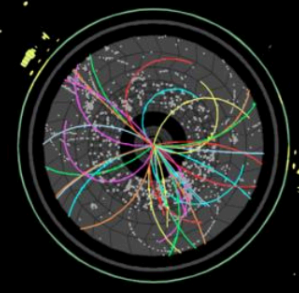
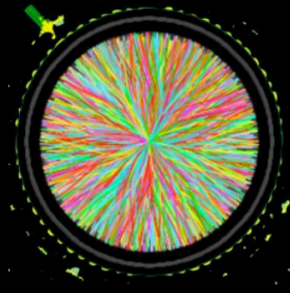
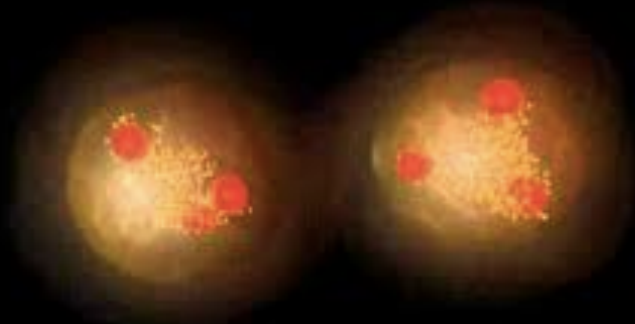


# Computing at CERN



Xavier Espinal (CERN)





# A DAY IN DATA

The exponential growth of data is undisputed, but the numbers behind this explosion - fuelled by internet of things and the use of connected devices - are hard to comprehend, particularly when looked at in the context of one day

**500m**

tweets are sent every day

Twitter



**4PB**

of data created by Facebook, including

**350m** photos

**100m** hours of video watch time

Facebook Research

**320bn**

emails to be sent each day by 2021

**306bn**

emails to be sent each day by 2020

**294bn**

billion emails are sent

Radicall Group

**3.9bn**

people use emails

**4TB**

of data produced by a connected car

Intel

## DEMYSIFYING DATA UNITS

From the more familiar 'bit' or 'megabyte', larger units of measurement are more frequently being used to explain the masses of data

Unit	Value	Size
<b>b</b> bit	0 or 1	1/8 of a byte
<b>B</b> byte	8 bits	1 byte
<b>KB</b> kilobyte	1,000 bytes	1,000 bytes
<b>MB</b> megabyte	1,000 <sup>2</sup> bytes	1,000,000 bytes
<b>GB</b> gigabyte	1,000 <sup>3</sup> bytes	1,000,000,000 bytes
<b>TB</b> terabyte	1,000 <sup>4</sup> bytes	1,000,000,000,000 bytes
<b>PB</b> petabyte	1,000 <sup>5</sup> bytes	1,000,000,000,000,000 bytes
<b>EB</b> exabyte	1,000 <sup>6</sup> bytes	1,000,000,000,000,000,000 bytes
<b>ZB</b> zettabyte	1,000 <sup>7</sup> bytes	1,000,000,000,000,000,000,000 bytes
<b>YB</b> yottabyte	1,000 <sup>8</sup> bytes	1,000,000,000,000,000,000,000,000 bytes

\*A lowercase "b" is used as an abbreviation for bits, while an uppercase "B" represents bytes.

**65bn**

messages sent over WhatsApp and two billion minutes of voice and video calls made

Facebook



**463EB**

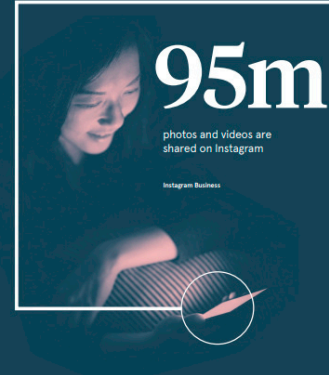
of data will be created every day by 2025

IOE

**95m**

photos and videos are shared on Instagram

Instagram Business



**28PB**

to be generated from wearable devices by 2020

Statista



Searches made a day **5bn**

Searches made a day from Google **3.5bn**

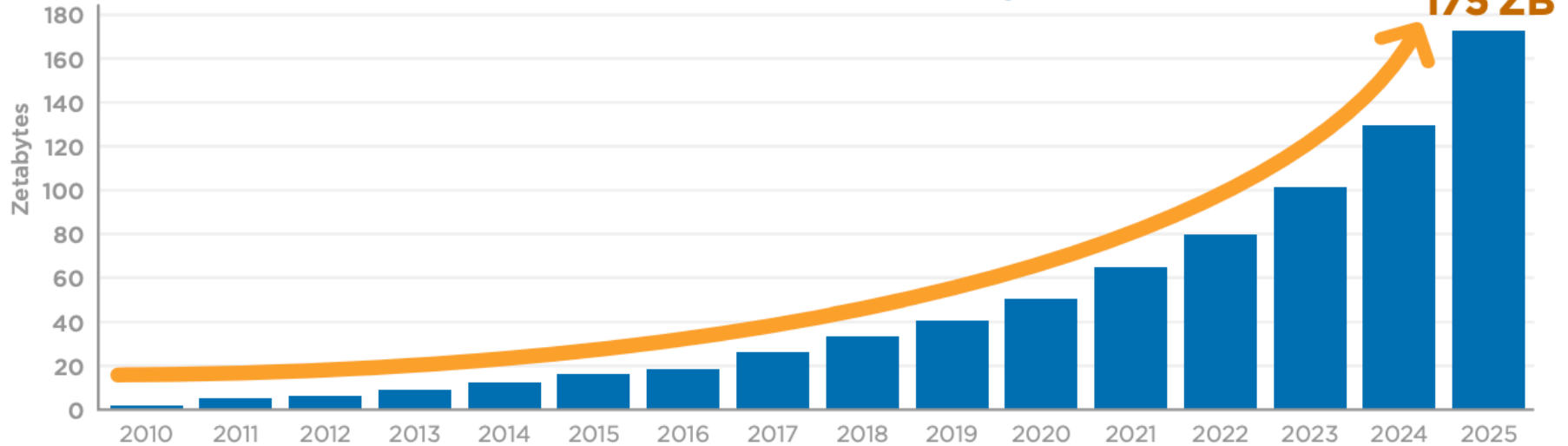
Smart Insights



## ACCUMULATED DIGITAL UNIVERSE OF DATA



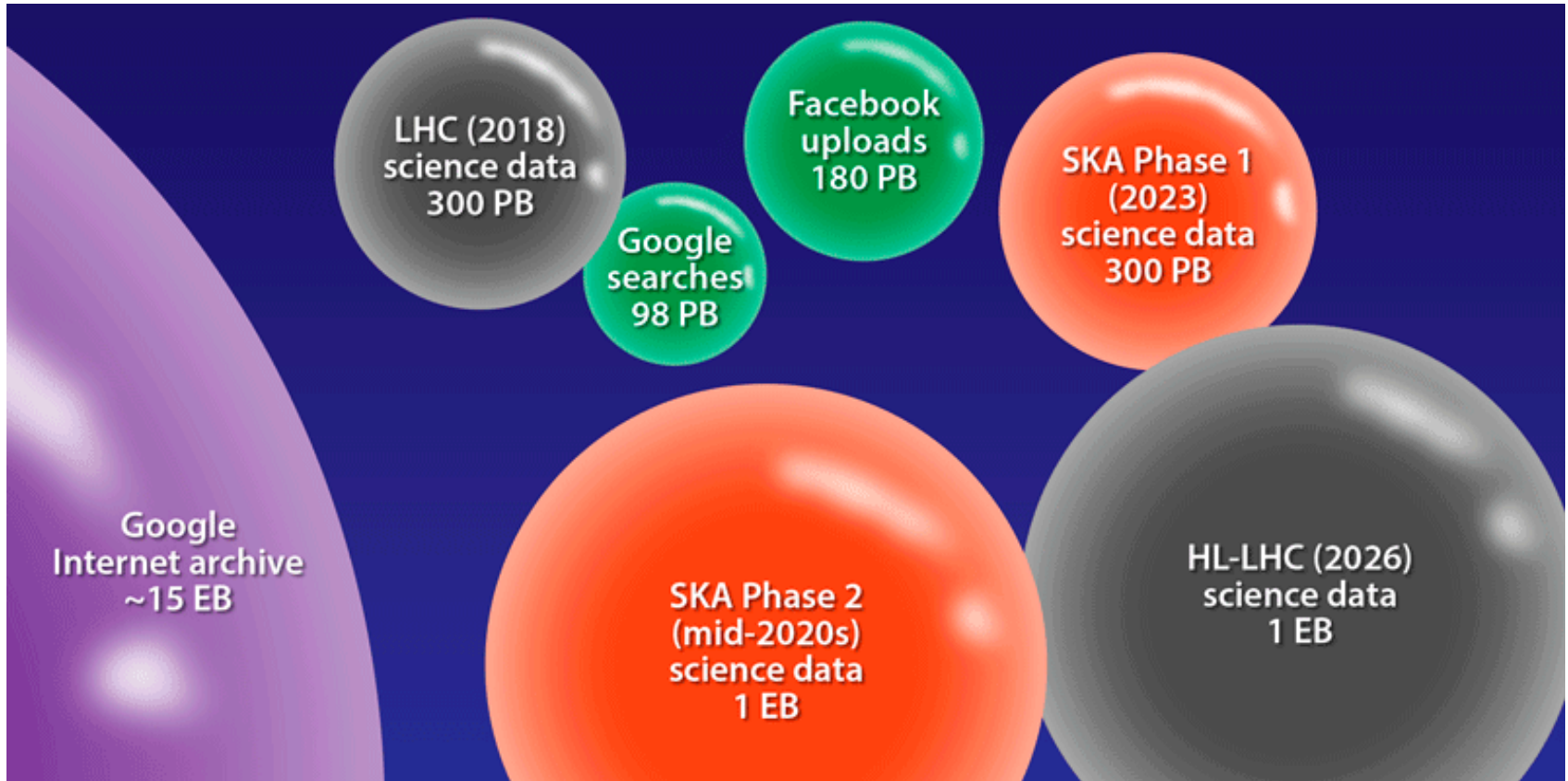
## Annual Size of the Global Datasphere



Source: Data Age 2025, sponsored by Seagate with data from IDC Global DataSphere, Nov 2018

