Topo Clustering and EDM4hep

Brieuc François (CERN) FCC software meeting Oct. 30th, 2020





Introduction



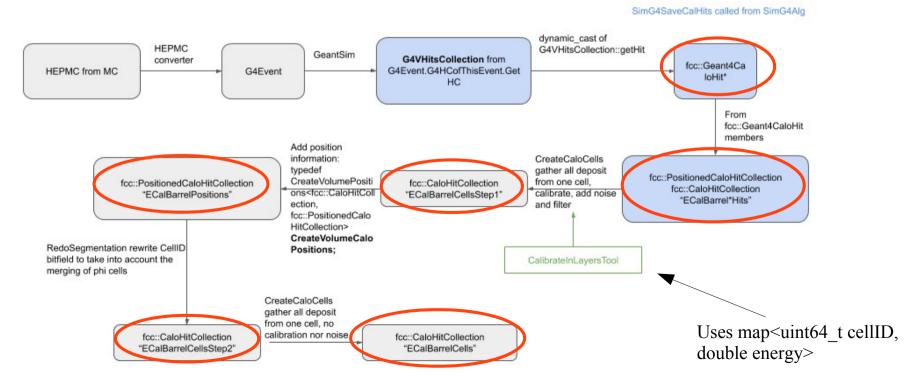
- Starting thorough FCC-ee LAr ECAL optimization campaign
- ▶ Better to do any new development aligned with the 'long term' approach → EDM4Hep
- Sharing here my experience as a newcomer having a first look at ECAL reconstruction in FCCSW
- Running the calorimeter reconstruction in FCCSW
 - Useful technical ("howto's") documentation from Jana: link
 - Everything works out of the box except the upstream material correction, you need to add this snippet to the provided config file and add it to the TopAlg



Calorimeter reconstruction



- Workflow (probably not super accurate) of the python config producing fcc::CaloHitCollection used as input by clustering: runCaloSim.py
 - Highlighting where fcc::edm is used (some algorithm called several times)
 - Four classes to modify: SimG4SaveCalHits, CreateCaloCells, CreateVolumePositions, RedoSegmentation





Topological Clustering



- The topological clustering works as follows (simplified)
 - Find all cells that have a signal to noise ratio (S/N) above a certain threshold (default = 4σ)
 - Add to all these seeds the neighboring cells that have a S/N above another (milder) threshold (default = 2σ), iteratively i.e. these neighboring cells becomes seed for a new round
 - Add cells considered in the previous step but that were not exceeding the 'milder' threshold, can again choose a threshold but the default is 'all cells added'
- header, config example



Topological Clustering in FCCSW



> Input fcc::edm dependent

- map<uint64_t cellID, double energy> created by CaloTopoClusterInputTool based on fcc::CaloHitCollection from all six calorimeters
- Outputs: fcc::CaloClusterCollection (uses fcc::CaloCluster internally) and fcc::CaloHitCollection
- Tools relying on fcc::edm: all the one inheriting from ICellPositionsTool e.g. CellPositionsECalBarrelTool (tools to look-up the cells positions by cellID, not sure why it is needed, maybe to have the eta segmentation)
- > Tools free from fcc::edm: the one inheriting from ICaloReadNeighboursMap and ICaloReadCellNoiseMap e.g. ConstNoiseTool, NoiseCaloCellsFlatTool

Comments

- > TopoCaloNeighbours uses as input a root file that contains a TTree with cellID and vec<neighboursCellID> produced by CreateFCChhCaloNeighbours, in a separated step
- I think the only place where ordered map is necessary is for the seeds (order them by energy), could probably use unordered_map everywhere else



Migration to EDM4hep



- Would be nice to be able to test the algorithm during the migration (not just having it compile)
 - Create the needed dataformats in EDM4hep

```
# really need to expose some function f(Cellid) -> position
                                                                fcc::Point:
fcc::BareHit:
                                                                  x : float
  cellId: unsigned long long
                                                                  y: float
  energy: float
                                                                  z : float
  time : float
  bits: unsigned
                                                            fcc::PositionedCaloHit:
                                                              Description: "A calorimeter hit with its global position"
fcc::CaloHit:
                                                              Author: "J. Lingemann, B. Hegner"
  Description: "A calorimeter hit"
 Author: "C. Bernet, B. Hegner"
                                                              Members:
                                                               - fcc::Point position // The global position
 Members:
  - fcc::BareHit core // contains basic hit information
                                                               - fcc::BareHit core // The hit
```

- Bypass the lower-level collections by writing directly dummy edm4hep::caloHitCollection to a rootfile with write_events.cc and run the new topoClustering on it
- Problem: Having a simple python config running in the edm4hep branch seems not to be easy at the moment