
Plans for Migrating SEAL Functionality

- ◆ Current Status
- ◆ Proposed actions
- ◆ REFLEX/PluginService functionality

P. Mato / CERN



Remaining SEAL Functionality

- ◆ The functionality that is left from the SEAL project is the following:
 - **Foundation** functionality implemented by the packages: *SealBase*, *SealIOTools*, *SealZip* and *SealUtil*
 - **PluginManager** and related utility programs (*SealPluginDump*, etc.)
 - **Component Model** implemented by the packages: *SealKernel* and *SealServices*.
 - **MathLibs**, which still includes FML (fit and minimization) package



Usages Assumptions

◆ Foundation

- These packages are mainly used by *CMS* directly, and also at some level by the Persistency Framework projects (*CORAL*, *COOL*, *POOL*). Indirectly are also used by *LHCb* and *ATLAS*.

◆ Plugin Manager

- The *SEAL* Plugin manager is used by the Persistency Framework project and *CMS*. The new *CMS* framework *CMSSW* relies heavily on it.

◆ Component Model

- The two packages of the component model are used exclusively by the Persistency Framework projects. No use in *CMS* has been reported. Recently, some modifications had to be done to better support multi-threading.

Proposed Actions

- ◆ The subset component model functionality from *SealKernel* and *SealServices* which is used by the persistency framework will be moved to the CORAL project
- ◆ The dependencies of these packages to SealBase will be eliminated.
- ◆ The moved component model to CORAL will be for internal use of the Persistency Framework packages.
- ◆ Two options for the replacement of the Plugin Manager in persistency framework packages
 - a) Re-implement the *ComponentLoader* with a set of "hardwired" relations between Persistency components and the name of the library that needs to be loaded and the factories to be located
 - b) The new class (PluginService) available already in ROOT/Reflex will be used to provide plugin management functionality

Proposed Actions (2)

- ◆ The SEAL plugin manager will only be used by CMS and could be moved into their code base.
- ◆ Move the remaining SEAL packages: SealBase, SealIOTools and SealZip or portions of them to the CMS code base.
- ✓ The time scale for CORAL changes could be by the end-January for a development release and by end-February for a production release
- ✓ CMS will have to decide for their actions and time scale. Meanwhile SEAL will continue to be released.
- ✓ AF endorsed the proposal

Reflex Plugin Service

- ◆ This package has been developed to enhance and simplify some aspects of the GAUDI framework
- ◆ The main goals have been
 - Remove the need for the property "ApplicationMgr.Dlls". Component libraries could be loaded on demand
 - Simplification of the code. Replace existing factories (AlgFactory, ToolFactory, etc.) with a single method, so many classes can be removed from Gaudi
 - Compatibility with other plugins and dictionary systems since they are based also on roopmap files
 - Dependent exclusively on the Reflex package, such that can be added into ROOT/Reflex package
 - Possible replacement for the SEAL plugin manager that could be of interest for CORAL, POOL, COOL, etc.

Using Plugin Service

◆ Coding the plugin/component

- No predefined model
- Declaring factory with signature

```
class MyClass : public ICommon {  
    MyClass(int, ISvc*);  
    ...  
};
```

MyClass.h

```
PLUGINSVC_FACTORY(MyClass, ICommon*(int, ISvc*));  
/* implementation */
```

MyClass.cpp

◆ Creating the rootmap file

- Text file listing all plugins and the associated dynamic library
- The build system creates it with *genmap*

```
Library.MyClass:      MyLibrary.so  
Library.AnotherClass: MyLibrary.so
```

rootmap

◆ Instantiating the plugin

- Library loaded if needed
- Strong argument type checking

```
...  
ISvc* svc = ...  
ICommon* myc;  
myc = PluginSvc::create<ICommon*>("MyClass", 10, svc);  
if ( myc ) {  
    myc->doSomething();  
}
```

Program.cpp



New Plugin Service

- ◆ Standalone package with a single dependency to Reflex
- ◆ Implementation:

l	w	c	
112	411	3333	PluginSvc/src/lib/FactoryMap.cxx
163	664	5727	PluginSvc/src/lib/PluginSvc.cxx
108	389	3071	PluginSvc/src/lib/SharedLibrary.cxx
112	318	2472	PluginSvc/PluginSvc/dirmanip.h
44	151	1252	PluginSvc/PluginSvc/FactoryMap.h
200	980	9724	PluginSvc/PluginSvc/PluginSvc.h
20	89	653	PluginSvc/PluginSvc/SharedLibrary.h

Example: integration in GAUDI

- ◆ Redefinition of a number of macros

```
#define DECLARE_ALGORITHM_FACTORY(x) \  
    PLUGINSVC_FACTORY(x, IAlgorithm*(std::string, ISvcLocator*))  
  
#define DECLARE_SERVICE_FACTORY(x) \  
    PLUGINSVC_FACTORY(x, IService*(std::string, ISvcLocator*))  
  
#define DECLARE_TOOL_FACTORY(x) \  
    PLUGINSVC_FACTORY(x, IAlgTool*(std::string, std::string, ISvcLocator*))  
  
#define DECLARE_CONVERTER_FACTORY(x) \  
    PLUGINSVC_FACTORY_WITH_ID( x, ConverterID(x::storageType(), x::classID()), \  
        IConverter*(ISvcLocator*))
```