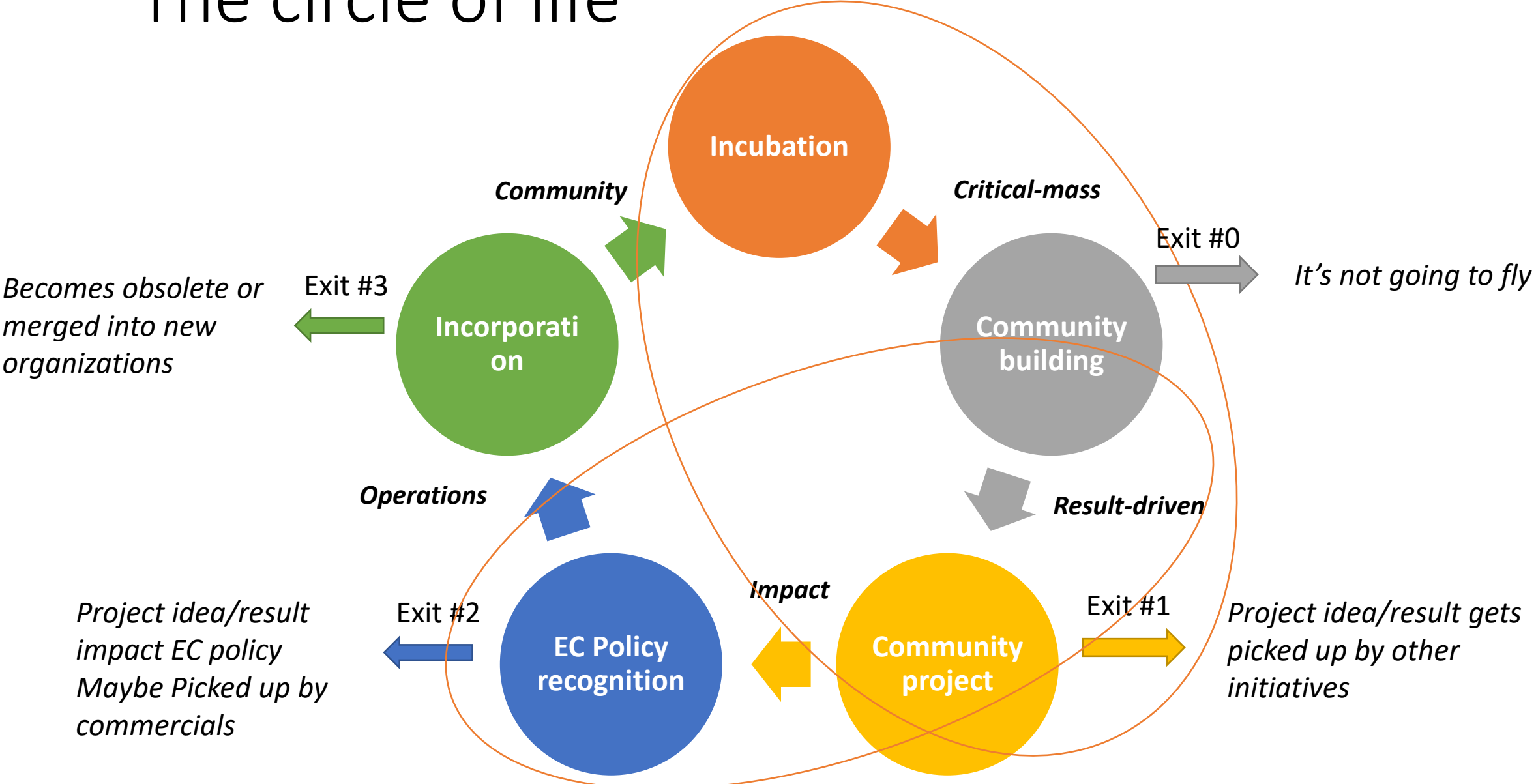


Community dynamics

Peter Szegedi

“The circle of life”



1. Influence of the origins

- When and where the idea was born and where it was discussed in the first place
 - Community events
 - Conferences
 - Etc.



2. Standing on its own

- First dedicated discussion
- Gathering and measuring the interest
- Set the vision and objectives



3. Structuring

- Need a home
- Who does what?
- Finding resources
- Creating a project (people and money)
 - Iterations...
 - STOP #1



4. The result is in the way

- Code, product, service, protocol, method
- How to operate, sustain, commercialize
- Need to be recognized at the policy level
 - EC FUNDED PROJECT
 - Iterations...
 - STOP #2



5. Governance

- Incorporating into an organization
- Real or Virtual/Hosted
 - Governance layer (Board)
 - Execution layer (General Manager)
 - Work Packages (People)
- Running operations...
- STOP #3



Food for thoughts...

- Do we need an organization?
 - cs3.eu ... ocm.org ...

EXAMPLES:

- glif.is (virtual)*
- internetsociety.org (pre-EU)*
- terena.org*
- dante.net / eudat.eu (limited)*
- geant.org*
- egi.eu*
- eosc.eu (policy)*

