

# Access and manipulation of complex data structures: Uproot and Awkward Array

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# Uproot & Awkward Array: part of this complete analysis



**Uproot**  
Reading and writing  
ROOT files (just I/O)

**func-adjl**  
Remote queries

**ServiceX**  
Remote data



**Coffea**  
(/'kɔ:.fi)



NanoEvents,  
Lorentz vectors,  
Histogramming,  
Correction functions,  
Distributed processing...

**iminuit**  
Raw minimization

**zfit**  
Curve fits

**pylf**  
differentiable  
Likelihoods

**hepstats**  
Statistical tools

HistFactory-style fits

**Awkward  
Array**

Manipulating arrays  
with nested structure  
(not HEP-specific)

**hep-tables**

DataFrame for  
nested structure

**mplhep**



Plotting

**Boost  
istogram  
& hist!**

Histogramming

**vector**

2D, 3D, & Lorentz vectors

**particle**

Pythonic PDG

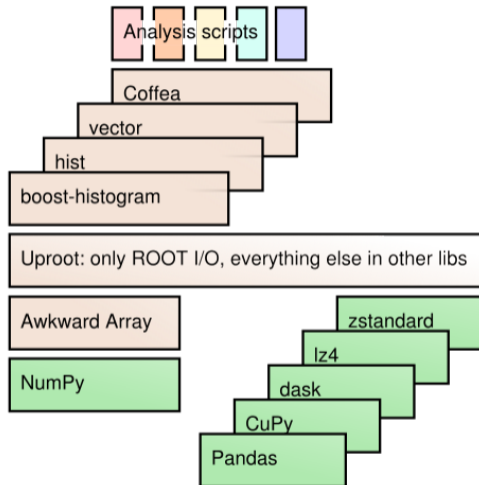
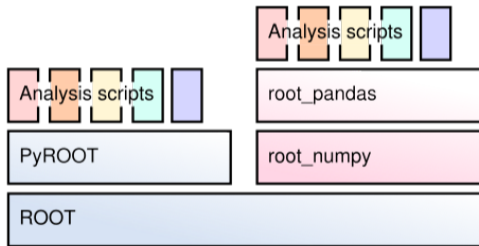


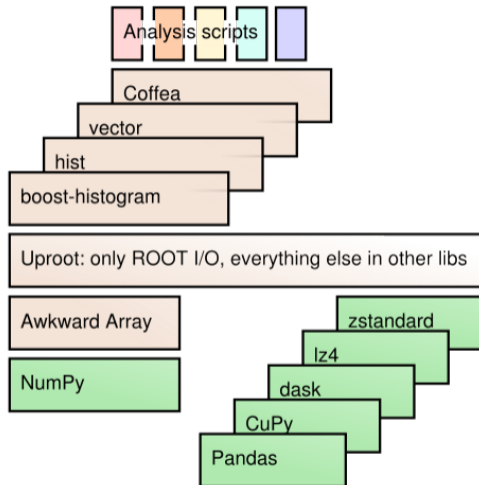
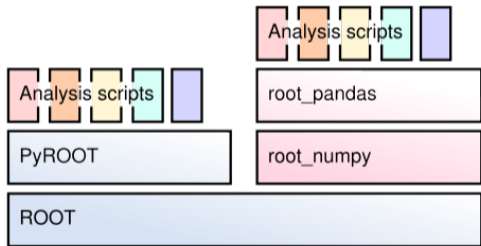
land  
many,  
many  
more!

# Uproot is ROOT I/O rewritten in Python



# uproot





```
>>> import uproot4
>>> data = uproot4.open("file.root:Events").arrays()
```





## Awkward Array

```
>>> import awkward1 as ak
>>> import numpy as np
>>>
>>> @ak.mixin_class(ak.behavior)
... class Lorentz:
...     @property
...     def pt(self):
...         return np.sqrt(self.px**2 + self.py**2)
...
>>> array = ak.Array([{"px": 1, "py": 1, "pz": 1, "E": 1},
...                   {"px": 2, "py": 2, "pz": 2, "E": 2},
...                   {"px": 3, "py": 3, "pz": 3, "E": 3},
...                   {"px": 4, "py": 4, "pz": 4, "E": 4},
...                   {"px": 5, "py": 5, "pz": 5, "E": 5}],
...                   with_name="Lorentz")
...
>>> array[-2]
<LorentzRecord {px: 4, py: 4, pz: 4, E: 4} type='Lorentz["px": int64, "py": int64, "pz": int64, "E": int64]'>
```



