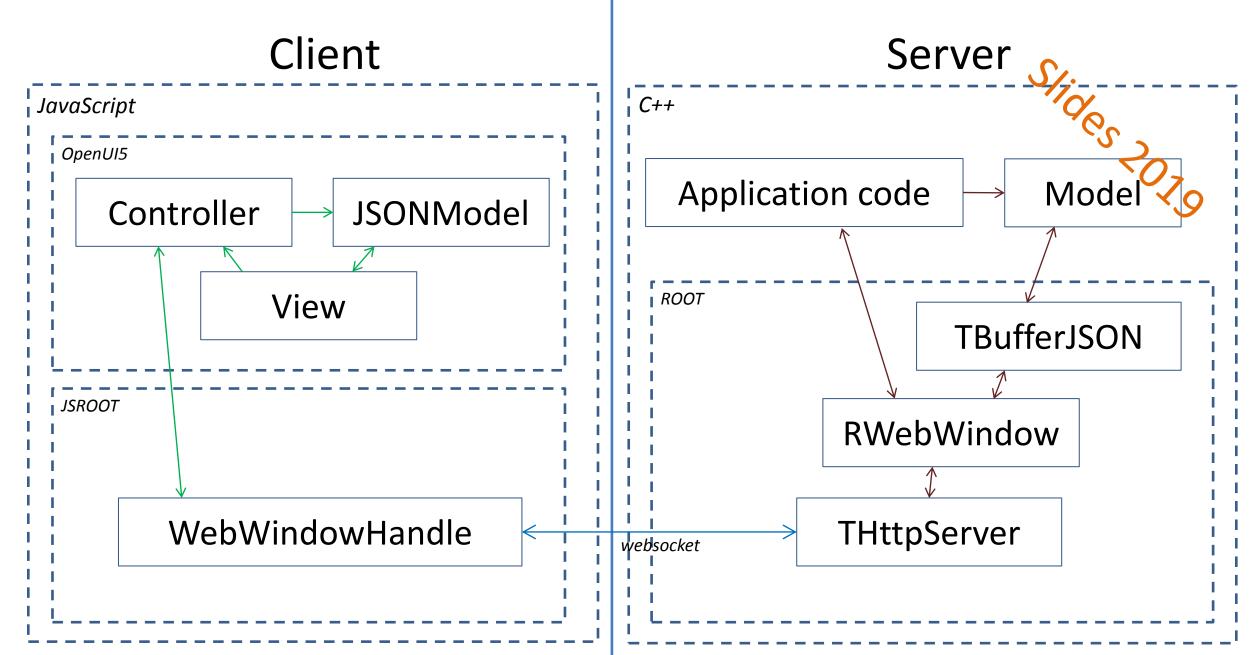
Web-based graphics and GUI

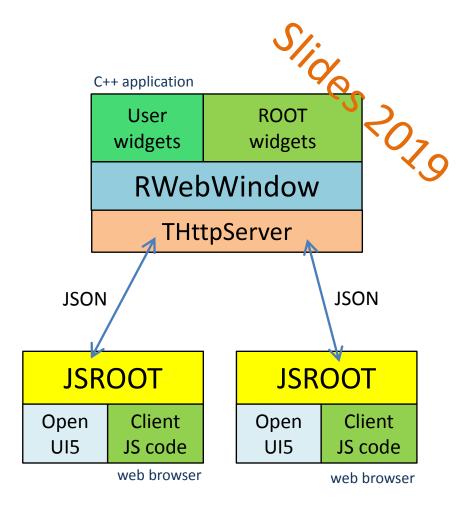
- Highlights from the past year
- Where to go?

Sergey Linev 15.12.2020



RWebWindow

- Gateway to web-based displays in ROOT
- Launch web browser(s)
 - special support for Chrome and Firefox
 - headless mode, used for batch mode
- Local web displays
 - Chromium Embedded Framework CEF
 - Qt5 QWebEngine also chrome-based
- Communication via websockets
- Openui5 support
 - any other GUI framework can be used
- Offline support
 - client code can be used without running ROOT



RWebWindow plans

- Connection sharing between widgets
 - prototyped now with RFileDialog in RBrowser
 - ~1 month
- Integration with JupyterLab
 - reuse web services
 - ~2 months
- integration of MDI inside single web-browser page (optional)
 - handle many different widgets (canvases, browsers, fitpanel) in same browser window
 - example: https://root.cern/js/latest/api.htm#url syntax flexible layout
 - use same connection, same context, do not reload JS again
 - ~3 months



RWebWindow – batch mode

- Already working:
 - Google Chrome, but requires http
 - Mozilla Firefox, also requires http
- Can be implemented:
 - Node.js based solution
 - text/SVG/WebGL rendering is not trivial
 - use external tools like ImageMagic?
 - CEF
 - uses X11, can be replaced by other implementation
 - requires custom compilation, extremely large and introduces many dependencies
- Main unresolved issue for 2020
- Work estimation: ~3-6 months



RWebWindow – batch mode

- Already working:
 - Google Chrome, but requires http without http!
 - Mozilla Firefox, also requires http-skipped, but hope to get soon
- Can be implemented:
 - Node.js based solution working!
 - text/SVG/WebGL rendering with system-provided libs
 - use external tools like ImageMagic? not necessary!
 - CEF is also working now!
 - uses X11 by default, can be replaced by Ozone
 - requires custom compilation, can be solved by LCG builds
- Main unresolved issue for 2020
- Work estimation: ~2 months



