



Muon Track Reconstruction: Likelihood Analysis

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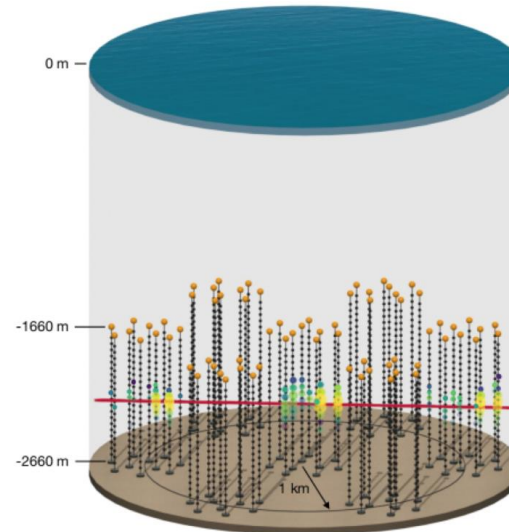
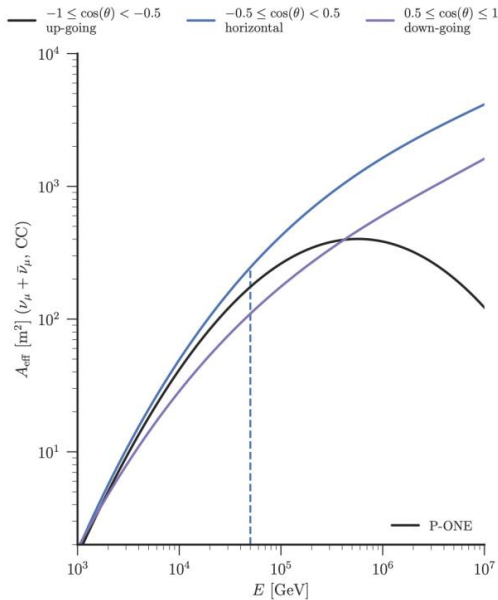
Goal



P-OONE



- Produce Effective Area/Volume Plots of P-OONE.
 - Need a reconstruction method.



Simulation



P-ONE



- ICECUBE Software on Illume
- NuGen
- Clsim
- Pentagon Geometry:
 - 100 meters between strings
 - 40 meters between DOMs
 - 19 DOMs per string
 - 10 strings
- 400,000 Events ranging from 100 GeV – 10,000 GeV

Reconstruction



P-ONE



- LineFit
 - Simple Chi-squared fit of a line to position-time of hits.
- Likelihood Fit
 - Statistical fit on hits of DOMs.

