



The Fast Simulation Chain in the ATLAS experiment

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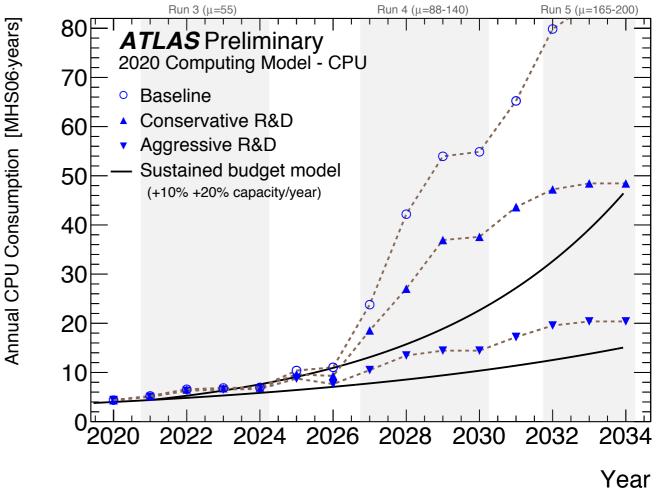
On behalf of the ATLAS collaboration

vCHEP'21 conference

17 - 21 May 2021

Computing challenges

- Requirements for large-scale MC production will increase significantly in the upcoming years
- More computing resources will be needed than the WLCG infrastructure provides nowadays
- Simulation of the ATLAS detector is the biggest CPU resource consumer: very fast simulation is critical but not sufficient
- Digitisation* and event reconstruction time become comparable to the simulation time
- Fast Chain aims to address this problem by designing and developing fast alternatives to the algorithms used in the standard MC production chain



Projected CPU requirements of ATLAS between 2020 and 2034

* Simulation of detector electronics, read-out and addition of parallel soft collision events

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Fast Chain overview

• Fast Chain combines fast and full simulation tools in a single workflow to meet computing and modelling accuracy requirements

Various tools for events of interest (hard-scatter) and additional pp collisions (pile-up)



- ▶ Hard-scatter (HS) Simulation
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- Fast Tracking Simulation
- Integration to A Common Tracking Software

▶ Pile-up (PU) Simulation



 RDO-overlay: overlay of the detector output for the sum of all in- and out-of time background events

: Validation

Fast Silicon Digitisation



▶<u>Reconstruction</u>

▶ Digitisation

Fast Track Reconstruction



Track-overlay

: Development



Fast Simulation Chain in the ATLAS

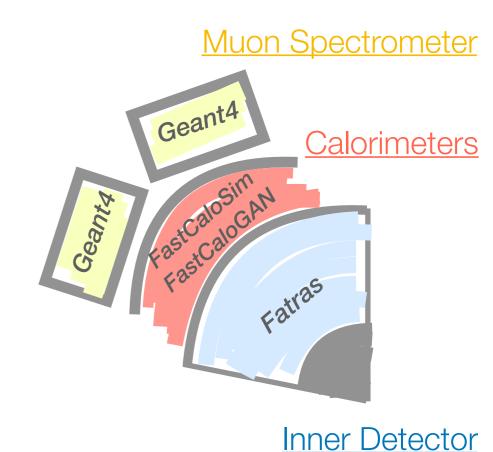
: Integration

Hard-scatter simulation

- Traditional way to model particles traversing the ATLAS detector is a very accurate simulation provided by the Geant4 framework
- Efforts focused on reducing CPU time spent on *simulations*

Simulation configuration to be used

- ▶ 200 times faster than full Geant4
 - Fatras in the Inner Detector (ID)
 - Fast simulation of charged particle propagation using the simplified geometry and simplified interaction models
 - FastCaloSim+FastCaloGAN in Calorimeters
 - ▶ Geant4 in the Muon Spectrometer (MS)



Hard-scatter simulation: Fatras

• Fast Tracking Simulation around for several years (Fatras)

