Introduction to Machine Learning

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A subset of artificial intelligence in the field of computer science that often uses statistical techniques to give computers the ability to "learn"with data, without being explicitly programmed Samuel Arthur -1959 -ML in Checkers

• Definition "to learn" from dictionary:

"Gain knowledge or understanding of, or skill in by study, instruction or experience"

- Learning a set of new facts
- Learning *how* to do something
- Improving ability of something already learned

What is Machine Learning ?

• Why learning ?

- Machine learning is programming computers to optimize a performance criterion using example data or past experience
- Learning is used when :
 - Human expertise does not exist
 - Humans are unable to explain their expertise
 - Amount of knowledge is too large for explicit encoding
 - Solution changes in time
 - Relationships can be hidden within large amounts of data
 - Solution needs to be adapted to particular cases
 - New knowledge is constantly being discovered by humans





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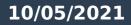
The automatic extraction of semantic information from raw signal is at the core of many applications (object recognition, speech processing, natural language processing, planning, etc).

Can we write a computer program that does that?

 The (human) brain is so good at interpreting visual information that the gap between raw data and its semantic interpretation is difficult to assess intuitively:



This is a mushroom.





This is a mushroom.

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In [1]:	<pre>from matplotlib.pyplot import imread imread("mushroom-small.png")</pre>			
Out[1]:	[0.2509804 , [0.4117647 ,	0.03529412, 0.02352941, 0.1882353 , 0.20392157, 0.34117648, 0.37254903,	1.],],],
	[0.16470589,	0.23529412, 0.17254902, 0.18039216, 0.12156863, 0.18039216, 0.14117648,	1.],],]],
	[0.2901961 , [0.21176471,	0.11372549, 0.09411765, 0.2509804 , 0.24705882, 0.2 , 0.20392157,	1.],],],
	[0.10980392,	0.24705882, 0.12156863, 0.15686275, 0.07843138, 0.20784314, 0.11764706,	1.],],]],
	[0.21176471, [0.14117648,	0.12941177, 0.10980392, 0.1882353 , 0.16862746, 0.13725491, 0.12941177,	1.],],],
	[0.0627451 ,	0.15686275, 0.08627451, 0.08235294, 0.05098039, 0.2 , 0.09803922,	1.],],]],

This is a mushroom.

...,

• Extracting semantic information requires models of high complexity.

- Cannot write a computer program that reproduces this process.
- However, can write a program that learns the task of extracting semantic information.

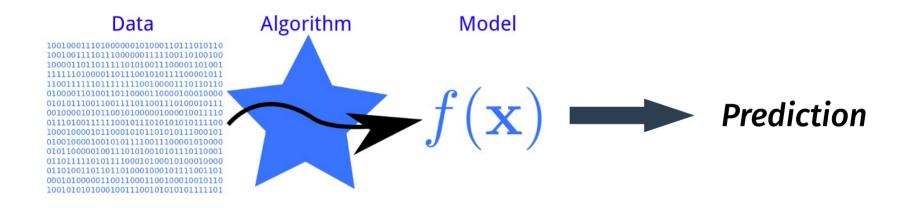
• A common strategy to solve this issue consists in:

- Defining a parametric model with high capacity
- Optimizing its parameters by "making it work" on the training data

Learning → tuning the many parameters of the model

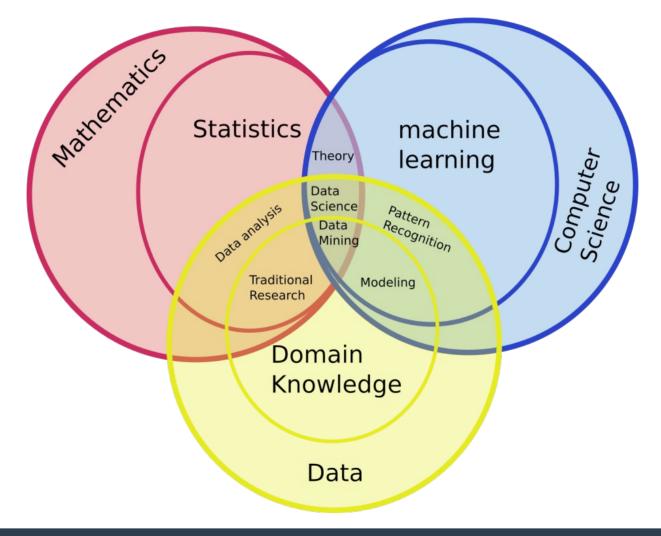
Machine learning is ...

Finding patterns or associations that can be used to make prediction



- ML is general term → many algorithms / methods
- Big Picture Goal : Learning useful generalizations

Fields cross sections



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Statistics vs Machine Learning

Largely overlapping fields:

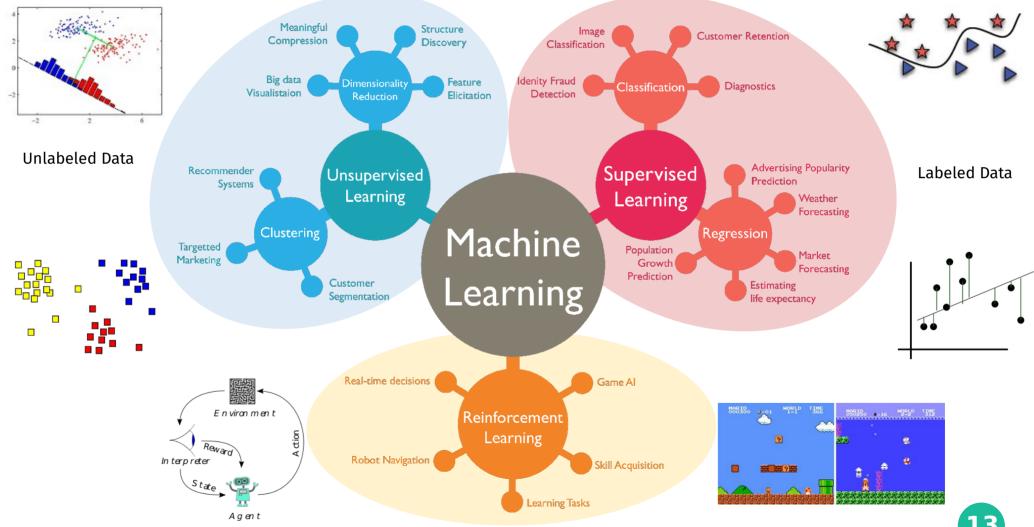
- Both concerned with learning from data
- Philosophical difference on 'focus' and 'approach'.
- Statistics:
 - Founded in mathematics
 - Drawing valid conclusions based on analyzing existing data.
 - Making inference about a 'population' based on a 'sample'
 - Tends to focus on fewer variables at once.
 - Precision and uncertainty are measures of model goodness.

Machine Learning:

- Founded in computer science
- Focused on making predictions or seeking patterns (generalization).
 - Often considers a large number of variables at once.
 - Prediction accuracy to measure model goodness.



Types of Machine learning

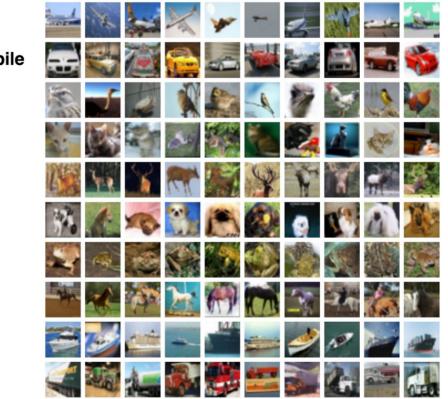


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airplane automobile bird cat deer dog frog horse ship

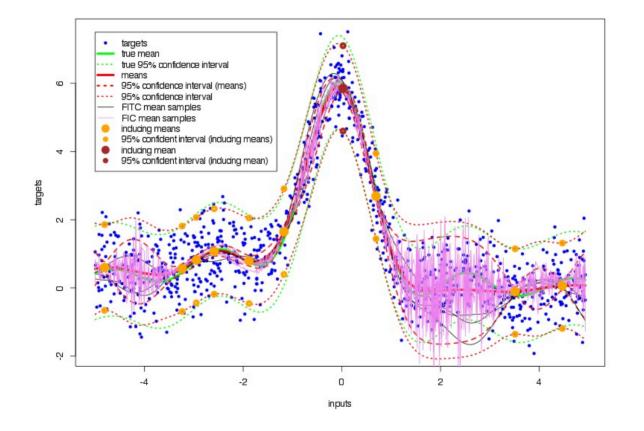
truck



Classification CIFAR10 dataset (50k images 32x32x3)

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Regression

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Object detection and segmentation K. He et al., *Mask R-CNN* (2017) arXiv:1703.06870







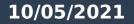
Human pose estimation Y. Chen et al, *Adversarial PoseNet* (2017) arXiv:1705.00389







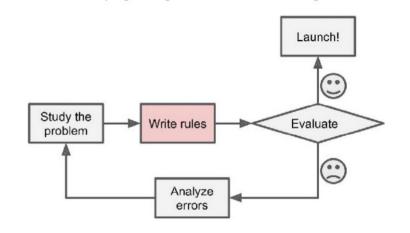
Data generation M. Arjovsky et al, *Wasserstein GAN*, (2017) arXiv:1701.07875





Naive approach

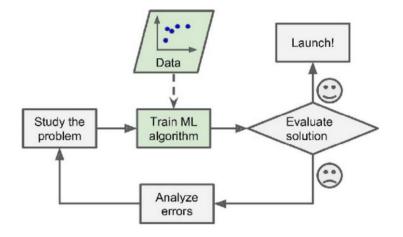
- Observe what is a spam and detect recurrent patterns
- write an algorithm of these patterns
- If a new email contains these patterns then classify it as a spam
- iterate until convergence