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...
>>> array[-2]
<LorentzRecord {px: 4, py: 4, pz: 4, E: 4} type='Lorentz["px": int64, "py": int64, "pz": int64, "E": int64]'>
>>> array * 10
<Array [{px: 10, py: 10, pz: 10, ... E: 50}] type='5 * {"px": int64, "py": int64, "pz": int64, "E": int64}'>
```



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>>> array.pt
<Array [1.41, 2.83, 4.24, 5.66, 7.07] type='5 * float64'>
```





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...
>>> array = ak.Array([[{"px": 1, "py": 1, "pz": 1, "E": 1},
...                    {"px": 2, "py": 2, "pz": 2, "E": 2},
...                    {"px": 3, "py": 3, "pz": 3, "E": 3}],
...                  [],
...                  [{"px": 4, "py": 4, "pz": 4, "E": 4},
...                  {"px": 5, "py": 5, "pz": 5, "E": 5}]],
...                 with_name="Lorentz")
...
>>> array[0, -1]
<LorentzRecord {px: 3, py: 3, pz: 3, E: 3} type='Lorentz["px": int64, "py": int64, "pz": int64, "E": int64]'>
>>> array * 10
<Array [[{px: 10, py: 10, ... E: 50}]] type='3 * var * {"px": int64, "py": int64, "pz": int64, "E": int64}'>
>>> array.pt
<Array [[1.41, 2.83, 4.24], ... [5.66, 7.07]] type='3 * var * float64'>
```



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...                   [],
...                   [{"px": 4, "py": 4, "pz": 4, "E": 4}],
...                   [],
...                   [{"px": 5, "py": 5, "pz": 5, "E": 5}]]],
...                   with_name="Lorentz")
>>> array[-1, 2, 0]
<LorentzRecord {px: 5, py: 5, pz: 5, E: 5} type='Lorentz["px": int64, "py": int64, "pz": int64, "E": int64]'>
>>> array * 10
<Array [[[{px: 10, py: 10, ... E: 50}]]] type='3 * var * var * {"px": int64, "py": int64, "pz": int64, "E": int64}'>
>>> array.pt
<Array [[[1.41, 2.83], [4.24, ... [], [7.07]]] type='3 * var * var * float64'>
```



```
array = ak.Array([\n    [{"x": 1.1, "y": [1]}, {"x": 2.2, "y": [1, 2]}, {"x": 3.3, "y": [1, 2, 3]}],\n    [],\n    [{"x": 4.4, "y": [1, 2, 3, 4]}, {"x": 5.5, "y": [1, 2, 3, 4, 5]}]\n])
```

NumPy-like expression

```
output = np.square(array["y", ..., 1:])
```

```
[ \n    [[], [4], [4, 9]], \n    [], \n    [[4, 9, 16], [4, 9, 16, 25]] \n]
```

**4.6 seconds to run (2 GB footprint)**

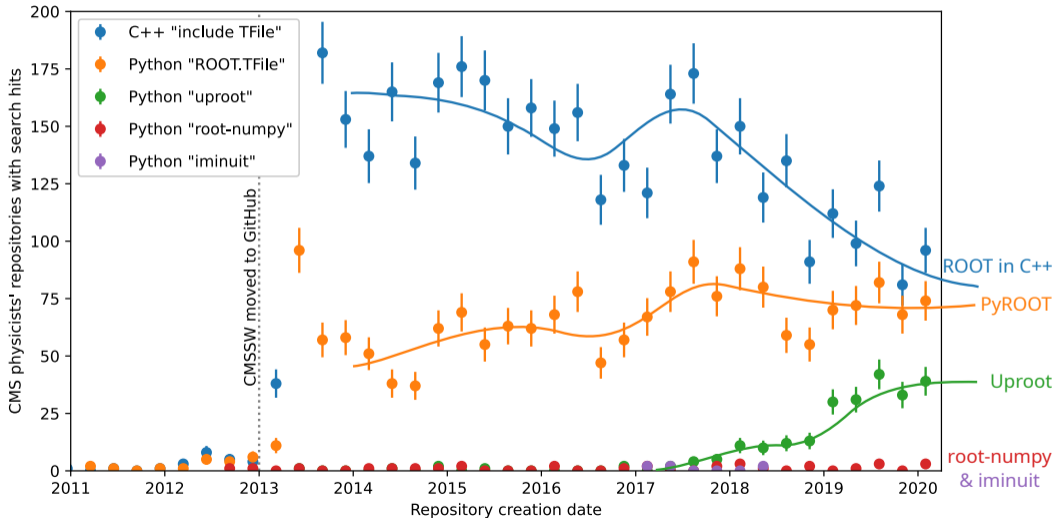
equivalent Python

```
output = []\nfor sublist in python_objects:\n    tmp1 = []\n    for record in sublist:\n        tmp2 = []\n        for number in record["y"][1:]:\n            tmp2.append(np.square(number))\n        tmp1.append(tmp2)\n    output.append(tmp1)
```