Likelihood Reconstruction



P-ONE



Queen's
UNIVERSITY

$$p(\vec{x}|\vec{\theta})$$

$$t_{\text{res}} = t_{\text{hit}} - t_{\text{geo}}$$

$$\mathcal{L}(\vec{\theta}) = \prod_i p(\vec{x}_i|\vec{\theta})$$

$$\ell(\vec{\theta}) = -\log(\mathcal{L}(\vec{\theta}))$$

Likelihood Reconstruction



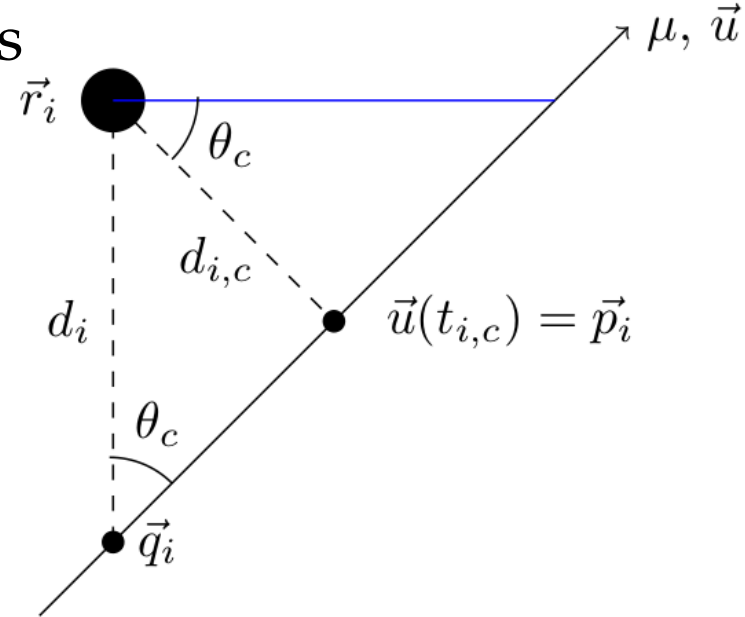
- Will be minimizing to find result.
- Minuit
 - Give initial guess of LineFit
 - Loops over track parameters

Muon Track



- Simple geometric derivations
- Rests on finding distance of closest approach

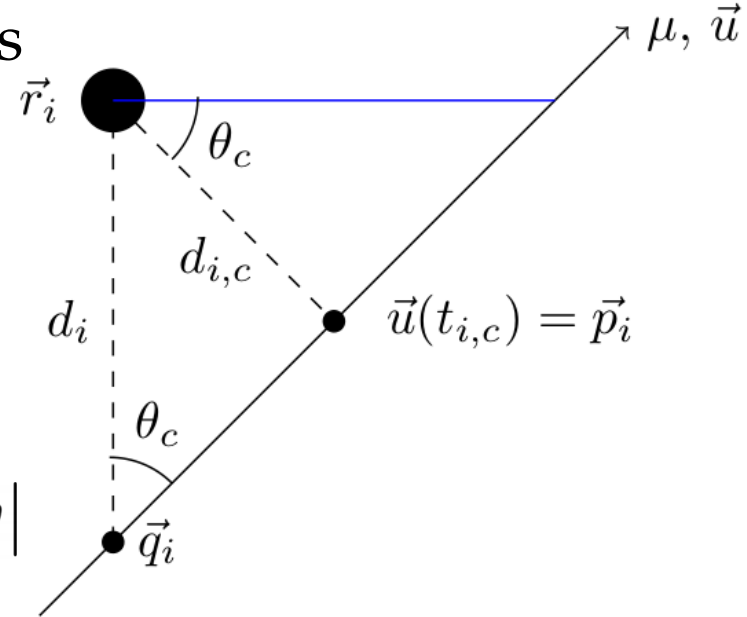
$$d_i = \frac{d_{i,c}}{\sin \theta_c}$$
$$t_{i,\text{geo}} = \frac{d_{i,c}}{\sin \theta_x \cdot c} + \frac{|\vec{q}_i - \vec{q}_0|}{c}$$