ROOT components using webgui

TCanvas

- RCanvas
- RBrowser
- REve
- RFitPanel
- RGeomViewer

RCanvas

- Full redesign of TCanvas class
- No gPad!
 - threads safety
- RDrawable
 - graphical primitive
 - attributes
 - reference data object
- RPadBase
 - maintain list of primitives

```
#include "ROOT/RCanvas.hxx"
#include "ROOT/RHistDrawable.hxx"

using namespace ROOT::Experimental;

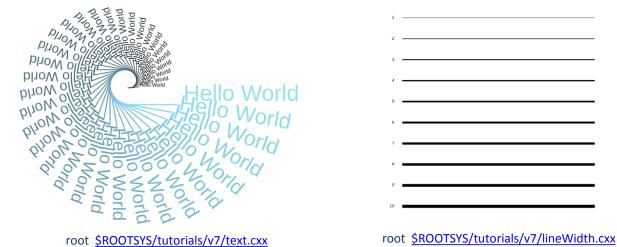
void draw_rh1()
{
    RAxisConfig xaxis(25, 0., 10.);
    auto pHist = std::make_shared<RH1D>(xaxis);
    pHist->Fill(5);

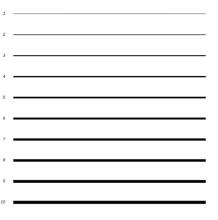
    auto canvas = RCanvas::Create("Canvas Title");
    auto draw1 = canvas->Draw(pHist);
    draw1->AttrLine().SetColor(RColor::kRed).SetWidth(2);

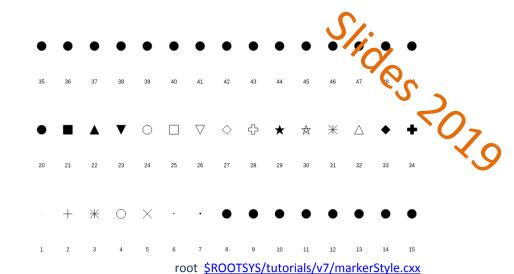
    canvas->Show();
}
```

