### Proton Identification/Veto

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### Outline

- The old proton identification is based on dedxID and rangeID with goal to separate proton from pion.
- The new proton Veto, based on the old dedxID training result and range calculation, new variables added.
- New training is trained aiming at reject most of proton but keep most of muons.
- The proton veto can be used in analysis like muon tagging.

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### (OLD)dedx training

### dEdx VS. momentum

• For each proton/pion track, they have multiple entries (=number of straw hit) in the 2D map



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Proton ID/Vet

## (OLD)dedx training

- the dedx is converted to log(1+1000\*dedx)
- for each hit of each track, get single dedx from dedx-recoP map, then average to get likelihood



# Likelihood distribution

### (OLD)dedx training



Efficiency VS. likelihood cut value

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### UPDATE

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#### Proton Veto

- item Use Neural network to separate muon from proton
- Only consider muons and protons do not cross yoke out

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### (Variables used for proton Veto training) equivalent range

in each different material segment, find the cross length and convert it to equivalent range in CH2, add all of them together to get the total range.



#### reconstructed momentum



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Use the first hit in STT and first hit in ECAL(if it has ECAL hits) or last



hit in STT.

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Used the old training

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#### reconstructed mass



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### Neural Network



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### Purity and figure of merit



with cut 0.3, mu eff: 0.966, proton eff:0.022 with cut 0.54, mu eff: 0.950, proton eff: 0.007

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### Next Step

Improve range.

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