<https://www.seagate.com/files/www-content/our-story/trends/files/idc-seagate-dataage-whitepaper.pdf>

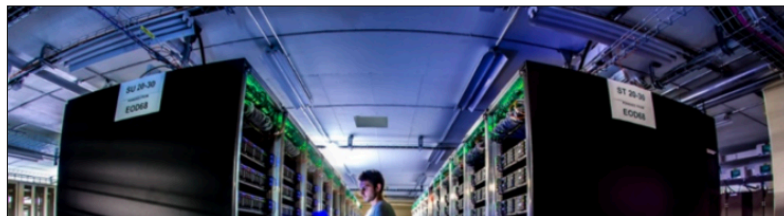
# A comparison of the yearly data volumes of current and future projects:



Credits: APS/Alan Stonebraker and V. Gülzow/DESY

# CERN Data Centre passes the 200-petabyte milestone

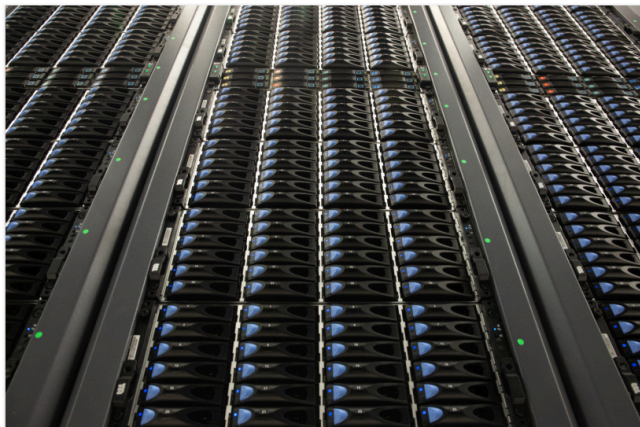
by *Mélissa Gaillard*



## LHC: pushing computing to the limits

The Large Hadron Collider produced unprecedented volumes of data during its two multi-year runs, and, with its current upgrades, more computing challenges are in store

1 MARCH, 2019 | By *Esra Ozcesmeci*



Racks of computers in CERN's computing centre are just a fraction of the hardware needed to store and process the data from the LHC (Image: CERN)



CERN commun

Updates

Engineering

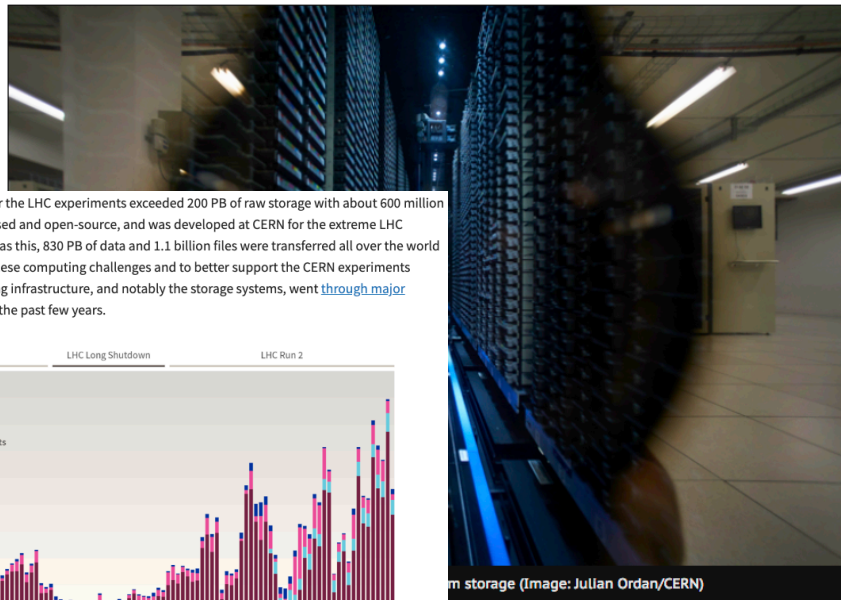
Computing

Scientists

SPS

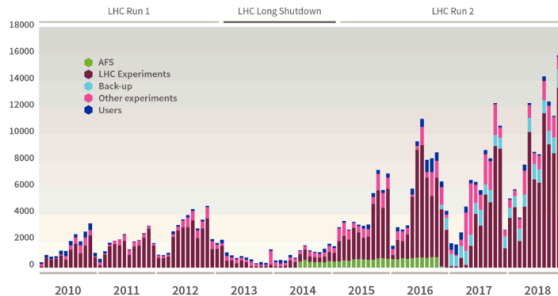
# Breaking data records bit by bit

by *Harriet Jarlett*



m storage (Image: Julian Ordan/CERN)

The distributed storage system for the LHC experiments exceeded 200 PB of raw storage with about 600 million files. [This system \(EOS\)](#) is disk-based and open-source, and was developed at CERN for the extreme LHC computing requirements. As well as this, 830 PB of data and 1.1 billion files were transferred all over the world by [File Transfer Service](#). To face these computing challenges and to better support the CERN experiments during Run 2, the entire computing infrastructure, and notably the storage systems, went [through major upgrades](#) and consolidation over the past few years.



Data (in terabytes) recorded on tape at CERN month-by-month. This plot shows the amount of data recorded on tape generated by the LHC experiments, other experiments, various back-ups and users. In 2018, over 115 PB of data in total (including about 88 PB of LHC data) were recorded on tape, with a record peak of 15.8 PB in November (Image: Esma Mobs/CERN)

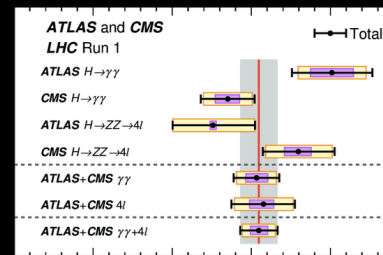
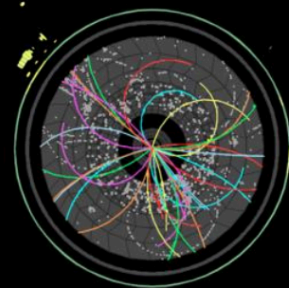
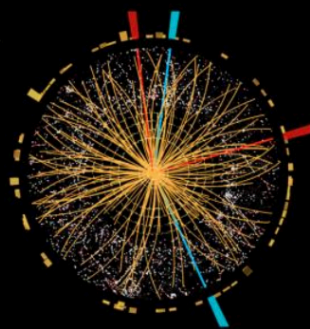
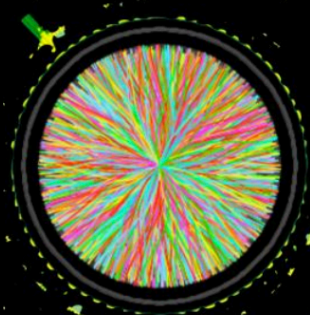
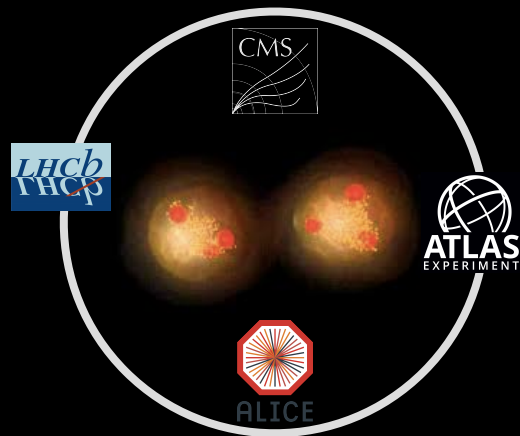
en it collected more data than ever before.

al amount of 12.3 petabytes of data. To put this in context, one petabyte is equivalent to the storage capacity of around 15,000 64GB smartphones. Most of this data come from the Large Hadron Collider's experiments, so this record is a direct result of the **outstanding LHC performance**, the rest is made up of data from other experiments and backups.

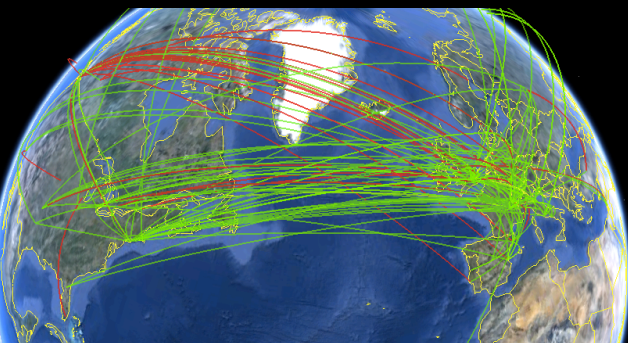
"For the last ten years, the data volume stored on tape at CERN has been growing at an almost exponential rate. By the end of June we had already passed a **data storage milestone**, with a total of 200 petabytes of data permanently archived on tape," explains German Cancio, who leads the tape, archive & backups storage section in CERN's IT department.