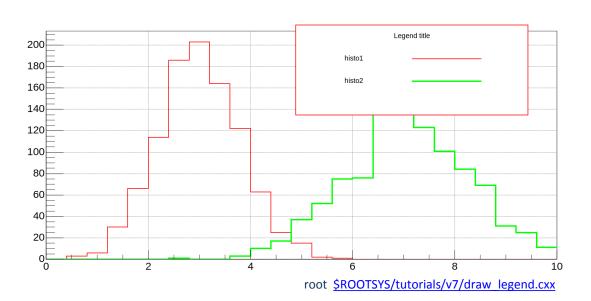
\$ROOTSYS/tutorials/v7/draw rh1.cxx

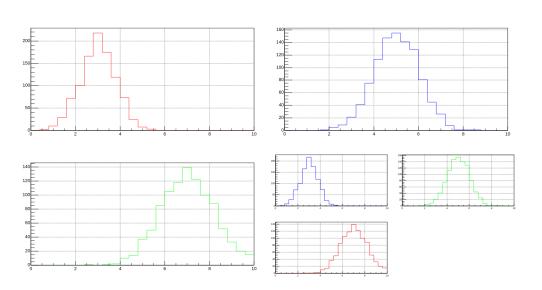
RCanvas



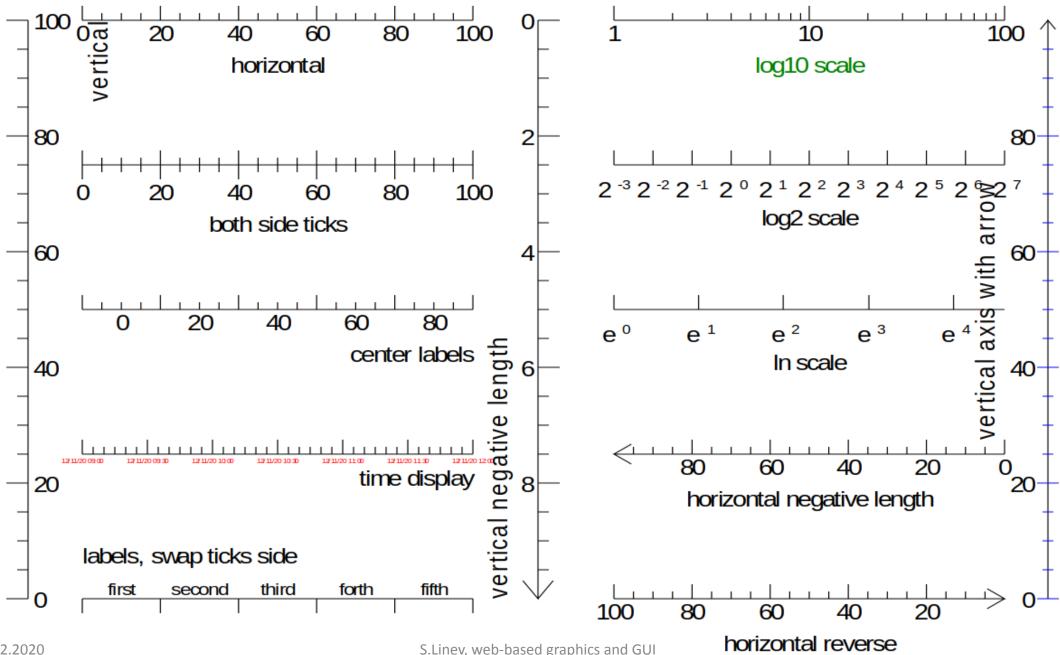


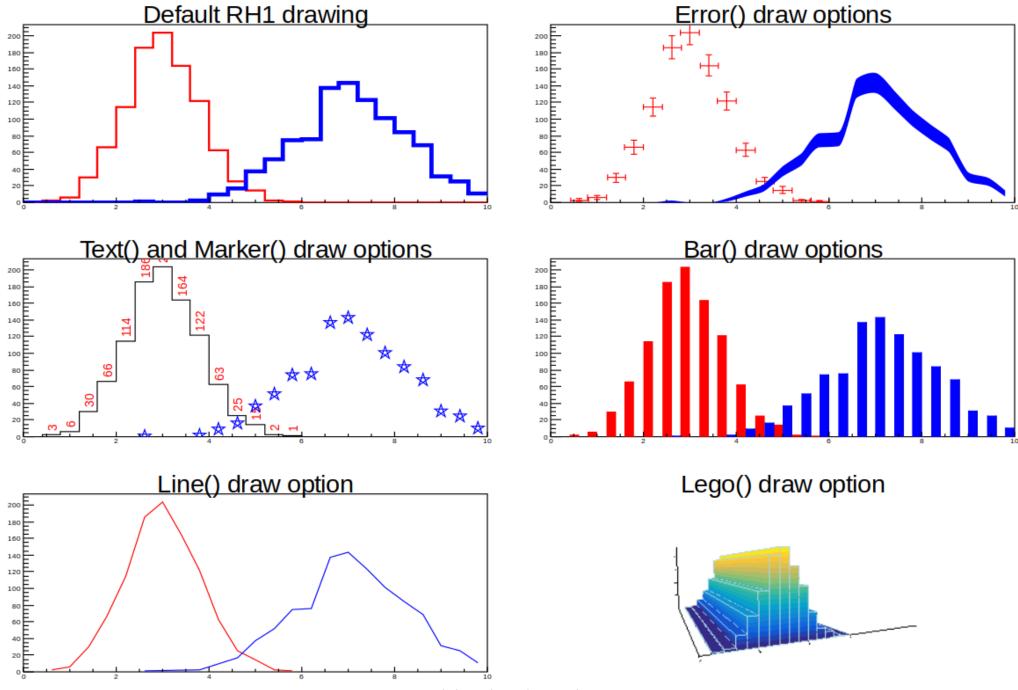




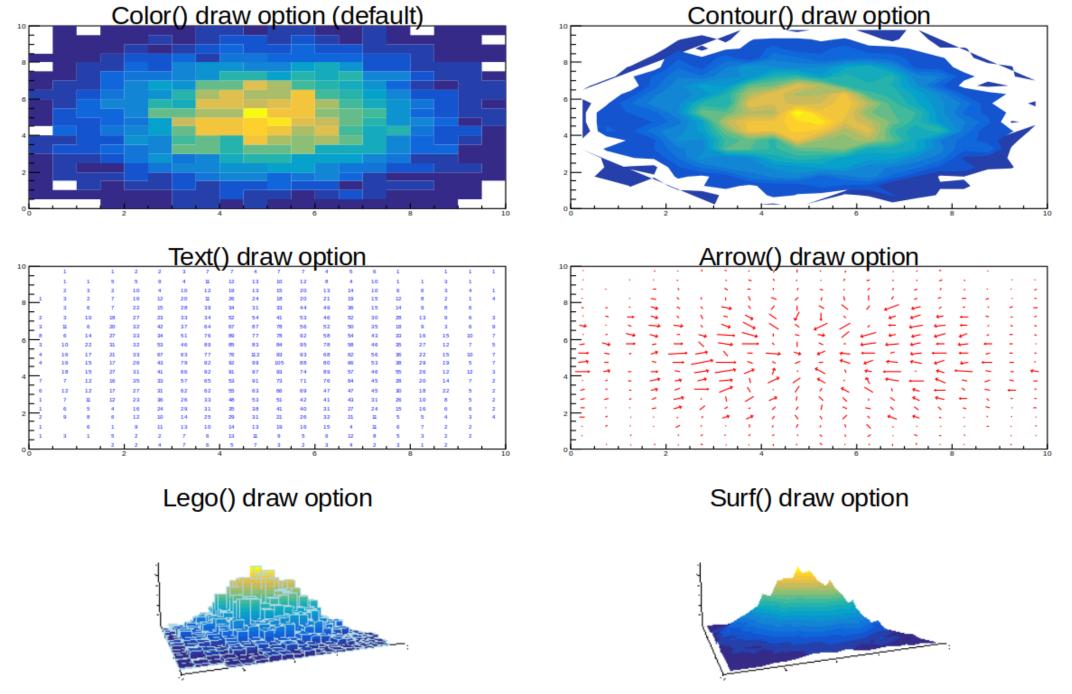


root \$ROOTSYS/tutorials/v7/draw subpads.cxx





11



RCanvas

• Separate data (e.g. histogram) from view attributes



- Data can be shared via std::shared_ptr
 - provide I/O support, but only inside RCanvas

- Any attribute is optional
 - value can be provided with CSS-like syntax
 - default values provided in attribute classes

Exactly same code for visual and batch mode

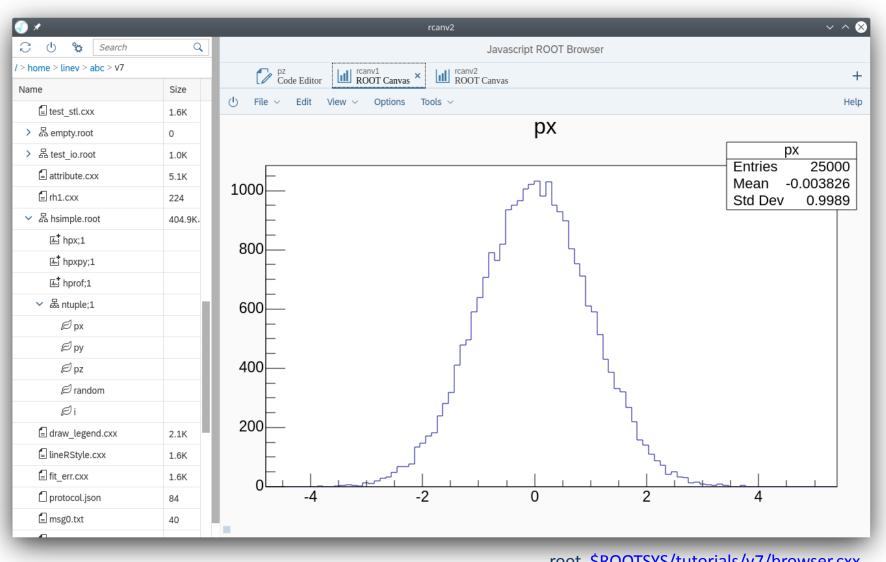
RCanvas plans

- Basic classes: RDrawable, RPadBase, RAttrBase, RColor,
 - review API, ~2 months, mostly done!
- RStyle, CSS parsing
 - ~1 month, first prototype is there
- RHistDrawable (C++ & JS)
 - ~2 months, server-side pre-rendering is implemented!
- RGraphDrawable (C++ & JS)
 - ~1 month, not done missing RGraph
- RPalette, RFrame, RLegend, RLatex, other primitives
 - ~3 months, many are done or prototyped!

RCanvas testing

- Two kinds of tests are feasible:
 - batch jobs producing SVG images
- - - like https://github.com/linev/jsroot-test
 - ~1 month
 - interactivity tests
 - using tools like WebDriver
 - ~3 months
 - do not require deep knowledge of ROOT internals
 - good job for summer student

RBrowser



root \$ROOTSYS/tutorials/v7/browser.cxx

- Browse:
 - file system
 - **ROOT files**
 - TTree
- Display objects with:
 - RCanvas (ROOT7)
 - TWebCanvas (ROOT6)
- Edit text files
 - openui5 code editor
- View images
- Scalable hierarchy browser
 - load only visible items
- RBrowsable adapter classes:
 - object management
 - iterators over sub-elements
 - support old TObject::Browse(TBrowser*)
 - custom client info

RBrowser plans

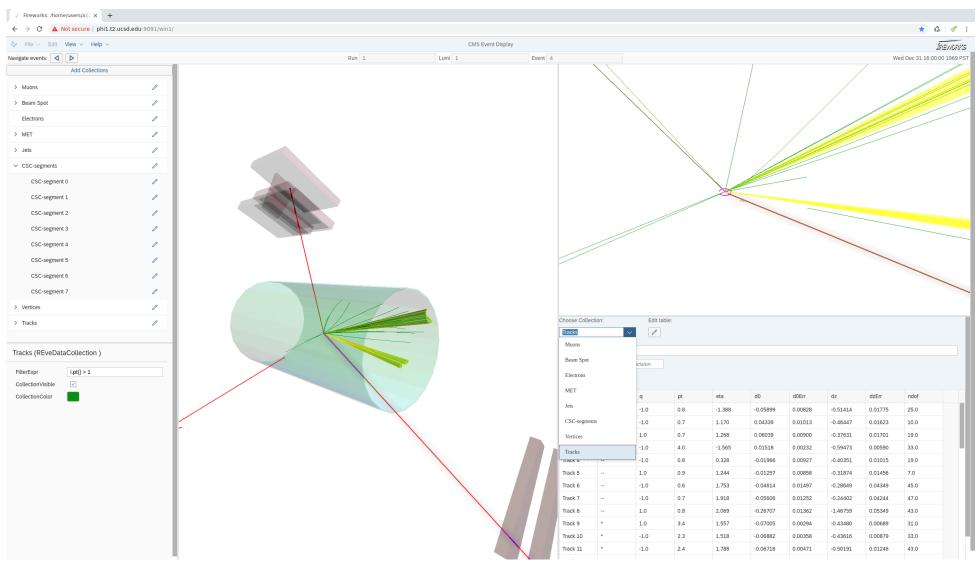
- RBrowsable
 - revise API
 - implement adapters for major ROOT classes
 - -~2 months

- Provide RFileDialog
 - to be used in different components

Overall work estimation: ~4 months



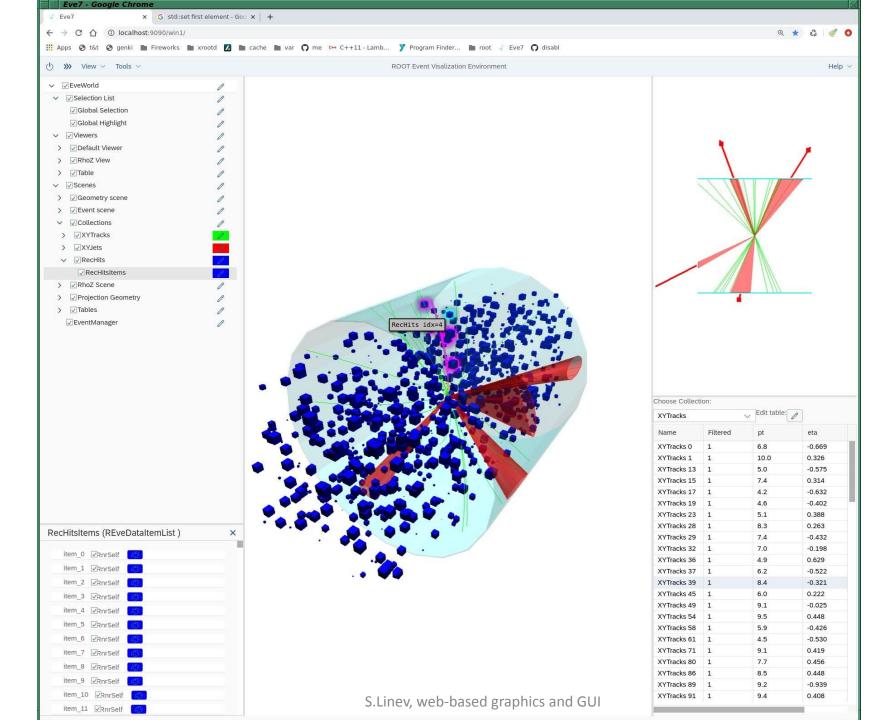
Eve7 and FireworksWeb



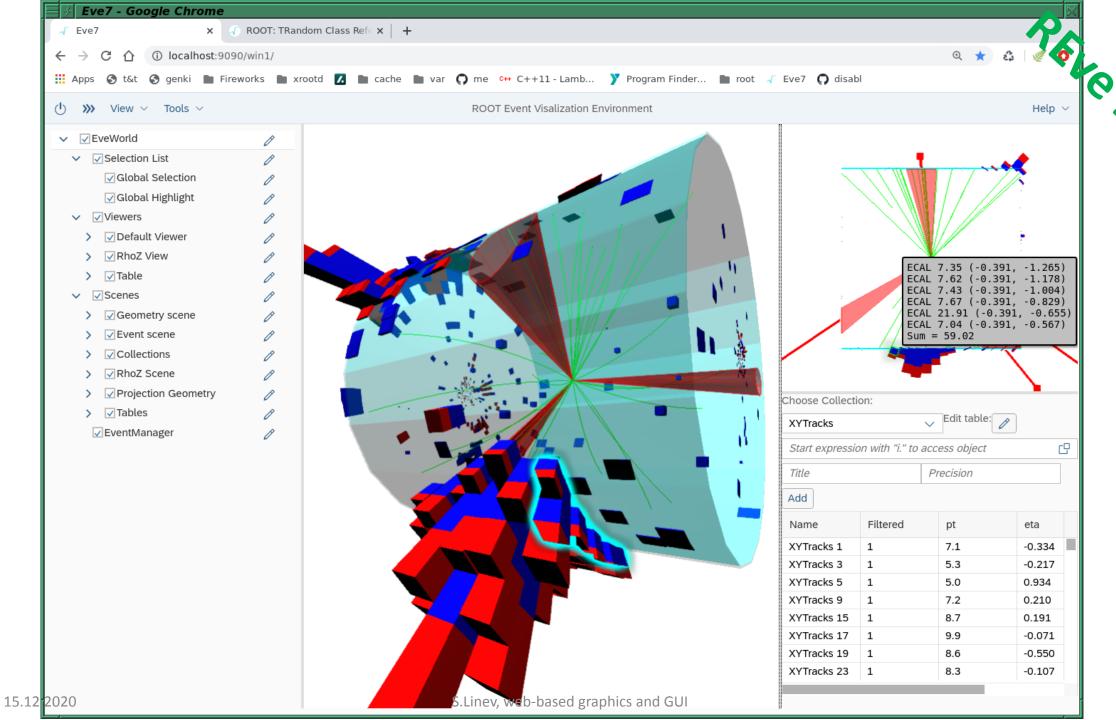
Online event display

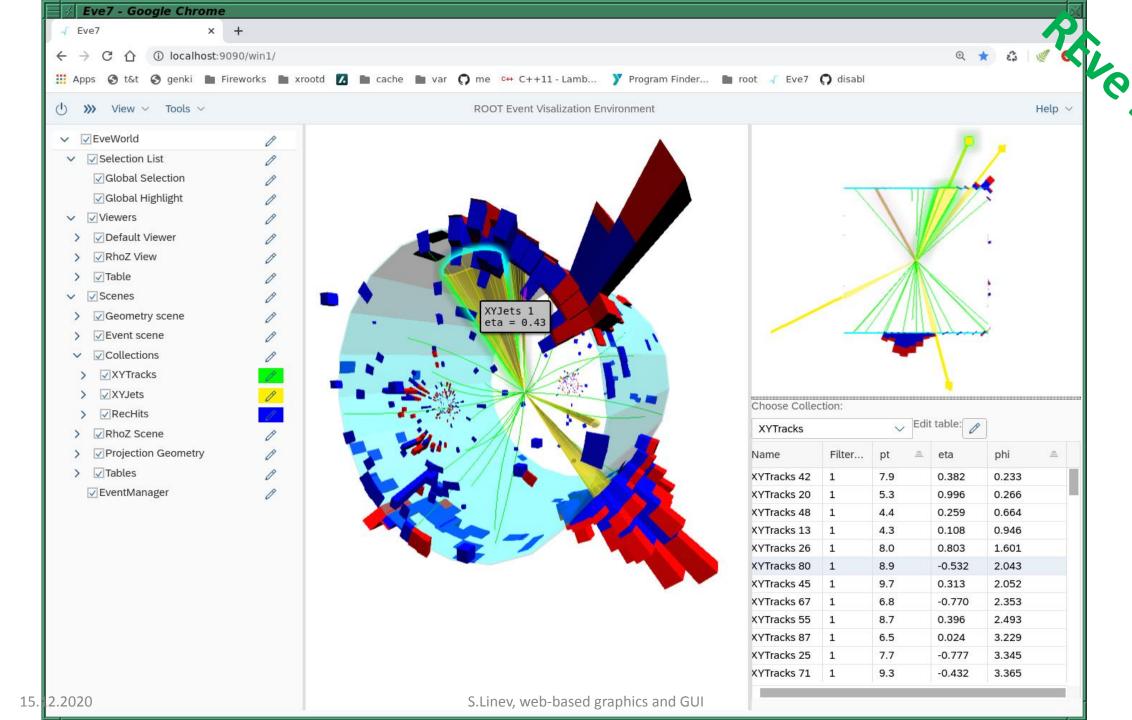
- Hierarchy browser
- 3D views
- Projection views
- Table views
- Multiple clients
- Offline mode

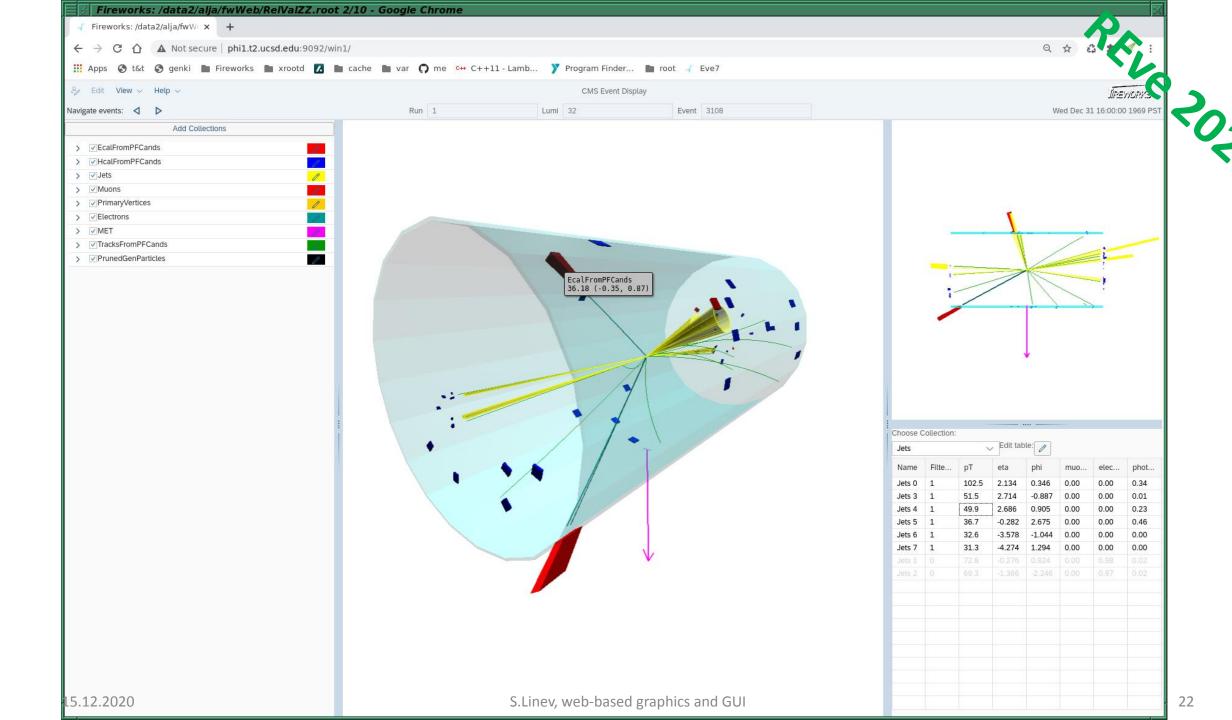
https://linev.github.io/eve7/







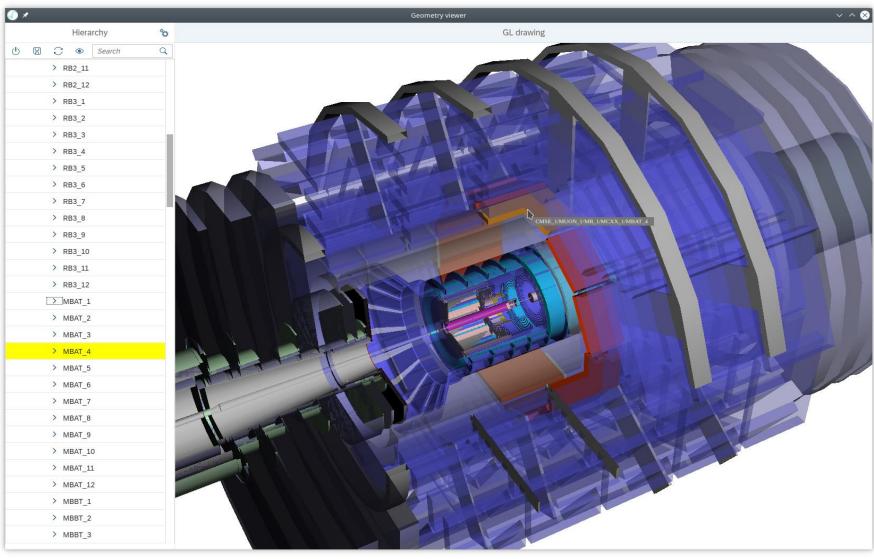




REve plans for 2021

- Setup FireworksWeb test servers at CERN, Fermilab, and UCSD for beta testing
 - Implement automatic play loop of event from CMS data file
 - Dio performance test with Chrome development tools
- Improve look and performance of physics collection item viewer
 - show/hide items table on collection tree node open/close
- Window management
 - add a possibility to create a new view (GL or table) in runtime through menu bar
- Introduce configuration. Add a possibility to:
 - created views
 - collections (filters, color attributes, proxy builder attributes)
 - table configurations (e.g. table column expressions)
- Explore new solutions of running event displays outside the firewall. Current workarounds are ssh tunnel or https with node certificate. Are there any other more convenient options?
 - web token (macaroons)
 - Web services, anything else?
- Integrate RenderCore as the second render engine to EVE-7
 - Faster rendering of tracks as polygons
 - High precision pickling for any size of viewing volume.
 - Rendering of High Granularity Calorimeter for CMS experiment with shaders.
- grate job of Alja and Matevz!

RGeomViewer



- Reuse eve7 and JSROOT code
- Browse hierarchy
- Search nodes
- Individual volume display
- Transparency
- Wireframes
- Offline mode

root <u>\$ROOTSYS/tutorials/eve7/viewer.cxx</u>

RGeomViewer plans

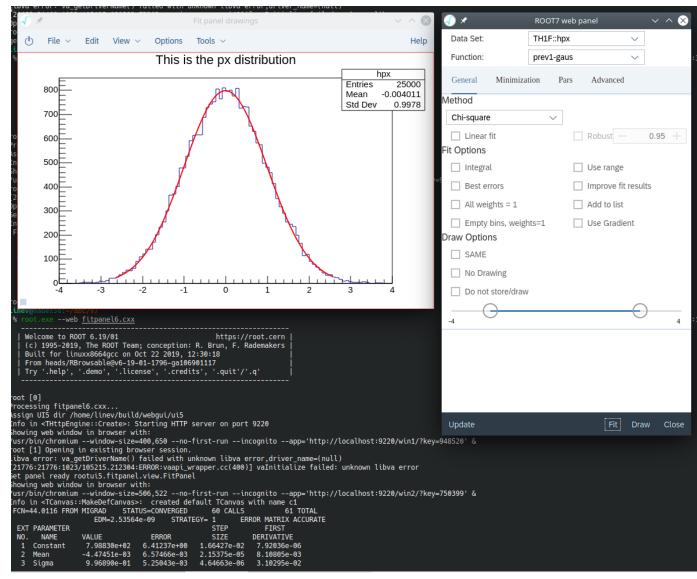
- Beta quality:
 - most functionalities are there
 - need more testing/debugging

- To do:
 - integrate with RBrowser

- Work estimation:
 - -~2 months



RFitPanel



root --web \$ROOTSYS/tutorials/v7/fitpanel6.cxx

- Access fit functionality via well widget
 - very similar to original TFitPane
 - use ROOT6 data classes for fitting
 - improve usability
- Example of model/view separation
 - model is C++ class
 - converted to/from JSON
 - used as is for view configuration
- Display fit results in TCanvas
 - x11 or web-based

RFitPanel plans

Beta quality, needs to be tested



Work estimation:

- ~0.5 month to finalize all small issues



Overall remarks

- Huge amount of work to complete
 - difficult promote to users before



- RBrowser (~4 months)
- RCanvas (~9 months)
- rock-solid batch mode (3+ months)
- the rest (6+ months)



JSROOT v5 -> v6

- Major incompatible code upgrade
- Use many ES6 features like Promises and partially Classes
- Skip IE support
- Resolve WebGL rendering in batch mode
- Resolve many internal workarounds
- Follow naming convention
- Provide better code documentation

To be completed very soon – by 6.24 release

How motivate users to use webgui?

- Many different components already there
 - but nobody care

- While current solutions continues to work
 - no any reasons to try something else inside ROOT

ROOT components using webgui

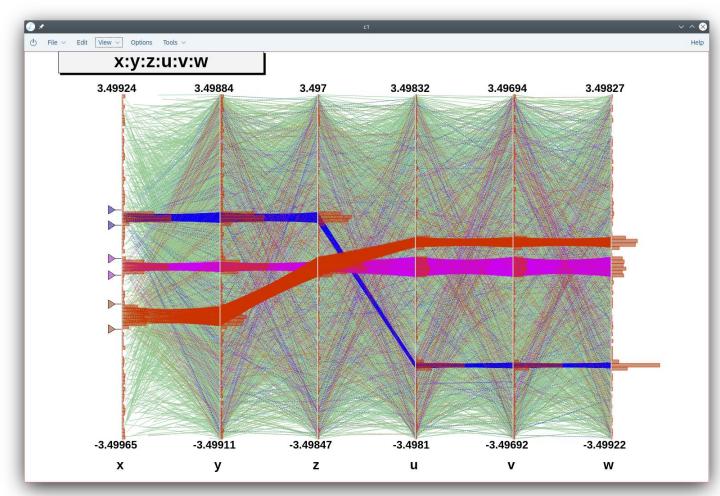
TCanvas

- RCanvas
- RBrowser
- REve
- RFitPanel
- RGeomViewer

How motivate users to use webgui?

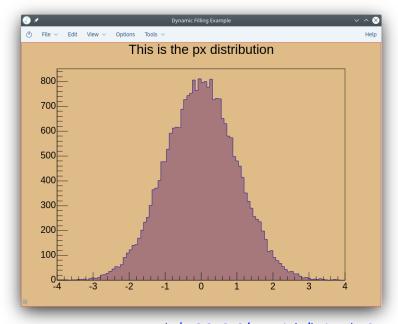
- Immediate steps (6.24):
 - officially release TWebCanvas canvas
 - "root --web hsimple.C" works since several years
 - include full-functional implementation TWebCanvasFull in ROOT
 - provides most of interactive features
 - only this class make sense for users for production use
 - can be "official" QtRoot interface, which works on all Qt-supported platforms
 - personal reasons
 - reduce maintenance efforts in two repositories
- Minimal efforts from users to try
- The only way to convince them that technology works
- Improve many components which are also used with ROOT7

TWebCanvas



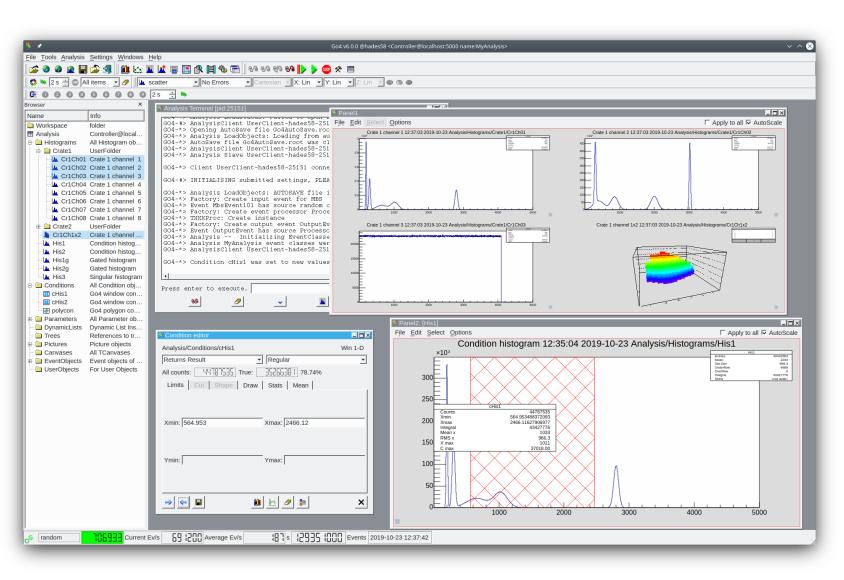
root --web \$ROOTSYS/tutorials/tree/parallelcoord.C

- Show TCanvas in browser
 - web-based TCanvasImp
- Reuse JSROOT code
 Limited support of TVirtualX
 - custom Paint() may work



root --web \$ROOTSYS/tutorials/hsimple.C

TWebCanvas with Qt5



- go4 v6.0
 - developed since 199
 - http://go4.gsi.de
- Qt5-based GUI
 - QtROOT for ROOT graphics
 - since a while not working on Mac (missing x11 support)
- Solution:
 - embed TWebCanvas in QWebEngine
 - provide support for custom go4 classes
- Same code for:
 - Linux/Mac/Windows
- Any ROOT web widget can be embed in Qt5:
 - root --web=qt5 ...

How motivate users to use webgui?

- Short/mid-term steps (6.26):
 - promote ROOT6 classes usage with RCanvas
 - provide examples, test macros, tutorials
 - TObjectDrawable optionally brings CSS usage
 - not available in TWebCanvas
 - provide specialization for TH1/TGraph classes
 - Our benefits
 - let improve RCanvas/RStyle/RAttr classes without introducing RHist classes
 - Actually, RHist plotting is 90% reuse of JSROOT code for TH1/TH2/TH3 classes
 - improving v6, we automatically improve v7

How motivate users to use webgui?

- Mid-term steps (6.26 6.28)
 - review RAttr class central of importance in whole design
 - review / improve RColor (better mapping to CSS)
 - release RCanavs and RBrowser (no Experimental)

Usability

- Can we compete with compact python code?
 - we can provide several small macros which solves typical user problem with single call:
 - create canvas, add histogram to canvas, display canvas
 - "replacement" for TObject::Draw functionality
 - promote usage of "preconfigured" CSS files
 - provide "experiment" default styles for hist colors, axes ticks, grids, margins
 - extend CSS functionality

RCanvas example

```
#include "ROOT/RCanvas.hxx"
#include "ROOT/RHistDrawable.hxx"
using namespace ROOT:: Experimental;
void draw() {
   // Create the histogram.
   RAxisConfig xaxis("x", 10, 0., 1.);
   RAxisConfig yaxis("y", {0., 1., 2., 3., 10.});
   auto pHist = std::make shared<RH2D>(xaxis, yaxis);
   // draw histogram
   auto canvas = RCanvas::Create("Canvas Title");
   canvas->Draw(pHist);
   canvas->Show();
```

RStyle example

```
auto style = RStyle::Parse(
   "frame {"
                   // select type frame for RFrame
      gridy: true;"
     ticksx: 2;" // enable ticks drawing on both sides
     ticksy: 2;"
      x labels size: 0.05;" // below 1 is scaling factor for pad height
     y labels size: 20;" // just a font size in pixel
   " y labels color name: green;" // and name labels color
   "}");
canvas->UseStyle(style);
RDirectory::Heap().Add("style", style); // required to keep style alive
```

Usability

- Can we compete with powerful plot engines as matplot?
 - difficult from the beginning
 - focus on interactivity and multithreading
 - address special user needs
 - different log scales (done)
 - better axis labels and title positions (partially done)
 - custom fonts support
 - custom encoding supports (not only latin)
 - special draw style support (XKCD, see issue #6682)
 - ...

Usability

- Integration with JupyterLab
 - use Jupyter web server
 - conceptually should work
 - luck of resources
 - priority?

Final summary

- I see no reasons to wait longer
- We are loosing potential users
- Modern techonlogies aging very fast