

Questionnaire results

Scoring

- What is a scoring?
 - A. FLUKA jargon for estimator, i.e. the Monte Carlo equivalent of a real experiment: 21 (84.00%)
 - B. The result of a sporting event: 0 (0.00%)
 - C. A script needed by FLUKA to output results: 4 (16.00%)
 - D. A synonym for input file: 0 (0.00%)

- Select the true statement:
 - A. No predefined estimator is provided with FLUKA: 2 (8.00%)
 - B. FLUKA provides predefined estimators, referred to as scorings, that can (and should) be used directly from the input file: 23 (92.00%)
 - C. Any predefined estimator should not be trusted: 0 (0.00%)
 - D. You can use only one kind of scoring in the input file: 0 (0.00%)



Scoring

- Which FLUKA estimators can be used to score fluence?
 - A. USRBIN: 6 (24.00%)
 - B. USRTRACK & USRCOLL: 2 (8.00%)
 - C. USRYIELD: 1 (4.00%)
 - D. All of the above: 16 (64.00%)

- How are results of FLUKA scorings normalized?
 - A. All scorings, regardless of the scored physical quantity or the mesh used, are normalized in the same way: 2 (8.00%)
 - B. Normalization depends on the choice of scoring, the quantity that is being scored, and the mesh used. The FLUKA manual provides the needed information: 23 (92.00%)
 - C. Normalization is done automatically and does not concern the user: 0 (0.00%)
 - D. Monte Carlo results do not need to be normalized: 0 (0.00%)



Scoring

- Select the true statement:
 - A. I always need to write my own post-processing scripts when dealing with FLUKA scoring outputs: 0 (0.00%)
 - B. Formatted and unformatted scoring outputs can be processed using the same built-in programs: 4 (16.00%)
 - C. No post-processing is ever needed for FLUKA scoring outputs: 0 (0.00%)
 - D. Several post-processing programs are available to analyze the results from built-in FLUKA scorings (provided the estimator files are unformatted): 21 (84.00%)