# Computing at CERN: The Big Picture



Data Storage - Data Processing - Event generation - Detector simulation - Event reconstruction - Resource accounting  
Distributed computing - Middleware - Workload management - Data management - Monitoring



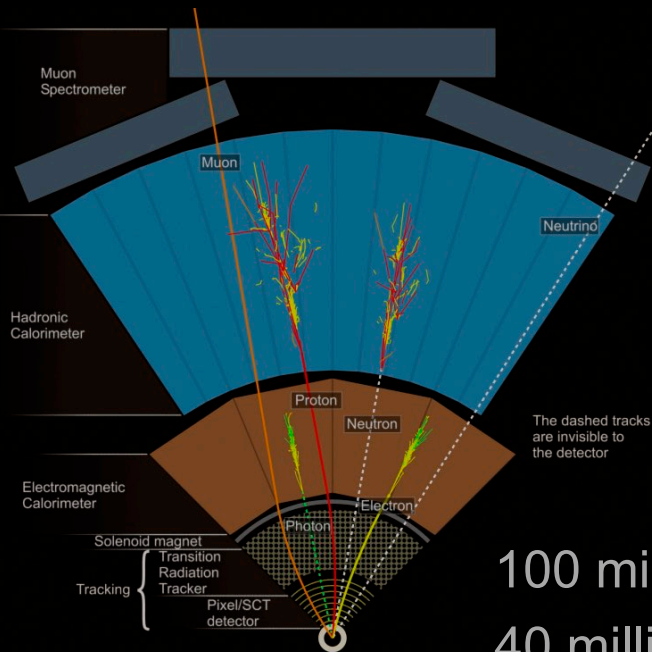
# From the Hit to the Bit: DAQ



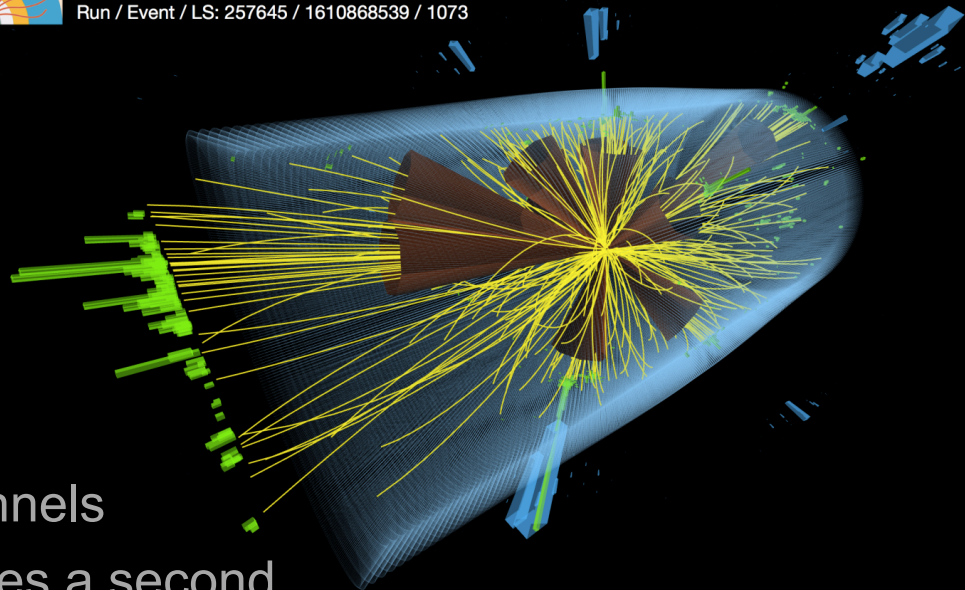
CMS Experiment at the LHC, CERN

Data recorded: 2015-Sep-28 06:09:43.129280 GMT

Run / Event / LS: 257645 / 1610868539 / 1073



The dashed tracks are invisible to the detector



100 million channels

40 million pictures a second

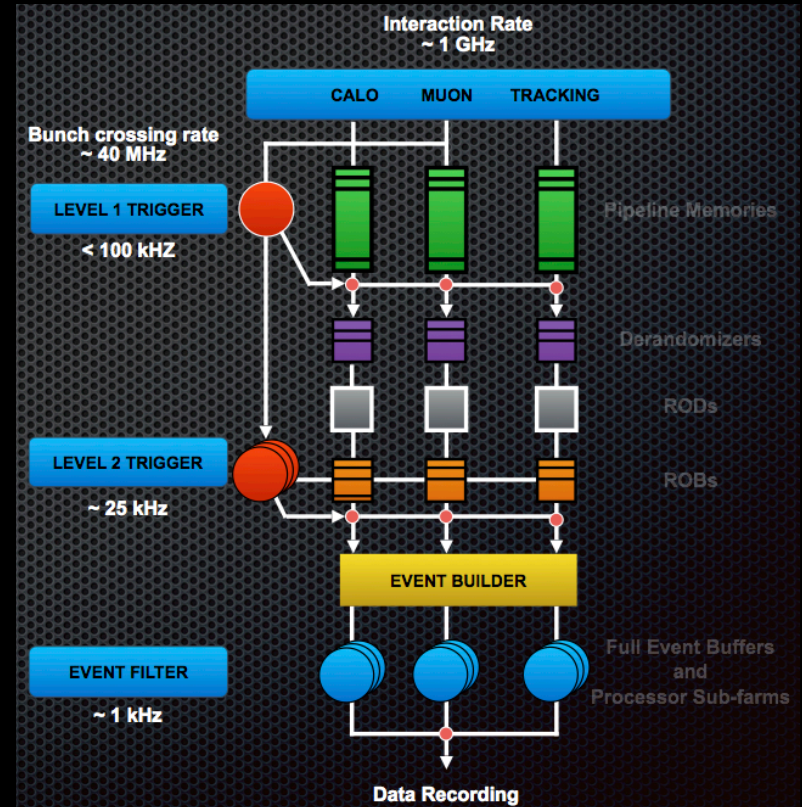
Synchronised signals from all detector parts





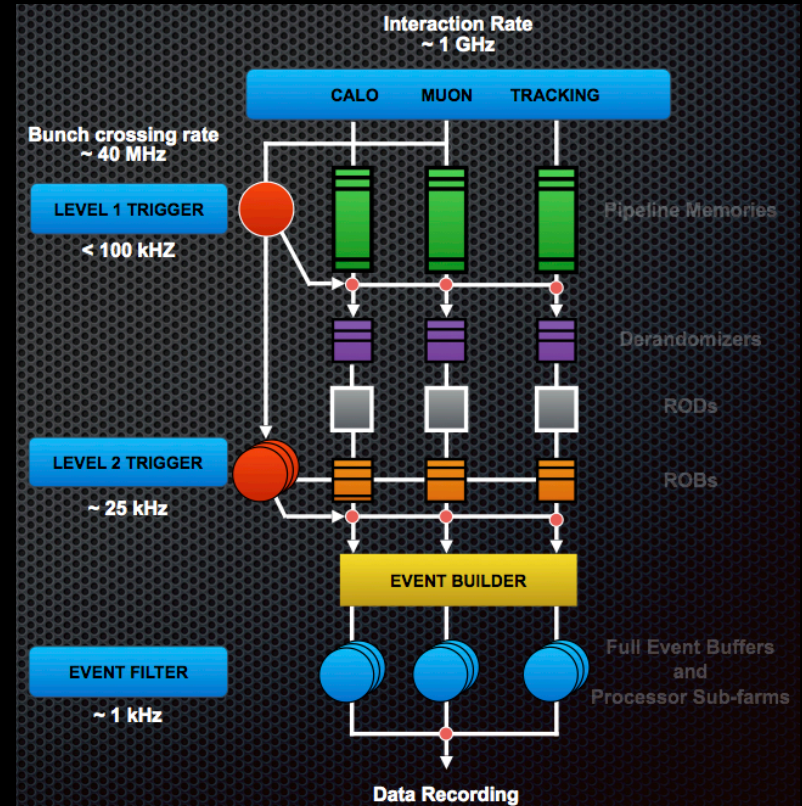
# From the Hit to the Bit: event filtering

- L1: 40 million events per second
  - Fast, simple information
  - Hardware trigger in a few micro seconds
- L2: 100 thousand events per second
  - Fast algorithms in local computer farm
  - Software trigger in <1 second
- EF: Few 100 per second recorded for study



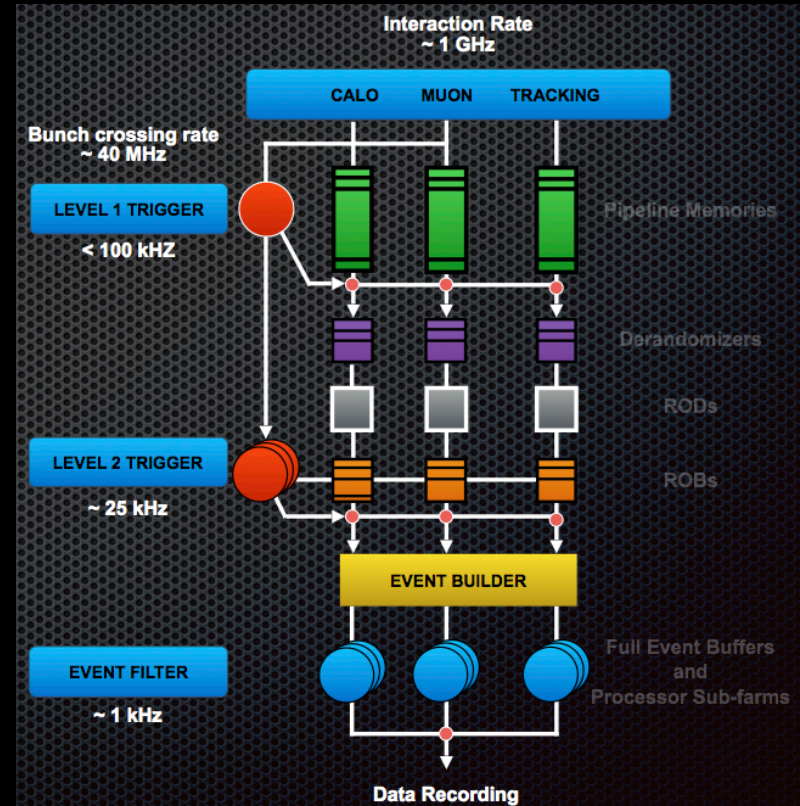
# From the Hit to the Bit: event filtering