- Complex task
- High nb of rules
- Difficult to update

Machine learning

1. A ML spam filter automatically learns relevant patterns



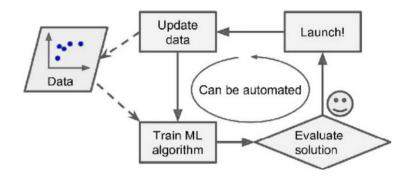




Machine learning

1. A ML spam filter automatically learns relevant patterns

2. Automatic adaptation

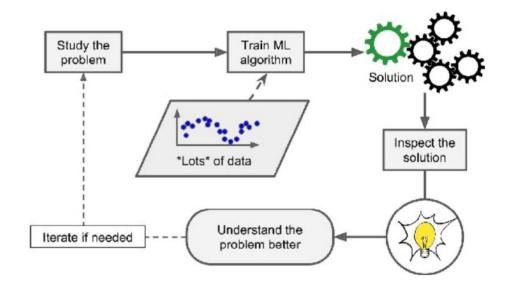




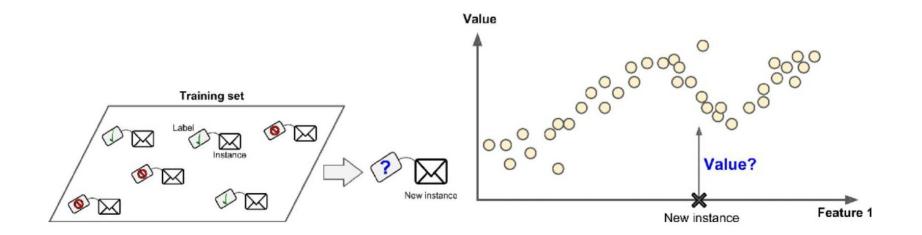
Machine learning

1. A ML spam filter automatically learns relevant patterns

- 2. Automatic adaptation
- 3. Can help humans to learn \rightarrow Data Mining



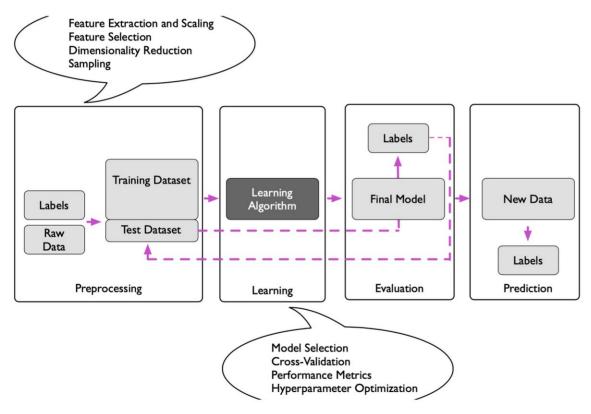
- Important aspects :
 - Labeled data
 - Direct feedback
 - Predict outcome





Workflow

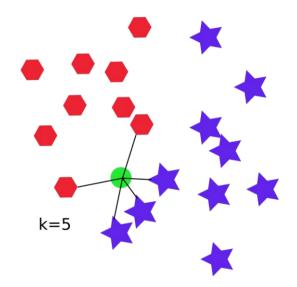
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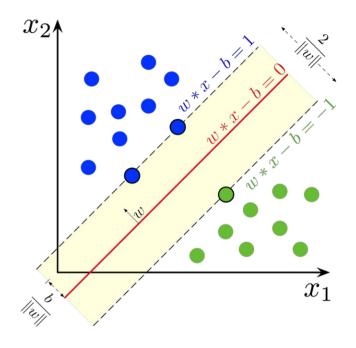
- Instance: A specific observation of data.
- <u>Feature</u>: An measurable property of instance.
- <u>Criterion/Outcome</u>: The feature that you want to predict.
- <u>Model</u>: Representation or simulation of reality. Typically a simplification based on assumptions

- Main algorithms:
 - K-nearest neighbors
 - Within the dataset take k nearest neighbors (with defined norm)
 - Each neighbor provide a class \rightarrow vote
 - Most vote gives an estimate of the class of the new data



Main algorithms:

- Support vector machine
 - Dataset : (x_i, y_i) with i=1...n and y={-1,1}
 - Goal is to find hyperplane : $w^{T}x - b = 0$
 - Minimization : $||w||_2$ such that $y_i(w^Tx_i b) \ge 1$ for i=1...n
 - Classifier : $x \rightarrow sgn(w^Tx b)$

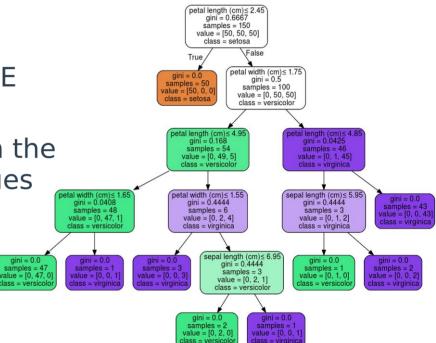


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Main algorithms:

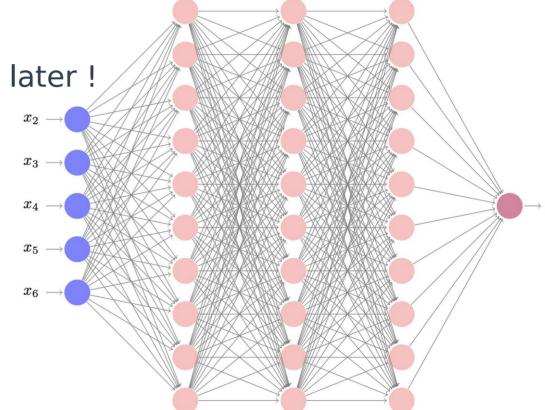
- Decision Trees :
 - The criterion is modeled as a sequence of logical TRUE or FALSE
 - Recursively partitions the feature space such that the samples with the same labels or similar target values are grouped together.
 - Minimize the impurity:

$$G = \frac{N^{left}}{N} H(Set_{left}) + \frac{N^{right}}{N} H(Set_{right})$$



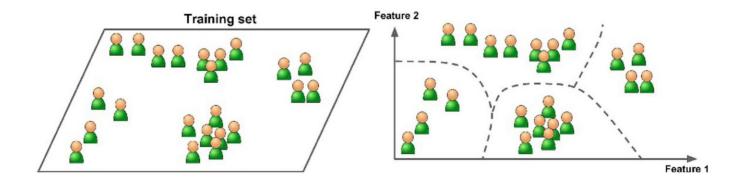
Main algorithms:

- Artificial neural network
 - \rightarrow be presented in details later !