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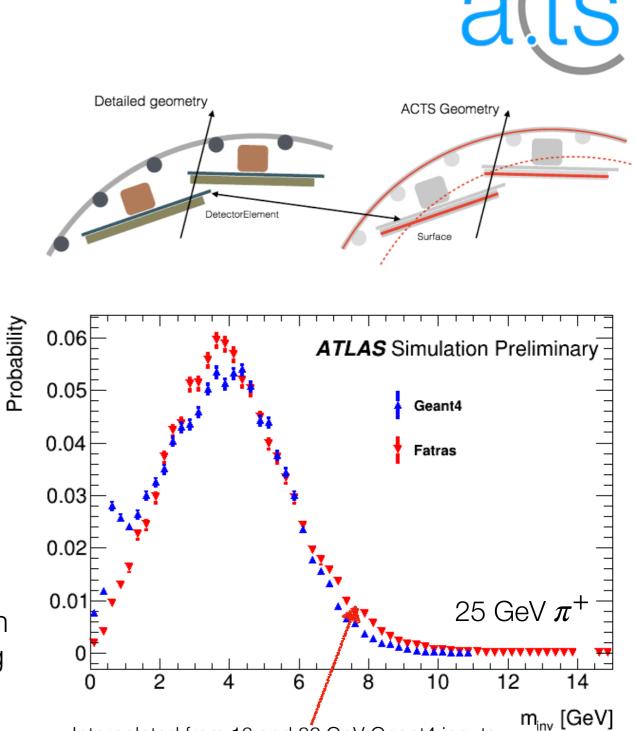
Systematic validation of the performance for different physics processes

Integration into A Common Tracking Software (ACTS)

Thread-safe fast simulation of the ID

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New parametrisation method for nuclear interaction
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- Based on histograms obtained from Geant4 simulations for different initial conditions
- Histograms form a decision tree, starting with the *interaction probability* after a certain distance and followed by the corresponding *multiplicity*



Interpolated from 16 and 32 GeV Geant4 inputs

Pile-up Simulation

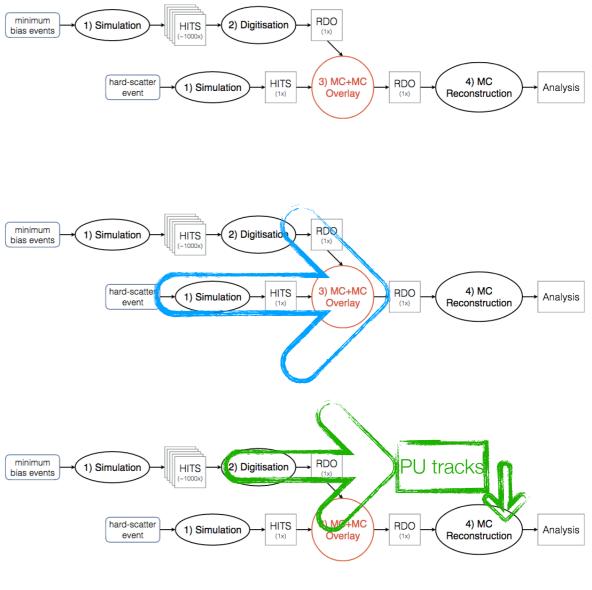
Fast and accurate description of additional pp collisions by overlaying MC events

RDO-overlay [<u>Ref</u>]

- Pre-sampling: produce large PU sample from simulated minimum bias events during a separate digitisation step
- <u>Overlay</u>: digitise simulated HS event and combine them with an event from these PU dataset
- Fast Chain integration: run simulation and digitisation in a single Athena job

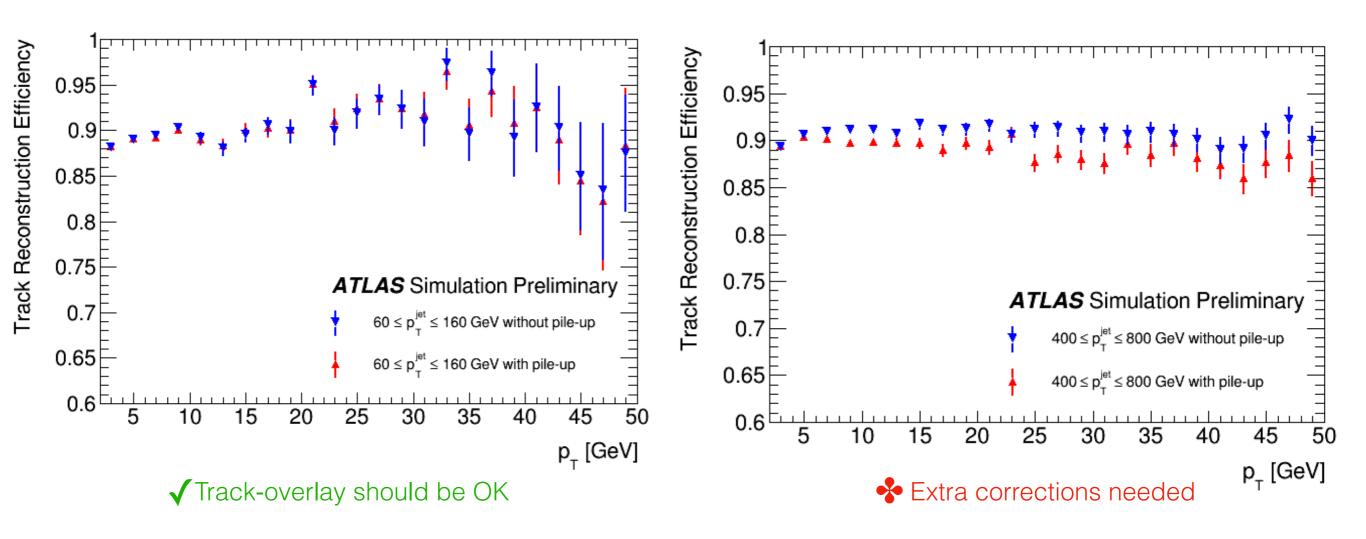
Track-overlay

- Pre-sampling: reconstruct PU tracks in a separate job
- Overlay: combine independently reconstructed HS tracks with the PU track collections
- Validation: study track reconstruction efficiency in samples reconstructed w/ and w/o PU → If comparable, HS track reconstruction not affected by surrounding PU



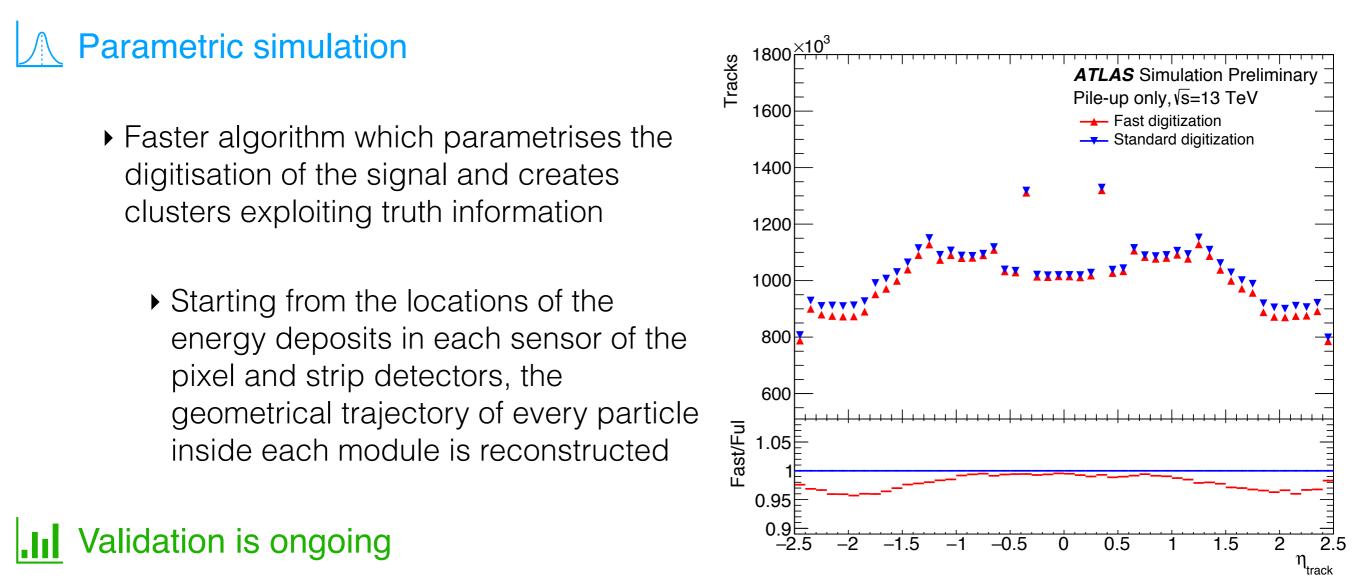
Pile-up Simulation (II)