- L1: this is ~1 Petabyte per second!
  - Cannot afford to store it
  - 1 year's worth of LHC data at 1 PB/s would cost few hundred trillion euros
- L2: 100 thousand events per second
  - Fast algorithms in local computer farm
  - Software trigger in <1 second
- EF: Few 100 per second recorded for study



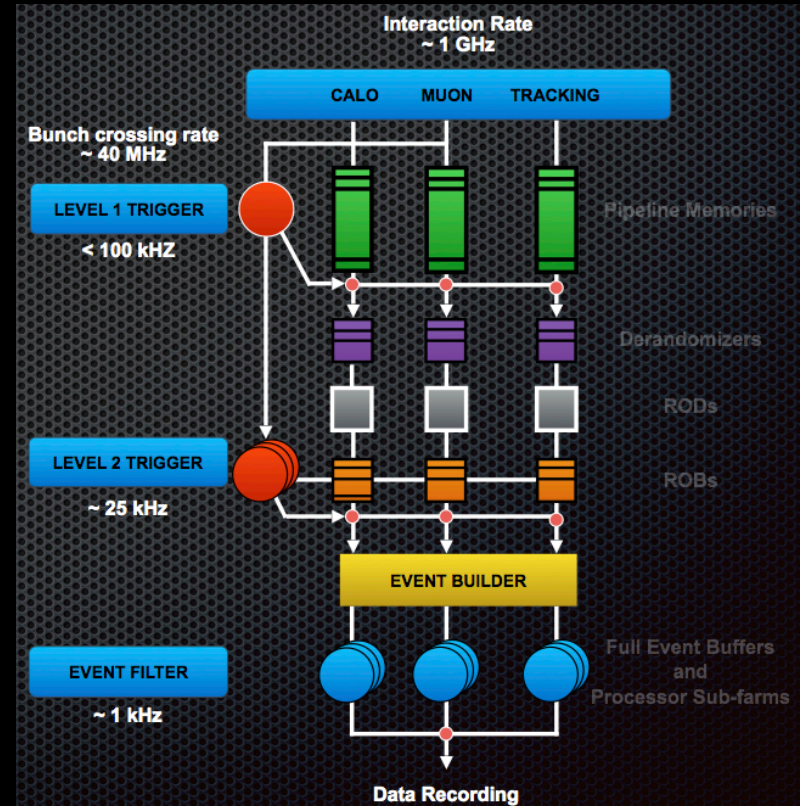
# From the Hit to the Bit: event filtering

- L1: this is ~1 Petabyte per second!
  - Cannot afford to store it
  - 1 year's worth of LHC data at 1 PB/s would cost few hundred trillion euros
- L2: Real time to keep only “interesting” data
  - We keep ~1 event in a million
  - Yes, 99.9999% is thrown away
- EF: Few 100 per second recorded



# From the Hit to the Bit: event filtering

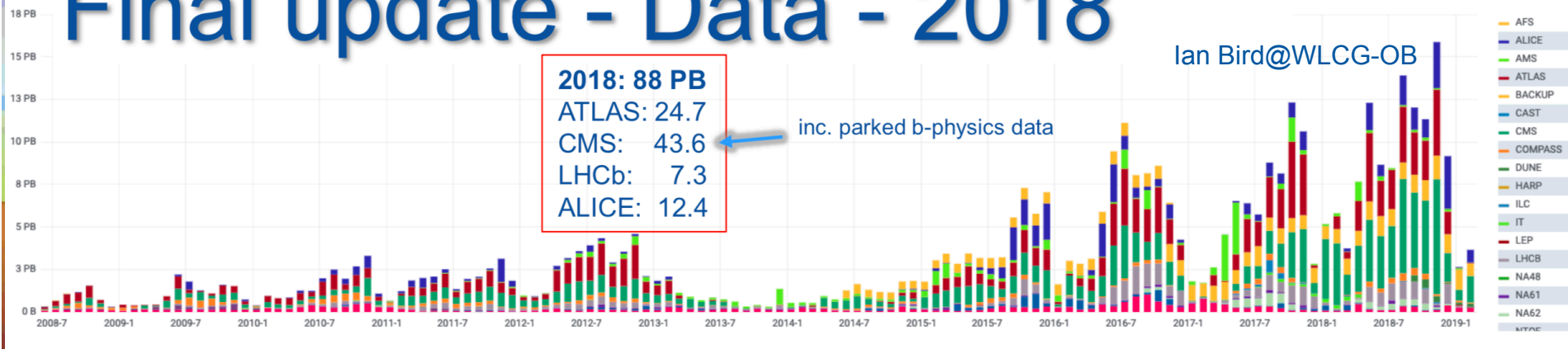
- L1: this is ~1 Petabyte per second!
  - Cannot afford to store it
  - 1 year's worth of LHC data at 1 PB/s would cost few hundred trillion euros
- L2: Real time to keep only “interesting” data
  - We keep ~1 event in a million
  - Yes, 99.9999% is thrown away
- EF: Final rate is O(Gigabyte per second)\*



# Data Processing

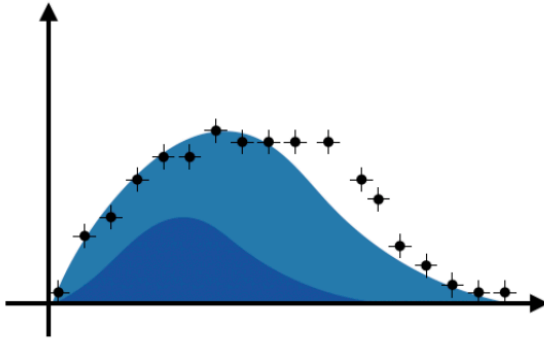
- Experiments recorded 88 Petabytes of data in 2018
  - 15.8PB in a single month (November)
- The LHC data is aggregated at the CERN data centre to be stored, processed and distributed

## Final update - Data - 2018

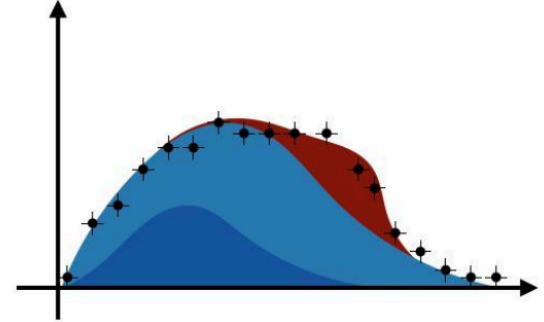


# Discovery!

Baseline only



Baseline +  
New Physics



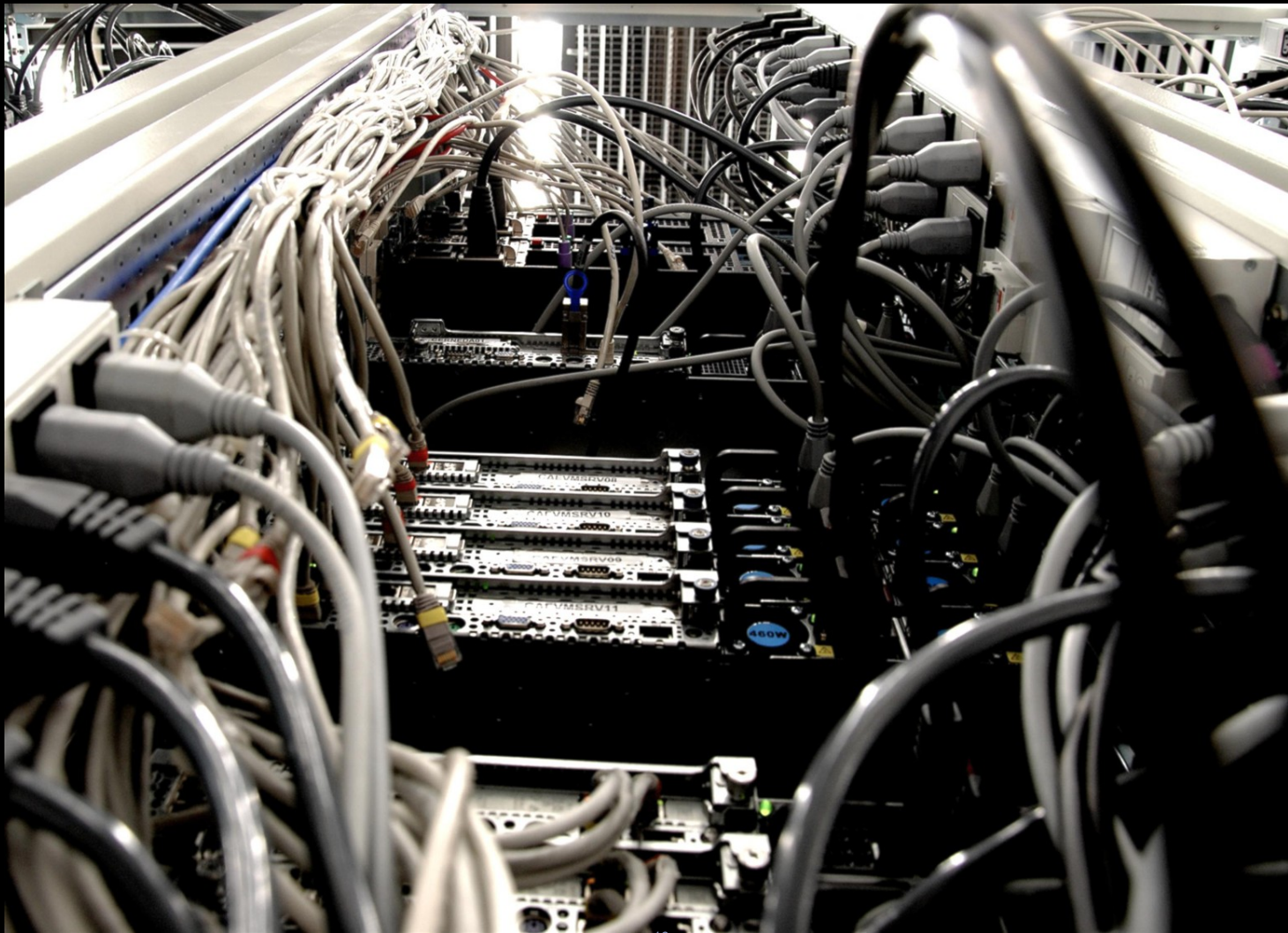
Baseline cannot describe data  
... but baseline + new physics theory does -> Discovery!

Heinrich, Rocha @Kubecon and @CERN-ITTF  
Keynote: Re-performing a Nobel Prize Discovery on Kubernetes  
<https://www.youtube.com/watch?v=CTfp2woVEkA> (14:30)

# Take-away #1

- LHC data rates range from the PB/sec to the GB/sec after filtering
- 90PB of LHC data in 2018 (15.8PB in Nov only)
- 1EB data transferred world-wide
- Scientific data entering Exabyte scale:
  - $1\text{EB} = 1.000\text{PB} = 1.000.000\text{TB} = 1.000.000.000\text{GB}$   
(1TB = your computer) (10GB = your smartphone)

# CERN Data Center





# CERN Data Center

- Built in the 70s on the CERN site (Meyrin, Geneva)
  - 3.5 MW for equipment
- Hardware generally based on commodity
  - ~12,000 servers, providing 230,000 processor cores
  - ~35,000 Virtual Machines on OpenStack
  - ~230,000 processor cores
  - ~90,000 disk drives, providing 350PB disk space (currently holding 7B files)
  - ~32,000 tapes, providing >0.4EB (currently holding 0.65B files)

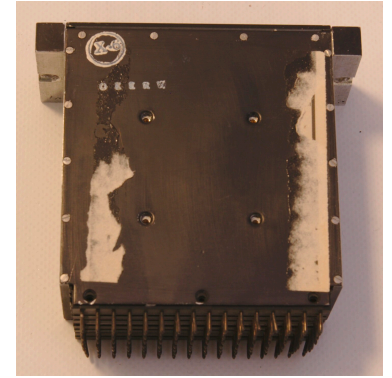
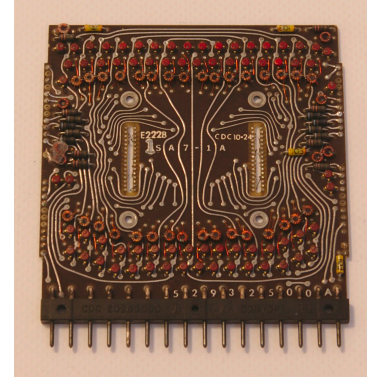


# CDC7600 SUPERCOMPUTER (1972)

60-bit word size and 36MHz processor



The computing centre was enlarged with the installation of a CDC 7600, which is shown here during its assembly in February 1972.



<http://cerncourier.com/cws/article/cnl/24597>

[https://en.wikipedia.org/wiki/CDC\\_7600](https://en.wikipedia.org/wiki/CDC_7600)