- Important aspects :
 - <u>No</u> Labels or targets
 - No feedback
 - Find hidden structures





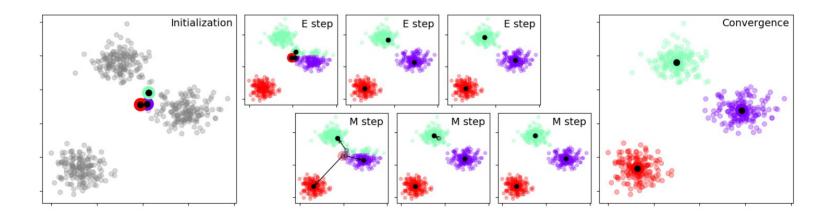
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Main algorithms:

- Clustering
 - K-means and variants
 - Partition N obs into K-cluster
 - Minimization of the within-cluster sum-of-squares criterion: $\sum_{i=0}^{n} \min_{\mu_i \in C_i} (||x_i \mu_j||^2)$

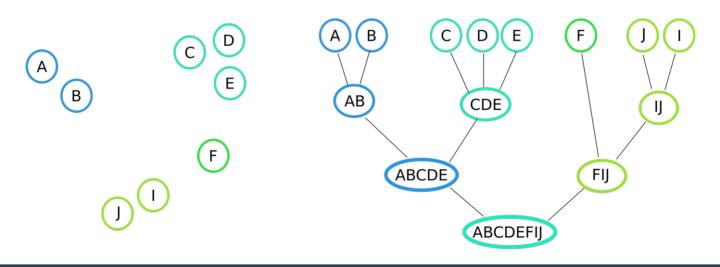
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- Iterative process by updating the centroid of each cluster



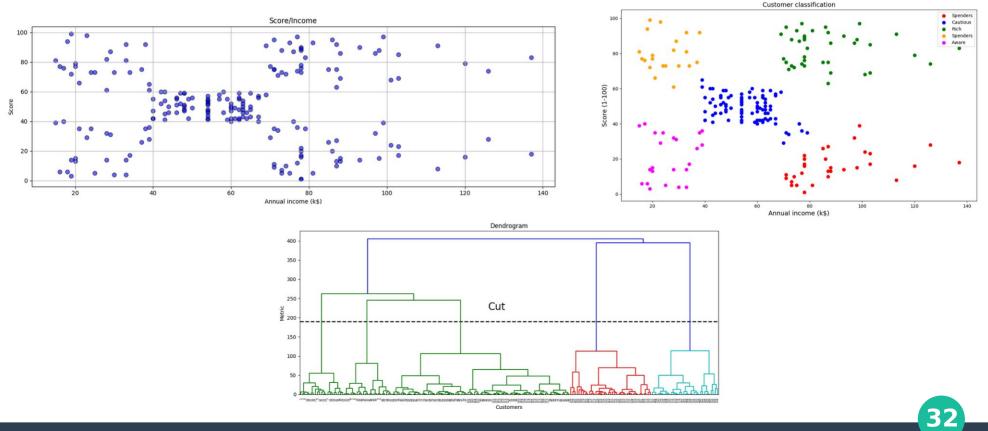
Main algorithms:

- Clustering
 - Hierarchical cluster analysis
 - Needs one metric (||.||₂)
 - linkage criteria: d between clusters as a function of the d between observations (complete-linkage clustering max{d(a,b):a∈A,b∈B})





- Main algorithms:
 - Clustering



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Main algorithms:

- Dimensionality reduction \rightarrow Several aspects
 - high-dimensional datasets & the "curse of dimensionality"
 - When dimension UP, volume space unit hypercube UP, dataset become very sparse → problematic for statistics significance
 - 1D, unit interval & 100 uniformly distributed sample: distance spacing is 10^{-2}
 - 10D unit hypercube, for same lattice spacing needs 10^{20} samples.
 - Reduce dimension of dataset
 - \rightarrow Feature extraction: pre-processing steps for other algorithms
 - \rightarrow Data visualization: sometimes it is nice to also see the data

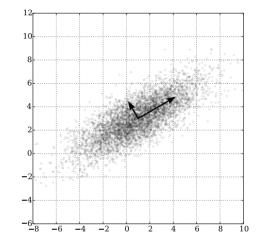
Main algorithms:

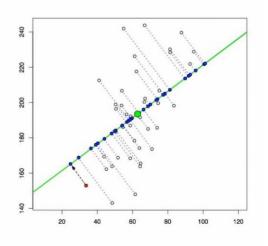
- Dimensionality reduction
 - Principal component analysis:

→ Decompose a multivariate dataset in set of successive orthogonal components

 \rightarrow In which a maximum amount of the variance.

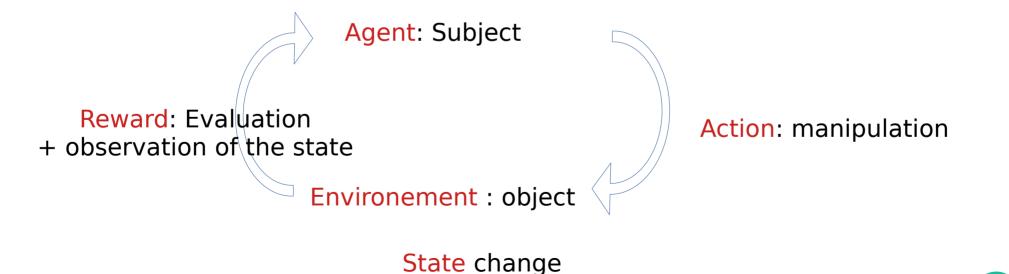
• Those are the eigenvector and eigenvalue of the covariance matrix of the dataset.





