Matthew Buckley, on behalf of David Shih, Lina Necib, John Tamanas arXiv:2104.12789

Via Machinae Discovering Stellar Streams using Machine Learning

Machine Learning out of the Colliders Scipost Physics Submission and Control of the Submission (Control of Submission

- Phenomenology/high-energy experiment has been an early adopter of machine learning.
	- We have vast, complicated datasets, within which is buried some small signal.
	- Forced us to innovate to find new ways to classify events, identify anomalies, and generate simulated data.
- Astrophysics is also in an era of Big Data
	- Facing similar issues as pheno, but with some $\frac{1}{2}$ $\frac{F_{tot} = 5.0 \text{ GeV}}{2}$ $\frac{F_{tot} = 20.0 \$ new twists.
	- What techniques can we transfer over to this related field?
	- What can we learn from solving astrophysical $\frac{1}{2}$ problems?

for the other two black boxes. With detection \mathbb{R}^3 and \mathbb{R}^3 and \mathbb{R}^3 are sonance $\mathbb{R}^$ at 3.5 TeV is seen for the first black box and for $\frac{1}{10^{-2}}$

 $E_{\text{GEANT}} = 5.0 \text{ GeV}$ $E_{\text{GEANT}} = 10.0 \text{ GeV}$ $\hat{E}_{\text{GEANT}} = 19.9 \text{ GeV}$ $\hat{E}_{\text{GEANT}} = 49.7 \text{ GeV}$ $\hat{E}_{\text{GEANT}} = 94.3 \text{ GeV}$
 $\hat{E}_{\text{CalcFlow}} = 5.0 \text{ GeV}$ $\hat{E}_{\text{CalcFlow}} = 10.0 \text{ GeV}$ $\hat{E}_{\text{CalcFlow}} = 19.8 \text{ GeV}$ $\hat{E}_{\text{CalcFlow}} = 49.8 \text{$ \hat{E}_{GEANT} = 5.0 GeV $_{GEANT} = 19.9 GeV$ </sub> not incompatible with 3.8 TeV is observed. Another new submission was Particle Grapher new submission was Particle

 $\frac{1}{\sqrt{2}}$

Stellar Streams

- The Milky Way is built from the merger of smaller objects.
- Compact collections of stars (dwarf galaxies & globular clusters) get tidally stripped during infall and form **stellar streams** before becoming well-mixed with the halo.
	- Provide a probe into the Galactic potential through the stream's orbit.
	- Give a glimpse into the Galaxy's merger history.
	- Can reveal dark matter substructure through gravitational interactions with the stream itself.

Stellar Streams

- The Milky Way is built from the merger of smaller objects.
- Compact collections of stars (dwarf galaxies & globular clusters) get tidally stripped during infall and form **stellar streams** before becoming well-mixed with the halo.
	- Provide a probe into the Galactic potential through the stream's orbit.
	- Give a glimpse into the Galaxy's merger history.
	- Can reveal dark matter substructure through gravitational interactions with the stream itself.

Gaia

- Gaia satellite measures the positions and proper motions of ~billion stars in the Galaxy.
	- Provides *photometry* (color and magnitude) but not *spectroscopy*
	- Accurate parallax distances for ~150 million stars
	- Line-of-sight motion for ~7 million stars
- A huge mine of data for the study of Galactic substructure: including stream-finding.

Previous Approaches

- Some streams can be found by eye, or through other surveys (DES, SDSS) and reconfirmed in Gaia.
- Automated algorithms for Gaia data exist (e.g. STREAMFINDER Malhan et al 2018). Makes assumptions about the composition of stream stars and the Galactic potential.
- Our goal: a stream-finding algorithm that:
	- Uses only Gaia data
	- Does not assume a Galactic potential or orbit
	- Does not assume stream stars lie on a particular isochrone.
	- Use the fact that streams are compact in proper motion space.

Anomaly Detection

• The problem: we have data, drawn from some probability distribution $P(\vec{x}|m)$

• The signal and background probability distributions are different:

$$
P(\vec{x}|m) = \alpha P_{\text{sig}}(\vec{x}|m) + (1-\alpha)P_{\text{bkg}}(\vec{x}|m)
$$

- The optimal parameter for distinguishing signal from background is the ratio
	- $R(\vec{x}|m)$ =
	- Signal dominates wherever $R(\vec{x}|m) > 1$.
- complicated as the Galaxy.

$$
= \frac{P(\vec{x}|m)}{P_{\text{bkg}}(\vec{x}|m)}
$$

• The problem: How do we determine both $P(\vec{x}|m)$ and $P_{\text{bkg}}(\vec{x}|m)$? Especially in something as

ANODE

- Unsupervised Deep Learning offering new approaches to modeling probability distributions.
	- Normalizing flows: transform from a known distribution (multivariate Gaussians) to the target distribution (the data) through invertible functions.
- ANODE (Nachman and Shih, 2020) uses *Masked Autoregressive Flows* (MAF), which learns a target distribution conditioned on one feature dimension.
	- Learn the probability distribution with $m \in [m_0 \pm \frac{\Delta m}{2}]$ in two ways: • 1st by training directly on the data in the region $\approx P(\vec{x}|m)$
- - 0.0
	- 2nd by training outside this region, then interpolating in $\approx P_{\text{bkg}}(\vec{x}|m)$ • Allows direct estimation of the ratio *R* inside this region.

Gaia Data

- We restrict ourselves to distant stars: $\varpi < 1$ mas
- Available features: 2 angular positions, 2 proper motions, magnitude g , color $b-r$
- ANODE training times grow with number of stars, so we select *patches* of stars within 15o of centers that tile the sky, every star within 7° of a center.
	- Discontinuities in probability densities cause errors in the MAF density estimate. We train on the full patch and use fiducial region of inner 10 \degree and $q < 20.2$
- Recenter the angular positions on patch center:

$$
(\alpha, \delta, \mu^*_\alpha, \mu_\delta) \to (\phi, \lambda, \mu^*_\phi, \mu_\lambda)
$$

GD-1 Example

- GD-1 is a bright stream with stellar catalogues of stream membership (Price-Whelan and Bonaca, 2018)
	- Provides a good worked example for our technique.
- Streams are concentrated in both μ_{λ} and μ_{ϕ}^{*} , with a width of a few mas/yr.
	- We will pick μ_{λ} as the feature m to define our overlapping search regions (SRs)
	- Width 6 mas/yr for each SR, neighboring SRs separated by 1 mas/yr

Stars identified as likely GD-1 members by Price-Whelan & Bonaca

GD-1 Example

- For each SR within each patch, we train ANODE on the stars in the SR, using the complement of the SR as the control region.
	- For each star, we now have $R(\vec{x}|m \in \text{SR})$

$$
= \frac{P(\vec{x}|m \in \text{SR})}{P_{\text{CR}}(\vec{x}|m \in \text{SR})}
$$

Via Machinae: An Overview

Via Machinae: Regions of Interest

- Corbon regions of interest that the set of the set o need further subdivide the search regions **proto-clusters** • For known streams less distinct than GD-1, we (which were defined using μ_{λ}).
	- Each SR divided into overlapping *Regions of Interest* using μ_d^*

Via Machinae: Regions of Interest

- Cortingum regions of interest that the set of the set o need further subdivide the search regions **proto-clusters** • For known streams less distinct than GD-1, we (which were defined using μ_{λ}).
	- Each SR divided into overlapping *Regions of Interest* using μ_{ϕ}^{*}

Via Machinae: Regions of Interest

2104.12789

- Cortingum need further subdivide the search regions • For known streams less distinct than GD-1, we (which were defined using μ_{λ}).
-
- Each SR divided into overlapping *Regions of Interest* using μ_{ϕ}^{*}

Via Machinae: Line Finding

- Need to automate line-finding within the 140,000 ROIs.
- Use the Hough transform to convert line-finding to over-density finding.

• Allows us to define a figure of merit for stream: $\sigma_L = \frac{N(\rho, \theta) - \bar{N}(\rho, \theta)}{\sqrt{\bar{N}(\rho, \theta)}}$

$$
\rho=x\sin\theta-y\cos\theta
$$

Via Machinae: Combining Results

- Combine line-candidates which appear in adjacent ROIs.
- Number of SRs and combined line-significance allow us to select high-confidence stream candidates.

Results

- Via Machinae reproduces the GD-1 stream and identifies several non-trivial and astrophysically important structures.
	- SRs defined by μ_{λ} have difficulty with streams near $\mu_{\lambda} \sim 0$, due to larger number of background stars.
- Many post-ANODE hyperparameters determine the sensitivity to other streams — Hough width, $\sigma_L^{\rm tot}$, $N_{\rm SR}$
	- First pass: "narrow" streams with high significance in SRs defined by either μ_{λ} or μ_{ϕ}^*

$$
\sigma_L^{\rm tot} \geq 8, \; N_{\rm SR} \geq 3
$$

• How can we improve our density estimator?