Muon Track

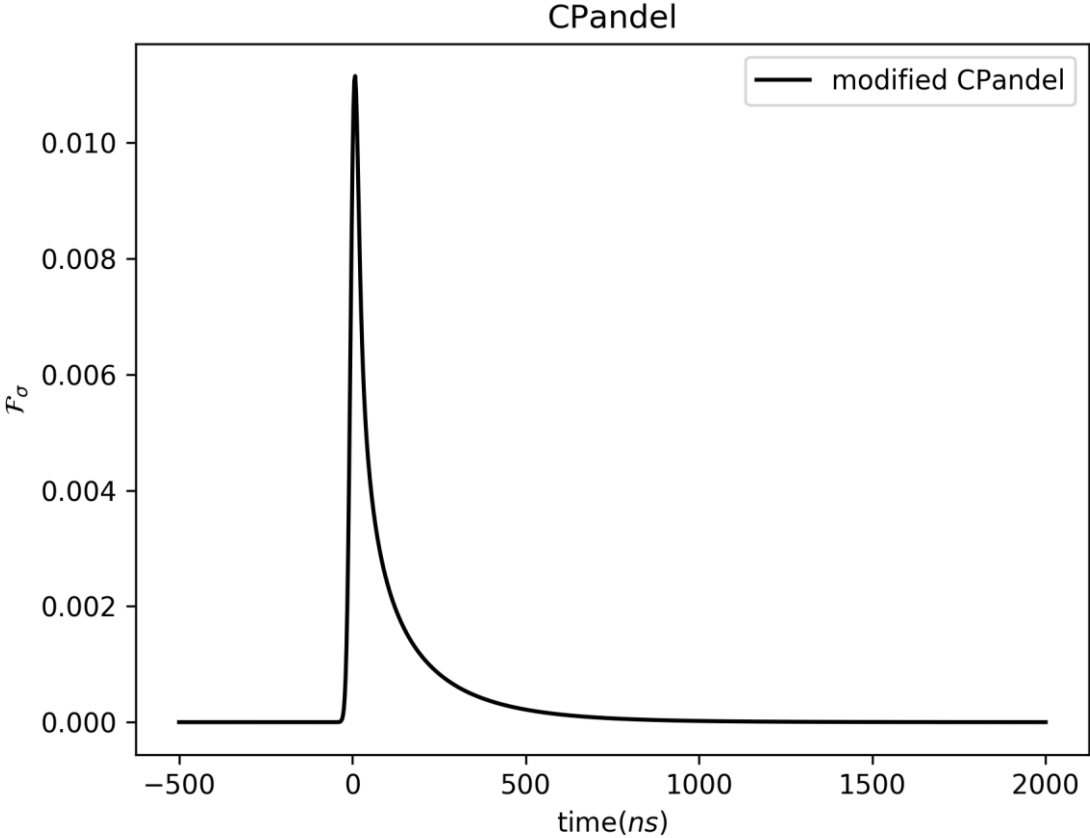


- Simple geometric derivations
- Rests on finding distance of closest approach

