



GUI/Proof/Win32:

- GUI "consolidation"
- New widgets
- Local Proof sessions
- Better use of hyperthreaded / multicore CPUs
- Rootd as a service on windows (first prototype working already)
- Pure Win32 implementation of TVirtualX
- OpenGL (or GL-like) TVirtualX
- Skin/theme management
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Other fields:

Generic Event Viewer
 To be able to display any kind of event from ROOT files

And as ROOT will be used in many other fields than HENP...

- Finite Element Package?
 2D & 3D, with graphics and OpenGL rendering.
 I know it is not needed by HENP, but I mention it because if it was available a few years ago, I would have used it...
- Astrophysics specific code
 If I remember well, there was already a few requests (i.e. custom axis for astrophysics images)
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