Reinforcement learning

- Supervised Learning : Explicit target signal of answer
- Unsupervised Learning : No answer
- **Reinforcement Learning :** No answer to a given task, but encourage the training through evaluation of agent's behavior

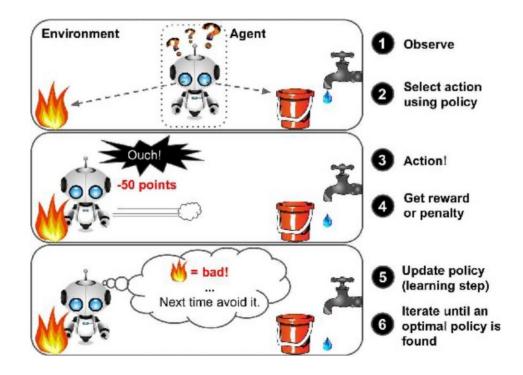


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Reinforcement learning

- **Reinforcement Learning :** No answer to a given task, but encourage the training through evaluation of agent's behavior
 - \rightarrow Find the optimal policy: the strategy of the agent

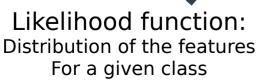






Logistic regression to neural network

- **Case : Separate dataset from 2 classes**
- Data from joint distribution $(X, y) \sim P(X,y)$
 - Features: $X \in \mathbb{R}^{m}$
 - $y \in \{0,1\}$ - Labels:
 - Joint distribution:



X₂ p(X, y) = p(x|y) p(y)Prior: Probability of each class

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Red:y=0

X₁

Blue:y=1

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Logistic regression to neural network

• Separating classes → Predict the class of a point x:

$$p(y=1|x) = \frac{p(x|y=1)p(y=1)}{p(x)}$$
$$= \frac{p(x|y=1)p(y=1)}{p(x|y=0)p(y=0) + p(x|y=1)p(y=1)}$$

Bayes rule

Marginal definition

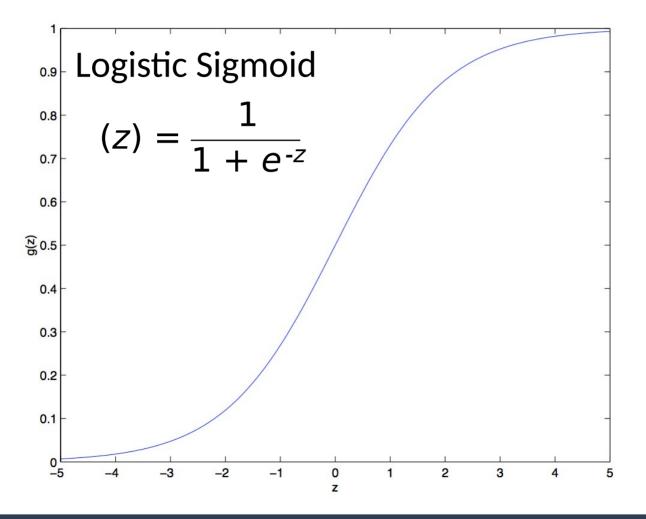
$$=\frac{1}{1+\frac{p(x|y=0)p(y=0)}{p(x|y=1)p(y=1)}}$$

=
$$\frac{1}{1+\exp(\log(\frac{p(x|y=0)p(y=0)}{p(x|y=1)p(y=1)}))}$$

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Logistic Sigmoid Function

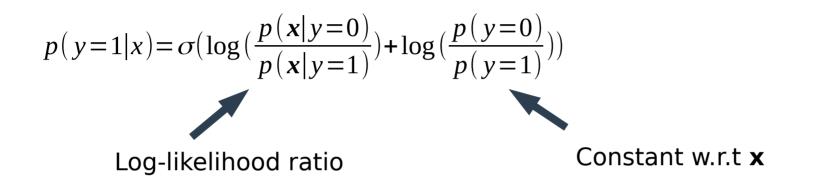


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Predicting Classes with Gaussians



→ With our Gaussian data :

$$= \sigma(\log(p(\mathbf{x}|\mathbf{y}=0)) - \log(p(\mathbf{x}|\mathbf{y}=1)) + const)$$

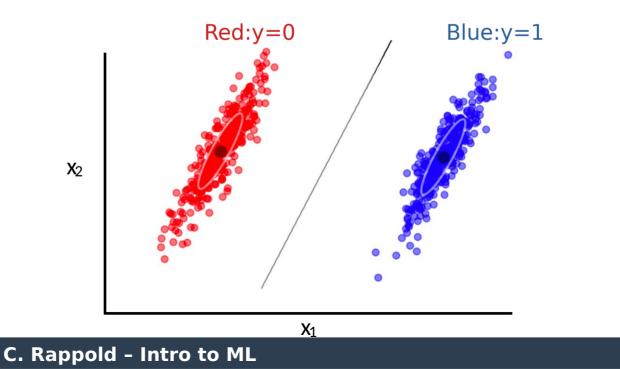
= $\sigma(-1/2(\mathbf{x}-\mu_1)^T \Sigma^{-1}(\mathbf{x}-\mu_1) + 1/2(\mathbf{x}-\mu_2)^T \Sigma^{-1}(\mathbf{x}-\mu_2) + const)$
= $\sigma((\mu_2 - \mu_1)^T \Sigma^{-1} \mathbf{x} + 1/2(\mu_2^T \Sigma^{-1} \mu_2 - \mu_1^T \Sigma^{-1} \mu_1) + const)$
= $\sigma(\mathbf{w}^T \mathbf{x} + b)$

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Logistic regression

- What did we learn ?
 - For this data the log-likelihood ratio is linear
 - Line defines boundary to separate classes
 - Sigmoid turns distances from boundary into probability !



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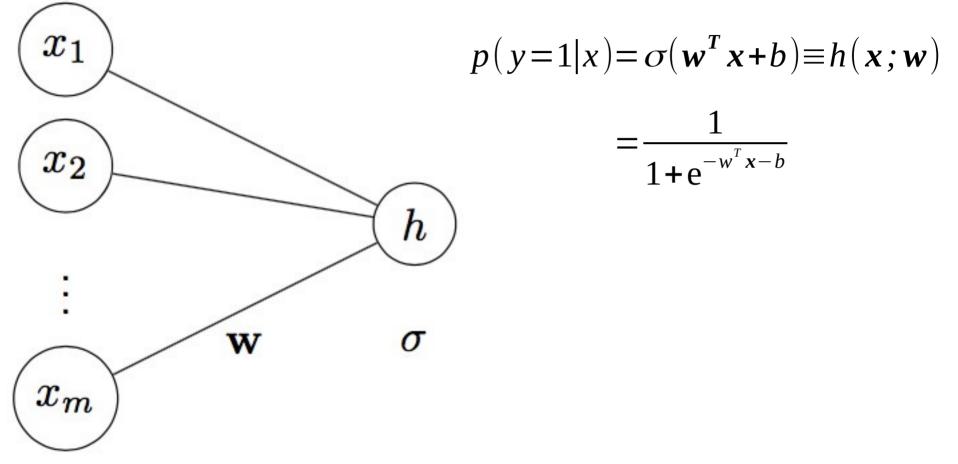
Logistic regression

- What if we ignore Gaussian assumption on data?
 - Model :

$$p(y=1|x) = \sigma(w^T x+b) \equiv h(x;w)$$

- Farther from boundary w^Tx+b = 0, more certain about class
- Sigmoid converts distance to class probability

Logistic regression



This unit is the main building block of Neural Networks!

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- What if we ignore Gaussian assumption on data?
 - Model: $p(y=1|x) = \sigma(w^T x + b) \equiv h(x; w)$
- With $p_i \equiv p(y_i = y | x_i)$

$$p(y_i = y | x_i) = Bernoulli(p_i) = (p_i)^{y_i} (1 - p_i)^{1 - y_i} = \frac{p_i}{1 - p_i} \quad if \ y_i = 1$$

• Log-likelihood : $-\ln L = -\ln \prod (p_i)^{y_i} (1-p_i)^{1-y_i}$ $-\ln L = \sum -y_i \ln \sigma(\mathbf{w}^T \mathbf{x} + b) - (1-y_i) \ln (1 - \sigma(\mathbf{w}^T \mathbf{x} + b))$ Binary cross entropy loss function



Gradient descent

- Likelihood function / Loss function L(θ) defined over a model parameters θ (i.e w & b)
 - To minimize $L(\theta)$, gradient descent uses local linear information to iteratively move towards a (local) minimum.
 - First order approximation around θ_0 (Taylor expansion):

$$\hat{L}(\theta_0 + \epsilon) = L(\theta_0) + \epsilon \nabla_{\theta} L(\theta_0) + \frac{1}{2\gamma} \|\epsilon\|^2$$



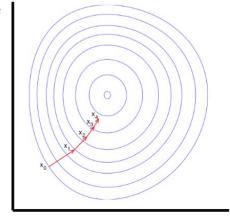
A minimizer of the approximation $L(\theta_0 + \epsilon)$ is given for :

$$\nabla_{\epsilon} \hat{L}(\theta_0 + \epsilon) = 0 = \nabla_{\theta} L(\theta_0) + \frac{1}{\gamma} \epsilon$$

- The best improvement is for the step: $\epsilon = -\gamma \nabla_{\theta} L(\theta_0)$
- Model parameters can be updated iteratively by :

$$\theta_{t+1} = \theta_t - \gamma \nabla_{\theta} L(\theta_t)$$

- $\theta_0 \rightarrow \text{initial parameters of the model}$
- $\gamma \rightarrow$ learning rate
 - Important for convergence of the minimization





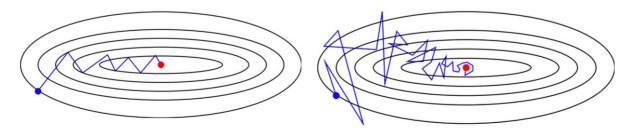
Stochastic gradient descent

• Loss is composed of a sum over samples:

$$\nabla_{\theta} L(\theta) = \frac{1}{N} \sum_{i=1}^{N} \nabla_{\theta} L(y_i, h(x_i, \theta))$$

 \rightarrow Computing gradient grows linearly with N

- Stochastic approach (SGB):
 - Compute the gradient using a random sample (small size batch)
 - Gradient is unbiased \rightarrow on average it moves in correct direction
 - Tends to be much faster the full gradient descent



Batch gradient descent

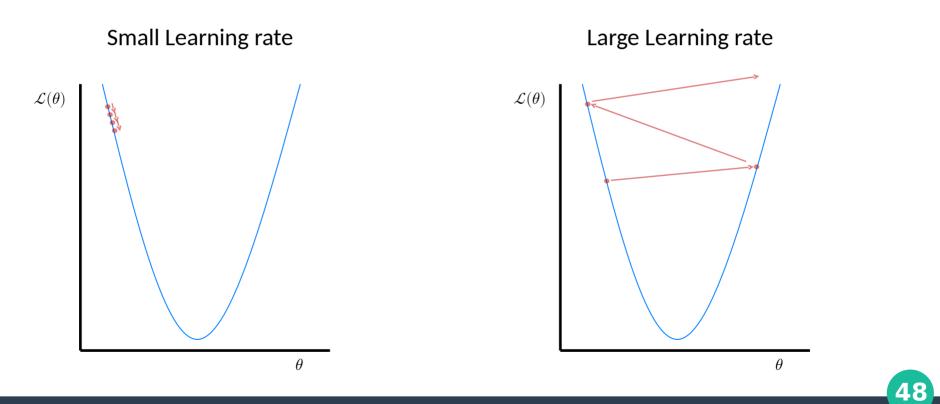
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Stochastic gradient descent

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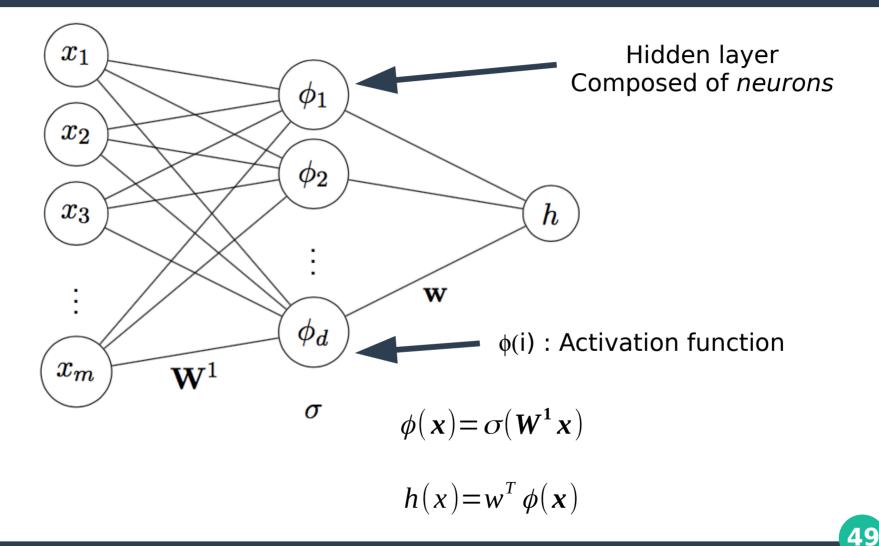
Step sizes

- Too small a learning rate, convergence very slow
- Too large a learning rate, algorithm diverges



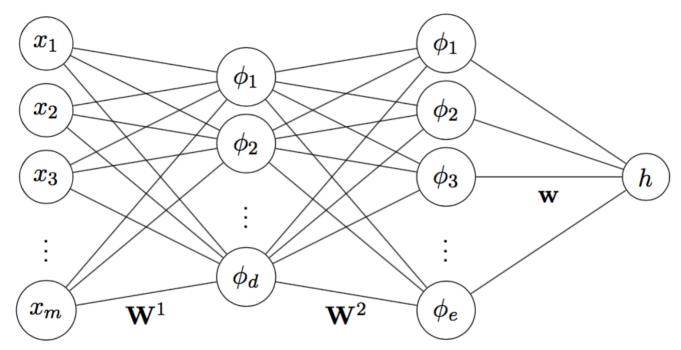


Feed Forward Neural Network



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Multi-layer Neural Network



• Multilayer NN

- Each layer adapts basis functions based on previous layer

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Neural Network Optimization Problem

- Neural Network Model: $h(x) = w^T \sigma(W^1 x)$
- Classification: Cross-entropy loss function

$$L(\mathbf{w}, \mathbf{W}^{1}) = \sum_{i} y_{i} \ln(p_{i}) + (1 - y_{i}) \ln(1 - p_{i})$$

Regression: Square error loss function

$$L(\boldsymbol{w}, \boldsymbol{W}^{1}) = \frac{1}{2} \sum_{i} (y_{i} - h(x_{i}))^{2}$$

• Minimize loss with respect to weights : w, W^1



• Loss function composed of layers of nonlinearity :

 $L(\phi^{\scriptscriptstyle N}(\ldots\phi^{\scriptscriptstyle 1}({old x})))$

- **1. Forward step:**
 - Compute and save intermediate computations
- $\phi^N(\dots\phi^1(x))$ **2. Backward step:**

$$\frac{\partial L}{\partial \phi^a} = \sum_j \frac{\partial \phi_j^{a+1}}{\partial \phi_j^a} \frac{\partial L}{\partial \phi_j^{a+1}}$$

 $\frac{\partial L}{\partial \boldsymbol{w}^{\boldsymbol{a}}} = \sum_{j} \frac{\partial \phi_{j}^{\boldsymbol{a}}}{\partial \boldsymbol{w}^{\boldsymbol{a}}} \frac{\partial L}{\partial \phi_{z}^{\boldsymbol{a}}}$

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3.Compute parameter gradients:

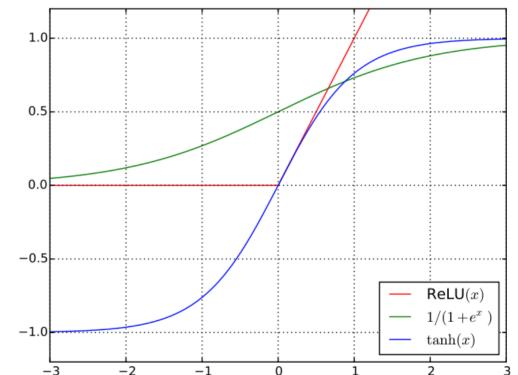
• Why sigmoid ?
$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x)(1 - \sigma(x))$$

Easy to compute !