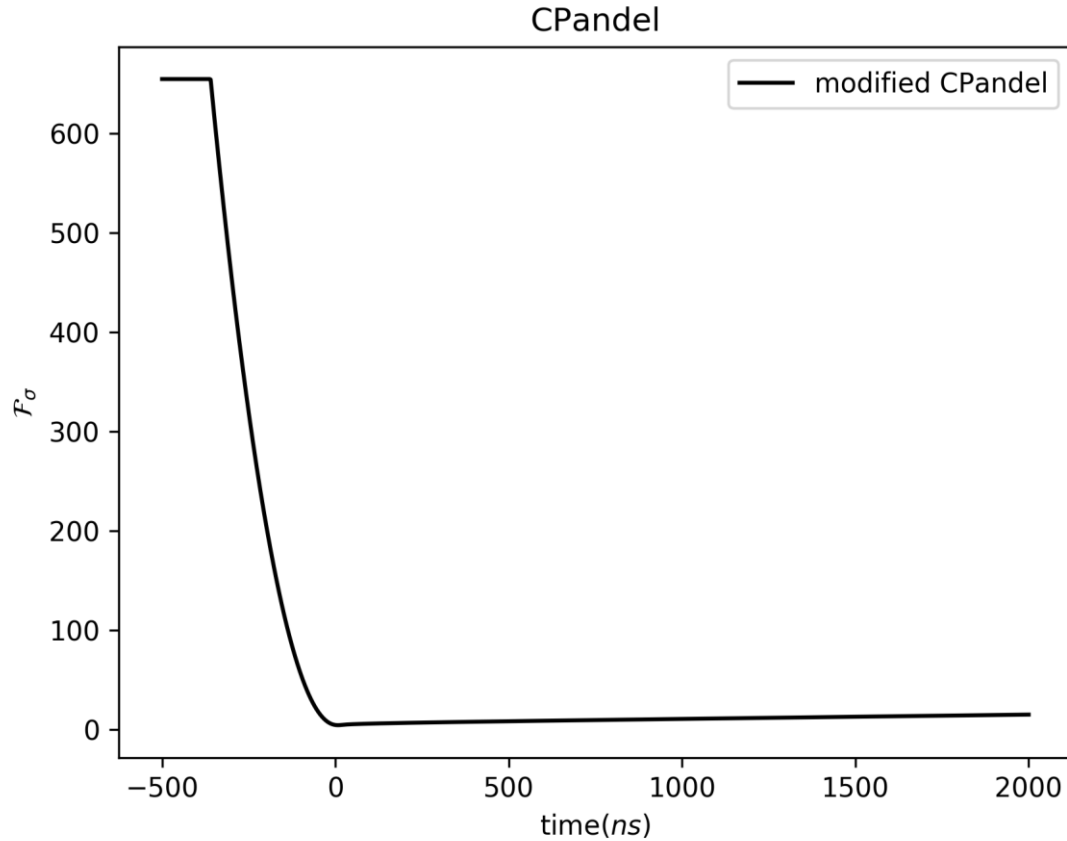


$$d_{i,c} = |(\vec{r} - \vec{x}) - ((\vec{r} - \vec{x}) \cdot \hat{v})\hat{v}|$$

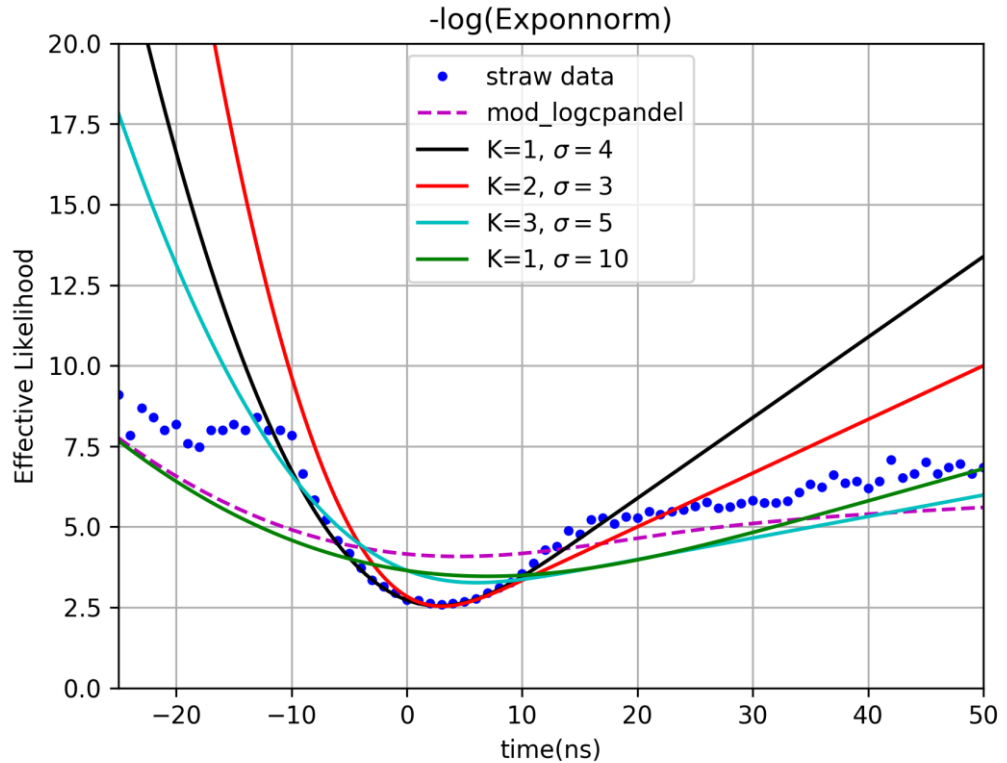
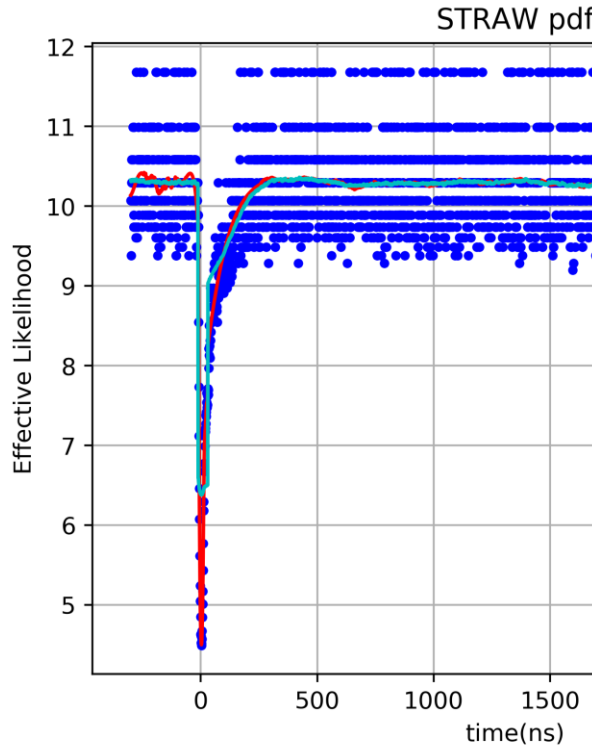
Likelihood Distribution