<https://videos.cern.ch/record/43113>

<https://videos.cern.ch/record/43113>



# An ordinary day at the CERN DC

IT Overview



## COMPUTE

Servers

13.0 K

Cores

224.2 K

## STORAGE

Disks

72.6 K

Tape Drives

92

## NETWORK

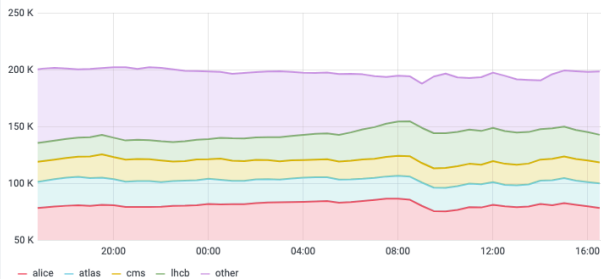
Routers

330

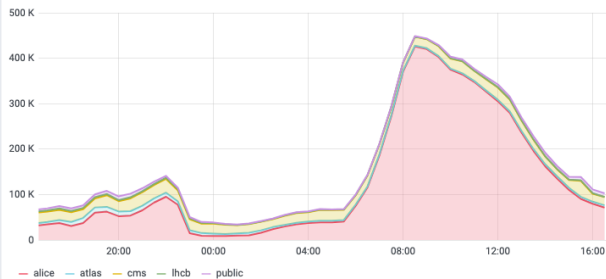
Wifi Points

4.8 K

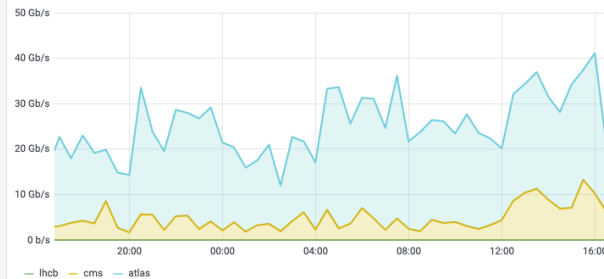
Batch Jobs Running



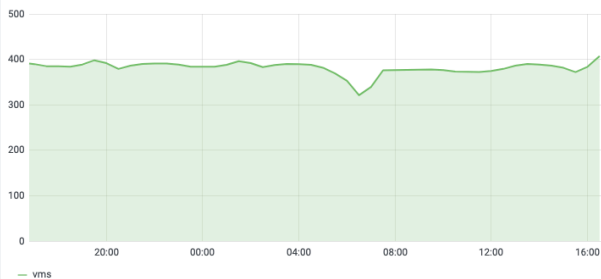
EOS Active Data Transfers



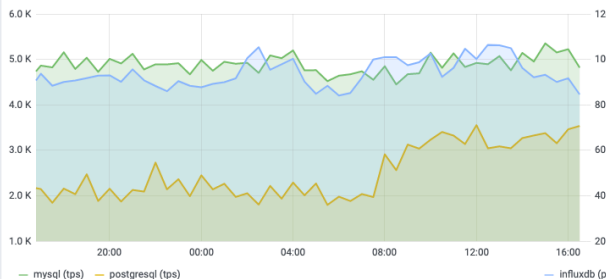
File Transfer Throughput



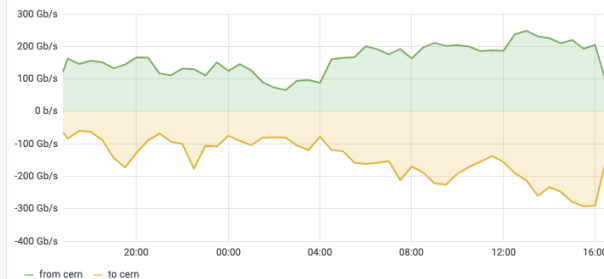
Cloud Virtual Machines Created



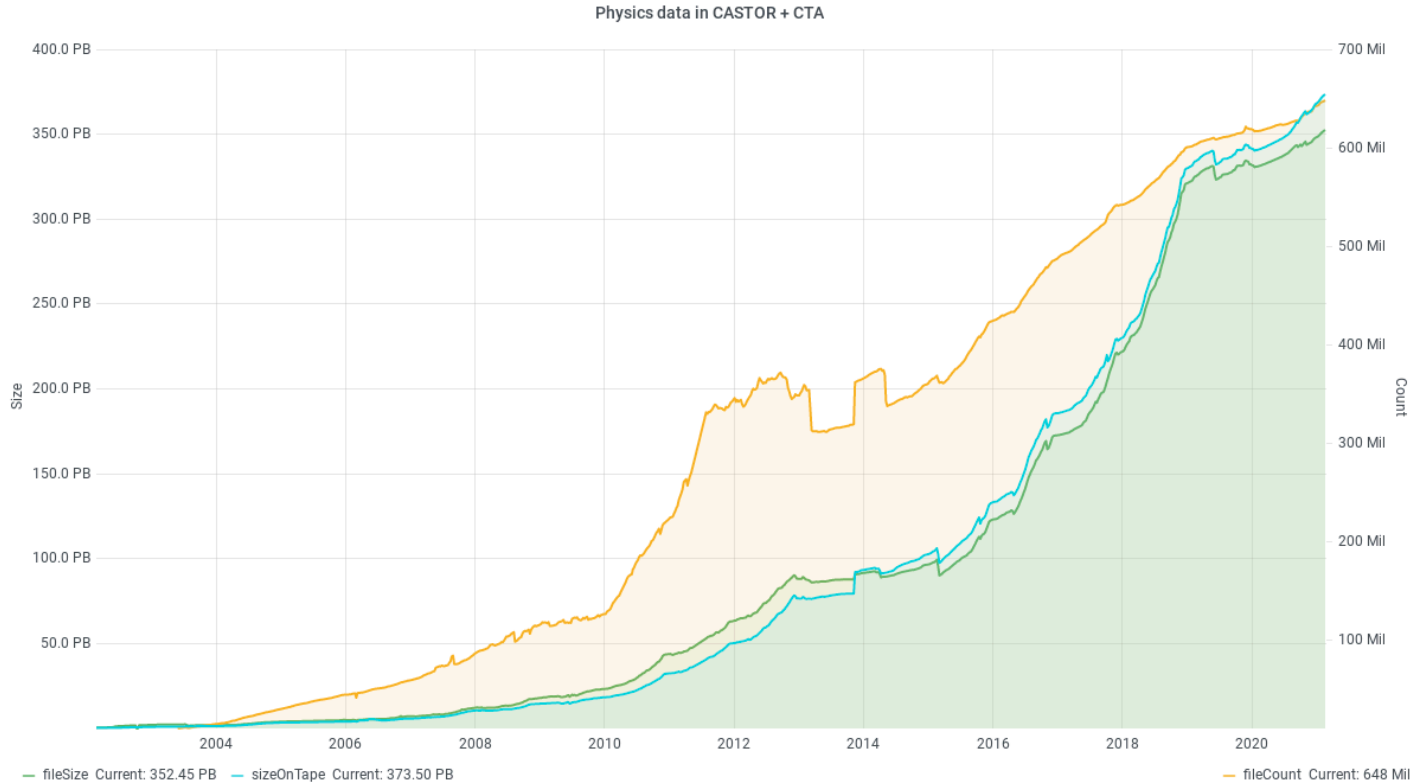
Databases Activity



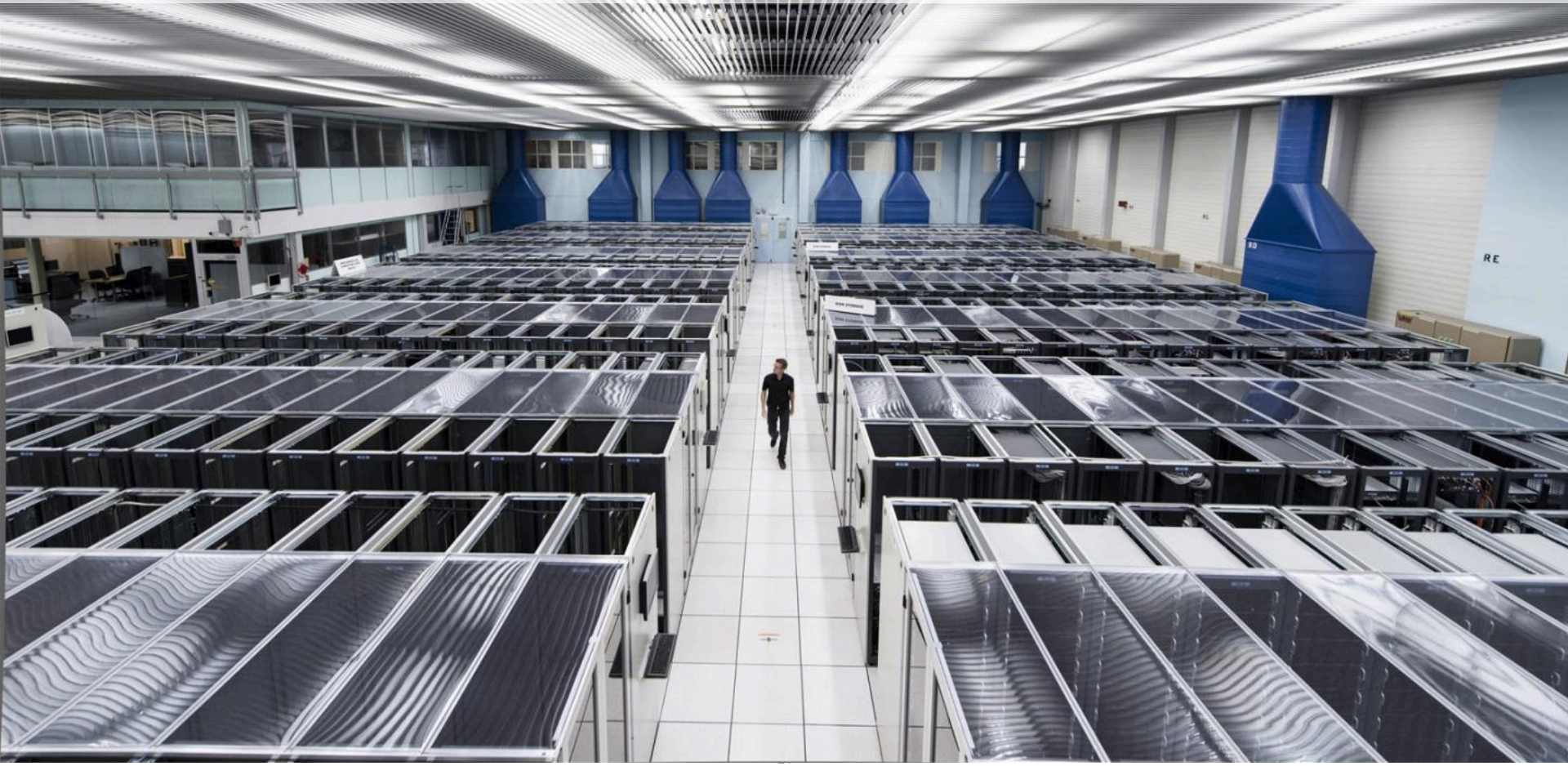
LHCOPN-LHCONE Total Traffic



# World biggest scientific data repository



# CERN Data Center



# CERN Data Center

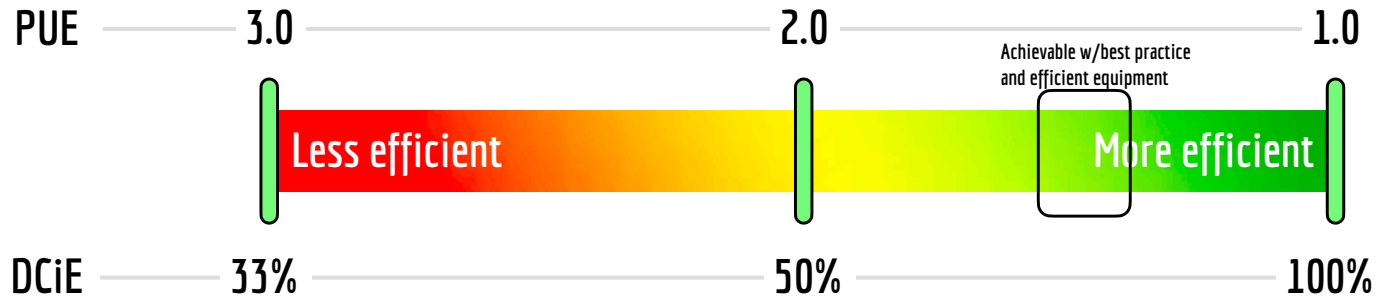




Shepherd's Flat Wind Farm, second largest wind farm at 845 MW

# Green IT

$$\text{PUE} = \text{Power Usage Effectiveness} = \frac{\text{Total Facility Energy}}{\text{IT Equipment Energy}}$$



$$\text{DCiE} = \text{Data Center Infr. Efficiency} = \frac{1}{\text{PUE}}$$





The Arctic World Archive: 300 meters below the ground



4th July 2019



## Example of new expenses: new Computing Centre in Prévessin (PCC)

This MTP provides resources (~ 20 M) for a **new Computing Centre in Prévessin** → needed to fulfil Tier-0 obligations for end of Run 3 (needed resources: ~ 1.5 x 2018) and HL-LHC (~3 x 2018)

Currently:

- Computing Centre in **Meyrin**: 2.9 MW for computing equipment  
~ No room for expansions (lack of space, inefficient cooling)
- Wigner** (Budapest): 1 MW  
Contract terminates end 2019; 4 M/year operating costs (facility+network) → very fruitful partnership!

→ **PCC designed for high Power-Usage Effectiveness** (ratio of total energy used by centre to energy used for computing equipment) → lights-out facility minimizing energy losses, no office space, efficient cooling → **PUE: ~ 1.1** (compared to 1.5 for Meyrin centre) → **cost-effective**  
 -- 4 MW upgradable to 12 MW → will centralize all future computing needs at CERN  
 -- turnkey building from specialized company (à la Green Cube in GSI)

### Construction 2021-2022

→ until then: use 1 MW spare capacity in new LHCb containers at Point 8



#### Information

Speaker: Fabiola Gianotti

Room: 500/1-001

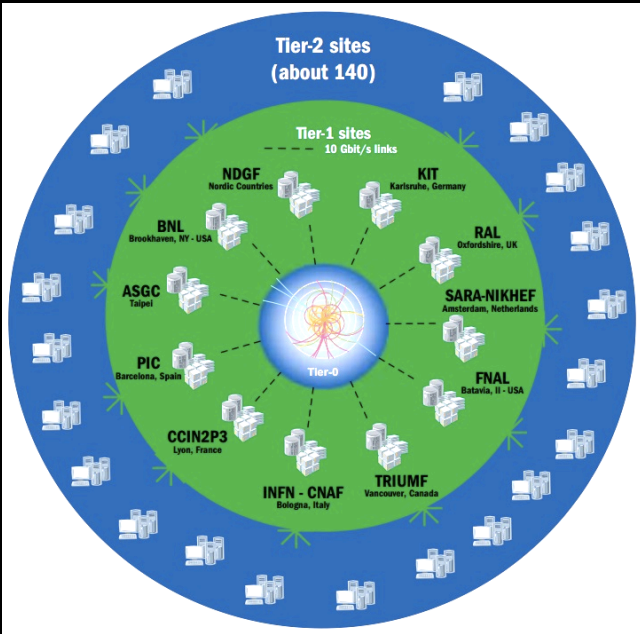
Event link: [indico](#)