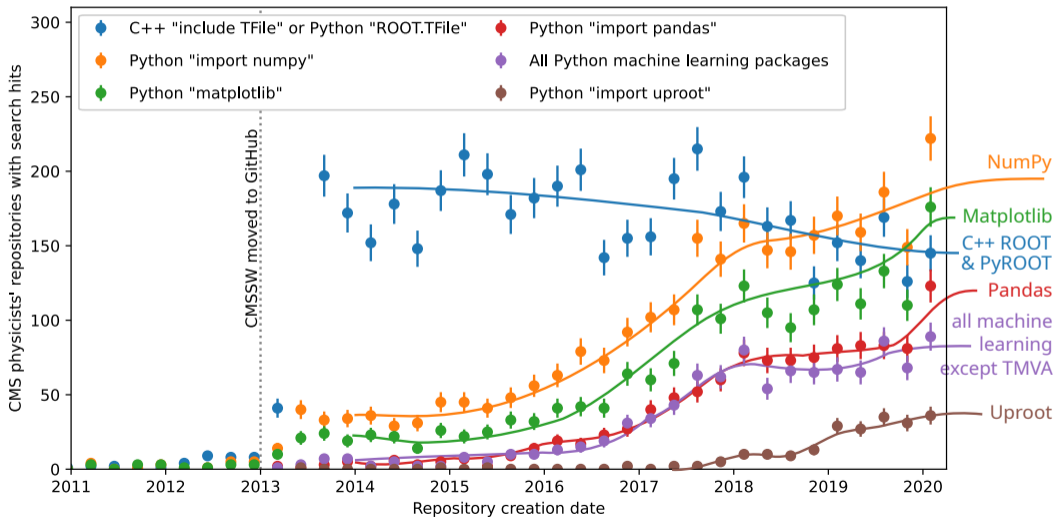
**138 seconds to run (22 GB footprint)**

(single-threaded on a 2.2 GHz processor with a dataset 10 million times larger than the one shown)

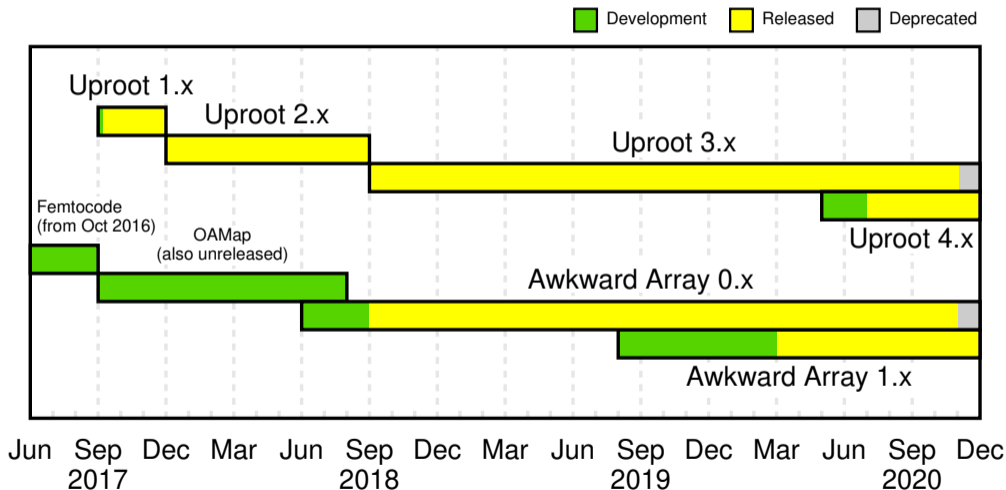
# Uproot has become mainstream. . .



