



## **Exercise: Simple sources & preprocessor**

# Exercise objectives

- Setting up different simple beams
  - Point source with **BEAM** and **BEAMPOS** card
  - 2D source with **BEAM**, **BEAMPOS** and **BEAMAXES** card
  - Volumetric source with a **BEAM**, two **BEAMPOS** and a **BEAMAXES** card
- Using conditional preprocessor
- Using separate runs
- Visualizing the beams
- Plotting the predefined scorings

# Problem to solve

We want to set up a simulation for radiation therapy

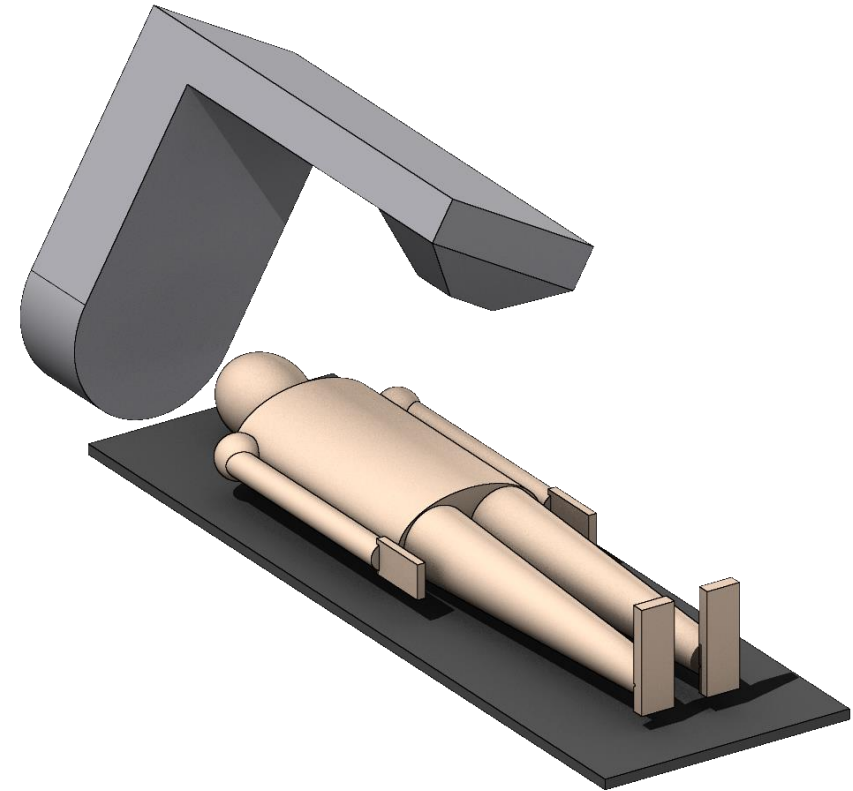
The beams should start in the gantry:

$(x = 22.5, y = 38.97114317, z = 0)$ ,

and directed towards the origin

The scorings already set up:

- Unit 21: Sideview of the beam
- Unit 22: Shape of the beam close to the patient
- Unit 31: Energy spectrum



# 1. Point source

- Set up a 10 MeV photon beam, with a Gaussian momentum distribution (FWHM: 10%), and a flat 0.3 rad angular divergence
- Use the Geometry tab (Geoviewer) to see if the direction and angular divergence is correct
- Create a separate run called “*point*” and run the simulation
- Create appropriate plots to see the beam particles
  - Side plot: USRBIN plot, File: point\_21.bnn
  - Source plot: USRBIN plot, File: point\_22.bnn (*Geometry*: Use: -No-)  
(Adjust the aspect ratio and color bar to have nicer plots)
  - Spectrum: USR-1D plot, File: point\_31\_tab.lis

## 2. Rectangular source

- Set up a 10 MeV photon beam, with a flat energy spectrum between 5 and 10 MeV  
Zero beam divergence  
X-Y beam shape as a 10x10 cm rectangle (Hints on slide 8)
- Use conditional directives to be able to switch between the point and rectangular beam
- Create a separate run called “*rectangular*” and run the simulation
- Create separate plot for the rectangular beam
  - Side plot: USRBIN plot, File: rectangle\_21.bnn
  - Source plot: USRBIN plot, File: rectangle\_22.bnn (*Geometry*: Use: -No-)  
(Adjust the aspect ratio and color bar to have nicer plots)
  - Spectrum: USR-1D plot, File: rectangle\_31\_tab.lis

# 3. Volume source

- Create a doughnut shaped beam with Volumetric sources  
Keep the parameters from the rectangular source  
Add a cylindrical source 5 cm high, with a 5 cm outer and 3 cm inner radius
- Use conditional directives to be able to switch between all three beams
- Create a separate run called “*volume*” and run the simulation
- Create separate plot for the volumetric beam
  - Side plot: USRBIN plot, File: volume\_21.bnn
  - Source plot: USRBIN plot, File: volume\_22.bnn (*Geometry*: Use: -No-)  
(Adjust the aspect ratio and color bar to have nicer plots)



## 2. Rectangular source – Hints

1. A **BEAMAXES** card is necessary
2. Drawing the relation between the geometry and beam coordinate system helps
3. Which plane contains the new  $z'$  axis (beam direction)?
4. Place  $x'$  (or  $y'$ ) in the same plane, perpendicular to  $z'$
5. Direction of  $x'$  (or  $y'$ ) doesn't matter, due to the symmetry of the beam spot
6. The direction cosines on the **BEAMPOS** card must be zero



# 2. Rectangular source – Hints

Two solutions:

