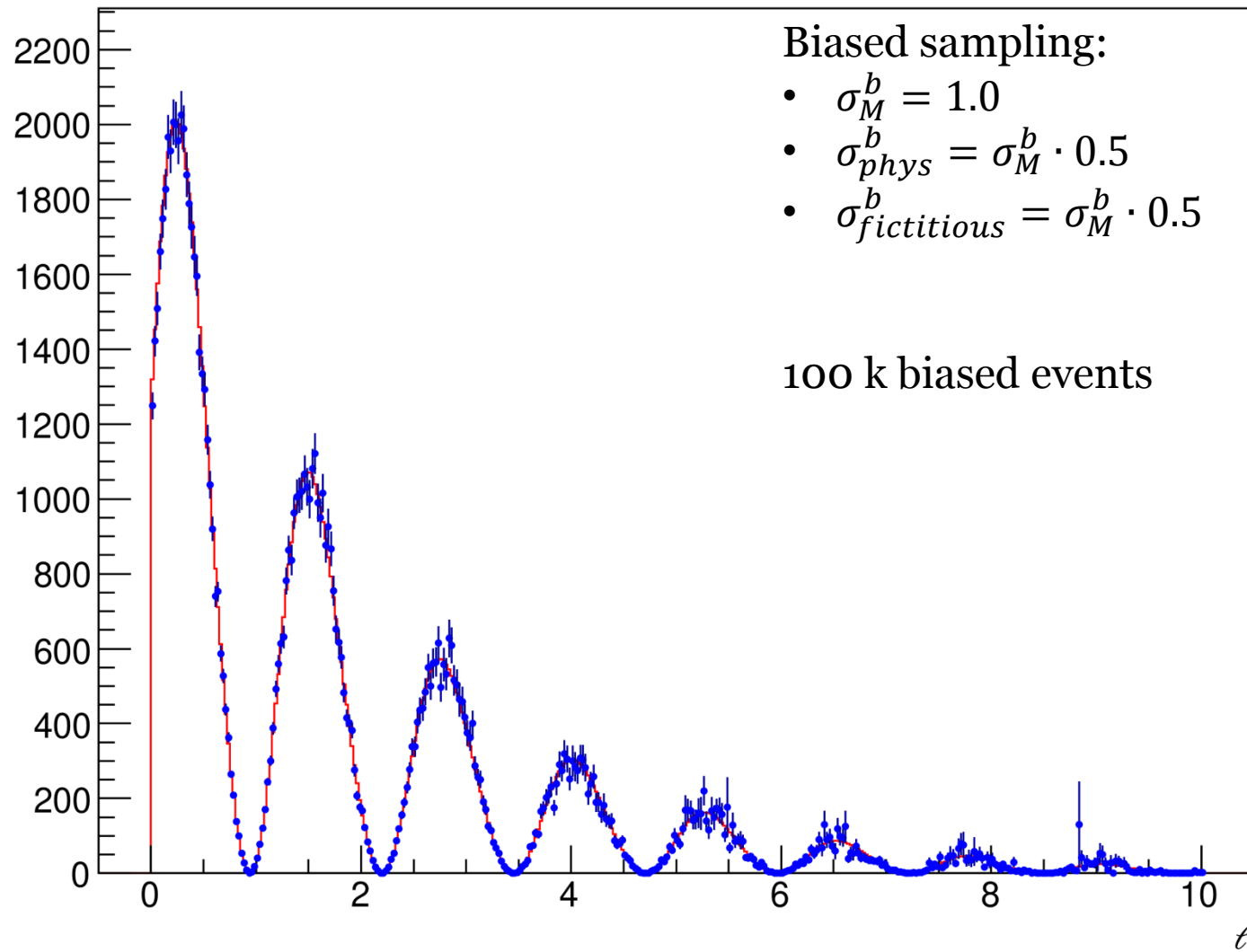
“Physical” test cross-section

Related non-interaction probability
over a path $0 \rightarrow \ell$

$$P_{NI}(0 \rightarrow \ell) = \exp\left(-\int_0^\ell \sigma_{phys}(s) ds\right)$$

Related probability density function
of interactions (product of the two
above functions)





Reconstructed distribution of physical interactions using biasing

Status

- On paper work at this stage
- Note that NA64 is very interested in this functionality !
 - For background studies of particles interacting in beam-pipe
- We need explicit calculation of cross-section maxima:
 - Thanks to Vladimir for guidance
 - In EM :
 - Done in G4VEmProcess and G4VEnergyLossProcess
 - in GetPhysicsInteractionLength, PostStepDoIt, and GetIntegralLambda
 - Assumes one maximum only
 - In hadronic:
 - Done in G4HadronicProcess
 - Assuming that the cross-section only grows when energy increase.
- Issue:
 - Physics calculations needed from other package(s)
 - Create new dependencies
 - How to handle these ?
 - Part of the issues for 2021 release
- Plan:
 - Create an extended example, to exercise the scheme (and share with users)
 - Move to source when issue of dependencies cleared

Other items

On-going items

- Statistical test suite to verify correctness of biasing wrt to analog
 - Many biasing options can be tested the same way
 - Checking the same variables
 - Idea is to create such a suite in geant-val
 - Good progress made thanks to Kyungseop Yoon, 2019 summer student at CERN, under guidance of Anna
 - But we need to converge
- DXTRAN
 - Option to favor scattering toward some ROI
 - Requires explicit dependencies on other physics packages
 - And introduction of new differential cross-section class
 - Discussed with Laurent D.
 - Postponed (again) to 2021
- Implicit capture:
 - Option to “cancel” absorption of neutrons, to make them travelling further in –eg- shields
 - Essentially a matter of creating an example for that
 - The needed functionalities exist
 - May happen this year
- Extend generic biasing scheme for at rest case
 - Not forgotten
- One common issue : manpower !
- Bug to address : unseen boundaries with ghost geom., as reported by Makoto