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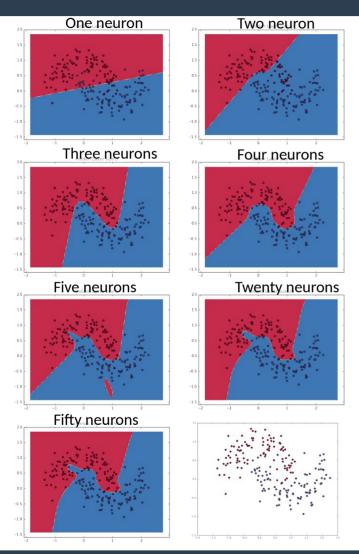
Activation functions

- Started with sigmoid, but any function can be used
- Requirement :
 - Easy/simple derivative
 - That can be expressed as function of itself
- Examples:
 - tanh,
 - sigmoid,
 - ReLU = max $\{0,x\}$

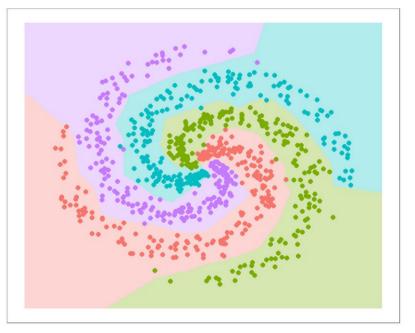




Neural Network Decision Boundaries



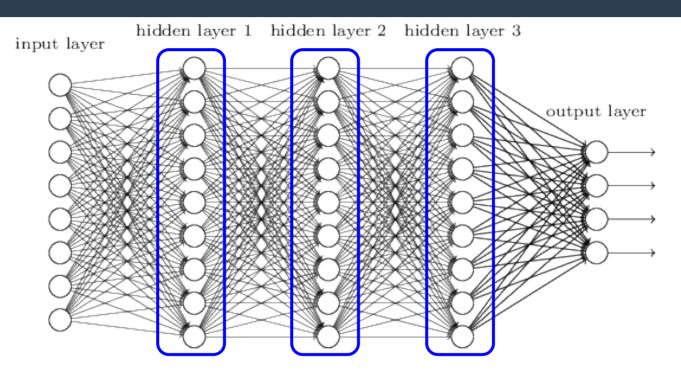
2-class classification 1-hidden layer NN L2 norm regularization 4-class classification 2-hidden layer NN ReLU activations L2 norm regularization





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Deep Neural Networks



- As data complexity grows, need exponentially large number of neurons in a single-hidden-layer network to capture all structure in data
- Deep neural networks factorize the learning of structure in data across many layers

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Demystify neural networks

• Full implementation of training of 2-layer NN :

```
import numpy as np
 1
                                                                   64
                                                                                                   100
                                                                                  1000
     from numpy.random import randn
 3
                                                                    x_1
                                                                                                    \phi_1
     N, D in, H, D out = 64, 1000, 100, 10
 4
                                                                                    \phi_1
    x, y = randn(N, D_in), randn(N, D_out)
 5
                                                                                                    \phi_2
                                                                    x_2
                                                                                                                    10
     w1, w2 = randn(D in, H), randn(H, D out)
                                                                                    \phi_2
 6
                                                                                                                    h
                                                                    x_3
                                                                                                    \phi_3
 7
                                                                                                            w
     for t in range(2000):
 8
       h = 1 / (1 + np.exp(-x.dot(w1)))
 9
                                                                                    \phi_d
       y \text{ pred} = h.dot(w2)
10
                                                                   x_m
                                                                           \mathbf{W}^1
                                                                                           \mathbf{W}^2
                                                                                                    \phi_e
      loss = np.square(y pred - y).sum()
11
       print(t, loss)
12
13
14
       grad y pred = 2.0 * (y \text{ pred} - y)
15
       grad_w2 = h.T.dot(grad_y_pred)
16
       grad h = grad y pred.dot(w2.T)
                                                                               Optimization part:
       grad_w1 = x.T.dot(grad_h * h * (1 - h))
17
18
                                                                               gradient descent
       w1 -= 1e-4 * grad w1
19
                                                                               via back propagation
       w2 = 1e - 4 * grad w2
20
                                                                                                                       56
```

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Cooking recipe in ML

- Get data (loads of them)
- Get good hardware
- Define the neural network architecture as a composition of differentiable functions
- Optimize with (variants of) stochastic gradient descent
- But pitfalls to be aware of:
 - Data quality : Garbage In \rightarrow Garbage Out / Missing data ?
 - Underfitting / Overfitting
 - Simplicity don't imply better generalization
 - Appropriate evaluation metric
 - Mistaking correlation for causation & confounding variables

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Any questions ?