Likelihood Distribution



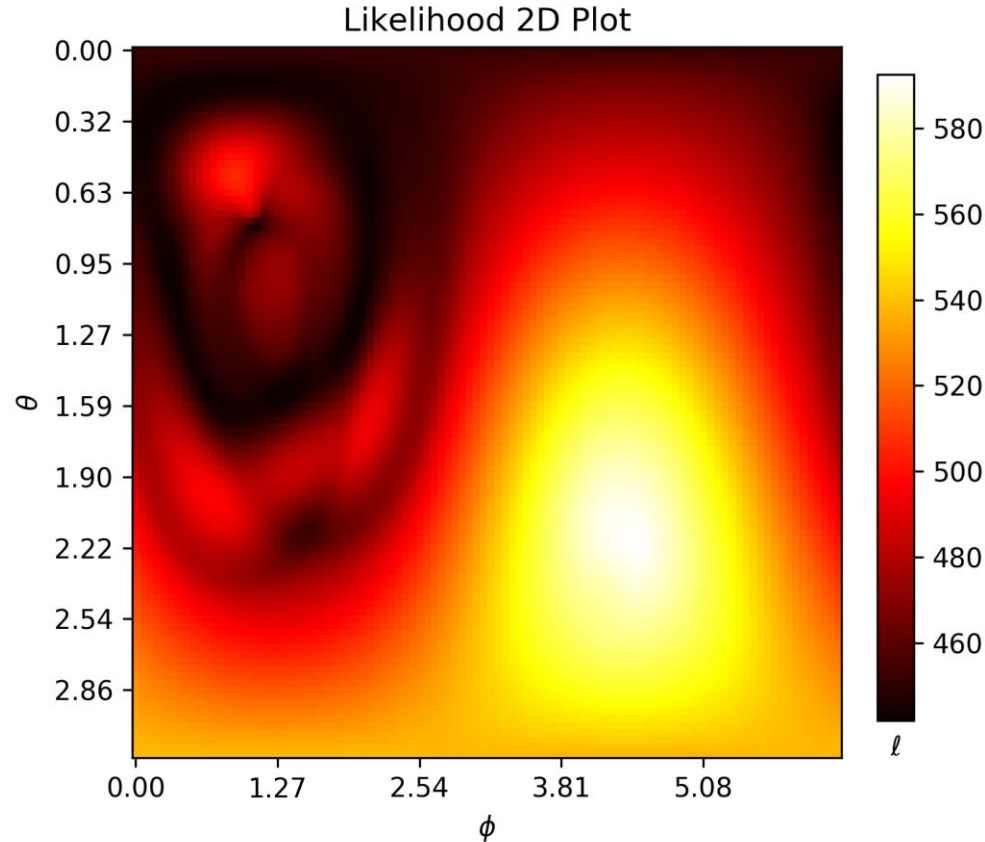
Likelihood Distribution



Testing Likelihood



P-ONE

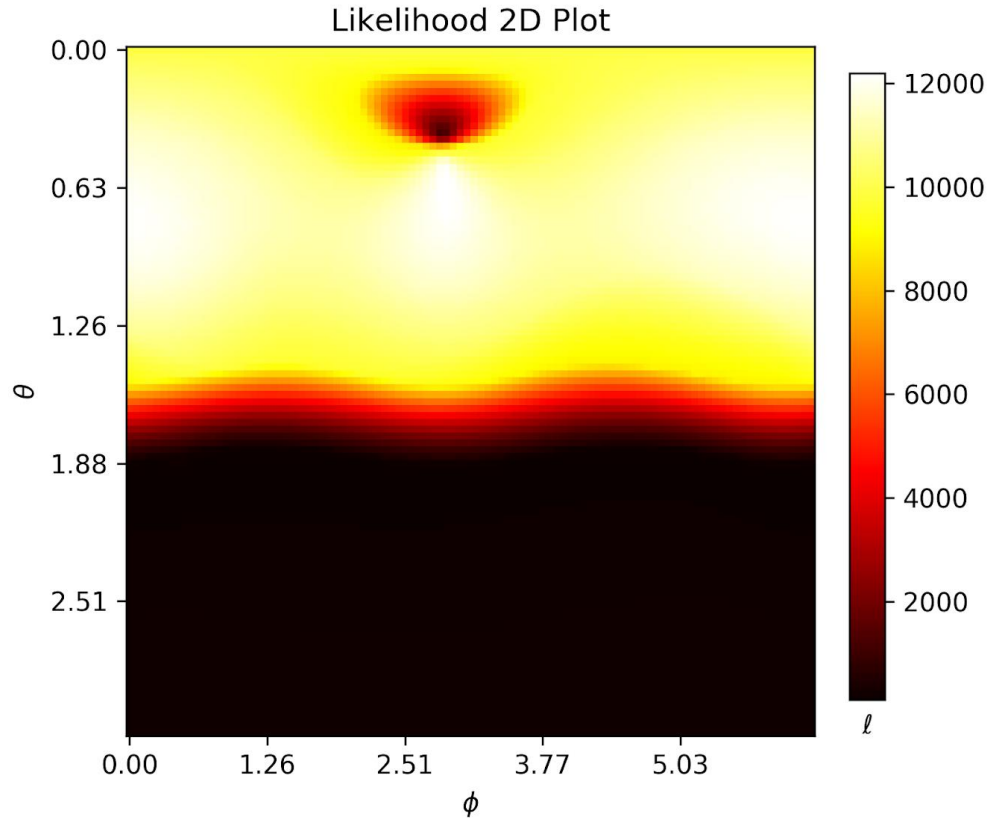


- ~60 hit DOMs
- Fixed at True Vertex
- True direction
(phi, theta) = (1.10, 0.81)

Testing Likelihood



P-ONE



- <10 hit DOMs
- Fixed at True Vertex
- True direction
(ϕ , θ) = (2.84, 0.31)

Testing Likelihood



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- Minuit Misbehaves
 - Gets pulled by other minima
- Likelihood Distribution needs some fine-tuning
- Finnick, but looks hopeful!

Future Goals



P-ONE



- Account for charge of hits
 - Thomas McElroy has written some code for this
 - Uses charge and acceptance angle
 - Should help with lower hit counts
- Fine tune Likelihood Distribution
 - Need to account for emission point distance
 - Something more accurate for water (fit to POCAM data)