... as part of a general trend toward Python that started earlier

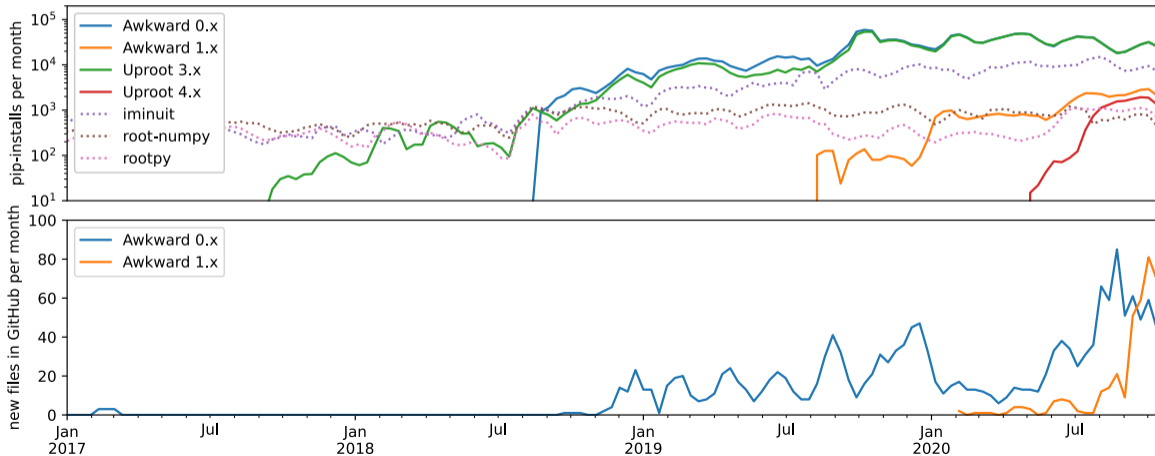


# Both libraries rewritten in 2020: new interface, better architecture





Plateaued at a small fraction of pip-installs, but significant cross-over for `import awkward` vs. `import awkward1` in Python files in GitHub.



“Opt-in for new” → “opt-in for old”





# “Opt-in for new” → “opt-in for old”



	<b>now</b>	<b>soon</b>
<b>GitHub</b>	old: scikit-hep/awkward-array scikit-hep/uproot new: scikit-hep/awkward-1.0 scikit-hep/uproot4	old: scikit-hep/awkward-0.x scikit-hep/uproot-3.x new: scikit-hep/awkward-array scikit-hep/uproot
<b>pip &amp; conda</b>	old: install awkward uproot new: install awkward1 uproot4	old: install awkward0 uproot3 new: install awkward uproot
<b>Python</b>	old: <code>import awkward, uproot</code> new: <code>import awkward1, uproot4</code>	old: <code>import awkward0, uproot3</code> new: <code>import awkward, uproot</code>



# When is “soon”? What needs to be done first?

## Awkward Array:

- ▶ Support Python 3.9.
- ▶ Move `libawkward.so` into its own package.
- ▶ Awkward 0.x → Awkward 1.x cheat sheet.

## Uproot:

- ▶ ~~Implement file-writing in Uproot 4.~~  
For now, you'll have to use Uproot 3 *for writing only*.
- ▶ Uproot 3.x → Uproot 4.x cheat sheet.



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My deadline: [December 1, 2020](#).



## Major directions:

- ▶ **Python ecosystem integration:** Dask, Zarr, Xarray?
- ▶ **Auto-differentiation:** JAX, elementwise, reducers
- ▶ **GPU support:** direct and through Numba (`@nb.cuda.jit`)



## Working demo of Awkward Array on a GPU (“direct”)

This is the visible part of Pratyush Das & Anish Biswas’s hard work this summer!

```
>>> import awkward1 as ak, numpy as np, cupy as cp
>>> on_cpu = ak.Array([[1.1, 2.2, 3.3], [], [4.4, 5.5]])
>>> on_cpu                                     # this jagged array is on the CPU
<Array [[1.1, 2.2, 3.3], [], [4.4, 5.5]] type='3 * var * float64'>
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>>> on_gpu = ak.to_kernels(on_cpu, "cuda")
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>>> ak.num(on_gpu)                             # some operations work on the GPU
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>>> np.sqrt(on_gpu)                             # performs math on GPU (using CuPy)
<Array:cuda [[1.05, 1.48, 1.82, ... 2.1, 2.35]] type='3 * var * float64'>
```





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>>> cp.asarray(ak.flatten(on_gpu))             # stays on the GPU as a CuPy array
array([1.1, 2.2, 3.3, 4.4, 5.5])
```

# Uproot & Awkward Array: part of this complete analysis



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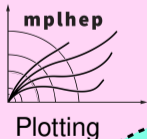
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