Fast and accurate description of additional pp collisions by overlaying MC events



Fast digitisation of the silicon detector

- Information about the sensitive detector energy deposits (HITS) is converted in a format of detector signals (RDO) in a process of digitisation
- Fast Silicon Digitization has been developed to speed up this step, in particular for the PU



Fast reconstruction

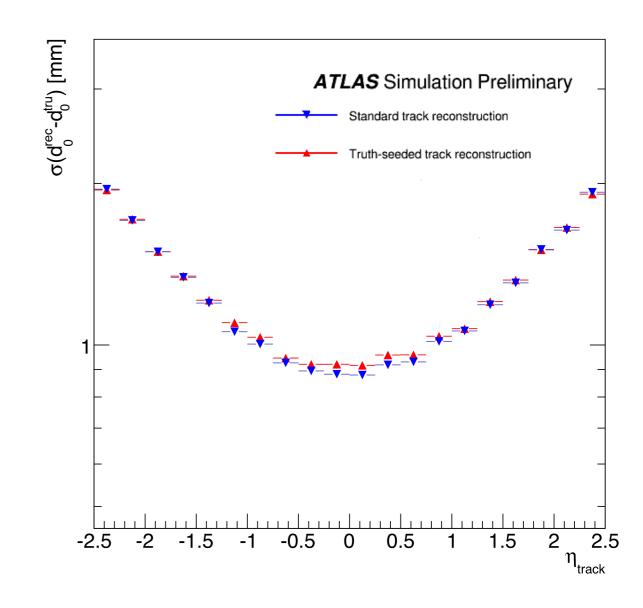
- Reconstruction is used to find tracks and identifies physics objects (particles, jets)
- Most CPU consuming reconstruction algorithm is the ID track reconstruction which identifies track candidates from tracking detector hits

Fast Track Reconstruction

- Truth-seeded tracking algorithm [Ref]
 - Removes time consuming pattern recognition, track seeding and ambiguity treatment
 - Uses the MC truth information to assign tracking detector hits to particle tracks

Track-overlay

 Possible replacement of Fast Track Reconstruction



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Fast MC production chain

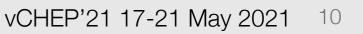
- Designed to be *flexible* in preparing different configurations with various combination of fast and full tools
- No intermediate files persistently stored: generate one single output from the input event generator files
 - Baseline configuration for Run 3
 - ATLFAST3F simulator
 - ACTS Fatras in the ID, FastCaloSim/FastCaloGAN in Calorimeters, Geant4 in the MS
 - ●RDO-overlay (EVNT→RDO)
 - Standard reconstruction algorithms



Possible configurations for Run 4 and further

- Use one or more fast tools to speed up the pre-sampling
 - Fast Silicon Digitisation
 - Fast Track Reconstruction
 - •Track-overlay

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Monitoring & validation

• Tools currently used to monitor the performance of the Fast Chain and the CI with the main ATLAS software framework (Athena)

Daily ART tests [Ref]

- •Monitor current developments in the Fast Chain simulation workflow
- Various simulators are being tested with different configurations and different conditions

🔺 <u>Mini-analysis</u>

- Validate the entire MC production chain at the highest level by comparing the yield of some analysis-based event selection strategy using the derivation data formats
- Configuration tailored for a specific physics analysis

Conclusions

- Fast Chain aims to provide a faster alternative to the standard MC production chain with more efficient handling of I/O and CPU resources
- Several faster components have been developed
 - Fast Tracking Simulation (Fatras)
 - Very nice progress on ACTS integration
 - Validation of new parametrisation method for nuclear interaction
 - Fast Calorimeter Simulation (FastCaloSim/FastCaloGAN)
 - Fast Silicon Digitisation: ongoing validation
 - Fast Reconstruction: ongoing validation of Truth-seeded tracking algorithm and implementation of Track-overlay
- Goal is to deploy the baseline Fast Chain scenario for the MC production in 2021 and study the other scenario

Conclusions

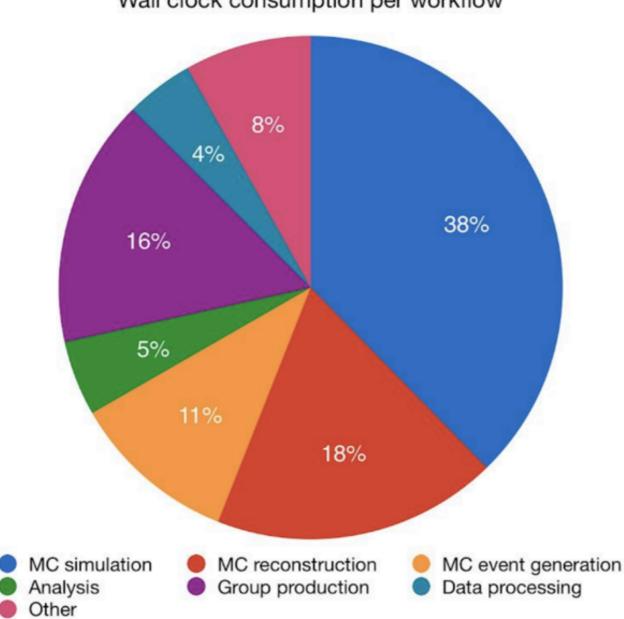
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Backup

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ATLAS CPU hours

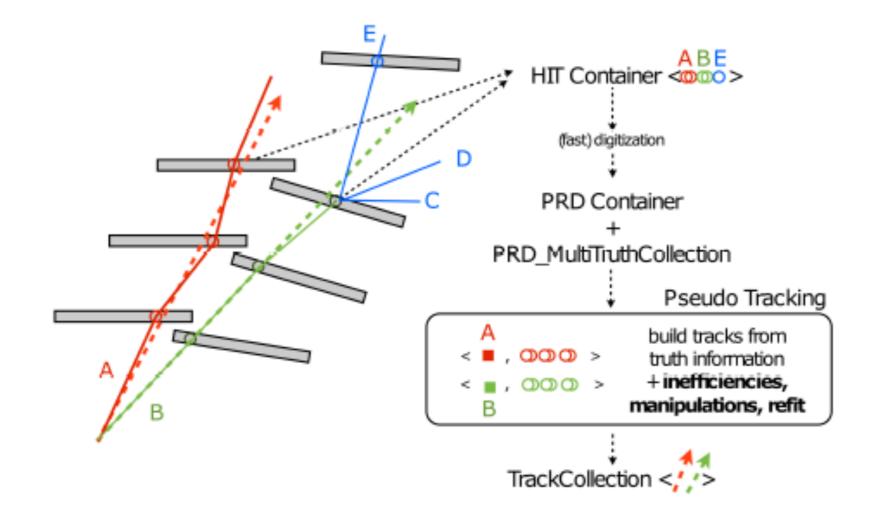
• ATLAS CPU hours used by various activities in 2018



Wall clock consumption per workflow

Truth-seeded track reconstruction

• Truth track creation in the ID



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