# Take-away #2

- Power and Heat management: PUE and Green-IT
- Data centers run on commodity hardware
- CERN remains largest scientific repository in the world
- Commercial cloud and personal computing providers getting larger, dominating the market: Amazon, Microsoft, Google, Dropbox



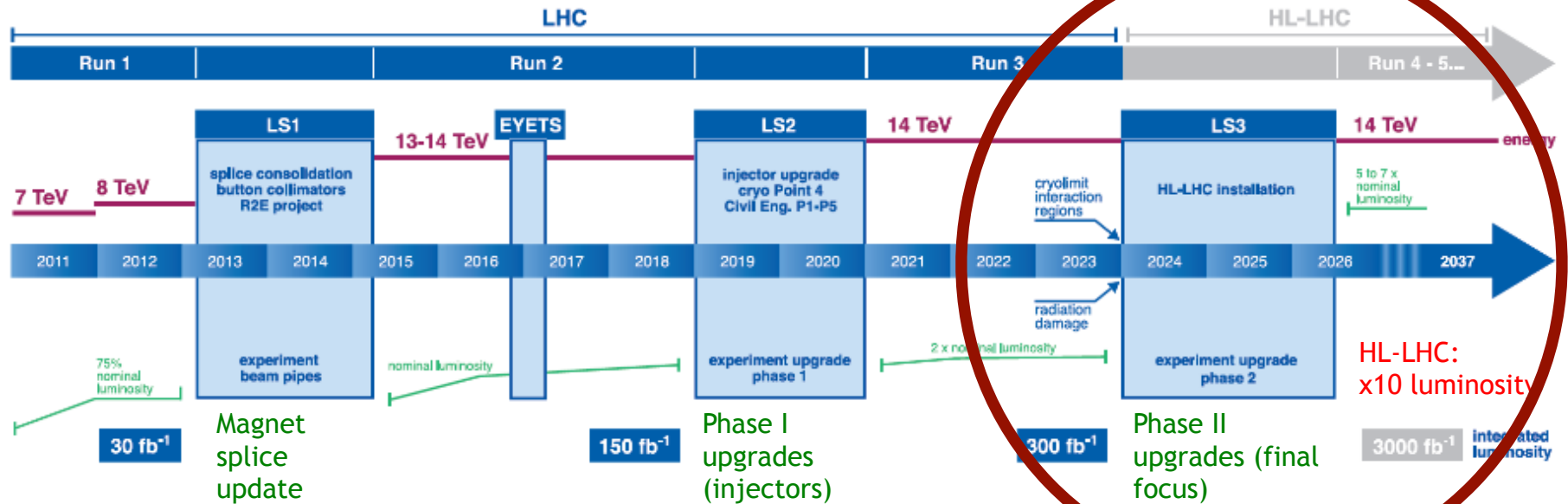
# The Worldwide LHC Computing Grid



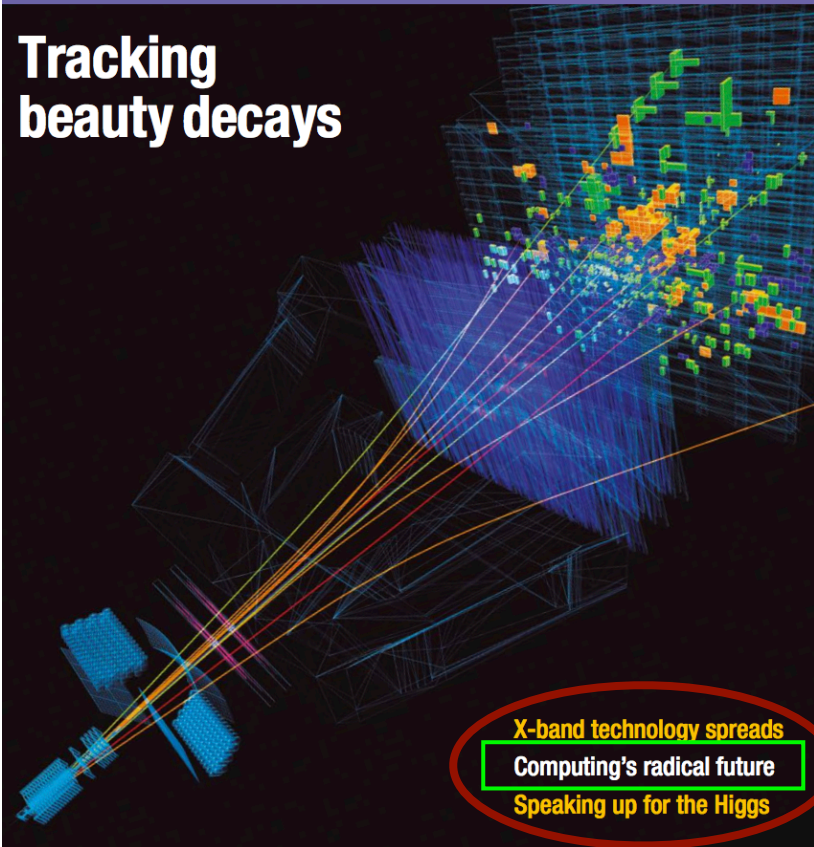
WLCG provides global computing resources to store, distribute and analyse the LHC data

# HL-LHC: a computing challenge

## LHC / HL-LHC Plan



# Tracking beauty decays



**X-band technology spreads**  
**Computing's radical future**  
**Speaking up for the Higgs**



# Time to adapt for big data

Radical changes in computing and software are required to ensure the success of the LHC and other high-energy physics experiments into the 2020s, argues a new report.

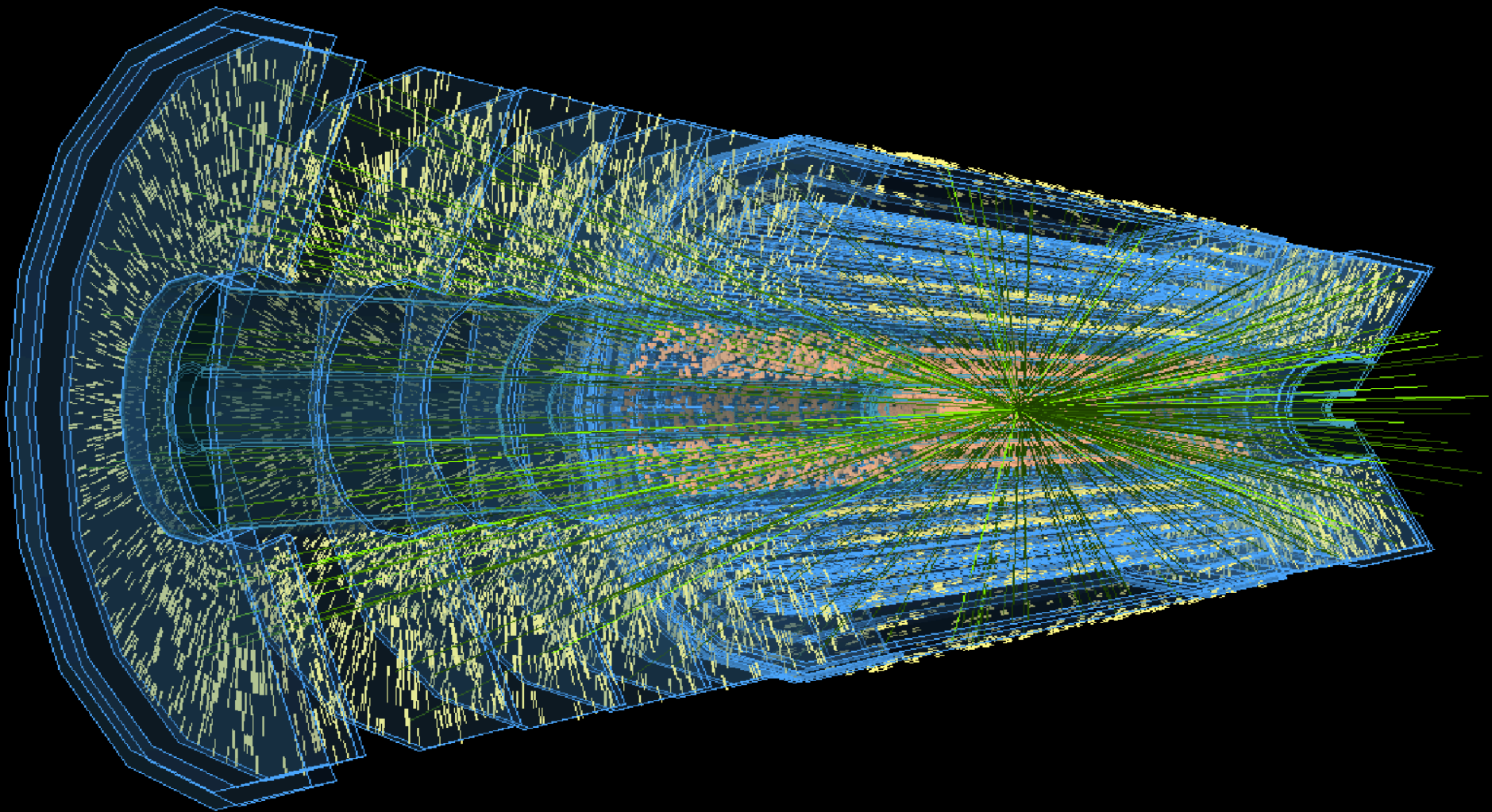
It would be impossible for anyone to conceive of carrying out a particle physics experiment today without the use of computers and software. Since the 1960s, high-energy physicists have pioneered the use of computers for data acquisition, simulation and analysis. This hasn't just accelerated progress in the field, but driven computing technology generally – from the development of the World Wide Web at CERN to the massive distributed resources of the Worldwide LHC Computing Grid (WLCG) that supports the LHC experiments. For many years these developments and the increasing complexity of data analysis rode a wave of hardware improvements that saw computers get faster every year. However, those blissful days of relying on Moore's law are now well behind us (see panel overleaf), and this has major ramifications for our field.

The high-luminosity upgrade of the LHC (HL-LHC), due to enter operation in the mid-2020s, will push the frontiers of accelerator and detector technology, bringing enormous challenges to software and computing (*CERN Courier* October 2017 p5). The scale of the HL-LHC data challenge is staggering: the machine will collect almost 25 times more data than the LHC has produced up to now, and the total LHC dataset (which already stands at almost 1 exabyte) will grow many times larger. If the LHC's ATLAS and CMS experiments project their current computing models to Run 4 of the LHC in 2026, the CPU and disk space required will jump by between a factor of 20 to 40 (figures 1 and 2).

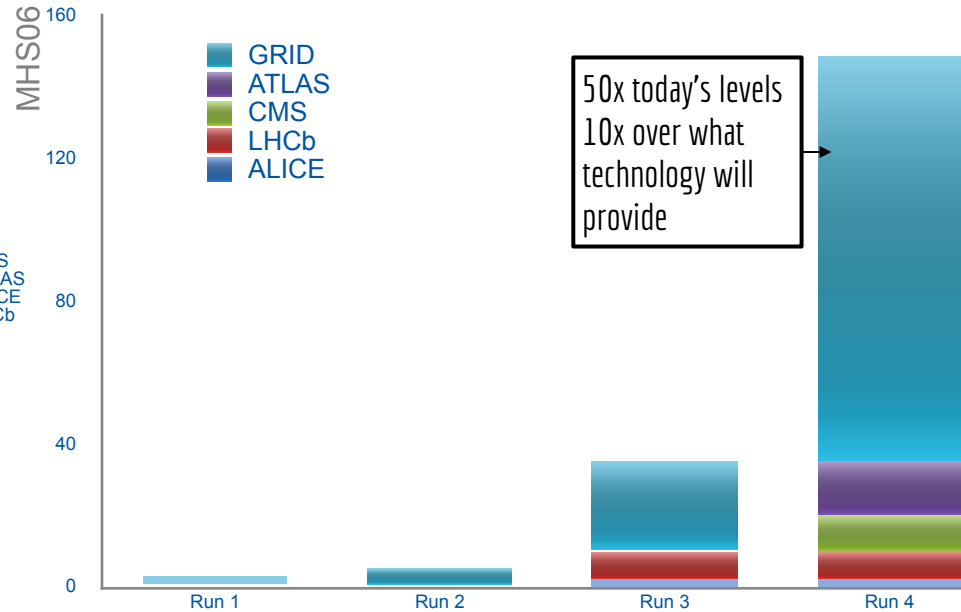
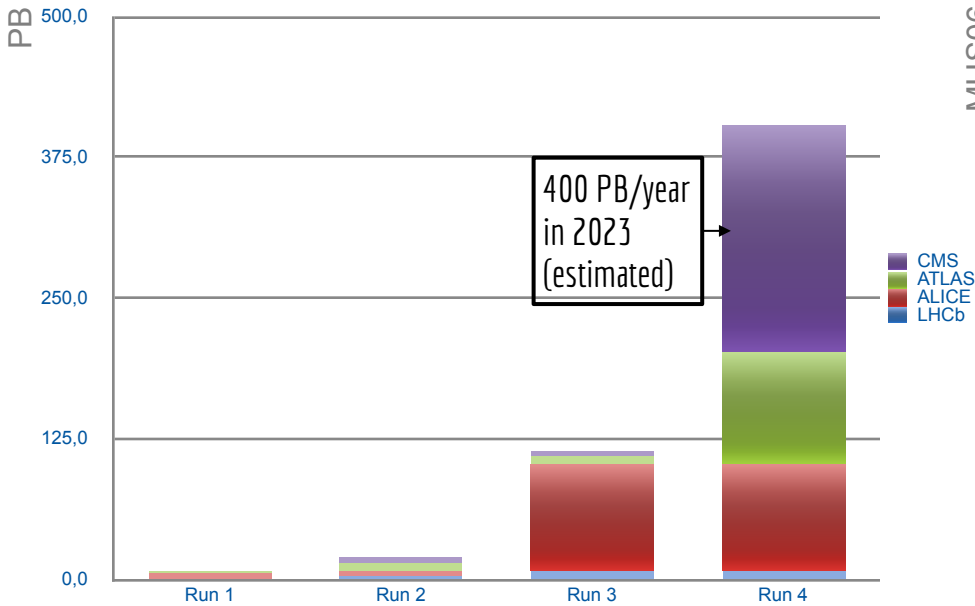
Even with optimistic projections of technological improvements there would be a huge shortfall in computing resources. The WLCG hardware budget is already around 100 million Swiss francs per year and, given the changing nature of computing hardware and slowing technological gains, it is out of the question to simply throw

*Inside the CERN computer centre in 2017.  
 (Image credit: J Orfan/CERN.)*





# HL-LHC: a computing challenge



# Take-away #3

- WLCG defined new ways to federate scientific computing, instrumental for the past LHC Run-I&II and for the upcoming Run-III&IV
  - Formed by 150+ sites working together around the world
  - Used by the 4 main LHC experiments, its concepts and tools are **being adopted** by non-LHC and **non-HEP** experiments
- New challenges for High Luminosity LHC need to be addressed
  - New paradigms, new scenarios. It is time for R&D!

# Future in Computing (1/2)

- Manage storage and computing continuous growth (budget and infrastructures)
  - Storage technologies evolution: HDD, SSD, Tapes
  - CPU speed and multicore/vector exploitation
  - Data Center engineering: optimise energy consumption (PUE and green IT)
- Provide to the different experiments and its scientists the required computing infrastructure while optimising resources
  - Worldwide LHC Computing Grid (WLCG)
  - ESCAPE EU project

# Future in Computing (2/2)

- Improve software performance
  - HEP (High Energy Physics) Software Foundation, **HSF**
- Make use of a different type of resources: HPC (GPUs) and Cloud providers
- Data preservation:
  - How to ensure that all the data collected and published is still readable by the next generations
- CERN is leading a global effort for HEP and science, that others will inevitably face soon or later



# CERN-IT: pushing boundaries

- CERN-IT impact on society through computing:
  - Need for collaboration tools for Global Science led to invent the **World Wide Web**
  - Need for collaboration of computing resources for the Global LHC led to adopt **Grid Computing** and first concept of **Computing Clouds**
- Open access to science
  - Need for sharing the results had led CERN to pave the way to open access to documents and now data: **LHC@home** and **CERN Opendata Portal**
- Openlab
  - “CERN openlab is a unique public- private partnership that accelerates the development of cutting-edge solutions for the worldwide LHC community and wider scientific research”
    - Testing software and hardware
    - Large student internship programme
- European Commission Funded projects:
  - ESCAPE, CS3MESH4EOSC, Archiver, etc.



# From CERN to the world

- Fundamental Science **push boundaries** and the revenues are immense
- As an example, in computing CERN R&D lead for instance to:
  - Invention of the Web (1990)
    - Key contribution on the INTERNET infrastructure (80% of the total european capacity in 1991)
  - Touch screens (1972)
    - Super Proton Synchrotron control system required complex controls and developed capacitive touch screen
    - It was based on open standards and moved into industry



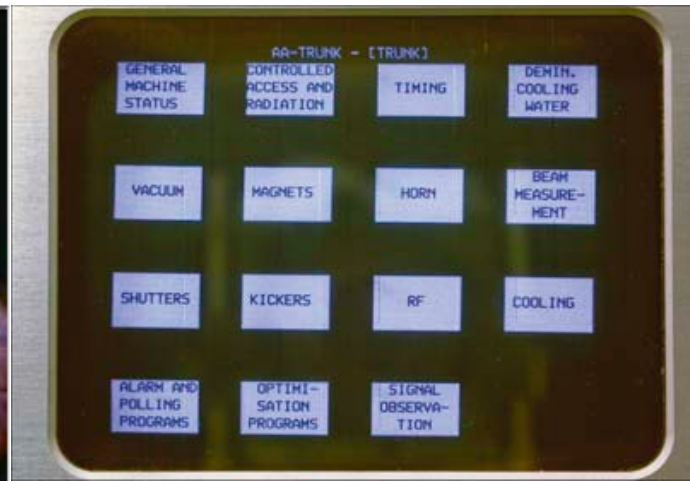






The SPS control room in 1977. Ted Wilson and Rae Stiening are at the desk, with its touch screens; Bent Stumpe and George Shering stand behind.

<http://cerncourier.com/cws/article/cern/42092>



# Take-away #4

**Fundamental** science continue to be a main source of inspiration for *revolutionary* ideas, due to its genuine *revolutionary* needs

On the other side, industry has a well defined offer and demand scope. But we do not. This is the key for **innovation**

...and **innovation** foster technological advancements that eventually percolates to the society



# Gracias!

